

4-2 Quantum Gates

§1.3 Quantum computation

single-qubit gates

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \text{bit-flip gate}$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \quad X|\psi\rangle = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \beta \\ \alpha \end{pmatrix}$$

$$X(\alpha|0\rangle + \beta|1\rangle) = \alpha|1\rangle + \beta|0\rangle$$

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad \text{phase-flip gate}$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \quad Z|\psi\rangle = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \alpha \\ -\beta \end{pmatrix}$$

$$Z(\alpha|0\rangle + \beta|1\rangle) = \alpha|0\rangle - \beta|1\rangle$$

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \quad \text{Hadamard gate}$$

$$H|0\rangle = H \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$H|1\rangle = H \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

eigenvectors of $Z \xrightarrow{H}$ eigenvectors of X

diagrams

$x \rightarrow \bar{x}$ NOT. (classical)

$\alpha|0\rangle + \beta|1\rangle \xrightarrow{X} \alpha|0\rangle + \beta|1\rangle$

$\alpha|0\rangle + \beta|1\rangle \xrightarrow{Z} \alpha|0\rangle - \beta|1\rangle$

$\alpha|0\rangle + \beta|1\rangle \xrightarrow{H} \alpha \frac{|0\rangle + |1\rangle}{\sqrt{2}} + \beta \frac{|0\rangle - |1\rangle}{\sqrt{2}}$

… beware the direction!

circuit identities

HW4-1 Show $\xrightarrow{X} = \xrightarrow{H} \xrightarrow{Z} \xrightarrow{H}$

$\xrightarrow{Z} = \xrightarrow{H} \xrightarrow{X} \xrightarrow{H}$

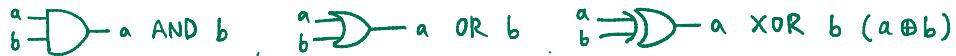
$\xrightarrow{} = \xrightarrow{X} \xrightarrow{X} = \xrightarrow{Z} \xrightarrow{Z} = \xrightarrow{H} \xrightarrow{H} \quad I = X^2 = Z^2 = H^2$

… General single-qubit operations are a unitary rotation of the Bloch vector about a certain rotation axis. \Rightarrow reversible! (one-to-one mapping)

ex) An operation like $|0\rangle \rightarrow |0\rangle, |1\rangle \rightarrow |0\rangle$ is impossible!

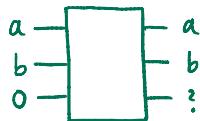
two-qubit gates

(classical) two-bit gates

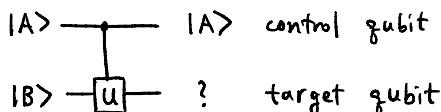


irreversible!

how to make these reversible?



controlled-U (controlled-unitary) gate

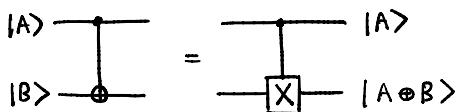


$$|A\rangle \rightarrow |A\rangle$$

$$|B\rangle \rightarrow \begin{cases} |B\rangle & \text{if } |A\rangle = |0\rangle \\ U|B\rangle & \text{if } |A\rangle = |1\rangle \end{cases}$$

$$(\alpha|0\rangle + \beta|1\rangle)|B\rangle \rightarrow \alpha|0\rangle|B\rangle + \beta|1\rangle(U|B\rangle)$$

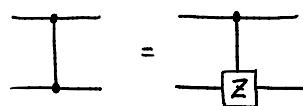
CNOT (controlled-NOT) gate



$$|B\rangle \rightarrow \begin{cases} |B\rangle & \text{if } |A\rangle = |0\rangle \\ X|B\rangle & \text{if } |A\rangle = |1\rangle \end{cases} \quad \begin{matrix} |00\rangle & |00\rangle \\ |01\rangle & |01\rangle \\ |10\rangle & |11\rangle \\ |11\rangle & |10\rangle \end{matrix} \rightarrow \begin{matrix} |00\rangle \\ |01\rangle \\ |10\rangle \\ |11\rangle \end{matrix}$$

$$\text{CNOT} = |00\rangle\langle 00| + |01\rangle\langle 01| + |11\rangle\langle 10| + |10\rangle\langle 11| = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = |0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes X$$

CZ (controlled-Z) gate



(no distinction between the control and target)

$$|B\rangle \rightarrow \begin{cases} |B\rangle & \text{if } |A\rangle = |0\rangle \\ Z|B\rangle & \text{if } |A\rangle = |1\rangle \end{cases} \quad \begin{matrix} |00\rangle & |00\rangle \\ |01\rangle & |01\rangle \\ |10\rangle & |10\rangle \\ |11\rangle & -|11\rangle \end{matrix} \rightarrow \begin{matrix} |00\rangle \\ |01\rangle \\ |10\rangle \\ |11\rangle \end{matrix}$$

$$\text{CZ} = |00\rangle\langle 00| + |01\rangle\langle 01| + |10\rangle\langle 10| - |11\rangle\langle 11| = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix} = |0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes Z$$

circuit identities

HW4-2 Show

$$\begin{array}{c} \text{---} \\ | \end{array} = \begin{array}{c} \text{---} \\ | \end{array} \quad \begin{array}{c} \text{---} \\ | \end{array} \quad \begin{array}{c} \text{---} \\ | \end{array}$$

H \oplus H

$$\begin{array}{c} \text{---} \\ | \end{array} = \begin{array}{c} \text{---} \\ | \end{array} \quad \begin{array}{c} \text{---} \\ | \end{array} \quad \begin{array}{c} \text{---} \\ | \end{array}$$

\oplus H H

universal set of quantum gates

example of a universal set: $\{H, T, \text{CNOT}\}$

$$T = \begin{pmatrix} 1 & 0 \\ 0 & \exp(i\pi/4) \end{pmatrix}$$

Any unitary operation on any number of qubits can be decomposed into the gates from the universal set.

measurements

measurement in the computational basis: $\alpha|0\rangle + \beta|1\rangle \rightarrow \boxed{\text{A}}$

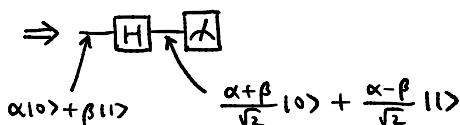
$$P(0) = |\alpha|^2, \quad P(1) = |\beta|^2$$

ex) measurement in the X basis

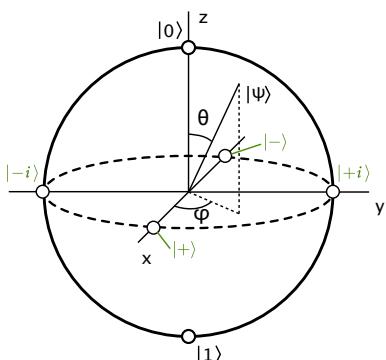
$$\{| \pm \rangle = \frac{1}{\sqrt{2}}(|0\rangle \pm |1\rangle)\}$$

$$\begin{aligned} \alpha|0\rangle + \beta|1\rangle &= \alpha \frac{|+\rangle + |-\rangle}{\sqrt{2}} + \beta \frac{|+\rangle - |-\rangle}{\sqrt{2}} \\ &= \frac{\alpha + \beta}{\sqrt{2}}|+\rangle + \frac{\alpha - \beta}{\sqrt{2}}|-\rangle \end{aligned}$$

$$P(|\pm\rangle) = \left| \frac{\alpha \pm \beta}{\sqrt{2}} \right|^2$$



measurement in an arbitrary basis



① unitary rotation

② measurement in the computational basis

ex) measurement in Y basis

① rotation by $\pi/2$ along the x axis

$$|+i\rangle \rightarrow |0\rangle, \quad |-i\rangle \rightarrow |1\rangle$$

② measurement in the computational basis