Story:

John played blackjack.
He lost all his money.
He went to the cashier.
The cashier gave him some chips.
He played again.
He lost some more money.
He went to the cashier.
The cashier gave him more chips.

Inference:

In this **casino** scenario, the entity **JOHN** has the role **GAMBLER**

The inference is *plausible*:

Disagree	Lean toward disagree	Maybe	Lean toward agree	Agree
○	○	○	○	○

The inference *demonstrates knowledge* of casino situations:

Disagree	Lean toward disagree	Maybe	Lean toward agree	Agree
○	○	○	○	○

Submit