Team Budget Planner

DESCRIPTION

As a developer, write a program using JavaScript to decide the budget of a specific team.

Background of the problem statement:

As a developer, you are assigned to a project. You need to develop a website where program managers of a specific team will add details of professional deals they want to have with vendors. The finance team will check expenses of those teams and will decide their annual budget.

You must use the following:

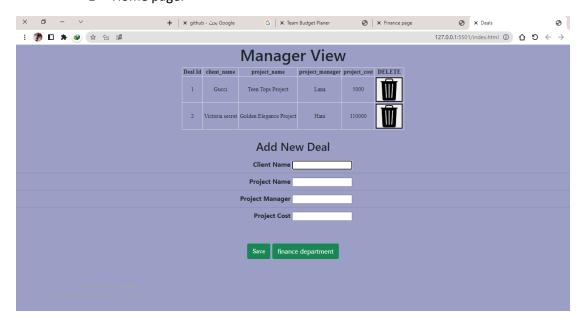
- Visual Studio Code: An IDE to code for the application
- JavaScript: A programming language
- Git: To connect and push files from the local system to GitHub
- GitHub: To store the application code and track its versions
- JavaScript concepts: Functions, prototypes, primitives, objects, IIFEs, promises, async, and webpack

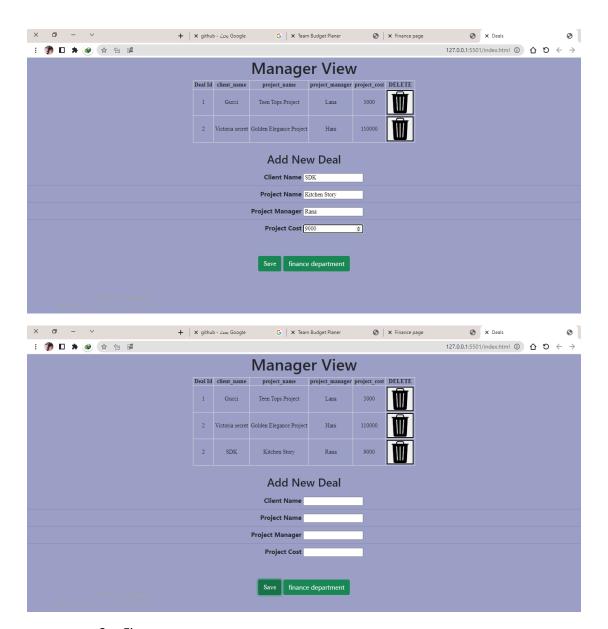
Following requirements should be met:

- Versions of the code should be tracked on GitHub repositories
- Team Budget Planner should work properly

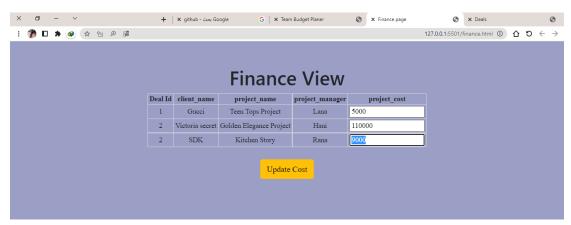
The output and the code:

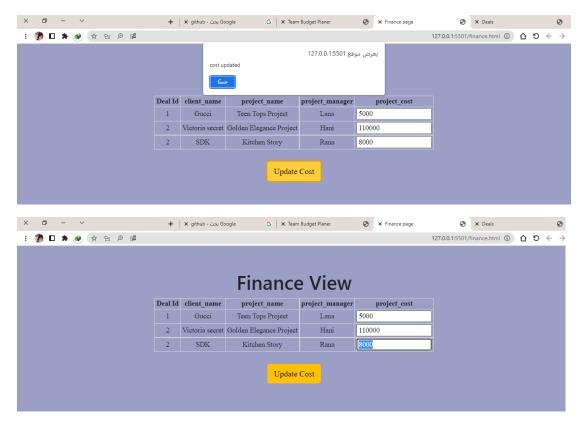
1- Home page:



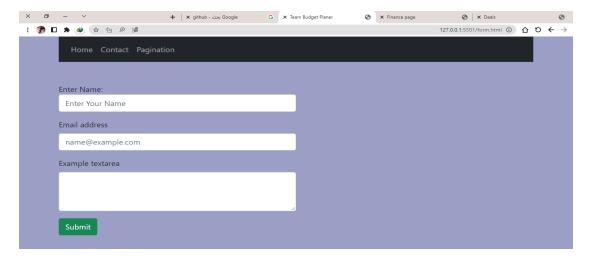


2- Finance page:





3- Contact page



4- The code of create table of add project:

```
    class Deal{
        constructor(dealId, client_name, project_name, project_manager, project_cost){
            this.dealId = dealId;
            this.client_name = client_name;
            this.project_name = project_name;
            this.project_manager = project_manager;
            this.project_cost = project_cost;
        }
    }
    var currentDealId = 0;
```

```
var myData = null;
function initialize(){
   if (localStorage.getItem("myData") ===null){
       //alert("inside if")
       myData = [new Deal(1, "Gucci", "Teen Tops
Project", "Lana", 5000),
       new Deal(2,"Victoria secret","Golden Elegance
Project", "Hani", 110000),
       new Deal(3,"Apple","Zeus Project","Omar",22000)
       currentDealId = myData.length;
       localStorage.setItem("myData", JSON.stringify(myData));
   }else{
       myData = JSON.parse(localStorage.getItem("myData"));
       currentDealId = myData.length;
// localstorage allows us to persist key value pairs in a way
that would survive page refreshes, navigation, and user
closing/reopening browser.
// localstorage has limits to the size of each object stored.
function CreateTableFromJSON() {
   initialize();
   $('tbody').empty()
   var myDataTest = JSON.parse(localStorage.getItem("myData"))
   //var myDataTest = JSON.parse(localStorage.getItem("myData"))
   $.each(myDataTest, function (key, value) {
       $('tbody').append(`
   ${value.dealId}
   ${value.client name}
   ${value.project_name}
   ${value.project_manager}
   ${value.project_cost}
   <button onclick="DeleteRow(${value.dealId})"> <img
src="wist.png" width="50""> </button>
  `);
   })
function AddNewDeal() {
   var clientName =
document.getElementById("clientNameInput").value;
   var projectName =
document.getElementById("projectNameInput").value;
```

```
var projectManager =
document.getElementById("projectManagerInput").value;
    var projectCost =
document.getElementById("projectCostInput").value;
    document.getElementById("clientNameInput").value = "";
    document.getElementById("projectNameInput").value = "";
    document.getElementById("projectManagerInput").value = "";
    document.getElementById("projectCostInput").value = "";
    InsertRow(currentDealId, clientName, projectName,
projectManager, projectCost);
function InsertRow(dealId, clientName, projectName,
projectManager, projectCost) {
    var a= new Deal(dealId, clientName, projectName,
projectManager, projectCost);
   myData.push(a);
    currentDealId++;
    localStorage.clear();
    localStorage.setItem("myData", JSON.stringify(myData))
    CreateTableFromJSON();
function DeleteRow(dealId) {
    for( var i = 0; i < myData.length; i++){</pre>
        if (parseInt(myData[i].dealId) === parseInt(dealId)) {
            if(confirm("Confirm deletion" +
JSON.stringify(myData[i]))){
                myData.splice(i,1);
                localStorage.removeItem("myData");
                localStorage.setItem("myData",
JSON.stringify(myData))
            }else{
                break:
```

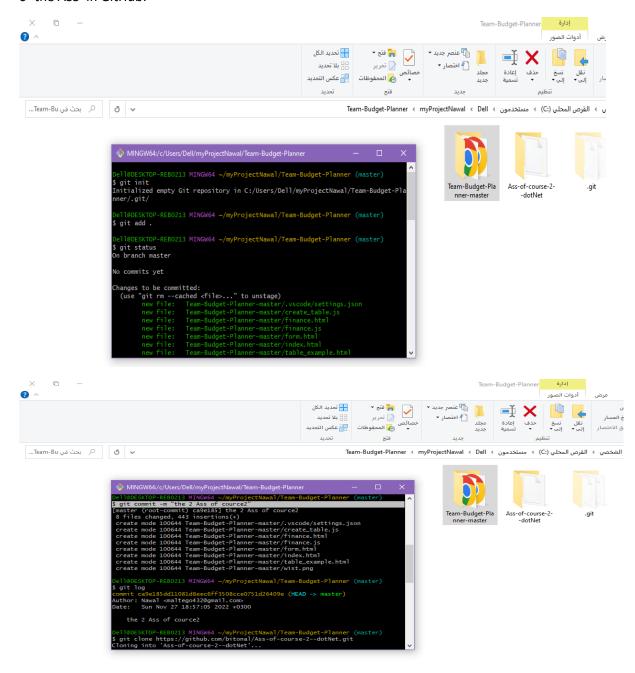
```
CreateTableFromJSON();}
```

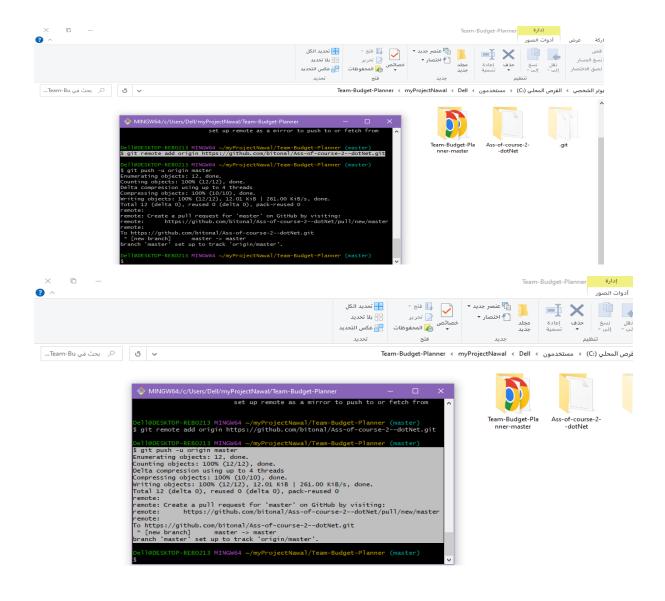
5 - Finance code: update cost

```
class Deal {
   constructor(dealId, client_name, project_name, project_manager,
project cost) {
       this.dealId = dealId;
       this.client_name = client_name;
       this.project name = project name
       this.project_manager = project_manager
       this.project_cost = project_cost
   }
function CreateTableFromJSON() {
   $("tbody").empty()
   var Data = JSON.parse(localStorage.getItem("myData"));
   $.each(Data, function (key, value) {
       $('tbody').append(`
   ${value.dealId}
   ${value.client name}
   ${value.project_name}
   ${value.project_manager}
   <input type="text" class ="project_cost" value=
'${value.project_cost}">
 `);
   })
function UpdateCost(){
   var ary = [];
   $(function () {
       $('.update tr').each(function (a, b) {
          var dealId = $('.dealId',b).text();
          var clientName =$('.client_name',b).text();
          var projectName = $('.project_name',b).text();
          var projectManager =$('.project_manager',b).text();
          var projectCost =$('.project_cost',b).val();
          ary.push(new
Deal(dealId,clientName,projectName,projectManager,projectCost));
       });
   });
   localStorage.clear();
```

```
localStorage.setItem("myData", JSON.stringify(ary));
console.log(JSON.stringify(ary));
alert("cost updated")
CreateTableFromJSON();
}
```

6- the ASS in GitHub:





The code in GitHub:

https://github.com/bitonal/Ass-of-course-2--dotNet.git

