

# THE BITCOIN CORPORATION

## Smart Contract Hierarchy

*Blockchain Architecture & Contract Patterns*

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### Bitcoin Corporation Smart Contract Hierarchy

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#### Organizational Structure

```
github.com/bitcoin-corp/  
|  
|   bitcoin-os/ # Master OS Repository  
|   |  
|   |   packages/  
|   |   |  
|   |   |   bitcoin-os-bridge/ # Shared components (npm package)  
|   |   |  
|   |   |   bitcoin-apps/ # Submodule linking to apps suite  
|   |  
|   |   |  
|   |   |   bitcoin-writer/ # Individual app repos  
|   |  
|   |   |  
|   |   |   bitcoin-email/  
|   |  
|   |   |  
|   |   |   bitcoin-music/  
|   |  
|   |   |  
|   |   |   bitcoin-wallet/  
|   |  
|   |   |  
|   |   |   bitcoin-drive/  
|   |  
|   |  
|   |   ...  
|  
|   smart-contracts/ # Master contract templates  
|  
|   creator-contracts/  
|  
|   developer-contracts/  
|  
|   governance/
```



#### Smart Contract Templates

##### 1. Master Creator Contract (bitcoin-corp level)

```
solidity

contract MasterCreatorContract {

// Base template inherited by all apps

struct Creator {

address wallet;

string role; // "developer", "designer", "content", "tester"

uint256 contributionScore;

mapping(string => uint256) tokenBalances; // Multi-token holdings

}

mapping(address => Creator) public creators;

mapping(string => address) public tokenContracts; // App name -> Token contract

// Standard payout function inherited by all apps

function payoutTokens(

address creator,

string memory appName,

uint256 amount

) public onlyAuthorized {

IERC20(tokenContracts[appName]).transfer(creator, amount);

creators[creator].tokenBalances[appName] += amount;

}

}
```

## 2. Developer Contract Template

```
solidity

contract DeveloperContract is MasterCreatorContract {

struct Contribution {

string repoName; // "bitcoin-music", "bitcoin-writer", etc

string commitHash;

uint256 linesAdded;

uint256 linesRemoved;
```

```
    uint256 complexity; // 1-10 scale
    uint256 tokenReward;
    bool approved;
}

mapping(address => Contribution[]) public contributions;

// Automatic token calculation

function calculateReward(
    uint256 linesOfCode,
    uint256 complexity,
    string memory repoName
) public view returns (uint256) {
    uint256 baseRate = getBaseRate(repoName);
    return linesOfCode * complexity * baseRate;
}

// GitHub integration hook

function submitPR(
    string memory repoName,
    string memory commitHash,
    uint256 linesAdded,
    uint256 linesRemoved
) external {
    // Automated from GitHub Actions
    uint256 reward = calculateReward(
        linesAdded,
        estimateComplexity(repoName, commitHash),
        repoName
    );
    // Issue tokens automatically
    payoutTokens(msg.sender, repoName, reward);
}
}
```

### 3. Content Creator Contract

```
solidity

contract ContentCreatorContract is MasterCreatorContract {

    struct Content {
        string appName; // Which app they created content for
        string contentType; // "music", "document", "video", etc
        string ipfsHash; // Stored on IPFS
        uint256 views;
        uint256 revenue;
        uint256 creatorShare; // Percentage
    }

    mapping(address => Content[]) public creatorContent;
    // Revenue sharing

    function distributeRevenue(
        address creator,
        string memory appName,
        uint256 revenue
    ) external {
        uint256 creatorPayout = (revenue * 70) / 100; // 70% to creator
        uint256 appPayout = (revenue * 20) / 100; // 20% to app
        uint256 corpPayout = (revenue * 10) / 100; // 10% to corp
        // Pay in respective tokens
        payoutTokens(creator, appName, creatorPayout);
        payoutTokens(appTreasury[appName], appName, appPayout);
        payoutTokens(corpTreasury, "bCorp", corpPayout);
    }
}
```

### ⌚ Hierarchical Inheritance

## Top-Down Structure

```
MasterCreatorContract (bitcoin-corp)
  ↓ inherits

DeveloperContract (bitcoin-os)
  ↓ inherits & customizes

AppDeveloperContract (bitcoin-music, bitcoin-writer, etc)
```

## How Changes Propagate

1. **Update Master Contract** → All apps get new features
2. **Update OS Contract** → All apps under OS updated
3. **Update App Contract** → Only that app changes



## Automatic Token Distribution

### GitHub Actions Integration

yaml

#### .github/workflows/token-payout.yml

---

```
name: Automatic Token Payout

on:
  pull_request:
    types: [closed]

jobs:
  payout:
    if: github.event.pull_request.merged == true
    runs-on: ubuntu-latest
    steps:
      - name: Calculate Contribution
```

```
run: |

LINES=$(git diff --numstat | awk '{added+=$1; removed+=$2} END {print added, removed}')

REPO_NAME="${{ github.repository.name }}"

- name: Submit to Smart Contract

run: |

# Call smart contract with contribution data

contract.submitPR($REPO_NAME, $COMMIT_HASH, $LINES_ADDED, $LINES_REMOVED)
```

## 📊 Token Flow Hierarchy

Developer contributes to bitcoin-music

↓

GitHub Action triggers

↓

Smart Contract calculates reward

↓

Issues \$bMusic tokens

↓

Records in MasterCreatorContract

↓

Can atomic swap to \$bOS or \$bCorp



## Standard Contract Types

### 1. Core Developer Contract

- **Tokens:** Based on code contribution
- **Metrics:** Lines, complexity, impact
- **Payout:** Immediate on PR merge

## **2. App Creator Contract**

- **Tokens:** Based on app creation
- **Metrics:** User adoption, revenue
- **Payout:** Vesting schedule

## **3. Content Creator Contract**

- **Tokens:** Revenue sharing
- **Metrics:** Views, engagement, sales
- **Payout:** Monthly based on performance

## **4. Bug Bounty Contract**

- **Tokens:** Fixed amounts
- **Metrics:** Severity levels
- **Payout:** On verification

## **5. Documentation Contract**

- **Tokens:** Per page/guide
- **Metrics:** Completeness, quality
- **Payout:** On review approval



## **Implementation Plan**

### **Phase 1: Contract Deployment**

```
bash
bitcoin-corp/
|—— smart-contracts/
|   |—— MasterCreator.sol # Deploy first
|   |—— Developer.sol # Deploy second
|   |—— templates/ # App-specific templates
```

## Phase 2: App Integration

```
bash
bitcoin-os/
└── bitcoin-apps/
    └── bitcoin-music/
        └── contracts/
            └── MusicCreator.sol # Inherits from Developer.sol
    └── bitcoin-writer/
        └── contracts/
            └── WriterCreator.sol # Inherits from Developer.sol
```

## Phase 3: Automation

- GitHub Actions for automatic payouts
- Contract verification systems
- Dashboard for tracking contributions



## Governance Structure

### Contract Update Process

1. **Proposal** → Submit change to MasterCreator
2. **Vote** → \$bCorp holders vote
3. **Update** → Deploy new version
4. **Propagate** → All child contracts updated

### Emergency Controls

- Pause mechanism for security
- Multi-sig for critical functions
- Upgrade proxy pattern

## Benefits of Hierarchical System

### For Developers

- **Clear contracts** before contributing
- **Automatic payouts** on merge
- **Transparent calculations**
- **Multi-token earnings**

### For Bitcoin Corp

- **Standardized agreements**
- **Automated administration**
- **Reduced overhead**
- **Scalable to 1000s of contributors**

### For Apps

- **Inherit proven contracts**
- **Customize for specific needs**
- **Automatic GitHub integration**
- **Built-in revenue sharing**

## Competitive Advantage

**BSV/MetaNet:** Manual payments, unclear terms

**Bitcoin OS:**

- Smart contracts = automatic payments
- Hierarchical = consistent standards
- Transparent = everyone knows the rules
- Immediate = merge PR, get tokens



## Example: Developer Journey

1. John wants to contribute to Bitcoin Music
2. Reviews `MusicCreator.sol` contract terms
3. Submits PR fixing audio player bug
4. PR merged → GitHub Action triggers
5. Smart contract calculates:  $150 \text{ lines} \times 5 \text{ complexity} = 750 \text{ $bMusic}$
6. Tokens sent to John's wallet immediately
7. John can hold  $\$bMusic$  or swap to  $\$bOS$  or  $\$bCorp$
8. John earns dividends from Bitcoin Music revenue

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**This creates the world's first automated, hierarchical, multi-token development economy!**

Every contribution is contracted.

Every merge is compensated.

Every developer is an owner.

Every app inherits from the master.

**No more volunteer coding. Welcome to professional open-source.**