September 29, 2017

# Analysis of Algorithms

CS 141, Fall 2017



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# Analysis of Algorithms: Issues

- Correctness/Optimality
- Running time ("time complexity")
- Memory requirements ("space complexity")
- Power
- I/O utilization
- Ease of implementation
- •

# Worst Case Time-Complexity

- <u>Definition</u>: The worst case time-complexity of an algorithm *A* is the *asymptotic* running time of *A* as a *function of the size of the input*, when the input is the one that makes the algorithm *slower* in the limit
- How do we measure the running time of an algorithm?

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# Python (the language)

- We will use python code to describe algorithms (sometime mixed w English)
- Python is
  - High-level (easy to read/use/learn)
  - Object-oriented
  - Interpreted (but can be compiled)
  - Portable
  - Free/open-source

# Python: an example

• Algorithm for finding the maximum element of an array

```
def iMax(A):
    currentMax = A[0]
    for i in range(1,len(A)):
        if currentMax < A[i]:
            currentMax = A[i]
    return currentMax</pre>
```

... more python-ish

• Algorithm for finding the maximum element of an array

```
def iMax(A):
    currentMax = A[0]
    for x in A[1:]:
        if currentMax < x:
            currentMax = x
    return currentMax</pre>
```

# Input size and basic operation examples

Problem	Input size measure	Basic operation		
Searching for key in a list of <i>n</i> items	Number of items in the list, i.e., <i>n</i>	ms in the list, Key comparison		
Multiplication of two matrices	Matrix dimensions or total number of elements	Multiplication of two numbers		
Checking primality of a given integer <i>n</i>	size of <i>n</i> = number of digits (in binary representation)	Division		
Typical graph problem	#vertices and/or #edges	Visiting a vertex or traversing an edge		

## Example (Max iterative)

```
def iMax(A):
    currentMax = A[0]
    for i in range(len(A)):
        if currentMax < A[i]:
            currentMax = A[i]
    return currentMax</pre>
```

The program executes n-l comparisons (irrespective from the type of input) where n=len(A) therefore the worst case time-complexity is O(n)

# Example (Max recursive)

```
def rMax(A):
    if len(A) == 1:
        return A[0]
    return max(rMax(A[1:]),A[0])
```

The program executes n-l comparisons (irrespective from the type of input) therefore the worst case time-complexity is O(n)

# Asymptotic notation

Section 0.3 of the textbook

# The "Big-Oh" Notation

• Definition: Given functions f(n) and g(n), we say that f(n) is O(g(n))

if and only if

there are positive constants c and  $n_{\theta}$  such that  $f(n) \le c g(n)$  for  $n \ge n_{\theta}$ 

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# The "Big-Oh" Notation

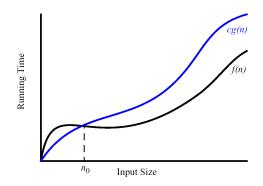


Figure 1.3: Illustrating the "big-Oh" notation. The function f(n) is O(g(n)), for  $f(n) \le c \cdot g(n)$  when  $n \ge n_0$ .

### **Proof**

- f(n) = 2n + 6
- g(n)=n
- $2n+6 \le 4n$  when  $n \ge 3$
- So, if we choose c=4, then  $n_0=3$  satisfies  $f(n) \le c g(n)$  for  $n \ge n_0$
- Conclusion: 2n+6 is O(n)

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# Asymptotic Notation

- Note: Even though it is correct to say "7n 3 is  $O(n^3)$ ", a more precise statement is "7n 3 is O(n)"
- Simple Rule: Drop lower order terms and constant factors

$$7n-3$$
 is  $O(n)$   
 $8n^2log n + 5n^2 + n$  is  $O(n^2log n)$ 

# **Asymptotic Notation**

• Special classes of algorithms

```
- constant: O(1)

- logarithmic: O(\log n)

- linear: O(n)

- quadratic: O(n^2)

- cubic: O(n^3)

- polynomial: O(n^k), k \ge 1

- exponential: O(a^n), n > 1
```

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# **Asymptotic Notation**

- "Relatives" of the Big-Oh
  - $-\Omega(f(n))$ : Big Omega
    - asymptotic *lower* bound
  - $-\Theta(f(n))$ : Big Theta
    - asymptotic *tight* bound

# Big Omega

- <u>Definition</u>: Given two functions f(n) and g(n), we say that f(n) is  $\Omega(g(n))$  if and only if there are positive constants c and  $n_0$  such that  $f(n) \ge c g(n)$  for  $n \ge n_0$
- Property: f(n) is  $\Omega(g(n))$  iff g(n) is O(f(n))

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# Big Theta

- <u>Definition</u>: Given two functions f(n) and g(n), we say that f(n) is  $\Theta(g(n))$  if and only if there are positive constants  $c_1$ ,  $c_2$  and  $n_0$  such that  $c_1 g(n) \le f(n) \le c_2 g(n)$  for  $n \ge n_0$
- Property: f(n) is  $\Theta(g(n))$  if and only if "f(n) is O(g(n)) AND f(n) is  $\Omega(g(n))$ "

## Establishing order of growth using limits

$$\lim_{n\to\infty} f(n)/g(n) = \begin{cases} 0 & \text{order of growth of } f(n) < \text{order of growth of } g(n) \\ c > 0 & \text{order of growth of } f(n) = \text{order of growth of } g(n) \\ \infty & \text{order of growth of } f(n) > \text{order of growth of } g(n) \end{cases}$$

#### **Examples:**

- 10n vs.  $n^2$
- n(n+1)/2 vs.  $n^2$

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#### Orders of growth: some important functions

- All logarithmic functions  $\log_a n$  belong to the same class  $\Theta(\log n)$  no matter what the logarithm's base a > 1 is
- All polynomials of the same degree k belong to the same class:  $a_k n^k + a_{k-1} n^{k-1} + ... + a_0$  in  $\Theta(n^k)$
- Exponential functions  $a^n$  have different orders of growth for different a's
- order  $\log n < \text{order } n < \text{order } n \log n < \text{order } n^k$ ( $k \ge 2 \text{ constant}$ ) < order  $a^n < \text{order } n! < \text{order } n^n$
- Caution: Be aware of very large constant factors

#### Suppose each operation takes 1 nanoseconds (10-9 seconds)

n	lg n	n	n lg n	n <sup>2</sup>	2 <sup>n</sup>	n!
10	0.003 <i>µ</i> s	0.01µs	0.033 <i>µ</i> s	0.1 <i>µ</i> s	1 <i>µ</i> s	3.63ms
20	0.004 <i>µ</i> s	0.02 <i>µ</i> s	0.086 <i>µ</i> s	0.4 <i>µ</i> s	1ms	77.1years
30	0.005 <i>µ</i> s	0.02 <i>µ</i> s	0.147 <i>µ</i> s	0.9 <i>µ</i> s	1sec	>10 <sup>15</sup> years
100	0.007 µs	0.1 <i>µ</i> s	0.644 <i>µ</i> s	10 <i>µ</i> s	>10 <sup>13</sup> years	
10,000	0.013 <i>µ</i> s	10 <i>µ</i> s	130 <i>µ</i> s	100ms		
1,000,00	0.020 <i>µ</i> s	1ms	19.92 <i>µ</i> s	16.7min		

- For n < 10, the difference is insignificant.
- $\Theta$  (n!) algorithms are useless well before n = 20.
- $\Theta$  (2<sup>n</sup>) algorithms are practical for n < 40.
- $\Theta$  (n²) and  $\Theta$  (n lg n) are both useful, but  $\Theta$  (n lg n) is significantly faster

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## Time analysis for iterative algorithms

#### Steps

- Decide on parameter *n* indicating *input size*
- Identify algorithm's basic operation
- Determine worst case(s) for input of size n
- Set up a sum for the number of times the basic operation is executed
- Simplify the sum using standard formulas and rules

### Example of Asymptotic Analysis

```
def prefixAverages1(X):
    A = []
    for i in range(len(X)):
        a = 0
        for j in range(i+1):
            a += X[j] \liminstarrow step
        A.append(a/float(i+1))
    return A
```

...then the algorithm is  $O(n^2)$ 

# A faster algorithm

Observe that

$$A[i-1] = (X[0] + X[1] + \dots + X[i-1])/i$$
  
 $A[i] = (X[0] + X[1] + \dots + X[i-1] + X[i])/(i+1).$ 

# A linear-time algorithm

```
def prefixAverages2(X):
    A,a = [],0
    for i in range(len(X)):
        a = a + X[i]
        A.append(a/float(i+1))
    return A
```

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# A trickier example

• Analyze the worst-case time complexity of the following algorithm, and give a tight bound using the big-theta notation

```
def weirdLoop(n):
    i = n
    while i >= 1:
        for j in range(i):
            print 'Hello'
        i = i/2
    return
```

## Math review

Appendix A of the textbook

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# **Summations**

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$$

$$\sum_{i=0}^{n} a^{i} = \frac{1-a^{n+1}}{1-a} \text{ when } a > 0, \ a \neq 1$$
e.g., 
$$\sum_{i=0}^{n} 2^{i} = 1+2+4+...+2^{n} = 2^{n+1}-1$$

# Binomial expansion

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}$$

In particular, if we choose a = 1, b = 1

we get 
$$2^n = \sum_{k=0}^n \binom{n}{k}$$

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# **Bounding sums**

- *Upper bound*: Any sum is at most the number of terms times the maximum term
  - Example:  $1+4+9+...+n^2$  is at most  $n*n^2 = n^3$
- Lower bound: If the terms are non-negative, any sum is at least half the number of terms times the median term
  - Example:  $1+4+9+...+n^2$  is at least  $(n/2)*(n/2)^2 = n^3/8$

## Proving (or disproving) $p \rightarrow q$

- Counterexample (used to prove that  $p \rightarrow q$  is false showing one particular choice of p that makes q false)
- Direct proof  $(p \rightarrow p_1 \rightarrow ... \rightarrow p_n \rightarrow q)$
- *Contrapositive* (prove that  $\sim q \rightarrow \sim p$ )
- *Contradiction* (assume *p* and ∼*q* true, find a contradiction)
- *Induction* (prove base case + induction)

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# Induction proof

Theorem: 
$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$$

Proof: by induction on n.

Base case: n = 1. Trivial since 1 = 1(1+1)/2.

Induction step:  $n \ge 2$ . Assume the claim is true for

any 
$$n' < n$$
. Then 
$$\sum_{i=1}^{n} i = n + \sum_{i=1}^{n-1} i = n + \frac{(n-1)n}{2} = \frac{n(n+1)}{2}$$
using induction

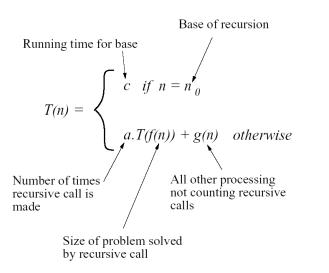
# Recurrence Relation Analysis

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### Recurrence relation

- A recurrence relation is an equation that recursively define a sequence: each term of the sequence is defined as a function of the preceding term(s)
- For instance  $f(n) = \begin{cases} 2 & n=1\\ f(n-1)+n & n>1 \end{cases}$

### General form



#### Definition of the Factorial function

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$$F(n) = \begin{cases} 1 & n = 0 \\ nF(n-1) & n \ge 1 \end{cases}$$

#### Recursive implementation

#### Time complexity?

$$T(n) = \begin{cases} n \le \\ n > 43 \end{cases}$$

#### Definition of the Fibonacci function

$$F(n) = \begin{cases} 0 & n = 0\\ 1 & n = 1\\ F(n-1) + F(n-2) & n > 1 \end{cases}$$

#### Recursive implementation

```
def fibonacci(n):
    if n == 0:
        return 0
    elif n == 1:
        return 1
    else:
        return fibonacci(n-1) + fibonacci(n-2)
```

#### Time complexity?

$$T(n) = \begin{cases} n \le \\ n > \end{cases}$$

# Example

```
def bugs(n):
    if n <= 1:
        do_something()
    else:
        bugs(n-1)
        bugs(n-2)
        for i in range(n):
             do_something_else()</pre>
```

$$T(n) = \begin{cases} c_1 & \text{if } n \le 1\\ T(n-1) + T(n-2) + nc_2 & \text{otherwise} \end{cases}$$

## Example

```
def daffy(n):
    if n == 1 or n == 2:
        do_something()
    else:
        daffy(n-1)
        for i in range(n):
             do_something_else()
        daffy(n-1)
```

$$T(n) = \begin{cases} c_1 & \text{if } n = 1 \text{ or } n = 2\\ 2T(n-1) + nc_2 & \text{otherwise} \end{cases}$$

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# Example

```
\begin{split} & \text{def elmer(n):} \\ & \text{if n == 1:} \\ & \text{do\_something()} \\ & \text{elif n == 2:} \\ & \text{do\_something\_else()} \\ & \text{else:} \\ & \text{for i in range(n):} \\ & \text{elmer(n-1)} \\ & \text{do\_something\_different()} \\ \\ & T(n) = \begin{cases} & c_1 & \text{if } n = 1 \\ & c_2 & \text{if } n = 2 \\ & n(T(n-1) + c_3) & \text{otherwise} \end{cases} \end{split}
```

### Example

```
def yosemite(n):
    if n == 1:
        do_something()
    else:
        for i in range(1,n):
            yosemite(i)
            do_something_different()

T(n) = \begin{cases} c_1 & \text{if } n = 1 \\ \sum_{i=1}^{n-1} \left(T(i) + c_2\right) & \text{otherwise} \end{cases}
```

# MergeSort

- MergeSort is a divide & conquer algorithm
  - *Divide*: divide an n-element sequence into two subsequences of approx n/2 elements
  - Conquer: sort the subsequences recursively
  - Combine: merge the two sorted subsequences to produce the final sorted sequence

# MergeSort

```
def mergesort(A):
    if len(A) < 2:
        return A
    else:
        m = len(A)/2
        l = mergesort(A[:m])
        r = mergesort(A[m:])
        return merge(1,r)</pre>
```

# Example

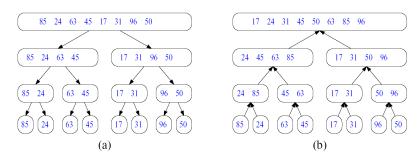


Figure 4.2: Merge-sort tree T for an execution of the merge-sort algorithm on a sequence with 8 elements: (a) input sequences processed at each node of T; (b) output sequences generated at each node of T.

# Merge of MergeSort

```
def merge(l,r):
    result, i, j = [], 0, 0
    while i < len(l) and j < len(r):
        if l[i] <= r[j]:
            result.append(l[i])
            i += 1
        else:
            result.append(r[j])
            j += 1
    result += l[i:]
    result += r[j:]</pre>
```

# MergeSort Analysis

 Divide: Just computes the middle of the subsequence, thus takes constant time:

$$D(n) = \Theta(1)$$

• Conquer: We solve 2 subproblems of size approximately n/2:

$$a = 2, b = 2$$

• Combine: Merge takes  $\Theta$  (n):

$$C(n) = \Theta(n)$$

Noting that  $\Theta$  (n) +  $\Theta$  (1) is still  $\Theta$  (n), we get:

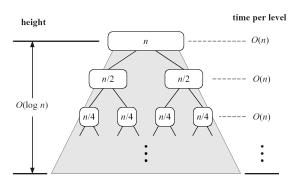
$$T(n) = \Theta(1) \qquad \text{if } n = 1$$

$$2 T(n/2) + \Theta(n) \qquad \text{if } n > 1$$

· Later we will see that:

$$T(n) = \Theta(n \lg n)$$

# "Visual" Analysis



**Total time:**  $O(n \log n)$ 

Figure 4.4: A visual analysis of the running time of merge-sort. Each node of the merge-sort tree is labeled with the size of its subproblem.

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# Solving Recurrence Relation

### Methods

- Two methods for solving recurrences
  - Iterative substitution method
  - Master method
  - (not covered: Recursion Tree)
  - (not covered: Guess-and-Test method)

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### Iterative substitution

- Assume *n* large enough
- Substitute *T* on the right-hand side of the recurrence relation
- Iterate the substitution until we see a pattern which can be converted into a general closed-form formula

# MergeSort recurrence relation

$$T(N) = 2T\left(\frac{N}{2}\right) + N$$
 for  $N \ge 2$   
 $T(1) = 1$ 

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$$T(N) = 2\left(2T\left(\frac{N}{4}\right) + \frac{N}{2}\right) + N$$

$$= 4T\left(\frac{N}{4}\right) + 2N$$

$$= 4\left(2T\left(\frac{N}{8}\right) + \frac{N}{4}\right) + 2N$$

$$= 8T\left(\frac{N}{8}\right) + 3N$$

$$= 2^{i}T\left(\frac{N}{2^{i}}\right) + iN$$

The expansion stops for  $\underline{i} = \log_2 N$ , so that  $T(N) = N + N \log_2 N$ 

# Verify the correctness

- How to verify the solution is correct?
- Use proof by induction!
- <u>Important</u>: make sure the constant *c* works for both the base case and the induction step

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# Proof by induction

$$T(n) = \begin{cases} 1 & \text{if } n = 1 \\ 2T(n/2) + n & \text{otherwise} \end{cases}$$

$$\frac{\text{Fact: } T(n) \in O(n \log_2 n)}{\text{Proof. Base case: } T(2) = 2T(1) + 2 = 4 \le c(2 \log_2 2) = 2c.$$

$$\text{Hence, } c \ge 2.$$

$$\text{Induction hypothesis: } T(n/2) \le c \frac{n}{2} \log_2 \frac{n}{2}$$

$$\text{Induction: } T(n) = 2T(n/2) + n$$

$$\le 2c \frac{n}{2} \log_2 \frac{n}{2} + n$$

$$\le 2c \frac{n}{2} \log_2 \frac{n}{2} + n$$

$$= cn \log_2 \frac{n}{2} + n = cn \log_2 n - cn \log_2 2 + n$$

$$= cn \log_2 n + n(1 - c) \le cn \log_2 n \text{ when } c \ge 1$$

$$\text{Choose } c = 2.$$

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# Wrong proof by induction

$$T(n) = \begin{cases} 1 & \text{if } n = 1\\ 2T(n/2) + n & \text{otherwise} \end{cases}$$

Fact (wrong):  $T(n) \in O(n)$ 

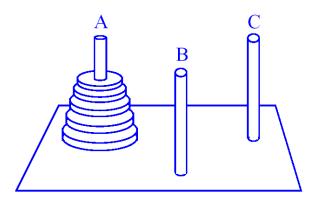
<u>Proof.</u> Base case:  $T(1) = 1 \le c1$ , hence  $c \ge 1$ Induction hypothesis:  $T(n/2) \le c(n/2)$ 

Induction: T(n) = 2T(n/2) + n  $\leq 2c(n/2) + n$  $= cn + n \in O(n)$ 

proof is WRONG, but where is the mistake?

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# Towers of Hanoi



### Towers of Hanoi

**Goal:** transfer all N disks from peg A to peg C

#### **Rules:**

- move one disk at a time
- never place larger disk above smaller one

#### **Recursive solution:**

- transfer N-1 disks from A to B
- move largest disk from A to C
- transfer N-1 disks from B to C

#### **Total number of moves:**

• T(N) = 2 T(N-1) + 1

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#### Towers of Hanoi

```
def hanoi(n, a='A', b='B', c='C'):
    if n == 0:
        return
    hanoi(n-1, a, c, b)
    print a, '->', c
    hanoi(n-1, b, a, c)
```

#### Towers of Hanoi: Recurrence Relation

Solve

$$T(N) = \begin{cases} 2T(N-1) + 1 & N > 1 \\ 1 & N = 1 \end{cases}$$

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# Towers of Hanoi: Unfolding the relation

$$T(N) = 2 (2 T(N-2) + 1) + 1 =$$

$$= 4 T(N-2) + 2 + 1 =$$

$$= 4 (2 T(N-3) + 1) + 2 + 1 =$$

$$= 8 T(N-3) + 4 + 2 + 1 =$$

$$= 2^{i} T(N-i) + 2^{i-1} + 2^{i-2} + ... + 2^{1} + 2^{0}$$

the expansion stops when i = N - 1

$$T(N) = 2^{N-1} + 2^{N-2} + 2^{N-3} + ... + 2^{1} + 2^{0}$$

This is a *geometric sum*, so that we have:

$$T(N) = 2^N - 1 \in \Theta(2^N)$$

## Problem

**Problem:** Solve exactly (by iterative substitution)

$$T(n) = \begin{cases} 4 & n = 1 \\ 4T(n-1) + 3 & n > 1 \end{cases}$$

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## Problem

**Problem:** Solve exactly (by iterative substitution)

$$T(n) = \begin{cases} 4 & n = 1 \\ 4T(n-1) + 3 & n > 1 \end{cases}$$

Solution:  $T(n) = 4^n + 4^{n-1} - 1$ 

Proof?

# Another example

$$T(N) = 2T(\sqrt{N}) + 1 \qquad T(2) = 0$$

$$2T(N^{1/2}) + 1$$

$$2(2T(N^{1/4}) + 1) + 1$$

$$4T(N^{1/4}) + 1 + 2$$

$$8T(N^{1/8}) + 1 + 2 + 4$$

# Another example

$$2^{i}T\left(N^{\frac{1}{2^{i}}}\right) + 2^{0} + 2^{1} + \dots + 2^{i-1}$$
The expansion stops for  $N^{\frac{1}{2^{i}}} = 2$ 

i.e.,  $i = \log \log N$ 

$$T(N) = 2^0 + 2^1 + \dots + 2^{\log \log N - 1} = \log N - 1$$

## Master Theorem method

$$T(n) = \begin{cases} c & \text{if } n < d \\ aT(n/b) + f(n) & \text{if } n \ge d, \end{cases}$$

**Theorem 5.6 [The Master Theorem]:** Let f(n) and T(n) be defined as above.

- 1. If there is a small constant  $\varepsilon > 0$  such that f(n) is  $O(n^{\log_b a \varepsilon})$ , then T(n) is  $\Theta(n^{\log_b a})$ .
- 2. If there is a constant  $k \ge 0$  such that f(n) is  $\Theta(n^{\log_b a} \log^k n)$ , then T(n) is  $\Theta(n^{\log_b a} \log^{k+1} n)$ .
- 3. If there are small constants  $\varepsilon > 0$  and  $\delta < 1$  such that f(n) is  $\Omega(n^{\log_b a + \varepsilon})$  and  $af(n/b) \le \delta f(n)$ , for  $n \ge d$ , then T(n) is  $\Theta(f(n))$ .

n/b stands for [n/b] or [n/b]

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### Master Theorem

Condition on $f(n)$	Condition	Conclusion on <i>T</i> ( <i>n</i> )		
$O(n^{\log_b a - \varepsilon})$	$\varepsilon > 0$	$\Theta\!\left(n^{\log_b a} ight)$		
$\Theta(n^{\log_b a} \log^k n)$	$k \ge 0$	$\Theta(n^{\log_b a} \log^{k+1} n)$		
$\Omega(n^{\log_b a + \varepsilon})$	$\varepsilon > 0, \ \delta < 1$ $af(n/b) \le \delta f(n)$	$\Theta(f(n))$		

## Master method (first case)

#### **Example 5.7:** Consider the recurrence

$$T(n) = 4T(n/2) + n.$$

In this case,  $n^{\log_b a} = n^{\log_2 4} = n^2$ . Thus, we are in Case 1, for f(n) is  $O(n^{2-\epsilon})$  for  $\epsilon = 1$ . This means that T(n) is  $\Theta(n^2)$  by the master method.

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### Master method (second case)

#### **Example 5.8:** *Consider the recurrence*

$$T(n) = 2T(n/2) + n\log n,$$

which is one of the recurrences given above. In this case,  $n^{\log_b a} = n^{\log_2 2} = n$ . Thus, we are in Case 2, with k = 1, for f(n) is  $\Theta(n \log n)$ . This means that T(n) is  $\Theta(n \log^2 n)$  by the master method.

## Master method: binary search (second case)

- The Master Theorem allows us to ignore the floor or ceiling function around n/b in T(n/b) in general.
- Binary Search has for any n > 0 a running time of

$$T(n) = T(n/2) + \Theta(1)$$
.

Hence a = 1, b = 2,  $f(n) = \Theta(1)$ . Since 1 =  $n^{\log_2 1}$  the second case applies and we get:

$$T(n) = \Theta(\lg n)$$

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### Master method: merge-sort (second case)

· For arbitrary n > 0, the running time of Merge-Sort is

$$T(n) = \Theta(1)$$
 if  $n = 1$   
 $T(n) = T(\lceil n/2 \rceil) + T(\lceil n/2 \rceil) + \Theta(n)$  if  $n > 1$ 

We can approximate this from below and above by

$$T(n) = 2 T(\lfloor n/2 \rfloor) + \Theta(n)$$
 if  $n > 1$   
 $T(n) = 2 T(\lceil n/2 \rceil) + \Theta(n)$  if  $n > 1$ 

respectively. According to the Master Theorem, both have the same solution which we get by taking

$$a = 2, b = 2, f(n) = \Theta(n)$$
.

Since  $n = n^{\log_2 2}$ , the second case applies and we get:

$$T(n) = \Theta(n | g | n)$$

#### Master method (third case)

#### **Example 5.9:** Consider the recurrence

$$T(n) = T(n/3) + n,$$

which is the recurrence for a geometrically decreasing summation that starts with n. In this case,  $n^{\log_b a} = n^{\log_3 1} = n^0 = 1$ . Thus, we are in Case 3, for f(n) is  $\Omega(n^{0+\varepsilon})$ , for  $\varepsilon = 1$ , and af(n/b) = n/3 = (1/3)f(n). This means that T(n) is  $\Theta(n)$  by the master method.

#### **Example 5.10**: Consider the recurrence

$$T(n) = 9T(n/3) + n^{2.5}$$
.

In this case,  $n^{\log_b a} = n^{\log_3 9} = n^2$ . Thus, we are in Case 3, for f(n) is  $\Omega(n^{2+\epsilon})$ , for  $\epsilon = 1/2$ , and  $af(n/b) = 9(n/3)^{2.5} = (1/3)^{1/2}f(n)$ . This means that T(n) is  $\Theta(n^{2.5})$  by the master method.

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# Summary (1/3)

- <u>Goal:</u> analyze the worst-case timecomplexity of iterative and recursive algorithms
- Tools:
  - Pseudo-code/Python
  - Big-O, Big-Omega, Big-Theta notations
  - Recurrence relations
  - Discrete Math (summations, induction proofs, methods to solve recurrence relations)

## Summary (2/3)

- Pure iterative algorithm:
  - Analyze the loops
  - Determine how many times the inner core is repeated as a function of the input size
  - Determine the worst-case for the input
  - Write the number of repetitions as a function of the input size
  - Simplify the function using big-O or big-Theta notation (optional)

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# Summary (3/3)

- Recursive + iterative algorithm:
  - Analyze the recursive calls and the loops
  - Determine how many recursive calls are made and the size of the arguments of the recursive calls
  - Determine how much extra processing (loops) is done
  - Determine the worst-case for the input
  - Derive a recurrence relation
  - Solve the recurrence relation
  - Simplify the solution using big-O, or big-Theta