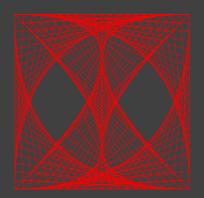
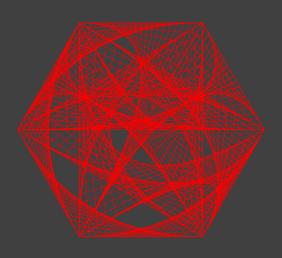




loop or double loop (







just for holes