Suhas Jayaram Subramanya

Research Fellow Microsoft Research India

Advisors: Dr. Harsha Simhadri, Dr. Praneeth Netrapalli

November, 2018 t-sujs@microsoft.com | j.s.suhas@live.in Webpage: bitesandbytes.github.io Github: www.github.com/bitesandbytes

EDUCATION

Indian Institute of Technology Madras,

Bachelor of Technology (B. Tech) in Computer Science and Engineering,

GPA: 9.32/10

Chennai, India Jul '13 - Jul '17

RESEARCH INTERESTS

Systems for Machine Learning, Systems for Deep Learning, Multi-Agent Reinforcement Learning

PUBLICATIONS

BLAS-on-flash: An Efficient Alternative for Large Scale ML Training and Inference? Suhas Jayaram Subramanya, Harsha Simhadri, Srajan Garg, Anil Kag, Venkatesh Balasubramanian 16th USENIX Symposium on Networked Systems Design and Implementation (NSDI), Boston, 2019.

BLAS-on-flash: an alternative for training large ML models? Suhas Jayaram Subramanya, Srajan Garg, Harsha Simhadri In Proceedings of SysML Conference, Stanford, 2018.

Exploration for Multi-task Reinforcement Learning with Deep Generative Models Sai Praveen Bangaru, Suhas Jayaram Subramanya, Balaraman Ravindran NIPS Deep Reinforcement Learning Workshop, Barcelona, 2016.

RESEARCH PROJECTS

BLAS-on-flash: An Efficient Alternative for Large Scale ML Training and Inference?

Advisor: Dr. Harsha Simhadri

Aug '17 - Jun '18, Microsoft Research

Conceptualized, designed and developed a framework to express matrix-based algorithms as dynamic computation graphs with nodes performing compute on a small subset of input data. Developed a high-performance runtime to execute these graphs on flash-resident data within a memory budget. Implementations of algorithms with a wide range of compute-communication ratios achieve performance parity with their in-memory variants with a substantially lower memory foot-print, making 10x scalability in input sizes feasible.

Navigation for Muti-task Reinforcement Learning

Advisor: Prof. Balaraman Ravindran

Aug - Nov '16, IIT Madras

This project explores the problem of navigation in a class of maze-like environments with POMDP-like behaviours. We use a Variational Autoencoder in conjunction with a Gaussian Restricted Boltzmann Machine to model the agent's belief over the environment distribution and incentivise the agent to reduce uncertainty in the belief. Rollouts are used for exploration with Q-learning as the core learning algorithm.

Fast, Production-grade k-ANN Systems on Flash Storage

Advisors: Dr. Harsha Simhadri, Dr. Ravishankar Krishnaswamy, Dr. Amit Deshpande Ongoing, Microsoft Research

Exploring approaches to develop a production-quality k-ANN serving system using SSDs to index and serve web-scale datasets (100B+ vectors) with a target of 10B vectors per node. Efforts are currently focused on tweaking existing k-ANN algorithms for inference on SSD-resident indices, and designing new indexing and inference algorithms for SSD-resident indices under tight latency constraints.

Parallelization of DNN Training on Web-scale Corpora

Advisors: Dr. Harsha Simhadri, Dr. Praneeth Netrapalli

Ongoing, Microsoft Research

Exploring utility of ensembles of DNNs in faster training of deep relevance models on web-scale datasets (2B+ train points). Efforts are focused on efficient learning of ensembles and an efficient distillation procedure to reduce end-to-end train time.

Continuous Control for Simulated Creatures using Hierarchy of Policies

Advisor: Prof. Balaraman Ravindran

Jan - Jun '17, IIT Madras

Explored a hierarchical approach to continuous control inspired by the Encapsulation-Syllabus-Pandemonium (ESP). With influences from Feudal Reinforcement Learning, Deterministic Policy Gradients (DDPG), Asynchronous Advantage Actor-Critic (A3C), policies learned using an asynchronous variant of DDPG are organized in a hierarchy to learn increasingly complicated *sub-routines* through a programmer-defined curriculum.

Learning Input Conditional Language Models for Natural Language Generation

Advisor: Prof. Sutanu Chakraborti

Aug - Nov '16, IIT Madras

This work explores neural network architectures for learning surface realization, sentence planning, and content determiniation in an end-to-end manner from raw-data to full textual descriptions. Augmenting language-modeling LSTMs with an attention-layer over word-forms of inputs in the Prodigy-METEO dataset allows the model to *copy-paste* tokens from inputs in the final output.

OPEN SOURCE CONTRIBUTIONS

BLAS-on-flash

 $Microsoft Research, \approx 10000 LOC$

[Github]

Implemented the BLAS-on-flash framework in C++ with template-support. A high-performance multi-threaded runtime implements a custom caching layer and uses Linux kernel asynchonous I/O support for block I/O on SSDs with callbacks. Matrix-multiplication kernels like gemm (dense-dense) and csrmm(sparse-dense), and utility kernels like csrcsc(sparse-transpose), sort(Parallel Sample Sort), and map-reduce are implemented in the framework.

Importance Sampling for Learning Edge Topics (ISLE)

Microsoft Research, 2000+ LOC

[Github]

Implemented a symmetric eigensolver using the Block Krylov-Schur algorithm and ported memory-limited sections of ISLE to use the BLAS-on-flash framework. The new implementation is capable of training 5x larger models on multi-core workstation-class machines in the same memory envelope.

TEACHING EXPERIENCE

Introduction to Machine Learning

 $Instructor:\ Prof.\ Balaraman\ Ravindran$

Jan - Apr '17, IIT Madras

Teaching Assistant on a MOOC hosted on NPTEL with over 6000 registered students. Course contents now archived to allow others to take the course at their own pace.

WORK EXPERIENCE

Google India

Software Engineering Intern, Strategic Technologies team

May - Jul '16, Bangalore

Developed annotation metrics and production pipelines to obtain better insights into efficacy of personalization re-rankers.

Hyperverge Technologies Inc.

Algorithms Engineer

Jan - Dec '15, Chennai

Developed an album clustering and captioning tool using scene, timeline and geographic information obtained from a collection of photos and state-of-the-art scene labeling algorithms.