# Defining Values - Explore!

```
shape1 = triangle(50, "solid", "red")
```

Type the line of code above into the Definitions window of a new program, and press "Run".

What happens when you enter `shape1` into the Interactions window?

_____

Brainstorm some other pieces of code to define.  Use the space below to draw any Circles of Evaluation you need and to organize your thoughts.

Ideas: `eye-color` (a String), `age` (a Number), `fav-shape` (an Image)