Bisyri Syamsuri

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IT Professional with 3+ years of experience in IT instruction, web development, and team leadership. Expertise in teaching and mentoring students. Proven ability to manage tech teams, administer cloud computing platforms, and develop mobile applications that drive business efficiency and user engagement.

Work Experience

Prodistik MAN Sumenep   **Sumenep, Indonesia**
Instructor   **Aug 2023 - Present**

A top-notch program that focuses on technical learning about Information Technology (IT).

● Inspiring Knowledge Leader as guided 60 students in Microsoft Office and basic programming with VBA

● Collaborated with other teachers to develop an engaging, creative, and innovative curriculum.

● Masterful Mentor in IT competitions, skillfully guiding and empowering students to participate and win competitions.

P2B UIN Malang   **Malang, Indonesia**
Web Developer   **Jan 2023 - Feb 2023**

P2B UIN Malang is a unit that aims to manage, market, develop, and network the university's business.

● Developing a financial summary web application using the PHP and Javasript programming language for increased efficiency in financial reporting.

● Success lead the tech team of 4 people in completing the web development project within a one-month timeframe.

● Drove the wheel of innovation in developing web in the business aspect of the university towards a more visionary direction.

TI UIN Malang   **Malang, Indonesia**
IT Laboratory Assistant   **Feb 2022 - Dec 2022**

Assisting lecturers in carrying out student.

● Outstanding Knowledge Disseminator enlightening over 30 in each semester on basic Algorithm, Web Development and Game Development.

● Collaborated with esteemed lecturers to develop creative and innovative mid-semester exams and final project assignments.

● Assessed student assignments based on criteria from lecture to determine whether they passed or not.

Bangkit Academy   **Online**
Cloud Computing (Bootcamp)   **Jan 2022 - Sep 2022**

Bootcamp developed by Google, Tokopedia, and Traveloka.

● Embarked on a rewarding journey into cloud computing, mastering application deployment, and enterprise solution management with Google Cloud Platform.

● Collaborated with talented minds in Capstone Project to create the PECA app, designed to assist in identifying common ailments in pets, combining disease detection and consultation features in a single application.

Diskominfo Kab. Sumenep   **Sumenep, Indonesia**
Backend Developer   **Jul 2022 - Aug 2022**

Diskominfo is the implementing unit responsible for government functions in the field of communication and informatics.

● Developing a mobile application for tourism information that integrated with the Sumenep Tourism Office.

● Designed and implemented RESTful APIs to support real-time data access for the app using flask.

● Managed Cross-functional Team of developers, designers, and testers for the app's development.

Bangbeli   **Online**
Frontend Developer   **Jun 2022 - Aug 2022**

Bangbeli is an agency-based platform that aims to enhance scalability and sustainability profitable rural business

● Played a vital role in developing Bangbeli's website interface using Bootstrap and Javascript, ensuring a responsive and visually appealing design.

● Implemented a creative website design that increased website traffic by 30%.

Education

Universitas Islam Negeri Maulana Malik Ibrahim Malang   **Aug 2019 - Jul 2023**
B. Eng in Computer Science   **GPA:** 3.77/4.00

Organizational History:

1. Encoder Informatics Engineering Student Association 2020 - Public Relations Staff
2. Encoder Informatics Engineering Student Association 2021 - Chairman
3. Sumenep Student Communication Forum 2021/2022 - Vice Chairman

Academic Awards:

1. Winner of Top 5 Best Research 2023

Skills

Languages: PHP, Java, Javascript, Go, SQL, C#, Python

Technologies: Laravel, MySQL, Node.js, React.js, Unity, Blender, MS Access, Github, Postman, Figma

Skills: Manual Testing, API Testing, Auto testing

Awards

Top 10 Finalist and Best UI/UX (HACKFEST 2022)

Built one of top ten and become best UI/UX in hackathon held by GDSC Indonesia (Futsal matchmaking project in android) based on United Nation 17 SDGs. Presented in front of Danang Juffry (Community Manager Google), Ibnu Sina Wardy (Chairman GITS Indonesia) and Sidiq Permana (CIO nbs.co.id).

First Runner Up (1st MIISE 2022)

Responsible for creating a machine learning model from the dataset collection process, through the training process, until it becomes a fully developed model.

Projects

PECA App (project link)

Designed to assist in identifying common ailments in pets, combining disease detection and consultation features in a single application.

HiSumenep App (project link)

Mobile application for sumenep tourism inform

Bangbeli's website interface (project link)

Developed using Bootstrap and Javascript, ensuring a responsive and visually appealing design.