Luigi's Pizza - Practice

Luigi's code has some new elements we haven't seen before, so let's experiment a bit to figure out how it works! Open the "Luigi's Pizza" Starter File, click "Run", and try using the cost function in the Interactions window.

1.	What does (cost "cheese") evaluate to?
2.	What does (cost "chicken") evaluate to?
3.	What if you ask for (cost "sausage")?
4.	Explain what the function is doing in your own words.
5.	What is the function's name? Domain? Range?
6.	What is the name of its variable?
7.	Luigi says pepperoni has gone up to \$11. Change the cost function to reflect this.
8.	Try adding toppings of your own. What's your favorite?
9.	For an unknown topping, the function produces a String ("That's not on the menu!")
	Is this a problem? Why or why not?

10. Draw two Circles of Evaluation, one for (cost "cheese") & one for (cost "olive")