

Sorting: Comparator



Comparators are used to compare two objects. In this challenge, you'll create a comparator and use it to sort an array. The *Player* class is provided in the editor below; it has two fields:

1. A string, *name*.
2. An integer, *score*.

Given an array of *n* *Player* objects, write a comparator that sorts them in order of decreasing score; if **2** or more players have the same score, sort those players alphabetically by name. To do this, you must create a *Checker* class that implements the *Comparator* interface, then write an *int compare(Player a, Player b)* method implementing the [Comparator.compare\(T o1, T o2\)](#) method.

Input Format

Locked stub code in the *Solution* class handles the following input from stdin:
The first line contains an integer, *n*, denoting the number of players.
Each of the *n* subsequent lines contains a player's respective *name* and *score*.

Constraints

- $0 \leq \text{score} \leq 1000$
- Two or more players can have the same name.
- Player names consist of lowercase English alphabetic letters.

Output Format

You are not responsible for printing any output to stdout. Locked stub code in *Solution* will create a *Checker* object, use it to sort the *Player* array, and print each sorted element.

Sample Input

```
5
amy 100
david 100
heraldo 50
aakansha 75
aleksa 150
```

Sample Output

```
aleksa 150
amy 100
david 100
aakansha 75
heraldo 50
```

Explanation

As you can see, the players are first sorted by decreasing score and then sorted alphabetically by name.