Full Stack Application Development

Securing applications

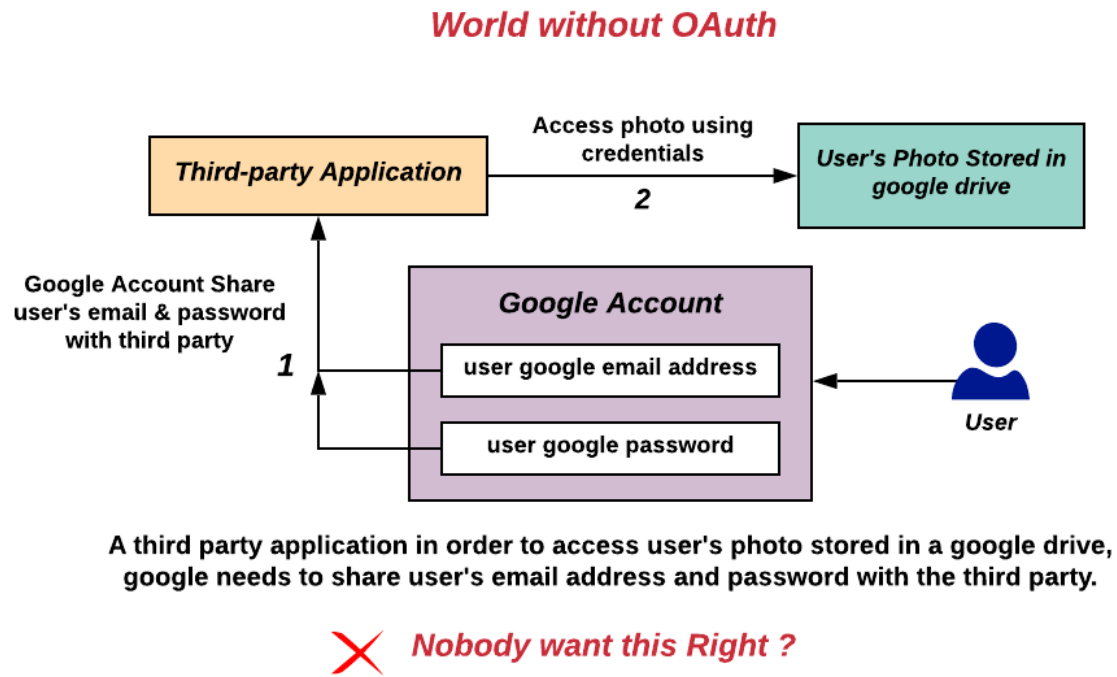
Akshaya Ganesan

OAuth

OAuth

- OAuth (Open Authorization) is an open standard for access delegation.
- It is commonly used as a way for internet users to grant websites or applications access to their information on other websites.
- It specifies a process for resource owners to authorize third-party access to their server resources without providing credentials.
- OAuth works over HTTPS

Without OAuth



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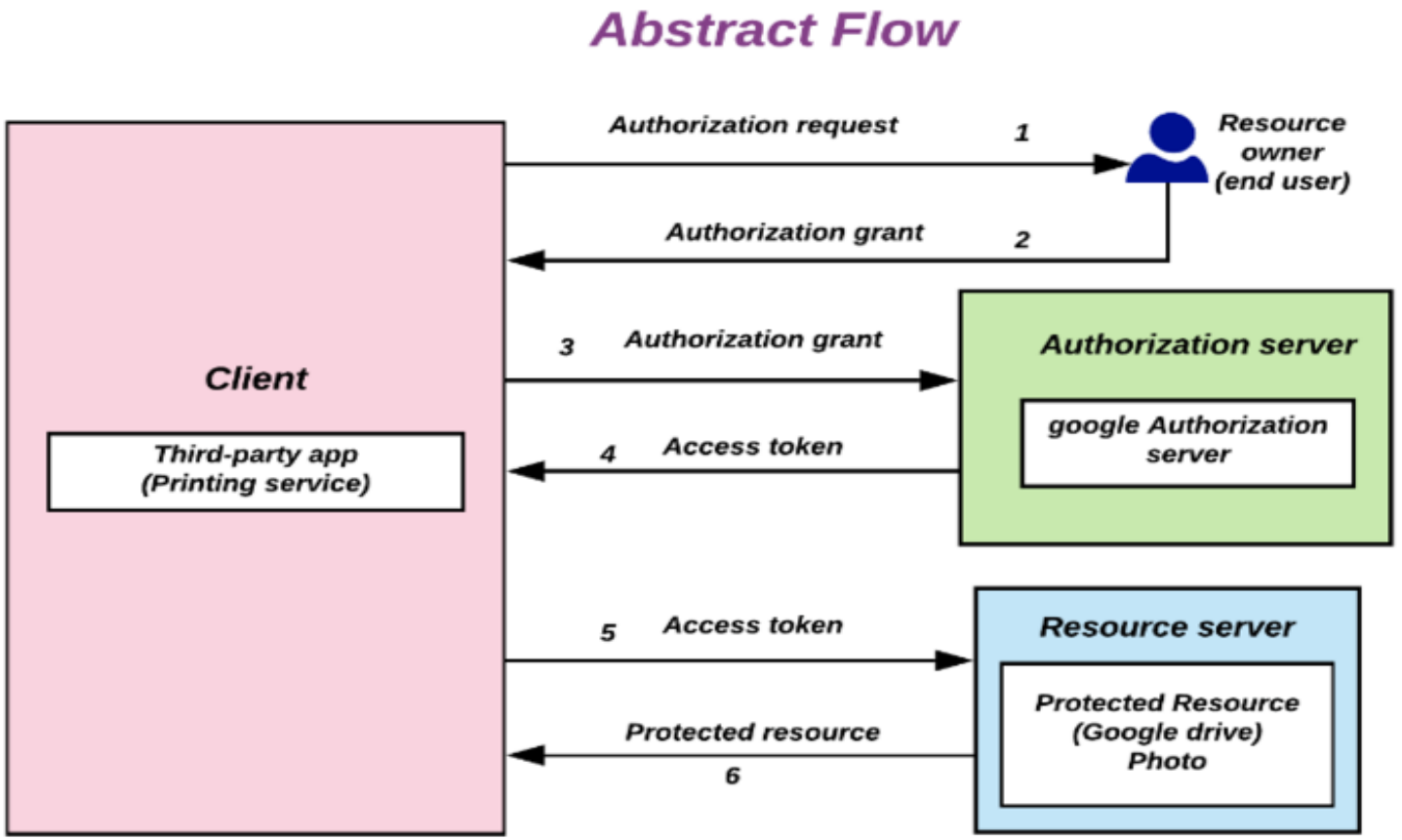
OAuth

- OAuth is a delegated authorization framework for REST/APIs.
- It enables apps to obtain limited access (scopes) to a user's data without giving away a user's password.
- It decouples authentication from authorization and supports multiple use cases addressing different device capabilities.
- It supports server-to-server apps, browser-based apps, mobile/native apps, and consoles/TVs.

OAuth

- Analogy: If you have a hotel key card, you can access your room.
- How do you get a hotel key card?
- You have to do an authentication process at the front desk to get it.
- After authenticating and obtaining the key card, you can access the room and resources permitted across the hotel.
- Similarly ,App requests authorization from User

OAuth Flow



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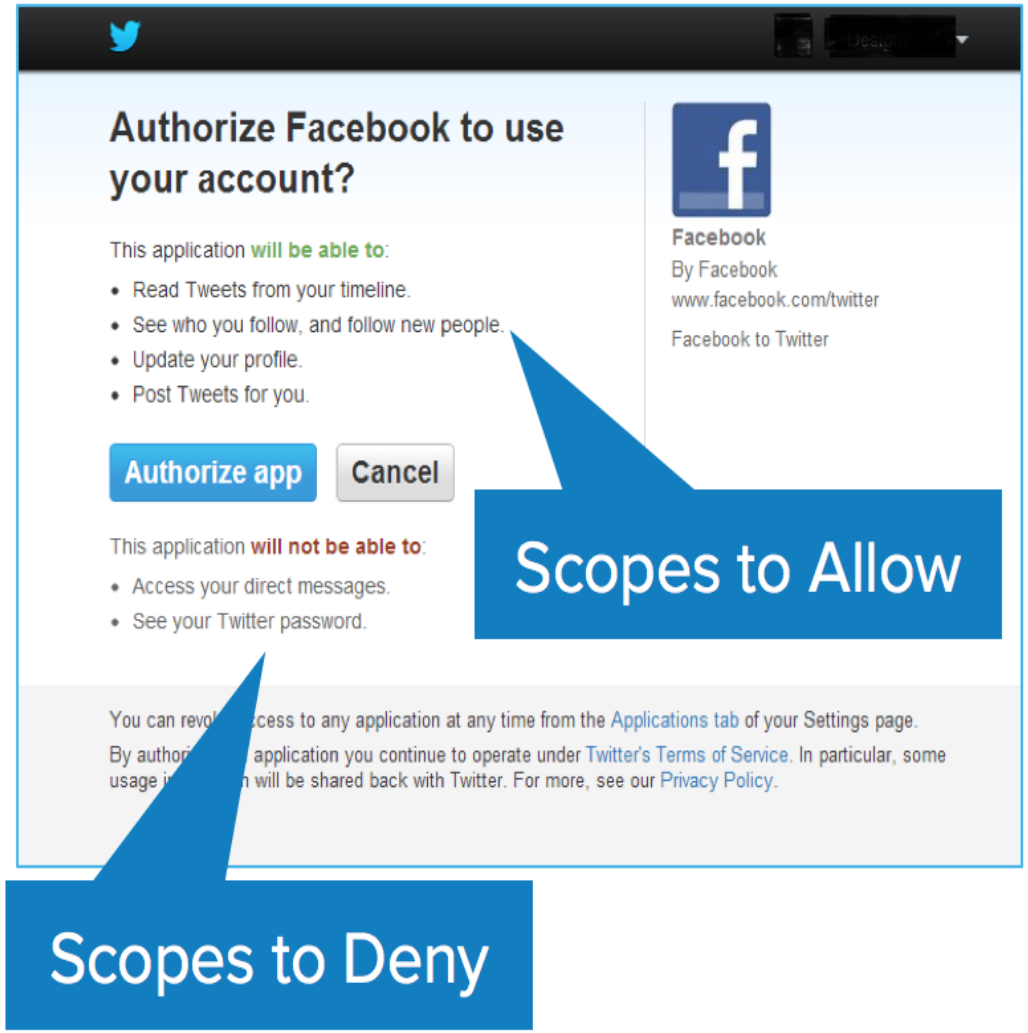
OAuth Central Components

- OAuth is built on the following central components:
  - Scopes and Consent
  - Actors
  - Tokens
  - Flows

Scopes

- Scopes are what you see on the authorization screens when an app requests permissions.
- They’re bundles of permissions asked for by the client when requesting a token.
- These are coded by the application developer when writing the application.



Actors

- The actors in OAuth flows are as follows:
- **Resource Owner**: owns the data in the resource server.
- **Resource Server**: The API which stores data the application wants to access
- **Client**: the application that wants to access your data
- **Authorization Server**: The main engine of OAuth

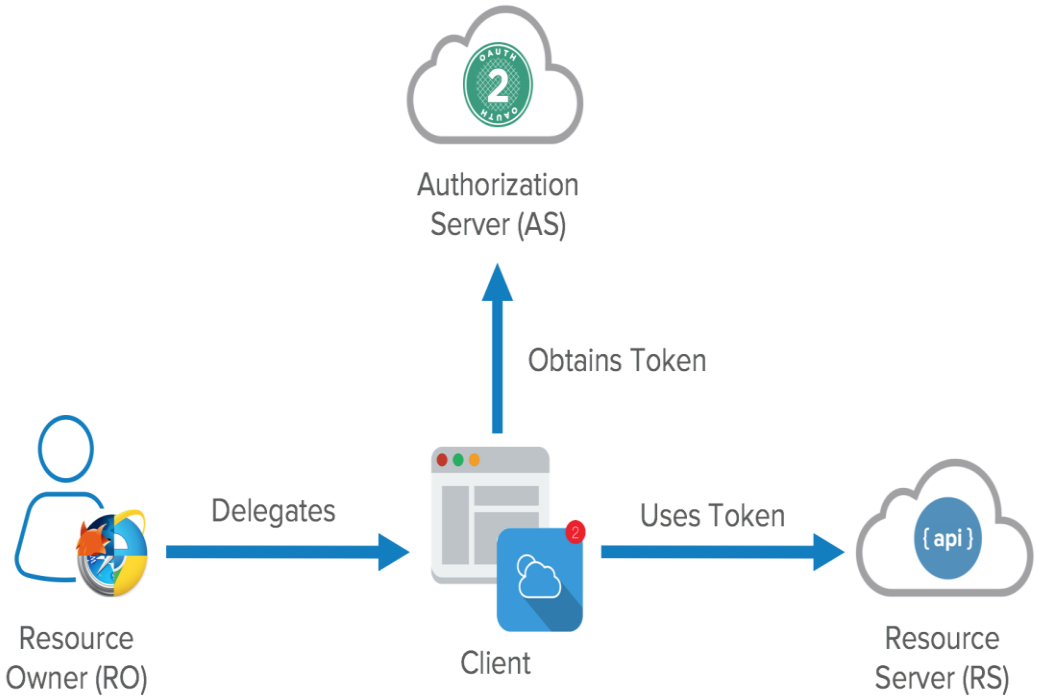


Image Reference:https://developer.okta.com/blog/2017/06/21/what-the-heck-is-oauth

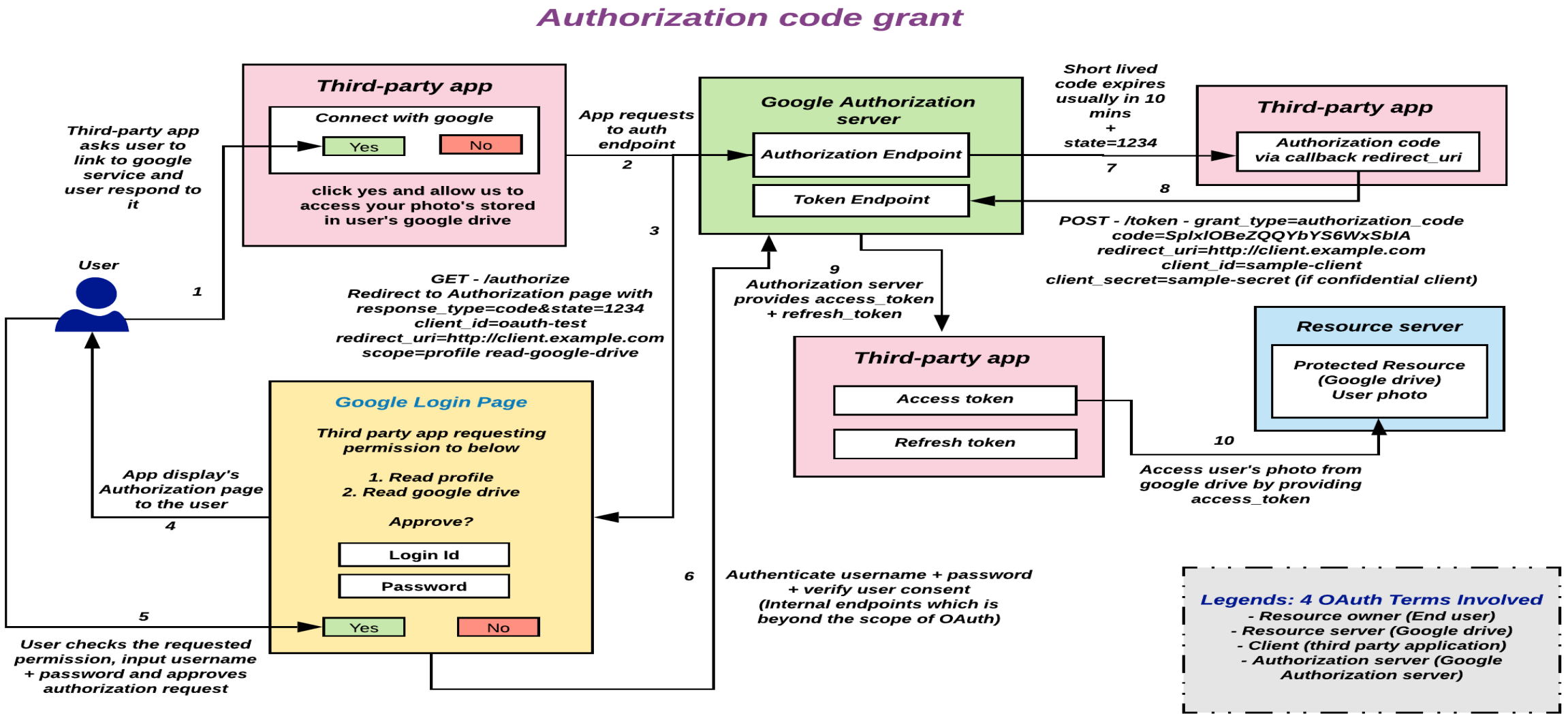
Tokens

- Access tokens are the token the client uses to access the Resource Server (API).
- They’re meant to be short-lived.
- Refresh Tokens can be used to get new tokens
- The OAuth spec doesn’t define what a token is
- Usually JWT is used
- Tokens are retrieved from endpoints on the authorization server.
- The two main endpoints are the authorize endpoint and the token endpoint.

Flows

- OAuth framework specifies several grant types for different use cases.
- OAuth grant types
  - Authorization Code
  - Client Credentials
  - Implicit Flow
  - Resource Owner Password Flow

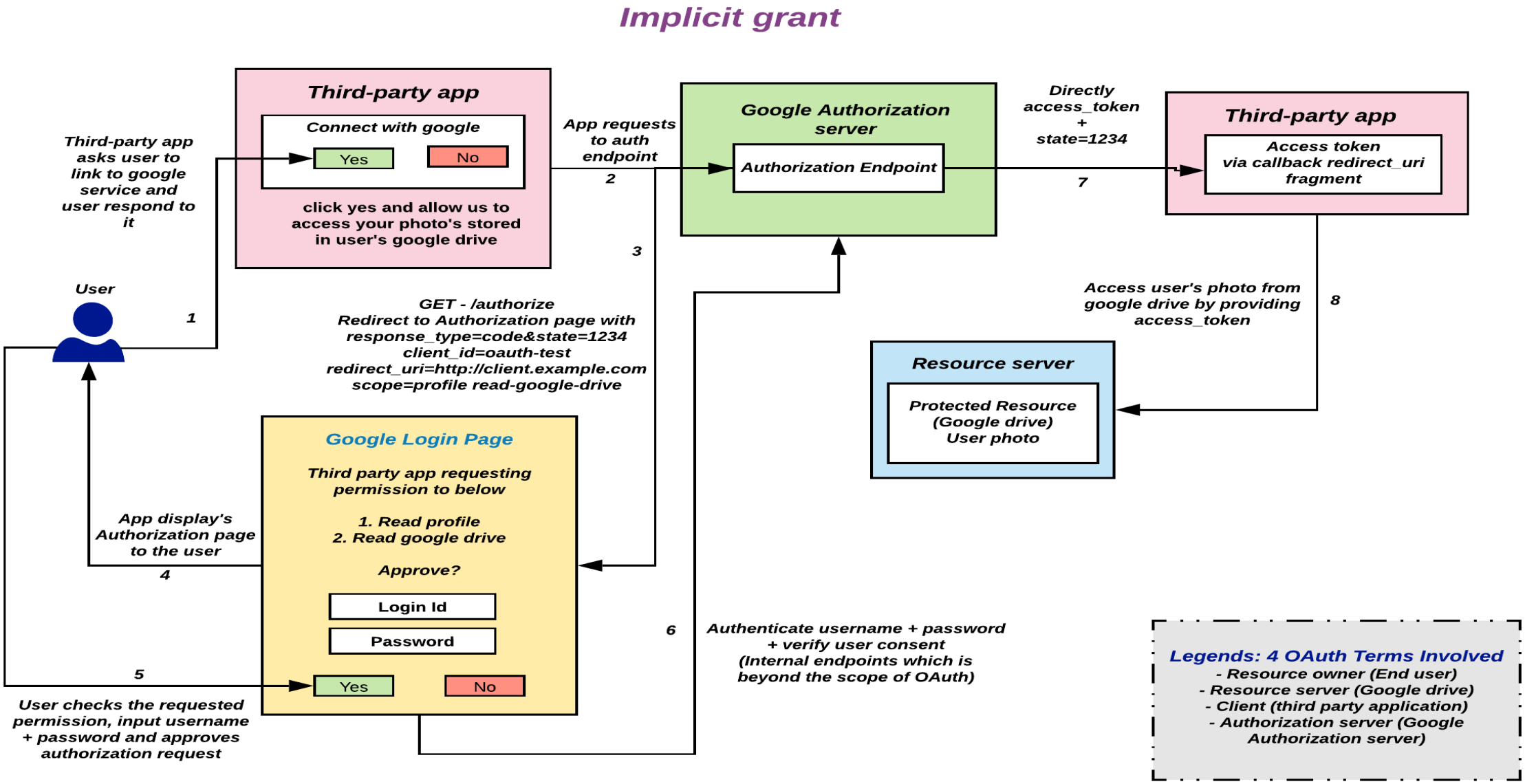
Authorization code



Authorization code flow

- Use Case: Regular web apps executing on a server.
- Example: A web application that needs to securely retrieve an access token.
- The client (web app) exchanges an authorization code for an access token. It’s considered safe because the token is passed directly to the server without going through the user’s browser.

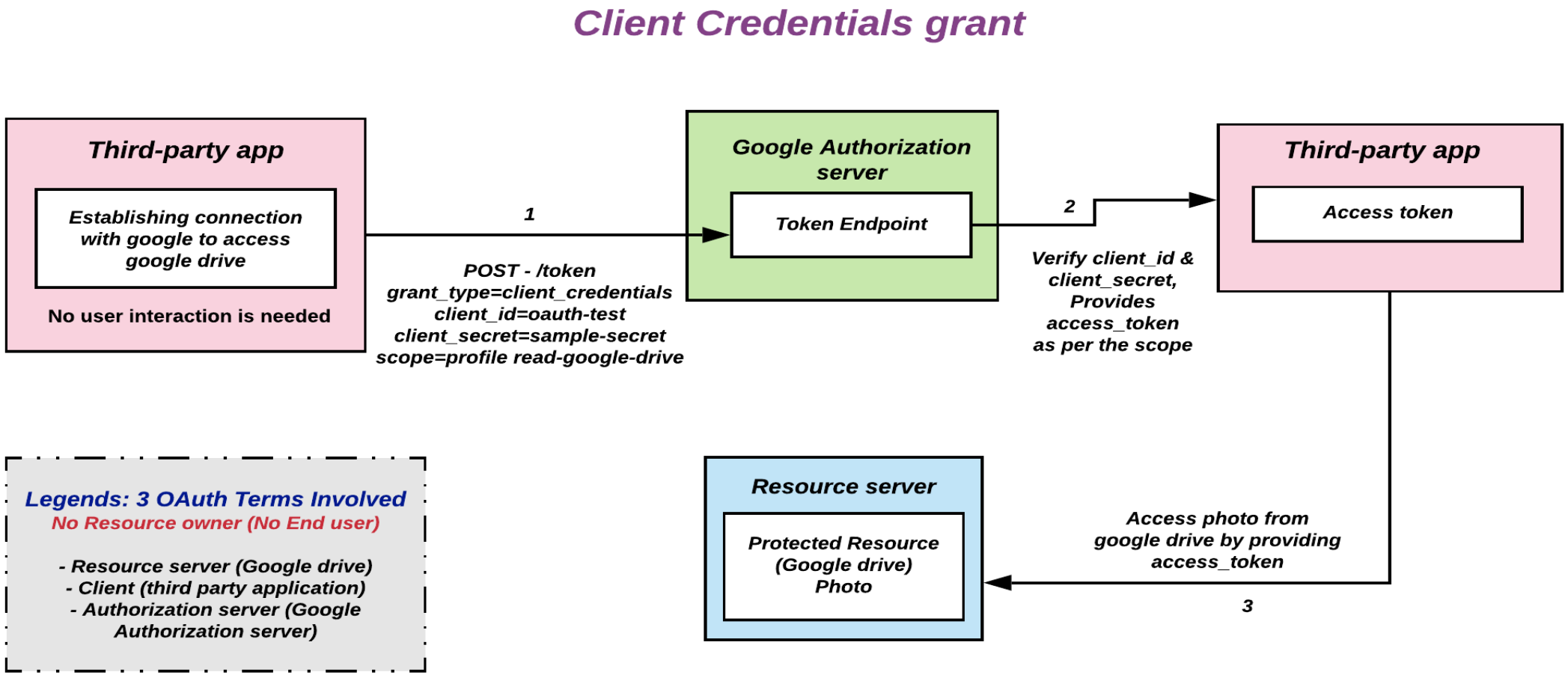
Implicit Flow



Implicit Flow

- An access token is returned directly from the authorization request.
- It typically does not support refresh tokens.
- Since everything happens on the browser, it’s the most vulnerable to security threats.
- An SPA is a good example of this flow’s use case.

Client Credentials flow



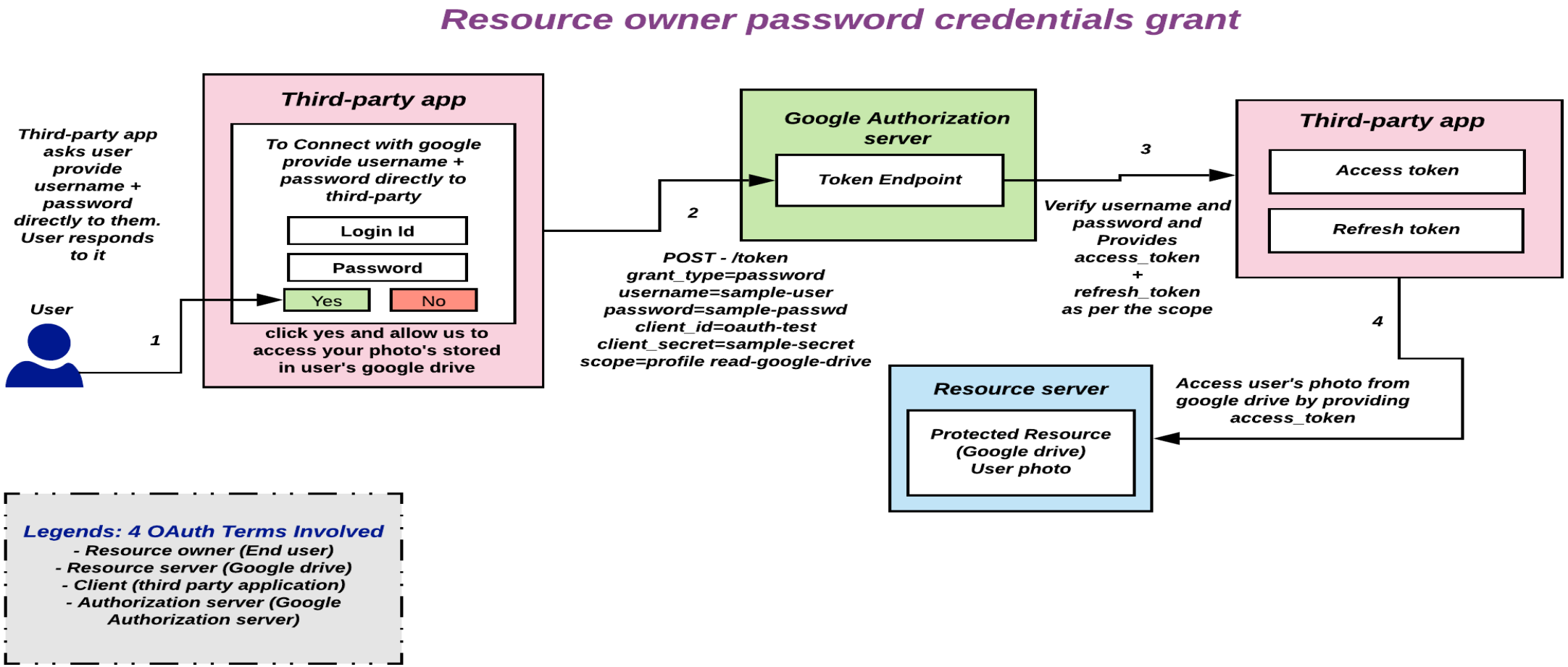
Client Credentials Flow

- For server-to-server scenarios, a Client Credential Flow is used
- In this scenario, the client application is a confidential client that's acting on its own.
- It's a back channel only flow to obtain an access token using the client's credentials.
- It supports shared secrets or assertions as client credentials
- Use Case: Machine-to-machine authorization where no end-user interaction is needed.
- Example: A cron job that imports data to a database using an API.
- How It Works: The client (e.g., the cron job) directly obtains an access token from the authorization server using its client ID and client secret.

Resource Owner Password Flow

- It’s a legacy grant type for native username/password apps like desktop applications.
- In this flow, you send the client application a username and password and it returns an access token from the Authorization Server.

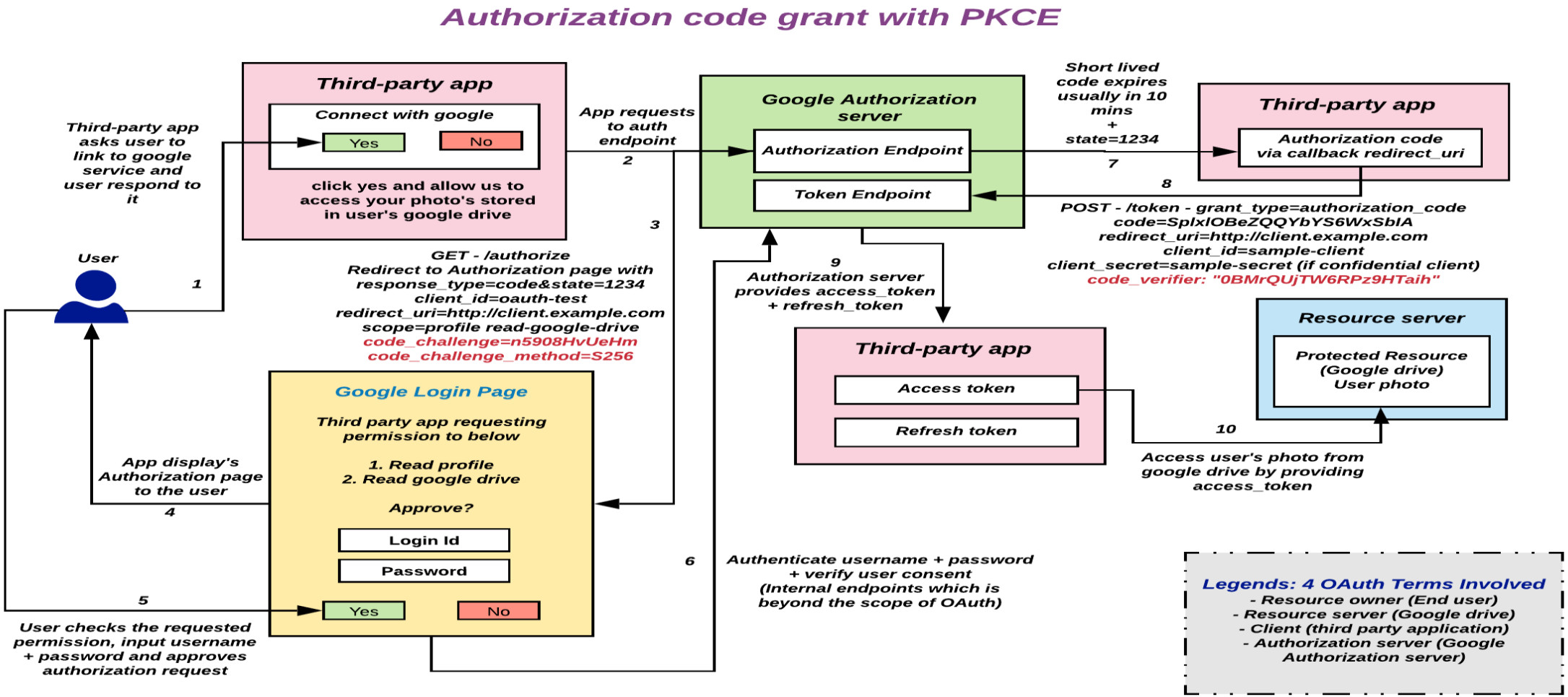
Resource Owner Password Flow



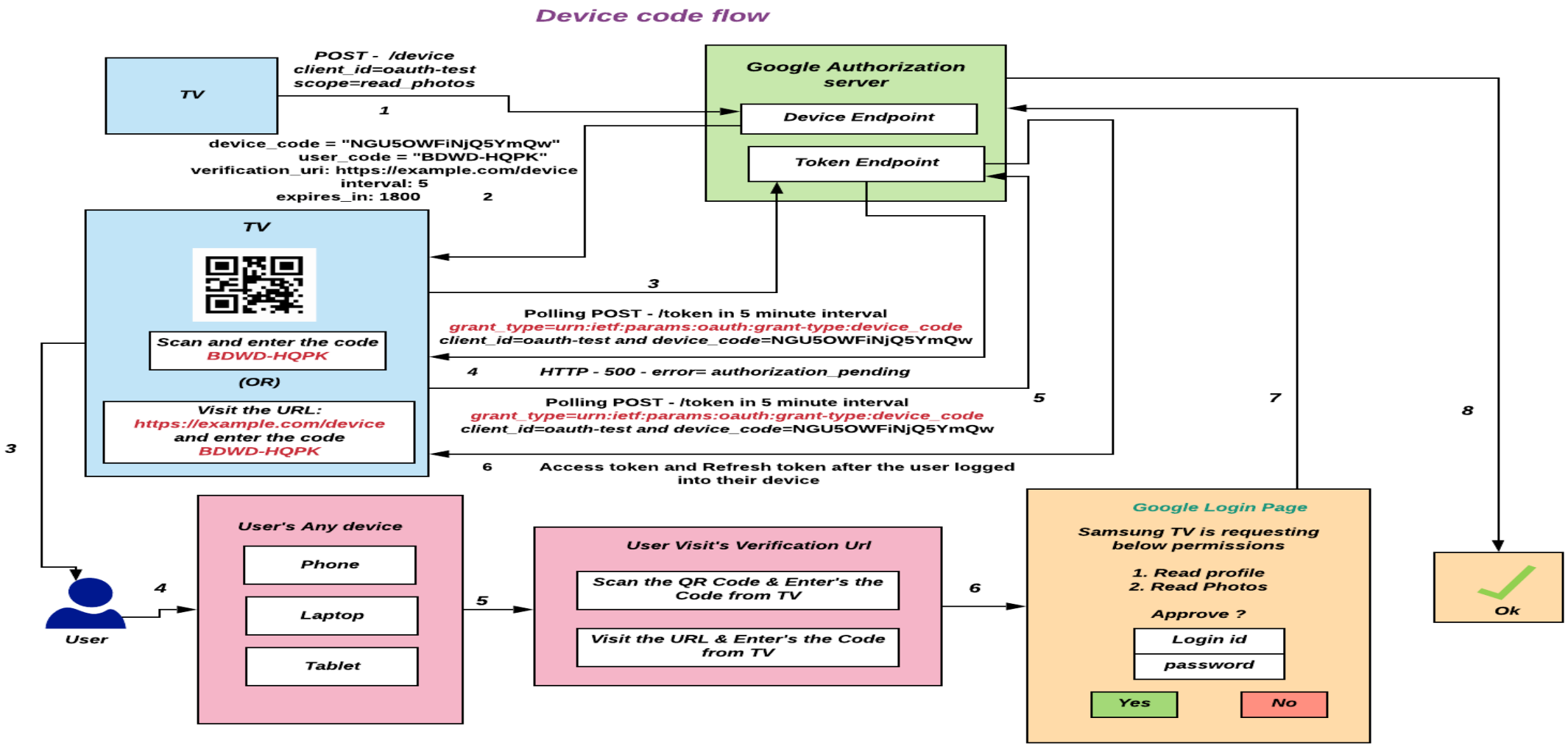
Authorization code with PKCE

- This flow is an extension to Authorization grant flow.
- Authorization code grant is vulnerable to authorization code interception attacks when used with public clients
- Proof Key for Code Exchange(PKCE)

Authorization code with PKCE



Device Code Flow



pseudo-authentication using OAuth

- OAuth is an authorization protocol, rather than an authentication protocol.
- OAuth does not provide user's information via an access token
- Access tokens are meant to be opaque.
- They're meant for the API, they're not designed to contain user information.
- Custom Hacks were used to fill this gap
- Using OAuth on its own as an authentication method may be referred to as pseudo-authentication

OpenID vs OAuth

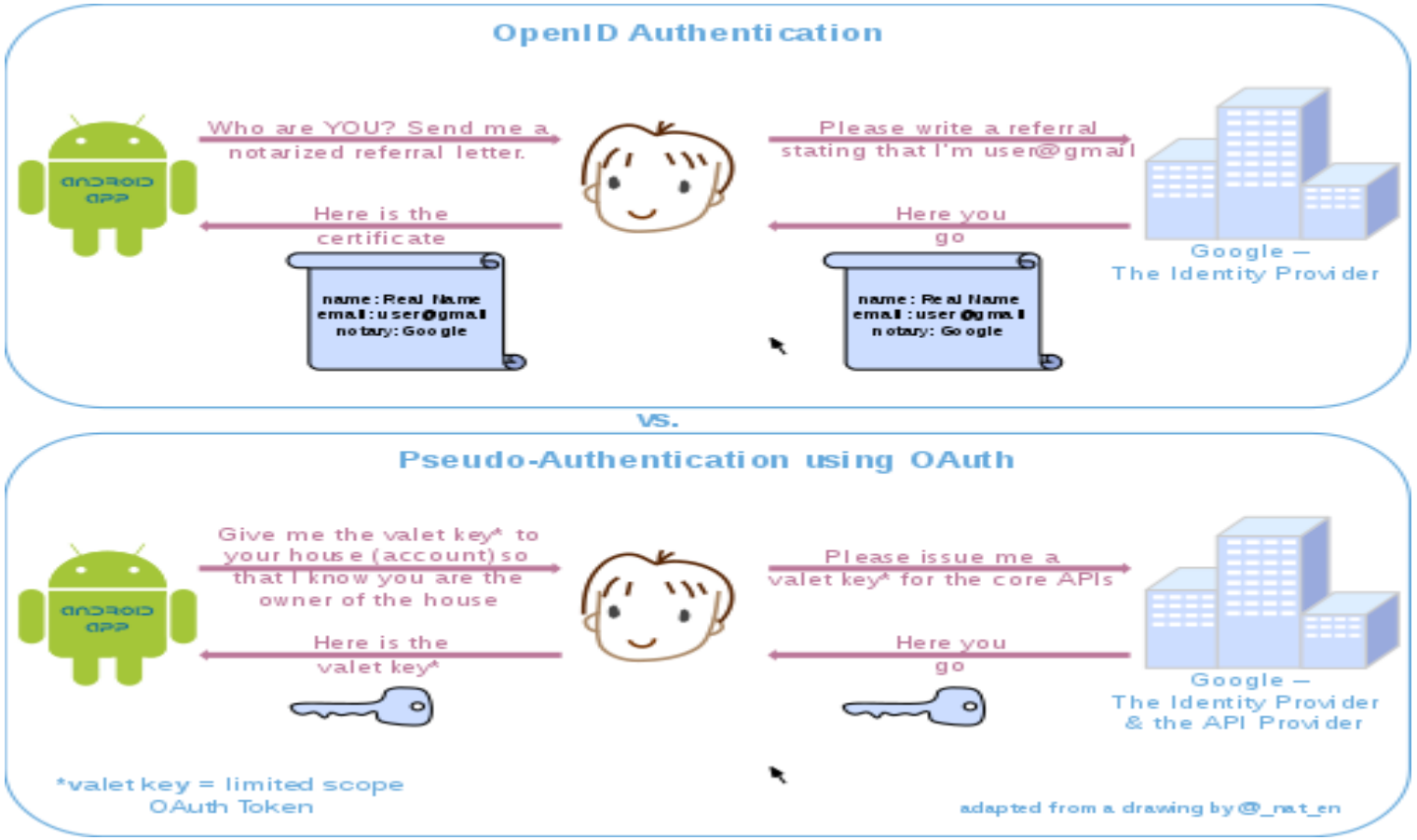


Image Reference: https://commons.wikimedia.org/wiki/File:OpenIDvs.Pseudo-AuthenticationusingOAuth.svg

OpenID Connect

- OAuth is directly related to OpenID Connect (OIDC).
- OIDC is an authentication layer built on top of OAuth 2.0.
- OpenID Connect (OIDC) extends OAuth 2.0 with a new signed id_token for the client and a UserInfo endpoint to fetch user attributes
- OpenID Connect is the standard for identity provision on the Internet.

OpenID Connect

- What it adds:
  - ID token
  - User endpoint to get more userinfo
  - Standardized
- Its formula for success: simple JSON-based identity tokens (JWT), delivered via OAuth 2.0 flows that fit web, browser-based and native / mobile applications.

References

- Demystifying OAuth 2.0 - A Tutorial & Primer :: Devansvd — Personal website
- https://blog.postman.com/pkce-oauth-how-to/
- https://auth0.com/docs/get-started/authentication-and-authorization-flow/which-oauth-2-0-flow-should-i-use

Thank You!