

# paulschoenfelder

software developer

## location interests

195 5th St E  
APT 3003  
Saint Paul  
MN

programming languages, design, data mining, artificial intelligence, craft beer, snowboarding, motorcycles, music, the future, game development

## education

### online

paulschoenfelder@gmail.com  
github.com/bitwalker

thru 2012

**Completionist** many online courses  
*Introduction to Mathematical Thinking*  
*Machine Learning*  
*Algorithms, Part I*  
*Cryptography I*  
*A History of the World since 1300*  
*Introduction to Astronomy*  
*Calculus: Single Variable*

Coursera

## languages

C#	★ ★ ★ ★
Scala	★ ★ ★
JavaScript	★ ★ ★ ★
CoffeeScript	★ ★ ★
Ruby	★ ★
Clojure	★ ★
Go	★
F#	★
C/C++	★ ★
HTML 5	★ ★ ★ ★
CSS 3	★ ★ ★ ★

2010-2011

**AAS** Avionics Systems Technology  
*Avionics Systems Theory and Maintenance*

Community College of the Air Force

## experience

since Feb

### Software Engineer

The Nerdery

Full stack developer responsible primarily for Purina and PurinaOne websites. Developed familiarity with the ArcGIS platform for mapping applications during this time.

2012-2013

### Senior Software Developer

Surge LLC.

Lead developer on three projects. Developed expertise with Adobe InDesign Server and InDesign Markup Language.

2010-2012

### Software Developer

ProtoLabs Inc.

Primary developer of numerous projects. Most developers at ProtoLabs fit in to one of two teams, web or backend - I was the exception, primarily devoted to R&D applications with focus towards internal process improvement and reporting/data mining capability.

since 2010

### Avionics Systems Journeyman

United States Air Force

My second job is with the Air National Guard/USAF out of Madison, WI - where I work as a flightline avionics technician on Lockheed Martin F-16C/D fighter jets. I'm currently a Senior Airman, working towards my Staff Sergeant stripes.

2008-2010

### Software Developer

Business Card Services Inc.

The entirety of my time at BCSI was spent as the primary developer behind a project to port a legacy manufacturing process written and maintained since the late 80's to a modern, C# and ASP.NET driven system, while expanding it's capabilities, and providing some new reporting and data mining features that the old system could not provide. After the first release of the new software, I left for training with the United States Air Force.

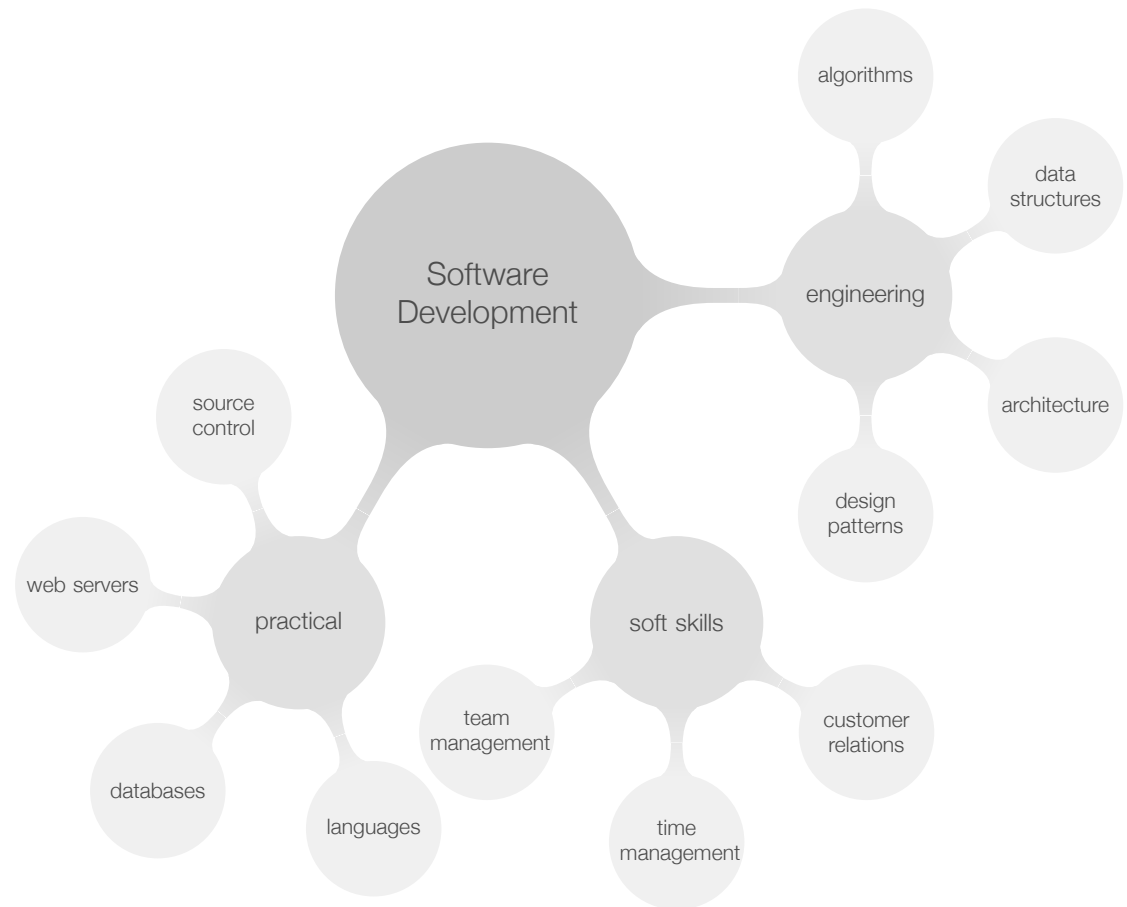
2006-2008

### Software Developer

Warner Connect Inc.

Responsible for a wide variety of websites and business applications. Developed expertise with Microsoft CRM during this time.

## developed skills



## proficiencies

Languages	<b>I can always learn one more!</b> <b>C#, Scala</b> , Ruby, Go, Clojure, <b>JavaScript</b> , <b>CoffeeScript</b> , Powershell, C/C++, <b>HTML</b> , <b>CSS</b> , <b>SASS</b>
Tools	<b>What is a craftsman without his tools...</b> <b>Visual Studio</b> , <b>XCode</b> , Sublime Text, <b>Git</b> , Mercurial, Subversion, <b>NUnit</b> , MSpec, Moq, TypeMock, CruiseControl,
Platforms	<b>A strong foundation to build upon...</b> <b>ASP.NET MVC</b> , <b>Play</b> , <b>Node.js</b> , Rails, OpenGL, OpenTK, Noir, <b>Knockout.js</b> , Underscore.js, Backbone.js, <b>jQuery</b>