

Douglas Thompson

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OBJECTIVE Obtain a challenging position as a software developer which will allow me to utilize my desire to learn and apply my ever expanding knowledge of computer science to create software in a production environment.

EXPERIENCE *High School Mathematics Teacher* 2014
Onalaska Jr/Sr High, Onalaska, TX

- Taught most secondary grade levels and worked with students in presentation, group, and independent formats as necessary for their academic and emotional development
- Collaborated heavily with administration, parents, and the community to ensure the continued success of students

Software Engineer 2011-2012
cPaperless, Dallas, TX

- Soley responsible for development of the company's flagship product written in C++
- Wrote multiple independent and supporting programs plugins for the Microsoft Office Suite and Silverlight based websites using C#
- Interacted with clients to discuss additional features, general troubleshooting issues, and to help reproduce and eliminate bugs within the software
- Remotely helped and taught other developers

MIS Manager 2005-2008
Splashtown, Spring, TX

- Occasionally developed web based supporting software using HTML and Javascript
- Taught and assisted employees of all ages with technology related tasks
- Taught and trained support I. S. staff when hired
- Responsible for employment day-to-day management of MIS personnel and general park-wide employee management
- Communicated with corporate offices and other parks about corporation wide technology related issues and decisions
- Worked as a consultant following employment to help train and transition new staff

Grounds Quality Supervisor 2001-2005
Splashtown, Spring, TX

- Responsible for employing, scheduling, and otherwise managing grounds personnel

EDUCATION *Bachelor of Science, Computing Science*
Sam Houston State University, Huntsville, TX, May 2014
Major: Computer Science

RELATED EXPERIENCES Tutored for mathematics and computer science inside and outside of my job as a public school teacher

TECHNOLOGY C#, C, C++, Java, Git/Mercurial, Actionsript/Haxe, Linux, Vim
Moderate experience with various languages such as SQL, PHP, Javascript, Python, HTML/CSS/XML/XLST, F#, Objective Caml, Bash

SKILLS Object Oriented Design, Dependency Management, Unit Testing, Dependency Injection, Design Patterns, Version Control