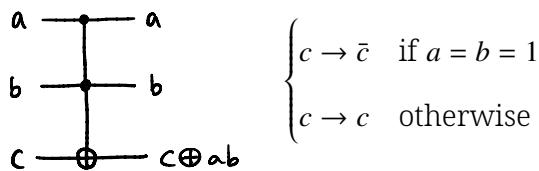


## 7-1 Deutsch's Algorithm

### §1.4 Quantum algorithms

#### classical computations on a quantum computer

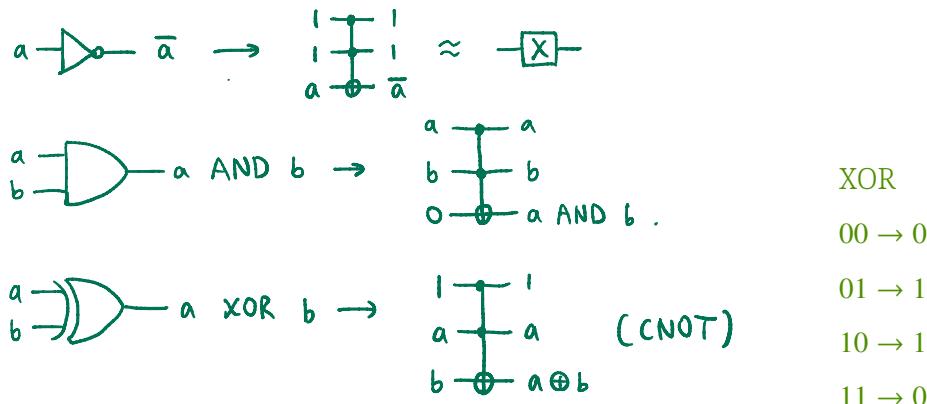
Toffoli gate: controlled-controlled-NOT



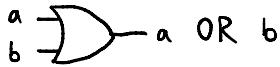
$$\left\{ \begin{array}{ll} c \rightarrow \bar{c} & \text{if } a = b = 1 \\ c \rightarrow c & \text{otherwise} \end{array} \right.$$

Toffoli gates with variable input can simulate any classical gates!

The Toffoli gate alone is a universal set for classical computation.



HW7-1 Using Toffoli gates, simulate the following.



(hint) You need multiple Toffoli gates.

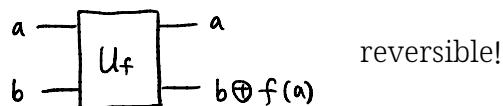
#### quantum parallelism

$a \rightarrow \boxed{U_f} \rightarrow f(a)$  To be reversible, inverse function  $f^{-1}(x)$  should exist!

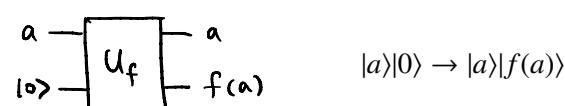
two cases:  $\begin{cases} f(0) = 0, & f(1) = 1 \\ f(0) = 1, & f(1) = 0 \end{cases}$

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow{U_f} \alpha|f(0)\rangle + \beta|f(1)\rangle$$

what if  $f(x)$  is non-invertible?



reversible!

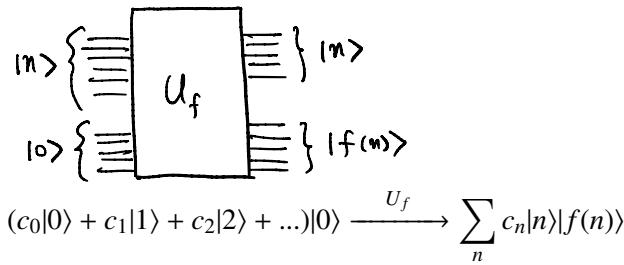


$|a\rangle|0\rangle \rightarrow |a\rangle|f(a)\rangle$

$$(\alpha|0\rangle + \beta|1\rangle)|0\rangle = \alpha|0\rangle|0\rangle + \beta|1\rangle|0\rangle \xrightarrow{U_f} \alpha|0\rangle|f(0)\rangle + \beta|1\rangle|f(1)\rangle$$

## large numbers?

$0 = 0000_2, 1 = 0001_2, 2 = 0010_2, 3 = 0011_2, \dots$



how to make  $\frac{1}{\sqrt{N}}(|0\rangle + |1\rangle + \dots + |N-1\rangle)$ ?

$$|0\rangle - \boxed{H} - \left. \begin{array}{l} |0\rangle \\ |0\rangle \end{array} \right\} ? \quad \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \frac{1}{2} \left( \begin{array}{cccc} |00\rangle & |01\rangle & |10\rangle & |11\rangle \\ 0 & 1 & 2 & 3 \end{array} \right)$$

$$\left. \begin{array}{l} |0\rangle - \boxed{H} - \\ |0\rangle - \boxed{H} - \\ \vdots \\ |0\rangle - \boxed{H} - \end{array} \right\} \text{M qubits} \quad \left( \frac{1}{\sqrt{2}} \right)^M (|0\rangle + |1\rangle)(|0\rangle + |1\rangle) \cdots (|0\rangle + |1\rangle) = \frac{1}{\sqrt{2^M}} (|0\rangle + |1\rangle + |2\rangle + \dots + |2^M - 1\rangle)$$

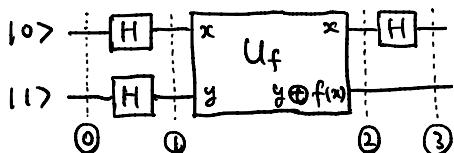
However, measurement destroys the state!

## Deutsch's algorithm

objective one-bit function  $f(x) \in \{0, 1\}$

determine whether  $f(0) = f(1)$  or  $f(0) \neq f(1)$

classically, you have to evaluate  $f(x)$  twice!



①  $|0\rangle|1\rangle$

①  $(|0\rangle + |1\rangle)(|0\rangle - |1\rangle) = |00\rangle - |01\rangle + |10\rangle - |11\rangle$  (unnormalized)

②  $|0\rangle|f(0)\rangle - |0\rangle|f(0) \oplus 1\rangle + |1\rangle|f(1)\rangle - |1\rangle|f(1) \oplus 1\rangle$

if  $f(0) = f(1)$ :  $(|0\rangle + |1\rangle)|f(0)\rangle - (|0\rangle + |1\rangle)|f(0) \oplus 1\rangle$

if  $f(0) \neq f(1)$ :  $(|0\rangle - |1\rangle)|f(0)\rangle - (|0\rangle - |1\rangle)|f(0) \oplus 1\rangle$

③ if  $f(0) = f(1)$ :  $|0\rangle(|f(0)\rangle - |f(0) \oplus 1\rangle)$

if  $f(0) \neq f(1)$ :  $|1\rangle(|f(0)\rangle - |f(0) \oplus 1\rangle)$

You can find the answer by only one evaluation of  $f(x)$ !

## HW7-2 Deutsch's algorithm

(a) For  $f(0) = 1$  and  $f(1) = 1$ , draw the quantum circuit of  $U_f$ .

(b) For  $f(0) = 1$  and  $f(1) = 0$ , draw the quantum circuit of  $U_f$ .

## Deutsch-Jozsa algorithm

$$f(x) \in \{0, 1\} \quad 0 \leq x \leq 2^n - 1 \quad (n\text{-bit input})$$

$f(x)$  is either constant or balanced.

- constant  $f(x)$ :  $f(0) = f(1) = \dots = f(2^n - 1)$

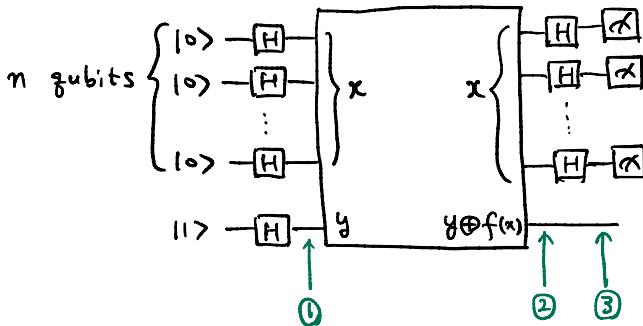
- balanced  $f(x)$ :  $f(x) = 0$  for half of  $x$ 's

$$f(x) = 1 \text{ for the other half}$$

classically: in the best case,  $f(x)$  is calculated twice.

in the worst case,  $f(x)$  is calculated  $2^n/2 + 1$  times.

DJ algorithm:  $f(x)$  is calculated only once!



$$\textcircled{1}: (|0\rangle + |1\rangle)(|0\rangle + |1\rangle) \cdots (|0\rangle + |1\rangle)(|0\rangle - |1\rangle) \quad (\text{unnormalized})$$

$$= \sum_{x=0}^{2^n-1} |x\rangle(|0\rangle - |1\rangle)$$

$$\begin{aligned} \textcircled{2}: & \sum_x |x\rangle(|f(x)\rangle - |f(x) \oplus 1\rangle) \\ & \left. \begin{array}{l} f(x) = 0 \rightarrow |0\rangle - |1\rangle \\ f(x) = 1 \rightarrow |1\rangle - |0\rangle = -(|0\rangle - |1\rangle) \end{array} \right\} (-1)^{f(x)}(|0\rangle - |1\rangle) \\ & = \sum_x (-1)^{f(x)}|x\rangle(|0\rangle - |1\rangle) \end{aligned}$$

case 1  $f(x)$  is constant.

$$f(x) = 0 \rightarrow \sum_x |x\rangle(|0\rangle - |1\rangle)$$

$$f(x) = 1 \rightarrow - \sum_x |x\rangle(|0\rangle - |1\rangle)$$

$$\textcircled{3}: |0\rangle|0\rangle \dots |0\rangle(|0\rangle - |1\rangle) \rightarrow \text{You measure } 000\dots 0.$$

case 2  $f(x)$  is balanced.

$$\sum_x (-1)^{f(x)}|x_1 x_2 \dots x_n\rangle(|0\rangle - |1\rangle) \quad |x_1\rangle \xrightarrow{H} |0\rangle + (-1)^{x_1}|1\rangle = \sum_{z_1=0}^1 (-1)^{x_1 z_1}|z_1\rangle$$

$$\textcircled{3}: \sum_x \sum_z (-1)^{f(x) + x_1 z_1 + x_2 z_2 + \dots + x_n z_n}|z_1 z_2 \dots z_n\rangle(|0\rangle - |1\rangle)$$

$$= \sum_x (-1)^{f(x)}|0\rangle(|0\rangle - |1\rangle) + \sum_x \sum_{z \neq 0} (-1)^{f(x) + x_1 z_1 + \dots + x_n z_n}|z\rangle(|0\rangle - |1\rangle)$$

You never measure 000...0.

$\Rightarrow$  If you measure 000...0,  $f(x)$  is constant. Otherwise,  $f(x)$  is balanced.