

Bitzec Protocol Specification

Version 2018 [Overwinter+Sapling]

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Abstract. **bitzec** is an implementation of the *Decentralized Anonymous Payment* scheme **Zerocash**, with security Zxes and improvements to performance and functionality. It bridges the existing transparent payment scheme used by **Bitcoin** with a *shielded* payment scheme secured by zero-knowledge succinct non-interactive arguments of knowledge (*zk-SNARKs*). It attempted to address the problem of mining centralization by use of the Equihash memory-hard proof-of-work algorithm.

This specification the **bitzec** consensus protocol at launch; **Sapling** **ENDT**. It is a work in progress. Protocol differences from **Zerocash** and **Bitcoin** are also explained.

Keywords: anonymity, applications, cryptographic protocols, electronic commerce and payment, Znancial privacy, proof of work, zero knowledge.

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1 Introduction

bitzec is an implementation of the *Decentralized Anonymous Payment* scheme **Zerocash** [BCGGMTV2014], with security *Z*xes and improvements to performance and functionality. It bridges the existing transparent payment scheme used by **Bitcoin** [Nakamoto2008] with a *shielded* payment scheme secured by zero-knowledge succinct non-interactive arguments of knowledge (*zk-SNARKs*).

Changes from the original **Zerocash** are explained in §8 ‘*Differences from the Zerocash paper*’ on p. 90, and highlighted in *magenta* throughout the document. Changes speciZc to the **Overwinter** upgrade (which are also changes from **Zerocash**) are highlighted in *blue*. Changes speciZc to the **Sapling** upgrade following **Overwinter** (which are also changes from **Zerocash**) are highlighted in *green*. The name **Sprout** is used for the **bitzec** protocol prior to **Sapling** (both before and after **Overwinter**).

Technical terms for concepts that play an important rôle in **bitzec** are written in *slanted text*. *Italics* are used for emphasis and for references between sections of the document.

The key words **MUST**, **MUST NOT**, **SHOULD**, **SHOULD NOT**, **MAY**, and **RECOMMENDED** in this document are to be interpreted as described in [RFC-2119] when they appear in **ALL CAPS**. These words may also appear in this document in lower case as plain English words, absent their normative meanings.

This speciZcation is structured as follows:

- Notation — deZnitions of notation used throughout the document;
- Concepts — the principal abstractions needed to understand the protocol;
- Abstract Protocol — a high-level description of the protocol in terms of ideal cryptographic components;
- Concrete Protocol — how the functions and encodings of the abstract protocol are instantiated;
- Network Upgrades — the strategy for upgrading to **Overwinter** and then **Sapling**;
- Consensus Changes from **Bitcoin** — how **bitzec** differs from **Bitcoin** at the consensus layer, including the Proof of Work;
- Differences from the **Zerocash** protocol — a summary of changes from the protocol in [BCGGMTV2014].
- Appendix: Circuit Design — details of how the **Sapling** circuit is deZned as a *quadratic constraint program*.
- Appendix: Batching Optimizations — improvements to the efZciency of verifying multiple signatures and proofs.

1.1 Caution

bitzec security depends on consensus. Should a program interacting with the **bitzec** network diverge from consensus, its security will be weakened or destroyed. The cause of the divergence doesn’t matter: it could be a bug in your program, it could be an error in this documentation which you implemented as described, or it could be that you do everything right but other software on the network behaves unexpectedly. The speciZc cause will not matter to the users of your software whose wealth is lost.

Having said that, a speciZcation of *intended* behaviour is essential for security analysis, understanding of the protocol, and maintenance of **bitzec** and related software. If you Znd any mistake in this speciZcation, please Zle an issue at <https://github.com/bitzec/zips/issues> or contact <security@z.cash>.

1.2 High-level Overview

The following overview is intended to give a concise summary of the ideas behind the protocol, for an audience already familiar with *block chain*-based cryptocurrencies such as **Bitcoin**. It is imprecise in some aspects and is not part of the normative protocol speciZcation. This overview applies to both **Sprout** and **Sapling**, differences in the cryptographic constructions used notwithstanding.

Value in **bitzec** is either *transparent* or *shielded*. Transfers of *transparent* value work essentially as in **Bitcoin** and have the same privacy properties. *Shielded* value is carried by *notes*², which specify an amount and (indirectly) a *shielded payment address*, which is a destination to which *notes* can be sent. As in **Bitcoin**, this is associated with a private key that can be used to spend *notes* sent to the address; in **bitzec** this is called a *spending key*.

To each *note* there is cryptographically associated a *note commitment*. Once the *transaction* creating the *note* has been mined, it is associated with a *Zxed note position* in a tree of *note commitments*, and with a *nulliber*² unique to that *note*. Computing the *nulliber* requires the associated private *spending key* (or the *nulliber deriving key* for **Sapling** *notes*). It is infeasible to correlate the *note commitment* or *note position* with the corresponding *nulliber* without knowledge of at least this key. An unspent valid *note*, at a given point on the *block chain*, is one for which the *note commitment* has been publically revealed on the *block chain* prior to that point, but the *nulliber* has not.

A *transaction* can contain *transparent* inputs, outputs, and scripts, which all work as in **Bitcoin** [Bitcoin-Protocol]. It also includes *JoinSplit descriptions*, *Spend descriptions*, and *Output descriptions*. Together these describe *shielded transfers* which take in *shielded input notes*, and/or produce *shielded output notes*. (For **Sprout**, each *JoinSplit description* handles up to two *shielded inputs* and up to two *shielded outputs*. For **Sapling**, each *shielded input* or *shielded output* has its own description.) It is also possible for value to be transferred between the *transparent* and *shielded* domains.

The *nullibers* of the input *notes* are revealed (preventing them from being spent again) and the commitments of the output *notes* are revealed (allowing them to be spent in future). A *transaction* also includes computationally sound *zk-SNARK* proofs and signatures, which prove that all of the following hold except with insigniZcant probability:

For each *shielded input*,

- **[Sapling onward]** there is a revealed *value commitment* to the same value as the input *note*;
- if the value is nonzero, some revealed *note commitment* exists for this *note*;
- the prover knew the *proof authorizing key* of the *note*;
- the *nulliber* and *note commitment* are computed correctly.

and for each *shielded output*,

- **[Sapling onward]** there is a revealed *value commitment* to the same value as the output *note*;
- the *note commitment* is computed correctly;
- it is infeasible to cause the *nulliber* of the output *note* to collide with the *nulliber* of any other *note*.

For **Sprout**, the *JoinSplit statement* also includes an explicit balance check. For **Sapling**, the *value commitments* corresponding to the inputs and outputs are checked to balance (together with any net *transparent* input or output) outside the *zk-SNARK*.

In addition, various measures (differing between **Sprout** and **Sapling**) are used to ensure that the *transaction* cannot be modified by a party not authorized to do so.

Outside the *zk-SNARK*, it is checked that the *nullibers* for the input *notes* had not already been revealed (i.e. they had not already been spent).

A *shielded payment address* includes a *transmission key* for a “key-private” asymmetric encryption scheme. *Key-private* means that ciphertexts do not reveal information about which key they were encrypted to, except to a holder of the corresponding private key, which in this context is called the *receiving key*. This facility is used to communicate encrypted output *notes* on the *block chain* to their intended recipient, who can use the *receiving key* to scan the *block chain* for *notes* addressed to them and then decrypt those *notes*.

In **Sapling**, for each *spending key* there is a *full viewing key* that allows recognizing both incoming and outgoing *notes* without having spend authority. This is implemented by an additional ciphertext in each *Output description*.

² In **Zerocash** [BCGGMTV2014], *notes* were called “coins”, and *nullibers* were called “serial numbers”.

The basis of the privacy properties of **bitzec** is that when a *note* is spent, the spender only proves that some commitment for it had been revealed, without revealing which one. This implies that a spent *note* cannot be linked to the *transaction* in which it was created. That is, from an adversary’s point of view the set of possibilities for a given *note* input to a *transaction*—its *note traceability set* — includes *all* previous notes that the adversary does not control or know to have been spent.³ This contrasts with other proposals for private payment systems, such as CoinJoin [Bitcoin-CoinJoin] or **CryptoNote** [vanSaberh2014], that are based on mixing of a limited number of transactions and that therefore have smaller *note traceability sets*.

The *nullifiers* are necessary to prevent double-spending: each *note* on the *block chain* only has one valid *nullifier*, and so attempting to spend a *note* twice would reveal the *nullifier* twice, which would cause the second *transaction* to be rejected.

2Notation

\mathbf{B} means the type of bit values, i.e. $\{0, 1\}$. \mathbf{B}^Y means the type of byte values, i.e. $\{0 \dots 255\}$.

\mathbf{N} means the type of nonnegative integers. \mathbf{N}^+ means the type of positive integers. \mathbf{Z} means the type of integers. \mathbf{Q} means the type of rationals.

$x : T$ is used to specify that x has type T . A cartesian product type is denoted by $S \times T$, and a function type by $S \rightarrow T$. An argument to a function can determine other argument or result types.

The type of a randomized algorithm is denoted by $S \xrightarrow{\mathbf{R}} T$. The domain of a randomized algorithm may be $()$, indicating that it requires no arguments. Given $f : S \xrightarrow{\mathbf{R}} T$ and $s : S$, sampling a variable $x : T$ from the output of f applied to s is denoted by $x \xleftarrow{\mathbf{R}} f(s)$.

Initial arguments to a function or randomized algorithm may be written as subscripts, e.g. if $x : X$, $y : Y$, and $f : X \times Y \rightarrow Z$, then an invocation of $f(x, y)$ can also be written $f_x(y)$.

$\{x : T \mid p_x\}$ means the subset of x from T for which p_x (a boolean expression depending on x) holds.

$T \subseteq U$ indicates that T is an inclusive subset or subtype of U . $S \cup T$ means the set union of S and T .

$S \cap T$ means the set intersection of S and T , i.e. $\{x : S \mid x \in T\}$.

$S \setminus T$ means the set difference obtained by removing elements in T from S , i.e. $\{x : S \mid x \notin T\}$.

$x : T \mapsto e_x : U$ means the function of type $T \rightarrow U$ mapping formal parameter x to e_x (an expression depending on x). The types T and U are always explicit.

$x : T \mapsto_{\text{cv}} e_x : U \cup \{y\}$ means $x : T \mapsto e_x : U \cup \{y\}$ restricted to the domain $\{x : T \mid e_x \not\subseteq y\}$ and range U .

$\mathbf{P}^+ T$ means the powerset of T .

$T^{[A]}$, where T is a type and A is an integer, means the type of sequences of length A with elements in T . For example, $\mathbf{B}^{[A]}$ means the set of sequences of A bits, and $\mathbf{B}^{Y[k]}$ means the set of sequences of k bytes.

$\mathbf{B}^{Y[N]}$ means the type of byte sequences of arbitrary length.

$\text{length}(S)$ means the length of (number of elements in) S .

$\text{truncate}_k(S)$ means the sequence formed from the first k elements of S .

0x followed by a string of monospace hexadecimal digits means the corresponding integer converted from hexadecimal. $[0x00]^A$ means the sequence of A zero bytes.

“...” means the given string represented as a sequence of bytes in US-ASCII. For example, “abc” represents the byte sequence $[0x61, 0x62, 0x63]$.

³ We make this claim only for *fully shielded transactions*. It does not exclude the possibility that an adversary may use data present in the cleartext of a *transaction* such as the number of inputs and outputs, or metadata-based heuristics such as timing, to make probabilistic inferences about *transaction* linkage. For consequences of this in the case of partially shielded *transactions*, see [Peterson2017], [Quesnelle2017], and [KYMM2018].

$[0]^A$ means the sequence of A zero bits. $[1]^A$ means the sequence of A one bits.

$a..b$, used as a subscript, means the sequence of values with indices a through b inclusive. For example, $a_{pk,1..N}^{new}$ means the sequence $[a_{pk,1}, a_{pk,2}, \dots, a_{pk,N}^{new}]$. (For consistency with the notation in [BCGGMTV2014] and in [BK2016], this specification uses 1-based indexing and inclusive ranges, notwithstanding the compelling arguments to the contrary made in [EWD-831].)

$\{a .. b\}$ means the set or type of integers from a through b inclusive.

$[f(x) \text{ for } x \text{ from } a \text{ up to } b]$ means the sequence formed by evaluating f on each integer from a to b inclusive, in ascending order. Similarly, $[f(x) \text{ for } x \text{ from } a \text{ down to } b]$ means the sequence formed by evaluating f on each integer from a to b inclusive, in descending order.

$a || b$ means the concatenation of sequences a then b .

$\text{concat}_b(S)$ means the sequence of bits obtained by concatenating the elements of S viewed as bit sequences. If the elements of S are byte sequences, they are converted to bit sequences with the *most significant* bit of each byte Zrst.

$\text{sorted}(S)$ means the sequence formed by sorting the elements of S .

F_n means the Znite Zeld with n elements, and F_n^* means its group under multiplication (which excludes 0).

Where there is a need to make the distinction, we denote the unique representative of $a \in F_n$ in the range $\{0 .. n - 1\}$ (or the unique representative of $a \in F_n^*$ in the range $\{1 .. n - 1\}$) as $a \bmod n$. Conversely, we denote the element of F_n corresponding to an integer $k \in \mathbb{Z}$ as $k \pmod n$. We also use the latter notation in the context of an equality $k = k' \pmod n$ as shorthand for $k \bmod n = k' \bmod n$, and similarly $k \not\equiv k' \pmod n$ as shorthand for $k \bmod n \not\equiv k' \bmod n$. (When referring to constants such as 0 and 1 it is usually not necessary to make the distinction between Zeld elements and their representatives, since the meaning is normally clear from context.)

$F_n[z]$ means the ring of polynomials over z with coefficients in F_n .

$a + b$ means the sum of a and b . This may refer to addition of integers, rationals, Znite Zeld elements, or group elements (see §4.1.8 ‘Represented Group’ on p. 24) according to context.

$-a$ means the value of the appropriate integer, rational, Znite Zeld, or group type such that $(-a) + a = 0$ (or when a is an element of a group G , $(-a) + a = O_G$), and $a - b$ means $a + (-b)$.

$a b$ means the product of multiplying a and b . This may refer to multiplication of integers, rationals, or Znite Zeld elements according to context (this notation is not used for group elements).

a/b , also written $\frac{a}{b}$, means the value of the appropriate integer, rational, or Znite Zeld type such that $(a/b) b = a$.

$a \bmod q$, for $a \in \mathbb{N}$ and $q \in \mathbb{N}^+$, means the remainder on dividing a by q . (This usage does not conflict with the notation above for the unique representative of a Zeld element.)

$a \oplus b$ means the bitwise-exclusive-or of a and b , and $a \wedge b$ means the bitwise-and of a and b . These are defined on integers or (equal-length) bit sequences according to context.

$\sum_{i=1}^N a_i$ means the sum of $a_{1..N}$. $\prod_{i=1}^N a_i$ means the product of $a_{1..N}$. $\bigoplus_{i=1}^N a_i$ means the bitwise exclusive-or of $a_{1..N}$.

When $N = 0$ these yield the appropriate neutral element, i.e. $\sum_{i=1}^0 a_i = 0$, $\prod_{i=1}^0 a_i = 1$, and $\bigoplus_{i=1}^0 a_i = 0$ or the all-zero bit sequence of the appropriate length given by the type of a .

$\sqrt[a]{a}$, where $a \in F_q$ means the positive (i.e. in the range $\{0 .. \frac{q-1}{2}\}$) square root of a in F_q . It is only used in cases where the square root must exist.

$b ? x : y$ means x when $b = 1$, or y when $b = 0$.

a^b , for a an integer or Znite Zeld element and $b \in \mathbb{Z}$, means the result of raising a to the exponent b , i.e.

$$a^b := \begin{cases} a^b & \text{if } b \geq 0 \\ a^{-b} & \text{if } b < 0 \end{cases}$$

$$\square \square \prod_{i=1}^{b-1} a_i, \text{ otherwise.}$$

The $[k]$ P notation for scalar multiplication in a group is deZned in §4.1.8 ‘*Represented Group*’ on p. 24.

The convention of $\text{afZxing} >$ to a variable name is used for variables that denote bit-sequence representations of group elements.

The binary relations $<$, \leq , $=$, and $>$ have their conventional meanings on integers and rationals, and are deZned lexicographically on sequences of integers.

$\text{floor}(x)$ means the largest integer $\leq x$. $\text{ceiling}(x)$ means the smallest integer $\geq x$.

$\text{bitlength}(x)$, for $x \in \mathbb{N}$, means the smallest integer A such that $2^A > x$.

The symbol \perp is used to indicate unavailable information, or a failed decryption or validity check.

The following integer constants will be instantiated in §5.3 ‘*Constants*’ on p. 49:

$\text{MerkleDepth}^{\text{Sprout}}$, $\text{MerkleDepth}^{\text{Sapling}}$, N^{old} , N^{new} , A_{value} , $A_{\text{MerkleSprout}}$, $A_{\text{MerkleSapling}}$, A_{hSig} , $A_{\text{PRFSprout}}$, $A_{\text{PRFexpand}}$, $A_{\text{PRFntSapling}}$, A_{rcm} , A_{Seed} , A_{aSk} , A_{ϕ} , A_{Sk} , A_{d} , A_{ivk} , A_{ovk} , A_{scalar} , MAX_MONEY , SlowStartInterval , HalvingInterval , MaxBlockSubsidy , $\text{NumFounderAddresses}$, PoWLimit , $\text{PoWAveragingWindow}$, $\text{PoWMedianBlockSpan}$, PoWDampingFactor , and PoWTargetSpacing .

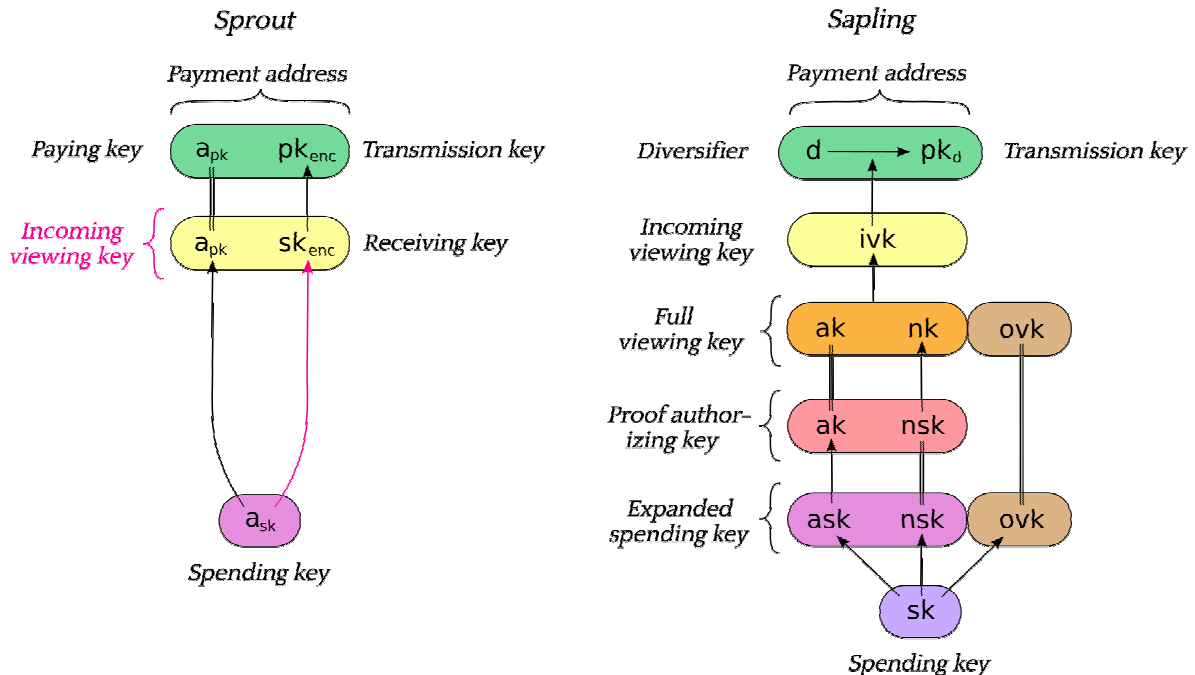
The bit sequence constants $\text{Uncommitted}^{\text{Sprout}} \cdot B^{[A_{\text{MerkleSprout}}]}$ and $\text{Uncommitted}^{\text{Sapling}} \cdot B^{[A_{\text{MerkleSapling}}]}$, and rational constants FoundersFraction , PoWMaxAdjustDown , and PoWMaxAdjustUp will also be deZned in that section.

3 Concepts

3.1 Payment Addresses and Keys

Users who wish to receive payments under this scheme Zrst generate a random *spending key*. In **Sprout** this is called a_{Sk} and in **Sapling** it is called sk .

The following diagram depicts the relations between key components in **Sprout** and **Sapling**. Arrows point from a component to any other component(s) that can be derived from it. Double lines indicate that the same component is used in multiple abstractions.



[**Sprout**] The *receiving key* sk_{enc} , the *incoming viewing key* $ivk = (a_{pk}, sk_{enc})$, and the *shielded payment address* $addr_{pk} = (a_{pk}, pk_{enc})$ are derived from a_{sk} , as described in §4.2.1 ‘**Sprout Key Components**’ on p. 27.

[**Sapling** onward] The *spend authorizing key* ask , *proof authorizing key* (ak, nsk) , *full viewing key* (ak, nk, ovk) , *incoming viewing key* ivk , and each *diversified payment address* $addr_d = (d, pk_d)$ are derived from sk , as described in §4.2.2 ‘**Sapling Key Components**’ on p. 27.

The composition of *shielded payment addresses*, *incoming viewing keys*, *full viewing keys*, and *spending keys* is a cryptographic protocol detail that should not normally be exposed to users. However, user-visible operations should be provided to obtain a *shielded payment address* or *incoming viewing key* or *full viewing key* from a *spending key*.

Users can accept payment from multiple parties with a single *shielded payment address* and the fact that these payments are destined to the same payee is not revealed on the *block chain*, even to the paying parties. However, if two parties collude to compare a *shielded payment address* they can trivially determine they are the same. In the case that a payee wishes to prevent this they should create a distinct *shielded payment address* for each payer.

[**Sapling** onward] **Sapling** provides a mechanism to allow the efficient creation of *diversified payment addresses* with the same spending authority. A group of such addresses shares the same *full viewing key* and *incoming viewing key*, and so creating as many unlinkable addresses as needed does not increase the cost of scanning the *block chain* for relevant *transactions*.

Note: It is conventional in cryptography to refer to the key used to encrypt a message in an asymmetric encryption scheme as the “*public key*”. However, the public key used as the *transmission key* component of an address (pk_{enc} or pk_d) need not be publically distributed; it has the same distribution as the *shielded payment address* itself. As mentioned above, limiting the distribution of the *shielded payment address* is important for some use cases. This also helps to reduce reliance of the overall protocol on the security of the cryptosystem used for *note* encryption (see §4.16 ‘*In-band secret distribution (Sprout)*’ on p. 43 and §4.17 ‘*In-band secret distribution (Sapling)*’ on p. 44), since an adversary would have to know pk_{enc} or some pk_d in order to exploit a hypothetical weakness in that cryptosystem.

3.2 Notes

A *note* (denoted n) can be a **Sprout note** or a **Sapling note**. In either case it represents that a value v is spendable by the recipient who holds the *spending key* corresponding to a given *shielded payment address*.

Let MAX_MONEY , $APRFSprout$, $APRFnsapling$, and A_d be as defined in §5.3 ‘*Constants*’ on p. 49.

Let $NoteCommit^{Sprout}$ be as defined in §5.4.7.1 ‘**Sprout Note Commitments**’ on p. 62.

Let $NoteCommit^{Sapling}$ be as defined in §5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63.

Let $KA^{Sapling}$ be as defined in §5.4.4.3 ‘**Sapling Key Agreement**’ on p. 58.

A **Sprout note** is a tuple (a_{pk}, v, ρ, rcm) , where:

- $a_{pk} \in B^{[APRFSprout]}$ is the *paying key* of the recipient’s *shielded payment address*;
- $v \in \{0 \dots MAX_MONEY\}$ is an integer representing the value of the *note* in *zatoshi* ($1\ ZEC = 10^8\ zatoshi$);
- $\rho \in B^{[APRFSprout]}$ is used as input to $PRF_{a_{sk}}^{nf}$ to derive the *nullifier* of the *note*;
- $rcm \in NoteCommit^{Sprout}.Trapdoor$ is a random *commitment trapdoor* as defined in §4.1.7 ‘*Commitment*’ on p. 23.

Let $Note^{Sprout}$ be the type of a **Sprout note**, i.e.

$$Note^{Sprout} := B^{[APRFSprout]} \times \{0 \dots MAX_MONEY\} \times B^{[APRFSprout]} \times NoteCommit^{Sprout}.Trapdoor.$$

A **Sapling note** is a tuple (d, pk_d, v, rcm) , where:

- $d \in B^{[Ad]}$ is the *diversifier* of the recipient's *shielded payment address*;
- $pk_d \in KA^{Sapling}.PublicPrimeOrder$ is the *diversified transmission key* of the recipient's *shielded payment address*;
- $v \in \{0 \dots MAX_MONEY\}$ is an integer representing the value of the *note* in *zatoshi*;
- $rcm \in NoteCommit^{Sapling}.Trapdoor$ is a random *commitment trapdoor* as deZned in §4.1.7 ‘Commitment’ on p. 23.

Let $Note^{Sapling}$ be the type of a **Sapling note**, i.e.

$$Note^{Sapling} := B^{[Ad]} \times KA^{Sapling}.PublicPrimeOrder \times \{0 \dots MAX_MONEY\} \times NoteCommit^{Sapling}.Trapdoor.$$

Creation of new *notes* is described in §4.6 ‘Sending Notes’ on p. 31. When *notes* are sent, only a commitment (see §4.1.7 ‘Commitment’ on p. 23) to the above values is disclosed publically, and added to a data structure called the *note commitment tree*. This allows the value and recipient to be kept private, while the commitment is used by the *zero-knowledge proof* when the *note* is spent, to check that it exists on the *block chain*.

A **Sprout note commitment** on a *note* $n = (a_{pk}, v, \rho, rcm)$ is computed as

$$NoteCommit^{Sprout}(n) = NoteCommit_{rcm}^{Sprout}(a_{pk}, v, \rho),$$

where $NoteCommit^{Sprout}$ is instantiated in §5.4.7.1 ‘**Sprout** Note Commitments’ on p. 62.

Let $DiversifyHash$ be as deZned in §5.4.1.6 ‘DiversifyHash Hash Function’ on p. 52.

A **Sapling note commitment** on a *note* $n = (d, pk_d, v, rcm)$ is computed as

$$g_d := DiversifyHash(d)$$

$$NoteCommit^{Sapling}(n) := \begin{cases} \perp, & \text{if } g_d = \perp \\ NoteCommit_{rcm}^{Sapling}(\text{rep}(g_d), \text{rep}(pk_d), v), & \text{otherwise.} \end{cases}$$

where $NoteCommit^{Sapling}$ is instantiated in §5.4.7.2 ‘Windowed Pedersen commitments’ on p. 63.

Notice that the above deZnition of a **Sapling note** does not have a ρ field. There is in fact a ρ value associated with each **Sapling note**, but this only be computed once its position in the *note commitment tree* is known (see §3.4 ‘Transactions and Treestates’ on p. 14 and §3.7 ‘Note Commitment Trees’ on p. 16). We refer to the combination of a *note* and its *note position pos*, as a *positioned note*.

For a *positioned note*, we can compute the value ρ as described in §4.14 ‘Note Commitments and Nullifiers’ on p. 39.

A *nullifier* (denoted nf) is derived from the ρ value of a *note* and the recipient's *spending key* a_{sk} or *nullifier deriving key* nk . This computation uses a *Pseudo Random Function* (see §4.1.2 ‘Pseudo Random Functions’ on p. 18), as described in §4.14 ‘Note Commitments and Nullifiers’ on p. 39.

A *note* is spent by proving knowledge of (ρ, a_{sk}) or (ρ, ak, nsk) in zero knowledge while publically disclosing its *nullifier* nf , allowing nf to be used to prevent double-spending. In the case of **Sapling**, a *spend authorization signature* is also required, in order to demonstrate knowledge of ask .

3.2.1 Note Plaintexts and Memo Fields

Transmitted *notes* are stored on the *block chain* in encrypted form, together with a representation of the *note commitment cm*.

The *note plaintexts* in each *JoinSplit description* are encrypted to the respective *transmission keys* $pk_{enc,1..N}^{new}$.

Each **Sprout** *note plaintext* (denoted **np**) consists of

$(v : \{0 \dots 2^{A_{\text{value}}} - 1\}, \rho : B^{[A_{\text{PRFSprout}}]}, \text{rcm} : \text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor}, \text{memo} : B^Y^{[512]}).$

[**Sapling** onward] The *note plaintext* in each *Output description* is encrypted to the *diversified payment address* (d, pk_d) .

Each **Sapling** *note plaintext* (denoted **np**) consists of

$(d : B^{[A_d]}, v : \{0 \dots 2^{A_{\text{value}}} - 1\}, \text{rcm} : B^Y^{[32]}, \text{memo} : B^Y^{[512]}).$

memo represents a 512-byte *memo beld* associated with this *note*. The usage of the *memo beld* is by agreement between the sender and recipient of the *note*.

Other Zelds are as deZned in §3.2 ‘Notes’ on p. 12.

Encodings are given in §5.5 ‘Encodings of Note Plaintexts and Memo Fields’ on p. 71. The result of encryption forms part of a *transmitted note(s) ciphertext*. For further details, see §4.16 ‘In-band secret distribution (**Sprout**)’ on p. 43 and §4.17 ‘In-band secret distribution (**Sapling**)’ on p. 44.

3.3 The Block Chain

At a given point in time, each *full validator* is aware of a set of candidate *blocks*. These form a tree rooted at the *genesis block*, where each node in the tree refers to its parent via the *hashPrevBlock block header* Zeld (see §7.5 ‘Block Header’ on p. 83).

A path from the root toward the leaves of the tree consisting of a sequence of one or more valid *blocks* consistent with consensus rules, is called a *valid block chain*.

Each *block* in a *block chain* has a *block height*. The *block height* of the *genesis block* is 0, and the *block height* of each subsequent *block* in the *block chain* increments by 1.

In order to choose the *best valid block chain* in its view of the overall *block tree*, a node sums the work, as deZned in §7.6.5 ‘Definition of Work’ on p. 87, of all *blocks* in each *valid block chain*, and considers the *valid block chain* with greatest total work to be best. To break ties between leaf *blocks*, a node will prefer the *block* that it received Zrst.

The consensus protocol is designed to ensure that for any given *block height*, the vast majority of nodes should eventually agree on their *best valid block chain* up to that height.

3.4 Transactions and Treestates

Each *block* contains one or more *transactions*.

Transparent inputs to a *transaction* insert value into a *transparent value pool* associated with the *transaction*, and *transparent outputs* remove value from this pool. As in **Bitcoin**, the remaining value in the pool is available to miners as a fee.

Consensus rule: The remaining value in the *transparent value pool* **MUST** be nonnegative.

To each *transaction* there are associated initial *treestates* for **Sprout** and for **Sapling**. Each *treestate* consists of:

- a *note commitment tree* (§3.7 ‘Note Commitment Trees’ on p. 16);
- a *nullifier set* (§3.8 ‘Nullifier Sets’ on p. 17).

Validation state associated with *transparent transfers*, such as the UTXO (Unspent Transaction Output) set, is not described in this document; it is used in essentially the same way as in **Bitcoin**.

An *anchor* is a Merkle tree root of a *note commitment tree* (either the **Sprout tree** or the **Sapling tree**). It uniquely identifies a *note commitment tree* state given the assumed security properties of the Merkle tree’s *hash function*. Since the *nullifier set* is always updated together with the *note commitment tree*, this also identifies a particular state of the associated *nullifier set*.

In a given *block chain*, for each of **Sprout** and **Sapling**, *treestates* are chained as follows:

- The input *treestate* of the Zrst *block* is the empty *treestate*.
- The input *treestate* of the Zrst *transaction* of a *block* is the Znal *treestate* of the immediately preceding *block*.
- The input *treestate* of each subsequent *transaction* in a *block* is the output *treestate* of the immediately preceding *transaction*.
- The Znal *treestate* of a *block* is the output *treestate* of its last *transaction*.

JoinSplit descriptions also have interstitial input and output *treestates* for **Sprout**, explained in the following section. There is no equivalent of interstitial *treestates* for **Sapling**.

3.5 JoinSplit Transfers and Descriptions

A *JoinSplit description* is data included in a *transaction* that describes a *JoinSplit transfer*, i.e. a *shielded* value transfer. In **Sprout**, this kind of value transfer was the primary **bitz**ec-speciZc operation performed by *transactions*.

A *JoinSplit transfer* spends N^{old} notes $\mathbf{n}_{1..N}^{\text{old}}$ and transparent input $v_{\text{pub}}^{\text{old}}$, and creates N^{new} notes $\mathbf{n}_{1..N}^{\text{new}}$ and transparent output $v_{\text{pub}}^{\text{new}}$. It is associated with a *JoinSplit statement* (p. 40), for which it provides a *zk-SNARK proof*.

Each *transaction* has a sequence of *JoinSplit descriptions*.

The total $v_{\text{pub}}^{\text{new}}$ value adds to, and the total $v_{\text{pub}}^{\text{old}}$ value subtracts from the *transparent value pool* of the containing *transaction*.

The *anchor* of each *JoinSplit description* in a *transaction* refers to a **Sprout** *treestate*.

For each of the N^{old} *shielded inputs*, a *nullifier* is revealed. This allows detection of double-spends as described in §3.8 ‘Nullifier Sets’ on p. 17.

For each *JoinSplit description* in a *transaction*, an interstitial output *treestate* is constructed which adds the *note commitments* and *nullifiers* speciZed in that *JoinSplit description* to the input *treestate* referred to by its *anchor*. This interstitial output *treestate* is available for use as the *anchor* of subsequent *JoinSplit descriptions* in the same *transaction*. In general, therefore, the set of interstitial *treestates* associated with a *transaction* forms a tree in which the parent of each node is determined by its *anchor*.

Interstitial *treestates* are necessary because when a *transaction* is constructed, it is not known where it will eventually appear in a mined *block*. Therefore the *anchors* that it uses must be independent of its eventual position.

Consensus rules:

- The input and output values of each *JoinSplit transfer* **MUST** balance exactly.
- For the Zrst *JoinSplit description* of a *transaction*, the *anchor* **MUST** be the output **Sprout** *treestate* of a previous *block*.
- The *anchor* of each *JoinSplit description* in a *transaction* **MUST** refer to either some earlier *block*’s Znal **Sprout** *treestate*, or to the interstitial output *treestate* of any prior *JoinSplit description* in the same *transaction*.

3.6 Spend Transfers, Output Transfers, and their Descriptions

JoinSplit transfers are not used for **Sapling** notes. Instead, there is a separate *Spend transfer* for each *shielded input*, and a separate *Output transfer* for each *shielded output*.

Spend descriptions and *Output descriptions* are data included in a *transaction* that describe *Spend transfers* and *Output transfers*, respectively.

A *Spend transfer* spends a note \mathbf{n}^{old} . Its *Spend description* includes a *Pedersen value commitment* to the value of the *note*. It is associated with an instance of a *Spend statement* (§4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41) for which it provides a *zk-SNARK proof*.

An *Output transfer* creates a note \mathbf{n}^{new} . Similarly, its *Output description* includes a *Pedersen value commitment* to the *note* value. It is associated with an instance of an *Output statement* (§4.15.3 ‘*Output Statement (Sapling)*’ on p. 42) for which it provides a *zk-SNARK proof*.

Each *transaction* has a sequence of *Spend descriptions* and a sequence of *Output descriptions*.

To ensure balance, we use a homomorphic property of *Pedersen commitments* that allows them to be added and subtracted, as elliptic curve points (§5.4.7.3 ‘*Homomorphic Pedersen commitments*’ on p. 63). The result of adding two *Pedersen value commitments*, committing to values v_1 and v_2 , is a new *Pedersen value commitment* that commits to $v_1 + v_2$. Subtraction works similarly.

Therefore, balance can be enforced by adding all of the *value commitments* for *shielded inputs*, subtracting all of the *value commitments* for *shielded outputs*, and proving by use of a *binding signature* (as described in §4.12 ‘*Balance and Binding Signature (Sapling)*’ on p. 36) that the result commits to a value consistent with the net *transparent* value change. This approach allows all of the *zk-SNARK statements* to be independent of each other, potentially increasing opportunities for precomputation.

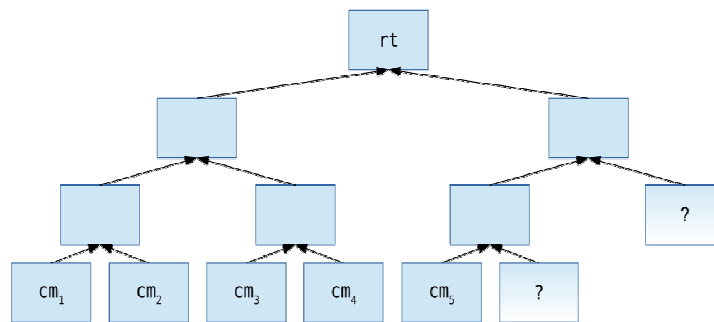
A *Spend description* includes an *anchor*, which refers to the output **Sapling** *treestate* of a previous *block*. It also reveals a *nullifier*, which allows detection of double-spends as described in §3.8 ‘*Nullifier Sets*’ on p. 17.

Non-normative note: Interstitial *treestates* are not necessary for **Sapling**, because a *Spend transfer* in a given *transaction* cannot spend any of the *shielded outputs* of the same *transaction*. This is not an onerous restriction because, unlike **Sprout** where each *JoinSplit transfer* must balance individually, in **Sapling** it is only necessary for the whole *transaction* to balance.

Consensus rules:

- The *transaction* **MUST** balance as speciZed in §4.12 ‘*Balance and Binding Signature (Sapling)*’ on p. 36.
- The *anchor* of each *Spend description* **MUST** refer to some earlier *block*’s Znal **Sapling** *treestate*.

3.7 Note Commitment Trees



A *note commitment tree* is an *incremental Merkle tree* of Zxed depth used to store *note commitments* that *Join-Split transfers* or *Spend transfers* produce. Just as the *unspent transaction output set* (UTXO set) used in **Bitcoin**, it is used to express the existence of value and the capability to spend it. However, unlike the UTXO set, it is *not* the job of this tree to protect against double-spending, as it is append-only.

A *root* of a *note commitment tree* is associated with each *treestate* (§3.4 ‘*Transactions and Treestates*’ on p. 14).

Each *node* in the *incremental Merkle tree* is associated with a *hash value* of size $A_{\text{MerkleSprout}}$ or $A_{\text{MerkleSapling}}$ bits. The *layer* numbered h , counting from *layer 0* at the *root*, has 2^h *nodes* with *indices* 0 to $2^h - 1$ inclusive. The *hash value* associated with the *node* at *index* i in *layer* h is denoted M^h_i .

The *index* of a *note*’s *commitment* at the leafmost layer ($\text{MerkleDepth}^{\text{Sprout.Sapling}}$) is called its *note position*.

3.8 Nulliber Sets

Each *full validator* maintains a *nulliber set* logically associated with each *treestate*. As valid *transactions* containing *JoinSplit transfers* or *Spend transfers* are processed, the *nullibers* revealed in *JoinSplit descriptions* and *Spend descriptions* are inserted into the *nulliber set* associated with the new *treestate*. *Nullibers* are enforced to be unique within a *valid block chain*, in order to prevent double-spends.

Consensus rule: A *nulliber* **MUST NOT** repeat either within a *transaction*, or across *transactions* in a *valid block chain*. **Sprout** and **Sapling** *nullibers* are considered disjoint, even if they have the same bitpattern.

3.9 Block Subsidy and Founders' Reward

Like **Bitcoin**, **bitzec** creates currency when *blocks* are mined. The value created on mining a *block* is called the *block subsidy*. It is composed of a *miner subsidy* and a *Founders' Reward*. As in **Bitcoin**, the miner of a *block* also receives *transaction fees*.

The calculations of the *block subsidy*, *miner subsidy*, and *Founders' Reward* depend on the *block height*, as deZned in §3.3 'The Block Chain' on p. 14.

These calculations are described in §7.7 'Calculation of Block Subsidy and Founders' Reward' on p. 87.

3.10 Coinbase Transactions

The *Zrst* (and only the *Zrst*) *transaction* in a *block* is a *coinbase transaction*, which collects and spends any *miner subsidy* and *transaction fees* paid by *transactions* included in this *block*. The *coinbase transaction* **MUST** also pay the *Founders' Reward* as described in §7.8 'Payment of Founders' Reward' on p. 88.

4 Abstract Protocol

4.1 Abstract Cryptographic Schemes

4.1.1 Hash Functions

Let $\text{MerkleDepth}^{\text{Sprout}}$, $A_{\text{MerkleSprout}}$, $\text{MerkleDepth}^{\text{Sapling}}$, $A_{\text{MerkleSapling}}$, A_{ivk} , A_d , A_{Seed} , $A_{\text{PRFSprout}}$, A_{hSig} , and N^{old} be as deZned in §5.3 'Constants' on p. 49.

Let J , $J^{(r)}$, $J^{(r)*}$, r_J , and A_J be as deZned in §5.4.8.3 'Jubjub' on p. 67.

The functions $\text{MerkleCRH}^{\text{Sprout}} : \{0 \dots \text{MerkleDepth}^{\text{Sprout}} - 1\} \times B^{[A_{\text{MerkleSprout}}]} \times B^{[A_{\text{MerkleSprout}}]} \rightarrow B^{[A_{\text{MerkleSprout}}]}$ and (for **Sapling**), $\text{MerkleCRH}^{\text{Sapling}} : \{0 \dots \text{MerkleDepth}^{\text{Sapling}} - 1\} \times B^{[A_{\text{MerkleSapling}}]} \times B^{[A_{\text{MerkleSapling}}]} \rightarrow B^{[A_{\text{MerkleSapling}}]}$ are *hash functions* used in §4.8 'Merkle path validity' on p. 34. $\text{MerkleCRH}^{\text{Sapling}}$ is collision-resistant on all its arguments, and $\text{MerkleCRH}^{\text{Sprout}}$ is collision-resistant except on its *Zrst* argument. Both of these functions are instantiated in §5.4.1.3 'Merkle Tree Hash Function' on p. 51.

$\text{hSigCRH} : B^{[A_{\text{Seed}}]} \times B^{[A_{\text{PRFSprout}}]}[N^{\text{old}}] \times \text{JoinSplitSig.Public} \rightarrow B^{[A_{\text{hSig}}]}$ is a collision-resistant *hash function* used in §4.3 'JoinSplit Descriptions' on p. 29. It is instantiated in §5.4.1.4 ' h_{Sig} Hash Function' on p. 52.

$\text{EquiHashGen} : (n : N^*) \times N^* \times B^{[N]} \times N^* \rightarrow B^{[n]}$ is another *hash function*, used in §7.6.1 'EquiHash' on p. 85 to generate input to the EquiHash solver. The *Zrst* two arguments, representing the EquiHash parameters n and k , are written subscripted. It is instantiated in §5.4.1.9 'EquiHash Generator' on p. 56.

$\text{CRH}^{\text{ivk}} : B^{[A_J]} \times B^{[A_J]} \rightarrow \{0 \dots 2^{A_{\text{ivk}}} - 1\}$ is a collision-resistant *hash function* used in §4.2.2 '**Sapling** Key Components' on p. 27 to derive an *incoming viewing key* for a **Sapling** shielded payment address. It is also used in the *Spend statement* (§4.15.2 'Spend Statement (**Sapling**)' on p. 41) to conZrm use of the correct keys for the *note* being spent. It is instantiated in §5.4.1.5 ' CRH^{ivk} Hash Function' on p. 52.

MixingPedersenHash: $J \times \{0 \dots r_J - 1\} \rightarrow J$ is a *hash function* used in §4.14 ‘*Note Commitments and Nullifiers*’ on p. 39 to derive the unique ρ value for a **Sapling** note. It is also used in the *Spend statement* to constrain use of the correct ρ value as an input to *nullifier* derivation. It is instantiated in §5.4.1.8 ‘*Mixing Pedersen Hash Function*’ on p. 55.

DiversifyHash: $B^{[Ad]} \rightarrow J^{(r)*}$ is a *hash function* instantiated in §5.4.1.6 ‘*DiversifyHash Hash Function*’ on p. 52, and satisfying the Unlinkability security property described in that section. It is used to derive a *diversified base* from a *diversifier* in §4.2.2 ‘**Sapling** Key Components’ on p.27.

4.1.2 Pseudo Random Functions

PRF_x is a *Pseudo Random Function* keyed by x .

Let $A_{sk}, A_\phi, A_{hSig}, A_{PRFSprout}, A_{sk}, A_{ovk}, A_{PRFexpand}, A_{PRFntSapling}, N^{old}$, and N^{new} be as defined in §5.3 ‘*Constants*’ on p. 49.

Let A_J and $J^{(r)}$ be as defined in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Let Sym be as defined in §5.4.3 ‘*Authenticated One-Time Symmetric Encryption*’ on p. 57.

For **Sprout**, four independent PRF_x are needed:

PRF^{sprout}	: $B^{[A_{sk}]} \times BY$	$\rightarrow B^{[A_{PRFSprout}]}$
PRF^{nt}	: $B^{[A_{sk}]} \times B^{[A_{PRFSprout}]}$	$\rightarrow B^{[A_{PRFSprout}]}$
PRF^{pk}	: $B^{[A_{sk}]} \times \{1..N^{old}\} \times B^{[A_{hSig}]}$	$\rightarrow B^{[A_{PRFSprout}]}$
PRF^ρ	: $B^{[A_\phi]} \times \{1..N^{new}\} \times B^{[A_{hSig}]}$	$\rightarrow B^{[A_{PRFSprout}]}$

These are used in §4.15.1 ‘*JoinSplit Statement (Sprout)*’ on p. 40; PRF^{addr} is also used to derive a *shielded payment address* from a *spending key* in §4.2.1 ‘**Sprout** Key Components’ on p. 27.

For **Sapling**, three additional PRF_x are needed:

PRF^{expand}	: $B^{[A_{sk}]} \times BY^{[N]}$	$\rightarrow BY^{[A_{PRFexpand}/8]}$
PRF^{ock}	: $BY^{[A_{ovk}/8]} \times BY^{[A_J/8]} \times BY^{[A_J/8]} \times BY^{[A_J/8]}$	$\rightarrow Sym.K$
$PRF^{ntSapling}$: $J^{(r)} \times B^{[A_J]}$	$\rightarrow B^{[A_{PRFntSapling}]}$

PRF^{expand} is used in §4.2.2 ‘**Sapling** Key Components’ on p. 27.

PRF^{ock} is used in §4.17 ‘*In-band secret distribution (Sapling)*’ on p. 44.

$PRF^{ntSapling}$ is used in §4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41.

All of these *Pseudo Random Functions* are instantiated in §5.4.2 ‘*Pseudo Random Functions*’ on p. 56.

Security requirements:

- Security definitions for *Pseudo Random Functions* are given in [BDJR2000, section 4].
- In addition to being *Pseudo Random Functions*, it is required that PRF^{nt} , PRF^{addr} , PRF^ρ , and $PRF^{ntSapling}$ be collision-resistant across all x — i.e. finding $(x, y) \neq (x', y')$ such that $PRF_x^x(y) = PRF_{x'}^x(y')$ should not be feasible, and similarly for PRF^{addr} and PRF^ρ and $PRF^{ntSapling}$.

Non-normative note: PRF^{nt} was called PRF^{sn} in Zerocash [BCGGMTV2014].

4.1.3 Authenticated One-Time Symmetric Encryption

Let Sym be an *authenticated one-time symmetric encryption scheme* with keyspace Sym.K , encrypting plaintexts in Sym.P to produce ciphertexts in Sym.C .

$\text{Sym.Encrypt} : \text{Sym.K} \times \text{Sym.P} \rightarrow \text{Sym.C}$ is the encryption algorithm.

$\text{Sym.Decrypt} : \text{Sym.K} \times \text{Sym.C} \rightarrow \text{Sym.P} \cup \{\perp\}$ is the decryption algorithm, such that for any $K \in \text{Sym.K}$ and $P \in \text{Sym.P}$, $\text{Sym.Decrypt}_K(\text{Sym.Encrypt}_K(P)) = P$. \perp is used to represent the decryption of an invalid ciphertext.

Security requirement: Sym must be one-time (INT-CTXT \wedge IND-CPA)-secure [BN2007]. “One-time” here means that an honest protocol participant will almost surely encrypt only one message with a given key; however, the adversary may make many adaptive chosen ciphertext queries for a given key.

4.1.4 Key Agreement

A *key agreement scheme* is a cryptographic protocol in which two parties agree a shared secret, each using their private key and the other party’s public key.

A *key agreement scheme* KA defines a type of public keys KA.Public , a type of private keys KA.Private , and a type of shared secrets KA.SharedSecret . *Optionally, it also defines a type $\text{KA.PublicPrimeOrder} \subseteq \text{KA.Public}$.*

Optional: Let $\text{KA.FormatPrivate} : \mathcal{B}^{[\text{APRFSprout}]} \rightarrow \text{KA.Private}$ be a function to convert a bit string of length APRFSprout to a KA private key.

Let $\text{KA.DerivePublic} : \text{KA.Private} \times \text{KA.Public} \rightarrow \text{KA.Public}$ be a function that derives the KA public key corresponding to a given KA private key and base point.

Let $\text{KA.Agree} : \text{KA.Private} \times \text{KA.Public} \rightarrow \text{KA.SharedSecret}$ be the agreement function.

Optional: Let $\text{KA.Base} : \text{KA.Public}$ be a public base point.

Note: The range of KA.DerivePublic may be a strict subset of KA.Public .

Security requirements:

- KA.FormatPrivate must preserve sufficient entropy from its input to be used as a secure KA private key.
- The key agreement and the KDF defined in the next section must together satisfy a suitable adaptive security assumption along the lines of [Bernstein2006, section 3] or [ABR1999, Definition 3].

More precise formalization of these requirements is beyond the scope of this specification.

4.1.5 Key Derivation

A *Key Derivation Function* is defined for a particular *key agreement scheme* and *authenticated one-time symmetric encryption scheme*; it takes the shared secret produced by the key agreement and additional arguments, and derives a key suitable for the encryption scheme.

The inputs to the *Key Derivation Function* differ between the **Sprout** and **Sapling** KDFs:

$\text{KDF}^{\text{Sprout}}$ takes as input an output index in $\{1..N^{\text{new}}\}$, the value h_{Sig} , the shared Diffie-Hellman secret sharedSecret , the ephemeral public key epk , and the recipient’s public *transmission key* pk_{enc} . It is suitable for use with $\text{KA}^{\text{Sprout}}$ and derives keys for Sym.Encrypt .

$$\text{KDF}^{\text{Sprout}} : \{1..N^{\text{new}}\} \times \mathcal{B}^{[h_{\text{Sig}}]} \times \text{KA}^{\text{Sprout}}.\text{SharedSecret} \times \text{KA}^{\text{Sprout}}.\text{Public} \times \text{KA}^{\text{Sprout}}.\text{Public} \rightarrow \text{Sym.K}$$

$\text{KDF}^{\text{Sapling}}$ takes as input the shared Diffie-Hellman secret sharedSecret and the ephemeral public key epk . (It does not have inputs taking the place of the output index, h_{Sig} , or pk_{enc} .) It is suitable for use with $\text{KA}^{\text{Sapling}}$ and derives keys for Sym.Encrypt .

$$\text{KDF}^{\text{Sapling}} : \text{KA}^{\text{Sapling}}.\text{SharedSecret} \times \text{KA}^{\text{Sapling}}.\text{Public} \rightarrow \text{Sym.K}$$

Security requirements:

- The asymmetric encryption scheme in §4.16 ‘*In-band secret distribution (**Sprout**)*’ on p.43, constructed from KA^{Sprout} , KDF^{Sprout} and Sym , is required to be IND-CCA2-secure and *key-private*.
- The asymmetric encryption scheme in §4.17 ‘*In-band secret distribution (**Sapling**)*’ on p. 44, constructed from KA^{Sapling} , KDF^{Sapling} and Sym , is required to be IND-CCA2-secure and *key-private*.

Key privacy is deZned in [BBDP2001].

4.1.6 Signature

A signature scheme Sig deZnes:

- a type of signing keys $Sig.Private$;
- a type of verifying keys $Sig.Public$;
- a type of messages $Sig.Message$;
- a type of signatures $Sig.Signature$;
- a randomized signing key generation algorithm $Sig.GenPrivate : () \xrightarrow{R} Sig.Private$;
- an injective verifying key derivation algorithm $Sig.DerivePublic : Sig.Private \rightarrow Sig.Public$;
- a randomized signing algorithm $Sig.Sign : Sig.Private \times Sig.Message \xrightarrow{R} Sig.Signature$;
- a verifying algorithm $Sig.Verify : Sig.Public \times Sig.Message \times Sig.Signature \rightarrow B$;

such that for any signing key $sk \xleftarrow{R} Sig.GenPrivate()$ and corresponding verifying key $vk = Sig.DerivePublic(sk)$, and any $m : Sig.Message$ and $s : Sig.Signature \xleftarrow{R} Sig.Sign_{sk}(m)$, $Sig.Verify_{vk}(m, s) = 1$.

bitzec uses **four** signature schemes:

- one used for signatures that can be veriZed by script operations such as `OP_CHECKSIG` and `OP_CHECKMULTISIG` as in **Bitcoin**;
- one called `JoinSplitSig` (instantiated in §5.4.5 ‘*JoinSplit Signature*’ on p. 59), which is used to sign *transactions* that contain at least one *JoinSplitdescription*;
- [**Sapling** onward] one called `SpendAuthSig` (instantiated in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62) which is used to sign authorizations of *Spend transfers*;
- [**Sapling** onward] one called `BindingSig` (instantiated in §5.4.6.2 ‘*Binding Signature*’ on p. 62), which is used to enforce balance of *Spend transfers* and *Output transfers*, and to prevent their replay across *transactions*.

The following security property is needed for `JoinSplitSig` and `BindingSig`. Security requirements for `SpendAuthSig` are deZned in the next section, §4.1.6.1 ‘*Signature with Re-Randomizable Keys*’ on p. 21. An additional requirement for `BindingSig` is deZned in §4.1.6.2 ‘*Signature with Private Key to Public Key Homomorphism*’ on p. 22.

Security requirement: `JoinSplitSig` and `BindingSig` must be Strongly Unforgeable under (non-adaptive) Chosen Message Attack (SU-CMA), as deZned for example in [BDEHR2011, DeZnition 6].⁴ This allows an adversary to obtain signatures on chosen messages, and then requires it to be infeasible for the adversary to forge a previously unseen valid (message, signature) pair without access to the signing key.

⁴The scheme deZned in that paper was attacked in [LM2017], but this has no impact on the applicability of the deZnition.

Non-normative notes:

- We need separate signing key generation and verifying key derivation algorithms, rather than the more conventional combined key pair generation algorithm $\text{Sig.Gen} : \mathcal{R} \rightarrow \text{Sig.Private} \times \text{Sig.Public}$, to support the key derivation in §4.2.2 ‘**Sapling** Key Components’ on p. 27. This also simplifies some aspects of the definitions of *signature schemes* with additional features in §4.1.6.1 ‘*Signature with Re-Randomizable Keys*’ on p. 21 and §4.1.6.2 ‘*Signature with Private Key to Public Key Homomorphism*’ on p. 22.
- A fresh signature key pair is generated for each *transaction* containing a *JoinSplit description*. Since each key pair is only used for one signature (see §4.10 ‘*Non-malleability (Sprout)*’ on p. 35), a one-time signature scheme would suffice for *JoinSplitSig*. This is also the reason why only security against *non-adaptive* chosen message attack is needed. In fact the instantiation of *JoinSplitSig* uses a scheme designed for security under adaptive attack even when multiple signatures are signed under the same key.
- [Sapling onward] The same remarks as above apply to *BindingSig*, except that the key is derived from the randomness of *value commitments*. This results in the same distribution as of freshly generated key pairs, for each *transaction* containing *Spend descriptions* or *Output descriptions*.
- SU-CMA security requires it to be infeasible for the adversary, not knowing the private key, to forge a distinct signature on a previously seen message. That is, *JoinSplit signatures* and *binding signatures* are intended to be nonmalleable in the sense of [BIP-62].

4.1.6.1 Signature with Re-Randomizable Keys

A *signature scheme with re-randomizable keys* *Sig* is a *signature scheme* that additionally defines:

- a type of randomizers Sig.Random ;
- a randomizer generator $\text{Sig.GenRandom} : \mathcal{R} \rightarrow \text{Sig.Random}$;
- a private key randomization algorithm $\text{Sig.RandomizePrivate} : \text{Sig.Random} \times \text{Sig.Private} \rightarrow \text{Sig.Private}$;
- a public key randomization algorithm $\text{Sig.RandomizePublic} : \text{Sig.Random} \times \text{Sig.Public} \rightarrow \text{Sig.Public}$;
- a distinguished “identity” randomizer $\text{O}_{\text{Sig.Random}} : \text{Sig.Random}$

such that:

- for any $\alpha : \text{Sig.Random}$, $\text{Sig.RandomizePrivate}_{\alpha} : \text{Sig.Private} \rightarrow \text{Sig.Private}$ is injective and easily invertible;
- $\text{Sig.RandomizePrivate}_{\text{O}_{\text{Sig.Random}}}$ is the identity function on Sig.Private .
- for any $\text{sk} : \text{Sig.Private}$,
 $\text{Sig.RandomizePrivate}(\alpha, \text{sk}) : \mathcal{R} \xrightarrow{\text{Sig.GenRandom}} \text{Sig.Private}$
is identically distributed to $\text{Sig.GenPrivate}()$.
- for any $\text{sk} : \text{Sig.Private}$ and $\alpha : \text{Sig.Random}$,
 $\text{Sig.RandomizePublic}(\alpha, \text{Sig.DerivePublic}(\text{sk})) = \text{Sig.DerivePublic}(\text{Sig.RandomizePrivate}(\alpha, \text{sk}))$.

The following security requirement for such *signature schemes* is based on that given in [FKMSSS2016, section 3]. Note that we require Strong Unforgeability with Re-randomized Keys, not Existential Unforgeability with Re-randomized Keys (the latter is called “Unforgeability under Re-randomized Keys” in [FKMSSS2016, Definition 8]). Unlike the case for *JoinSplitSig*, we require security under adaptive chosen message attack with multiple messages signed using a given key. (Although each *note* uses a different re-randomized key pair, the same original key pair can be re-randomized for multiple *notes*, and also it can happen that multiple *transactions* spending the same *note* are revealed to an adversary.)

Security requirement: Strong Unforgeability with Re-randomized Keys under adaptive Chosen Message Attack (SURK-CMA)

For any $sk \in \text{Sig.Private}$, let

$O_{sk} : \text{Sig.Message} \times \text{Sig.Random} \rightarrow \text{Sig.Signature}$

be a signing oracle with state $Q \in \text{Sig.Message} \times \text{Sig.Signature}$ initialized to $\{\}$ that records queried messages and corresponding signatures.

```

 $O_{sk} := \text{var } Q \leftarrow \{\}$  in  $(m \in \text{Sig.Message}, \alpha \in \text{Sig.Random}) \rightarrow$ 
  let  $\sigma = \text{Sig.Sign}_{\text{Sig.RandomizePrivate}(\alpha, sk)}(m)$ 
   $Q \leftarrow Q \cup \{(m, \sigma)\}$ 
  return  $\sigma \in \text{Sig.Signature}$ .

```

For random $sk \leftarrow \text{Sig.GenPrivate}()$ and $vk = \text{Sig.DerivePublic}(sk)$, it must be infeasible for an adversary given vk and a new instance of O_{sk} to find (m', σ', α') such that $\text{Sig.Verify}_{\text{Sig.RandomizePublic}(\alpha', vk)}(m', \sigma') = 1$ and $(m', \sigma') \notin O_{sk}.Q$.

Non-normative notes:

- The randomizer and key arguments to $\text{Sig.RandomizePrivate}$ and $\text{Sig.RandomizePublic}$ are swapped relative to [FKMSSS2016, section 3].
- The requirement for the identity randomizer $O_{\text{Sig.Random}}$ simplifies the definition of SURK-CMA by removing the need for two oracles (because the oracle for original keys, called O_1 in [FKMSSS2016], is a special case of the oracle for randomized keys).
- Since $\text{Sig.RandomizePrivate}(\alpha, sk) : \alpha \leftarrow \text{Sig.Random}$ has an identical distribution to $\text{Sig.GenPrivate}()$, and since Sig.DerivePublic is a deterministic function, the combination of a re-randomized public key and signature(s) under that key do not reveal the key from which it was re-randomized.
- Since $\text{Sig.RandomizePrivate}_\alpha$ is injective and easily invertible, knowledge of $\text{Sig.RandomizePrivate}(\alpha, sk)$ and α implies knowledge of sk .

4.1.6.2 Signature with Private Key to Public Key Homomorphism

A signature scheme with private key to public key homomorphism Sig is a signature scheme that additionally defines:

- an abelian group on private keys, with operation $\boxplus : \text{Sig.Private} \times \text{Sig.Private} \rightarrow \text{Sig.Private}$ and identity O_{\boxplus} ;
- an abelian group on public keys, with operation $\boxplus : \text{Sig.Public} \times \text{Sig.Public} \rightarrow \text{Sig.Public}$ and identity O_{\boxplus} .

such that for any $sk_{1,2} \in \text{Sig.Private}$, $\text{Sig.DerivePublic}(sk_1 \boxplus sk_2) = \text{Sig.DerivePublic}(sk_1) \boxplus \text{Sig.DerivePublic}(sk_2)$.

In other words, Sig.DerivePublic is an injective homomorphism from the private key group to the public key group.

For $N \in \mathbb{N}^+$,

- $\boxplus_{i=1}^N sk_i$ means $sk_1 \boxplus sk_2 \boxplus \dots \boxplus sk_N$;
- $\boxplus_{i=1}^N vk_i$ means $vk_1 \boxplus vk_2 \boxplus \dots \boxplus vk_N$.

When $N = 0$ these yield the appropriate group identity, i.e. $\boxplus_{i=1}^0 sk_i = O_{\boxplus}$ and $\boxplus_{i=1}^0 vk_i = O_{\boxplus}$.

$\boxplus sk$ means the private key such that $(\boxplus sk) \boxplus sk = O_{\boxplus}$, and $sk_1 \boxplus sk_2$ means $sk_1 \boxplus (\boxplus sk_2)$.

$\boxplus vk$ means the public key such that $(\boxplus vk) \boxplus vk = O_{\boxplus}$, and $vk_1 \boxplus vk_2$ means $vk_1 \boxplus (\boxplus vk_2)$.

With a change of notation from μ to Sig.DerivePublic , \boxplus to \boxplus , and \boxplus to \boxplus , this is similar to the definition of a “Signature with Secret Key to Public Key Homomorphism” in [DS2016, Definition 13], except for an additional requirement for the homomorphism to be injective.

Security requirement: For any $sk_1 \in \text{Sig.Private}$, and an unknown $sk_2 \xleftarrow{R} \text{Sig.GenPrivate}()$ chosen independently of sk_1 , the distribution of $sk_1 \boxplus sk_2$ is computationally indistinguishable from that of $\text{Sig.GenPrivate}()$. (Since \boxplus is an abelian group operation, this implies that for $n \in \mathbb{N}^+$, $\boxplus_{i=1}^n sk_i$ is computationally indistinguishable from $\text{Sig.GenPrivate}()$ when at least one of $sk_{1..n}$ is unknown.)

4.1.7 Commitment

A *commitment scheme* is a function that, given a *commitment trapdoor* generated at random and an input, can be used to commit to the input in such a way that:

- no information is revealed about it without the *trapdoor* (“*hiding*”),
- given the *trapdoor* and input, the commitment can be veriZed to “*open*” to that input and no other (“*binding*”).

A *commitment scheme* COMM deZnes a type of inputs COMM.Input , a type of commitments COMM.Output , a type of *commitment trapdoors* COMM.Trapdoor , and a trapdoor generator $\text{COMM.GenTrapdoor}() \xrightarrow{R} \text{COMM.Trapdoor}$.

Let $\text{COMM} : \text{COMM.Trapdoor} \times \text{COMM.Input} \rightarrow \text{COMM.Output}$ be a function satisfying the following security requirements.

Security requirements:

- **Computational hiding:** For all $x, x^r \in \text{COMM.Input}$, the distributions $\{ \text{COMM}_r(x) \mid r \xleftarrow{R} \text{COMM.GenTrapdoor}() \}$ and $\{ \text{COMM}_r(x^r) \mid r \xleftarrow{R} \text{COMM.GenTrapdoor}() \}$ are computationally indistinguishable.
- **Computational binding:** It is infeasible to Znd $x, x^r \in \text{COMM.Input}$ and $r, r^r \in \text{COMM.Trapdoor}$ such that $x \neq x^r$ and $\text{COMM}_r(x) = \text{COMM}_{r^r}(x)$.

Notes:

- COMM.GenTrapdoor need not produce the uniform distribution on COMM.Trapdoor . In that case, it is incorrect to choose a trapdoor from the latter distribution.
- If it were only feasible to Znd $x \in \text{COMM.Input}$ and $r, r^r \in \text{COMM.Trapdoor}$ such that $r \neq r^r$ and $\text{COMM}_r(x) = \text{COMM}_{r^r}(x)$, this would not contradict the computational binding security requirement. (In fact, this is feasible for $\text{NoteCommit}^{\text{Sprout}}$ and ValueCommit because trapdoors are equivalent modulo r_J , and the range of a trapdoor for those algorithms is $\{0 \dots 2^{A_{\text{scalar}}} - 1\}$ where $2^{A_{\text{scalar}}} > r_J$.)

Let A_{rcm} , $A_{\text{MerkleSprout}}$, $A_{\text{PRFSprout}}$, and A_{value} be as deZned in §5.3 ‘*Constants*’ on p. 49.

DeZne $\text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor} := B^{[A_{\text{rcm}}]}$ and $\text{NoteCommit}^{\text{Sprout}}.\text{Output} := B^{[A_{\text{MerkleSprout}}]}$.

Sprout uses a *note commitment scheme*

$$\text{NoteCommit}^{\text{Sprout}} : \text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor} \times B^{[A_{\text{PRFSprout}}]} \times \{0 \dots 2^{A_{\text{value}}} - 1\} \times B^{[A_{\text{PRFSprout}}]} \rightarrow \text{NoteCommit}^{\text{Sprout}}.\text{Output},$$

instantiated in §5.4.7.1 ‘**Sprout** Note Commitments’ on p. 62.

Let A_{scalar} be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let $J^{(r)}$ and r_J be as deZned in §5.4.8.3 ‘*Jubjub*’ on p. 67.

DeZne:

$$\begin{aligned} \text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor} &:= \{0 \dots 2^{A_{\text{scalar}}} - 1\} \text{ and } \text{NoteCommit}^{\text{Sprout}}.\text{Output} := J; \\ \text{ValueCommit}.\text{Trapdoor} &:= \{0 \dots 2^{A_{\text{scalar}}} - 1\} \text{ and } \text{ValueCommit}.\text{Output} := J. \end{aligned}$$

Sapling uses two additional commitment schemes:

$$\begin{aligned} \text{NoteCommit}^{\text{Sapling}} : \text{NoteCommit}^{\text{Sapling}}.\text{Trapdoor} \times \mathbb{B}^{[A_J]} \times \mathbb{B}^{[A_J]} \times \{0 \dots 2^{A_{\text{value}}} - 1\} &\rightarrow \text{NoteCommit}^{\text{Sapling}}.\text{Output} \\ \text{ValueCommit} : \text{ValueCommit}.\text{Trapdoor} \times \left[-\frac{r_J-1}{2} \dots \frac{r_J-1}{2} \right] &\rightarrow \text{ValueCommit}.\text{Output} \end{aligned}$$

$\text{NoteCommit}^{\text{Sapling}}$ is instantiated in §5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63, and ValueCommit is instantiated in §5.4.7.3 ‘*Homomorphic Pedersen commitments*’ on p. 63.

Non-normative note: $\text{NoteCommit}^{\text{Sapling}}$ and ValueCommit always return points in the subgroup $\mathbb{J}^{(r)}$. However, we declare the type of these commitment outputs to be \mathbb{J} because they are not directly checked to be in the subgroup when ValueCommit outputs appear in *Spend descriptions* and *Output descriptions*, or when the cmu Zeld derived from a $\text{NoteCommit}^{\text{Sapling}}$ appears in an *Output description*.

4.1.8 Represented Group

A *represented group* \mathbb{G} consists of:

- a subgroup order parameter $r_{\mathbb{G}} : \mathbb{N}^+$, which must be prime;
- a cofactor parameter $h_{\mathbb{G}} : \mathbb{N}^+$;
- a group \mathbb{G} of order $h_{\mathbb{G}} \cdot r_{\mathbb{G}}$, written additively with operation $+$: $\mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}$, and additive identity $\mathbb{O}_{\mathbb{G}}$;
- a bit-length parameter $A_{\mathbb{G}} : \mathbb{N}$;
- a representation function $\text{repr}_{\mathbb{G}} : \mathbb{G} \rightarrow \mathbb{B}^{[A_{\mathbb{G}}]}$ and an abstraction function $\text{abst}_{\mathbb{G}} : \mathbb{B}^{[A_{\mathbb{G}}]} \rightarrow \mathbb{G} \cup \{\perp\}$, such that $\text{abst}_{\mathbb{G}}$ is the left inverse of $\text{repr}_{\mathbb{G}}$, i.e. for all $P \in \mathbb{G}$, $\text{abst}_{\mathbb{G}}(\text{repr}_{\mathbb{G}}(P)) = P$, and for all S not in the image of $\text{repr}_{\mathbb{G}}$, $\text{abst}_{\mathbb{G}}(S) = \perp$.

$\text{DeZne } \mathbb{G}^{(r)}$ as the order- $r_{\mathbb{G}}$ subgroup of \mathbb{G} , which is called a *represented subgroup*. Note that this includes $\mathbb{O}_{\mathbb{G}}$. For the set of points of order $r_{\mathbb{G}}$ (which excludes $\mathbb{O}_{\mathbb{G}}$), we write $\mathbb{G}^{(r)*}$.

$$\text{DeZne } \mathbb{G}^{(r)} := \{\text{repr}_{\mathbb{G}}(P) : \mathbb{B}^{[A_{\mathbb{G}}]} \mid P \in \mathbb{G}^{(r)}\}.$$

For $tt : \mathbb{G}$ we write $-tt$ for the negation of tt , such that $(-tt) + tt = \mathbb{O}_{\mathbb{G}}$. We write $tt - H$ for $tt + (-H)$.

We also extend the \sum notation to addition on groupelements.

For $tt : \mathbb{G}$ and $k : \mathbb{Z}$ we write $[k] tt$ for scalar multiplication on the group, i.e.

$$[k] tt := \begin{cases} \sum_{i=1}^k tt, & \text{if } k \geq 0 \\ \sum_{i=1}^{-k} (-tt), & \text{otherwise.} \end{cases}$$

For $tt : \mathbb{G}$ and $a : \mathbb{F}_r$, we may also write $[a] tt$ meaning $[a \bmod r_{\mathbb{G}}] tt$ as deZned above. (This variant is not deZned for Zelds other than $\mathbb{F}_{r_{\mathbb{G}}}$.)

4.1.9 Hash Extractor

A *hash extractor* for a *represented group* \mathbb{G} is a function $\text{Extract}_{\mathbb{G}^{(r)}} : \mathbb{G}^{(r)} \rightarrow \mathcal{I}$ for some type \mathcal{I} , such that $\text{Extract}_{\mathbb{G}^{(r)}}$ is injective on $\mathbb{G}^{(r)}$ (the subgroup of \mathbb{G} of order $r_{\mathbb{G}}$).

Note: Unlike the representation function $\text{repr}_{\mathbb{G}}$, $\text{Extract}_{\mathbb{G}^{(r)}}$ need not have an efficiently computable left inverse.

4.1.10 Group Hash

Given a *represented subgroup* $G^{(r)}$, a family of group hashes into $G^{(r)}$, $\text{GroupHash}^{G^{(r)}}$, consists of:

- a type GroupHash.URSType of *Uniform Random Strings*;
- a type GroupHash.Input of inputs;
- a function $\text{GroupHash}^{G^{(r)}} : \text{GroupHash.URSType} \times \text{GroupHash.Input} \rightarrow G^{(r)}$.

In §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69, we instantiate a family of group hashes into the *Jubjub curve* deZned by §5.4.8.3 ‘*Jubjub*’ on p. 67.

Security requirement: For a randomly selected $\text{URS} : \text{GroupHash.URSType}$, it must be reasonable to model $\text{GroupHash}_{\text{URS}}^{G^{(r)}}$ (restricted to inputs for which it does not return \perp) as a random oracle.

Non-normative notes:

- $\text{GroupHash}^{J^{(r)*}}$ is used to obtain generators of the *Jubjub curve* for various purposes: the bases G and H used in **Sapling** key generation, the *Pedersen hash* deZned in §5.4.1.7 ‘*Pedersen Hash Function*’ on p. 53, and the commitment schemes deZned in §5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63 and in §5.4.7.3 ‘*Homomorphic Pedersen commitments*’ on p. 63.

The security property needed for these uses can alternatively be deZned in the standard model as follows:

Discrete Logarithm Independence: For a randomly selected member $\text{GroupHash}_{\text{URS}}^{G^{(r)}}$ of the family, it is infeasible to find a sequence of *distinct* inputs $m_{1..n} : \text{GroupHash.Input}^{J^{(r)*}}$ and a sequence of nonzero $x_{1..n} : \mathbb{F}_G^{J^{(r)*}}$

such that $\sum_{i=1}^n [x_i] \text{GroupHash}_{\text{URS}}^{G^{(r)}}(m_i) = \mathbf{0}_G$.

- Under the Discrete Logarithm assumption on $G^{(r)}$, a random oracle almost surely satisfies Discrete Logarithm Independence.
- Discrete Logarithm Independence implies collision resistance, since a collision (m_1, m_2) for $\text{GroupHash}_{\text{URS}}^{G^{(r)}}$ trivially gives a discrete logarithm relation with $x_1 = 1$ and $x_2 = -1$. It is in fact stronger than collision resistance.
- $\text{GroupHash}^{J^{(r)*}}$ is also used to instantiate **DiversifyHash** in §5.4.1.6 ‘*DiversifyHash Hash Function*’ on p. 52. We do not know how to prove the Unlinkability property deZned in that section in the standard model, but in a model where $\text{GroupHash}^{J^{(r)*}}$ (restricted to inputs for which it does not return \perp) is taken as a random oracle, it is implied by the Decisional Diffie-Hellman assumption on $J^{(r)}$.
- URS is a *Uniform Random String*; we choose it verifiably at random (see §5.9 ‘*Randomness Beacon*’ on p. 76), after fixing the concrete group hash algorithm to be used. This mitigates the possibility that the group hash algorithm could have been backdoored.

4.1.11 Represented Pairing

A *represented pairing* P consists of:

- a group order parameter $r_P : \mathbb{N}^+$ which must be prime;
- two *represented subgroups* $P_{1,2}^{(r)}$ both of order r_P ;
- a group $P_T^{(r)}$ of order r_P , written multiplicatively with operation $\cdot : P_T^{(r)} \times P_T^{(r)} \rightarrow P_T^{(r)}$ and group identity $\mathbf{1}_P$;
- three generators $P_{1,2,T}$ of $P_{1,2,T}^{(r)}$ respectively;
- a pairing function $\hat{e}_P : P_1^{(r)} \times P_2^{(r)} \rightarrow P_T^{(r)}$ satisfying:

- (Bilinearity) for all $a, b : \mathbb{F}_r$, $P : P_1$, and $Q : P_2$, $\hat{e}_P([a]P, [b]Q) = \hat{e}_P(P, Q)^{ab}$; and
- (Nondegeneracy) there does not exist $P : P_1^{(r)*}$ such that for all $Q : P_2^{(r)}$, $\hat{e}_P(P, Q) = \mathbf{1}_P$.

4.1.12 Zero-Knowledge Proving System

A *zero-knowledge proving system* is a cryptographic protocol that allows proving a particular *statement*, dependent on *primary* and *auxiliary inputs*, in zero knowledge — that is, without revealing information about the *auxiliary inputs* other than that implied by the *statement*. The type of *zero-knowledge proving system* needed by **bitzec** is a *preprocessing zk-SNARK*.

A *preprocessing zk-SNARK* instance **ZK deZnes**:

- a type of *zero-knowledge proving keys*, **ZK.ProvingKey**;
- a type of *zero-knowledge verifying keys*, **ZK.VerifyingKey**;
- a type of *primary inputs* **ZK.PrimaryInput**;
- a type of *auxiliary inputs* **ZK.AuxiliaryInput**;
- a type of proofs **ZK.Proof**;
- a type **ZK.SatisfyingInputs** \subseteq **ZK.PrimaryInput** \times **ZK.AuxiliaryInput** of inputs satisfying the *statement*;
- a randomized key pair generation algorithm **ZK.Gen** $\cdot () \xrightarrow{R} \text{ZK.ProvingKey} \times \text{ZK.VerifyingKey}$;
- a proving algorithm **ZK.Prove** $\cdot \text{ZK.ProvingKey} \times \text{ZK.SatisfyingInputs} \rightarrow \text{ZK.Proof}$;
- a verifying algorithm **ZK.Verify** $\cdot \text{ZK.VerifyingKey} \times \text{ZK.PrimaryInput} \times \text{ZK.Proof} \rightarrow \mathbb{B}$;

The security requirements below are supposed to hold with overwhelming probability for $(pk, vk) \xleftarrow{R} \text{ZK.Gen}()$.

Security requirements:

- **Completeness:** An honestly generated proof will convince a verifier: for any $(x, w) \in \text{ZK.SatisfyingInputs}$, if **ZK.Prove**_{pk} (x, w) outputs π , then **ZK.Verify**_{vk} $(x, \pi) = 1$.
- **Knowledge Soundness:** For any adversary **A** able to find an $x \in \text{ZK.PrimaryInput}$ and proof $\pi \in \text{ZK.Proof}$ such that **ZK.Verify**_{vk} $(x, \pi) = 1$, there is an efficient extractor **A** such that if **A**(vk, π) returns w , then the probability that $(x, w) \notin \text{ZK.SatisfyingInputs}$ is insignificant.
- **Statistical Zero Knowledge:** An honestly generated proof is statistical zero knowledge. That is, there is a feasible stateful simulator **S** such that, for all stateful distinguishers **D**, the following two probabilities are not significantly different:

$$\Pr_{(x,w) \in \text{ZK.SatisfyingInputs}} \left[\text{ZK.Verify}_{vk}(x, \pi) = 1 \mid (pk, vk) \xleftarrow{R} \text{ZK.Gen}(), (x, w) \leftarrow D(pk, vk), \pi \xleftarrow{R} \text{ZK.Prove}_{pk}(x, w) \right] \approx \Pr_{(x,w) \in \text{ZK.SatisfyingInputs}} \left[\text{ZK.Verify}_{vk}(x, \pi) = 1 \mid (pk, vk) \xleftarrow{R} S(), (x, w) \leftarrow D(pk, vk), \pi \leftarrow S(x) \right]$$

These definitions are derived from those in [BCTV2014, Appendix C], adapted to state concrete security for a fixed circuit, rather than asymptotic security for arbitrary circuits. (**ZK.Prove** corresponds to P , **ZK.Verify** corresponds to V , and **ZK.SatisfyingInputs** corresponds to R_C in the notation of that appendix.)

The Knowledge Soundness definition is a way to formalize the property that it is infeasible to find a new proof π where **ZK.Verify**_{vk} $(x, \pi) = 1$ without *knowing* an *auxiliary input* w such that $(x, w) \in \text{ZK.SatisfyingInputs}$. Note that Knowledge Soundness implies Soundness — i.e. the property that it is infeasible to find a new proof π where **ZK.Verify**_{vk} $(x, \pi) = 1$ without *there existing* an *auxiliary input* w such that $(x, w) \in \text{ZK.SatisfyingInputs}$.

Non-normative note: The above properties do not include nonmalleability [DSDCOPS2001], and the design of the protocol using the *zero-knowledge proving system* must take this into account.

bitzec uses two *proving systems*:

- PHGR13 (§5.4.9.1 ‘*PHGR13*’ on p. 69) is used with the BN-254 pairing (§5.4.8.1 ‘*BN-254*’ on p. 64), to prove and verify the **Sprout** *JoinSplit statement* (§4.15.1 ‘*JoinSplit Statement (Sprout)*’ on p. 40) before **Sapling** activation.
- Groth16 (§5.4.9.2 ‘*Groth16*’ on p. 70) is used with the BLS12-381 pairing (§5.4.8.2 ‘*BLS12-381*’ on p. 66), to prove and verify the **Sapling** *Spend statement* (§4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41) and *Output statement* (§4.15.3 ‘*Output Statement (Sapling)*’ on p. 42). It is also used to prove and verify the *JoinSplit statement* after **Sapling** activation.

These specializations are: ZKJoinSplit for the **Sprout** *JoinSplit statement* (with PHGR13 and BN-254, or Groth16 and BLS12-381); ZKSpend for the **Sapling** *Spend statement*; and ZKOutput for the **Sapling** *Output statement*.

We omit the key subscripts on ZKJoinSplit.Prove and ZKJoinSplit.Verify, taking them to be either the PHGR13 *proving key* and *verifying key* deZned in §5.7 ‘**Sprout** *zk-SNARK Parameters*’ on p. 76, or the sprout-groth16.params Groth16 *proving key* and *verifying key* deZned in §5.8 ‘**Sapling** *zk-SNARK Parameters*’ on p. 76, according to whether the proof appears in a *block* before or after **Sapling** activation.

We also omit subscripts on ZKSpend.Prove, ZKSpend.Verify, ZKOutput.Prove, and ZKOutput.Verify, taking them to be the relevant Groth16 *proving keys* and *verifying keys* deZned in §5.8 ‘**Sapling** *zk-SNARK Parameters*’ on p. 76.

4.2 Key Components

4.2.1 Sprout Key Components

Let A_{sk} be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let PRF^{addr} be a *Pseudo Random Function*, instantiated in §5.4.2 ‘*Pseudo Random Functions*’ on p. 56.

Let $\text{KA}^{\text{Sprout}}$ be a *key agreement scheme*, instantiated in §5.4.4.1 ‘**Sprout** *Key Agreement*’ on p. 58.

A new **Sprout** *spending key* a_{sk} is generated by choosing a bit sequence uniformly at random from $B^{[A_{\text{sk}}]}$.

a_{pk} , sk_{enc} and pk_{enc} are derived from a_{sk} as follows:

$$\begin{aligned} a_{\text{pk}} &:= \text{PRF}_{a_{\text{sk}}}^{\text{addr}}(0) \\ \text{sk}_{\text{enc}} &:= \text{KA}^{\text{Sprout}}.\text{FormatPrivate}(\text{PRF}_{a_{\text{sk}}}^{\text{addr}}(1)) \\ \text{pk}_{\text{enc}} &:= \text{KA}^{\text{Sprout}}.\text{DerivePublic}(\text{sk}_{\text{enc}}, \text{KA}^{\text{Sprout}}.\text{Base}). \end{aligned}$$

4.2.2 Sapling Key Components

Let $A_{\text{PRFexpand}}$, A_{sk} , A_{ovk} , and A_{d} be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let $\text{PRF}^{\text{expand}}$ and PRF^{ock} be *Pseudo Random Functions* instantiated in §5.4.2 ‘*Pseudo Random Functions*’ on p. 56.

Let $\text{KA}^{\text{Sapling}}$ be a *key agreement scheme*, instantiated in §5.4.4.3 ‘**Sapling** *Key Agreement*’ on p. 58.

Let CRH^{ivk} be a *hash function*, instantiated in §5.4.1.5 ‘*CRH^{ivk} Hash Function*’ on p. 52.

Let *DiversifyHash* be a *hash function*, instantiated in §5.4.1.6 ‘*DiversifyHash Hash Function*’ on p. 52.

Let *SpendAuthSig*, instantiated in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62, be a *signature scheme with re-randomizable keys*.

Let repr_J , $J^{(r)}$, $J^{(r)*}$, and $J^{(r)}$ be as deZned in §5.4.8.3 ‘*Jubjub*’ on p. 67, and let $\text{FindGroupHash}^{J^{(r)*}}$ be as deZned in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69.

Let $\text{LEBS2OSP} : (A : \mathbb{N}) \times B^A \rightarrow B^{Y[\text{ceiling}(A/8)]}$ and $\text{LEOS2IP} : (A : \mathbb{N} \mid A \bmod 8 = 0) \times B^{Y[A/8]} \rightarrow \{0 \dots 2^A - 1\}$ be as deZned in §5.2 ‘*Integers, Bit Sequences, and Endianness*’ on p. 48.

$\text{DeZne } H := \text{FindGroupHash}^{J^{(r)*}} \text{ “bitzec_H_”, “”} .$

$\text{DeZne ToScalar}(x \in \text{BY}^{[\text{APRFexpand}/8]}) := \text{LEOS2IP}_A^{\text{PRFexpand}}(x) \pmod{r_J} .$

A new **Sapling** *spending key* sk is generated by choosing a bit sequence uniformly at random from $\text{B}^{[A_{\text{sk}}]}$.

From this *spending key*, the *spend authorizing key* $\text{ask} \in \text{F}_{r_J}^*$, the *proof authorizing key* $\text{nsk} \in \text{F}_{r_J}$, and the *outgoing viewing key* $\text{ovk} \in \text{BY}^{[A_{\text{ovk}}/8]}$ are derived as follows:

$\text{ask} := \text{ToScalar}(\text{PRF}_{\text{sk}}^{\text{expand}}([0]))$
 $\text{nsk} := \text{ToScalar}(\text{PRF}_{\text{sk}}^{\text{expand}}([1]))$
 $\text{ovk} := \text{truncate}_{(A_{\text{ovk}}/8)}(\text{PRF}_{\text{sk}}^{\text{expand}}([2]))$

If $\text{ask} = 0$, discard this key and repeat with a new sk .

$\text{ak} \in J^{(r)*}$, $\text{nk} \in J^{(r)}$, and the *incoming viewing key* $\text{ivk} \in \{0 \dots 2^{A_{\text{ivk}}} - 1\}$ are then derived as:

$\text{ak} := \text{SpendAuthSig.DerivePublic}(\text{ask})$
 $\text{nk} := [\text{nsk}] H$

$\text{ivk} := \text{CRH}^{\text{ivk}}(\text{repr}_J(\text{ak}), \text{repr}_J(\text{nk})) .$

If $\text{ivk} = 0$, discard this key and repeat with a new sk .

As explained in §3.1 ‘*Payment Addresses and Keys*’ on p. 11, **Sapling** allows the efZcient creation of multiple *diversibed payment addresses* with the same spending authority. A group of such addresses shares the same *full viewing key* and *incoming viewing key*.

To create a new *diversibed payment address* given an *incoming viewing key* ivk , repeatedly pick a *diversiber* d uniformly at random from $\text{B}^{[A_d]}$ until $\text{g}_d = \text{DiversifyHash}(d)$ is not \perp . Then calculate:

$\text{pk}_d := \text{KASapling.DerivePublic}(\text{ivk}, \text{g}_d) .$

The resulting *diversibed payment address* is $(d \in \text{B}^{[A_d]}, \text{pk}_d \in \text{KASapling.PublicPrimeOrder})$.

For each *spending key*, there is also a *default diversibed payment address* with a “random-looking” *diversiber*. This allows an implementation that does not expose *diversiZed* addresses as a user-visible feature, to use a default address that cannot be distinguished (without knowledge of the *spending key*) from one with a random *diversiber* as above.

Let $\text{first} : (\text{BY} \rightarrow T \cup \{\perp\}) \rightarrow T \cup \{\perp\}$ be as deZned in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69. DeZne:

$\text{CheckDiversifier}(d \in \text{B}^{[A_d]}) := \begin{cases} \perp, & \text{if } \text{DiversifyHash}(d) = \perp \\ d, & \text{otherwise} \end{cases}$

$\text{DefaultDiversifier}(\text{sk} \in \text{B}^{A_{\text{sk}}}) := \text{first } i \in \text{BY} \mapsto \text{CheckDiversifier}(\text{truncate}_{(A/8)}(\text{PRF}_{\text{sk}}^{\text{expand}}([3, i]))) \in J \cup \{\perp\} .$

For a random *spending key*, **DefaultDiversifier** returns \perp with probability approximately 2^{-256} ; if this happens, discard the key and repeat with a different sk .

Notes:

- The protocol does not prevent using the *diversiber* d to produce “vanity” addresses that start with a meaningful string when encoded in Bech32 (see §5.6.4 ‘**Sapling** *Shielded Payment Addresses*’ on p. 73). Users and writers of software that generates addresses should be aware that this provides weaker privacy properties than a randomly chosen *diversiber*, since a vanity address can obviously be distinguished, and might leak more information than intended as to who created it.
- Similarly, address generators **MAY** encode information in the *diversiber* that can be recovered by the recipient of a payment to determine which *diversibed payment address* was used. It is **RECOMMENDED** that such *diversibers* be randomly chosen unique values used to index into a database, rather than directly encoding the needed data.

Non-normative notes:

- Assume that $\text{PRF}^{\text{expand}}$ is a PRF with output range $\text{BY}^{[\text{APRFexpand}/8]}$, where $2^{\text{APRFexpand}}$ is large compared to r_J .

$\text{DeZne } f : \text{B}^{[\text{Ask}]} \times \text{BY}^{[\text{N}]} \rightarrow \text{F}_{r_J} \text{ by } f_{\text{sk}}(t) := \text{ToScalar}(\text{PRF}_{\text{sk}}^{\text{expand}}(t)).$

Then f is also a PRF, since $\text{LEOS2IP}_{\text{APRFexpand}} : \text{BY}^{[\text{APRFexpand}/8]} \rightarrow \{0 \dots 2^{\text{APRFexpand}} - 1\}$ is injective, and the bias introduced by the reduction modulo r_J is small because §5.3 ‘Constants’ on p. 49 deZnes APRFexpand as 512, while r_J has length 252 bits.

It follows that the distribution of ask , i.e. $\text{PRF}_{\text{sk}}^{\text{expand}}([0]) : \text{sk} \xrightarrow{\text{R}} \text{B}^{[\text{Ask}]}$, is computationally indistinguishable from that of $\text{SpendAuthSig.GenPrivate}()$ (deZned in §5.4.6.1 ‘Spend Authorization Signature’ on p. 62).

- Similarly, the distribution of nsk , i.e. $\text{ToScalar}(\text{PRF}_{\text{sk}}^{\text{expand}}([1])) : \text{sk} \xrightarrow{\text{R}} \text{B}^{[\text{Ask}]}$, is computationally indistinguishable from the uniform distribution on F_{r_J} . Since $\text{nsk} : \text{F}_{r_J} \xrightarrow{\square} \text{repr}_J[\text{nsk}] \text{H}^{[\text{J}]} : \text{J}$ is bijective, the distribution of $\text{repr}_J(\text{nsk})$ will be computationally indistinguishable from the uniform distribution on J^{H} which is the keyspace of $\text{PRF}^{\text{nfSapling}}$.
- The bitcoind wallet generates *diversifiers* according to [ZIP-32] rather than using the default *diversifier* specified above.

4.3 JoinSplit Descriptions

A *JoinSplit transfer*, as specified in §3.5 ‘JoinSplit Transfers and Descriptions’ on p. 15, is encoded in *transactions* as a *JoinSplit description*.

Each *transaction* includes a sequence of zero or more *JoinSplit descriptions*. When this sequence is non-empty, the *transaction* also includes encodings of a *JoinSplitSig* public verification key and signature.

Let $A_{\text{MerkleSprout}}$, $A_{\text{PRFSprout}}$, A_{Seed} , N^{old} , N^{new} , and MAX_MONEY be as deZned in §5.3 ‘Constants’ on p. 49.

Let hSigCRH be as deZned in §4.1.1 ‘Hash Functions’ on p. 17.

Let $\text{NoteCommit}^{\text{Sprout}}$ be as deZned in §4.1.7 ‘Commitment’ on p. 23.

Let $\text{KA}^{\text{Sprout}}$ be as deZned in §4.1.4 ‘Key Agreement’ on p. 19.

Let Sym be as deZned in §4.1.3 ‘Authenticated One-Time Symmetric Encryption’ on p. 19.

Let ZKJoinSplit be as deZned in §4.1.12 ‘Zero-Knowledge Proving System’ on p. 26.

A *JoinSplit description* consists of $(v_{\text{pub}}^{\text{old}}, v_{\text{pub}}^{\text{new}}, \text{rt}, \text{nf}_{1..N^{\text{old}}}^{\text{old}}, \text{cm}_{1..N^{\text{new}}}^{\text{new}}, \text{epk}, \text{randomSeed}, h_{1..N^{\text{old}}}, \pi_{\text{ZKJoinSplit}}, C_{1..N^{\text{new}}}^{\text{new}})$ where

- $v_{\text{pub}}^{\text{old}} : \{0 \dots \text{MAX_MONEY}\}$ is the value that the *JoinSplit transfer* removes from the *transparent value pool*;
- $v_{\text{pub}}^{\text{new}} : \{0 \dots \text{MAX_MONEY}\}$ is the value that the *JoinSplit transfer* inserts into the *transparent value pool*;
- $\text{rt} : \text{B}^{[A_{\text{MerkleSprout}}]}$ is an *anchor*, as deZned in §3.3 ‘The Block Chain’ on p. 14, for the output *treestate* of either a previous *block*, or a previous *JoinSplit transfer* in this *transaction*.
- $\text{nf}_{1..N^{\text{old}}}^{\text{old}} : \text{B}^{[A_{\text{PRFSprout}}][N^{\text{old}}]}$ is the sequence of *nullifiers* for the input *notes*;
- $\text{cm}_{1..N^{\text{new}}}^{\text{new}} : \text{NoteCommit}^{\text{Sprout}}.\text{Output}^{[N^{\text{new}}]}$ is the sequence of *note commitments* for the output *notes*;
- $\text{epk} : \text{KA}^{\text{Sprout}}.\text{Public}$ is a key agreement public key, used to derive the key for encryption of the *transmitted notes ciphertext* (§4.16 ‘In-band secret distribution (**Sprout**)’ on p.43);
- $\text{randomSeed} : \text{B}^{[A_{\text{Seed}}]}$ is a seed that must be chosen independently at random for each *JoinSplit description*;
- $h_{1..N^{\text{old}}} : \text{B}^{[A_{\text{PRFSprout}}][N^{\text{old}}]}$ is a sequence of tags that bind $h_{\text{Sig}}^{\text{old}}$ to each $a_{\text{sk}}^{\text{old}}$ of the input *notes*;
- $\pi_{\text{ZKJoinSplit}} : \text{ZKJoinSplit.Proof}$ is a *zk proof* with *primary input* $(\text{rt}, \text{nf}_{1..N^{\text{old}}}^{\text{old}}, \text{cm}_{1..N^{\text{new}}}^{\text{new}}, v_{\text{pub}}^{\text{old}}, v_{\text{pub}}^{\text{new}}, h_{\text{Sig}}^{\text{old}}, h_{1..N^{\text{old}}}^{\text{old}})$ for the *JoinSplit statement* deZned in §4.15.1 ‘JoinSplit Statement (**Sprout**)’ on p. 40 (this is a **PHGR13** proof before **Sapling** activation, and a **Groth16** proof after **Sapling** activation);

- $C_{1..N}^{enc} \cdot \text{Sym} \cdot C_{1..N}^{new}$ is a sequence of ciphertext components for the encrypted output *notes*.

The ephemeralKey and encCiphertexts Zelds together form the *transmitted notes ciphertext*.

The value h_{Sig} is also computed from randomSeed, $nf_{1..N}^{old}$, and the joinSplitPubKey of the containing *transaction*:

$$h_{\text{Sig}} := \text{hSigCRH}(\text{randomSeed}, nf_{1..N}^{old}, \text{joinSplitPubKey}).$$

Consensus rules:

- Elements of a *JoinSplit description* **MUST** have the types given above (for example: $0 \leq v_{\text{pub}}^{old} \leq \text{MAX_MONEY}$ and $0 \leq v_{\text{pub}}^{new} \leq \text{MAX_MONEY}$).
- Either v_{pub}^{old} or v_{pub}^{new} **MUST** be zero.
- The proof $\pi_{\text{ZKJoinSplit}}$ **MUST** be valid given a *primary input* formed from the relevant other Zelds and h_{Sig} — i.e. $\text{ZKJoinSplit.Verify}((rt, nf_{1..N}^{old}, cm_{1..N}^{new}, v_{\text{pub}}, h_{\text{Sig}}, h_{1..N}^{old}), \pi_{\text{ZKJoinSplit}}) = 1$.

4.4 Spend Descriptions

A *Spend transfer*, as speciZed in §3.6 ‘*Spend Transfers, Output Transfers, and their Descriptions*’ on p. 15, is encoded in *transactions* as a *Spend description*.

Each *transaction* includes a sequence of zero or more *Spend descriptions*.

Each *Spend description* is authorized by a signature, called the *spend authorization signature*.

Let $A_{\text{MerkleSapling}}$ and $A_{\text{PRFntSapling}}$ be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let $\text{ValueCommit.Output}$ be as deZned in §4.1.7 ‘*Commitment*’ on p. 23.

Let SpendAuthSig be as deZned in §4.13 ‘*Spend Authorization Signature*’ on p. 38.

Let ZKSpend be as deZned in §4.1.12 ‘*Zero-Knowledge Proving System*’ on p. 26.

A *Spend description* consists of $(cv, rt, nf, rk, \pi_{\text{ZKSpend}}, \text{spendAuthSig})$ where

- $cv : \text{ValueCommit.Output}$ is the *value commitment* to the value of the input *note*;
- $rt : B^{[A_{\text{MerkleSapling}}]}$ is an *anchor*, as deZned in §3.3 ‘*The Block Chain*’ on p. 14, for the output *treestate* of a previous *block*;
- $nf : B^{[A_{\text{PRFntSapling}}]}$ is the *nullifier* for the input *note*;
- $rk : \text{SpendAuthSig.Public}$ is a randomized public key that should be used to verify spendAuthSig ;
- $\pi_{\text{ZKSpend}} : \text{ZKSpend.Proof}$ is a *zero-knowledge proof* with *primary input* (cv, rt, nf, rk) for the *Spend statement* deZned in §4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41;
- $\text{spendAuthSig} : \text{SpendAuthSig.Signature}$ is as speciZed in §4.13 ‘*Spend Authorization Signature*’ on p. 38.

Consensus rules:

- Elements of a *Spend description* **MUST** be canonical encodings of the types given above.
- cv and rk **MUST NOT** be of small order, i.e. $[h_J]cv$ **MUST NOT** be O_J and $[h_J]rk$ **MUST NOT** be O_J .
- The proof π_{ZKSpend} **MUST** be valid given a *primary input* formed from the other Zelds except spendAuthSig — i.e. $\text{ZKSpend.Verify}(cv, rt, nf, rk), \pi_{\text{ZKSpend}} = 1$.
- Let SigHash be the *SIGHASH transaction hash* of this *transaction*, not associated with an input, as deZned in §4.9 ‘*SIGHASH Transaction Hashing*’ on p. 35 using SIGHASH_ALL .

The *spend authorization signature* **MUST** be a valid SpendAuthSig signature over SigHash using rk as the public key — i.e. $\text{SpendAuthSig.Verify}_{rk}(\text{SigHash}, \text{spendAuthSig}) = 1$.

Non-normative note: The check that rk is not of small order is technically redundant with a check in the *Spend circuit*, but it is simple and cheap to also check this outside the circuit.

4.5 Output Descriptions

An *Output transfer*, as specified in §3.6 ‘*Spend Transfers, Output Transfers, and their Descriptions*’ on p. 15, is encoded in *transactions* as an *Output description*.

Each *transaction* includes a sequence of zero or more *Output descriptions*. There are no signatures associated with *Output descriptions*.

Let $\text{ValueCommit.Output}$ be as defined in §4.1.7 ‘*Commitment*’ on p. 23.

Let $\text{KA}^{\text{Sapling}}$ be as defined in §4.1.4 ‘*Key Agreement*’ on p. 19.

Let Sym be as defined in §4.1.3 ‘*Authenticated One-Time Symmetric Encryption*’ on p. 19.

Let ZKSpend be as defined in §4.1.12 ‘*Zero-Knowledge Proving System*’ on p. 26.

An *Output description* consists of $(\text{cv}, \text{cm}_w, \text{epk}, \text{C}^{\text{enc}}, \text{C}^{\text{out}}, \pi_{\text{ZKOutput}})$ where

- cv : $\text{ValueCommit.Output}$ is the *value commitment* to the value of the output *note*;
- cm_w : $\text{B}^{[\text{AMerkleSapling}]}$ is the result of applying $\text{Extract}_{\text{J}}^{(\text{H})}$ (defined in §5.4.8.4 ‘*Hash Extractor for Jubjub*’ on p. 68) to the *note commitment* for the output *note*;
- epk : $\text{KA}^{\text{Sapling}}.\text{Public}$ is a key agreement public key, used to derive the key for encryption of the *transmitted note ciphertext* (§4.17 ‘*In-band secret distribution (Sapling)*’ on p. 44);
- C^{enc} : Sym.Cis is a ciphertext component for the encrypted output *note*;
- C^{out} : Sym.C is a ciphertext component that allows the holder of a *full viewing key* to recover the recipient *diversified transmission key* pk_d and the ephemeral private key esk (and therefore the entire *note plaintext*);
- π_{ZKOutput} : ZKOutput.Proof is a *zero-knowledge proof* with *primary input* $(\text{cv}, \text{cm}_w, \text{epk})$ for the *Output statement* defined in §4.15.3 ‘*Output Statement (Sapling)*’ on p. 42.

Consensus rules:

- Elements of an *Output description* **MUST** be canonical encodings of the types given above.
- cv and epk **MUST NOT** be of small order, i.e. $[\text{h}_J]\text{cv}$ **MUST NOT** be O_J and $[\text{h}_J]\text{epk}$ **MUST NOT** be O_J .
- The proof π_{ZKOutput} **MUST** be valid given a *primary input* formed from the other Zelds except C^{enc} and C^{out} — i.e. $\text{ZKSpend.Verify}((\text{cv}, \text{cm}_w, \text{epk}), \pi_{\text{ZKOutput}}) = 1$.

4.6 Sending Notes

4.6.1 Sending Notes (Sprout)

In order to send **Sprout shielded** value, the sender constructs a *transaction* containing one or more *JoinSplit descriptions*. This involves Zrst generating a new JoinSplitSig key pair:

```
joinSplitPrivKey ←R JoinSplitSig.GenPrivate()
joinSplitPubKey := JoinSplitSig.DerivePublic(joinSplitPrivKey).
```


For each *JoinSplit description*, the sender chooses randomSeed uniformly at random on $B^{[A_{\text{Seed}}]}$, and selects the input *notes*. At this point there is sufZcient information to compute h_{Sig} , as described in the previous section. **The sender also chooses ϕ uniformly at random on $B^{[A_\phi]}$.** Then it creates each output *note* with index $i \in \{1..N^{\text{new}}\}$:

- Choose uniformly random $\text{rcm}_i^{\text{new}} \xleftarrow{R} \text{NoteCommit}^{\text{Sprout}}.\text{GenTrapdoor}()$.
- Compute $\rho_i^{\text{new}} = \text{PRF}_\phi^{\rho}(i, h_{\text{Sig}})$.
- Compute $\text{cm}_i^{\text{new}} = \text{NoteCommit}^{\text{Sprout}}_{\text{rcm}_i^{\text{new}}}(\text{pk}_{\text{enc},i}^{\text{new}}, v_i^{\text{new}}, \rho_i^{\text{new}})$.
- Let $\text{np}_i = (v_i^{\text{new}}, \rho_i^{\text{new}}, \text{rcm}_i^{\text{new}}, \text{memo}_i)$.

$\text{np}_{1..N^{\text{new}}}$ are then encrypted to the recipient *transmission keys* $\text{pk}_{\text{enc},1..N^{\text{new}}}^{\text{new}}$, giving the *transmitted notes ciphertext* $(\text{epk}, \mathcal{C}_{1..N^{\text{new}}}^{\text{nc}})$, as described in §4.16 ‘*In-band secret distribution (Sprout)*’ on p. 43.

In order to minimize information leakage, the sender **SHOULD** randomize the order of the input *notes* and of the output *notes*. Other considerations relating to information leakage from the structure of *transactions* are beyond the scope of this specification.

After generating all of the *JoinSplit descriptions*, the sender obtains $\text{dataToBeSigned} \in B^Y[N]$ as described in §4.10 ‘*Non-malleability (Sprout)*’ on p. 35, and signs it with the private *JoinSplit signing key* :

$\text{joinSplitSig} \xleftarrow{R} \text{JoinSplitSig}.\text{Sign}_{\text{joinSplitPrivKey}}(\text{dataToBeSigned})$

Then the encoded *transaction* including joinSplitSig is submitted to the network.

4.6.2 Sending Notes (Sapling)

In order to send **Sapling shielded** value, the sender constructs a *transaction* containing one or more *Output descriptions*.

Let ValueCommit and $\text{NoteCommit}^{\text{Sapling}}$ be as specified in §4.1.7 ‘*Commitment*’ on p. 23.

Let repr_J and h_J be as defined in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Let ovk be an *outgoing viewing key* that is intended to be able to decrypt this payment. This may be one of:

- the *outgoing viewing key* for the address (or one of the addresses) from which the payment was sent;
- the *outgoing viewing key* for all payments associated with an “*account*”, to be defined in [ZIP-32];
- \perp , if the sender should not be able to decrypt the payment once it has deleted its own copy.

Note: Choosing $\text{ovk} = \perp$ is useful if the sender prefers to obtain forward secrecy of the payment information with respect to compromise of its own secrets.

For each *Output description*, the sender selects a value v^{new} and a destination **Sapling shielded payment address** (d, pk_d) , and then performs the following steps:

- Check that pk_d is of type $\text{KA}^{\text{Sapling}}.\text{PublicPrimeOrder}$, i.e. it is a valid Edwards point on the *Jubjub curve* not equal to O_J , and $[r_J] \text{pk}_d = \text{O}_J$.
- Calculate $g_d = \text{DiversifyHash}(d)$ and check that $g_d \notin \perp$.
- Choose independent uniformly random commitment trapdoors:

$\text{rcv}^{\text{new}} \xleftarrow{R} \text{ValueCommit}.\text{GenTrapdoor}()$

$\text{rcm}^{\text{new}} \xleftarrow{R} \text{NoteCommit}^{\text{Sapling}}.\text{GenTrapdoor}()$

- Calculate

$\text{cv}^{\text{new}} := \text{ValueCommit}_{\text{rcv}^{\text{new}}}(v^{\text{new}})$

$\text{cm}^{\text{new}} := \text{NoteCommit}^{\text{Sapling}}_{\text{rcm}^{\text{new}}}(\text{repr}_J(g_d), \text{repr}_J(\text{pk}_d), v^{\text{new}})$

- Let $\mathbf{np} = (d, v^{\text{new}}, \underline{\text{rcm}}, \text{memo})$, where $\underline{\text{rcm}} = \text{LEBS2OSP}_{256}(\text{I2LEBSP}_{256}(\text{rcm}^{\text{new}}))^{\perp}$.
- Encrypt \mathbf{np} to the recipient *diversified transmission key* pk_d with *diversified transmission base* \mathbf{g}_d , and to the *outgoing viewing key* ovk , giving the *transmitted note ciphertext* $(\text{epk}, \mathbf{C}^{\text{enc}}, \mathbf{C}^{\text{out}})$ as described in §4.17.1 ‘*Encryption (Sapling)*’ on p.45. This procedure also uses cv^{new} and cm^{new} to derive the *outgoing cipher key*.
- Generate a proof π_{ZKOutput} for the *Output statement* in §4.15.3 ‘*Output Statement (Sapling)*’ on p.42.
- Return $(\text{cv}^{\text{new}}, \text{cm}^{\text{new}}, \text{epk}, \mathbf{C}^{\text{enc}}, \mathbf{C}^{\text{out}}, \pi_{\text{ZKOutput}})$.

In order to minimize information leakage, the sender **SHOULD** randomize the order of *Output descriptions* in a *transaction*. Other considerations relating to information leakage from the structure of *transactions* are beyond the scope of this speciZcation. The encoded *transaction* is submitted to the network.

4.7 Dummy Notes

4.7.1 Dummy Notes (Sprout)

The Zelds in a *JoinSplit description* allow for N^{old} input *notes*, and N^{new} output *notes*. In practice, we may wish to encode a *JoinSplit transfer* with fewer input or output *notes*. This is achieved using *dummy notes*.

Let A_{ask} and APRFSprout be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let PRF^{nf} be as deZned in §4.1.2 ‘*Pseudo Random Functions*’ on p. 18.

Let $\text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor}$ be as deZned in §4.1.7 ‘*Commitment*’ on p. 23.

A *dummy Sprout input note*, with index i in the *JoinSplit description*, is constructed as follows:

- Generate a new uniformly random *spending key* $a_{\text{sk},i}^{\text{old}} \xleftarrow{\mathcal{R}} \mathcal{B}^{[A_{\text{ask}}]}$ and derive its *paying key* $a_{\text{pk},i}^{\text{old}}$
- Set $v_i^{\text{old}} = 0$.
- Choose uniformly random $\rho_i^{\text{old}} \xleftarrow{\mathcal{R}} \mathcal{B}^{[\text{APRFSprout}]}$ and $\text{rcm}_i^{\text{old}} \xleftarrow{\mathcal{R}} \text{NoteCommit}^{\text{Sprout}}.\text{GenTrapdoor}()$.
- Compute $\text{nf}_i^{\text{old}} = \text{PRF}^{\text{nf}}_{a_{\text{sk},i}^{\text{old}}}(\rho_i^{\text{old}})$.
- Let path_i be a *dummy Merkle path* for the *auxiliary input* to the *JoinSplit statement* (this will not be checked).
- When generating the *JoinSplit proof*, set $\text{enforceMerklePath}_i$ to 0.

A *dummy Sprout output note* is constructed as normal but with zero value, and sent to a random *shielded payment address*.

4.7.2 Dummy Notes (Sapling)

In **Sapling** there is no need to use *dummy notes* simply in order to Zll otherwise unused inputs as in the case of a *JoinSplit description*; nevertheless it may be useful for privacy to obscure the number of real *shielded inputs* from **Sapling notes**.

Let A_{sk} be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let r_j and repr_j be as deZned in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Let H be as deZned in §4.2.2 ‘**Sapling Key Components**’ on p. 27.

Let $\text{PRF}^{\text{nfSapling}}$ be as deZned in §4.1.2 ‘*Pseudo Random Functions*’ on p. 18.

Let $\text{NoteCommit}^{\text{Sapling}}.\text{Trapdoor}$ be as deZned in §4.1.7 ‘*Commitment*’ on p.23.

A **dummy Sapling** input *note* is constructed as follows:

- Choose uniformly random $sk \xleftarrow{R} \mathcal{B}^{[Ask]}$.
- Generate a new *diversified payment address* (d, pk_d) for sk as described in §4.2.2 ‘**Sapling Key Components**’ on p. 27.
- Set $v^{old} = 0$, and set $pos = 0$.
- Choose uniformly random $rcm \xleftarrow{R} \text{NoteCommit}^{\text{Sapling}}.\text{GenTrapdoor}()$, and $nsk \xleftarrow{R} F_{r, j}$.
- Compute $nk = [nsk] H$ and $nk^> = \text{repr}_j(nk)$.
- Compute $p = cm^{old} = \text{NoteCommit}^{\text{Sapling}}_{rcm}(\text{repr}_j(g), \text{repr}_j(pk_d), v^{old})$.
- Compute $nf^{old} = \text{PRF}^{nf\text{Sapling}}_{nsk}(\text{repr}_j(p))$.
- Construct a *dummy Merkle path* $path$ for use in the *auxiliary input* to the *Spend statement* (this will not be checked, because $v^{old} = 0$).

As in **Sprout**, a **dummy Sapling** output *note* is constructed as normal but with zero value, and sent to a random shielded payment address.

4.8 Merkle path validity

Let MerkleDepth be $\text{MerkleDepth}^{\text{Sprout}}$ for the **Sprout** note commitment tree, or $\text{MerkleDepth}^{\text{Sapling}}$ for the **Sapling** note commitment tree. These constants are defined in §5.3 ‘Constants’ on p. 49.

Similarly, let MerkleCRH be $\text{MerkleCRH}^{\text{Sprout}}$ for **Sprout**, or $\text{MerkleCRH}^{\text{Sapling}}$ for **Sapling**.

The following discussion applies independently to the **Sprout** and **Sapling** note commitment trees.

Each node in the incremental Merkle tree is associated with a hash value, which is a bit sequence.

The layer numbered h , counting from layer 0 at the root, has 2^h nodes with indices 0 to $2^h - 1$ inclusive.

Let M_i^h be the hash value associated with the node at index i in layer h .

The nodes at layer MerkleDepth are called *leaf nodes*. When a note commitment is added to the tree, it occupies the leaf node hash value $M_i^{\text{MerkleDepth}}$ for the next available i .

As-yet unused leaf nodes are associated with a distinguished hash value $\text{Uncommitted}^{\text{Sprout}}$ or $\text{Uncommitted}^{\text{Sapling}}$. It is assumed to be infeasible to find a preimage note n such that $\text{NoteCommit}^{\text{Sprout}}(n) = \text{Uncommitted}^{\text{Sprout}}$. (No similar assumption is needed for **Sapling** because we use a representation for $\text{Uncommitted}^{\text{Sapling}}$ that cannot occur as an output of $\text{NoteCommit}^{\text{Sapling}}$.)

The nodes at layers 0 to $\text{MerkleDepth} - 1$ inclusive are called *internal nodes*, and are associated with MerkleCRH outputs. Internal nodes are computed from their children in the next layer as follows: for $0 \leq h < \text{MerkleDepth}$ and $0 \leq i < 2^h$,

$$M_i^h := \text{MerkleCRH}(M_{2i}^{h+1}, M_{2i+1}^{h+1}).$$

A Merkle path from leaf node $M_i^{\text{MerkleDepth}}$ in the incremental Merkle tree is the sequence

$$[M_{\text{sibling}(h,i)}^h \text{ for } h \text{ from } \text{MerkleDepth} \text{ down to } 1],$$

where

$$\text{sibling}(h,i) := \text{floor} \frac{i}{2^{\text{MerkleDepth}-h}} \oplus 1$$

Given such a Merkle path, it is possible to verify that leaf node $M_i^{\text{MerkleDepth}}$ is in a tree with a given root $rt = M_0^0$.

4.9 SIGHASH Transaction Hashing

Bitcoin and **bitzec** use signatures and/or non-interactive proofs associated with *transaction* inputs to authorize spending. Because these signatures or proofs could otherwise be replayed in a different *transaction*, it is necessary to “bind” them to the *transaction* for which they are intended. This is done by hashing information about the *transaction* and (where applicable) the speciZc input, to give a *SIGHASH transaction hash* which is then used for the spend authorization. The means of authorization differs between *transparent inputs*, inputs to **Sprout JoinSplit transfers**, and **Sapling Spend transfers**, but (for a given *transaction version*) the same *SIGHASH transaction hash* algorithm is used.

In the case of **bitzec**, the PHGR13 and Groth16 proving systems used are *malleable*, meaning that there is the potential for an adversary who does not know all of the *auxiliary inputs* to a proof, to malleate it in order to create a new proof involving related *auxiliary inputs* [DSDCOPS2001]. This can be understood as similar to a malleability attack on an encryption scheme, in which an adversary can malleate a ciphertext in order to create an encryption of a related plaintext, without knowing the original plaintext. **bitzec** has been designed to mitigate malleability attacks, as described in §4.10 ‘Non-malleability (**Sprout**)’ on p. 35, §4.12 ‘Balance and Binding Signature (**Sapling**)’ on p. 36, and §4.13 ‘Spend Authorization Signature’ on p. 38.

To provide additional flexibility when combining spend authorizations from different sources, **Bitcoin** defines several *SIGHASH types* that cover various parts of a transaction [Bitcoin-SigHash]. One of these types is SIGHASH_ALL, which is used for **bitzec**-speciZc signatures, i.e. *JoinSplit signatures*, *spend authorization signatures*, and *binding signatures*. In these cases the *SIGHASH transaction hash* is not associated with a *transparent input*, and so the input to hashing excludes *all* of the scriptSig Zelds in the non-**bitzec**-speciZc parts of the *transaction*.

In **bitzec**, all *SIGHASH types* are extended to cover the **bitzec**-speciZc Zelds nJoinSplit, vJoinSplit, and if present joinSplitPubKey. These Zelds are described in §7.1 ‘Encoding of Transactions’ on p. 78. The hash *does not* cover the Zeld joinSplitSig. After **Overwinter** activation, all *SIGHASH types* are also extended to cover *transaction Zelds* introduced in that upgrade, and similarly after **Sapling** activation.

The original *SIGHASH* algorithm defined by **Bitcoin** suffered from some deficiencies as described in [ZIP-143]; in **bitzec** these are to be addressed by changing this algorithm as part of the **Overwinter** upgrade.

[Pre-**Overwinter**] The *SIGHASH* algorithm used prior to **Overwinter** activation, i.e. for version 1 and 2 *transactions*, will be defined in [ZIP-76] (to be written).

[**Overwinter** only, pre-**Sapling**] The *SIGHASH* algorithm used after **Overwinter** activation and before **Sapling** activation, i.e. for version 3 *transactions*, is defined in [ZIP-143].

[**Sapling** onward] The *SIGHASH* algorithm used after **Sapling** activation, i.e. for version 4 *transactions*, is defined in [ZIP-243].

4.10 Non-malleability (Sprout)

Let dataToBeSigned be the hash of the *transaction*, not associated with an input, using the SIGHASH_ALL *SIGHASH type*.

In order to ensure that a *JoinSplit description* is cryptographically bound to the *transparent* inputs and outputs corresponding to v_{new} and v_{old} , and to the other *JoinSplit descriptions* in the same *transaction*, an ephemeral JoinSplitSig key pair is generated for each *transaction*, and the dataToBeSigned is signed with the private signing key of this key pair. The corresponding public verification key is included in the *transaction* encoding as joinSplitPubKey.

JoinSplitSig is instantiated in §5.4.5 ‘JoinSplit Signature’ on p. 59.

If nJoinSplit is zero, the joinSplitPubKey and joinSplitSig Zelds are omitted. Otherwise, a *transaction* has a correct *JoinSplit signature* if and only if $\text{Verify}_{\text{joinSplitPubKey}}(\text{dataToBeSigned}, \text{joinSplitSig}) = 1$.

Let h_{Sig} be computed as speciZed in §4.3 ‘JoinSplit Descriptions’ on p. 29.

Let PRF^{pk} be as deZned in §4.1.2 ‘Pseudo Random Functions’ on p. 18.

For each $i \in \{1..N^{\text{old}}\}$, the creator of a *JoinSplit description* calculates $h_i = \text{PRF}_{a_{\text{sk},i}}^{\text{pk}}(i, h_{\text{Sig}})$.

The correctness of $h_{1..N^{\text{old}}}$ is enforced by the *JoinSplit statement* given in §4.15.1 ‘Non-malleability’ on p. 40. This ensures that a holder of all of the $a_{\text{sk},1..N^{\text{old}}}^{\text{old}}$ for every *JoinSplit description* in the *transaction* has authorized the use of the private signing key corresponding to *joinSplitPubKey* to sign this *transaction*.

4.11 Balance (Sprout)

In **Bitcoin**, all inputs to and outputs from a *transaction* are transparent. The total value of *transparent outputs* must not exceed the total value of *transparent inputs*. The net value of *transparent outputs* minus *transparent inputs* is transferred to the miner of the *block* containing the *transaction*; it is added to the *miner subsidy* in the *coinbase transaction* of the *block*.

bitzec Sprout extends this by adding *JoinSplit transfers*. Each *JoinSplit transfer* can be seen, from the perspective of the *transparent value pool*, as an input and an output simultaneously.

$v_{\text{pub}}^{\text{old}}$ takes value from the *transparent value pool* and $v_{\text{pub}}^{\text{new}}$ adds value to the *transparent value pool*. As a result, $v_{\text{pub}}^{\text{old}}$ is treated like an *output* value, whereas $v_{\text{pub}}^{\text{new}}$ is treated like an *input* value.

Unlike original **Zerocash** [BCGGMTV2014], **bitzec** does not have a distinction between Mint and Pour operations. The addition of $v_{\text{pub}}^{\text{old}}$ to a *JoinSplit description* subsumes the functionality of both Mint and Pour.

Also, a difference in the number of real input *notes* does not by itself cause two *JoinSplit descriptions* to be distinguishable.

As stated in §4.3 ‘JoinSplit Descriptions’ on p. 29, either $v_{\text{pub}}^{\text{old}}$ or $v_{\text{pub}}^{\text{new}}$ **MUST** be zero. No generality is lost because, if a *transaction* in which both $v_{\text{pub}}^{\text{old}}$ and $v_{\text{pub}}^{\text{new}}$ were nonzero were allowed, it could be replaced by an equivalent one in which $\min(v_{\text{pub}}^{\text{old}}, v_{\text{pub}}^{\text{new}})$ is subtracted from both of these values. This restriction helps to avoid unnecessary distinctions between *transactions* according to client implementation.

4.12 Balance and Binding Signature (Sapling)

Sapling adds *Spend transfers* and *Output transfers* to the transparent and *JoinSplit transfers* present in **Sprout**. The net value of *Spend transfers* minus *Output transfers* in a *transaction* is called the *balancing value*, measured in *zatoshi* as a signed integer v^{balance} .

v^{balance} is encoded explicitly in a *transaction* as the *Zeld* value *Balance*; see §7.1 ‘Encoding of Transactions’ on p. 78.

A positive *balancing value* takes value from the **Sapling** *value pool* and adds it to the *transparent value pool*. A negative *balancing value* does the reverse. As a result, positive v^{balance} is treated like an *input* to the *transparent value pool*, whereas negative v^{balance} is treated like an *output* from that pool.

Consistency of v^{balance} with the *value commitments* in *Spend descriptions* and *Output descriptions* is enforced by the *binding signature*. This signature has a dual rôle in the **Sapling** protocol:

- To prove that the total value spent by *Spend transfers*, minus that produced by *Output transfers*, is consistent with the v^{balance} *Zeld* of the *transaction*;
- To prove that the signer knew the randomness used for the spend and output *value commitments*, in order to prevent *Output descriptions* from being replayed by an adversary in a different *transaction*. (A *Spend description* already cannot be replayed due to its *spend authorization signature*.)

Instead of generating a key pair at random, we generate it as a function of the *value commitments* in the *Spend descriptions* and *Output descriptions* of the *transaction*, and the *balancing value*.

Let $J^{(r)}$, $J^{(r)*}$, and r_J be as deZned in §5.4.8.3 ‘Jubjub’ on p. 67.

Let ValueCommit, V, and R be as deZned in §5.4.7.3 ‘Homomorphic Pedersen commitments’ on p. 63:

ValueCommit : ValueCommit.Trapdoor $\times \left[-\frac{r_j-1}{2} .. \frac{r_j-1}{2} \right] \rightarrow \text{ValueCommit.Output};$

$V = J^{(r)*}$ is the value base in ValueCommit;

$R = J$ is the randomness base in ValueCommit.

BindingSig, \boxplus , and \boxminus are instantiated in §5.4.6.2 ‘Binding Signature’ on p. 62. These and the derived notation \boxtimes , \boxdiv , and \boxdot are speciZed in §4.1.6.2 ‘Signature with Private Key to Public Key Homomorphism’ on p. 22.

Suppose that the *transaction* has:

- *n Spend descriptions* with value commitments $cv_{1..n}^{\text{old}}$, committing to values $v_{1..n}^{\text{old}}$ with randomness $rcv_{1..n}^{\text{old}}$;
- *m Output descriptions* with value commitments $cv_{1..m}^{\text{new}}$, committing to values $v_{1..m}^{\text{new}}$ with randomness $rcv_{1..m}^{\text{new}}$;
- *balancing value* v^{balance} .

In a correctly constructed *transaction*, $v^{\text{balance}} = \sum_{i=1}^n v_i^{\text{old}} - \sum_{j=1}^m v_j^{\text{new}}$, but validators cannot check this directly

Instead, validators calculate the *transaction binding verification key* as:

$$bvk := \boxplus_{i=1}^n cv_i^{\text{old}} \boxminus \boxplus_{j=1}^m cv_j^{\text{new}} \boxminus \text{ValueCommit}_0 \cdot v^{\text{balance}}.$$

(This key is not encoded explicitly in the *transaction* and must be recalculated.)

The signer knows $rcv_{1..n}^{\text{old}}$ and $rcv_{1..m}^{\text{new}}$, and so can calculate the corresponding signing key as:

$$bsk := \boxplus_{i=1}^n rcv_i^{\text{old}} \boxminus \boxplus_{j=1}^m rcv_j^{\text{new}}.$$

In order to check for implementation faults, the signer **SHOULD** also check that

$$bvk = \text{BindingSig.DerivePublic}(bsk).$$

Let SigHash be the *SIGHASH transaction hash* as deZned in [ZIP-243], not associated with an input, using the *SIGHASH type* SIGHASH_ALL.

A validator checks balance by verifying that $\text{BindingSig.Verify}_{bvk}(\text{SigHash}, \text{bindingSig}) = 1$.

We now explain why this works.

A *binding signature* proves knowledge of the discrete logarithm bsk of bvk with respect to R . That is, $bvk = [bsk]R$. So the value 0 and randomness bsk is an opening of the *Pedersen commitment* $bvk = \text{ValueCommit}_{bsk}(0)$. By the binding property of the *Pedersen commitment*, it is infeasible to Znd another opening of this commitment to a different value.

Similarly, the binding property of the *value commitments* in the *Spend descriptions* and *Output descriptions* ensures that an adversary cannot Znd more than one opening for any of those commitments, i.e. we may assume that $v_{1..n}^{\text{old}}$ and $rcv_{1..n}^{\text{old}}$ are determined by $cv_{1..n}^{\text{old}}$, and that $v_{1..m}^{\text{new}}$ and $rcv_{1..m}^{\text{new}}$ are determined by $cv_{1..m}^{\text{new}}$.

Using the fact that $\text{ValueCommit}_{rcv}(v) = [v]V \boxplus [rcv]R$, the expression for bvk above is equivalent to:

$$\begin{aligned} bvk &= \boxplus_{i=1}^n v_i^{\text{old}} \boxminus \boxplus_{j=1}^m v_j^{\text{new}} \boxminus v^{\text{balance}} \boxplus V \boxplus \boxplus_{i=1}^n rcv_i^{\text{old}} \boxminus \boxplus_{j=1}^m rcv_j^{\text{new}} \boxminus R \\ &= \text{ValueCommit}_{bsk} \left(\sum_{i=1}^n v_i^{\text{old}} - \sum_{j=1}^m v_j^{\text{new}} - v^{\text{balance}} \right). \end{aligned}$$

$$\text{Let } v^* = \sum_{i=1}^n v_i^{\text{old}} - \sum_{j=1}^m v_j^{\text{new}} - v^{\text{balance}}.$$

Suppose that $v^* = v^{\text{bad}} \not\equiv 0 \pmod{r_J}$. Then $\text{bvk} = \text{ValueCommit}_{\text{bsk}}(v^{\text{bad}})$. If the adversary were able to find the discrete logarithm of this bvk with respect to R say bsk' (as needed to create a valid *binding signature*), then $(v^{\text{bad}}, \text{bsk})$ and $(0, \text{bsk}')$ would be distinct openings of bvk to different values, breaking the binding property of the *value commitment scheme*.

The above argument shows only that $v^* \equiv 0 \pmod{r_J}$; in order to show that $v^* = 0$, we will also demonstrate that it does not overflow $\left[-\frac{r_J-1}{2} .. \frac{r_J-1}{2} \right]$.

The *Spend statements* prove that all of v_i^{old} are in $\{0 .. 2^{A_{\text{value}}} - 1\}$. Similarly the *Output statements* prove that all of $v_{1..m}^{\text{new}}$ are in $\{0 .. 2^{A_{\text{value}}} - 1\}$. v^{balance} is encoded in the *transaction* as a signed two's complement 64-bit integer in the range $\{-2^{63} .. 2^{63} - 1\}$. A_{value} is defined as 64, so v^* is in the range $\left[-m \cdot (2^{64} - 1) - 2^{63} .. n \cdot (2^{64} - 1) + 2^{63} \right]$. The maximum *transaction* size of 2 MB limits n to at most $\text{floor} \left(\frac{2000000}{384} \right) = 5208$ and m to at most $\text{floor} \left(\frac{2000000}{948} \right) = 2109$,

ensuring $v^* \in \{-38913406623490299131842 .. 96079866507916199586728\}$ which is a subrange of $\left[-\frac{r_J-1}{2} .. \frac{r_J-1}{2} \right]$. Thus checking the *binding signature* ensures that the *transaction* balances, without the individual values of the *Spend descriptions* and *Output descriptions* being revealed.

In addition this proves that the signer, knowing the \boxplus -sum of the *value commitment* randomnesses, authorized a *transaction* with the given *SIGHASH transaction hash* by signing *SigHash*.

Note: The spender **MAY** reveal any strict subset of the *value commitment* randomnesses to other parties that are cooperating to create the *transaction*. If all of the *value commitment* randomnesses are revealed, that could allow replaying the *Output descriptions* of the *transaction*.

Non-normative note: The technique of checking signatures using a public key derived from a sum of *Pedersen commitments* is also used in the **Mimblewimble** protocol [Jedusor2016]. The private key bsk acts as a “synthetic blinding factor”, in the sense that it is synthesized from the other blinding factors (trapdoors) rcv^{old} and $\text{rcv}_{1..m}^{\text{new}}$; this technique is also used in **Bulletproofs** [Dalek-notes].

4.13 Spend Authorization Signature

SpendAuthSig is used in **Sapling** to prove knowledge of the *spending key* authorizing spending of an input *note*. It is instantiated in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62.

Knowledge of the *spending key* could have been proven directly in the *Spend statement*, similar to the check in §4.15.1 ‘*Spend authority*’ on p. 40 that is part of the *JoinSplit statement*. The motivation for a separate signature is to allow devices that are limited in memory and computational capacity, such as hardware wallets, to authorize a **Sapling** shielded spend. Typically such devices cannot create, and may not be able to verify, *zk-SNARK proofs* for a *statement* of the size needed using the PHGR13 or Groth16 proving systems.

The verifying key of the signature must be revealed in the *Spend description* so that the signature can be checked by validators. To ensure that the verifying key cannot be linked to the *shielded payment address* or *spending key* from which the *note* was spent, we use a *signature scheme with re-randomizable keys*. The *Spend statement* proves that this verifying key is a re-randomization of the *spend authorization address key* ak with a randomizer known to the signer. The *spend authorization signature* is over the *SIGHASH transaction hash*, so that it cannot be replayed in other *transactions*.

Let SigHash be the *SIGHASH transaction hash* as deZned in [ZIP-243], not associated with an input, using the *SIGHASH type* SIGHASH_ALL .

Let ask be the *spend authorization private key* as deZned in §4.2.2 ‘**Sapling** Key Components’ on p. 27.

For each *Spend description*, the signer chooses a fresh *spend authorization randomizer* α :

1. Choose $\alpha \leftarrow \text{SpendAuthSig.GenRandom}()$.
2. Let $\text{rsk} = \text{SpendAuthSig.RandomizePrivate}(\alpha, \text{ask})$.
3. Let $\text{rk} = \text{SpendAuthSig.DerivePublic}(\text{rsk})$.
4. Generate a proof $\pi_{\text{ZK}_{\text{Spend}}}$ of the *Spend statement* (§4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41), with α in the *auxiliary input* and rk in the *primary input*.
5. Let $\text{spendAuthSig} = \text{SpendAuthSig.Sign}_{\text{rsk}}(\text{SigHash})$.

The resulting spendAuthSig and $\pi_{\text{ZK}_{\text{Spend}}}$ are included in the *Spend description*.

Note: If the spender is computationally or memory-limited, step 4 (and only step 4) **MAY** be delegated to a different party that is capable of performing the *zk proof*. In this case privacy will be lost to that party since it needs ak and the *proof authorizing key* nsk ; this allows also deriving the nk component of the *full viewing key*. Together ak and nk are sufficient to recognize spent *notes* and to recognize and decrypt incoming *notes*. However, the other party will not obtain spending authority for other *transactions*, since it is not able to create a *spend authorization signature* by itself.

4.14 Note Commitments and Nullifiers

A *transaction* that contains one or more *JoinSplit descriptions* or *Spend descriptions*, when entered into the *block chain*, appends to the *note commitment tree* with all constituent *note commitments*.

All of the constituent *nullifiers* are also entered into the *nullifier set* of the associated *treestate*. A *transaction* is not valid if it would have added a *nullifier* to the *nullifier set* that already exists in the set (see §3.8 ‘*Nullifier Sets*’ on p. 17).

In **Sprout**, each *note* has a ρ component.

In **Sapling**, each *positioned note* has an associated ρ value which is computed from its *note commitment* cm and *note position* pos as follows:

$$\rho := \text{MixingPedersenHash}(\text{cm}, \text{pos}).$$

$\text{MixingPedersenHash}$ is deZned in §5.4.1.8 ‘*Mixing Pedersen Hash Function*’ on p. 55.

Let PRF^{nf} and $\text{PRF}^{\text{nfSapling}}$ be as instantiated in §5.4.2 ‘*Pseudo Random Functions*’ on p. 56.

For a **Sprout** *note*, the *nullifier* is derived as $\text{PRF}^{\text{nf}}_{\text{ask}}(\rho)$, where ask is the *spending key* associated with the *note*.

For a **Sapling** *note*, the *nullifier* is derived as $\text{PRF}^{\text{nfSapling}}_{\text{nk}_y}(\rho>)$, where $\text{nk}_y>$ is a representation of the *nullifier deriving key* associated with the *note* and $\rho> = \text{repr}_J(\rho)$.

4.15 Zk-SNARK Statements

4.15.1 JoinSplit Statement (Sprout)

Let $A_{\text{MerkleSprout}}$, $A_{\text{PRFSprout}}$, $\text{MerkleDepth}^{\text{Sprout}}$, A_{value} , A_{sk} , A_{ϕ} , A_{hSig} , N^{old} , N^{new} be as deZned in §5.3 ‘Constants’ on p. 49.

Let PRF^{addr} , PRF^{nf} , PRF^{pk} , and PRF^{p} be as deZned in §4.1.2 ‘Pseudo Random Functions’ on p. 18.

Let $\text{NoteCommit}^{\text{Sprout}}$ be as deZned in §4.1.7 ‘Commitment’ on p. 23, and let $\text{Note}^{\text{Sprout}}$ and $\text{NoteCommitment}^{\text{Sprout}}$ be as deZned in §3.2 ‘Notes’ on p. 12.

A valid instance of $\pi_{\text{ZKJoinSplit}}$ assures that given a *primary input* :

$$\begin{aligned} & \text{rt} \in B^{[A_{\text{MerkleSprout}}]}, \\ & \mathbf{n}_{1..N^{\text{old}}}^{\text{old}} \in B^{[A_{\text{PRFSprout}}][N^{\text{old}}]}, \\ & \mathbf{cm}_{1..N^{\text{new}}}^{\text{new}} \in \text{NoteCommit}^{\text{Sprout}}. \text{Output}^{[N^{\text{new}}]}, \\ & v_{\text{pub}}^{\text{old}} \in \{0 \dots 2^{A_{\text{value}} - 1}\}, \\ & v_{\text{pub}}^{\text{new}} \in \{0 \dots 2^{A_{\text{value}} - 1}\}, \\ & h_{\text{Sig}} \in B^{[A_{\text{hSig}}]}, \\ & h_{1..N} \in B^{[A_{\text{PRFSprout}}][N^{\text{old}}]} \end{aligned}$$

the prover knows an *auxiliary input* :

$$\begin{aligned} & \text{path}_{1..N} \in B^{[A_{\text{MerkleSprout}}][\text{MerkleDepth}^{\text{Sprout}}][N^{\text{old}}]}, \\ & \text{pos}_{1..N^{\text{old}}} \in \{0 \dots \text{MerkleDepth}^{\text{Sprout}} - 1\}^{[N^{\text{old}}]}, \\ & \mathbf{n}_{1..N^{\text{old}}}^{\text{old}} \in \text{NoteSprout}^{[N^{\text{old}}]}, \\ & a_{\text{sk}, 1..N^{\text{old}}}^{\text{old}} \in B^{[A_{\text{sk}}][N^{\text{old}}]} \\ & \mathbf{n}_{1..N^{\text{new}}}^{\text{new}} \in \text{Note}^{\text{Sprout}[N^{\text{new}}]} \\ & \phi \in B^{[A_{\phi}]}, \\ & \text{enforceMerklePath}_{1..N^{\text{old}}} \in B^{[N^{\text{old}}]}, \end{aligned}$$

where:

for each $i \in \{1..N^{\text{old}}\}$: $\mathbf{n}_i^{\text{old}} = (a_{\text{pk},i}^{\text{old}}, v_i^{\text{old}}, \rho_i^{\text{old}}, \text{rcm}_i^{\text{old}})$;

for each $i \in \{1..N^{\text{new}}\}$: $\mathbf{n}_i^{\text{new}} = (a_{\text{pk},i}^{\text{new}}, v_i^{\text{new}}, \rho_i^{\text{new}}, \text{rcm}_i^{\text{new}})$

such that the following conditions hold:

Merkle path validity for each $i \in \{1..N^{\text{old}}\}$: $\text{enforceMerklePath}_i = 1$: $(\text{path}_i, \text{pos}_i)$ is a valid *Merkle path* (see §4.8 ‘Merkle path validity’ on p. 34) of depth $\text{MerkleDepth}^{\text{Sprout}}$ from $\text{NoteCommitment}^{\text{Sprout}}(\mathbf{n}_i^{\text{old}})$ to the *anchor* rt .

Note: Merkle path validity covers conditions 1. (a) and 1. (d) of the NP *statement* in [BCGGMTV2014, section 4.2].

Merkle path enforcement for each $i \in \{1..N^{\text{old}}\}$, if $v_i^{\text{old}} \neq 0$ then $\text{enforceMerklePath}_i = 1$.

$$\text{Balance } v_{\text{pub}}^{\text{old}} \sum_{i=1}^{N^{\text{old}}} v_i^{\text{old}} = v_{\text{pub}}^{\text{new}} \sum_{i=1}^{N^{\text{new}}} v_i^{\text{new}} \in \{0 \dots 2^{A_{\text{value}} - 1}\}.$$

$$\text{Number integrity for each } i \in \{1..N^{\text{new}}\}: \text{PRF}^{\text{pk}}_{a_{\text{sk},i}^{\text{old}}}(v_i^{\text{old}}) = v_i^{\text{new}}.$$

$$\text{Spend authority for each } i \in \{1..N^{\text{old}}\}: a_{\text{pk},i}^{\text{old}} = \text{PRF}^{\text{addr}}_{a_{\text{sk},i}^{\text{old}}}(\phi).$$

$$\text{Non-malleability for each } i \in \{1..N^{\text{old}}\}: h_i = \text{PRF}^{\text{pk}}_{a_{\text{sk},i}^{\text{old}}}(i, h_{\text{Sig}}).$$

$$\text{Uniqueness of } \rho_i^{\text{new}} \text{ for each } i \in \{1..N^{\text{new}}\}: \rho_i^{\text{new}} = \text{PRF}^{\text{p}}_{\phi}(i, h_{\text{Sig}}).$$

$$\text{Note commitment integrity for each } i \in \{1..N^{\text{new}}\}: \text{cm}_i^{\text{new}} = \text{NoteCommitment}^{\text{Sprout}}(\mathbf{n}_i^{\text{new}}).$$

For details of the form and encoding of proofs, see §5.4.9.1 ‘PHGR13’ on p. 69.

4.15.2 Spend Statement (Sapling)

Let $A_{\text{MerkleSapling}}$, $A_{\text{PRFntSapling}}$, and A_{scalar} be as deZned in §5.3 ‘Constants’ on p. 49.

Let ValueCommit and $\text{NoteCommit}^{\text{Sapling}}$ be as speciZed in §4.1.7 ‘Commitment’ on p. 23.

Let SpendAuthSig be as deZned in §5.4.6.1 ‘Spend Authorization Signature’ on p. 62.

Let J , $J^{(r)}$, repr_J , q_J , r_J , and h_J be as deZned in §5.4.8.3 ‘Jubjub’ on p. 67.

Let $\text{Extract}_{J^{(r)}} : J^{(r)} \rightarrow B^{[A_{\text{MerkleSapling}}]}$ be as deZned in §5.4.8.4 ‘Hash Extractor for Jubjub’ on p. 68.

Let H be as deZned in §4.2.2 ‘Sapling Key Components’ on p. 27.

A valid instance of π_{ZKSpend} assures that given a *primary input* :

• $\text{rt} : B^{[A_{\text{MerkleSapling}}]}$,
 $\text{cv}^{\text{old}} : \text{ValueCommit}.\text{Output}$,
 $\text{nf}^{\text{old}} : B^{[A_{\text{PRFntSapling}}]}$,
 \square • $\text{rk} : \text{SpendAuthSig}.\text{Public}$,
the prover knows an *auxiliary input* :

• $\text{path} : B^{[A_{\text{Merkle}}][\text{MerkleDepth}^{\text{Sapling}}]}$,
 \square •
 $\text{pos} : \{0 \dots 2^{\text{MerkleDepth}^{\text{Sapling}}} - 1\}$,
 $\text{g}_d : J$,
 $\text{pk}_d : J$,
 $\text{v}^{\text{old}} : \{0 \dots 2^{A_{\text{value}}} - 1\}$,
 $\text{rcv}^{\text{old}} : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$,
 $\text{cm}^{\text{old}} : J$,
 $\text{rcm}^{\text{old}} : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$,
 $\alpha : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$,
 $\text{ak} : \text{SpendAuthSig}.\text{Public}$,
 $\text{nsk} : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$

such that the following conditions hold:

Note commitment integrity $\text{cm}^{\text{new}} = \text{NoteCommit}^{\text{Sapling}}_{\text{rcm}^{\text{old}}}(\text{repr}_J(\text{g}_d), \text{repr}_J(\text{pk}_d), \text{v}^{\text{new}}_d)$.

Merkle path validity Either $\text{v}^{\text{old}} = 0$; or $(\text{path}, \text{pos})$ is a valid *Merkle path* of depth $\text{MerkleDepth}^{\text{Sapling}}$, as deZned in §4.8 ‘Merkle path validity’ on p. 34, from $\text{cm}_u = \text{Extract}_{J^{(r)}}(\text{cm}^{\text{old}})$ to the *anchor* rt .

Value commitment integrity $\text{cv}^{\text{old}} = \text{ValueCommit}_{\text{rcv}^{\text{old}}}(\text{v}^{\text{old}})$.

Small order checks g_d and ak are not of small order, i.e. $[h_J] \text{g}_d \notin O_J$ and $[h_J] \text{ak} \notin O_J$.

Nullifier integrity $\text{nf}^{\text{old}} = \text{PRFntSapling}_{\text{nsk}}(\rho >)$ where

$\text{nk} > = \text{repr}_J[\text{nsk}]$

$\rho > = \text{repr}_J[\text{MixingPedersenHash}(\text{cm}^{\text{old}}, \text{pos})]^\square$.

Spend authority $\text{rk} = \text{SpendAuthSig}.\text{RandomizePublic}(\alpha, \text{ak})$.

Diversibed address integrity $\text{pk}_d = [\text{ivk}] \text{g}_d$ where

$\text{ivk} = \text{CRH}^{\text{ivk}}(\text{ak} >, \text{nk} >)$

$\text{ak} > = \text{repr}_J(\text{ak})$.

For details of the form and encoding of *Spend statement* proofs, see §5.4.9.2 ‘Groth16’ on p. 70.

Notes:

- Public and *auxiliary inputs* **MUST** be constrained to have the types speciZed. In particular, see §A.3.3.2 ‘*Edwards [de]compression and validation*’ on p. 124 for implementation of validity checks on compressed representations of *Jubjub* curve points.

The `ValueCommit.Output` and `SpendAuthSig.Public` types also represent points, i.e. J .

- In the Merkle path validity check, each *layer* does *not* check that its input bit sequence is a canonical encoding (in $\{0 \dots r_S - 1\}$) of the integer from the previous *layer*.
- It is *not* checked in the *Spend statement* that rk is not of small order. However, this *is* checked outside the *Spend statement*, as speciZed in §4.4 ‘*Spend Descriptions*’ on p. 30.
- It is *not* checked that $rcv^{old} < r_J$ or that $rcm^{old} < r_J$.
- `SpendAuthSig.RandomizePublic(a , ak) = $ak + [a]G$` (is as deZned in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62.)

4.15.3 Output Statement (Sapling)

Let $A_{\text{MerkleSapling}}$, $A_{\text{PRFntSapling}}$, and A_{scalar} be as deZned in §5.3 ‘*Constants*’ on p. 49.

Let `ValueCommit` and `NoteCommitSapling` be as speciZed in §4.1.7 ‘*Commitment*’ on p. 23.

Let J , repr_J , and h_J be as deZned in §5.4.8.3 ‘*Jubjub*’ on p. 67.

A valid instance of π_{ZKOutput} assures that given a *primary input* :

$$\begin{aligned} & \text{cv} \in \text{ValueCommit.Output}, \\ & \text{epk} \in J, \end{aligned}$$

the prover knows an *auxiliary input* :

$$\begin{aligned} & (g_d \in J, \\ & \text{pk}_{>d} \in B^{[A_J]}, \\ & v^{\text{new}} \in \{0 \dots 2^{A_{\text{value}}} - 1\}, \\ & \text{rcv}^{\text{new}} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}, \\ & \text{rcm}^{\text{new}} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}, \\ & \text{esk} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}) \end{aligned}$$

such that the following conditions hold:

Note commitment integrity $\text{cm}_u = \text{Extract}_{J^{(r)}} \text{NoteCommit}_{\text{rcm}^{\text{new}}}^{\text{Sapling}}(g_{>d}, \text{pk}_{>d}, v^{\text{new}})$, where $g_{>d} = \text{repr}_J(g_d)$.

Value commitment integrity $\text{cv}^{\text{new}} = \text{ValueCommit}_{\text{rcv}^{\text{new}}}(v^{\text{new}})$.

Small order check g_d is not of small order, i.e. $[h_J] g_d \notin O_J$.

Ephemeral public key integrity $\text{epk} = [\text{esk}] g_d$.

For details of the form and encoding of *Output statement* proofs, see §5.4.9.2 ‘*Groth16*’ on p. 70.

Notes:

- Public and *auxiliary inputs* **MUST** be constrained to have the types speciZed. In particular, see §A.3.3.2 ‘*Edwards [de]compression and validation*’ on p. 124 for implementation of validity checks on compressed representations of *Jubjub curve* points.

The ValueCommit.Output type also represents points, i.e. J.

- The validity of $pk_{>d}$ is *not* checked in this circuit.
- It is *not* checked that $rcv^{old} < r_J$ or that $rcm^{old} < r_J$.

4.16 In-band secret distribution (Sprout)

In **Sprout**, the secrets that need to be transmitted to a recipient of funds in order for them to later spend, are v , ρ , and rcm . A *memo beld* (§3.2.1 ‘*Note Plaintexts and Memo Fields*’ on p. 13) is also transmitted.

To transmit these secrets securely to a recipient *without* requiring an out-of-band communication channel, the *transmission key* pk_{enc} is used to encrypt them. The recipient’s possession of the associated *incoming viewing key* ivk is used to reconstruct the original *note and memo beld*.

A single ephemeral public key is shared between encryptions of the N^{new} *shielded outputs* in a *JoinSplit description*. All of the resulting ciphertexts are combined to form a *transmitted notes ciphertext*.

For both encryption and decryption,

- let Sym be the scheme instantiated in §5.4.3 ‘*Authenticated One-Time Symmetric Encryption*’ on p.57;
- let KDF^{Sprout} be the *Key Derivation Function* instantiated in §5.4.4.2 ‘**Sprout** Key Derivation’ on p. 58;
- let KA^{Sprout} be the *key agreement scheme* instantiated in §5.4.4.1 ‘**Sprout** Key Agreement’ on p. 58;
- let h_{Sig} be the value computed for this *JoinSplit description* in §4.3 ‘*JoinSplit Descriptions*’ on p. 29.

4.16.1 Encryption (Sprout)

Let KA^{Sprout} be the *key agreement scheme* instantiated in §5.4.4.1 ‘**Sprout** Key Agreement’ on p. 58.

Let $pk_{enc,1..N^{new}}^{new}$ be the *transmission keys* for the intended recipient addresses of each new *note*.

Let $np_{1..N^{new}}$ be **Sprout** *note plaintexts* deZned in §5.5 ‘*Encodings of Note Plaintexts and Memo Fields*’ on p. 71.

Then to encrypt:

- Generate a new KA^{Sprout} (public, private) key pair (epk, esk).
- For $i \in \{1..N^{new}\}$,
 - Let P_i^{enc} be the raw encoding of np_i .
 - Let $sharedSecret_i := KA^{Sprout}.Agree(esk, pk_{enc,i}^{new})$.
 - Let $K_i^{enc} := KDF^{Sprout}(i, h_{Sig}, sharedSecret_i, epk, pk_{enc,i}^{new})$.
 - Let $C_i^{enc} := Sym.Encrypt_{K_i^{enc}}(P_i^{enc})$.

The resulting *transmitted notes ciphertext* is $(epk, C_{1..N^{new}}^{enc})$.

Note: It is technically possible to replace C_i^{enc} for a given *note* with a random (and undecryptable) dummy ciphertext, relying instead on out-of-band transmission of the *note* to the recipient. In this case the ephemeral key **MUST** still be generated as a random public key (rather than a random bit sequence) to ensure indistinguishability from other *JoinSplit descriptions*. This mode of operation raises further security considerations, for example of how to validate a **Sprout** *note* received out-of-band, which are not addressed in this document.

4.16.2 Decryption (Sprout)

Let $ivk = (a_{pk}, sk_{enc})$ be the recipient's *incoming viewing key*, and let pk_{enc} be the corresponding *transmission key* derived from sk_{enc} as speciZed in §4.2.1 '**Sprout Key Components**' on p.27.

Let $cm_{1..N}^{new}$ be the *note commitments* of each output coin.

Then for each $i \in \{1..N^{new}\}$, the recipient will attempt to decrypt that ciphertext component (epk, C_i^{enc}) as follows:

```
let sharedSecreti = KASprout.Agree(skenc, epk)
let Kienc = KDFSprout(i, hSig, sharedSecreti, epk, pkenc)
return DecryptNoteSprout(Kienc, Cienc, cminew, abk).
```

DecryptNoteSprout(K_i^{enc}, C_i^{enc}, cm_i^{new}, a_{bk}) is deZned as follows:

```
let Pienc = Sym.DecryptKienc(Cienc)
if Pienc = ⊥, return ⊥
extract np = (vinew · {0 .. 2Avalue - 1}, ρinew · B[APRFSprout], rcminew · NoteCommitSprout.Trapdoor, memoi · BY[512J]) from Pienc
if NoteCommitSprout((apk, vinew, ρinew, rcminew)) ⊆ cminew, return ⊥, else return np · i
```

To test whether a *note* is unspent in a particular *block chain* also requires the *spending key* a_{sk} ; the coin is unspent if and only if $nf = PRF_{a_{sk}}^{nf}(\rho)$ is not in the *nullifier set* for that *block chain*.

Notes:

- The decryption algorithm corresponds to step 3 (b) i. and ii. (Zrst bullet point) of the **Receive** algorithm shown in [BCGGMTV2014, Figure 2].
- A *note* can change from being unspent to spent as a node's view of the best *block chain* is extended by new *transactions*. Also, *block chain* reorganizations can cause a node to switch to a different best *block chain* that does not contain the *transaction* in which a *note* was output.

See §8.7 '*In-band secret distribution*' on p.94 for further discussion of the security and engineering rationale behind this encryption scheme.

4.17 In-band secret distribution (Sapling)

In **Sapling**, the secrets that need to be transmitted to a recipient of funds in order for them to later spend, are d , v , and rcm . A *memo beld* (§3.2.1 '*Note Plaintexts and Memo Fields*' on p. 13) is also transmitted.

To transmit these secrets securely to a recipient *without* requiring an out-of-band communication channel, the *diversified transmission key* pk_d is used to encrypt them. The recipient's possession of the associated *incoming viewing key* ivk is used to reconstruct the original *note* and *memo beld*.

Unlike in a **Sprout JoinSplit description**, each **Sapling shielded output** is encrypted using a fresh ephemeral public key.

For both encryption and decryption,

- let A_{ovk} be as deZned in §5.3 '*Constants*' on p. 49;
- let **Sym** be the scheme instantiated in §5.4.3 '*Authenticated One-Time Symmetric Encryption*' on p. 57;
- let $KDF^{Sapling}$ be the *Key Derivation Function* instantiated in §5.4.4.4 '**Sapling Key Derivation**' on p. 59;
- let $KA^{Sapling}$ be the *key agreement scheme* instantiated in §5.4.4.3 '**Sapling Key Agreement**' on p. 58;
- let A_J and $repr_J$ be as deZned in §5.4.8.3 '*Jubjub*' on p. 67;
- let $Extract_{J(r)}$ be as deZned in §5.4.8.4 '*Hash Extractor for Jubjub*' on p. 68;
- let PRF^{ock} be as instantiated in §5.4.2 '*Pseudo Random Functions*' on p.56.

4.17.1 Encryption (Sapling)

Let $pk_d^{new} \leftarrow KA^{Sapling}.PublicPrimeOrder$ be the *diversified transmission key* for the intended recipient address of a new **Sapling note**, and let $g_d^{new} \leftarrow KA^{Sapling}.PublicPrimeOrder$ be the corresponding *diversified base* computed as $DiversifyHash(d)$.

Since **Sapling note** encryption is used only in the context of §4.6.2 ‘**Sending Notes (Sapling)**’ on p. 32, we may assume that g_d^{new} has already been calculated and is not \perp .

Let $ovk \in BY^{[A_{ovk}/8]} \cup \{\perp\}$ be as described in §4.6.2 ‘**Sending Notes (Sapling)**’ on p. 32, i.e. the *outgoing viewing key* of the *shielded payment address* from which the *note* is being spent, or an *outgoing viewing key* associated with a [ZIP-32] account, or \perp .

Let $np = (d, v, rcm, memo)$ be the **Sapling note plaintext**.

np is encoded as deZned in §5.5 ‘**Encodings of Note Plaintexts and Memo Fields**’ on p. 71.

Let cv^{new} be the *value commitment* for the new *note*, and let cm^{new} be the *note commitment*.

Then to encrypt:

choose a uniformly random ephemeral private key $esk \xleftarrow{R} KA^{Sapling}.Private \setminus \{0\}$

let $epk = KA^{Sapling}.DerivePublic(esk, g^{new})$

let P^{enc} be the raw encoding of np

let $sharedSecret = KA^{Sapling}.Agree(esk, pk_d^{new})$

let $K^{enc} = KDF^{Sapling}(sharedSecret, epk)$

let $C^{enc} = Sym.Encrypt_{K^{enc}}(P^{enc})$

if $ovk = \perp$:

choose random $ock \xleftarrow{R} Sym.K$ and $op \xleftarrow{R} BY^{[(A_J+256)/8]}$

else:

let $cv = LEBS2OSP_{A_J} \cdot repr_J(cv^{new})^\perp$

let $cmu = LEBS2OSP_{256} \cdot Extract_{J(r)}(cm^{new})^\perp$

let $ephemeralKey = LEBS2OSP_{A_J} \cdot repr_J(epk)^\perp$

let $ock = PRF_{ovk}^{ock}(cv, cmu, ephemeralKey)$

let $op = LEBS2OSP_{A_J+256} \cdot repr_J(pk_d^{new} || 12LEBSP_{256}(esk))^\square$

let $C^{out} = Sym.Encrypt_{ock}(op)$

The resulting *transmitted note ciphertext* is (epk, C^{enc}, C^{out}) .

Note: It is technically possible to replace C^{enc} for a given *note* with a random (and undecryptable) dummy ciphertext, relying instead on out-of-band transmission of the *note* to the recipient. In this case the ephemeral key **MUST** still be generated as a random public key (rather than a random bit sequence) to ensure indistinguishability from other *Output descriptions*. This mode of operation raises further security considerations, for example of how to validate a **Sapling note** received out-of-band, which are not addressed in this document.

4.17.2 Decryption using an Incoming Viewing Key (Sapling)

Let $ivk \in \mathcal{Q} \dots 2^{A_{ivk}} \setminus b\mathcal{Q}$ be the recipient’s *incoming viewing key*, as specified in §4.2.2 ‘**Sapling Key Components**’ on p. 27.

Let (epk, C^{enc}, C^{out}) be the *transmitted note ciphertext* from the *Output description*. Let cmu be that Z eld of the *Output description* (encoding the u -coordinate of the *note commitment*).

The recipient will attempt to decrypt the epk and C^{enc} components of the *transmitted note ciphertext* as follows:

```

let sharedSecret =  $\text{KASapling.Agree}(\text{ivk}, \text{epk})$ 
let  $K^{\text{enc}} = \text{KDFSapling}(\text{sharedSecret}, \text{epk})$ 
let  $P^{\text{enc}} = \text{Sym.Decrypt}_{K^{\text{enc}}}(C^{\text{enc}})$ 
if  $P^{\text{enc}} = \perp$ , return  $\perp$ 
extract  $\text{np} = (d : B^{[A_d]}, v : \{0 \dots 2^{A_{\text{value}}} - 1\}, \text{rcm} : BY^{[32]}, \text{memo} : BY^{[512]})$  from  $P^{\text{enc}}$ 
let  $\text{rcm} = \text{LEOS2IP}_{256}(\text{rcm})$  and  $g_d = \text{DiversifyHash}(d)$ 
if  $\text{rcm} \geq r_J$  or  $g_d = \perp$ , return  $\perp$ 
let  $\text{pk}_d = \text{KASapling.DerivePublic}(\text{ivk}, g_d)$ 
let  $\text{cm}_u = \text{Extract}_{J(r)} \cdot \text{NoteCommit}_{\text{rcm}^{\text{new}}}(\text{repr}_J(g_d), \text{repr}_J(\text{pk}_d), v)$ 
if  $\text{LEBS2OSP}_{256}(\text{cm}_u) \nless \text{cmu}$ , return  $\perp$ , else return  $\text{np}$ .

```

A received **Sapling** note is necessarily a *positioned note*, and so its ρ value can immediately be calculated as described in §4.14 ‘*Note Commitments and Nullifiers*’ on p. 39.

To test whether a **Sapling** note is unspent in a particular *block chain* also requires the *nullifier deriving key* nk >; the coin is unspent if and only if $\text{nf} = \text{PRF}_{\text{nk}}^{\text{nfSapling}} \cdot \text{repr}_J(\rho)$ is not in the *nullifier set* for that *block chain*.

Note: A note can change from being unspent to spent as a node’s view of the best *block chain* is extended by new *transactions*. Also, *block chain* reorganizations can cause a node to switch to a different best *block chain* that does not contain the *transaction* in which a note was output.

4.17.3 Decryption using a Full Viewing Key (Sapling)

Let $\text{ovk} : BY^{[A_{\text{ovk}}/8]}$ be the *outgoing viewing key*, as speciZed in §4.2.2 ‘**Sapling** Key Components’ on p. 27, that is to be used for decryption. (If $\text{ovk} = \perp$ was used for encryption, the payment is not decryptable by this method.)

Let $(\text{epk}, C^{\text{enc}}, C^{\text{out}})$ be the *transmitted note ciphertext*, and let cv , cmu , and ephemeralKey be those Zelds of the *Output description* (encoding the *value commitment*, the *u*-coordinate of the *note commitment*, and epk).

The *outgoing viewing key* holder will attempt to decrypt the *transmitted note ciphertext* as follows:

```

let  $\text{ock} = \text{PRF}_{\text{ovk}}^{\text{ock}}(\text{cv}, \text{cmu}, \text{ephemeralKey})$ 
let  $\text{op} = \text{Sym.Decrypt}_{\text{ock}}(C^{\text{out}})$ 
if  $\text{op} = \perp$ , return  $\perp$ 
extract  $(\text{pk}_{>d} : B^{[A_J]}, \text{esk} : BY^{[32]})$  from  $\text{op}$ 
let  $\text{esk} = \text{LEOS2IP}_{256}(\text{esk})$  and  $\text{pk}_d = \text{abst}_J(\text{pk}_{>d})$ 
if  $\text{esk} \geq r_J$  or  $\text{pk}_d \notin \text{KASapling.PublicPrimeOrder}$ , return  $\perp$ 
let  $\text{sharedSecret} = \text{KASapling.Agree}(\text{esk}, \text{pk}_d)$ 
let  $K^{\text{enc}} = \text{KDFSapling}(\text{sharedSecret}, \text{epk})$ 
let  $P^{\text{enc}} = \text{Sym.Decrypt}_{K^{\text{enc}}}(C^{\text{enc}})$ 
if  $P^{\text{enc}} = \perp$ , return  $\perp$ 
extract  $\text{np} = (d : B^{[A_d]}, v : \{0 \dots 2^{A_{\text{value}}} - 1\}, \text{rcm} : BY^{[32]}, \text{memo} : BY^{[512]})$  from  $P^{\text{enc}}$ 
let  $\text{rcm} = \text{LEOS2IP}_{256}(\text{rcm})$  and  $g_d = \text{DiversifyHash}(d)$ 
if  $\text{rcm} \geq r_J$  or  $g_d = \perp$ , return  $\perp$ 
if  $\text{KASapling.DerivePublic}(\text{esk}, g_d) \nless \text{epk}$ , return  $\perp$ 
let  $\text{cm}_u = \text{Extract}_{J(r)} \cdot \text{NoteCommit}_{\text{rcm}^{\text{new}}}(\text{repr}_J(g_d), \text{repr}_J(\text{pk}_d), v)$ 
if  $\text{LEBS2OSP}_{256}(\text{cm}_u) \nless \text{cmu}$ , return  $\perp$ , else return  $\text{np}$ .

```


Note: For a valid *transaction* it must be the case that $\text{ephemeralKey} = \text{LEBS2OSP}_{A_J} \cdot \text{repr}_J(\text{epk})$. \square

4.18 Block Chain Scanning (Sprout)

The following algorithm can be used, given the *block chain* and a **Sprout** *spending key* a_{sk} , to obtain each *note* sent to the corresponding *shielded payment address*, its *memo beld* *Zeld*, and its *Znal* status (spent or unspent).

Let $A_{\text{PRFSprout}}$ be as deZned in §5.3 ‘Constants’ on p. 49.

Let $\text{Note}^{\text{Sprout}}$ be as deZned in §3.2 ‘Notes’ on p. 12.

Let $\text{ivk} = (a_{pk} \cdot B^{[A_{\text{PRFSprout}]}, \text{sk}_{\text{enc}} \cdot \text{KA}^{\text{Sprout}} \cdot \text{Private})$ be the *incoming viewing key* corresponding to a_{sk} , and let pk_{enc} be the associated *transmission key*, as speciZed in §4.2.1 ‘**Sprout** Key Components’ on p. 27.

Initialize $\text{ReceivedSet} \leftarrow \text{Note}^{\text{Sprout}} \times B^{[512]} = \{\}$.

Initialize $\text{SpentSet} \leftarrow \text{Note}^{\text{Sprout}}$.

Initialize $\text{NullifierMap} \leftarrow B^{[A_{\text{PRFSprout}]} \rightarrow \text{Note}^{\text{Sprout}}$ to the empty mapping.

For each *transaction* tx ,

For each *JoinSplit description* in tx ,

Let $(\text{epk}, C_{1..N^{\text{new}}}^{\text{enc}})$ be the *transmitted notes ciphertext* of the *JoinSplit description*.

For i in $1..N^{\text{new}}$,

Attempt to decrypt the *transmitted note ciphertext* component $(\text{epk}, C_i^{\text{enc}})$ using ivk with the algorithm in §4.16.2 ‘**Decryption (Sprout)**’ on p. 44. If this succeeds giving np :

Extract \mathbf{n} and *memo* $\cdot B^{[512]}$ from np (taking the a_{pk} *Zeld* of the *note* to be a_{pk} from ivk).

Add $(\mathbf{n}, \text{memo})$ to ReceivedSet .

Calculate the nulliZer nf of \mathbf{n} using a_{sk} as described in §3.2 ‘Notes’ on p. 12.

Add the mapping $\text{nf} \rightarrow \mathbf{n}$ to NullifierMap .

Let $\text{nf}_{1..N^{\text{old}}}$ be the *nullifiers* of the *JoinSplit description*.

For i in $1..N^{\text{old}}$,

If nf_i is present in NullifierMap , add $\text{NullifierMap}(\text{nf}_i)$ to SpentSet .

Return $(\text{ReceivedSet}, \text{SpentSet})$.

4.19 Block Chain Scanning (Sapling)

In **Sapling**, *block chain* scanning requires only the nk and ivk key components, rather than a *spending key* as in **Sprout**.

Typically, these components are derived from a *full viewing key* as described in §4.2.2 ‘**Sapling** Key Components’ on p. 27.

The following algorithm can be used, given the *block chain* and $(\text{nk} \cdot J^{(r)}, \text{ivk} \cdot \{0 \dots 2^{A_{\text{ivk}}} - 1\})$, to obtain each *note* sent to the corresponding *shielded payment address*, its *memo beld* *Zeld*, and its *Znal* status (spent or unspent).

Let $A_{\text{PRFntSapling}}$ be as deZned in §5.3 ‘Constants’ on p. 49.

Let $\text{Note}^{\text{Sapling}}$ be as deZned in §3.2 ‘Notes’ on p. 12.

Initialize ReceivedSet : $\text{Note}^{\text{Sapling}} \times \text{BY}^{[512]} \rightarrow \{\}$.
Initialize SpentSet : $\text{Note}^{\text{Sapling}} \rightarrow \{\}$.
Initialize NullifierMap : $\text{B}^{[\text{APRFntSapling}]} \rightarrow \text{Note}^{\text{Sapling}}$ to the empty mapping.

For each *transaction* tx,

For each *Output description* in tx with *note position* pos,

Attempt to decrypt the *transmitted note ciphertext* components epk and C^{enc} using ivk with the algorithm in §4.17.2 ‘*Decryption using an Incoming Viewing Key (Sapling)*’ on p. 45. If this succeeds giving np:

Extract **n** and memo : $\text{BY}^{[512]}$ from np.

Add (n, memo) to ReceivedSet.

Calculate the nullifier nf of **n** using nk and pos as described in §3.2 ‘*Notes*’ on p. 12.

Add the mapping $\text{nf} \rightarrow \text{n}$ to NullifierMap.

For each *Spend description* in tx,

Let nf be the *nullifier* of the *Spend description*.

If nf is present in NullifierMap, add NullifierMap(nf) to SpentSet.

Return (ReceivedSet, SpentSet).

Non-normative notes:

- The above algorithm does not use the ovk key component, or the C^{out} *transmitted note ciphertext* component. When scanning the whole *block chain*, these are indeed not necessary. The advantage of supporting decryption using ovk as described in §4.17.3 ‘*Decryption using a Full Viewing Key (Sapling)*’ on p. 46, is that it allows recovering information about the *note plaintexts* sent in a *transaction* from that *transaction* alone.
- When scanning only part of a *block chain*, it may be useful to augment the above algorithm with decryption of C^{out} components for each *transaction*, in order to obtain information about *notes* that were spent in the scanned period but received outside it.
- The above algorithm does not detect *notes* that were sent “out-of-band” or with incorrect *transmitted note ciphertexts*. It is possible to detect whether such *notes* were spent only if their *nullifiers* are known.

5 Concrete Protocol

5.1 Caution

TODO: Explain the kind of things that can go wrong with linkage between abstract and concrete protocol. E.g. §8.5 ‘*Internal hash collision attack and fix*’ on p. 92

5.2 Integers, Bit Sequences, and Endianness

All integers in **bitzec**-speciZc encodings are unsigned, have a Z -bit length, and are encoded in little-endian byte order *unless otherwise specified*.

The following functions convert between sequences of bits, sequences of bytes, and integers:

- $\text{I2LEBSP} : (A : \mathbb{N}) \times \{0 \dots 2^A - 1\} \rightarrow \text{B}^{[A]}$, such that $\text{I2LEBSP}_A(x)$ is the sequence of A bits representing x in little-endian order;

- $\text{I2BEBSP}^*(A \cdot N) \times \{0 \dots 2^A - 1\} \rightarrow B^{[A]}$ such that $\text{I2BEBSP}_A(x)$ is the sequence of A bits representing x in big-endian order.
- $\text{LEBS2IP}^*(A \cdot N) \times B^{[A]} \rightarrow \{0 \dots 2^A - 1\}$ such that $\text{LEBS2IP}_A(S)$ is the integer represented in little-endian order by the bit sequence S of length A .
- $\text{LEOS2IP}^*(A \cdot N \mid A \bmod 8 = 0) \times B^{[A/8]} \rightarrow \{0 \dots 2^A - 1\}$ such that $\text{LEOS2IP}_A(S)$ is the integer represented in little-endian order by the byte sequence S of length $A/8$.
- $\text{LEBS2OSP}^*(A \cdot N) \times B^{[A]} \rightarrow B^{[\lceil A/8 \rceil]}$ deZned as follows: pad the input on the right with $8 \cdot \lceil A/8 \rceil - A$ zero bits so that its length is a multiple of 8 bits. Then convert each group of 8 bits to a byte value with the *least* signiZcant bit Zrst, and concatenate the resulting bytes in the same order as the groups.
- $\text{LEOS2BSP}^*(A \cdot N \mid A \bmod 8 = 0) \times B^{[\lceil A/8 \rceil]} \rightarrow B^{[A]}$ deZned as follows: convert each byte to a group of 8 bits with the *least* signiZcant bit Zrst, and concatenate the resulting groups in the same order as the bytes.

In bit layout diagrams, each box of the diagram represents a sequence of bits. Diagrams are read from left-to-right, with lines read from top-to-bottom; the breaking of boxes across lines has no signiZcance. The bit length A is given explicitly in each box, except when it is obvious (e.g. for a single bit, or for the notation $[0]^A$ representing the sequence of A zero bits, or for the output of LEBS2OSP_A).

The entire diagram represents the sequence of *bytes* formed by Zrst concatenating these bit sequences, and then treating each subsequence of 8 bits as a byte with the bits ordered from *most significant* to *least significant*. Thus the *most significant* bit in each byte is toward the left of a diagram. (This convention is used only in descriptions of the **Sprout** design; in the **Sapling** additions, bit/byte sequence conversions are always speciZed explicitly.) Where bit Zelds are used, the text will clarify their position in each case.

5.3 Constants

DeZne:

$\text{MerkleDepth}^{\text{Sprout}} \cdot N := 29$

$\text{MerkleDepth}^{\text{Sapling}} \cdot N := 32$

$N^{\text{old}} \cdot N := 2$

$N^{\text{new}} \cdot N := 2$

$A_{\text{value}} \cdot N := 64$

$A_{\text{MerkleSprout}} \cdot N := 256$

$A_{\text{MerkleSapling}} \cdot N := 255$

$A_{\text{hSig}} \cdot N := 256$

$A_{\text{PRFSprout}} \cdot N := 256$

$A_{\text{PRFexpand}} \cdot N := 512$

$A_{\text{PRFntSapling}} \cdot N := 256$

$A_{\text{rcm}} \cdot N := 256$

$A_{\text{Seed}} \cdot N := 256$

$A_{\text{ask}} \cdot N := 252$

$A_{\phi} \cdot N := 252$

$A_{\text{sk}} \cdot N := 256$

$A_{\text{d}} \cdot N := 88$

$A_{\text{ivk}} \cdot N := 251$

$A_{\text{ovk}} \cdot N := 256$

$A_{\text{scalar}} \cdot N := 252$

$\text{Uncommitted}^{\text{Sprout}} : B^{[A_{\text{MerkleSprout}}]} := [0]^{A_{\text{MerkleSprout}}}$

$\text{Uncommitted}^{\text{Sapling}} : B^{[A_{\text{MerkleSapling}}]} := \text{I2LEBSP}_{A_{\text{MerkleSapling}}} \quad (1)$

$\text{MAX_MONEY} : N := 2.1 \cdot 10^{15} \text{ (zatoshi)}$

$\text{SlowStartInterval} : N := 20000$

$\text{HalvingInterval} : N := 840000$

$\text{MaxBlockSubsidy} : N := 1.25 \cdot 10^9 \text{ (zatoshi)}$

$\text{NumFounderAddresses} : N := 48$

$\text{FoundersFraction} : Q := \frac{1}{5}$

$\text{PoWLimit} : N := \begin{cases} 2^{243} - 1, & \text{for the production network} \\ 2^{251} - 1, & \text{for the test network} \end{cases}$

$\text{PoWAveragingWindow} : N := 17$

$\text{PoWMedianBlockSpan} : N := 11$

$\text{PoWMaxAdjustDown} : Q := \frac{32}{100}$

$\text{PoWMaxAdjustUp} : Q := \frac{16}{100}$

$\text{PoWDampingFactor} : N := 4$

$\text{PoWTargetSpacing} : N := 150 \text{ (seconds)}.$

5.4 Concrete Cryptographic Schemes

5.4.1 Hash Functions

5.4.1.1 SHA-256 and SHA256Compress Hash Functions

SHA-256 is defined by [NIST2015].

bitzec uses the full *SHA-256 hash function* to instantiate $\text{NoteCommitment}^{\text{Sprout}}$.

$\text{SHA-256} : B^{[N]} \rightarrow B^{[32]}$

[NIST2015] strictly speaking only specifies the application of SHA-256 to messages that are bit sequences, producing outputs (“message digests”) that are also bit sequences. In practice, SHA-256 is universally implemented with a byte-sequence interface for messages and outputs, such that the *most significant* bit of each byte corresponds to the *first* bit of the associated bit sequence. (In the NIST specification “first” is conated with “leftmost”.)

bitzec also uses the *SHA-256 compression function*, **SHA256Compress**. This operates on a single 512-bit block and *excludes* the padding step specified in [NIST2015, section 5.1].

That is, the input to **SHA256Compress** is what [NIST2015, section 5.2] refers to as “the message and its padding”. The Initial Hash Value is the same as for full SHA-256.

SHA256Compress is used to instantiate several *Pseudo Random Functions* and $\text{MerkleCRH}^{\text{Sprout}}$.

$\text{SHA256Compress} : B^{[512]} \rightarrow B^{[256]}$

The ordering of bits within words in the interface to **SHA256Compress** is consistent with [NIST2015, section 3.1], i.e. big-endian.

5.4.1.2 BLAKE2 Hash Function

BLAKE2 is deZned by [ANWW2013]. **bitzec** uses both the **BLAKE2b** and **BLAKE2s** variants.

BLAKE2b-A(p, x) refers to unkeyed **BLAKE2b-A** in sequential mode, with an output digest length of $A/8$ bytes, 16-byte personalization string p , and input x .

BLAKE2b is used to instantiate **hSigCRH**, **EquihashGen**, and **KDF^{Sprout}**. From **Overwinter** onward, it is used to compute *SIGHASH transaction hashes* as speciZed in [ZIP-143], or as in [ZIP-243] after **Sapling** activation. For **Sapling**, it is also used to instantiate **PRF^{expand}**, **PRF^{ock}**, **KDF^{Sapling}**, and in the **RedJubjub signature scheme** which instantiates **SpendAuthSig** and **BindingSig**.

$$\text{BLAKE2b-A} : \text{B}^{\text{Y}[16]} \times \text{B}^{\text{Y}[N]} \rightarrow \text{B}^{\text{Y}[A/8]}$$

Note: **BLAKE2b-A** is not the same as **BLAKE2b-512** truncated to A bits, because the digest length is encoded in the parameter block.

BLAKE2s-A(p, x) refers to unkeyed **BLAKE2s-A** in sequential mode, with an output digest length of $A/8$ bytes, 8-byte personalization string p , and input x .

BLAKE2s is used to instantiate **PRF^{nfSapling}**, **CRH^{ivk}**, and **GroupHash^{d(r)*}**.

$$\text{BLAKE2s-A} : \text{B}^{\text{Y}[8]} \times \text{B}^{\text{Y}[N]} \rightarrow \text{B}^{\text{Y}[A/8]}$$

5.4.1.3 Merkle Tree Hash Function

MerkleCRH^{Sprout} and **MerkleCRH^{Sapling}** are used to hash *incremental Merkle tree hash values* for **Sprout** and **Sapling** respectively.

MerkleCRH^{Sprout} Hash Function

Let **SHA256Compress** be as speciZed in §5.4.1.1 ‘*SHA-256 and SHA256Compress Hash Functions*’ on p. 50.

MerkleCRH^{Sprout} : $\{0 \dots \text{MerkleDepth}^{\text{Sprout}} - 1\} \times \text{B}^{[A_{\text{MerkleSprout}}]} \times \text{B}^{[A_{\text{MerkleSprout}}]} \rightarrow \text{B}^{[A_{\text{MerkleSprout}}]}$ is deZned as follows:

$$\text{MerkleCRH}^{\text{Sprout}}(\text{layer}, \text{left}, \text{right}) := \text{SHA256Compress} \left(\begin{array}{|c|c|} \hline 256\text{-bit left} & 256\text{-bit right} \\ \hline \end{array} \right).$$

Security requirement: **SHA256Compress** must be collision-resistant, and it must be infeasible to Znd a preimage x such that $\text{SHA256Compress}(x) = [0]^{256}$.

Notes:

- The **layer** argument does not affect the output.
- **SHA256Compress** is not the same as the **SHA-256** function, which hashes arbitrary-length byte sequences.

MerkleCRH^{Sapling} Hash Function

Let **PedersenHash** be as speciZed in §5.4.1.7 ‘*Pedersen Hash Function*’ on p. 53.

MerkleCRH^{Sapling} : $\{0 \dots \text{MerkleDepth}^{\text{Sapling}} - 1\} \times \text{B}^{[A_{\text{MerkleSapling}}]} \times \text{B}^{[A_{\text{MerkleSapling}}]} \rightarrow \text{B}^{[A_{\text{MerkleSapling}}]}$ is deZned as follows:

$$\text{MerkleCRH}^{\text{Sapling}}(\text{layer}, \text{left}, \text{right}) := \text{PedersenHash}(\text{“bitzec_PH”}, l \parallel \text{left} \parallel \text{right})$$

$$\text{where } l = \text{I2LEBSP}_6(\text{MerkleDepth}^{\text{Sapling}} - 1 - \text{layer}).$$

Security requirement: **PedersenHash** must be collision-resistant.

Note: The preZx l provides domain separation between inputs at different layers of the *note commitment tree*. **NoteCommit^{Sapling}**, like **PedersenHash**, is deZned in terms of **PedersenHashToPoint**, but using a preZx that cannot collide with a layer preZx, as noted in §5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63.

5.4.1.4 h_{Sig} Hash Function

h_{SigCRH} is used to compute the value h_{Sig} in §4.3 ‘*JoinSplit Descriptions*’ on p. 29.

$h_{\text{SigCRH}}(\text{randomSeed}, \text{nf}_{1..N}^{\text{old}}, \text{joinSplitPubKey}) := \text{BLAKE2b-256 “bitzecComputeSig”, } h_{\text{SigInput}}$

where

$h_{\text{SigInput}} :=$

256-bit randomSeed	256-bit nf_1^{old}	...	256-bit $\text{nf}_{N^{\text{old}}}^{\text{old}}$	256-bit joinSplitPubKey
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$\text{BLAKE2b-256}(p, x)$ is defined in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51.

Security requirement: $\text{BLAKE2b-256 “bitzecComputeSig”, } x$ must be collision-resistant on x .

5.4.1.5 CRH^{ivk} Hash Function

CRH^{ivk} is used to derive the *incoming viewing key* ivk for a **Sapling** shielded payment address. For its use when generating an address see §4.2.2 ‘**Sapling** Key Components’ on p. 27, and for its use in the *Spend statement* see §4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41.

It is defined as follows:

$\text{CRH}^{\text{ivk}}(\text{ak}, \text{nk}) := \text{LEOS2IP}_{256} \text{ “BLAKE2s-256 “bitzecivk”, } \text{crhInput} \bmod 2^{A_{\text{ivk}}}$

where

$\text{crhInput} :=$

$\text{LEBS2OSP}_{256}(\text{ak})$	$\text{LEBS2OSP}_{256}(\text{nk})$
------------------------------------	------------------------------------

$\text{BLAKE2b-256}(p, x)$ is defined in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51.

Security requirement: $\text{LEOS2IP}_{256} \text{ “BLAKE2s-256 “bitzecivk”, } x \bmod 2^{A_{\text{ivk}}}$ must be collision-resistant on a 64-byte input x . Note that this does not follow from collision resistance of BLAKE2s-256 (and the best possible concrete security is that of a 251-bit hash rather than a 256-bit hash), but it is a reasonable assumption given the design, structure, and cryptanalysis to date of BLAKE2s .

Non-normative note: BLAKE2s has a variable output digest length feature, but it does not support arbitrary bit lengths, otherwise it would have been used rather than external truncation. However, the protocol-specific personalization string together with truncation achieve essentially the same effect as using that feature.

5.4.1.6 DiversifyHash Hash Function

DiversifyHash is used to derive a *diversified base* from a *diversifier* in §4.2.2 ‘**Sapling** Key Components’ on p. 27.

Let $\text{GroupHash}^{(r)*}$ and U be as defined in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69.

Define

$\text{DiversifyHash}(d) = \text{GroupHash}_U^{(r)*} \text{ “bitzec_gd”, } \text{LEBS2OSP}_{A_d}(d)$

Security requirement: Unlinkability: Given two randomly selected *shielded payment addresses* from different spend authorities, and a third *shielded payment address* which could be derived from either of those authorities, such that the three addresses use different *diversifiers*, it is not possible to tell which authority the third address was derived from.

Non-normative notes:

- Suppose that $\text{GroupHash}^{(r)*}$ (restricted to inputs for which it does not return \perp) is modelled as a random oracle from *diversifiers* to points of order r_J on the *Jubjub* curve. In this model, Unlinkability of *DiversifyHash* holds under the Decisional Diffie-Hellman assumption on the prime-order subgroup of the *Jubjub* curve.

To prove this, consider the ElGamal encryption scheme [ElGamal1985] on this prime-order subgroup, restricted to encrypting plaintexts encoded as the group identity $\mathbf{0}$. (ElGamal was originally defined for \mathbb{F}_p^* but works in any prime-order group.) ElGamal public keys then have the same form as *diversified payment addresses*. If we make the assumption above on $\text{GroupHash}^{(r)*}$, then generating a new *diversified payment address* from a given address pk , gives the same distribution of (g_d^r, pk_d^r) pairs as the distribution of ElGamal ciphertexts obtained by encrypting $\mathbf{0}$ under pk . **TODO: check whether this is justified.** Then, the definition of *key privacy* (IK-CPA as defined in [BBDP2001, Definition 1]) for ElGamal corresponds to the definition of Unlinkability for *DiversifyHash*. (IK-CCA corresponds to the potentially stronger requirement that *DiversifyHash* remains Unlinkable when given Diffie-Hellman key agreement oracles for each of the candidate *diversified payment addresses*.) So if ElGamal is *key-private*, then *DiversifyHash* is Unlinkable under the same conditions. [BBDP2001, Appendix A] gives a security proof for *key privacy* (both IK-CPA and IK-CCA) of ElGamal under the Decisional Diffie-Hellman assumption on the relevant group. (In fact the proof needed is the “small modification” described in the last paragraph in which the generator is chosen at random for each key.)

- It is assumed (also for the security of other uses of the group hash, such as Pedersen hashes and commitments) that the discrete logarithm of the output group element with respect to any other generator is unknown. This assumption is justified if the group hash acts as a random oracle. Essentially, *diversifiers* act as handles to unknown random numbers. (The group hash inputs used with different personalizations are in different “namespaces”.)
- Informally, the random self-reducibility property of DDH implies that an adversary would gain no advantage from being able to query an oracle for additional (g_d, pk_d) pairs with the same spend authority as an existing *shielded payment address*, since they could also create such pairs on their own. This justifies only considering two *shielded payment addresses* in the security definition.

TODO: FIXME This is not correct, because additional pairs don't quite follow the same distribution as an address with a valid diversifier. The security definition may need to be more complex to model this properly.

- An 88-bit diversifier cannot be considered cryptographically unguessable at a 128-bit security level; also, randomly chosen diversifiers are likely to suffer birthday collisions when the number of choices approaches 2^{44} .

If most users are choosing diversifiers randomly (as recommended in §4.2.2 ‘**Sapling Key Components**’ on p. 27), then the fact that they may accidentally choose diversifiers that collide (and therefore reveal the fact that they are not derived from the same *incoming viewing key*) does not appreciably reduce the anonymity set.

In [ZIP-32] an 88-bit *Pseudo Random Permutation*, keyed differently for each node of the derivation tree, is used to select new *diversifiers*. This resolves the potential problem, provided that the input to the *Pseudo Random Permutation* does not repeat for a given node.

- If the holder of an *incoming viewing key* permits an adversary to ask for a new address for that *incoming viewing key* with a given *diversifier*, then it can trivially break Unlinkability for the other *diversified payment addresses* associated with the *incoming viewing key* (this does not compromise other privacy properties). Implementations **SHOULD** avoid providing such a “chosen *diversifier*” oracle.

5.4.1.7 Pedersen Hash Function

PedersenHash is an algebraic *hash function* with collision resistance (for fixed input length) derived from assumed hardness of the Discrete Logarithm Problem on the *Jubjub* curve. It is based on the work of David Chaum, Ivan Damgård, Jeroen van de Graaf, Jurjen Bos, George Purdy, Eugène van Heijst and Birgit Pötzmann in [CDvdG1987], [BCP1988] and [CvHP1991], and of Mihir Bellare, Oded Goldreich, and Shai Goldwasser in [BGG1995], with optimizations for efficient instantiation in *zk-SNARK circuits* by Sean Bowe and Daira Hopwood.

PedersenHash is used in the definitions of *Pedersen commitments* (§5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63), and of the *hash function* for the **Sapling incremental Merkle tree** (§5.4.1.3 ‘*MerkleCRHSapling Hash Function*’ on p. 51).

Let $J, J^{(r)}, O_J, q_J, r_J, a_J$, and d_J be as defined in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Let $\text{Extract}_{J^{(r)}} : J^{(r)} \rightarrow B^{[A_{\text{MerkleSapling}}]}$ be as defined in §5.4.8.4 ‘*Hash Extractor for Jubjub*’ on p. 68.

Let $\text{FindGroupHash}^{J^{(r)*}}$ be as defined in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69.

Let $c := 63$.

Define $I : B^{Y[8]} \times N \rightarrow J^{(r)*}$ by:

$$I_i^D := \text{FindGroupHash}^{J^{(r)*}}(D, \boxed{\text{32-bit } i - 1}). \quad \square$$

Define $\text{PedersenHashToPoint}(D : B^{Y[8]}, M : B^{[N]}) \rightarrow J^{(r)}$ as follows:

Pad M to a multiple of 3 bits by appending zero bits, giving M^r .

Let $n = \lceil \frac{\text{length}(M^r)}{3} \rceil$. □

Split M^r into n 3-bit “chunks” $m_1 \dots m_n$ so that $M^r = \text{concat}_B(m_1 \dots m_n)$, and each of $m_1 \dots m_{n-1}$ is of length 3 bits. (m_n may be shorter.)

Return $\sum_{i=1}^n [(M_i)] I_{i-1}^{D : J^{(r)}}$.

where $(\cdot) : B^{[3 \cdot \{1 \dots c\}]} \rightarrow \{-\frac{r_J-1}{2} \dots \frac{r_J-1}{2}\} \setminus \{0\}$ is defined as:

Let $k_i = \text{length}(M_i)/3$.

Split M_i into 3-bit “chunks” $m_{1 \dots k}$ so that $M_i = \text{concat}_B(m_{1 \dots k})$.

Write each m_j as $[s^j, s^j, s^j]_{0 \ 1 \ 2}$, and let $\text{enc}(m_j) = (1 - 2 \cdot s^j) \cdot (1 + s^j + 2 \cdot s^j) \cdot 2^{\frac{r_J-1}{2}}$.

Let $(M_i) \leftarrow \sum_{j=1}^{k_i} \text{enc}(m_j) \cdot 2^{4 \cdot (i-1)}$.

Finally, define $\text{PedersenHash} : B^{Y[8]} \times B^{[N]} \rightarrow B^{[A_{\text{MerkleSapling}}]}$ by:

$\text{PedersenHash}(D, M) := \text{Extract}_{J^{(r)}}(\text{PedersenHashToPoint}(D, M))$. □

See §A.3.3.9 ‘*Pedersen hash*’ on p. 129 for rationale and efficient circuit implementation of these functions.

Security requirement: **PedersenHash** and **PedersenHashToPoint** are required to be collision-resistant between inputs of fixed length, for a given personalization input D . No other security properties commonly associated with *hash functions* are needed.

Non-normative note: These *hash functions* are *not* collision-resistant for variable-length inputs.

Theorem 5.4.1. *The encoding function (\cdot) is injective.*

Proof. We first check that the range of $\sum_{j=1}^{k_i} \text{enc}(m_j) \cdot 2^{4 \cdot (i-1)}$ is a subset of the allowable range $\{-\frac{r_J-1}{2} \dots \frac{r_J-1}{2}\} \setminus \{0\}$.

The range of this expression is a subset of $\{-\Delta \dots \Delta\} \setminus \{0\}$ where $\Delta = 4 \cdot \sum_{i=1}^c 2^{4 \cdot (i-1)} = 4 \cdot 15$.

5.4.1.9 Equihash Generator

$\text{EquihashGen}_{n,k}$ is a specialized *hash function* that maps an input and an index to an output of length n bits. It is used in §7.6.1 ‘*Equihash*’ on p. 85.

Let $\text{powtag} := \begin{bmatrix} \text{64-bit “bitzecPoW”} & \text{32-bit } n & \text{32-bit } k \end{bmatrix}$.

Let $\text{powcount}(g) := \begin{bmatrix} \text{32-bit } g \end{bmatrix}$.

Let $\text{EquihashGen}_{n,k}(S, i) := T_{h+1 \dots h+n}$, where

$$\begin{aligned} m &:= \text{floor} \frac{512}{n} \\ h &:= (i - 1 \bmod m) \cdot n; \\ T &:= \text{BLAKE2b}-(n \cdot m) \cdot \text{powtag}, S \parallel \text{powcount}(\text{floor} \frac{i-1}{m}) \end{aligned}$$

Indices of bits in T are 1-based.

$\text{BLAKE2b-A}(p, x)$ is deZned in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51.

Security requirement: $\text{BLAKE2b-A}(\text{powtag}, x)$ must generate output that is sufZciently unpredictable to avoid short-cuts to the Equihash solution process. It would sufZce to model it as a random oracle.

Note: When EquihashGen is evaluated for sequential indices, as in the Equihash solving process (§7.6.1 ‘*Equihash*’ on p. 85), the number of calls to BLAKE2b can be reduced by a factor of $\text{floor} \frac{512}{n}$ in the best case (which is a factor of 2 for $n = 200$).

5.4.2 Pseudo Random Functions

PRF^{addr} , PRF^{nf} , PRF^{pk} , and PRF^{p} , described in §4.1.2 ‘*Pseudo Random Functions*’ on p. 18, are all instantiated using the *SHA-256 compression function* deZned in §5.4.1.1 ‘*SHA-256 and SHA256Compress Hash Functions*’ on p. 50:

$\text{PRF}_x^{\text{addr}}(t) := \text{SHA256Compress}$	<table><tr><td>1</td><td>1</td><td>0</td><td>0</td></tr></table>	1	1	0	0	252-bit x	8-bit t	$[0]^{248}$
1	1	0	0					
$\text{PRF}_{a_{\text{sk}}}^{\text{nf}}(\rho) := \text{SHA256Compress}$	<table><tr><td>1</td><td>1</td><td>1</td><td>0</td></tr></table>	1	1	1	0	252-bit a_{sk}	256-bit ρ	
1	1	1	0					
$\text{PRF}_{a_{\text{sk}}}^{\text{pk}}(i, h_{\text{Sig}}) := \text{SHA256Compress}$	<table><tr><td>0</td><td>$i-1$</td><td>0</td><td>0</td></tr></table>	0	$i-1$	0	0	252-bit a_{sk}	256-bit h_{Sig}	
0	$i-1$	0	0					
$\text{PRF}_{\phi}^{\text{p}}(i, h_{\text{Sig}}) := \text{SHA256Compress}$	<table><tr><td>0</td><td>$i-1$</td><td>1</td><td>0</td></tr></table>	0	$i-1$	1	0	252-bit ϕ	256-bit h_{Sig}	
0	$i-1$	1	0					

Security requirements:

- The *SHA-256 compression function* must be collision-resistant.
- The *SHA-256 compression function* must be a PRF when keyed by the bits corresponding to x , a_{sk} or ϕ in the above diagrams, with input in the remaining bits.

Note: The first four bits –i.e. the most significant four bits of the first byte– are used to separate distinct uses of SHA256Compress, ensuring that the functions are independent. As well as the inputs shown here, bits 1011 in this position are used to distinguish uses of the full SHA-256 hash function; see §5.4.7.1 ‘*Sprout Note Commitments*’ on p. 62.

(The specific bit patterns chosen here were motivated by the possibility of future extensions that might have increased N^{old} and/or N^{new} to 3, or added an additional bit to a_{sk} to encode a new key type, or that would have required an additional PRF. In fact since **Sapling** switches to non-SHA256Compress-based cryptographic primitives, these extensions are unlikely to be necessary.)

$\text{PRF}^{\text{expand}}$ is used in §4.2.2 ‘**Sapling** Key Components’ on p. 27 to derive the *spend authorizing key* a_{sk} and the *proof authorizing key* n_{sk} .

It is instantiated using the BLAKE2b hash function deZned in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51:

$$\text{PRF}_{\text{sk}}^{\text{expand}}(t) := \text{BLAKE2b-512} \text{ “bitzec_ExpandSeed”, LEBS2OSP}_{256}(\text{sk}) \parallel t$$

Security requirement: $\text{BLAKE2b-512} \text{ “bitzec_ExpandSeed”, LEBS2OSP}_{256}(\text{sk}) \parallel t$ must be a PRF for output range $\text{BY}^{[\text{A}_{\text{PRF}^{\text{expand}}/8}]}$ when keyed by the bits corresponding to sk , with input in the bits corresponding to t .

PRF^{ock} is used in §4.17.1 ‘*Encryption (Sapling)*’ on p. 45 to derive the *outgoing cipher key* ock used to encrypt an *output ciphertext*.

It is instantiated using the BLAKE2b hash function deZned in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51:

$$\text{PRF}_{\text{ovk}}^{\text{ock}}(\text{cv}, \text{cmu}, \text{ephemeralKey}) := \text{BLAKE2b-256} \text{ “bitzec_Derive_ock”, ockInput}$$

$$\text{where ockInput} = \begin{array}{|c|c|c|c|} \hline \text{LEBS2OSP}_{256}(\text{ovk}) & 32\text{-byte cv} & 32\text{-byte cmu} & 32\text{-byte ephemeralKey} \\ \hline \end{array}.$$

Security requirement: $\text{BLAKE2b-256} \text{ “bitzec_Derive_ock”, ockInput}$ must be a PRF for output range Sym.K (deZned in §5.4.3 ‘*Authenticated One-Time Symmetric Encryption*’ on p. 57) when keyed by the bits corresponding to ovk , with input in the bits corresponding to cv , cmu , and ephemeralKey .

$\text{PRF}^{\text{nfSapling}}$ is used to derive the *nullifier* for a **Sapling** note. It is instantiated using the BLAKE2s hash function deZned in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51:

$$\text{PRF}_{\text{nk}, \rho}^{\text{nfSapling}}(\rho) := \text{BLAKE2s-256} \text{ “bitzec_nf”, } \begin{array}{|c|c|} \hline \text{LEBS2OSP}_{256}(\text{nk}) & \text{LEBS2OSP}_{256}(\rho) \\ \hline \end{array}.$$

Security requirement: $\text{BLAKE2s-256} \text{ “bitzec_nf”, } \begin{array}{|c|c|} \hline \text{LEBS2OSP}_{256}(\text{nk}) & \text{LEBS2OSP}_{256}(\rho) \\ \hline \end{array}$ must be a collision-resistant PRF for output range $\text{BY}^{[32]}$ when keyed by the bits corresponding to nk , with input in the bits corresponding to ρ . (Note that $\text{nk} = J(\rho)$ is a representation of a point in the r -order subgroup of the *Jubjub* curve,

and therefore is not uniformly distributed on $\text{B}^{[A_J]}$. $J(\rho)$ is deZned in §5.4.8.3 ‘*Jubjub*’ on p. 67.

5.4.3 Authenticated One-Time Symmetric Encryption

Let $\text{Sym.K} := \text{B}^{[256]}$, $\text{Sym.P} := \text{BY}^{[N]}$, and $\text{Sym.C} := \text{BY}^{[N]}$.

Let $\text{Sym.Encrypt}_K(P)$ be authenticated encryption using AEAD_CHACHA20_POLY1305 [RFC-7539] encryption of plaintext $P \in \text{Sym.P}$, with empty “associated data”, all-zero nonce $[0]^{96}$, and 256-bit key $K \in \text{Sym.K}$.

Similarly, let $\text{Sym.Decrypt}_K(C)$ be AEAD_CHACHA20_POLY1305 decryption of ciphertext $C \in \text{Sym.C}$, with empty “associated data”, all-zero nonce $[0]^{96}$, and 256-bit key $K \in \text{Sym.K}$. The result is either the plaintext byte sequence, or \perp indicating failure to decrypt.

Note: The “IETF” definition of AEAD_CHACHA20_POLY1305 from [RFC-7539] is used; this has a 32-bit block count and a 96-bit nonce, rather than a 64-bit block count and 64-bit nonce as in the original definition of ChaCha20.

5.4.4 Key Agreement and Derivation

5.4.4.1 Sprout Key Agreement

KA^{Sprout} is a *key agreement scheme* as specified in §4.1.4 ‘*Key Agreement*’ on p. 19.

It is instantiated as Curve25519 key agreement, described in [Bernstein2006], as follows.

Let $KA^{\text{Sprout}}.\text{Public}$ and $KA^{\text{Sprout}}.\text{SharedSecret}$ be the type of Curve25519 public keys (i.e. $\mathbb{B}^{Y[32]}$), and let $KA^{\text{Sprout}}.\text{Private}$ be the type of Curve25519 secret keys.

Let $\text{Curve25519}(n, q)$ be the result of point multiplication of the Curve25519 public key represented by the byte sequence q by the Curve25519 secret key represented by the byte sequence n , as defined in [Bernstein2006, section 2].

Let $KA^{\text{Sprout}}.\text{Base} := g$ be the public byte sequence representing the Curve25519 base point.

Let $\text{clamp}_{\text{Curve25519}}(x)$ take a 32-byte sequence x as input and return a byte sequence representing a Curve25519 private key, with bits “clamped” as described in [Bernstein2006, section 3]: “clear bits 0, 1, 2 of the first byte, clear bit 7 of the last byte, and set bit 6 of the last byte.” Here the bits of a byte are numbered such that bit b has numeric weight 2^b .

Define $KA^{\text{Sprout}}.\text{FormatPrivate}(x) := \text{clamp}_{\text{Curve25519}}(x)$.

Define $KA^{\text{Sprout}}.\text{DerivePublic}(n, q) := \text{Curve25519}(n, q)$.

Define $KA^{\text{Sprout}}.\text{Agree}(n, q) := \text{Curve25519}(n, q)$.

5.4.4.2 Sprout Key Derivation

KDF^{Sprout} is a *Key Derivation Function* as specified in §4.1.5 ‘*Key Derivation*’ on p. 19.

It is instantiated using BLAKE2b-256 as follows:

$KDF^{\text{Sprout}}(i, h_{\text{Sig}}, \text{sharedSecret}_i, \text{epk}, \text{pk}_{\text{enc}, i}^{\text{new}}) := \text{BLAKE2b-256}(\text{kdf_tag}, \text{kdf_input})$

where:

$\text{kdf_tag} :=$	64-bit “bitzecKDF”	8-bit $i-1$	$[0]^{56}$
$\text{kdf_input} :=$	256-bit h_{Sig}	256-bit sharedSecret_i	256-bit $\text{pk}_{\text{enc}, i}^{\text{new}}$

$\text{BLAKE2b-256}(p, x)$ is defined in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51.

5.4.4.3 Sapling Key Agreement

KA^{Sapling} is a *key agreement scheme* as specified in §4.1.4 ‘*Key Agreement*’ on p. 19.

It is instantiated as Diffie-Hellman with cofactor multiplication on Jubjub as follows:

Let J , $J^{(r)}$, $J^{(r)*}$, and the cofactor h_J be as defined in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Define $KA^{\text{Sapling}}.\text{Public} := J$.

Define $KA^{\text{Sapling}}.\text{PublicPrimeOrder} := J^{(r)*}$.

Define $KA^{\text{Sapling}}.\text{SharedSecret} := J^{(r)}$.

$\text{DeZne KA}^{\text{Sapling}}.\text{Private} := F_{r_J}$
 $\text{DeZne KA}^{\text{Sapling}}.\text{DerivePublic}(\text{sk}, B) := [\text{sk}] B.$
 $\text{DeZne KA}^{\text{Sapling}}.\text{Agree}(\text{sk}, P) := [h_J \cdot \text{sk}] P.$

5.4.4.4 Sapling Key Derivation

$\text{KDF}^{\text{Sapling}}$ is a *Key Derivation Function* as speciZed in §4.1.5 ‘*Key Derivation*’ on p. 19.

It is instantiated using BLAKE2b-256 as follows:

$\text{KDF}^{\text{Sapling}}(\text{sharedSecret}, \text{epk}) := \text{BLAKE2b-256}^{\text{“bitzec_SaplingKDF”}, \text{kdfinput}}.$

where:

$\text{kdfinput} := \left[\text{LEBS2OSP}_{256}.\text{repr}_J(\text{sharedSecret}) \parallel \text{LEBS2OSP}_{256}.\text{repr}_J(\text{epk}) \right].$

$\text{BLAKE2b-256}(p, x)$ is deZned in §5.4.1.2 ‘*BLAKE2 Hash Function*’ on p. 51.

5.4.5 JoinSplit Signature

JoinSplitSig is a *signature scheme* as speciZed in §4.1.6 ‘*Signature*’ on p. 20.

It is instantiated as Ed25519 [BDLSY2012], with the additional requirements that:

- \underline{S} **MUST** represent an integer less than the prime $A = 2^{252} + 2774231777372353535851937790883648493$;
- \underline{R} **MUST** represent a point on the Ed25519 curve of order at least A .

If these requirements are not met then the signature is considered invalid. Note that it is *not* required that the encoding of the y -coordinate in \underline{R} is less than $2^{255}-19$; also the order of the point represented by \underline{R} is permitted to be greater than A .

Ed25519 is deZned as using SHA-512 internally.

A valid Ed25519 public key is deZned as a point of order A on the Ed25519 curve, in the encoding speciZed by [BDLSY2012]. Again, it is *not* required that the encoding of the y -coordinate of the public key is less than $2^{255} - 19$.

The encoding of a signature is:

256-bit \underline{R}	256-bit \underline{S}
-------------------------	-------------------------

where \underline{R} and \underline{S} are as deZned in [BDLSY2012]. The encoding of a public key is as deZned in [BDLSY2012].

5.4.6 RedDSA and RedJubjub

RedDSA is a Schnorr-based *signature scheme*, optionally supporting key re-randomization as described in §4.1.6.1 ‘*Signature with Re-Randomizable Keys*’ on p. 21. It also supports a Secret Key to Public Key Homomorphism as described in §4.1.6.2 ‘*Signature with Private Key to Public Key Homomorphism*’ on p. 22. It is based on a scheme from [FKMSSS2016, section 3], with some ideas from EdDSA [BJLSY2015].

RedJubjub is a specialization of RedDSA to the *Jubjub curve* (§5.4.8.3 ‘*Jubjub*’ on p. 67), using the BLAKE2b-512 hash function.

The *spend authorization signature scheme* deZned in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62 is instantiated by RedJubjub. The *binding signature scheme* BindingSig deZned in §5.4.6.2 ‘*Binding Signature*’ on p. 62 is instantiated by RedJubjub without use of key re-randomization.

We first describe the scheme **RedDSA** over a general *represented group*. Its parameters are:

- a *represented group* G , which also defines a subgroup $G^{(r)}$ of order r_G , a cofactor h_G , a group operation $+$, an additive identity 0 , a bit-length A_G , a representation function repr_G , and an abstraction function abst_G , as specified in §4.1.8 ‘*Represented Group*’ on p. 24;
- P_G , a generator of $G^{(r)}$;
- a bit-length $A_H : \mathbb{N}$ such that $2^{A_H-128} \geq r_G$ and $A_H \bmod 8 = 0$;
- a cryptographic *hash function* $H : \text{BY}^{[N]} \rightarrow \text{BY}^{[A_H/8]}$.

Its associated types are defined as follows:

RedDSA.Message := $\text{BY}^{[N]}$

RedDSA.Signature := $\text{BY}^{[\text{ceiling}(A_G/8) + \text{ceiling}(\text{bitlength}(r_G)/8)]}$

RedDSA.Public := G

RedDSA.Private := F_{r_G} .

RedDSA.Random := F_{r_G} .

DeZne $H : \text{BY}^{[N]} \rightarrow F_{r_G}$ by:

$H(B) = \text{LEOS2IP}_{A_H}(\text{H}(B)) \pmod{r_G}$

DeZne **RedDSA.GenPrivate** : $() \xrightarrow{R} \text{RedDSA.Private}$ as:

Return $sk \xleftarrow{R} F_{r_G}$.

DeZne **RedDSA.DerivePublic** : $\text{RedDSA.Private} \rightarrow \text{RedDSA.Public}$ by:

RedDSA.DerivePublic(sk) := $[sk] P_G$.

DeZne **RedDSA.GenRandom** : $() \xrightarrow{R} \text{RedDSA.Random}$ as:

Choose a byte sequence T uniformly at random on $\text{BY}^{[(A_H+128)/8]}$.

Return $H(T)$.

DeZne **O_{RedDSA.Random}** := $0 \pmod{r_G}$.

DeZne **RedDSA.RandomizePrivate** : $\text{RedDSA.Random} \times \text{RedDSA.Private} \rightarrow \text{RedDSA.Private}$ by:

RedDSA.RandomizePrivate(α, sk) := $sk + \alpha \pmod{r_G}$.

DeZne **RedDSA.RandomizePublic** : $\text{RedDSA.Random} \times \text{RedDSA.Public} \rightarrow \text{RedDSA.Public}$ as:

RedDSA.RandomizePublic(α, vk) := $vk + [\alpha] P_G$.

DeZne **RedDSA.Sign** : $(sk : \text{RedDSA.Private}) \times (M : \text{RedDSA.Message}) \xrightarrow{R} \text{RedDSA.Signature}$ as:

Choose a byte sequence T uniformly at random on $\text{BY}^{[(A_H+128)/8]}$.

Let $\underline{vk} = \text{LEBS2OSP}_{A_G}(\text{repr}_G(\text{RedDSA.DerivePublic}(sk)))$.

Let $r = H(T \parallel \underline{vk} \parallel M)$.

Let $R = [r] P_G$.

Let $\underline{R} = \text{LEBS2OSP}_{A_G}(\text{repr}_G(R))$.

Let $S = (r + H(\underline{R} \parallel \underline{vk} \parallel M) \cdot sk) \pmod{r_G}$.

Let $\underline{S} = \text{LEBS2OSP}_{\text{bitlength}(r_G)}(\text{I2LEBSP}_{\text{bitlength}(r_G)}(S))$.

Return $\underline{R} \parallel \underline{S}$.

DeZne $\text{RedDSA.Verify} : (\text{vk} : \text{RedDSA.Public}) \times (M : \text{RedDSA.Message}) \times (\sigma : \text{RedDSA.Signature}) \rightarrow \text{B}$ as:

Let \underline{R} be the first ceiling $\lceil A_G/8 \rceil$ bytes of σ , and let \underline{S} be the remaining ceiling $\lceil \text{bitlength}(r_G)/8 \rceil$ bytes.

Let $R = \text{abst}_G \text{LEOS2BSP}_{A_G}(\underline{R})$, and let $S = \text{LEOS2IP}_{8 \cdot \text{length}(\underline{S})}(\underline{S})$.

Let $\underline{\text{vk}} = \text{LEBS2OSP}_{A_G}(\text{repr}_G(\text{vk}))$.

Let $c = H(\underline{R} || \underline{\text{vk}} || M)$.

Return 1 if $R \notin \perp$ and $S < r_G$ and $[h_G] \lceil -[S]P_G + R + [c]\text{vk} \rceil = O_G$, otherwise 0.

Notes:

- The verification algorithm *does not* check that R is a point of order at least r_G . It *does* check that \underline{R} is the canonical representation (as output by repr_G) of a point on the curve. This is different to Ed25519 as specified in §5.4.5 ‘JoinSplit Signature’ on p. 59.
- Appendix §B.1 ‘RedDSA batch verification’ on p. 139 describes an optimization that **MAY** be used to speed up verification of batches of RedDSA signatures.

Non-normative note: The randomization used in $\text{RedDSA.RandomizePrivate}$ and $\text{RedDSA.RandomizePublic}$ may interact with other uses of additive properties of keys for Schnorr-based signature schemes. In the **bitzec** protocol, such properties are used for *binding signatures* but not at the same time as key randomization. They are also used in [ZIP-32] when deriving child extended keys, but this does not result in any practical security weakness as long as the security recommendations of ZIP-32 are followed. If RedDSA is reused in other protocols making use of these additive properties, careful analysis of potential interactions is required.

The two abelian groups specified in §4.1.6.2 ‘Signature with Private Key to Public Key Homomorphism’ on p. 22 are instantiated for RedDSA as follows:

- $O_{\boxplus} := 0 \pmod{r_G}$
- $\text{sk}_1 \boxplus \text{sk}_2 := \text{sk}_1 + \text{sk}_2 \pmod{r_G}$
- $O_{\boxtimes} := O_G$
- $\text{vk}_1 \boxtimes \text{vk}_2 := \text{vk}_1 + \text{vk}_2$.

As required, $\text{RedDSA.DerivePublic}$ is a group homomorphism:

$$\begin{aligned} \text{RedDSA.DerivePublic}(\text{sk}_1 \boxplus \text{sk}_2) &= [\text{sk}_1 + \text{sk}_2 \pmod{r_G}] P_G \\ &= [\text{sk}_1] P_G + [\text{sk}_2] P_G \text{ (since } P_G \text{ has order } r_G) \\ &= \text{RedDSA.DerivePublic}(\text{sk}_1) \boxtimes \text{RedDSA.DerivePublic}(\text{sk}_2). \end{aligned}$$

A RedDSA public key vk can be encoded as a bit sequence $\text{repr}_G(\text{vk})$ of length A_G bits (or as a corresponding byte sequence $\underline{\text{vk}}$ by then applying LEBS2OSP_{A_G}).

The scheme RedJubjub specializes RedDSA with:

- $G := J$ as defined in §5.4.8.3 ‘Jubjub’ on p. 67;
- $A_H := 512$;
- $H(x) := \text{BLAKE2b-512}(\text{“bitzec_RedJubjubH”}, x)$ as defined in §5.4.1.2 ‘BLAKE2 Hash Function’ on p. 51.

The generator $P_G \in G$ is left as an unspecified parameter, which is different between BindingSig and SpendAuthSig.

5.4.6.1 Spend Authorization Signature

Let RedJubjub be as deZned in §5.4.6 ‘RedDSA and RedJubjub’ on p. 59.

DeZne $G := \text{FindGroupHash}^{(r)*}(\text{"bitzec_G_"}, \text{" "})$.

SpendAuthSig is instantiated as RedJubjub with key re-randomization, and with generator $P_G = G$.

See §4.13 ‘Spend Authorization Signature’ on p. 38 for details on the use of this *signature scheme*.

Security requirement: SpendAuthSig must be a SURK-CMA secure *signature scheme with re-randomizable keys* as deZned in §4.1.6.1 ‘Signature with Re-Randomizable Keys’ on p. 21.

5.4.6.2 Binding Signature

Let RedJubjub be as deZned in §5.4.6 ‘RedDSA and RedJubjub’ on p. 59.

Let R be the randomness base deZned in §5.4.7.3 ‘Homomorphic Pedersen commitments’ on p. 63.

BindingSig is instantiated as RedJubjub, without use of key re-randomization, and with generator $P_G = R$.

See §4.12 ‘Balance and Binding Signature (**Sapling**)’ on p. 36 for details on the use of this *signature scheme*.

Security requirement: BindingSig must be a SUF-CMA secure *signature scheme with private key to public key homomorphism* as deZned in §4.1.6.2 ‘Signature with Private Key to Public Key Homomorphism’ on p. 22. A signature must prove knowledge of the discrete logarithm of the public key with respect to the base R.

5.4.7 Commitment schemes

5.4.7.1 Sprout Note Commitments

The commitment scheme $\text{NoteCommit}^{\text{Sprout}}$ speciZed in §4.1.7 ‘Commitment’ on p. 23 is instantiated using SHA-256 as follows:

$\text{NoteCommit}^{\text{Sprout}}_{\text{rcm}}(a^{\text{pk}}, v, \rho) : \text{SHA-256}$

10110000	256-bit a_{pk}	64-bit v	256-bit ρ	256-bit rcm
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$\text{NoteCommit}^{\text{Sprout}}.\text{GenTrapdoor}()$ generates the uniform distribution on $\text{NoteCommit}^{\text{Sprout}}.\text{Trapdoor}$.

Note: The leading byte of the SHA-256 input is 0xB0.

Security requirements:

- The *SHA-256 compression function* must be collision-resistant.
- The *SHA-256 compression function* must be a PRF when keyed by the bits corresponding to the position of rcm in the second block of SHA-256 input, with input to the PRF in the remaining bits of the block and the chaining variable.

5.4.7.2 Windowed Pedersen commitments

§5.4.1.7 ‘*Pedersen Hash Function*’ on p. 53 defines a *Pedersen hash* construction. We construct “*windowed*” *Pedersen commitments* by reusing that construction, and adding a randomized point on the *Jubjub curve* (see §5.4.8.3 ‘*Jubjub*’ on p. 67):

$$\text{WindowedPedersenCommit}_r(s) := \text{PedersenHashToPoint}^{\text{Jubjub}}(\text{“bitzec_PH”, } s \cdot [r] \text{FindGroupHash}^{\text{Jubjub}}(\text{“bitzec_PH”, “r”}))$$

See §A.3.5 ‘*Windowed Pedersen Commitment*’ on p. 132 for rationale and efficient circuit implementation of this function.

The commitment scheme $\text{NoteCommit}^{\text{Sapling}}$ specified in §4.1.7 ‘*Commitment*’ on p. 23 is instantiated as follows using $\text{WindowedPedersenCommit}$:

$$\begin{aligned} \text{NoteCommit}_{\text{rcm}}^{\text{Sapling}}(g_{>d}, \text{pk}_{>d}, v) &:= \text{WindowedPedersenCommit}_{\text{rcm}}([1]^6 \parallel \text{I2LEBSP}_{64}(v) \parallel g_{>d} \parallel \text{pk}_{>d}) \\ \text{NoteCommit}^{\text{Sapling}}.\text{GenTrapdoor}() &\text{ generates the uniform distribution on } F_{r,d} \end{aligned}$$

Security requirements:

- $\text{WindowedPedersenCommit}$, and hence $\text{NoteCommit}^{\text{Sapling}}$, must be computationally binding and at least computationally hiding *commitment schemes*.

(They are in fact unconditionally hiding *commitment schemes*.)

Notes:

- $\text{MerkleCRH}^{\text{Sapling}}$ is also defined in terms of $\text{PedersenHashToPoint}$ (see §5.4.1.3 ‘*Merkle Tree Hash Function*’ on p. 51). The $\text{preZx}[1]^6$ distinguishes the use of $\text{WindowedPedersenCommit}$ in $\text{NoteCommit}^{\text{Sapling}}$ from the layer preZx used in $\text{MerkleCRH}^{\text{Sapling}}$. That layer preZx is a 6-bit little-endian encoding of an integer in the range $\{0.. \text{MerkleDepth}^{\text{Sapling}} - 1\}$; because $\text{MerkleDepth}^{\text{Sapling}} < 64$, it cannot collide with $[1]^6$.
- The arguments to $\text{NoteCommit}^{\text{Sapling}}$ are in a different order to their encodings in $\text{WindowedPedersenCommit}$. There is no particularly good reason for this.

5.4.7.3 Homomorphic Pedersen commitments

The windowed Pedersen commitments defined in the preceding section are highly efficient, but they do not support the homomorphic property we need when instantiating ValueCommit .

For more details on the use of this property, see §4.12 ‘*Balance and Binding Signature (Sapling)*’ on p. 36 and §3.6 ‘*Spend Transfers, Output Transfers, and their Descriptions*’ on p. 15.

In order to support this property, we also define “*homomorphic*” *Pedersen commitments* as follows:

$$\begin{aligned} \text{HomomorphicPedersenCommit}_{\text{cv}}(D, v) &:= [v] \text{FindGroupHash}^{\text{Jubjub}}(D, \text{“v”}) + [\text{rcv}] \text{FindGroupHash}^{\text{Jubjub}}(D, \text{“r”}) \\ \text{ValueCommit}.\text{GenTrapdoor}() &\text{ generates the uniform distribution on } F_{r,d}. \end{aligned}$$

See §A.3.6 ‘*Homomorphic Pedersen Commitment*’ on p. 133 for rationale and efficient circuit implementation of this function.

Define:

$$\begin{aligned} V &:= \text{FindGroupHash}^{\text{Jubjub}}(\text{“bitzec_cv”, “v”}) \\ &= \\ R &:= \text{FindGroupHash}^{\text{Jubjub}}(\text{“bitzec_cv”, “r”}). \end{aligned}$$

The commitment scheme `ValueCommit` specified in §4.1.7 ‘*Commitment*’ on p. 23 is instantiated as follows using `HomomorphicPedersenCommit`:

$\text{ValueCommit}_{\text{rcv}}(v) := \text{HomomorphicPedersenCommit}_{\text{rcv}}(\text{“bitzec_cv”}, v).$

which is equivalent to:

$\text{ValueCommit}_{\text{rcv}}(v) := [v] V + [\text{rcv}] R.$

Security requirements:

- `HomomorphicPedersenCommit` must be a computationally binding and at least computationally hiding *commitment scheme*, for a given personalization input D .
- `ValueCommit` must be a computationally binding and at least computationally hiding *commitment scheme*.

(They are in fact unconditionally hiding *commitment schemes*.)

5.4.8 Represented Groups and Pairings

5.4.8.1 BN-254

The *represented pairing* BN-254 is defined in this section.

Let $q_G := 21888242871839275222246405745257275088696311157297823662689037894645226208583$.

Let $r_G := 21888242871839275222246405745257275088548364400416034343698204186575808495617$.

Let $b_G := 3$.

(q_G and r_G are prime.)

Let $G_1^{(r)}$ be the group (of order r_G) of rational points on a Barreto–Naehrig ([BN2005]) curve E_{G_1} over F_{q_G} with equation $y^2 = x^3 + b_G$. This curve has embedding degree 12 with respect to r_G .

Let $G_2^{(r)}$ be the subgroup of order r_G in the sextic twist E_{G_2} of E_{G_1} over F_{q_G} with equation $y^2 = x^3 + \frac{b_G}{\zeta}$, where $\zeta \in F_{q_G}^*$.

We represent elements of F_{q_G} as polynomials $a_1 \cdot t + a_0 \in F_{q_G}[t]$, modulo the irreducible polynomial $t^2 + 1$; in this representation, ζ is given by $t + 9$.

Let $G_T^{(r)}$ be the subgroup of r^{th} roots of unity in $F_{q_G}^*$, with multiplicative identity 1 .

Let \hat{e}_G be the optimal ate pairing (see [Vercauter2009] and [AKLGL2010, section 2]) of type $G_1^{(r)} \times G_2^{(r)} \rightarrow G_T^{(r)}$. For $i \in \{1..2\}$, let O_{G_i} be the point at infinity (which is the additive identity) in $G_i^{(r)}$, and let $G_i^{(r)*} := G_i^{(r)} \setminus \{O_{G_i}\}$.

Let $P_{G_1} \in G_1^{(r)*} := (1, 2)$.

Let $P_{G_2} \in G_2^{(r)*} := (11559732032986387107991004021392285783925812861821192530917403151452391805634 \cdot t + 10857046999023057135944570762232829481370756359578518086990519993285655852781, 4082367875863433681332203403145435568316851327593401208105741076214120093531 \cdot t + 8495653923123431417604973247489272438418190587263600148770280649306958101930).$

P_{G_1} and P_{G_2} are generators of $G_1^{(r)}$ and $G_2^{(r)}$ respectively.

DeZne l2BEBSP : $(A \rightarrow \mathbb{N}) \times \{0..2^A - 1\} \rightarrow \mathbb{B}^A$ as in §5.2 ‘*Integers, Bit Sequences, and Endianness*’ on p. 48.

For a point $P \in \mathbf{G}_1^{(r)*} = (x_P, y_P)$:

- The Zeld elements x_P and $y_P \in \mathbb{F}_q$ are represented as integers x and $y \in \{0 \dots q-1\}$.
- Let $\tilde{y} = y \bmod 2$.
- P is encoded as

0	0	0	0	0	0	1	1-bit \tilde{y}	256-bit l2BEBSP ₂₅₆ (x)
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- DeZne $\text{FE2IP} : \mathbb{F}_{q_G}[t] \setminus (t^2 + 1) \rightarrow \{0 \dots q^2 - 1\}$ such that $\text{FE2IP}(a_{w,1} \cdot t + a_{w,0}) = a_{w,1} \cdot q + a_{w,0}$.
- Let $x = \text{FE2IP}(x_P)$, $y = \text{FE2IP}(y_P)$, and $y^r = \text{FE2IP}(-y_P)$.
- Let $\tilde{y} = \begin{cases} 1, & \text{if } y > y^r \\ 0, & \text{otherwise.} \end{cases}$
- P is encoded as

0	0	0	0	1	0	1	1-bit \tilde{y}	512-bit l2BEBSP ₅₁₂ (x)
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Non-normative notes:

- Only the r_G -order subgroups $\mathbf{G}_{2,T}^{(r)}$ are used in the protocol, not their containing groups $\mathbf{G}_{2,T}$. Points in $\mathbf{G}_2^{(r)*}$ are *always* checked to be of order r_G when decoding from external representation. (The group of rational points \mathbf{G}_1 on E_{G_1}/\mathbb{F}_{q_G} is of order r_G so no subgroup checks are needed in that case, and elements of $\mathbf{G}_T^{(r)}$ are never represented externally.) The (r) superscripts on $\mathbf{G}_{1,2,T}^{(r)}$ are used for consistency with notation elsewhere in this specification.
- The points at infinity $\mathbf{O}_{G_{1,2}}$ never occur in proofs and have no deZned encodings in this protocol.
- A rational point $P \notin \mathbf{O}_{G_2}$ on the curve E_{G_2} can be verified to be of order r_G , and therefore in $\mathbf{G}_2^{(r)*}$, by checking that $r_G \cdot P = \mathbf{O}_{G_2}$.
- The use of big-endian order by l2BEBSP is different from the encoding of most other integers in this protocol. The encodings for $\mathbf{G}_{1,2}^{(r)*}$ are consistent with the definition of EC2OSP for compressed curve points in [IEEE2004, section 5.5.6.2]. The LSB compressed form (i.e. EC2OSP-XL) is used for points in $\mathbf{G}_1^{(r)*}$, and the SORT compressed form (i.e. EC2OSP-XS) for points in $\mathbf{G}_2^{(r)*}$.
- Testing $y > y^r$ for the compression of $\mathbf{G}_2^{(r)*}$ points is equivalent to testing whether $(a_{y,1}, a_{y,0}) > (a_{-y,1}, a_{-y,0})$ in lexicographic order.
- Algorithms for decompressing points from the above encodings are given in [IEEE2000, Appendix A.12.8] for $\mathbf{G}_1^{(r)*}$, and [IEEE2004, Appendix A.12.11] for $\mathbf{G}_2^{(r)*}$.

When computing square roots in \mathbb{F}_{q_G} or $\mathbb{F}_{q_G^2}$ in order to decompress a point encoding, the implementation **MUST NOT** assume that the square root exists, or that the encoding represents a point on the curve.

5.4.8.2 BLS12-381

The *represented pairing* BLS12-381 is deZned in this section. Parameters are taken from [Bowe2017].

Let $q_S := 4002409555221667393417789825735904156556882819939007885332058136124031650490837864442687629129015664037894272559787$.

Let $r_S := 52435875175126190479447740508185965837690552500527637822603658699938581184513$.

Let $u_S := -15132376222941642752$.

Let $b_S := 4$.

(q_S and r_S are prime.)

Let $S_1^{(r)}$ be the subgroup of order r_S of the group of rational points on a Barreto–Lynn–Scott ([BLS2002]) curve E_{S_1} over F_{q_S} with equation $y^2 = x^3 + b_S$. This curve has embedding degree 12 with respect to r_S .

Let $S_2^{(r)}$ be the subgroup of order r_S in the sextic twist E_{S_2} of E_{S_1} over $F_{q_S^2}$ with equation $y^2 = x^3 + 4(i + 1)$, where $i \in F_{q_S^2}$.

We represent elements of $F_{q_S^2}$ as polynomials $a_1 \cdot t + a_0 \in F_{q_S}[t]$, modulo the irreducible polynomial $t^2 + 1$; in this representation, i is given by t .

Let $S_T^{(r)}$ be the subgroup of r^{th} roots of unity in $F_{q_S}^*$, with multiplicative identity 1_S .

Let \hat{e}_S be the optimal ate pairing of type $S_1^{(r)} \times S_2^{(r)} \rightarrow S_T^{(r)}$.

For $i \in \{1..2\}$, let $O_S^{(r)}_i$ be the point at infinity in $S_i^{(r)}$, and let $S_i^{(r)*} := S_i^{(r)} \setminus \{O_S^{(r)}_i\}$.

Let $P_{S_1} \in S_1^{(r)*} := (1, 2)$.

Let $P_{S_2} \in S_2^{(r)*} := (11559732032986387107991004021392285783925812861821192530917403151452391805634 \cdot t + 10857046999023057135944570762232829481370756359578518086990519993285655852781, 4082367875863433681332203403145435568316851327593401208105741076214120093531 \cdot t + 8495653923123431417604973247489272438418190587263600148770280649306958101930)$.

P_{S_1} and P_{S_2} are generators of $S_1^{(r)}$ and $S_2^{(r)}$ respectively.

DeZne l2BEBSP : $(A \times \mathbb{N}) \times \{0..2^A - 1\} \rightarrow B^A$ as in §5.2 ‘Integers, Bit Sequences, and Endianness’ on p. 48.

For a point $P \in S_1^{(r)*} = (x_P, y_P)$:

- The Zeld elements x_P and $y_P \in F_{q_S}$ are represented as integers x and $y \in \{0..q_S - 1\}$.

- Let $\tilde{y} = \begin{cases} -1, & \text{if } y > q_S - y \\ 0, & \text{otherwise.} \end{cases}$

- P is encoded as

1	0	1-bit \tilde{y}	381-bit l2BEBSP ₃₈₁ (x)
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For a point $P \in S_2^{(r)*} = (x_P, y_P)$:

- DeZne FE2IPP : $F_{q_S}[t]/(t^2 + 1) \rightarrow \{0..q_S - 1\}^{[2]}$ such that $\text{FE2IPP}(a_{w,1} \cdot t + a_{w,0}) = [a_{w,1}, a_{w,0}]$.

- Let $x = \text{FE2IPP}(x_P)$, $y = \text{FE2IPP}(y_P)$, and $y^r = \text{FE2IPP}(-y_P)$.

- Let $\tilde{y} = \begin{cases} -1, & \text{if } y > y^r \text{ lexicographically} \\ 0, & \text{otherwise.} \end{cases}$

- P is encoded as

1	0	1-bit \tilde{y}	381-bit l2BEBSP ₃₈₁ (x_1)	384-bit l2BEBSP ₃₈₄ (x_2)
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Non-normative notes:

- Only the r_S -order subgroups $S_{1,2,T}^{(r)}$ are used in the protocol, not their containing groups $S_{1,2,T}$. Points in $S_{1,2}^{(r)*}$ are *always* checked to be of order r_S when decoding from external representation. (Elements of $S_T^{(r)}$ are never represented externally.) The (r) superscripts on $S_{1,2,T}^{(r)}$ are used for consistency with notation elsewhere in this specification.
- The points at infinity $O_{S_{1,2}}$ never occur in proofs and have no deZned encodings in this protocol.
- In contrast to the corresponding BN-254 curve, E_{S_1} over F_{q_S} is *not* of prime order.
 - A rational point $P \in O_{S_i}$ on the curve E_{S_i} for $i \in \{1, 2\}$ can be verified to be of order r_S , and therefore in $S_i^{(r)*}$, by checking that $r_S \cdot P = O_{S_i}$.
- The encodings for $S_{1,2}^{(r)*}$ are specific to **bitzec**.
- Algorithms for decompressing points from the encodings of $S_{1,2}^{(r)*}$ are deZned analogously to those for $G_{1,2}^{(r)*}$ in §5.4.8.1 ‘BN-254’ on p. 64, taking into account that the SORT compressed form (not the LSB compressed form) is used for $S_1^{(r)*}$.

When computing square roots in F_{q_S} or $F_{q_S^2}$ in order to decompress a point encoding, the implementation **MUST NOT** assume that the square root exists, or that the encoding represents a point on the curve.

5.4.8.3 Jubjub

Sapling uses an elliptic curve designed to be efficiently implementable in *zk-SNARK circuits*, called “Jubjub” [Carroll1876]. The *represented group* Jubjub of points on this curve is deZned in this section.

Let $q_J := r_S$, as deZned in §5.4.8.2 ‘BLS12-381’ on p. 66.

Let $r_J := 6554484396890773809930967563523245729705921265872317281365359162392183254199$.

(q_J and r_J are prime.)

Let $h_J := 8$.

Let $a_J := -1$.

Let $d_J := -10240/10241 \pmod{q_J}$.

Let J be the group of points (u, v) on a twisted Edwards curve E_J over F_{q_J} with equation $a_J \cdot u^2 + v^2 = 1 + d_J \cdot u^2 \cdot v^2$. The zero point with coordinates $(0, 1)$ is denoted O_J . J has order $h_J \cdot r_J$.

Let $A_J := 256$.

DeZne $\text{l2LEBSP} : (A \cdot \mathbb{N}) \times \{0 \dots 2^A - 1\} \rightarrow B^{[A]}$ as in §5.2 ‘Integers, Bit Sequences, and Endianness’ on p. 48.

DeZne $\text{repr}_J : J \rightarrow B^{[A_J]}$ such that $\text{repr}_J(u, v) = \text{l2LEBSP}_{256} \left(v + 2^{-255} \cdot \tilde{u} \right)$, where $\tilde{u} = u \bmod 2$.

Let $\text{abst}_J : B^{[A_J]} \rightarrow J \cup \{\perp\}$ be the left inverse of repr_J such that if S is not in the range of repr_J , then $\text{abst}_J(S) = \perp$.

DeZne $J^{(r)}$ as the order- r_J subgroup of J . Note that this includes O . For the set of points of order r_J (which excludes O_J), we write $J^{(r)*}$.

DeZne $J^{(r)} := \{\text{repr}_J(P) \in B^{[A_J]} \mid P \in J^{(r)*}\}$.

Non-normative notes:

- The encoding of a compressed twisted Edwards point used here is consistent with that used in EdDSA [BJLSY2015] for public keys and the R element of a signature.
- [BJLSY2015, “Encoding and parsing curve points”] gives algorithms for decompressing points from the encoding of J .

When computing square roots in $\mathbb{F}_{q,1}$ in order to decompress a point encoding, the implementation **MUST NOT** assume that the square root exists, or that the encoding represents a point on the curve.

This specification requires “strict” parsing as defined in [BJLSY2015, “Encoding and parsing integers”].

Note that algorithms elsewhere in this specification that use Jubjub may impose other conditions on points, for example that they have order at least r_J .

5.4.8.4 Hash Extractor for Jubjub

Let $\mathcal{U}((u, v)) = u$ and let $\mathcal{V}((u, v)) = v$.

Define $\text{Extract}_{J^{(r)}} : J^{(r)} \rightarrow \mathbb{B}^{\text{A_MerkleSapling}}$ by

$$\text{Extract}_{J^{(r)}}(P) := \text{I2LEBSP}_{A_{\text{MerkleSapling}}}(\mathcal{U}(P)).$$

Facts: The point $(0, 1) = O_J$, and the point $(0, -1)$ has order 2 in J . $J^{(r)}$ is of odd-prime order.

Lemma. Let $P = (u, v) \in J^{(r)}$. Then $(u, -v) \notin J^{(r)}$.

Proof. If $P = O_J$ then $(u, -v) = (0, -1) \notin J^{(r)}$. Else, P is of odd-prime order. Note that $v \neq 0$. (If $v = 0$ then $a \cdot u^2 = 1$, and so applying the doubling formula gives $[2]P = (0, -1)$, then $[4]P = (0, 1) = O_J$; contradiction since then P would not be of odd-prime order.) Therefore, $v \neq 0$. Now suppose $(u, -v) = Q$ is a point in $J^{(r)}$. Then by applying the doubling formula we have $[2]Q = -[2]P$. Also $() = .$ Therefore either $[2]P = Q$ (then $\mathcal{V}(Q) = \mathcal{V}(-P)$; contradiction since $-v \neq v$), or doubling is not injective on $J^{(r)}$ (contradiction since $J^{(r)}$ is of odd order [KvE2013]). \square

Theorem 5.4.3. \mathcal{U} is injective on $J^{(r)}$.

Proof. By writing the curve equation as $v^2 = (1 - a \cdot u^2)/(1 - d \cdot u^2)$, and noting that the potentially exceptional case $1 - d \cdot u^2 = 0$ does not occur for a complete twisted Edwards curve, we see that for a given u there can be at most two possible solutions for v , and that if there are two solutions they can be written as v and $-v$. In that case by the Lemma, at most one of (u, v) and $(u, -v)$ is in $J^{(r)}$. Therefore, \mathcal{U} is injective on points in $J^{(r)}$. \square

Since $\text{I2LEBSP}_{A_{\text{MerkleSapling}}}$ is injective, it follows that $\text{Extract}_{J^{(r)}}$ is injective on $J^{(r)}$.

5.4.8.5 Group Hash into Jubjub

Let $\text{GroupHash.Input} := \text{By}^{[8]} \times \text{By}^{[N]}$, and let $\text{GroupHash.URSType} := \text{By}^{[64]}$.

(The input element with type $\mathbf{B}^{\mathbf{Y}[8]}$ is intended to act as a “personalization” parameter to distinguish uses of the *group hash* for different purposes.)

Let URS be the MPC randomness beacon deZned in §5.9 ‘*Randomness Beacon*’ on p. 76.

Let BLAKE2s-256 be as deZned in §5.4.1.2 ‘BLAKE2 Hash Function’ on p.51.

Let LEOS2IP be as deZned in §5.2 *‘Integers, Bit Sequences, and Endianness’* on p. 48.

Let $J^{(r)}$, $J^{(r)*}$, and abst_J be as defined in §5.4.8.3 ‘*Jubjub*’ on p. 67.

Let $D \in \mathbb{B}^{[8]}$ be an 8-byte domain separator, and let $M \in \mathbb{B}^{[N]}$ be the hash input.

The hash $\text{GroupHash}_{\text{URS}}^{J^{(r)*}}(D, M) \cdot J^{(r)*}$ is calculated as follows:

$$\text{let } \underline{H} = \text{BLAKE2s-256}(D, \text{URS} \parallel M)$$
$$\text{let } P = \text{abst}_J \text{LEOS2BSP}_{256}(\underline{H})^U$$

if $P = \perp$ then return \perp

$$\text{let } Q = [h_j] P$$

if $Q = O_j$ then return \perp , else return Q .

Notes:

- The BLAKE2s-256 chaining variable after processing URS may be precomputed.
- The use of $\text{GroupHash}_{\text{URS}}^{(r)*}$ for DiversifyHash and to generate independent bases needs a random oracle (for inputs on which $\text{GroupHash}_{\text{URS}}^{(r)*}$ does not return \perp); here we show that it is sufZcient to employ a simpler random oracle instantiated by BLAKE2s-256 in the security analysis.

$\underline{H} : \mathbf{B}^{\mathbf{Y}[32]} \rightarrow_{\perp} \mathbf{abst}_{\mathbf{J}} \mathbf{LEOS2BSP}_{256}(\underline{H})$ \square \mathbf{J} is injective, and both it and its inverse are $\mathbf{efZciently}$ computable.

[h_J] $P \cdot J^{(r)*}$ is exactly h_J -to-1, and both it and its inverse relation are efficiently computable.

$P : J \rightarrow_{\text{coJ}} [h_J] P^* J^{(r)*}$ is exactly h_J -to-1, and both it and its inverse relation are efficiently computable.

It follows that when $D \in \mathbb{B}^{Y[8]}$, $M \in \mathbb{B}^{Y[N]}$ $\xrightarrow{j(r)*}$ $\text{BLAKE2s-256}(D, \text{URS} || M) \in \mathbb{B}^{32}$ is modelled as a random

oracle, $D \cdot \text{BY}, M \cdot \text{BY} \xrightarrow{\zeta \perp} \text{GroupHash}_{\text{URS}}(D, M) \cdot \text{J}$ also acts as a random oracle.

DeZne first : $(B^Y \rightarrow T \cup \{\perp\}) \rightarrow T \cup \{\perp\}$ so that $\text{first}(f) = f(i)$ where i is the least integer in B^Y such that $f(i) \not\subseteq \perp$, or \perp if no such i exists.

המשפט הראשון של פאליס (1971) מראה כי עבור כל $r \in \mathbb{N}$ מתקיים:

$$|f^{(r)}(z)| \leq C_r \exp(\rho |z|),$$

כאשר C_r הוא קבוע תלוי ב- r ו- ρ הוא מספר חיובי. המשפט השני של פאליס (1971) מראה כי עבור כל $r \in \mathbb{N}$ מתקיים:

$$|f^{(r)}(z)| \leq C_r \exp(\rho |z|),$$

כאשר C_r הוא קבוע תלוי ב- r ו- ρ הוא מספר חיובי.

DeZne FindGroupHash D, M :

Note: For random input, $\text{FindGroupHash}^{(r)*}$ returns \perp with probability approximately 2^{-256} . In the **bitz** protocol, most uses of $\text{FindGroupHash}^{(r)*}$ are for constants and do not return \perp ; the only use that could potentially return \perp is in the computation of a *default diversified payment address* in §4.2.2 ‘**Sapling** Key Components’ on p. 27.

5.4.9 Zero-Knowledge Proving Systems

5.4.9.1 PHGR13

Before **Sapling** activation, **bitzec** uses *zk-SNARKs* generated by a fork of *libsnark* [bitzec-libsnark] with the PHGR13 proving system described in [BCTV2015], which is a reZnement of the systems in [PHGR2013] and [BCGTV2013].

A PHGR13 proof consists of $(\pi_{A_1}^r \circ G_1^{(r)*}, \pi_{A_1}^r \circ G_1^{(r)*} \circ \pi_{B_1}^r \circ G_1^{(r)*} \circ \pi_{C_1}^r \circ G_1^{(r)*} \circ \pi_{D_1}^r \circ G_1^{(r)*} \circ \pi_{E_1}^r \circ G_1^{(r)*} \circ \pi_{F_1}^r \circ G_1^{(r)*})$

It is computed as described in [BCTV2015, Appendix B], using the pairing parameters speciZed in §5.4.8.1 ‘BN-254’ on p. 64.

Note: Many details of the *proving system* are beyond the scope of this protocol document. For example, the *quadratic constraint program* verifying the *JoinSplit statement*, or its translation to a *Quadratic Arithmetic Program* [BCTV2015, section 2.3] [WCBTV2015], are not speciZed in this document. In practice it will be necessary to use the speciZc proving and veriZcation keys given in §5.7 ‘**Sprout** zk-SNARK Parameters’ on p. 76 that were generated for the **bitzec** production *block chain*, together with a *proving system* implementation that is interoperable with the **bitzec** fork of *libsnark*, to ensure compatibility.

Encoding of PHGR13 Proofs A PHGR13 proof is encoded by concatenating the encodings of its elements; for the BN-254 pairing this is:

264-bit π_A	264-bit π_A^r	520-bit π_B	264-bit π_B^r	264-bit π_C	264-bit π_C^r	264-bit π_K	264-bit π_H
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The resulting proof size is 296 bytes.

In addition to the steps to verify a proof given in [BCTV2015, Appendix B], the veriZer **MUST** check, for the encoding of each element, that:

- the lead byte is of the required form;
- the remaining bytes encode a big-endian representation of an integer in $\{0 \dots q_S - 1\}$ or (in the case of π_B) $\{0 \dots q_S^2 - 1\}$;
- the encoding represents a point in $G_1^{(r)*}$ or (in the case of π_B) $G_2^{(r)*}$, including checking that it is of order r_G in the latter case.

5.4.9.2 Groth16

After **Sapling** activation, **bitzec** uses zk-SNARKs with the *proving system* described in [Groth2016]. These are used in *transaction version 4* and later (§7.1 ‘*Encoding of Transactions*’ on p. 78) for proofs both in **Sprout** *JoinSplit descriptions*, and in **Sapling** *Spend descriptions* and *Output descriptions*. They are generated by the *bellman* library [Bowe-bellman].

A Groth16 proof consists of $(\pi_A \cdot S^{(r)*}, \pi_B \cdot S^{(r)*}, \pi_C \cdot S^{(r)*})$. It is computed as described in [Groth2016, section 3.2], using the pairing parameters speciZed in §5.4.8.2 ‘*BLS12-381*’ on p. 66. The proof elements are in a different order to the presentation in [Groth2016].

Note: The *quadratic constraint programs* verifying the *Spend statement* and *Output statement* are described in Appendix A ‘*Circuit Design*’ on p. 119. However, many other details of the *proving system* are beyond the scope of this protocol document. For example, certain details of the translations of the *Spend statement* and *Output statement* to *Quadratic Arithmetic Programs* are not speciZed in this document. In practice it will be necessary to use the speciZc proving and veriZcation keys generated for the **bitzec** production *block chain* (see §5.8 ‘**Sapling** zk-SNARK Parameters’ on p. 76), and a *proving system* implementation that is interoperable with the *bellman* library used by **bitzec**, to ensure compatibility.

Encoding of Groth16 Proofs A Groth16 proof is encoded by concatenating the encodings of its elements; for the BLS12-381 pairing this is:

384-bit π_A	768-bit π_B	384-bit π_C
-----------------	-----------------	-----------------

The resulting proof size is 192 bytes.

In addition to the steps to verify a proof given in [Groth2016], the veriZer **MUST** check, for the encoding of each element, that:

- the leading bitZeld is of the required form;
- the remaining bits encode a big-endian representation of an integer in $\mathbb{O} \cdot \{q_S 1 \text{ or } \{\pi_B\}$ in the case of π_B) two integers in that range;
- the encoding represents a point in $S_1^{(r)*}$ or (in the case of π_B) $S_2^{(r)*}$, including checking that it is of order r_S in each case.

5.5 Encodings of Note Plaintexts and Memo Fields

As explained in §3.2.1 ‘Note Plaintexts and Memo Fields’ on p. 13, transmitted *notes* are stored on the *block chain* in encrypted form.

The *note plaintexts* in a *JoinSplit description* are encrypted to the respective *transmission keys* $pk_{enc,1..N}^{new}$. Each **Sprout note plaintext** (denoted **np**) consists of:

$$(v \in \{0 \dots 2^{A_{value}} - 1\}, \rho \in B^{[APRFSprout]}, rcm \in \text{NoteCommit}^{Sprout}.Output, memo \in BY^{[512]})$$

[Sapling onward] The *note plaintext* in each *Output description* is encrypted to the *diversified transmission key* pk_d . Each **Sapling note plaintext** (denoted **np**) consists of:

$$(d \in B^{[Ad]}, v \in \{0 \dots 2^{A_{value}} - 1\}, rcm \in \text{NoteCommit}^{Sapling}.Output, memo \in BY^{[512]})$$

memo is a 512-byte *memo beld* associated with this *note*.

The usage of the *memo beld* is by agreement between the sender and recipient of the *note*. The *memo beld* **SHOULD** be encoded either as:

- a UTF-8 human-readable string [Unicode], padded by appending zero bytes; or
- an arbitrary sequence of 512 bytes starting with a byte value of 0xF5 or greater, which is therefore not a valid UTF-8 string.

In the former case, wallet software is expected to strip any trailing zero bytes and then display the resulting UTF-8 string to the recipient user, where applicable. Incorrect UTF-8-encoded byte sequences **SHOULD** be displayed as replacement characters (U+FFFD).

In the latter case, the contents of the *memo beld* **SHOULD NOT** be displayed. A start byte of 0xF5 is reserved for use by automated software by private agreement. A start byte of 0xF6 followed by 511 0x00 bytes means “no memo”. A start byte of 0xF6 followed by anything else, or a start byte of 0xF7 or greater, are reserved for use in future **bitzec** protocol extensions.

Other Zelds are as defined in §3.2 ‘Notes’ on p. 12.

The encoding of a **Sprout note plaintext** consists of:

8-bit 0x00	64-bit v	256-bit ρ	256-bit rcm	memo (512 bytes)
------------	----------	-----------	-------------	------------------

- A byte, 0x00, indicating this version of the encoding of a **Sprout note plaintext**.
- 8 bytes specifying v.
- 32 bytes specifying ρ.
- 32 bytes specifying rcm.
- 512 bytes specifying memo.

The encoding of a **Sapling** *note plaintext* consists of:

8-bit 0x01	88-bit d	64-bit v	256-bit rcm	memo (512 bytes)
------------	----------	----------	-------------	------------------

- A byte, 0x01, indicating this version of the encoding of a **Sapling** *note plaintext*.
- 11 bytes specifying d.
- 8 bytes specifying v.
- 32 bytes specifying rcm.
- 512 bytes specifying memo.

5.6 Encodings of Addresses and Keys

This section describes how **bitzec** encodes *shielded payment addresses*, *incoming viewing keys*, and *spending keys*.

Addresses and keys can be encoded as a byte sequence; this is called the *raw encoding*. This byte sequence can then be further encoded using Base58Check. The Base58Check layer is the same as for upstream **Bitcoin** addresses [Bitcoin-Base58].

For **Sapling**-speciZc key and address formats, Bech32 [BIP-173] is used instead of Base58Check. All conformance requirements of BIP 173 apply except for the limit of 90 characters on an encoded Bech32 string (which does not hold for **Sapling** viewing keys, for example), and requirements speciZc to Bitcoin's Segwit addresses.

SHA-256 compression outputs are always represented as sequences of 32 bytes.

The language consisting of the following encoding possibilities is preZx-free.

5.6.1 Transparent Addresses

Transparent addresses are either P2SH (Pay to Script Hash) addresses [BIP-13] or P2PKH (Pay to Public Key Hash) addresses [Bitcoin-P2PKH].

The raw encoding of a P2SH address consists of:

8-bit 0x1C	8-bit 0xBD	160-bit script hash
------------	------------	---------------------

- Two bytes [0x1C, 0xBD], indicating this version of the raw encoding of a P2SH address on the production network. (Addresses on the test network use [0x1C, 0xBA] instead.)
- 20 bytes specifying a script hash [Bitcoin-P2SH].

The raw encoding of a P2PKH address consists of:

8-bit 0x1C	8-bit 0xB8	160-bit public key hash
------------	------------	-------------------------

- Two bytes [0x1C, 0xB8], indicating this version of the raw encoding of a P2PKH address on the production network. (Addresses on the test network use [0x1D, 0x25] instead.)
- 20 bytes specifying a public key hash, which is a RIPEMD-160 hash [RIPEMD160] of a SHA-256 hash [NIST2015] of a compressed ECDSA key encoding.

Notes:

- In **Bitcoin** a single byte is used for the version *Zeld* identifying the address type. In **bitzec** two bytes are used. For addresses on the production network, this and the encoded length cause the *Zrst* two characters of the Base58Check encoding to be *Zxed* as “**t3**” for P2SH addresses, and as “**t1**” for P2PKH addresses. (This does *not* imply that a *transparent bitzec* address can be parsed identically to a **Bitcoin** address just by removing the “**t**”.)
- **bitzec** does not yet support Hierarchical Deterministic Wallet addresses [BIP-32].

5.6.2 Transparent Private Keys

These are encoded in the same way as in **Bitcoin** [Bitcoin-Base58], for both the production and test networks.

5.6.3 Sprout Shielded Payment Addresses

A **Sprout shielded payment address** consists of $a_{pk} \cdot B^{[APRFSprout]}$ and $pk_{enc} \cdot KA^{Sprout} \cdot Public$.

a_{pk} is a *SHA-256 compression* output. pk_{enc} is a $KA^{Sprout} \cdot Public$ key (see §5.4.4.1 ‘**Sprout Key Agreement**’ on p. 58), for use with the encryption scheme *deZned* in §4.16 ‘*In-band secret distribution (Sprout)*’ on p. 43. These components are derived from a *spending key* as described in §4.2.1 ‘**Sprout Key Components**’ on p. 27.

The raw encoding of a **Sprout shielded payment address** consists of:

8-bit 0x16	8-bit 0x9A	256-bit a_{pk}	256-bit pk_{enc}
------------	------------	------------------	--------------------

- Two bytes [0x16, 0x9A], indicating this version of the raw encoding of a **Sprout shielded payment address** on the production network. (Addresses on the test network use [0x16, 0xB6] instead.)
- 32 bytes specifying a_{pk} .
- 32 bytes specifying pk_{enc} , using the normal encoding of a **Curve25519** public key [Bernstein2006].

Note: For addresses on the production network, the lead bytes and encoded length cause the *Zrst* two characters of the Base58Check encoding to be *Zxed* as “**zc**”. For the test network, the *Zrst* two characters are *Zxed* as “**zt**”.

5.6.4 Sapling Shielded Payment Addresses

A **Sapling shielded payment address** consists of $d \cdot B^{[Ad]}$ and $pk_d \cdot KA^{Sapling} \cdot PublicPrimeOrder$.

pk_d is an encoding of a $KA^{Sapling}$ public key of type $KA^{Sapling} \cdot PublicPrimeOrder$ (see §5.4.4.3 ‘**Sapling Key Agreement**’ on p. 58), for use with the encryption scheme *deZned* in §4.17 ‘*In-band secret distribution (Sapling)*’ on p. 44. d is a sequence of 11 bytes. These components are derived as described in §4.2.2 ‘**Sapling Key Components**’ on p. 27.

The raw encoding of a **Sapling shielded payment address** consists of:

LEBS2OSP ₈₈ (d)	LEBS2OSP ₂₅₆ .repr _J (pk_d) [□]
--------------------------------	--

- 11 bytes specifying d .
- 32 bytes specifying the compressed Edwards encoding of pk_d (see §5.4.8.3 ‘*Jubjub*’ on p. 67).

When decoding the representation of pk_d , the address is not valid if $abst_J$ returns \perp or if the resulting pk_d is not of prime order.

For addresses on the production network, the *Human-Readable Part* is “**zs**”. For addresses on the test network, the *Human-Readable Part* is “**ztestsapling**”.

5.6.5 Sprout Incoming Viewing Keys

An *incoming viewing key* consists of $a_{pk} \in \mathcal{B}^{[APRFS_{\text{sprout}}]}$ and $sk_{\text{enc}} \in \text{KA}^{\text{Sprout}}.\text{Private}$.

a_{pk} is a *SHA-256 compression* output. sk_{enc} is a $\text{KA}^{\text{Sprout}}.\text{Private}$ key (see §5.4.4.1 ‘**Sprout Key Agreement**’ on p. 58), for use with the encryption scheme deZned in §4.16 ‘*In-band secret distribution (**Sprout**)*’ on p. 43. These components are derived from a *spending key* as described in §4.2.1 ‘**Sprout Key Components**’ on p. 27.

The raw encoding of an *incoming viewing key* consists of, in order:

8-bit 0xA8	8-bit 0xAB	8-bit 0xD3	256-bit a_{pk}	256-bit sk_{enc}
------------	------------	------------	------------------	---------------------------

- Three bytes [0xA8, 0xAB, 0xD3], indicating this version of the raw encoding of a **bitzec** *incoming viewing key* on the production network. (Addresses on the test network use [0xA8, 0xAC, 0x0C] instead.)
- 32 bytes specifying a_{pk} .
- 32 bytes specifying sk_{enc} , using the normal encoding of a Curve25519 private key [Bernstein2006].

sk_{enc} **MUST** be “clamped” using $\text{KA}^{\text{Sprout}}.\text{FormatPrivate}$ as speciZed in §4.2.1 ‘**Sprout Key Components**’ on p. 27. That is, a decoded *incoming viewing key* **MUST** be considered invalid if $sk_{\text{enc}} \notin \text{KA}^{\text{Sprout}}.\text{FormatPrivate}(sk_{\text{enc}})$.

$\text{KA}^{\text{Sprout}}.\text{FormatPrivate}$ is deZned in §5.4.4.1 ‘**Sprout Key Agreement**’ on p. 58.

Note: For addresses on the production network, the lead bytes and encoded length cause the Zrst four characters of the Base58Check encoding to be Zxed as “**ZiVK**”. For the test network, the Zrst four characters are Zxed as “**ZiVt**”.

5.6.6 Sapling Incoming Viewing Keys

Let A_{ivk} be as deZned in §5.3 ‘*Constants*’ on p. 49.

A **Sapling** *incoming viewing key* consists of $ivk \in \{0 \dots 2^{A_{ivk}} - 1\}$.

ivk is a $\text{KA}^{\text{Sapling}}.\text{Private}$ key (restricted to A_{ivk} bits), derived as described in §4.2.2 ‘**Sapling Key Components**’ on p. 27. It is used with the encryption scheme deZned in §4.17 ‘*In-band secret distribution (**Sapling**)*’ on p. 44.

The raw encoding of an *incoming viewing key* consists of:

256-bit ivk

- 32 bytes (little-endian) specifying ivk , padded with zeros in the most signiZcant bits.

ivk **MUST** be in the range $\{0 \dots 2^{A_{ivk}} - 1\}$ as speciZed in §4.2.2 ‘**Sapling Key Components**’ on p. 27. That is, a decoded *incoming viewing key* **MUST** be considered invalid if ivk is not in this range.

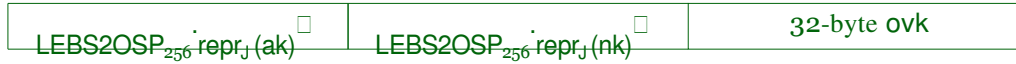
For *incoming viewing keys* on the production network, the *Human-Readable Part* is “**zivks**”. For *incoming viewing keys* on the test network, the *Human-Readable Part* is “**zivktestsapling**”.

5.6.7 Sapling Full Viewing Keys

A **Sapling** *full viewing key* consists of $ak \in \mathcal{J}^{(r)*}$, $nk \in \mathcal{J}^{(r)}$, and $ovk \in \mathcal{B}^{[A_{ovk}/8]}$.

ak and nk are points on the *Jubjub* curve (see §5.4.8.3 ‘*Jubjub*’ on p. 67). They are derived as described in §4.2.2 ‘**Sapling Key Components**’ on p. 27.

The raw encoding of a *full viewing key* consists of:



- 32 bytes specifying the compressed Edwards encoding of **ak** (see §5.4.8.3 ‘*Jubjub*’ on p. 67).
- 32 bytes specifying the compressed Edwards encoding of **nk**.
- 32 bytes specifying the *outgoing viewing key* **ovk**.

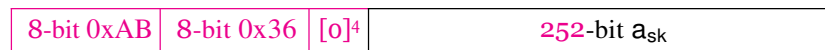
When decoding this representation, the key is not valid if abst_J returns \perp for either **ak** or **nk**, or if $\text{ak} \notin J^{(r)*}$, or if $\text{nk} \notin J^{(r)}$.

For *incoming viewing keys* on the production network, the *Human-Readable Part* is “**zviews**”. For *incoming viewing keys* on the test network, the *Human-Readable Part* is “**zviewtestsapling**”.

5.6.8 Sprout Spending Keys

A **Sprout** *spending key* consists of \mathbf{a}_{sk} , which is a sequence of **252** bits (see §4.2.1 ‘**Sprout** Key Components’ on p. 27).

The raw encoding of a **Sprout** *spending key* consists of:



- Two bytes [0xAB, 0x36], indicating this version of the raw encoding of a **bitzec** *spending key* on the production network. (Addresses on the test network use [0xAC, 0x08] instead.)
- 32 bytes: **4** zero padding bits and **252** bits specifying \mathbf{a}_{sk} .

The zero padding occupies the most significant 4 bits of the third byte.

Notes:

- If an implementation represents \mathbf{a}_{sk} internally as a sequence of 32 bytes with the 4 bits of zero padding intact, it will be in the correct form for use as an input to PRF^{addr} , PRF^{nf} , and PRF^{pk} without need for bit-shifting. Future key representations may make use of these padding bits.
- For addresses on the production network, the lead bytes and encoded length cause the first two characters of the Base58Check encoding to be fixed as “SK”. For the test network, the first two characters are fixed as “ST”.

5.6.9 Sapling Spending Keys

A **Sapling** *spending key* consists of $\text{sk} \cdot \mathbf{B}^{[\mathbf{A}_{\text{sk}}]}$ (see §4.2.2 ‘**Sapling** Key Components’ on p. 27).

The raw encoding of a **Sapling** *spending key* consists of:



- 32 bytes specifying **sk**.

For *spending keys* on the production network, the *Human-Readable Part* is “**secret-spending-key-main**”. For *spending keys* on the test network, the *Human-Readable Part* is “**secret-spending-key-test**”.

5.7 Sprout zk-SNARK Parameters

For the **bitzec** production *block chain* and testnet, the SHA-256 hashes of the *proving key* and *verifying key* for the **Sprout** *JoinSplit circuit*, encoded in *libsnark* format, are:

8bc20a7f013b2b58970cddd2e7ea028975c88ae7ceb9259a5344a16bc2c0eef7 sprout-proving.key
4bd498dae0aacfd8e98dc306338d017d9c08dd0918ead18172bd0aec2fc5df82 sprout-verifying.key

These parameters were obtained by a multi-party computation described in [BGG-mpc] and [BGG2016]. They are used only before **Sapling** activation.

5.8 Sapling zk-SNARK Parameters

bellman [Bowe-bellman] encodes the *proving key* and *verifying key* for a zk-SNARK circuit in a single parameters Zle. The BLAKE2b-512 hashes of this Zle for the **Sapling** *Spend circuit* and *Output circuit*, and for the implementation of the **Sprout** *JoinSplit circuit* used after **Sapling** activation, are respectively:

8270785a1a0d0bc77196f00ee6d221c9c9894f55307bd9357c3f0105d31ca63
991ab91324160d8f53e2bbd3c2633a6eb8bd5205d822e7f3f73edac51b2b70c sapling-spend.params
657e3d38dbb5cb5e7dd2970e8b03d69b4787dd907285b5a7f0790dcc8072f60b
f593b32cc2d1c030e00ff5ae64bf84c5c3beb84ddc841d48264b4a171744d028 sapling-output.params
e9b238411bd6c0ec4791e9d04245ec350c9c5744f5610dfcce4365d5ca49dfef
d5054e371842b3f88fa1b9d7e8e075249b3ebabd167fa8b0f3161292d36c180a sprout-groth16.params

These parameters were obtained by a multi-party computation described in [BGM2018].

5.9 Randomness Beacon

Let URS := “096b36a5804bfacef1691e173c366a47ff5ba84a44f26ddd7e8d9f79d5b42df0”.

This value is used in the definition of $\text{GroupHash}^{(r)*}$ in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69, and in the multi-party computation to obtain the **Sapling** parameters given in §5.8 ‘**Sapling** zk-SNARK Parameters’ on p. 76.

It is derived as described in [Bowe2018]:

- Take the hash of the **Bitcoin** *block* at height **514200** in RPC byte order [Bitcoin-Order], i.e. the big-endian 32-byte representation of 0x0000000000000000034b33e842ac1c50456abe5fa92b60f6b3dfc5d247f7b58.
- Apply SHA-256 2^{42} times.
- Convert to a US-ASCII lowercase hexadecimal string.

Note: URS is a 64-byte US-ASCII string, i.e. the Zrst byte is 0x30, not 0x09.

6 Network Upgrades

bitzec launched with a protocol revision that we call **Sprout**. A Zrst network upgrade, called **Overwinter**, activated on the production **bitzec** network on 26 June 2018 at block height 347500 [Swihart2018]. At the time of writing, a further upgrade called **Sapling** is planned to activate on the production network in late October 2018. This section summarizes the strategy for upgrading from **Sprout** to **Overwinter**, and then to **Sapling** and future upgrades.

The upgrade mechanism is described in [ZIP-200]. The specifications of the **Overwinter** upgrade are described in this document, [ZIP-201], [ZIP-202], [ZIP-203], and [ZIP-143]. The specifications of the **Sapling** upgrade are described in this document and [ZIP-243].

Each network upgrade is introduced as a “*bilateral consensus rule change*”. In this kind of upgrade,

- there is a *block height* at which the *consensus rule change* takes effect;
- *blocks* and *transactions* that are valid according to the post-upgrade rules are not valid before the upgrade *block height* ;
- *blocks* and *transactions* that are valid according to the pre-upgrade rules are no longer valid at or after the upgrade *block height*.

Full support for each upgrade is indicated by a minimum version of the peer-to-peer protocol. At the planned upgrade *block height*, nodes that support a given upgrade will disconnect from (and will not reconnect to) nodes with a protocol version lower than this minimum. See [ZIP-201] for how this applies to the **Overwinter** upgrade.

This ensures that upgrade-supporting nodes transition cleanly from the old protocol to the new protocol. Nodes that do not support the upgrade will find themselves on a network that uses the old protocol and is fully partitioned from the upgrade-supporting network. This allows us to specify arbitrary protocol changes that take effect at a given *block height*.

Note, however, that a *block chain* reorganization across the upgrade *block height* is possible. In the case of such a reorganization, *blocks* at a height before the upgrade *block height* will still be created and validated according to the pre-upgrade rules, and upgrade-supporting nodes **MUST** allow for this.

7 Consensus Changes from Bitcoin

7.1 Encoding of Transactions

The **bitzec** *transaction* format is as follows:

Version	Bytes	Name	Data Type	Description
≥ 1	4	header	uint32	Contains: · fOverwintered aag (bit 31) · version (bits 30 .. 0) – <i>transaction version</i> .
≥ 3	4	nVersionGroupId	uint32	Version group ID (nonzero).
≥ 1	<i>Varies</i>	tx_in_count	compactSize uint	Number of <i>transparent</i> inputs in this <i>transaction</i> .
≥ 1	<i>Varies</i>	tx_in	tx_in	<i>Transparent</i> inputs, encoded as in Bitcoin .
≥ 1	<i>Varies</i>	tx_out_count	compactSize uint	Number of <i>transparent</i> outputs in this <i>transaction</i> .
≥ 1	<i>Varies</i>	tx_out	tx_out	<i>Transparent</i> outputs, encoded as in Bitcoin .
≥ 1	4	lock_time	uint32	A Unix epoch time (UTC) or <i>block height</i> , encoded as in Bitcoin .
≥ 3	4	nExpiryHeight	uint32	A <i>block height</i> in the range {1 .. 499999999} after which the <i>transaction</i> will expire, or 0 to disable expiry ([ZIP-203]).
≥ 4	8	valueBalance	int64	The net value of Sapling Spend transfers minus <i>Output</i> transfers.
≥ 4	<i>Varies</i>	nShieldedSpend	compactSize uint	The number of <i>Spend descriptions</i> in vShieldedSpend.
≥ 4	384· nShieldedSpend	vShieldedSpend	SpendDescription [nShieldedSpend]	A sequence of <i>Spend descriptions</i> , each encoded as in §7.3 <i>‘Encoding of Spend Descriptions’</i> on p. 82.
≥ 4	<i>Varies</i>	nShieldedOutput	compactSize uint	The number of <i>Output descriptions</i> in vShieldedOutput.
≥ 4	948· nShieldedOutput	vShieldedOutput	OutputDescription [nShieldedOutput]	A sequence of <i>Output descriptions</i> , each encoded as in §7.4 <i>‘Encoding of Output Descriptions’</i> on p. 82.
≥ 2	<i>Varies</i>	nJoinSplit	compactSize uint	The number of <i>JoinSplit descriptions</i> in vJoinSplit.
2 .. 3	1802· nJoinSplit	vJoinSplit	JSDescriptionPHGR13 [nJoinSplit]	A sequence of JoinSplit descriptions using PHGR13 proofs, each encoded as in §7.2 <i>‘Encoding of JoinSplit Descriptions’</i> on p. 81.
≥ 4	1698· nJoinSplit	vJoinSplit	JSDescriptionGroth16 [nJoinSplit]	A sequence of JoinSplit descriptions using Groth16 proofs, each encoded as in §7.2 <i>‘Encoding of JoinSplit Descriptions’</i> on p. 81.
≥ 2 †	32	joinSplitPubKey	char[32]	An encoding of a JoinSplitSig public verizcation key.
≥ 2 †	64	joinSplitSig	char[64]	A signature on a preZx of the <i>transaction</i> encoding, to be verizied using joinSplitPubKey.
≥ 4 ‡	64	bindingSig	char[64]	A signature on the <i>SIGHASH transaction hash</i> , to be verizied as speciZed in §5.4.6.2 <i>‘Binding Signature’</i> on p. 62.

† The joinSplitPubKey and joinSplitSig Zelds are present if and only if version ≥ 2 and nJoinSplit > 0. The encoding of joinSplitPubKey and the data to be signed are speciZed in §4.10 *‘Non-malleability (Sprout)’* on p. 35.

‡ The bindingSig Zeld is present if and only if version ≥ 4 and nShieldedSpend + nShieldedOutput > 0.

Consensus rules:

- The *transaction version number* **MUST** be greater than or equal to 1.
- [Pre-**Overwinter**] The *fOverwintered aag* **MUST NOT** be set.
- [**Overwinter** onward] The *fOverwintered aag* **MUST** be set.
- [**Overwinter** onward] The *version group ID* **MUST** be recognized.
- [**Overwinter** only, pre-**Sapling**] The *transaction version number* **MUST** be 3 and the *version group ID* **MUST** be 0x03C48270.
- [**Sapling** onward] The *transaction version number* **MUST** be 4 and the *version group ID* **MUST** be 0x892F2085.
- [Pre-**Sapling**] The encoded size of the *transaction* **MUST** be less than or equal to 100000 bytes.
- [Pre-**Sapling**] If version = 1 or nJoinSplit = 0, then tx_in_count **MUST NOT** be 0.
- [**Sapling** onward] At least one of tx_in_count, nShieldedSpend, and nJoinSplit **MUST** be nonzero.
- A *transaction* with one or more inputs from *coinbase transactions* **MUST** have no *transparent* outputs (i.e. tx_out_count **MUST** be 0). Note that inputs from *coinbase transactions* include *Founders' Reward* outputs.
- If version ≥ 2 and nJoinSplit > 0, then:
 - joinSplitPubKey **MUST** represent a valid Ed25519 public key encoding (§5.4.5 '*JoinSplit Signature*' on p. 59).
 - joinSplitSig **MUST** represent a valid signature under joinSplitPubKey of dataToBeSigned, as deZned in §4.10 '*Non-malleability (Sprout)*' on p. 35.
- [**Sapling** onward] If version ≥ 4 and nShieldedSpend + nShieldedOutput > 0, then:
 - let bvk and SigHash be as deZned in §4.12 '*Balance and Binding Signature (Sapling)*' on p. 36;
 - bindingSig **MUST** represent a valid signature under the *transaction binding verification key* bvk of SigHash — i.e. $\text{BindingSig.Verify}_{\text{bvk}}(\text{SigHash}, \text{bindingSig}) = 1$.
- [**Sapling** onward] If version ≥ 4 and nShieldedSpend + nShieldedOutput = 0, then valueBalance **MUST** be 0.
- A *coinbase transaction* **MUST NOT** have any *JoinSplit descriptions*, *Spend descriptions*, or *Output descriptions*.
- A *transaction* **MUST NOT** spend an output of a *coinbase transaction* (necessarily a *transparent* output) from a *block* less than 100 *blocks* prior to the spend. Note that outputs of *coinbase transactions* include *Founders' Reward* outputs.
- [**Overwinter** onward] nExpiryHeight **MUST** be less than or equal to 499999999.
- [**Overwinter** onward] If a *transaction* is not a *coinbase transaction* and its nExpiryHeight is nonzero, then it **MUST NOT** be mined at a *block height* greater than its nExpiryHeight.
- [**Sapling** onward] valueBalance **MUST** be in the range {−MAX_MONEY .. MAX_MONEY}.
- **TODO:** Other rules inherited from **Bitcoin**.

In addition, consensus rules associated with each *JoinSplit description* (§7.2 '*Encoding of JoinSplit Descriptions*' on p. 81), each *Spend description* (§7.3 '*Encoding of Spend Descriptions*' on p. 82), and each *Output description* (§7.4 '*Encoding of Output Descriptions*' on p. 82) **MUST** be followed.

Notes:

- Previous versions of this specification deZned what is now the headerZeld as a signed int32Zeld which was required to be positive. The consensus rule that the fOverwintered aag **MUST NOT** be set before **Overwinter** has activated, has the same effect.
- The semantics of *transactions* with *transaction version number* not equal to 1, 2, 3, or 4 is not currently deZned. Miners **MUST NOT** create *blocks* before the **Overwinter** activation *block height* containing *transactions* with version other than 1 or 2.

- The exclusion of *transactions* with *transaction version number* *greater than 2* is not a consensus rule before **Overwinter** activation. Such *transactions* may exist in the *block chain* and **MUST** be treated identically to version 2 *transactions*.
- [Overwinter onward] Once **Overwinter** has activated, limits on the maximum *transaction version number* are consensus rules.
- Note that a future upgrade might use *any transaction version number or version group ID*. It is likely that an upgrade that changes the *transaction version number or version group ID* will also change the *transaction* format, and software that parses *transactions* **SHOULD** take this into account.
- [Overwinter onward] The purpose of *version group ID* is to allow unambiguous parsing of “loose” *transactions*, independent of the context of a *block chain*. Code that parses *transactions* is likely to be reused between *block chain branches* as defined in [ZIP-200], and in that case the *Overwintered* and *version Zelds* alone may be insufficient to determine the format to be used for parsing.
- A *transaction version number* of 2 does not have the same meaning as in **Bitcoin**, where it is associated with support for OP_CHECKSEQUENCEVERIFY as specified in [BIP-68]. **bitzec** was forked from **Bitcoin** v0.11.2 and does not currently support BIP68.

The changes relative to **Bitcoin** version 1 *transactions* as described in [Bitcoin-Format] are:

- *Transaction version 0* is not supported.
- A version 1 *transaction* is equivalent to a version 2 *transaction* with *nJoinSplit* = 0.
- The *nJoinSplit*, *vJoinSplit*, *joinSplitPubKey*, and *joinSplitSig Zelds* have been added.
- In **bitzec** it is permitted for a *transaction* to have no *transparent* inputs provided that *nJoinSplit* > 0.
- A consensus rule limiting *transaction* size has been added. In **Bitcoin** there is a corresponding standard rule but no consensus rule.

[Pre-Overwinter] Software that creates *transactions* **SHOULD** use version 1 for *transactions* with no *JoinSplit descriptions*.

72 Encoding of JoinSplit Descriptions

An abstract *JoinSplit description*, as described in §3.5 ‘*JoinSplit Transfers and Descriptions*’ on p. 15, is encoded in a *transaction* as an instance of a *JoinSplitDescription* type as follows:

Bytes	Name	Data Type	Description
8	vpub_old	uint64	A value v_{pub}^{old} that the <i>JoinSplit transfer</i> removes from the <i>transparent value pool</i> .
8	vpub_new	uint64	A value v_{pub}^{new} that the <i>JoinSplit transfer</i> inserts into the <i>transparent value pool</i> .
32	anchor	char[32]	A root rt of the Sprout note commitment tree at some block height in the past, or the root produced by a previous <i>JoinSplit transfer</i> in this <i>transaction</i> .
64	nullifiers	char[32][N ^{old}]	A sequence of nullifiers of the input notes $nf_{1..N}^{old}$.
64	commitments	char[32][N ^{new}]	A sequence of note commitments for the output notes $cm_{1..N}^{new}$.
32	ephemeralKey	char[32]	A Curve25519 public key epk.
32	randomSeed	char[32]	A 256-bit seed that must be chosen independently at random for each <i>JoinSplit description</i> .
64	vmacs	char[32][N ^{old}]	A sequence of message authentication tags $h_{1..N}^{old}$ binding h_{sig} to each a_{sk} of the <i>JoinSplit description</i> , computed as described in §4.10 ‘Non-malleability (Sprout)’ on p. 35.
296 †	zkproof	char[296]	An encoding of the zero-knowledge proof $\pi_{ZKJoinSplit}$ (see §5.4.9.1 ‘PHGR13’ on p. 69).
192 ‡	zkproof	char[192]	An encoding of the zero-knowledge proof $\pi_{ZKJoinSplit}$ (see §5.4.9.2 ‘Groth16’ on p. 70).
1202	encCiphertexts	char[601][N ^{new}]	A sequence of ciphertext components for the encrypted output notes, $C_{1..N}^{enc}$.

† PHGR13 proofs are used when the *transaction* version is 2 or 3, i.e. before **Sapling** activation.

‡ Groth16 proofs are used when the *transaction* version is ≥ 4 , i.e. after **Sapling** activation.

The ephemeralKey and encCiphertexts Zelds together form the *transmitted notes ciphertext*, which is computed as described in §4.16 ‘In-band secret distribution (**Sprout**)’ on p. 43.

Consensus rules applying to a *JoinSplit description* are given in §4.3 ‘*JoinSplit Descriptions*’ on p. 29.

73 Encoding of Spend Descriptions

Let LEBS2OSP be as deZned in §5.2 ‘Integers, Bit Sequences, and Endianness’ on p. 48.

Let repr_J and q_J be as deZned in §5.4.8.3 ‘Jubjub’ on p. 67.

An abstract *Spend description*, as described in §3.6 ‘Spend Transfers, Output Transfers, and their Descriptions’ on p. 15, is encoded in a *transaction* as an instance of a `SpendDescription` type as follows:

Bytes	Name	Data Type	Description
32	cv	char[32]	A <i>value commitment</i> to the value of the input <i>note</i> , $\text{LEBS2OSP}_{256}(\text{repr}_J(\text{cv}))$.
32	anchor	char[32]	A <i>root</i> of the Sapling <i>note commitment tree</i> at some <i>block height</i> in the past, $\text{LEBS2OSP}_{256}(\text{rt})$.
32	nullifier	char[32]	The <i>nullifier</i> of the input <i>note</i> , $\text{LEBS2OSP}_{256}(\text{nf})$.
32	rk	char[32]	The randomized public key for <code>spendAuthSig</code> , $\text{LEBS2OSP}_{256}(\text{repr}_J(\text{rk}))$.
192	zkproof	char[192]	An encoding of the <i>zero-knowledge proof</i> π_{ZKSpnd} (see §5.4.9.2 ‘Groth16’ on p. 70).
64	spendAuthSig	char[64]	A signature authorizing this spend.

Consensus rule: $\text{LEOS2IP}_{256}(\text{anchor})$ **MUST** be less than q_J .

Other consensus rules applying to a *Spend description* are given in §4.4 ‘Spend Descriptions’ on p. 30.

74 Encoding of Output Descriptions

Let LEBS2OSP be as deZned in §5.2 ‘Integers, Bit Sequences, and Endianness’ on p. 48.

Let repr_J and q_J be as in §5.4.8.3 ‘Jubjub’ on p. 67, and $\text{Extract}_{J(r)}$ as in §5.4.8.5 ‘Group Hash into Jubjub’ on p. 69.

An abstract *Output description*, described in §3.6 ‘Spend Transfers, Output Transfers, and their Descriptions’ on p. 15, is encoded in a *transaction* as an instance of an `OutputDescription` type as follows:

Bytes	Name	Data Type	Description
32	cv	char[32]	A <i>value commitment</i> to the value of the output <i>note</i> , $\text{LEBS2OSP}_{256}(\text{repr}_J(\text{cv}))$.
32	cmu	char[32]	The <i>u</i> -coordinate of the <i>note commitment</i> for the output <i>note</i> , $\text{LEBS2OSP}_{256}(\text{cm}_u)$ where $\text{cm}_u = \text{Extract}_{J(r)}(\text{cm})$.
32	ephemeralKey	char[32]	An encoding of an ephemeral Jubjub public key, $\text{LEBS2OSP}_{256}(\text{repr}_J(\text{epk}))$.
580	encCiphertext	char[580]	A ciphertext component for the encrypted output <i>note</i> , C^{enc} .
80	outCiphertext	char[80]	A ciphertext component for the encrypted output <i>note</i> , C^{out} .
192	zkproof	char[192]	An encoding of the <i>zero-knowledge proof</i> π_{ZKOutput} (see §5.4.9.2 ‘Groth16’ on p. 70).

The `ephemeralKey`, `encCiphertext`, and `outCiphertext` Zelds together form the *transmitted note ciphertext*, which is computed as described in §4.17 ‘In-band secret distribution (**Sapling**)’ on p. 44.

Consensus rule: $LEOS2IP_{256}(\text{cmu})$ **MUST** be less than q_J .

Other consensus rules applying to an *Output description* are given in §4.5 ‘*Output Descriptions*’ on p. 31.

75 Block Header

The **bitzec** *block header* format is as follows:

Bytes	Name	Data Type	Description
4	nVersion	int32	The <i>block version number</i> indicates which set of <i>block</i> validation rules to follow. The current and only deZned <i>block version number</i> for bitzec is 4.
32	hashPrevBlock	char[32]	A <i>SHA-256d</i> hash in internal byte order of the previous <i>block</i> ’s <i>header</i> . This ensures no previous <i>block</i> can be changed without also changing this <i>block</i> ’s <i>header</i> .
32	hashMerkleRoot	char[32]	A <i>SHA-256d</i> hash in internal byte order. The merkle root is derived from the hashes of all <i>transactions</i> included in this <i>block</i> , ensuring that none of those <i>transactions</i> can be modiZed without modifying the <i>header</i> .
32	hashReserved / hashFinalSaplingRoot	char[32]	[Pre- Sapling] A reserved Zeld which should be ignored.[Sapling onward] The <i>root</i> $LEBS2OSP_{256}(\text{rt})$ of the Sapling <i>note commitment tree</i> corresponding to the Znal Sapling <i>treestate</i> of this <i>block</i> .
4	nTime	uint32	The <i>block time</i> is a Unix epoch time (UTC) when the miner started hashing the <i>header</i> (according to the miner).
4	nBits	uint32	An encoded version of the <i>target threshold</i> this <i>block</i> ’s <i>header</i> hash must be less than or equal to, in the same nBits format used by Bitcoin . [Bitcoin-nBits]
32	nNonce	char[32]	An arbitrary Zeld that miners can change to modify the <i>header</i> hash in order to produce a hash less than or equal to the <i>target threshold</i> .
3	solutionSize	compactSize uint	The size of an Equihash solution in bytes (always 1344).
1344	solution	char[1344]	The Equihash solution.

A *block* consists of a *block header* and a sequence of *transactions*. How *transactions* are encoded in a *block* is part of the bitzec peer-to-peer protocol but not part of the consensus protocol.

Let **ThresholdBits** be as deZned in §7.6.3 ‘*Difficulty adjustment*’ on p. 86, and let **PoWMedianBlockSpan** be the constant deZned in §5.3 ‘*Constants*’ on p.49.

Consensus rules:

- The *block version number* **MUST** be greater than or equal to 4.
- For a *block* at *block height* height, nBits **MUST** be equal to ThresholdBits(height).
- The *block* **MUST** pass the difZculty Zlter deZned in §7.6.2 ‘Difficulty filter’ on p. 86.
- solution **MUST** represent a valid Equihash solution as deZned in §7.6.1 ‘Equihash’ on p. 85.
- nTime **MUST** be strictly greater than the median time of the previous PoWMedianBlockSpan *blocks*.
- The size of a *block* **MUST** be less than or equal to 2000000 bytes.
- [Sapling onward] hashFinalSaplingRoot **MUST** be $\text{LEBS2OSP}_{256}(\text{rt})$ where rt is the *root* of the **Sapling** *note commitment tree* for the Znal **Sapling** *treestate* of this *block*.
- **TODO:** Other rules inherited from **Bitcoin**.

In addition, a *full validator* **MUST NOT** accept *blocks* with nTime more than two hours in the future according to its clock. This is not strictly a consensus rule because it is nondeterministic, and clock time varies between nodes. Also note that a *block* that is rejected by this rule at a given point in time may later be accepted.

Notes:

- The semantics of blocks with *block version number* not equal to 4 is not currently deZned. Miners **MUST NOT** create such *blocks*, and **SHOULD NOT** mine other blocks that chain to them.
- The exclusion of *blocks* with *block version number* *greater than* 4 is not a consensus rule; such *blocks* may exist in the *block chain* and **MUST** be treated identically to version 4 *blocks* by *full validators*. Note that a future upgrade might use *block version number* either greater than or less than 4. It is likely that such an upgrade will change the *block* header and/or *transaction* format, and software that parses *blocks* **SHOULD** take this into account.
- The nVersionZeld is a signed integer. (It was speciZed as unsigned in a previous version of this speciZcation.) A future upgrade might use negative values for this Zeld, or otherwise change its interpretation.
- There is no relation between the values of the version Zeld of a *transaction*, and the nVersion Zeld of a *block header*.
- Like other serialized Zelds of type compactSize uint, the solutionSize Zeld **MUST** be encoded with the minimum number of bytes (3 in this case), and other encodings **MUST** be rejected. This is necessary to avoid a potential attack in which a miner could test several distinct encodings of each Equihash solution against the difZculty Zlter, rather than only the single intended encoding.
- As in **Bitcoin**, the nTime Zeld **MUST** represent a time *strictly greater than* the median of the timestamps of the past PoWMedianBlockSpan *blocks*. The Bitcoin Developer Reference [Bitcoin-Block] was previously in error on this point, but has now been corrected.
- There are no changes to the *block version number* or format for **Overwinter**.
- Although the *block version number* does not change for **Sapling**, the previously reserved (and ignored) Zeld hashReserved has been repurposed for hashFinalSaplingRoot. There are no other format changes.

The changes relative to **Bitcoin** version 4 blocks as described in [Bitcoin-Block] are:

- *Block versions* less than 4 are not supported.
- The hashReserved (or hashFinalSaplingRoot), solutionSize, and solution Zelds have been added.
- The type of the nNonce Zeld has changed from uint32 to char[32].
- The maximum *block* size has been doubled to 2000000 bytes.

7.6 Proof of Work

bitzec uses Equihash [BK2016] as its Proof of Work. Motivations for changing the Proof of Work from *SHA-256d* used by **Bitcoin** are described in [WG2016].

A *block* satisfies the Proof of Work if and only if:

- The solution *Zeld* encodes a *valid Equihash solution* according to §7.6.1 ‘*Equihash*’ on p. 85.
- The *block header* satisfies the difficulty check according to §7.6.2 ‘*Difficulty filter*’ on p. 86.

7.6.1 Equihash

An instance of the Equihash algorithm is parameterized by positive integers n and k , such that n is a multiple of $k + 1$. We assume $k \geq 3$.

The Equihash parameters for the production and test networks are $n = 200$, $k = 9$.

The Generalized Birthday Problem is defined as follows: given a sequence $X_{1..N}$ of n -bit strings, find 2^k distinct

X_{i_j} such that $\sum_{j=1}^{2^k} X_{i_j} = 0$.

In Equihash, $N = 2^{k+1}$, and the sequence $X_{1..N}$ is derived from the *block header* and a nonce.

Let powheader :=

32-bit nVersion	256-bit hashPrevBlock	256-bit hashMerkleRoot	
256-bit hashReserved	32-bit nTime	32-bit nBits	256-bit nNonce

For $i \in \{1..N\}$, let $X_i = \text{EquihashGen}_{n,k}(\text{powheader}, i)$.

EquihashGen is instantiated in §5.4.1.9 ‘*Equihash Generator*’ on p. 56.

Define $\text{I2BESP} : (A^N) \times \{0..2^A - 1\} \rightarrow B^A$ as in §5.2 ‘*Integers, Bit Sequences, and Endianness*’ on p. 48.

A *valid Equihash solution* is then a sequence $i \in \{1..N\}^{2^k}$ that satisfies the following conditions:

Generalized Birthday condition $\sum_{j=1}^{2^k} X_{i_j} = 0$.

Algorithm Binding conditions

- For all $r \in \{1..k-1\}$, for all $w \in \{0..2^{k-r}-1\}$: $\sum_{j=1}^{2^r} X_{i_w \cdot 2^r + j}$ has $\frac{n-r}{k+1}$ leading zeros; and
- For all $r \in \{1..k\}$, for all $w \in \{0..2^{k-r}-1\}$: $i_{w \cdot 2^r + 1..w \cdot 2^r + 2^{r-1}}^{j=1} < i_{w \cdot 2^r + 2^{r-1} + 1..w \cdot 2^r + 2^r}^{j=1}$ lexicographically.

Notes:

- This does not include a difficulty condition, because here we are defining validity of an Equihash solution independent of difficulty.
- Previous versions of this specification incorrectly specified the range of r to be $\{1..k-1\}$ for both parts of the algorithm binding condition. The implementation in **bitzecd** was as intended.

An Equihash solution with $n = 200$ and $k = 9$ is encoded in the solution *Zeld* of a *block header* as follows:

$\text{I2BESP}_{21}(i_1 - 1)$	$\text{I2BESP}_{21}(i_2 - 1)$...	$\text{I2BESP}_{21}(i_{512} - 1)$
-------------------------------	-------------------------------	-----	-----------------------------------

Recall from §5.2 ‘*Integers, Bit Sequences, and Endianness*’ on p. 48 that bits in the above diagram are ordered from most to least significant in each byte. For example, if the first 3 elements of i are $[69, 42, 2^{21}]$, then the corresponding bit array is:

[illegible]

and so the Zrst 7 bytes of solution would be [0, 2, 32, 0, 10, 127, 255].

Note: I2BEBSP is big-endian, while integer Zeld encodings in `powheader` and in the instantiation of `EquihashGen` are little-endian. The rationale for this is that little-endian serialization of *block headers* is consistent with **Bitcoin**, but little-endian ordering of bits in the solution encoding would require bit-reversal (as opposed to only shifting).

7.6.2 Difficulty blter

Let ToTarget be as deZned in §7.6.4 ‘*nBits conversion*’ on p. 87.

DifZculty is deZned in terms of a *target threshold* , which is adjusted for each *block* according to the algorithm deZned in §7.6.3 ‘*Difficulty adjustment*’ on p. 86.

The difZculty Zlter is unchanged from **Bitcoin**, and is calculated using *SHA-256d* on the whole *block header* (including solutionSize and solution). The result is interpreted as a 256-bit integer represented in little-endian byte order, which **MUST** be less than or equal to the *target threshold* given by ToTarget(nBits).

7.6.3 Difficulty adjustment

bitzec uses a difZculty adjustment algorithm based on DigiShield v3/v4 [DigiByte-PoW], with simplifications and altered parameters, to adjust difZculty to target the desired 2.5-minute block time. Unlike **Bitcoin**, the difZculty adjustment occurs after every block.

The constants `PoWLimit`, `PoWAveragingWindow`, `PoWMaxAdjustDown`, `PoWMaxAdjustUp`, `PoWDampingFactor`, and `PoWTargetSpacing` are instantiated in §5.3 ‘*Constants*’ on p. 49.

Let ToCompact and ToTarget be as deZned in §7.6.4 ‘nBits conversion’ on p. 87.

Let $\text{nTime}(\text{height})$ be the value of the `nTime` field in the *header* of the *block* at *block height* `height`.

Let $\text{nBits}(\text{height})$ be the value of the nBits Zeld in the *header* of the *block* at *block height* height.

Block header Zelds are speciZed in §7.5 ‘Block Header’ on p. 83.

DeZne:

$$\text{mean}(S) := \frac{\sum_{i=1}^{\text{length}(S)} S_i}{\text{length}(S)}$$

$$\text{median}(S) := \text{sorted}(S)_{\text{ceiling}(\text{length}(S)/2)}$$

$$\text{bound}_{\text{lower}}^{\text{upper}}(x) := \max(\text{lower}, \min(\text{upper}, x))$$

$$\text{trunc}(x) := \begin{cases} \text{floor}(x), & \text{if } x \geq 0 \\ -\text{floor}(-x), & \text{otherwise} \end{cases}$$

$$\text{AveragingWindowTimespan} := \text{PoWAveragingWindow} \cdot \text{PoWTargetSpacing}$$

$$\text{MinActualTimespan} := \text{floor}(\text{AveragingWindowTimespan} \cdot (1 - \text{PoWMaxAdjustUp}))$$

$$\text{MaxActualTimespan} := \text{floor}(\text{AveragingWindowTimespan} \cdot (1 + \text{PoWMaxAdjustDown}))$$

$$\text{MedianTime}(\text{height}) := \text{median}([n\text{Time}(i) \text{ for } i \text{ from } \max(o, \text{height} - \text{PoWMedianBlockSpan}) \text{ up to } \text{height} - 1])$$

$$\begin{aligned}
 \text{ActualTimespan}(\text{height}) &:= \text{MedianTime}(\text{height}) - \text{MedianTime}(\text{height} - \text{PoWAveragingWindow}) \\
 &\quad \frac{\text{ActualTimespan}(\text{height}) - \text{AveragingWindowTimespan}}{\text{AveragingWindowTimespan}} \\
 \text{ActualTimespanDamped}(\text{height}) &:= \text{AveragingWindowTimespan} + \text{trunc} \left(\frac{\text{ActualTimespan}(\text{height}) - \text{AveragingWindowTimespan}}{\text{PoWDampingFactor}} \right) \\
 \text{ActualTimespanBounded}(\text{height}) &:= \text{bound} \left(\frac{\text{ActualTimespanDamped}(\text{height})}{\text{PoWDampingFactor}}, \text{MinActualTimespan}, \text{MaxActualTimespan} \right) \\
 &\quad \text{PoWLimit}, \quad \text{if } \text{height} \leq \text{PoWAveragingWindow} \\
 \text{MeanTarget}(\text{height}) &:= \text{mean}([\text{ToTarget}(\text{nBits}(i)) \text{ for } i \text{ from } \text{height} - \text{PoWAveragingWindow} \text{ up to } \text{height} - 1]), \\
 &\quad \text{otherwise.}
 \end{aligned}$$

The *target threshold* for a given block height *height* is then calculated as:

$$\begin{aligned}
 \text{Threshold}(\text{height}) &:= \text{PoWLimit}, \text{ if } \text{height} = 0 \\
 &\quad \frac{\text{ActualTimespanBounded}(\text{height})}{\text{AveragingWindowTimespan}}, \text{ otherwise} \\
 \text{ThresholdBits}(\text{height}) &:= \text{ToCompact}(\text{Threshold}(\text{height})). \\
 \text{ThresholdBits}(\text{height}) &:= \text{ToCompact}(\text{Threshold}(\text{height})).
 \end{aligned}$$

Note: The convention used for the height parameters to MedianTime, ActualTimespan, ActualTimespanDamped, ActualTimespanBounded, MeanTarget, Threshold, and ThresholdBits is that these functions use only information from *blocks preceding* the given *block height*.

7.6.4 nBits conversion

Deterministic conversions between a *target threshold* and a “compact” nBits value are not fully defined in the Bitcoin documentation [Bitcoin-nBits], and so we define them here:

$$\begin{aligned}
 \text{size}(x) &:= \text{ceiling} \left(\frac{\text{bitlength}(x)}{8} \right) \\
 \text{mantissa}(x) &:= \text{floor} \left(x \cdot 2^{3-\text{size}(x)} \right) \\
 \text{toCompact}(x) &:= \begin{cases} \text{size}(x), & \text{if } \text{mantissa}(x) < 2^{23} \\ \text{floor} \left(\frac{\text{mantissa}(x)}{2^{24}} \right) + 2^{24}(\text{size}(x) + 1), & \text{otherwise} \end{cases} \\
 \text{toTarget}(x) &:= \begin{cases} 0, & \text{if } x \geq 2^{23} = 2^{23} \\ (x \ll (2^{23} - 1)) \cdot 2^{56 \cdot \text{floor}(x/2) - 3}, & \text{otherwise.} \end{cases}
 \end{aligned}$$

7.6.5 Definition of Work

As explained in §3.3 ‘The Block Chain’ on p. 14, a node chooses the “best” *block chain* visible to it by finding the chain of valid *blocks* with the greatest total work.

Let ToTarget be as defined in §7.6.4 ‘nBits conversion’ on p. 87.

The work of a *block* with value nBits for the nBits field in its *block header* is defined as $\text{floor} \left(\frac{2^{256}}{\text{ToTarget}(\text{nBits}) + 1} \right)$.

7.7 Calculation of Block Subsidy and Founders’ Reward

§3.9 ‘*Block Subsidy and Founders’ Reward*’ on p. 17 deZnes the *block subsidy* , *miner subsidy* , and *Founders’ Reward* . Their amounts in *zatoshi* are calculated from the *block height* using the formulae below. The constants *SlowStartInterval*, *HalvingInterval*, *MaxBlockSubsidy*, and *FoundersFraction* are instantiated in §5.3 ‘*Constants*’ on p.49.

$$\text{SlowStartShift} : N := \frac{\text{SlowStartInterval}}{2}$$

$$\text{SlowStartRate} : N := \frac{\text{MaxBlockSubsidy}}{\frac{\text{SlowStartInterval}}{\text{height} - \text{SlowStartShift}}}$$

$$\text{Halving}(\text{height}) := \text{floor} \left(\frac{\text{HalvingInterval}}{2^{\frac{\text{SlowStartRate} \cdot \text{height}}{\text{SlowStartRate}(\text{height} + 1)}, \text{if } \text{height} < \frac{\text{SlowStartInterval}}{2}}} \right)$$

$$\text{BlockSubsidy}(\text{height}) := \frac{\text{MaxBlockSubsidy}}{2^{\text{Halving}(\text{height})}} \cdot \text{floor} \left(\frac{\text{SlowStartRate}(\text{height})}{\text{SlowStartRate}(\text{height} + 1)} \right), \text{if } \text{height} < \text{SlowStartShift} + \text{HalvingInterval}$$

$$\text{FoundersReward}(\text{height}) := \text{BlockSubsidy}(\text{height}) \cdot \text{FoundersFraction}, \text{if } \text{height} < \text{SlowStartShift} + \text{HalvingInterval}$$

$$0, \text{otherwise}$$

$$\text{MinerSubsidy}(\text{height}) := \text{BlockSubsidy}(\text{height}) - \text{FoundersReward}(\text{height}).$$

7.8 Payment of Founders' Reward

The *Founders' Reward* is paid by a *transparent* output in the *coinbase transaction*, to one of `NumFounderAddresses` *transparent* addresses, depending on the *block height*.

For the production network, `FounderAddressList1..NumFounderAddresses` is:

```
[ "t3Vz22vK5z2LcKEdg16Yv4FFneEL1zg9ojd", "t3cL9AucCajm3HXdhb5jBnJK2vapVoXsop3",
  "t3fqvkzrrNaMcamkQMwAyHRjfdM2xQvDTR", "t3TgZ9ZT2CTSK44AnUPi6qeNaHa2eC7pUyF",
  "t3SpkcPQPfuRYHsP5vz3Pv86PgKo5m9KVmx", "t3Xt4oQMRPagwbpQqkgAViQgtST4VoSWR6S",
  "t3ayBkZ4w6kKXynwoHZFUSSgXRRtogTXNgb", "t3adJBQuaa21u7NxbR8YMzp3km3TbSZ4MGB",
  "t3K4aLYagSSBySdrfAGGeUd5H9z5Qvz88t2", "t3RYnsc5nhEvKiva3ZPhfRSK7eyh1CrA6Rk",
  "t3Ut4KUq2ZSMTpNE67pBU5LqYCi2q36KpXQ", "t3ZnCNAvgu6CSyHm1vWtr3aiN98dSAGpnD",
  "t3fB9cB3eSYim64BS9xfwAHQUKLgQQroBDG", "t3cwZfKNNj2vXMAHBQeewm6pXhKFdhk18kD",
  "t3YcoujXfspWy7rbNUSGKxFEWZqNstGpeG4", "t3bLvCLige6rbNrUTS5NwkyVrZcZumTRa4",
  "t3VvHWa7r3oy67YtU4LZKGCWa2J6eGHvShi", "t3eF9X6X2dSo7MCvTjFZEzwWrVzquxRLNeY",
  "t3esCNwwmcy8i9qQfyTbYhTqmYXZ9AwK3X", "t3M4jN7hYE2e27yLsuQPPjuVek81WV3VbBj",
  "t3gGWxdC67CYNoBbPjNvrrWLAwxPqZLxrvY", "t3LTWeoxeWPbmdkUD3NWBquk4WkazhFBmvU",
  "t3P5KKX97gXYFSaSjJPiruQEX84yF5z3Tjq", "t3f3T3nCWsEpzmD35VK62JgQfFig74dV8C9",
  "t3Rqonuzz7afkF7156ZA4vi4iimRSEn41hj", "t3fJZ5jYsyxDtvNrWBeoMbvJaQCj4JJgbgX",
  "t3Pnbg7XjP7FGPBuuz75H65aczphHgkpoJW", "t3WeKQDxCijL5X7rwFem1MTL9ZwVJkUFhpF",
  "t3Y9FNi26J7UtAUC4moaETLbMo8KS1Be6ME", "t3aNRLLsL2y8xcjPheZZwFy3Pcv7CsTwBec",
  "t3gQDEavk5VzAAHK8TrQu2BWDLxEiF1unBm", "t3Rbykhx1TUFRgXrmBYrAJe2STxRKFL7G9r",
  "t3aaW4aTdP7a8d1VTE1Bod2yhbeggHgMajR", "t3YEiAa6uEjXwFL2v5ztU1fn3yKgzMQqNyo",
  "t3g1yUUwt2PbmDvMDevTCPWUcbDatL2iQGP", "t3dPWnep6YqGPuY1CecgbeZrY9iUwH8Yd4z",
  "t3QRZXHDPH2hwU46iQs2776kRuuWfwFp4dV", "t3enhACRxiLZD7e8ePomVGKn7wp7N9fFJ3r",
  "t3PkLgT71TnF112nSwBToXsD77yNbx2gJJY", "t3LQtHuDoe7ZhhvddRv4vnaoNAhCr2f4oFN",
  "t3fNcdBUbycvbCtsD2n9q3LuxG7jVPvFB8L", "t3dKojUU2EMjs28nHV84TvkVEUDu1M1FaEx",
  "t3aKH6NiWn1ofGd8c19rZiqgYpkJ3n679ME", "t3MEXDF9Wsi63KwpPuQdD6by32Mw2bNTbEa",
  "t3WDHPfik343yNmPTqtKZAoQZeqA83K7Y3f", "t3PSn5TbMMAEw7Eu36DYctFczRzpX1hzf3M",
  "t3R3Y5vnBLrEn8L6wFjPjBLnxSUQsKnmFpv", "t3Pcm737EsVkgTBhsu2NekKtJeG92mvYyoN" ]
```

For the test network, `FounderAddressList`_{1..NumFounderAddresses} is:

```
[ "t2UNzUUX8mWBCRYPRzvA363EYXyEpHokyI", "t2N9PH9Wk9xjqYg9iin1Ua3aekJqfAtE543",
  "t2NGQjYMqHfndDHguvUw4wZdNdsssA6K7x2", "t2ENG7hHVqqs9JwU5cgjvSbxtT2a9USNfhy",
  "t2BkYdVCHzvTJJUTx4yZB8qeeqD8QsPx8bo", "t2J8q1xH1EuigJ52MfExyyjYtN3VgvshKDF",
  "t2Crq9mydTm37kZokC68HzT6yez3t2FBnFj", "t2EaMPUiQ1kthqcP5UEkF42CAFkJqXCkXC9",
  "t2F9dtQc63JDDyrhnfpzvVYTJcr57MkqA12", "t2LPirmnfYSZc481GgZBa6xUGcoovfytBnC",
  "t26xfxoSw2UV9Pe5o3C8V4YybQD4SESfxt", "t2D3k4fNdErd66YxtvXEdft9xuLoKD7CcVo",
  "t2DWYBkxKNivdmsMiiNjzutaQGqmoRjRnL", "t2C3kFF9iQRxfc4B9zgbWo4dQLLqzqjpuGQ",
  "t2MnT5tzu9HSKcppRyUNwoTp8MUueuSGNaB", "t2AREsWdoW1F8EQYsScsjkgqobmgrkKeUkK",
  "t2Vf4wKcJ3ZfLj4jezUUKkwYR92BLHn5UT", "t2K3fdViH6R5tRuXLphKyoYXyZhyWGghDNY",
  "t2Ven3KiKyHSGyzd3nDw6ESWtaCQHwuv9WC", "t2F8XouqdNMq6zzEvxQXHV1TjwZRHwRg8gC",
  "t2BS7Mrbaef3fA4xrmkvDisFVXVrRBnZ6Qj", "t2FuSwLoCdBVPwdZuYoHrEzxab9qy4qjbnL",
  "t2SX3U8NtrT6gz5Db1AtQCSGjrpptr8JC6h", "t2V51gZNSoJ5kRL74bf9YTtbZuv8Fcqx2FH",
  "t2FyTsLjddm4jeVwir4xzj7FAkUidbr1b4R", "t2EYbGLEkmpqHyn8UBF6kqpahrYm7D6N1Le",
  "t2NQTrStZHTJECNFT3dUBLYA9AerPCmkka", "t2GSWZZJzoesYxfPTWXkFn5UaxjiYxGBU2a",
  "t2RpfkzyLRevGM3w9aWdqMX6bd8uuAK3vn", "t2JzjoQquXtTGSN7k7yk5keURBGvYofh1d",
  "t2AEefc72ieTnsXKmgK2bZNckiwyZe3oPNL", "t2NNS3GZGFsNj2wvmVd8BSwSfvETgiLrD8J",
  "t2ECCQPVcxUCSSQopdNquguEPE14HsVfcUn", "t2JabDUKG8TaqVKYfQDJ3rqkVdHKp6hwXvG",
  "t2FGzW5Zdc8Cy98ZKmRygsVGi6oKcmYir9n", "t2DUD8a21FtEfN42oVLP5NGbogY13uyjy9t",
  "t2UVSd3zheHPgAkuX8WQW2CiC9xHQ8EvWp", "t2TBUAhELyHUn8i6SXYsXz5Lmy7kDzA1uT5",
  "t2Tz3uCyhP6eizUWdc3bGH7XUC9GQsEyQnc", "t2NysJSZtLwMLWEJ6MH3BsxRh6h27mNcsSy",
  "t2KXJVVyyrjVxxSeazY9ksGyft4qsXUNm9", "t2J9YYtH31cveiLZzjaE4AcuwVho6qjTNzp",
  "t2QgvW4sP9zaGpPMH1GRzy7cpymuRfB4AZ", "t2NDTJP9MosKpyFPHJmfjc5pGCvAU58XGa4",
  "t29pHDBWq7qN4EjwSEH8g8wEqYe9pkmVrtRP", "t2Ez9KM8VJLuArcxuEkNRakhNvidKkzXejJ",
  "t2D5y7J5fpXajLbGrMBQkFg2mFN8fo3n8cX", "t2UV2wr1PTaUiypbkV3FdSdGxUJeZdZztyt" ]
```

Note: For the test network only, the addresses from index 4 onward have been changed from what was implemented at launch. This reacts an upgrade on the test network, starting from *block height* 53127. [bitzec-Issue2113]

Each address representation in `FounderAddressList` denotes a *transparent* P2SH multisig address.

Let `SlowStartShift` be deZned as in the previous section.

DeZne:

$$\text{FounderAddressChangeInterval} := \text{ceiling} \cdot \frac{\text{SlowStartShift} + \text{HalvingInterval} - 1}{\text{NumFounderAddresses}} \\ \text{FounderAddressIndex}(\text{height}) := 1 + \text{floor} \cdot \frac{\text{height} - \text{SlowStartShift}}{\text{FounderAddressChangeInterval}}$$

Let `RedeemScriptHash(height)` be the standard redeem script hash, as deZned in [Bitcoin-Multisig], for the P2SH multisig address with Base58Check representation given by `FounderAddressList`_{FounderAddressIndex(height)}.

Consensus rule: A *coinbase transaction* for *block height* `height` $\in \{ \text{SlowStartShift} + \text{HalvingInterval} - 1 \}$ **MUST** include at least one output that pays exactly `FoundersReward(height)` *zatoshi* with a standard P2SH script of the form `OP_HASH160 RedeemScriptHash(height) OP_EQUAL` as its scriptPubKey.

Notes:

- No *Founders' Reward* is required to be paid for `height` $\geq \text{SlowStartShift} + \text{HalvingInterval}$ (i.e. after the *Zrst* halving), or for `height` = 0 (i.e. the *genesis block*).
- The *Founders' Reward* addresses are not treated specially in any other way, and there can be other outputs to them, in *coinbase transactions* or otherwise. In particular, it is valid for a *coinbase transaction* with `height` $\in \{ \text{SlowStartShift} + \text{HalvingInterval} - 1 \}$ to have other outputs, possibly to the same address, that do not meet the criterion in the above consensus rule, as long as at least one output meets it.

7.9 Changes to the Script System

The `OP_CODESEPARATOR` opcode has been disabled. This opcode also no longer affects the calculation of *SIGHASH transaction hashes*.

7.10 Bitcoin Improvement Proposals

In general, Bitcoin Improvement Proposals (BIPs) do not apply to **bitzec** unless otherwise specified in this section.

All of the BIPs referenced below should be interpreted by replacing “BTC”, or “bitcoin” used as a currency unit, with “ZEC”; and “satoshi” with “zatoshi”.

The following BIPs apply, otherwise unchanged, to **bitzec**: [BIP-11], [BIP-14], [BIP-31], [BIP-35], [BIP-37], [BIP-61].

The following BIPs apply starting from the **bitzec** *genesis block*, i.e. any activation rules or exceptions for particular *blocks* in the **Bitcoin** *block chain* are to be ignored: [BIP-16], [BIP-30], [BIP-65], [BIP-66].

[BIP-34] applies to all blocks other than the **bitzec** *genesis block* (for which the “height in coinbase” was inadvertently omitted).

[BIP-13] applies with the changes to address version bytes described in §5.6.1 ‘*Transparent Addresses*’ on p. 72.

[BIP-111] applies from network protocol version 170004 onward; that is:

- references to protocol version 70002 are to be replaced by 170003;
- references to protocol version 70011 are to be replaced by 170004;
- the reference to protocol version 70000 is to be ignored (**bitzec** nodes have supported Bloom-Filtered connections since launch).

8 Differences from the Zerocash paper

8.1 Transaction Structure

Zerocash introduces two new operations, which are described in the paper as new transaction types, in addition to the original transaction type of the cryptocurrency on which it is based (e.g. **Bitcoin**).

In **bitzec**, there is only the original **Bitcoin** transaction type, which is extended to contain a sequence of zero or more **bitzec**-specific operations.

This allows for the possibility of chaining transfers of *shielded* value in a single **bitzec** *transaction*, e.g. to spend a *shielded note* that has just been created. (In **bitzec**, we refer to value stored in UTXOs as *transparent*, and value stored in *JoinSplit* transfer output *notes* as *shielded*.) This was not possible in the **Zerocash** design without using multiple transactions. It also allows *transparent* and *shielded* transfers to happen atomically — possibly under the control of nontrivial script conditions, at some cost in distinguishability.

Computation of *SIGHASH transaction hashes*, as described in §4.9 ‘*SIGHASH Transaction Hashing*’ on p. 35, was changed to clean up handling of an error case for `SIGHASH_SINGLE`, to remove the special treatment of `OP_CODESEPARATOR`, and to include **bitzec**-specific Zelds in the hash [ZIP-76].

8.2 Memo Fields

bitzec adds a *memo field* sent from the creator of a *JoinSplit* *description* to the recipient of each output *note*. This feature is described in more detail in §5.5 ‘*Encodings of Note Plaintexts and Memo Fields*’ on p. 71.

8.3 Unification of Mints and Pours

In the original **Zerocash** protocol, there were two kinds of transaction relating to *shielded notes*:

- a “Mint” transaction takes value from *transparent* UTXOs as input and produces a new *shielded note* as output.
- a “Pour” transaction takes up to N^{old} *shielded notes* as input, and produces up to N^{new} *shielded notes* and a *transparent* UTXO as output.

Only “Pour” transactions included a *zk-SNARK* proof.

[Pre-Sapling] In **bitzec**, the sequence of operations added to a *transaction* (see §8.1 “*Transaction Structure*” on p. 90) consists only of *JoinSplit transfers*. A *JoinSplit transfer* is a Pour operation generalized to take a *transparent* UTXO as input, allowing *JoinSplit transfers* to subsume the functionality of Mints. An advantage of this is that a **bitzec** *transaction* that takes input from an UTXO can produce up to N^{new} output *notes*, improving the indistinguishability properties of the protocol. A related change conceals the input arity of the *JoinSplit transfer*: an unused (zero-value) input is indistinguishable from an input that takes value from a *note*.

This unification also simplifies the Zx to the Faerie Gold attack described below, since no special case is needed for Mints.

[Sapling onward] In **Sapling**, there are still no “Mint” transactions. Instead of *JoinSplit transfers*, there are *Spend transfers* and *Output transfers*. These make use of *Pedersen value commitments* to represent the shielded values that are transferred. Because these commitments are additively homomorphic, it is possible to check that all *Spend transfers* and *Output transfers* balance; see §4.12 “*Balance and Binding Signature (Sapling)*” on p. 36 for detail. This reduces the granularity of the circuit, allowing a substantial performance improvement (orthogonal to other **Sapling** circuit improvements) when the numbers of *shielded* inputs and outputs are significantly different. This comes at the cost of revealing the exact number of *shielded* inputs and outputs, but dummy (zero-valued) outputs are still possible.

8.4 Faerie Gold attack and fix

When a *shielded note* is created in **Zerocash**, the creator is supposed to choose a new ρ value at random. The *nullifier* of the *note* is derived from its *spending key* (a_{sk}) and ρ . The *note commitment* is derived from the recipient address component a_{pk} , the value v , and the commitment trapdoor rcm , as well as ρ . However nothing prevents creating multiple *notes* with different v and rcm (hence different *note commitments*) but the same ρ .

An adversary can use this to mislead a *note* recipient, by sending two *notes* both of which are verified as valid by **Receive** (as defined in [BCGGMTV2014, Figure 2]), but only one of which can be spent.

We call this a “Faerie Gold” attack — referring to various Celtic legends in which faeries pay mortals in what appears to be gold, but which soon after reveals itself to be leaves, gorse blossoms, gingerbread cakes, or other less valuable things [LG2004].

This attack does not violate the security definitions given in [BCGGMTV2014]. The issue could be framed as a problem either with the definition of Completeness, or the definition of Balance:

- The Completeness property asserts that a validly received *note* can be spent provided that its *nullifier* does not appear on the ledger. This does not take into account the possibility that distinct *notes*, which are validly received, could have the same *nullifier*. That is, the security definition depends on a protocol detail — *nullifiers* — that is not part of the intended abstract security property, and that could be implemented incorrectly.
- The Balance property only asserts that an adversary cannot obtain *more* funds than they have minted or received via payments. It does not prevent an adversary from causing others’ funds to decrease. In a Faerie Gold attack, an adversary can cause spending of a *note* to reduce (to zero) the effective value of another *note* for which the adversary does not know the *spending key*, which violates an intuitive conception of global balance.

These problems with the security definitions need to be repaired, but doing so is outside the scope of this specification. Here we only describe how **bitzec** addresses the immediate attack.

It would be possible to address the attack by requiring that a recipient remember all of the ρ values for all *notes* they have ever received, and reject duplicates (as proposed in [GGM2016]). However, this requirement would interfere with the intended **bitzec** feature that a holder of a *spending key* can recover access to (and be sure that they are able to spend) all of their funds, even if they have forgotten everything but the *spending key*.

[**Sprout**] Instead, **bitzec** enforces that an adversary must choose distinct values for each ρ , by making use of the fact that all of the *nullifiers* in *JoinSplit descriptions* that appear in a *valid block chain* must be distinct. This is true regardless of whether the *nullifiers* corresponded to real or dummy notes (see §4.7.1 ‘**Dummy Notes (Sprout)**’ on p. 33). The *nullifiers* are used as input to hSigCRH to derive a public value hSig which uniquely identifies the transaction, as described in §4.3 ‘*JoinSplit Descriptions*’ on p. 29. (hSig was already used in **Zerocash** in a way that requires it to be unique in order to maintain indistinguishability of *JoinSplit descriptions*; adding the *nullifiers* to the input of the hash used to calculate it has the effect of making this uniqueness property robust even if the *transaction* creator is an adversary.)

[**Sprout**] The ρ value for each output *note* is then derived from a random private seed ϕ and hSig using PRF_ϕ^ρ . The correct construction of ρ for each output *note* is enforced by §4.15.1 ‘*Uniqueness of ρ_i^{new}* ’ on p. 40 in the *JoinSplit statement*.

[**Sprout**] Now even if the creator of a *JoinSplit description* does not choose ϕ randomly, uniqueness of *nullifiers* and collision resistance of both hSigCRH and PRF^ρ will ensure that the derived ρ values are unique, at least for any two *JoinSplit descriptions* that get into a *valid block chain*. This is sufficient to prevent the Faerie Gold attack.

A variation on the attack attempts to cause the *nullifier* of a sent *note* to be repeated, without repeating ρ . However, since the *nullifier* is computed as $\text{PRF}_\phi^\rho(\rho)$ (or $\text{PRF}_\phi^{\text{Sapling}}(\rho)$ for **Sapling**), this is only possible if the adversary finds a collision across both inputs on PRF_ϕ^ρ (or $\text{PRF}_\phi^{\text{Sapling}}$), which is assumed to be infeasible — see §4.1.2 ‘*Pseudo Random Functions*’ on p. 18.

[**Sprout**] Crucially, “*nullifier integrity*” is enforced whether or not the `enforceMerklePathi` flag is set for an input *note* (§4.15.1 ‘*Nullifier integrity*’ on p. 40). If this were not the case then an adversary could perform the attack by creating a zero-valued *note* with a repeated *nullifier*, since the *nullifier* would not depend on the value.

[**Sprout**] *Nullifier integrity* also prevents a “roadblock attack” in which the adversary sees a victim’s *transaction*, and is able to publish another *transaction* that is mined first and blocks the victim’s *transaction*. This attack would be possible if the public value(s) used to enforce uniqueness of ρ could be chosen arbitrarily by the *transaction* creator: the victim’s *transaction*, rather than the adversary’s, would be considered to be repeating these values. In the chosen solution that uses *nullifiers* for these public values, they are enforced to be dependent on *spending keys* controlled by the original *transaction* creator (whether or not each input *note* is a dummy), and so a roadblock attack cannot be performed by another party who does not know these keys.

[**Sapling onward**] In **Sapling**, uniqueness of ρ is ensured by making it dependent on the position of the *note commitment* in the **Sapling note commitment tree**. Specifically, $\rho = \text{cm} + [\text{pos}]$, where cm is a generator independent of the generators used in $\text{NoteCommit}^{\text{Sapling}}$. Therefore, ρ commits uniquely to the *note* and its position, and this commitment is collision-resistant by the same argument used to prove collision resistance of *Pedersen hashes*. Note that it is possible for two distinct **Sapling positioned notes** (having different ρ values and *nullifiers*, but different *note positions*) to have the same *note commitment*, but this causes no security problem. Roadblock attacks are not possible because a given *note position* does not repeat for outputs of different *transactions* in the same *block chain*.

8.5 Internal hash collision attack and fix

The **Zerocash** security proof requires that the composition of COMM_{rcm} and COMM_s is a computationally binding commitment to its inputs a_{pk} , v , and ρ . However, the instantiation of COMM_{rcm} and COMM_s in section 5.1 of the paper did not meet the definition of a binding commitment at a 128-bit security level. Specifically, the internal hash of a_{pk} and ρ is truncated to 128 bits (motivated by providing statistical hiding security). This allows an attacker, with

a work factor on the order of 2^{64} , to 2^{nd} distinct pairs (a_{pk}, ρ) and (a_{pk}^r, ρ^r) with colliding outputs of the truncated hash, and therefore the same *note commitment*. This would have allowed such an attacker to break the Balance property by double-spending *notes*, potentially creating arbitrary amounts of currency for themselves [HW2016].

bitzec uses a simpler construction with a single hash evaluation for the commitment: SHA-256 for **Sprout**, and **PedersenHash** for **Sapling**. The motivation for the nested construction in **Zerocash** was to allow Mint transactions to be publically veriZed without requiring a *zero-knowledge proof* ([BCGGMTV2014, section 1.3, under step 3]). Since **bitzec** combines “Mint” and “Pour” transactions into generalized *JoinSplit transfers* (for **Sprout**), or *Spend transfers* and *Output transfers* (for **Sapling**), and each transfer always uses a *zero-knowledge proof*, **bitzec** does not require the nesting. A side benefit is that this reduces the cost of computing the *note commitments*: for **Sprout** it reduces the number of SHA256Compress evaluations needed to compute each *note commitment* from three to two, saving a total of four SHA256Compress evaluations in the *JoinSplit statement*.

[Sprout] Note: **Sprout** *note commitments* are not statistically hiding, so for **Sprout** notes, **bitzec** does not support the “everlasting anonymity” property described in [BCGGMTV2014, section 8.1], even when used as described in that section. While it is possible to design a statistically hiding, computationally binding commitment scheme for this use at a 128-bit security level, the overhead of doing so within the *JoinSplit statement* was not considered to justify the benefits.

[Sapling onward] In **Sapling**, *Pedersen commitments* are used instead of SHA256Compress. These commitments are statistically hiding, and so “everlasting anonymity” is supported for **Sapling** notes under the same conditions as in **Zerocash** (by the protocol, not necessarily by **bitzecd**). Note that *diversified payment addresses* can be linked if the discrete logarithm problem on the *Jubjub curve* can be broken.

8.6 Changes to PRF inputs and truncation

The format of inputs to the PRFs instantiated in §5.4.2 ‘*Pseudo Random Functions*’ on p. 56 has changed relative to **Zerocash**. There is also a requirement for another PRF, PRF^ρ , which must be domain-separated from the others.

In the **Zerocash** protocol, ρ_i^{old} is truncated from 256 to 254 bits in the input to PRF^{sn} (which corresponds to PRF^{nf} in **bitzec**). Also, h_{sig} is truncated from 256 to 253 bits in the input to PRF^{pk} . These truncations are not taken into account in the security proofs.

Both truncations affect the validity of the proof sketch for Lemma D.2 in the proof of Ledger Indistinguishability in [BCGGMTV2014, Appendix D].

In more detail:

- In the argument relating **H** and **1**, it is stated that in **1**, “for each $i \in \{1, 2\}$, $\text{sn}_i := \text{PRF}_{\text{ask}}^{\text{sn}}(\rho)$ for a random ρ ”. It is also argued that “the calls to $\text{PRF}_{\text{ask}}^{\text{sn}}$ are each by definition unique”. The latter assertion depends on the fact that ρ is “not previously used”. However, the argument is incorrect because the truncated input to $\text{PRF}_{\text{ask}}^{\text{sn}}$, i.e. $[\rho]_{254}$, may repeat even if ρ does not.
- In the same argument, it is stated that “with overwhelming probability, h_{sig} is unique”. In fact what is required to be unique is the truncated input to PRF^{pk} , i.e. $[h_{\text{sig}}]_{253} = [\text{CRH}(\text{pk}_{\text{sig}})]_{253}$. In practice this value will be unique under a plausible assumption on CRH provided that pk_{sig} is chosen randomly, but no formal argument for this is presented.

Note that ρ is truncated in the input to PRF^{sn} but not in the input to COMM_{rcm} , which further complicates the analysis.

As further evidence that it is essential for the proofs to explicitly take any such truncations into account, consider a slightly modified protocol in which ρ is truncated in the input to COMM_{rcm} but not in the input to PRF^{sn} . In that case, it would be possible to violate balance by creating two *notes* for which ρ differs only in the truncated bits. These *notes* would have the same *note commitment* but different *nullifiers*, so it would be possible to spend the same value twice.

[**Sprout**] For resistance to Faerie Gold attacks as described in §8.4 ‘*Faerie Gold attack and fix*’ on p. 91, **bitzec** depends on collision resistance of h_{SigCRH} and PRF^p (instantiated using **BLAKE2b-256** and **SHA256Compress** respectively). Collision resistance of a truncated hash does not follow from collision resistance of the original hash, even if the truncation is only by one bit. This motivated avoiding truncation along any path from the inputs to the computation of h_{Sig} to the uses of p .

[**Sprout**] Since the PRFs are instantiated using **SHA256Compress** which has an input block size of 512 bits (of which 256 bits are used for the PRF input and 4 bits are used for domain separation), it was necessary to reduce the size of the PRF key to 252 bits. The key is set to a_{sk} in the case of PRF^{addr} , PRF^{nf} , and PRF^{pk} , and to ϕ (which does not exist in **Zerocash**) for PRF^p , and so those values have been reduced to 252 bits. This is preferable to requiring reasoning about truncation, and 252 bits is quite sufficient for security of these cryptovalues.

Sapling uses *Pedersen hashes* and **BLAKE2s** where **Sprout** used **SHA256Compress**. *Pedersen hashes* can be efficiently instantiated for arbitrary input lengths. **BLAKE2s** has an input block size of 512 bits, and uses a Znalization aag rather than padding of the last input block; it also supports domain separation via a personalization parameter distinct from the input. Therefore, there is no need for truncation in the inputs to any of these hashes. Note however that the *output* of CRH^{ivk} is truncated, requiring a security assumption on **BLAKE2s** truncated to 251 bits (see §5.4.1.5 ‘*CRH^{ivk} Hash Function*’ on p. 52).

8.7 In-band secret distribution

Zerocash speciZed ECIES (referencing Certicom’s SEC 1 standard) as the encryption scheme used for the in-band secret distribution. This has been changed to a key agreement scheme based on **Curve25519** (for **Sprout**) or **Jubjub** (for **Sapling**) and the authenticated encryption algorithm **AEAD_CHACHA20_POLY1305**. This scheme is still loosely based on ECIES, and on the **crypto_box_seal** scheme deZned in **libsodium** [**libsodium-Seal**].

The motivations for this change were as follows:

- The **Zerocash** paper did not specify the curve to be used. We believe that **Curve25519** has significant side-channel resistance, performance, implementation complexity, and robustness advantages over most other available curve choices, as explained in [Bernstein2006]. For **Sapling**, the *Jubjub curve* was designed according to a similar design process following the “Safe curves” criteria [BL-SafeCurves] [Hopwood2018]. This retains **Curve25519**’s advantages while keeping *shielded payment address* sizes short, because the same public key material supports both encryption and spend authentication.
- ECIES permits many options, which were not speciZed. There are at least –counting conservatively– 576 possible combinations of options and algorithms over the four standards (ANSI X9.63, IEEE Std 1363a-2004, ISO/IEC 18033-2, and SEC 1) that deZne ECIES variants [MAEÁ2010].
- Although the **Zerocash** paper states that ECIES satisfies *key privacy* (as deZned in [BBDP2001]), it is not clear that this holds for all curve parameters and key distributions. For example, if a group of non-prime order is used, the distribution of ciphertexts could be distinguishable depending on the order of the points representing the ephemeral and recipient public keys. Public key validity is also a concern. **Curve25519** (and **Jubjub**) key agreement is deZned in a way that avoids these concerns due to the curve structure and the “clamping” of private keys (or explicit cofactor multiplication and point validation for **Sapling**).
- Unlike the **DHAES/DHIES** proposal on which it is based [ABR1999], ECIES does not require a representation of the sender’s ephemeral public key to be included in the input to the KDF, which may impair the security properties of the scheme. (The Std 1363a-2004 version of ECIES [IEEE2004] has a “DHAES mode” that allows this, but the representation of the key input is underspeciZed, leading to incompatible implementations.) The scheme we use for **Sprout** has both the ephemeral and recipient public key encodings –which are unambiguous for **Curve25519**– and also h_{Sig} and a nonce as described below, as input to the KDF. For **Sapling**, it is only possible to include the ephemeral public key encoding, but this is sufficient to retain the original security properties of **DHAES**. Note that being able to break the Elliptic Curve Diffie-Hellman Problem on **Curve25519** or **Jubjub** (without breaking **AEAD_CHACHA20_POLY1305** as an authenticated encryption scheme or **BLAKE2b-256** as a KDF) would not help to decrypt the *transmitted notes ciphertext* unless pk_{enc} is known or guessed.

- **[Sprout]** The KDF also takes a public seed h_{Sig} as input. This can be modeled as using a different “randomness extractor” for each *JoinSplit transfer*, which limits degradation of security with the number of *JoinSplit transfers*. This facilitates security analysis as explained in [DGKM2011] — see section 7 of that paper for a security proof that can be applied to this construction under the assumption that single-block BLAKE2b-256 is a “weak PRF”. Note that h_{Sig} is authenticated, by the *zk-SNARK proof*, as having been chosen with knowledge of $a_{\text{sk},1..N}^{\text{old}}$, so an adversary cannot modify it in a ciphertext from someone else’s transaction for use in a chosen-ciphertext attack without detection. (In **Sapling**, there is no equivalent to h_{Sig} , but the *binding signature and spend authorization signatures* prevent such modifications.)
- **[Sprout]** The scheme used by **Sprout** includes an optimization that reuses the same ephemeral key (with different nonces) for the two ciphertexts encrypted in each *JoinSplit description*.

The security proofs of [ABR1999] can be adapted straightforwardly to the resulting scheme. Although DHAES as deZned in that paper does not pass the recipient public key or a public seed to the *hash function H*, this does not impair the proof because we can consider H to be the specialization of our KDF to a given recipient key and seed. (Passing the recipient public key to the KDF could in principle compromise *key privacy*, but not confidentiality of encryption.) **[Sprout]** It is necessary to adapt the “HDH independence” assumptions and the proof slightly to take into account that the ephemeral key is reused for two encryptions.

Note that the 256-bit key for AEAD_CHACHA20_POLY1305 maintains a high concrete security level even under attacks using parallel hardware [Bernstein2005] in the multi-user setting [Zaverucha2012]. This is especially necessary because the privacy of **bitzec** transactions may need to be maintained far into the future, and upgrading the encryption algorithm would not prevent a future adversary from attempting to decrypt ciphertexts encrypted before the upgrade. Other cryptovalues that could be attacked to break the privacy of transactions are also sufficiently long to resist parallel brute force in the multi-user setting: for **Sprout**, a_{sk} is 252 bits, and sk_{enc} is no shorter than a_{sk} .

8.8 Omission in Zerocash security proof

The abstract **Zerocash** protocol requires PRF^{addr} only to be a PRF; it is not specified to be collision-resistant. This reveals a flaw in the proof of the Balance property.

Suppose that an adversary finds a collision on PRF^{addr} such that a_{sk}^1 and a_{sk}^2 are distinct *spending keys* for the same a_{pk} . Because the *note commitment* is to a_{pk} , but the *nullifier* is computed from a_{sk} (and ρ), the adversary is able to double-spend the note, once with each a_{sk} . This is not detected because each spend reveals a different *nullifier*. The *JoinSplit statements* are still valid because they can only check that the a_{sk} in the witness is *some* preimage of the a_{pk} used in the *note commitment*.

The error is in the proof of Balance in [BCGGMTV2014, Appendix D.3]. For the “A violates Condition I” case, the proof says:

“(i) If $cm^{\text{old}} = cm^{\text{old}}$, then the fact that $sn^{\text{old}} \neq sn^{\text{old}}$ implies that the witness a contains two distinct openings of cm^{old} (the first opening contains $(a_{\text{sk},1}^{\text{old}}, \rho_1^{\text{old}})$, while the second opening contains $(a_{\text{sk},2}^{\text{old}}, \rho_2^{\text{old}})$). This violates the binding property of the commitment scheme COMM.”

In fact the openings do not contain $a_{\text{sk},i}^{\text{old}}$; they contain $a_{\text{pk},i}^{\text{old}}$. (In **Sprout** cm^{old} opens directly to $(a_{\text{pk},i}^{\text{old}}, v_i^{\text{old}}, \rho_i^{\text{old}})$, and in **Zerocash** it opens to $(v_i^{\text{old}}, \text{COMM}_s(a_{\text{pk},i}^{\text{old}}, \rho_i^{\text{old}}))$.)

A similar error occurs in the argument for the “A violates Condition II” case.

The flaw is not exploitable for the actual instantiations of PRF^{addr} in **Zerocash** and **Sprout**, which are collision-resistant assuming that SHA256Compress is.

The proof can be straightforwardly repaired. The intuition is that we can rely on collision resistance of PRF^{addr} (on both its arguments) to argue that distinctness of $a_{\text{sk},1}^{\text{old}}$ and $a_{\text{sk},2}^{\text{old}}$ together with constraint 1(b) of the *JoinSplit statement* (see §4.15.1 ‘Spend authority’ on p. 40), implies distinctness of $a_{\text{pk},1}^{\text{old}}$ and $a_{\text{pk},2}^{\text{old}}$, therefore distinct openings of the *note commitment* when Condition I or II is violated.

8.9 Miscellaneous

- The paper defines a *note* as $((a_{pk}, pk_{enc}), v, \rho, rcm, s, cm)$, whereas this specification defines a **Sprout** *note* as (a_{pk}, v, ρ, rcm) . The instantiation of $COMM_s$ in section 5.1 of the paper did not actually use s , and neither does the new instantiation of $NoteCommit^{Sprout}$ in **Sprout**. pk_{enc} is also not needed as part of a *note*: it is not an input to $NoteCommit^{Sprout}$ nor is it constrained by the **Zerocash** *POUR statement* or the **bitzec** *JoinSplit statement*. cm can be computed from the other Zelds. (The definition of *notes* for **Sapling** is different again.)
- The length of proof encodings given in the paper is 288 bytes. [**Sprout**] This differs from the 296 bytes specified in §5.4.9.1 ‘*PHGR13*’ on p. 69, because both the x -coordinate and compressed y -coordinate of each point need to be represented. Although it is possible to encode a proof in 288 bytes by making use of the fact that elements of F_q can be represented in 254 bits, we prefer to use the standard formats for points defined in [IEEE2004]. The fork of *libsnark* used by **bitzec** uses this standard encoding rather than the less efficient (uncompressed) one used by upstream *libsnark*. In **Sapling**, a customized encoding is used for BLS12-381 points in Groth16 proofs to minimize length.
- The range of monetary values differs. In **bitzec** this range is $\{0 \dots MAX_MONEY\}$, while in **Zerocash** it is $\{0 \dots 2^{A_{value}} - 1\}$. (The *JoinSplit statement* still only directly enforces that the sum of amounts in a given *JoinSplit transfer* is in the latter range; this enforcement is technically redundant given that the Balance property holds.)

9 Acknowledgements

The inventors of **Zerocash** are Eli Ben-Sasson, Alessandro Chiesa, Christina Garman, Matthew Green, Ian Miers, Eran Tromer, and Madars Virza. The designers of the **bitzec** protocol are the **Zerocash** inventors and also Daira Hopwood, Sean Bowe, Jack Grigg, Simon Liu, Taylor Hornby, Nathan Wilcox, Zooko Wilcox, Jay Graber, Ariel Gabizon, and George Tankersley. The Equihash proof-of-work algorithm was designed by Alex Biryukov and Dmitry Khovratovich.

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The design of **Sapling** is primarily due to Matthew Green, Ian Miers, Daira Hopwood, Sean Bowe, and Jack Grigg. A potential attack linking *diversified payment addresses*, avoided in the adopted design, was found by Brian Warner.

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Many of the ideas used in **bitzec**—including the use of zero-knowledge proofs to resolve the tension between privacy and auditability, Merkle trees over note commitments (using Pedersen hashes as in **Sapling**), and the use of “serial numbers” or *nullifiers* to detect or prevent double-spends—were first applied to privacy-preserving digital currencies by Tomas Sander and Amnon Ta-Shma. To a large extent **bitzec** is a refinement of their “Auditable, Anonymous Electronic Cash” proposal in [ST1999].

Finally, we would like to thank the Internet Archive for their scan of Peter Newell’s illustration of the Jubjub bird, from [Carroll1902].

10Change History

2018.0-beta-33

- No changes to **Sprout**.
- Complete §A.4 ‘*The Sapling Spend circuit*’ on p. 136.
- Add §A.5 ‘*The Sapling Output circuit*’ on p. 138.
- Change the description of window lookup in §A.3.3.7 ‘*Fixed-base affine-Edwards scalar multiplication*’ on p. 128 to match sapling-crypto.
- Describe 2-bit window lookup with conditional negation in §A.3.3.9 ‘*Pedersen hash*’ on p. 129.
- Fix or complete various calculations of constraint costs.
- Adjust the notation used for scalar multiplication in Appendix A to allow bit sequences as scalars.

2018.0-beta-32 2018-10-24

- No changes to **Sprout**.
- Correct the input to H^\sim used to derive the nonce r in `RedDSA.Sign`, from $|T M$ to $|vk| M$. This matches the sapling-crypto implementation; the specification of this input was unintentionally changed in version 2018.0-beta-20.
- Clarify the description of the Merkle path check in §A.3.4 ‘*Merkle path check*’ on p. 132.

2018.0-beta-31 2018-09-30

- No changes to **Sprout**.
- Correct some uses of r_J that should have been r_S or q .
- Correct uses of $LEOS2IP_A$ in `RedDSA.Verify` and `RedDSA.BatchVerify` to ensure that A is a multiple of 8 as required.
- Minor changes to avoid clashing notation for Edwards curves $E_{\text{Edwards}(a,d)}$, Montgomery curves $E_{\text{Mont}(A,B)}$, and extractors E_A .
- Correct a use of J that should have been M in the proof of Theorem A.3.4 on p. 126, and make a minor tweak to the theorem statement ($k_2 \zeta k_1$ instead of $k_1 \zeta k_2$) to make the contradiction derived by the proof clearer.
- Clarify notation in the proof of Theorem A.3.3 on p. 125.
- Address some of the Findings of the QED-it report:
 - Improved cross-referencing in §5.4.1.7 ‘*Pedersen Hash Function*’ on p. 53.
 - Clarify the notes concerning domain separation of preZxes in §5.4.1.3 ‘*MerkleCRH^{Sapling} Hash Function*’ on p. 51 and §5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63.
 - Correct the statement and proof of Theorem A.3.2 on p. 125.
- Add the QED-it report to the acknowledgements.

2018.0-beta-30 2018-09-02

- No changes to **Sprout**.
- Give an informal security argument for Unlinkability of *diversified payment addresses* based on reduction to *key privacy* of ElGamal encryption, for which a security proof is given in [BBDP2001]. (This argument has gaps which will be addressed in a future version.)
- Add a reference to [BGM2018] for the **Sapling** *zk-SNARK* parameters.
- Write §A.4 ‘*The Sapling Spend circuit*’ on p. 136 (draft).
- Add a reference to the ristretto_bulletproofs design notes [Dalek-notes] for the synthetic blinding factor technique.
- Ensure that the constraint costs in §A.3.3.1 ‘*Checking that affine Edwards coordinates are on the curve*’ on p. 124 and §A.3.3.6 ‘*Affine-Edwards nonsmall-order check*’ on p. 127 accurately reflect the sapling-crypto implementation.
- Minor correction to the non-normative note in §A.3.2.2 ‘*Range check*’ on p. 122.
- Clarify the non-normative note in §4.1.7 ‘*Commitment*’ on p. 23 about the definitions of ValueCommit.Output and NoteCommit^{Sapling}.Output.
- Clarify that the signer of a *spend authorization signature* is supposed to choose the *spend authorization randomizer*, α , itself. Only step 4 in the procedure in §4.13 ‘*Spend Authorization Signature*’ on p. 38 may securely be delegated.
- Add a non-normative note to §5.4.6 ‘*RedDSA and RedJubjub*’ on p. 59 explaining that RedDSA key randomization may interact with other uses of additive properties of Schnorr keys.
- Add dates to Change History entries. (These are the dates of the git tags in local, i.e. UK, time.)

2018.0-beta-29 2018-08-15

- No changes to **Sprout**.
- Finish §A.3.2.2 ‘*Range check*’ on p. 122.
- Change §A.3.7 ‘*BLAKE2s hashes*’ on p. 133 to correct the constraint count and to describe batched equality checks performed by the sapling-crypto implementation.

2018.0-beta-28 2018-08-14

- No changes to **Sprout**.
- Finish §A.3.7 ‘*BLAKE2s hashes*’ on p. 133.
- Minor corrections to §A.3.3.8 ‘*Variable-base affine-Edwards scalar multiplication*’ on p. 129.

2018.0-beta-27 2018-08-12

- Notational changes:
 - Use a superscript ^(r) to mark the subgroup order, instead of a subscript.
 - Use $G^{(r)*}$ for the set of r_G -order points in G .
 - Mark the subgroup order in pairing groups, e.g. use $G_1^{(r)}$ instead of G_1 .
 - Make the bit-representation indicator $>$ an afZx instead of a superscript.
- Clarify that when validating a Groth16 proof, it is necessary to perform a subgroup check for π_A and π_C as well as for π_B .

- Correct the description of **Groth16** batch veriZcation to explicitly take account of how veriZcation depends on *primary inputs*.
- Add Charles Rackoff, Rafail Ostrovsky, and Amit Sahai to the acknowledgements section for their work on *zero-knowledge proofs*.

2018.0-beta-26 2018-08-05

- No changes to **Sprout**.
- Add §B.2 ‘*Groth16 batch verification*’ on p. 140.

2018.0-beta-25 2018-08-05

- No changes to **Sprout**.
- Add the hashes of parameter Zles for **Sapling**.
- Add cross references for parameters and functions used in **RedDSA** batch veriZcation.
- Makefile changes: name the PDF Zle for the **Sprout** version of the speciZcation as sprout.pdf, and make protocol.pdf link to the **Sapling** version.

2018.0-beta-24 2018-07-31

- No changes to **Sprout**.
- Add a missing consensus rule for version 4 *transactions*: if there are no **Sapling** spends or outputs, then valueBalance **MUST** be 0.

2018.0-beta-23 2018-07-27

- No changes to **Sprout**.
- Update **RedDSA** veriZcation to use cofactor multiplication. This is necessary in order for the output of batch veriZcation to match that of unbatched veriZcation in all cases.
- Add §B.1 ‘*RedDSA batch verification*’ on p. 139.

2018.0-beta-22 2018-07-18

- No changes to **Sprout**.
- Update §6 ‘*Network Upgrades*’ on p. 77 to take account that **Overwinter** has activated.
- The recommendation for *transactions* without *JoinSplit descriptions* to be version 1 applies only before **Overwinter**, not before **Sapling**.
- Complete the proof of Theorem A.3.5 on p. 130.
- Add a note about redundancy in the nonsmall-order checking of r_k .
- Clarify the use of cv^{new} and cm^{new} , and the selection of *outgoing viewing key*, in sending Sapling notes.
- Delete the description of optimizations for the afZne-Edwards nonsmall-order check, since the **Sapling** circuit does not use them. Also clarify that some other optimizations are not used.

- Remove the consensus rule “If $nJoinSplit > 0$, the *transaction* **MUST NOT** use *SIGHASH* types other than *SIGHASH_ALL*.”, which was never implemented.
- Add section on signature hashing.
- Briefly describe the changes to computation of *SIGHASH* transaction hashes in **Sprout**.
- Clarify that interstitial *treestates* form a tree for each *transaction* containing *JoinSplit* descriptions.
- Correct the description of P2PKH addresses in §5.6.1 ‘*Transparent Addresses*’ on p. 72 — they use a hash of a compressed, not an uncompressed ECDSA key representation.
- Clarify the wording of the caveat³ about the claimed security of shielded *transactions*.
- Correct the definition of set difference ($S \setminus T$).
- Add a note concerning malleability of *zero-knowledge proofs*.
- Clarify attribution of the **bitzec** protocol design.
- Acknowledge Alex Biryukov and Dmitry Khovratovich as the designers of Equihash.
- Acknowledge ShaZ Goldwasser, Silvio Micali, Oded Goldreich, Rosario Gennaro, Bryan Parno, Jon Howell, Craig Gentry, Mariana Raykova, and Jens Groth for their work on zero-knowledge proving systems.
- Acknowledge Tomas Sander and Amnon Ta-Shma for [ST1999].
- Acknowledge Kudelski Security’s audit.
- Use the more precise subgroup types $G^{(r)}$ and $J^{(r)}$ in preference to G and J where applicable.
- Change the types of *auxiliary inputs* to the *Spend statement* and *Output statement*, to be more faithful to the implementation.
- Rename the cm *Zeld* of an *Output description* to cm_u , reflecting the fact that it is a *Jubjub curve* u -coordinate.
- Add explicit consensus rules that the anchor *Zeld* of a *Spend description* and the cm_u *Zeld* of an *Output description* must be canonical encodings.
- Enforce that esk in *outCiphertext* is a canonical encoding.
- Add consensus rules that cv in a *Spend description*, and cv and epk in an *Output description*, are not of small order. Exclude O from the range of esk when encrypting **Sapling** notes.
- Add a consensus rule that $valueBalance$ is in the range $\{-MAX_MONEY..MAX_MONEY\}$.
- Enforce stronger constraints on the types of key components pk_d , ak , and nk .
- Correct the conformance rule for *fOverwintered* (it must not be set before **Overwinter** has activated, not before **Sapling** has activated).
- Correct the argument that v^* is in range in §4.12 ‘*Balance and Binding Signature (Sapling)*’ on p. 36.
- Correct an error in the algorithm for *RedDSA.Verify*: the public key vk is given directly to this algorithm and should not be computed from the unknown private key sk .
- Correct or improve the types of $GroupHash^{(r)*}$, $FindGroupHash^{(r)*}$, $Extract_{J^{(r)}}$, PRF^{expand} , PRF^{ock} , and CRH^{ivk} .
- Instantiate PRF^{ock} using BLAKE2b-256.
- Change the syntax of a *commitment scheme* to add **COMM.GenTrapdoor**. This is necessary because the intended distribution of *commitment trapdoors* may not be uniform on all values that are acceptable trapdoor inputs.
- Add notes on the purpose of *outgoing viewing keys*.
- Correct the encoding of a *full viewing key* (ovk was missing).
- Ensure that **Sprout** functions and values are given **Sprout-speciZc** types where appropriate.
- Improve cross-referencing.

- Clarify the use of PHGR13 vs Groth16 proofs in *JoinSplit statements*.
- Clarify that the \sqrt{a} notation refers to the positive square root. (This matters for the conversion in §A.3.3.3 ‘*Edwards \leftrightarrow Montgomery conversion*’ on p. 125.)
- Model the group hash as a random oracle. This appears to be unavoidable in order to allow proving unlinkability of DiversifyHash. Explain how this relates to the Discrete Logarithm Independence assumption used previously, and justify this modelling by showing that it follows from treating BLAKE2s-256 as a random oracle in the instantiation of $\text{GroupHash}^{J(r)*}$.
- Rename CRS (Common Random String) to URS (*Uniform Random String*), to match the terminology adopted at the ZrSt zkproof workshop held in Boston, Massachusetts on May 10–11, 2018.
- Generalize $\text{PRF}^{\text{expand}}$ to accept an arbitrary-length input. (This specification does not use that generalization, but [ZIP-32] does.)
- Change the notation for a multiplication constraint in Appendix A ‘*Circuit Design*’ on p. 119 to avoid potential confusion with cartesian product.
- Clarify the wording of the abstract.
- Correct statements about which algorithms are instantiated by BLAKE2s and BLAKE2b.
- Add a note explaining which conformance requirements of [BIP-173] (deZning Bech32) apply.
- Add the Jubjub bird image to the title page. This image has been edited from a scan of Peter Newell’s original illustration (as it appeared in [Carroll1902]) to remove the background and Bandersnatch, and to restore the bird’s clipped right wing.
- Change the light yellow background to white (indicating that this **Overwinter** and **Sapling** specification is no longer a draft).

2018.0-beta-20 2018-05-22

- Add Michael Dixon and Andrew Poelstra to acknowledgements.
- Minor improvements to cross-references.
- Correct the order of arguments to `RedDSA.RandomizePrivate` and `RedDSA.RandomizePublic`.
- Correct a reference to `RedDSA.RandomizePrivate` that was intended to be `RedDSA.RandomizePublic`.
- Fix the description of the *balancing value* in §4.12 ‘*Balance and Binding Signature (**Sapling**)*’ on p. 36.
- Correct a type error in §5.4.8.5 ‘*Group Hash into Jubjub*’ on p. 69.
- Correct a type error in `RedDSA.Sign` in §5.4.6 ‘*RedDSA and RedJubjub*’ on p. 59.
- Ensure G is deZned in §5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62.
- Make the public key preZx part of the input to the *hash function* in `RedDSA`, not part of the message.
- Correct the statement about $\text{FindGroupHash}^{J(r)*}$ never returning \perp .
- Correct an error in the computation of generators for *Pedersen hashes*.
- Change the order in which `NoteCommitSapling` commits to its inputs, to match the sapling-crypto implementation.
- Fail **Sapling** key generation if $\text{ivk} = \mathbf{0}$. (This has negligible probability.)
- Change the notation H^y to H^\sim in §5.4.6 ‘*RedDSA and RedJubjub*’ on p. 59, to avoid confusion with the y convention for representations of group elements.
- `cmu` encodes only the u -coordinate of the *note commitment*, not the full curve point.
- `rk` is checked to be not of small order outside the *Spend statement*, not in the *Spend statement*.
- Change terminology describing constraint systems.

2018.0-beta-19 2018-04-23

- No changes to **Sprout**.
- Minor clarifications.

2018.0-beta-18 2018-04-23

- No changes to **Sprout**.
- Clarify the security argument for balance in **Sapling**.
- Correct a subtle problem with the type of the value input to **ValueCommit**: although it is only directly used to commit to values in $\{0 \dots 2^{A_{\text{value}}}-1\}$, the security argument depends on a sum of commitments being binding on $\left[-\frac{r_{\text{J}}-1}{2} \dots \frac{r_{\text{J}}-1}{2} \right]$.
- Fix the loss of tightness in the use of $\text{PRF}^{\text{nfSapling}}$ by specifying the keyspace more precisely.
- Correct type ambiguities for ρ .
- Specify the representation of i in group G_2 of BLS12-381.

2018.0-beta-17 2018-04-21

- No changes to **Sprout**.
- Correct an error in the definition of **DefaultDiversifier**.

2018.0-beta-16 2018-04-21

- Explicitly note that outputs from *coinbase transactions* include *Founders' Reward* outputs.
- The point represented by R in an Ed25519 signature is checked to not be of small order; this is not the same as checking that it is of prime order A .
- Specify support for [BIP-111] (the **NODE_BLOOM** service bit) in network protocol version 170004.
- Give references [Vercauter2009] and [AKLGL2010] for the optimal ate pairing.
- Give references for BLS [BLS2002] and BN [BN2005] curves.
- DeZne $\text{KA}^{\text{Sprout}}.\text{DerivePublic}$ for Curve25519.
- Caveat the claim about *note traceability set* in §1.2 ‘*High-level Overview*’ on p. 7 and link to [Peterson2017] and [Quesnelle2017].
- Do not require a generator as part of the specification of a *represented group*; instead, deZne it in the *represented pairing* or scheme using the group.
- Refactor the abstract definition of a *signature scheme* to allow derivation of verifying keys independent of key pair generation.
- Correct the explanation in §1.2 ‘*High-level Overview*’ on p. 7 to apply to **Sapling**.
- Add the definition of a private key to public key homomorphism for *signature schemes*.
- Remove the output index as an input to $\text{KDF}^{\text{Sapling}}$.
- Allow dummy **Sapling** input *notes*.
- Specify **RedDSA** and **RedJubjub**.
- Specify *binding signatures* and *spend authorization signatures*.
- Specify the randomness beacon.

- Add *output ciphertxts* and *ock*.
- DeZne DefaultDiversifier.
- Change the *Spend circuit* and *Output circuit* specifications to remove unintended differences from sapling-crypto.
- Use h_J to refer to the *Jubjub curve* cofactor, rather than 8.
- Correct an error in the y-coordinate formula for addition in §A.3.3.4 ‘*Affine-Montgomery arithmetic*’ on p. 126 (the constraints were correct).
- Add acknowledgements for Brian Warner, Mary Maller, and the Least Authority audit.
- Makefile improvements.

2018.0-beta-15 2018-03-19

- Clarify the bit ordering of SHA-256.
- Drop *_t* from the names of representation types.
- Remove functions from the **Sprout** specification that it does not use.
- Updates to transaction format and consensus rules for Overwinter and Sapling.
- Add specification of the *Output statement*.
- Change $\text{MerkleDepth}^{\text{Sapling}}$ from 29 to 32.
- Updates to **Sapling** construction, changing how the *nullifier* is computed and separating it from the *randomized spend verifying key* (*rk*).
- Clarify conversions between bit and byte sequences for *sk*, $\text{repr}_J(\text{ak})$, and $\text{repr}_J(\text{nk})$.
- Change the Makefile to avoid multiple reloads in PDF readers while rebuilding the PDF.
- Spacing and pagination improvements.

2018.0-beta-14 2018-03-11

- Only cosmetic changes to **Sprout**.
- Simplify $\text{FindGroupHash}^{J^{(r)*}}$ to use a single-byte index.
- Changes to diversification for *Pedersen hashes* and *Pedersen commitments*.
- Improve security definitions for signatures.

2018.0-beta-13 2018-03-11

- Only cosmetic changes to **Sprout**.
- Change how (ask, nsk) are derived from the *spending key* *sk* to ensure they are on the full range of F_{r_J} .
- Change PRF^{nr} to produce output computationally indistinguishable from uniform on F_{r_J} .
- Change $\text{Uncommitted}^{\text{Sapling}}$ to be a *u*-coordinate for which there is no point on the curve.
- Appendix A updates:
 - categorize components into larger sections
 - Zll in the [de]compression and validation algorithm
 - more precisely state the assumptions for inputs and outputs
 - delete not-all-one component which is no longer needed

- factor out xor into its own component
- specify [un]packing more precisely; separate it from boolean constraints
- optimize checking for non-smallorder
- notation in variable-base multiplication algorithm.

2018.0-beta-12 2018-03-06

- No changes to **Sprout**.
- Add references to **Overwinter** ZIPs and update the section on **Overwinter/Sapling** transitions.
- Add a section on re-randomizable signatures.
- Add definition of PRF^{nr} .
- Work-in-progress on **Sapling** statements.
- Rename “raw” to “homomorphic” *Pedersen commitments*.
- Add packing modulo the Zeld size and range checks to Appendix A.
- Update the algorithm for variable-base scalar multiplication to what is implemented by sapling-crypto.

2018.0-beta-11 2018-02-26

- No changes to **Sprout**.
- Add sections on *Spend descriptions* and *Output descriptions*.
- Swap order of *cv* and *rt* in a *Spend description* for consistency.
- Fix off-by-one error in the range of *ivk*.

2018.0-beta-10 2018-02-26

- Split the descriptions of SHA-256 and SHA256Compress, and of **BLAKE2**, into their own sections. Specify SHA256Compress more precisely.
- Add Tracy Hu to acknowledgements (for the idea of explicitly encoding the root of the **Sapling** note commitment tree in block headers).
- Move bit/byte/integer conversion primitives into §5.2 *Integers, Bit Sequences, and Endianness* on p. 48.
- Refer to **Overwinter** and **Sapling** just as “upgrades” in the abstract, not as the next “minor version” and “major version”.
- PRF^{nr} must be collision-resistant.
- Correct an error in the *Pedersen hash* specification.
- Use a named variable, *c*, for chunks per segment in the *Pedersen hash* specification, and change its value from 61 to 63. Add a proof justifying this value of *c*.
- Specify *Pedersen commitments*.
- Notation changes.
- Generalize the *distinct- x criterion* (Theorem A.3.4 on p. 126) to allow negative indices.

2018.0-beta-9 2018-02-10

- Specify the coinbase maturity rule, and the rule that *coinbase transactions* cannot contain *JoinSplit descriptions*, *Spend descriptions*, or *Output descriptions*.
- Delay lifting the 100000-byte *transaction* size limit from **Overwinter** to **Sapling**.
- Improve presentation of the proof of injectivity for $\text{Extract}_{J(r)}$.
- Specify $\text{GroupHash}_{J(r)^*}$.
- Specify *Pedersen hashes*.

2018.0-beta-8 2018-02-08

- No changes to **Sprout**.
- Add instantiation of CRH^{ivk} .
- Add instantiation of a hash extractor for Jubjub.
- Make the background lighter and the **Sapling** green darker, for contrast.

2018.0-beta-7 2018-02-07

- Specify the 100000-byte limit on *transaction* size. (The implementation in `bitzeed` was as intended.)
- Specify that 0xF6 followed by 511 zero bytes encodes an empty *memo beld*.
- Reference security definitions for *Pseudo Random Functions* and *Pseudo Random Generators*.
- Rename `clamp` to `bound` and `ActualTimespanClamped` to `ActualTimespanBounded` in the `difZculty` adjustment algorithm, to avoid a name collision with `Curve25519` scalar “clamping”.
- Change uses of the term *full node* to *full validator*. A *full node* by definition participates in the peer-to-peer network, whereas a *full validator* just needs a copy of the *block chain* from somewhere. The latter is what was meant.
- Add an explanation of how **Sapling** prevents Faerie Gold and roadblock attacks.
- **Sapling** work in progress.

2018.0-beta-6 2018-01-31

- No changes to **Sprout**.
- **Sapling** work in progress, mainly on Appendix A ‘*Circuit Design*’ on p. 119.

2018.0-beta-5 2018-01-30

- Specify more precisely the requirements on `Ed25519` public keys and signatures.
- **Sapling** work in progress.

2018.0-beta-4 2018-01-25

- No changes to **Sprout**.
- Update key components diagram for **Sapling**.

2018.0-beta-3 2018-01-22

- Explain how the chosen Zx to Faerie Gold avoids a potential “roadblock” attack.
- Update some explanations of changes from **Zerocash** for **Sapling**.
- Add a description of the *Jubjub curve*.
- Add an acknowledgement to George Tankersley.
- Add an appendix on the design of the **Sapling** circuits at the *quadratic constraint program* level.

2017.0-beta-2.9 2017-12-17

- Refer to sk_{enc} as a *receiving key* rather than as a viewing key.
- Updates for *incoming viewing key* support.
- Refer to Network Upgrade 0 as **Overwinter**.

2017.0-beta-2.8 2017-12-02

- Correct the non-normative note describing how to check the order of π_B .
- Initial version of draft **Sapling** protocol specification.

2017.0-beta-2.7 2017-07-10

- Fix an off-by-one error in the specification of the Equihash algorithm binding condition. (The implementation in **bitzecd** was as intended.)
- Correct the types and consensus rules for *transaction version numbers* and *block version numbers*. (Again, the implementation in **bitzecd** was as intended.)
- Clarify the computation of h_i in a *JoinSplit statement*.

2017.0-beta-2.6 2017-05-09

- Be more precise when talking about curve points and pairing groups.

2017.0-beta-2.5 2017-03-07

- Clarify the consensus rule preventing double-spends.
- Clarify what a *note commitment* opens to in §8.8 ‘*Omission in **Zerocash** security proof*’ on p. 95.
- Correct the order of arguments to COMM in §5.4.7.1 ‘**Sprout** Note Commitments’ on p. 62.
- Correct a statement about indistinguishability of *JoinSplit descriptions*.
- Change the *Founders’ Reward* addresses, for the test network only, to reflect the hard-fork upgrade described in [bitzec-Issue2113].

2017.0-beta-2.4 2017-02-25

- Explain a variation on the Faerie Gold attack and why it is prevented.
- Generalize the description of the InternalH attack to include Znding collisions on (a_{pk}, ρ) rather than just on ρ .
- Rename $enforce_i$ to $enforceMerklePath_i$.

2017.0-beta-2.3 2017-02-12

- Specify the security requirements on the *SHA-256 compression* function in order for the scheme in §5.4.7.1 ‘**Sprout Note Commitments**’ on p. 62 to be a secure commitment.
- Specify G_2 more precisely.
- Explain the use of interstitial *treestates* in chained *JoinSplit transfers*.

2017.0-beta-2.2 2017-02-11

- Give deZnitions of computational binding and computational hiding for commitment schemes.
- Give a deZnition of statistical zero knowledge.
- Reference the white paper on MPC parameter generation [BGG2016].

2017.0-beta-2.1 2017-02-06

- A_{Merkle} is a bit length, not a byte length.
- Specify the maximum *block* size.

2017.0-beta-2 2017-02-04

- Add abstract and keywords.
- Fix a typo in the deZnition of *nulliber* integrity.
- Make the description of *block chains* more consistent with upstream **Bitcoin** documentation (referring to “best” chains rather than using the concept of a *block chain view*).
- DeZne how nodes select a best chain.

2016.0-beta-1.13 2017-01-20

- Specify the difZculty adjustment algorithm.
- Clarify some deZnitions of Zelds in a *block header*.
- DeZne PRF^{addr} in §4.2.1 ‘**Sprout Key Components**’ on p. 27.

2016.0-beta-1.12 2017-01-09

- Update the hashes of proving and verifying keys for the Znal Sprout parameters.
- Add cross references from *shielded payment address* and *spending key* encoding sections to where the key components are speciZed.
- Add acknowledgements for Filippo Valsorda and Zaki Manian.

2016.0-beta-1.11 2016-12-19

- Specify a check on the order of π_B in a *zero-knowledge proof*.
- Note that due to an oversight, the **bitzec** *genesis block* does not follow [BIP-34].

2016.0-beta-1.10 2016-10-30

- Update reference to the Equihash paper [BK2016]. (The newer version has no algorithmic changes, but the section discussing potential ASIC implementations is substantially expanded.)
- Clarify the discussion of proof size in “Differences from the **Zerocash** paper”.

2016.0-beta-1.9 2016-10-28

- Add *Founders’ Reward* addresses for the production network.
- Change “*protected*” terminology to “*shielded*”.

2016.0-beta-1.8 2016-10-04

- Revise the lead bytes for *transparent* P2SH and P2PKH addresses, and reencode the testnet *Founders’ Reward* addresses.
- Add a section on which BIPs apply to **bitzec**.
- Specify that OP_CODESEPARATOR has been disabled, and no longer affects *SIGHASH transaction hashes*.
- Change the representation type of `vpub_old` and `vpub_new` to `uint64`. (This is not a consensus change because the type of v_{pub}^{old} and v_{pub}^{new} was already speciZed to be $\{0 \dots MAX_MONEY\}$; it just better reacts the implementation.)
- Correct the representation type of the *block* `nVersion` Zeld to `uint32`.

2016.0-beta-1.7 2016-10-02

- Clarify the consensus rule for payment of the *Founders’ Reward*, in response to an issue raised by the NCC audit.

2016.0-beta-1.6 2016-09-26

- Fix an error in the deZnition of the sortedness condition for Equihash: it is the sequences of indices that are sorted, not the sequences of hashes.
- Correct the number of bytes in the encoding of `solutionSize`.
- Update the section on encoding of *transparent* addresses. (The precise preZxes are not decided yet.)
- Clarify why BLAKE2b-A is different from truncated BLAKE2b-512.

- Clarify a note about SU-CMA security for signatures.
- Add a note about PRF^{nf} corresponding to PRF^{sn} in **Zerocash**.
- Add a paragraph about key length in §8.7 ‘*In-band secret distribution*’ on p. 94.
- Add acknowledgements for John Tromp, Paige Peterson, Maureen Walsh, Jay Graber, and Jack Gavigan.

2016.0-beta-1.5 2016-09-22

- Update the *Founders’ Reward* address list.
- Add some clarifications based on Eli Ben-Sasson’s review.

2016.0-beta-1.4 2016-09-19

- Specify the *block subsidy*, *miner subsidy*, and the *Founders’ Reward*.
- Specify *coinbase transaction* outputs to *Founders’ Reward* addresses.
- Improve notation (for example “ \cdot ” for multiplication and “ $T^{[A]}$ ” for sequence types) to avoid ambiguity.

2016.0-beta-1.3 2016-09-16

- Correct the omission of solutionSize from the *block header* format.
- Document that compactSize uint encodings must be canonical.
- Add a note about conformance language in the introduction.
- Add acknowledgements for Solar Designer, Ling Ren and Alison Stevenson, and for the NCC Group and Coinspect security audits.

2016.0-beta-1.2 2016-09-11

- Remove GeneralCRH in favour of specifying hSigCRH and EquihashGen directly in terms of BLAKE2b-A.
- Correct the security requirement for EquihashGen.

2016.0-beta-1.1 2016-09-05

- Add a specification of abstract signatures.
- Clarify what is signed in the “Sending Notes” section.
- Specify ZK parameter generation as a randomized algorithm, rather than as a distribution of parameters.

2016.0-beta-1 2016-09-04

- Major reorganization to separate the abstract cryptographic protocol from the algorithm instantiations.
- Add type declarations.
- Add a “High-level Overview” section.
- Add a section specifying the *zero-knowledge proving system* and the encoding of proofs. Change the encoding of points in proofs to follow IEEE Std 1363[a].
- Add a section on consensus changes from **Bitcoin**, and the specification of Equihash.

- Complete the “Differences from the **Zerocash** paper” section.
- Correct the Merkle tree depth to 29.
- Change the length of *memo fields* to 512 bytes.
- Switch the *JoinSplit* signature scheme to **Ed25519**, with consequent changes to the computation of h_{Sig} .
- Fix the lead bytes in *shielded payment address* and *spending key* encodings to match the implemented protocol.
- Add a consensus rule about the ranges of $v_{\text{pub}}^{\text{old}}$ and $v_{\text{pub}}^{\text{new}}$.
- Clarify cryptographic security requirements and added definitions relating to the in-band secret distribution.
- Add various citations: the “Fixing Vulnerabilities in the bitzec Protocol” and “Why Equihash?” blog posts, several crypto papers for security definitions, the **Bitcoin** whitepaper, the **CryptoNote** whitepaper, and several references to **Bitcoin** documentation.
- Reference the extended version of the **Zerocash** paper rather than the Oakland proceedings version.
- Add *JoinSplit transfers* to the Concepts section.
- Add a section on Coinbase Transactions.
- Add acknowledgements for Jack Grigg, Simon Liu, Ariel Gabizon, jl777, Ben Blaxill, Alex Balducci, and Jake Tarren.
- Fix a Makefile compatibility problem with the escaping behaviour of echo.
- Switch to biber for the bibliography generation, and add backreferences.
- Make the date format in references more consistent.
- Add visited dates to all URLs in references.
- Terminology changes.

2016.0-alpha-3.1 2016-05-20

- Change main font to Quattrocento.

2016.0-alpha-3 2016-05-09

- Change version numbering convention (no other changes).

2.0-alpha-3 2016-05-06

- Allow anchoring to any previous output *treestate* in the same *transaction*, rather than just the immediately preceding output *treestate*.
- Add change history.

2.0-alpha-2 2016-04-21

- Change from truncated BLAKE2b-512 to BLAKE2b-256.
- Clarify endianness, and that uses of BLAKE2b are unkeyed.
- Minor correction to what *SIGHASH types* cover.
- Add “as intended for the **bitzec** release of summer 2016” to title page.
- Require PRF^{addr} to be collision-resistant (see §8.8 ‘Omission in **Zerocash** security proof’ on p. 95).

- Add specification of path computation for the *incremental Merkle tree*.
- Add a note in §4.15.1 ‘*Merkle path validity*’ on p. 40 about how this condition corresponds to conditions in the **Zerocash** paper.
- Changes to terminology around keys.

2.0-alpha-1 2016-03-30

- First version intended for public review.

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Appendices

A Circuit Design

A.1 Quadratic Constraint Programs

Sapling defines two circuits, Spend and Output, each implementing an abstract *statement* described in §4.15.2 ‘Spend Statement (**Sapling**)’ on p. 41 and §4.15.3 ‘Output Statement (**Sapling**)’ on p. 42 respectively. It also adds a Groth16 circuit for the *JoinSplit statement* described in §4.15.1 ‘JoinSplit Statement (**Sprout**)’ on p. 40.

At the next lower level, each circuit is defined in terms of a *quadratic constraint program* (specifying a *Rank 1 Constraint System*), as detailed in this section. In the PHGR13 or Groth16 proving systems, this program is translated to a *Quadratic Arithmetic Program* [BCTV2015, section 2.3] [WCBTV2015]. The circuit descriptions given here are necessary to compute witness elements for each circuit, as well as the proving and verification keys.

Let F_{rs} be the finite field over which Jubjub is defined, as given in §5.4.8.3 ‘Jubjub’ on p. 67.

A *quadratic constraint program* consists of a set of constraints over variables in F_{rs} , each of the form:

$$\vec{A} \times \vec{B} = \vec{C}$$

where \vec{A} , \vec{B} , and \vec{C} are *linear combinations* of variables and constants in F_{rs} .

Here \times and \cdot both represent multiplication in the field F_{rs} , but we use \times for multiplications corresponding to gates of the circuit, and \cdot for multiplications by constants in the terms of a *linear combination*. \times should not be confused with \times which is defined as cartesian product in §2 ‘Notation’ on p. 9.

A.2 Elliptic curve background

The **Sapling** circuits make use of a twisted Edwards curve, Jubjub, and also a Montgomery curve M that is birationally equivalent to Jubjub. From here on we omit “twisted” when referring to the Edwards Jubjub curve or coordinates. Following the notation in [BL2017] we use (u, v) for affine coordinates on the Edwards curve, and (x, y) for affine coordinates on the Montgomery curve.

A point P is normally represented by two F_{rs} variables, which we name as (P, \check{P}) for an affine Edwards point, for instance.

The implementations of scalar multiplication require the scalar to be represented as a bit sequence. We therefore allow the notation $[k] P$ meaning $[\text{LEBS2IP}_{\text{length}(k)}(k)] P$. There will be no ambiguity because variables representing bit sequences are named with a $>$ suffix.

The Montgomery curve M has parameters $A_M = 40962$ and $B_M = 1$. We use an $afZne$ representation of this curve with the formula:

$$B_M \cdot y^2 = x^3 + A_M \cdot x^2 + x$$

Usually, elliptic curve arithmetic over prime \mathbb{F}_p is implemented using some form of projective coordinates, in order to reduce the number of expensive inversions required. In the circuit, it turns out that a division can be implemented at the same cost as a multiplication, i.e. one constraint. Therefore it is beneficial to use $afZne$ coordinates for both curves.

We define the following types representing $afZne$ Edwards and Montgomery coordinates respectively:

$$\text{AffineEdwardsJubjub} := (u : \mathbb{F}_r) \times (v : \mathbb{F}_r) : a_J \cdot u^2 + v^2 = 1 + d_J \cdot u^2 \cdot v^2$$

$$\text{AffineMontJubjub} := (x : \mathbb{F}_r) \times (y : \mathbb{F}_r) : B_M \cdot y^2 = x^3 + A_M \cdot x^2 + x$$

We also define a type representing compressed, *not necessarily valid*, Edwards coordinates:

$$\text{CompressedEdwardsJubjub} := (\tilde{u} : \mathbb{B}) \times (v : \mathbb{F}_r)$$

See §5.4.8.3 ‘Jubjub’ on p. 67 for how this type is represented as a byte sequence in external encodings.

We use $afZne$ Montgomery arithmetic in parts of the circuit because it is more efficient, in terms of the number of constraints, than $afZne$ Edwards arithmetic.

An important consideration when using Montgomery arithmetic is that the addition formula is not complete, that is, there are cases where it produces the wrong answer. We must ensure that these cases do not arise.

We will need the theorem below about y -coordinates of points on Montgomery curves.

Fact: $A_M^2 - 4$ is a nonsquare in \mathbb{F}_r .

Theorem A.2.1. Let $P = (x, y)$ be a point other than $(0, 0)$ on a Montgomery curve $E_{\text{Mont}(A,B)}$ over \mathbb{F}_r , such that $A^2 - 4$ is a nonsquare in \mathbb{F}_r . Then $y \neq 0$.

Proof. Substituting $y = 0$ into the Montgomery curve equation gives $0 = x^3 + A \cdot x^2 + x = x \cdot (x^2 + A \cdot x + 1)$. So either $x = 0$ or $x^2 + A \cdot x + 1 = 0$. Since $P \neq (0, 0)$, the case $x = 0$ is excluded. In the other case, complete the square for $x^2 + A \cdot x + 1 = 0$ to give the equivalent $(2 \cdot x + A)^2 = A^2 - 4$. The left-hand side is a square, so if the right-hand side is a nonsquare, then there are no solutions for x . \square

A.3 Circuit Components

Each of the following sections describes how to implement a particular component of the circuit, and counts the number of constraints required. Some components make use of others; the order of presentation is “bottom-up”.

It is important for security to ensure that variables intended to be of boolean type are boolean-constrained; and for efficiency that they are boolean-constrained only once. We explicitly state for the boolean inputs and outputs of each component whether they are boolean-constrained by the component, or are assumed to have been boolean-constrained separately.

$afZne$ coordinates for elliptic curve points are assumed to represent points on the relevant curve, unless otherwise specified.

In this section, variables have type \mathbb{F}_r unless otherwise specified. In contrast to most of this document, we use zero-based indexing in order to more closely match the implementation.

A.3.1 Operations on individual bits

A.3.1.1 Boolean constraints

A boolean constraint $b \in \mathbb{B}$ can be implemented as:

$$\neg(1 - b) \wedge \neg b = \neg 0$$

A.3.1.2 Conditional equality

The constraint “either $a = 0$ or $b = c$ ” can be implemented as:

$$\neg a \wedge \neg(b - c) = \neg 0$$

A.3.1.3 Selection constraints

A selection constraint $(b ? x : y) = z$, where $b \in \mathbb{B}$ has been boolean-constrained, can be implemented as:

$$\neg b \wedge \neg(y - x) = \neg(y - z)$$

A.3.1.4 Nonzero constraints

Since only nonzero elements of \mathbb{F}_{r_S} have a multiplicative inverse, the assertion $a \neq 0$ can be implemented by witnessing the inverse, $a_{\text{inv}} = a^{-1} \pmod{r_S}$:

$$\neg a_{\text{inv}} \wedge \neg a = \neg 1$$

Non-normative note: A global optimization allows to use a single inverse computation outside the circuit for any number of nonzero constraints. Suppose that we have n variables (or *linear combinations*) that are supposed to be nonzero: $a_0 \dots a_{n-1}$. Multiply these together (using $n-1$ constraints) to give $a^* = \prod_{i=0}^{n-1} a_i$. a^* will be nonzero. This works because the product a^* is nonzero if and only if all of $a_0 \dots a_{n-1}$ are nonzero. However, the **Sapling** circuit does not use this optimization.

A.3.1.5 Exclusive-or constraints

An exclusive-or operation $a \oplus b = c$, where $a, b \in \mathbb{B}$ are already boolean-constrained, can be implemented in one constraint as:

$$\neg(2 \cdot a) \wedge \neg b = \neg(a + b - c)$$

This automatically boolean-constrains c . Its correctness can be seen by checking the truth table of (a, b) .

A.3.2 Operations on multiple bits

A.3.2.1 [Un]packing modulo r_S

Let $n \in \mathbb{N}^+$ be a constant. The operation of converting a Zeld element, $a \in \mathbb{F}_{r_S}$, to a sequence of boolean variables

$b_0 \dots b_{n-1} \in \mathbb{B}^{[n]}$ such that $a = \sum_{i=0}^{n-1} b_i 2^i \pmod{r_S}$ is called *unpacking*. The inverse operation is called *packing*.

In the *quadratic constraint program* these are the same operation (but see the note about canonical representation below). We assume that the variables $b_0 \dots b_{n-1}$ are boolean-constrained separately.

$$\text{We have } a \bmod r_S = \sum_{i=0}^{n-1} b_i 2^i \bmod r_S = \sum_{i=0}^{n-1} b_i (2^i \bmod r_S) \bmod r_S.$$

This can be implemented in one constraint:

$$\sum_{i=0}^{n-1} b_i (2^i \bmod r_S) \times \sum_{i=0}^{n-1} b_i (2^i \bmod r_S) \cdot 1 = a$$

Notes:

- The bit length n is not limited by the Zeld element size.
- Since the constraint has only a trivial multiplication, it is possible to eliminate it by merging it into the boolean constraint of one of the output bits, expressing that bit as a linear combination of the others and a . However, this optimization requires substitutions that would interfere with the modularity of the circuit implementation (for a saving of only one constraint per unpacking operation), and so we do not use it for the **Sapling** circuit.
- In the case $n = 255$, for $a < 2^{255} - r_S$ there are two possible representations of $a \in \mathbb{F}_{r_S}$ as a sequence of 255 bits, corresponding to $\text{l2LEBSP}_{255}(a)$ and $\text{l2LEBSP}_{255}(a + r_S)$. This is a potential hazard, but it may or may not be necessary to force use of the canonical representation $\text{l2LEBSP}_{255}(a)$, depending on the context in which the [un]packing operation is used. We therefore do not consider this to be part of the [un]packing operation itself.

A.3.2.2 Range check

Let $n \in \mathbb{N}^+$ be a constant, and let $a = \sum_{i=0}^{n-1} a_i \cdot 2^i \in \mathbb{N}$. Suppose we want to constrain $a \leq c$ for some *constant* $c = \sum_{i=0}^{n-1} c_i \cdot 2^i \in \mathbb{N}$.

Without loss of generality we can assume that $c_{n-1} = 1$, because if it were not then we would decrease n accordingly.

Note that since a and c are provided in binary representation, their bit length n is not limited by the Zeld element size. We *do not* assume that the bits $a_0 \dots a_{n-1}$ are already boolean-constrained.

DeZne $\prod_m = \bigwedge_{m=0}^{n-1} (c_m = 0 \vee a_m = 1)$ for $m \in \{0 \dots n-1\}$. Notice that for any $m < n-1$ such that $c_m = 0$, we have $c_{m+1} = 1$, and \prod_m is only necessary to allocate separate variables for the \prod_m such that $m < n-1$ and $c_m = 1$. Furthermore if $c_{n-2} \dots c_0$ has $t > 0$ trailing 1 bits, then we do not need to allocate variables for $\prod_{0 \dots t-1}$ because those variables will not be used below.

More explicitly:

Let $\Pi_{n-1} = a_{n-1}$.

For i from $n - 2$ down to 0 ,

- if $c_i = 0$, then let $\Pi_i = \Pi_{i+1}$;
- if $c_i = 1$, then constrain $\Pi_{i+1} \times a_i = \Pi_i$.

Then we constrain the a_i as follows:

For i from $n - 1$ down to 0 ,

- if $c_i = 0$, constrain $1 - \Pi_{i+1} - a_i \times a_i = 0$;
- if $c_i = 1$, boolean-constrain a_i as in §A.3.1.1 ‘Boolean constraints’ on p.121.

Note that the constraints corresponding to zero bits of c are *in place of* boolean constraints on bits of a_i .

This costs $n + k$ constraints, where k is the number of non-trailing 1 bits in $c_{n-2..0}$.

Theorem A.3.1. Assume $c_{0..n-1} \in \mathbb{B}^{n+1}$ and $c_{n-1} = 1$. Define $A_m := \bigwedge_{i=m+1}^{n-1} c_i$ and $C_m := \bigwedge_{i=m+1}^{n-1} (c_i \vee a_i)$.
any $m \in \{0..n-1\}$, $A_m \leq C_m$ iff the restriction of the above constraint system to $i \in \{m..n-1\}$ is satisfied.
Furthermore the system at least boolean-constrains $a_{0..n-1}$.

Proof. For $i \in \{0..n-1\}$ such that $c_i = 1$, the corresponding a_i are unconditionally boolean-constrained. This implies that the system constrains $\Pi_i \in \mathbb{B}$ for all $i \in \{0..n-1\}$. For $i \in \{0..n-1\}$ such that $c_i = 0$, the constraint $1 - \Pi_{i+1} - a_i \times a_i = 0$ at least boolean-constrains a_i .

To prove the rest of the theorem we proceed by induction on decreasing m , i.e. taking successively longer prefixes of the big-endian binary representations of a and c .

Base case $m = n - 1$: since $c_{n-1} = 1$, the constraint system has just one boolean constraint on a_{n-1} , which fulfils the theorem since $A_{n-1} \leq C_{n-1}$ is always satisfied.

Inductive case $m < n - 1$:

- If $A_{m+1} > C_{m+1}$, then by the inductive hypothesis the constraint system must fail, which fulfils the theorem regardless of the value of a_m .
- If $A_{m+1} \leq C_{m+1}$, then by the inductive hypothesis the constraint system restricted to $i \in \{m+1..n-1\}$ succeeds. We have $\Pi_{m+1} = \bigwedge_{i=m+1}^{n-1} (c_i = 0 \vee a_i = 1) = \bigwedge_{i=m+1}^{n-1} (a_i \geq c_i)$.
 - If $A_{m+1} = C_{m+1}$, then $a_i = c_i$ for all $i \in \{m+1..n-1\}$ and so $\Pi_{m+1} = 1$. Also $A_m \leq C_m$ iff $a_m \leq c_m$. When $c_m = 1$, only a boolean constraint is added for a_m which fulfils the theorem. When $c_m = 0$, a_m is constrained to be 0 which fulfils the theorem.
 - If $A_{m+1} < C_{m+1}$, then it cannot be the case that $a_i \geq c_i$ for all $i \in \{m+1..n-1\}$, so $\Pi_{m+1} = 0$. This implies that the constraint on a_m is always equivalent to a boolean constraint, which fulfils the theorem because $A_m \leq C_m$ must be true regardless of the value of a_m .

This covers all cases. □

Correctness of the full constraint system follows by taking $m = 0$ in the above theorem.

The algorithm in §A.3.3.2 ‘Edwards [de]compression and validation’ on p. 124 uses range checks with $c = \text{rs} - 1$ to validate compressed Edwards points. In that case $n = 255$ and $k = 132$, so the cost of each such range check is 387 constraints.

Non-normative note: It is possible to optimize the computation of $\Pi_{i..n-2}$ further. Notice that Π_m is only used when m is the index of the last bit of a run of 1 bits in c . So for each such run of 1 bits $c_{m..m+N-2}$ of length $N - 1$, it is sufficient to compute an N -ary AND of $a_{m..m+N-2}$ and Π_{m+N-1} : $R = \bigwedge_{i=0}^{N-1} X_i$. This can be computed in 3 constraints for any N ; boolean-constrain the output R , and then add constraints

$$\sum_{i=0}^{N-1} X_i \cdot \text{inv} = 1 - R \quad \text{to enforce that } \sum_{i=0}^{N-1} X_i \leq N \text{ when } R = 0;$$

$$\sum_{i=0}^{N-1} X_i \cdot R = 0 \quad \text{to enforce that } \sum_{i=0}^{N-1} X_i = N \text{ when } R = 1.$$

where inv is witnessed as $\sum_{i=0}^{N-1} X_i$ if $R = 0$ or is unconstrained otherwise. (Since $N < r_S$, the sums cannot overflow.)

In fact the last constraint is not needed in this context because it is sufficient to compute an upper bound on each Π_m (i.e. it does not benefit a malicious prover to witness $R = 1$ when the result of the AND should be 0). So the cost of computing Π variables for an arbitrarily long run of 1 bits can be reduced to 2 constraints. For example, for $c = r_S - 1$ the overall cost would be reduced to $255 + 68 = 323$ constraints.

These optimizations are not used in **Sapling**.

A.3.3 Elliptic curve operations

A.3.3.1 Checking that affine Edwards coordinates are on the curve

To check that (u, v) is a point on the Edwards curve, the **Sapling** circuit uses 4 constraints:

$$u \cdot u = uu$$

$$v \cdot v = vv$$

$$u \cdot v = uv$$

$$u \cdot u = uu$$

$$v \cdot v = vv$$

$$a_J \cdot uu + vv = 1 = 1 + d_J \cdot uv$$

$$u \cdot v = uv$$

$$u \cdot v = uv$$

Non-normative note: The last two constraints can be combined into $d \cdot uv$. **Sapling** circuit does not use this optimization.

A.3.3.2 Edwards [de]compression and validation

DeZne DecompressValidate : CompressedEdwardsJubjub \rightarrow AffineEdwardsJubjub as follows:

DecompressValidate(\tilde{u}, v) :

// Prover supplies the u -coordinate.

Let $u \in \mathbb{F}_{r_c}$.

//§A.3.3.1 ‘Checking that affine Edwards coordinates are on the curve’ on p. 124.

Check that (u, v) is a point on the Edwards curve.

// §A.3.2.1 ‘[Un]packing modulo r_S ’ on p. 122.

Unpack u to $\sum_{i=0}^{254} u_i \cdot 2^i$, equating \tilde{u} with u_0 .

// §A.3.2.2 ‘Range check’ on p. 122.

Check that $\sum_{i=0}^{254} u_i \cdot 2^i \leq r_S - 1$.

Return (u, v) .

This costs 4 constraints for the curve equation check, 1 constraint for the unpacking, and 387 constraints for the range check (as computed in §A.3.2.2 ‘Range check’ on p. 122) for a total of 392 constraints. The cost of the range check includes boolean-constraining $u_0 \dots u_{254}$.

The same *quadratic constraint program* is used for compression and decompression.

Note: The point-on-curve check could be omitted if (u, v) were already known to be on the curve. However, the **Sapling** circuit never omits it; this provides a consistency check on the elliptic curve arithmetic.

A.3.3.3 Edwards \leftrightarrow Montgomery conversion

DeZne EdwardsToMont : AffineEdwardsJubjub \rightarrow AffineMontJubjub as follows:

$$\text{EdwardsToMont}(u, v) = \left(\frac{1+v}{1-v}, \sqrt{-40964} \cdot \frac{1+v}{(1-v) \cdot u} \right) \quad [1-v \neq 0 \text{ and } u \neq 0]$$

DeZne MontToEdwards : AffineMontJubjub \rightarrow AffineEdwardsJubjub as follows:

$$\text{MontToEdwards}(x, y) = \left(\frac{-\sqrt{-40964} \cdot \frac{x}{y} \cdot \frac{x-1}{x+1}}{x+1}, \frac{x-1}{x+1} \right) \quad [x+1 \neq 0 \text{ and } y \neq 0]$$

Either of these conversions can be implemented by the same *quadratic constraint program*:

$$\begin{aligned} & y^2 \cdot x \cdot u = \sqrt{-40964} \cdot x \\ & x+1 \cdot x \cdot v = x-1 \end{aligned}$$

The above conversions should only be used if the input is guaranteed to be a point on the relevant curve. If that is the case, the theorems below enumerate all exceptional inputs that may violate the side-conditions.

Theorem A.3.2. *Let (u, v) be an affine point on a complete twisted Edwards curve $E_{\text{Edwards}(a,d)}$. Then the only points with $u = 0$ or $1-v = 0$ are $(0, 1) = O_J$, and $(0, -1)$ of order 2.*

Proof. The curve equation is $a \cdot u^2 + v^2 = 1 + d \cdot u^2 \cdot v^2$ with $a \neq d$ (see [BBJLP2008, DeZnition 2.1]). By substituting $u = 0$ we obtain $v = \pm 1$, and by substituting $v = -1$ and using $a \neq d$ we obtain $u = 0$. \square

Theorem A.3.3. *Let (x, y) be an affine point on a Montgomery curve $E_{\text{Mont}(A,B)}$ over \mathbb{F}_r with parameters A and B such that $A^2 - 4$ is a nonsquare in \mathbb{F}_r , that is birationally equivalent to a complete twisted Edwards curve. Then $x+1 \neq 0$, and the only point (x, y) with $y = 0$ is $(0, 0)$ of order 2.*

Proof. That the only point with $y = 0$ is $(0, 0)$ is proven by Theorem A.2.1 on p. 120.

If $x+1 = 0$, then substituting $x = -1$ into the Montgomery curve equation gives $B \cdot y^2 = x^3 + A \cdot x^2 + x = A - 2$. So in that case $y^2 = (A-2)/B$. The right-hand-side is equal to the parameter d of a particular complete twisted Edwards curve birationally equivalent to the Montgomery curve (see [BL2017, section 4.3.5]). For all complete twisted Edwards curves, d is nonsquare, so this equation has no solutions for y , hence $x+1 \neq 0$. \square

(When the theorem is applied with $E_{\text{Mont}(A,B)} = \text{M deZned}$ in §A.2 ‘Elliptic curve background’ on p. 119, the complete twisted Edwards curve referred to in the proof is an isomorphic rescaling of the *Jubjub curve*.)

A.3.3.4 Afbne-Montgomery arithmetic

The incomplete afZne-Montgomery addition formulae given in [BL2017, section 4.3.2] are:

$$\begin{aligned} x_3 &= B_M \cdot \lambda^2 - A_M - x_1 - x_2 \\ y_3 &= (x_1 - x_3) \cdot \lambda - y_1 \\ \text{where } \lambda &= \begin{cases} \frac{x_1^2 + 2 \cdot A_M \cdot x_1 + 1}{3 \cdot x_1^2 + 2 \cdot B_M \cdot y_1}, & \text{if } x_1 = x_2 \\ \frac{y_2 - y_1}{x_2 - x_1}, & \text{otherwise.} \end{cases} \end{aligned}$$

The following theorem helps to determine when these incomplete addition formulae can be safely used:

Theorem A.3.4. *Let Q be a point of odd-prime order s on a Montgomery curve $M = E_{\text{Mont}(A_M, B_M)}$ over F_{r_S} . Let $k_1 \dots k_2$ be integers in $[-\frac{s-1}{2} \dots \frac{s-1}{2}] \setminus \{0\}$. Let $P_i = [k_i]Q = (x_i, y_i)$ for $i \in \{1 \dots 2\}$, with $k_2 \not\equiv \pm k_1$. Then the non-unibed addition constraints*

$$\begin{aligned} x_2 - x_1 \cdot \lambda &= y_2 - y_1 \\ B_M \cdot \lambda \cdot \lambda &= A_M + x_1 + x_2 + x_3 \\ x_1 - x_3 \cdot \lambda &= y_3 + y_1 \end{aligned}$$

implement the afbne-Montgomery addition $P_1 + P_2 = (x_3, y_3)$ for all such $P_1 \dots 2$.

Proof. The given constraints are equivalent to the Montgomery addition formulae under the side condition that $x_1 \not\equiv x_2$. (Note that neither P_i can be the zero point since $k_1 \dots 2 \not\equiv 0 \pmod{s}$.) Assume for a contradiction that $x_1 = x_2$. For any $P_1 = [k_1]Q$, there can be only one other point $-P_1$ with the same x -coordinate. (This follows from the fact that the curve equation determines $\pm y$ as a function of x .) But $-P_1 = [-1][k_1]Q = [-k_1]Q$. Since $k_1 \in [-\frac{s-1}{2} \dots \frac{s-1}{2}] \setminus \{0\}$, $[k]Q \in M$ is injective and $k_1 \dots 2$ are in $[-\frac{s-1}{2} \dots \frac{s-1}{2}]$, then $k_2 = \pm k_1$ (contradiction). \square

The conditions of this theorem are called the *distinct- x criterion*.

In particular, if $k_1 \dots 2$ are integers in $[-\frac{s-1}{2} \dots \frac{s-1}{2}]$ then it is sufficient to require $k_2 \not\equiv \pm k_1$.

AfZne-Montgomery doubling can be implemented as:

$$\begin{aligned} x &= x \cdot x \\ 2 \cdot B_M \cdot y \cdot \lambda &= 3 \cdot x \cdot x + 2 \cdot A_M \cdot x + 1 \\ B_M \cdot \lambda \cdot \lambda &= A_M + 2 \cdot x + x_3 \\ x - x_3 \cdot \lambda &= y_3 + y \end{aligned}$$

This doubling formula is valid when $y \not\equiv 0$, which is the case when (x, y) is not the point $(0, 0)$ (the only point of order 2), as proven in Theorem A.2.1 on p. 120.

A.3.3.5 Afbne-Edwards arithmetic

Formulae for afZne-Edwards addition are given in [BBJLP2008, section 6]. With a change of variable names to match our convention, the formulae for $(u_1, v_1) + (u_2, v_2) = (u_3, v_3)$ are:

$$\begin{aligned} u_3 &= \frac{u_1 \cdot v_2 + v_1 \cdot u_2}{1 + d_J \cdot u_1 \cdot u_2 \cdot v_1 \cdot v_2} \\ v_3 &= \frac{v_1 \cdot v_2 - a_J \cdot u_1 \cdot u_2}{1 - d_J \cdot u_1 \cdot u_2 \cdot v_1 \cdot v_2} \end{aligned}$$

We use an optimized implementation found by Daira Hopwood making use of an observation by Bernstein and Lange in [BL2017, last paragraph of section 4.5.2]:

$$\begin{aligned}
 (u_1 + v_1) \times (v_2 - a_J \cdot u_2) &= T \\
 u_1 \times v_2 &= A \\
 v_1 \times u_2 &= B \\
 d_J \cdot A \times B &= C \\
 (1 + C) \times u_3 &= A + B \\
 (1 - C) \times v_3 &= T - A + a_J \cdot B
 \end{aligned}$$

The correctness of this implementation can be seen by expanding $T - A + a_J \cdot B$:

$$\begin{aligned}
 T - A + a_J \cdot B &= (u_1 + v_1) \cdot (v_2 - a_J \cdot u_2) - u_1 \cdot v_2 + a_J \cdot v_1 \cdot u_2 \\
 &= v_1 \cdot v_2 - a_J \cdot u_1 \cdot u_2 + u_1 \cdot v_2 - a_J \cdot v_1 \cdot u_2 - u_1 \cdot v_2 + a_J \cdot v_1 \cdot u_2 \\
 &= v_1 \cdot v_2 - a_J \cdot u_1 \cdot u_2
 \end{aligned}$$

The above addition formulae are “uniZed”, that is, they can also be used for doubling. AfZne-Edwards doubling [2] $(u, v) = (u_3, v_3)$ can also be implemented slightly more efZciently as:

$$\begin{aligned}
 (u + v) \times (v - a_J \cdot u) &= T \\
 u \times v &= A \\
 d_J \cdot A \times A &= C \\
 (1 + C) \times u_3 &= 2 \cdot A \\
 (1 - C) \times v_3 &= T + (a_J - 1) \cdot A
 \end{aligned}$$

This implementation is obtained by specializing the addition formulae to $(u, v) = (u_1, v_1) = (u_2, v_2)$ and observing that $u \cdot v = A = B$.

A.3.3.6 Afbne-Edwards nonsmall-order check

In order to avoid small-subgroup attacks, we check that certain points used in the circuit are not of small order. In practice the **Sapling** circuit uses this in combination with a check that the coordinates are on the curve (§A.3.3.1 ‘Checking that affine Edwards coordinates are on the curve’ on p. 124), so we combine the two operations.

The *Jubjub curve* has a large prime-order subgroup with a cofactor of 8. To check for a point P of order 8 or less, the **Sapling** circuit doubles three times (as in §A.3.3.5 ‘Affine-Edwards arithmetic’ on p. 126) and checks that the resulting u -coordinate is not 0 (as in §A.3.1.4 ‘Nonzero constraints’ on p. 121).

On a twisted Edwards curve, only the zero point O_J , and the unique point of order 2 at $(O_J - 1)$ have zero u -coordinate. The point of order 2 cannot occur as the result of three doublings. So this u -coordinate check rejects only O_J .

The total cost, including the curve check, is $4 + 3 \cdot 5 + 1 = 20$ constraints.

Note: This *does not* ensure that the point is in the prime-order subgroup.

Non-normative notes:

- It would have been sufficient to do two doublings rather than three, because the check that the u -coordinate is nonzero would reject both O_J and the point of order 2.
- It is possible to reduce the cost to 8 constraints by eliminating the redundant constraint in the curve point check mentioned in §A.3.3.1 ‘Checking that affine Edwards coordinates are on the curve’ on p. 124; merging the Z st doubling with the curve point check; and then optimizing the second doubling based on the fact that we only need to check whether the resulting u -coordinate is zero. The **Sapling** circuit does not use these optimizations.

A.3.3.7 Fixed-base affine-Edwards scalar multiplication

If the base point B is Z xed for a given scalar multiplication $[k]B$, we can fully precompute window tables for each window position.

It is most efficient to use 3-bit Z xed windows. Since the length of r_J is 252 bits, we need 84 windows.

Express k in base 8, i.e. $k = \sum_{i=0}^{83} k_i \cdot 8^i$.

Then $[k]B = \sum_{i=0}^{83} w_{(B, i, k_i)}$, where $w_{(B, i, k_i)} = [k_i \cdot 8^i]B$.

We precompute all of $w_{(B, i, s)}$ for $i \in \{0 \dots 83\}$, $s \in \{0 \dots 7\}$.

To look up a given window entry $w_{(B, i, s)} = (u_s, v_s)$, where $s = 4 \cdot s_2 + 2 \cdot s_1 + s_0$, we use:

$$\begin{aligned} & \begin{bmatrix} s_1 \\ s_0 \end{bmatrix} \times \begin{bmatrix} s_2 \\ s_1 \\ s_0 \end{bmatrix} = \begin{bmatrix} s_7 \\ s_6 \\ s_5 \\ s_4 \\ s_3 \\ s_2 \\ s_1 \\ s_0 \end{bmatrix} \\ & \begin{bmatrix} s_0 \\ s_1 \\ s_2 \\ s_3 \\ s_4 \\ s_5 \\ s_6 \\ s_7 \end{bmatrix} \times \begin{bmatrix} -u_0 \cdot s_7 + u_0 \cdot s_2 + u_0 \cdot s_1 - u_0 + u_2 \cdot s_7 - u_2 \cdot s_1 + u_4 \cdot s_7 - u_4 \cdot s_2 - u_6 \cdot s_7 \\ + u_1 \cdot s_7 - u_1 \cdot s_2 - u_1 \cdot s_1 + u_1 - u_3 \cdot s_7 + u_3 \cdot s_1 - u_5 \cdot s_7 + u_5 \cdot s_2 + u_7 \cdot s_7 \\ - u_5 - u_0 \cdot s_7 + u_0 \cdot s_2 + u_0 \cdot s_1 - u_0 + u_2 \cdot s_7 - u_2 \cdot s_1 + u_4 \cdot s_7 - u_4 \cdot s_2 - u_6 \cdot s_7 \\ + v_0 \cdot s_7 + v_0 \cdot s_2 + v_0 \cdot s_1 - v_0 + v_2 \cdot s_7 - v_2 \cdot s_1 + v_4 \cdot s_7 - v_4 \cdot s_2 - v_6 \cdot s_7 \\ - v_5 - v_0 \cdot s_7 + v_0 \cdot s_2 + v_0 \cdot s_1 - v_0 + v_2 \cdot s_7 - v_2 \cdot s_1 + v_4 \cdot s_7 - v_4 \cdot s_2 - v_6 \cdot s_7 \\ + v_1 \cdot s_7 - v_1 \cdot s_2 - v_1 \cdot s_1 + v_1 - v_3 \cdot s_7 + v_3 \cdot s_1 - v_5 \cdot s_7 + v_5 \cdot s_2 + v_7 \cdot s_7 \\ + v_s - v_0 \cdot s_7 + v_0 \cdot s_2 + v_0 \cdot s_1 - v_0 + v_2 \cdot s_7 - v_2 \cdot s_1 + v_4 \cdot s_7 - v_4 \cdot s_2 - v_6 \cdot s_7 \end{bmatrix} = \end{aligned}$$

For a full-length (252-bit) scalar this costs 3 constraints for each of 84 window lookups, plus 6 constraints for each of 83 Edwards additions (as in §A.3.3.5 ‘Affine-Edwards arithmetic’ on p. 126), for a total of 750 constraints.

Fixed-base scalar multiplication is also used in two places with shorter scalars:

- §A.3.6 ‘Homomorphic Pedersen Commitment’ on p. 133 uses a 64-bit scalar for the v input to `ValueCommit`, requiring 22 windows at a cost of $3 \cdot 22 - 1 + 6 \cdot 21 = 191$ constraints;
- §A.3.3.10 ‘Mixing Pedersen hash’ on p. 132 uses a 32-bit scalar for the `pos` input to `MixingPedersenHash`, requiring 11 windows at a cost of $3 \cdot 11 - 1 + 6 \cdot 10 = 92$ constraints.

None of these costs include the cost of boolean-constraining the scalar.

Non-normative notes:

- It would be more efficient to use arithmetic on the Montgomery curve, as in §A.3.3.9 ‘Pedersen hash’ on p. 129. However since there are only three instances of Z xed-base scalar multiplication in the *Spend circuit* and two in the *Output circuit*⁵, the additional complexity was not considered justified for **Sapling**.

⁵ A Pedersen commitment uses Z xed-base scalar multiplication as a subcomponent.

- For the multiplications with 64-bit and 32-bit scalars, the scalar is padded to a multiple of 3 bits with zeros. This causes the computation of $s_{\bar{x}}$ in the lookup for the most significant window to be optimized out, which is where the “− 1” comes from in the above cost calculations. No further optimization is done for this lookup.

A.3.3.8 Variable-base affine-Edwards scalar multiplication

When the base point B is not Zxed, the method in the preceding section cannot be used. Instead we use a naïve double-and-add method.

```

.. = 250...
=
Σ
i
Given
// Basei = [2i] B
let Base0 = B
let Accu = k ? Baseu : 0
let Accv = k ? Basev : 1
for i from 1 up to 250:
    let Basei = [2] Basei-1
    // select Basei or OJ depending on the bit ki
    let Addendu = k ? Baseu : 0
    let Addendv = k ? Basev : 1
    let Acci = Acci-1 + Addendi
let R = Acc250.

```

This costs 5 constraints for each of 250 Edwards doublings, 6 constraints for each of 250 Edwards additions, and 2 constraints for each of 251 point selections, for a total of 3252 constraints.

Non-normative note: It would be more efficient to use 2-bit Zxed windows, and/or to use arithmetic on the Montgomery curve in a similar way to §A.3.3.9 ‘Pedersen hash’ on p. 129. However since there are only two instances of variable-base scalar multiplication in the *Spend circuit* and one in the *Output circuit*, the additional complexity was not considered justified for **Sapling**.

A.3.3.9 Pedersen hash

The specification of the *Pedersen hashes* used in **Sapling** is given in §5.4.1.7 ‘Pedersen Hash Function’ on p. 53. It is based on the scheme from [CvHP1991, section 5.2] –for which a tighter security reduction to the Discrete Logarithm Problem was given in [BGG1995]– but tailored to allow several optimizations in the circuit implementation.

Pedersen hashes are the single most commonly used primitive in the **Sapling** circuits. `MerkleDepthSapling Pedersen hash` instances are used in the *Spend circuit* to check a *Merkle path* to the *note commitment* of the *note* being spent. We also reuse the *Pedersen hash* implementation to construct the *commitment scheme* `NoteCommitSapling`.

This motivates considerable attention to optimizing this circuit implementation of this primitive, even at the cost of complexity.

First, we use a windowed scalar multiplication algorithm with signed digits. Each 3-bit message chunk corresponds to a window; the chunk is encoded as an integer from the set `Digits = {−4 .. 4} \ {0}`. This allows a more efficient lookup of the window entry for each chunk than if the set `{1 .. 8}` had been used, because a point can be conditionally negated using only a single constraint.

Next, we optimize the cost of point addition by allowing as many additions as possible to be performed on the Montgomery curve. An incomplete Montgomery addition costs 3 constraints, in comparison with an Edwards addition which costs 6 constraints.

However, we cannot do all additions on the Montgomery curve because the Montgomery addition is incomplete. In order to be able to prove that exceptional cases do not occur, we need to ensure that the *distinct-x criterion* from §A.3.3.4 ‘Affine-Montgomery arithmetic’ on p. 126 is met. This requires splitting the input into segments (each using an independent generator), calculating an intermediate result for each segment, and then converting to the Edwards curve and summing the intermediate results using Edwards addition.

Abstracting away the changes of curve, this calculation can be written as:

$$\text{PedersenHashToPoint}(D, M) = \sum_{j=1}^N [(M_j)] I_j^D$$

where (\cdot) and I_j^D are deZned as in §5.4.1.7 ‘Pedersen Hash Function’ on p. 53.

We have to prove that:

- the Montgomery-to-Edwards conversions can be implemented without exceptional cases;
- the *distinct-x criterion* is met for all Montgomery additions within a segment.

The proof of Theorem 5.4.1 on p. 54 showed that all indices of addition inputs are in the range $\frac{r-1}{2} \dots \frac{r-1}{2} \setminus \{0\}$.

Because the I_j^D (which are outputs of $\text{GroupHash}^{(r)*}$) are all of prime order, and $(M_j) \in \mathbb{O} \pmod{r}$, it is guaranteed that all of the terms $[(M_j)] I_j^D$ to be converted to Edwards form are of prime order. From Theorem A.3.3 on p. 125, we can infer that the conversions will not encounter exceptional cases.

We also need to show that the indices of addition inputs are all distinct disregarding sign.

Theorem A.3.5. For all disjoint nonempty subsets S and S^r of $\{1 \dots c\}$, all $m \in \mathbb{B}^{[3][c]}$, and all $\Theta \in \{-1, 1\}$:

$$\sum_{j \in S} \text{enc}(m_j) \cdot 2^{4 \cdot (j-1)} = \sum_{\substack{j \in S^r \\ \text{enc}(m_j) \neq 0}} \Theta \cdot \text{enc}(m_j) \cdot 2^{4 \cdot (j-1)}.$$

Proof. Suppose for a contradiction that S, S^r, m, Θ is a counterexample. Taking the multiplication by Θ on the right hand side inside the summation, we have:

$$\sum_{j \in S} \text{enc}(m_j) \cdot 2^{4 \cdot (j-1)} = \sum_{j \in S^r} \Theta \cdot \text{enc}(m_j) \cdot 2^{4 \cdot (j-1)}.$$

DeZne $\text{enc}^r : \{-1, 1\} \times \mathbb{B}^{[3]} \rightarrow \{0 \dots 8\} \setminus \{4\}$ as $\text{enc}^r(m_i) := 4 + \theta \cdot \text{enc}(m_i)$.

Let $\Delta = \sum_{i=1}^c 4 \cdot 2^{4 \cdot (i-1)}$ as in the proof of Theorem 5.4.1 on p. 54. By adding Δ to both sides, we get

$$\sum_{j \in S} \text{enc}_1^r(m_j) \cdot 2^{4 \cdot (j-1)} + \sum_{j \in \{1 \dots c\} \setminus S} 4 \cdot 2^{4 \cdot (j-1)} = \sum_{j \in S^r} \text{enc}^{\Theta} (m_j) \cdot 2^{4 \cdot (j-1)} + \sum_{j \in \{1 \dots c\} \setminus S^r} 4 \cdot 2^{4 \cdot (j-1)}$$

where all of the $\text{enc}_1^r(m_j)$ and $\text{enc}^{\Theta}(m_j)$ are in $\{0 \dots 8\} \setminus \{4\}$.

Each term on the left and on the right affects the single hex digit indexed by j and j^r respectively. Since S and S^r are disjoint subsets of $\{1 \dots c\}$ and S is nonempty, $S \cap (\{1 \dots c\} \setminus S^r)$ is nonempty. Therefore the left hand side has at least one hex digit not equal to 4 such that the corresponding right hand side digit is 4; contradiction. \square

This implies that the terms in the Montgomery addition –as well as any intermediate results formed from adding a distinct subset of terms– have distinct indices disregarding sign, hence distinct x -coordinates by Theorem A.3.4 on p. 126. (We make no assumption about the order of additions.)

We now describe the subcircuit used to process each chunk, which contributes most of the constraint cost of the hash. This subcircuit is used to perform a lookup of a Montgomery point in a 2-bit window table, conditionally negate the result, and add it to an accumulator holding another Montgomery point.

Suppose that the bits of the chunk, $[s_0, s_1, s_2]$, are already boolean-constrained.

We aim to compute $C = A + [(1 - 2 \cdot s_2) \cdot (1 + s_0 + 2 \cdot s_1)] P$ for some Zxed base point P and accumulated sum A .

We Zrst compute $s_{\bar{1}} = s_0 \hat{+} s_1$:

$$\begin{bmatrix} s_0 \\ s_1 \end{bmatrix} \times \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} s_{\bar{1}} \\ 0 \end{bmatrix}$$

Let $(x_k, y_k) = [k] P$ for $k \in \{1 \dots 4\}$. DeZne each coordinate of $(x_S, y_R) = [1 + s_0 + 2 \cdot s_1] P$ as a linear combination of s_0, s_1 , and $s_{\bar{1}}$:

$$\text{let } x_S = x_1 + (x_2 - x_1) \cdot s_0 + (x_3 - x_1) \cdot s_1 + (x_4 + x_1 - x_2 - x_3) \cdot s_{\bar{1}}$$

$$\text{let } y_R = y_1 + (y_2 - y_1) \cdot s_0 + (y_3 - y_1) \cdot s_1 + (y_4 + y_1 - y_2 - y_3) \cdot s_{\bar{1}}$$

We implement the conditional negation as $2 \cdot y_R \times s_2 = y_R - y_S$. After substitution of y_R this becomes:

$$2 \cdot (y_1 + (y_2 - y_1) \cdot s_0 + (y_3 - y_1) \cdot s_1 + (y_4 + y_1 - y_2 - y_3) \cdot s_{\bar{1}}) \times s_2 = y_1 + (y_2 - y_1) \cdot s_0 + (y_3 - y_1) \cdot s_1 + (y_4 + y_1 - y_2 - y_3) \cdot s_{\bar{1}} - y_S$$

Then we substitute x_S into the Montgomery addition constraints from §A.3.3.4 ‘*Affine-Montgomery arithmetic*’ on p. 126, as follows:

$$\begin{aligned} x_1 + (x_2 - x_1) \cdot s_0 + (x_3 - x_1) \cdot s_1 + (x_4 + x_1 - x_2 - x_3) \cdot s_{\bar{1}} - x_A &\times \lambda = y_S - y_A \\ B_M \cdot \lambda \times \lambda &= A_M + x_A + x_1 + (x_2 - x_1) \cdot s_0 + (x_3 - x_1) \cdot s_1 + (x_4 + x_1 - x_2 - x_3) \cdot s_{\bar{1}} + x_C \\ x_A - x_C \times \lambda &= y_C + y_A \end{aligned}$$

(In the sapling-crypto implementation, linear combinations are Zrst-class values, so these substitutions do not need to be done “by hand”.)

For the Zrst addition in each segment, both sides are looked up and substituted into the Montgomery addition, so the Zrst lookup takes only 2 constraints.

When these hashes are used in the circuit, the Zrst 6 bits of the input are Zxed. For example, in the Merkle tree hashes they represent the layer number. This would allow a precomputation for the Zrst two windows, but that optimization is not done in **Sapling**.

The cost of a Pedersen hash over A bits (where A includes the Zxed bits) is as follows. The number of chunks is $c = \text{ceiling} \frac{A}{3}$ and the number of segments is $n = \text{ceiling} \frac{A}{3 \cdot 63}$.

The cost is then:

- $2 \cdot c$ constraints for the lookups;
- $3 \cdot (c - n)$ constraints for incomplete additions on the Montgomery curve;
- $2 \cdot n$ constraints for Montgomery-to-Edwards conversions;
- $6 \cdot (n - 1)$ constraints for Edwards additions;

for a total of $5 \cdot c + 5 \cdot n - 6$ constraints. This does not include the cost of boolean-constraining inputs.

In particular,

- for the Merkle tree hashes $A = 516$, so $c = 172$, $n = 3$, and the cost is 869 constraints;
- when a Pedersen hash is used to implement part of a Pedersen commitment for NoteCommit^{Sapling} (§5.4.7.2 ‘*Windowed Pedersen commitments*’ on p. 63), $A = 6 + A_{\text{value}} + 2 \cdot A_J = 582$, $c = 194$, and $n = 4$, so the cost of the hash alone is 984 constraints.

A.3.3.10 Mixing Pedersen hash

A mixing *Pedersen hash* is used to compute ρ from cm and pos in §4.14 ‘*Note Commitments and Nullifiers*’ on p. 39. It takes as input a *Pedersen commitment* P , and hashes it with another input x .

Let \mathbf{J} be as defined in §5.4.1.8 ‘*Mixing Pedersen Hash Function*’ on p. 55.

We define $\text{MixingPedersenHash} : \{0 \dots r_J - 1\} \times \mathbf{J} \rightarrow \mathbf{J}$ by:

$$\text{MixingPedersenHash}(P, x) := P + [x] \mathbf{J}.$$

This costs 92 constraints for the scalar multiplication (§A.3.3.7 ‘*Fixed-base affine-Edwards scalar multiplication*’ on p. 128), and 6 constraints for the Edwards addition (§A.3.3.5 ‘*Affine-Edwards arithmetic*’ on p. 126), for a total of 98 constraints.

A.3.4 Merkle path check

Checking each layer of a Merkle authentication path, as described in §4.8 ‘*Merkle path validity*’ on p. 34, requires to:

- boolean-constrain the path bit specifying whether the previous node is a left or right child;
- conditionally swap the previous-layer and sibling hashes (as \mathbb{F}_r -elements) depending on the path bit;
- unpack the left and right hash inputs to two sequences of 255 bits;
- compute the Merkle hash for this node.

The unpacking need not be canonical in the sense discussed in §A.3.2.1 ‘*[Un]packing modulo r_S* ’ on p. 122; that is, it is *not* necessary to ensure that the left or right inputs to the hash represent integers in the range $\{0 \dots r_S - 1\}$. Since the root of the Merkle tree is calculated outside the circuit using the canonical representations, and since the *Pedersen hashes* are collision-resistant on arbitrary bit-sequence inputs, an attempt by an adversarial prover to use a non-canonical input would result in the wrong root being calculated, and the overall path check would fail.

For each layer, the cost is $1 + 2 \cdot 255$ boolean constraints, 2 constraints for the conditional swap (implemented as two selection constraints), and 869 constraints for the Merkle hash (§A.3.3.9 ‘*Pedersen hash*’ on p. 129), for a total of 1380 constraints.

Non-normative note: The conditional swap $(a_0, a_1) \mapsto (c_0, c_1)$ could be implemented in only one constraint by substituting $c_1 = a_0 + a_1 - c_0$ into the uses of c_1 . The **Sapling** circuit does not use this optimization.

A.3.5 Windowed Pedersen Commitment

We construct *windowed Pedersen commitments* by reusing the Pedersen hash implementation described in §A.3.3.9 ‘*Pedersen hash*’ on p. 129, and adding a randomized point:

$$\text{WindowedPedersenCommit}_r(s) = \text{PedersenHashToPoint}(\text{“bitzec_PH”}, s, [r] \text{FindGroupHash}^{\text{Jv/r}}(\text{“bitzec_PH”}, \text{“r”}))$$

This can be implemented in:

- $5 \cdot c + 5 \cdot n - 6$ constraints for the Pedersen hash applied to $A = 6 + \text{length}(s)$ bits, where $c = \text{ceiling} \frac{A}{3}$ and $n = \text{ceiling} \frac{A}{3 \cdot 63}$;
- 750 constraints for the Zxed-base scalar multiplication;
- 6 constraints for the Znal Edwards addition.

When `WindowedPedersenCommit` is used to instantiate `NoteCommitSapling`, the cost of the Pedersen hash is 984 constraints as calculated in §A.3.3.9 ‘*Pedersen hash*’ on p. 129, and so the total cost in that case is 1740 constraints. This does not include the cost of boolean-constraining the input s or the randomness r .

A.3.6 Homomorphic Pedersen Commitment

The *windowed Pedersen commitments* defined in the preceding section are highly efficient, but they do not support the homomorphic property we need when instantiating `ValueCommit`.

In order to support this property, we also define *homomorphic Pedersen commitments* as follows:

$$\text{HomomorphicPedersenCommit}_v(D, v) = [v] \text{FindGroupHash}^{(r)*} D, "v" + [rcv] \text{FindGroupHash}^{(rcv)*} D, "r" \quad \square$$

In the case that we need for `ValueCommit`, v has 64 bits⁶. This value is given as a bit representation, which does not need to be constrained equal to an integer.

`ValueCommit` can be implemented in:

- 750 constraints for the 252-bit Zxed-base multiplication by rcv ;
- 191 constraints for the 64-bit Zxed-base multiplication by v ;
- 6 constraints for the Edwards addition

for a total cost of 947 constraints. This does not include the cost to boolean-constrain the input v or randomness rcv .

A.3.7 BLAKE2s hashes

BLAKE2s is defined in [ANWW2013]. Its main subcomponent is a “ tt function”, defined as follows:

$$tt : \{0 \dots 9\} \times \{0 \dots 2^{32} - 1\}^{[4]} \rightarrow \{0 \dots 2^{32} - 1\}^{[4]}$$

$$tt(a, b, c, d, x, y) = (a^{rr}, b^{rr}, c^{rr}, d^{rr}) \text{ where}$$

$$a^r = (a + b + x) \bmod 2^{32}$$

$$d^r = (d \oplus a^r) \gg 16$$

$$c^r = (c + d^r) \bmod 2^{32}$$

$$b^r = (b \oplus c^r) \gg 12$$

$$a^{rr} = (a^r + b^r + y) \bmod 2^{32}$$

$$d^{rr} = (d^r \oplus a^{rr}) \gg 8$$

$$c^{rr} = (c^r + d^{rr}) \bmod 2^{32}$$

$$b^{rr} = (b^r \oplus c^{rr}) \gg 7$$

⁶ It would be sufficient to use 51 bits, which accommodates the range $\{0 \dots \text{MAX_MONEY}\}$, but the **Sapling** circuit uses 64.

The following table is used to determine which message words the x and y arguments to tt are selected from:

$$\begin{aligned}
\sigma_0 &= [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15] \\
\sigma_1 &= [14, 10, 4, 8, 9, 15, 13, 6, 1, 12, 0, 2, 11, 7, 5, 3] \\
\sigma_2 &= [11, 8, 12, 0, 5, 2, 15, 13, 10, 14, 3, 6, 7, 1, 9, 4] \\
\sigma_3 &= [7, 9, 3, 1, 13, 12, 11, 14, 2, 6, 5, 10, 4, 0, 15, 8] \\
\sigma_4 &= [9, 0, 5, 7, 2, 4, 10, 15, 14, 1, 11, 12, 6, 8, 3, 13] \\
\sigma_5 &= [2, 12, 6, 10, 0, 11, 8, 3, 4, 13, 7, 5, 15, 14, 1, 9] \\
\sigma_6 &= [12, 5, 1, 15, 14, 13, 4, 10, 0, 7, 6, 3, 9, 2, 8, 11] \\
\sigma_7 &= [13, 11, 7, 14, 12, 1, 3, 9, 5, 0, 15, 4, 8, 6, 2, 10] \\
\sigma_8 &= [6, 15, 14, 9, 11, 3, 0, 8, 12, 2, 13, 7, 1, 4, 10, 5] \\
\sigma_9 &= [10, 2, 8, 4, 7, 6, 1, 5, 15, 11, 9, 14, 3, 12, 13, 0]
\end{aligned}$$

The Initialization Vector is deZned as:

$$\begin{aligned}
IV \cdot \{0 \dots 2^{32} - 1\}^{[8]} &= [0x6A09E667, 0xBB67AE85, 0x3C6EF372, 0xA54FF53A \\
&\quad 0x510E527F, 0x9B05688C, 0x1F83D9AB, 0x5BE0CD19]
\end{aligned}$$

The full hash function applied to an 8-byte personalization string and a single 64-byte block, in sequential mode with 32-byte output, can be expressed as follows.

DeZne BLAKE2s-256 $\cdot (p \cdot B^{[8]}) \times (x \cdot B^{[64]}) \rightarrow B^{[32]}$ as:

$$\begin{aligned}
\text{let } PB \cdot B^{[32]} &= [32, 0, 1, 1] \parallel [0x00]^{20} \parallel p \\
\text{let } [t_0, t_1, f_0, f_1] \cdot \{0 \dots 2^{32} - 1\}^{[4]} &= [0, 0, 0, 0xFFFFFFFF, 0] \\
\text{let } h \cdot \{0 \dots 2^{32} - 1\}^{[8]} &= [LEOS2IP_{32}(PB_{4 \cdot i \dots 4 \cdot i + 3}) \oplus IV_i \text{ for } i \text{ from } 0 \text{ up to } 7] \\
\text{let } v \cdot \{0 \dots 2^{32} - 1\}^{[16]} &= h \parallel [IV_0, IV_1, IV_2, IV_3, t_0 \oplus IV_4, t_1 \oplus IV_5, f_0 \oplus IV_6, f_1 \oplus IV_7] \\
\text{let } m \cdot \{0 \dots 2^{32} - 1\}^{[16]} &= [LEOS2IP_{32}(x_{4 \cdot i \dots 4 \cdot i + 3}) \text{ for } i \text{ from } 0 \text{ up to } 15] \\
\text{for } r \text{ from } 0 \text{ up to } 9: \\
\quad \text{set } (v_0, v_4, v_8, v_{12}) &:= tt(v_0, v_4, v_8, v_{12}, m_{\sigma_{r,0}}, m_{\sigma_{r,1}}) \\
\quad \text{set } (v_1, v_5, v_9, v_{13}) &:= tt(v_1, v_5, v_9, v_{13}, m_{\sigma_{r,2}}, m_{\sigma_{r,3}}) \\
\quad \text{set } (v_2, v_6, v_{10}, v_{14}) &:= tt(v_2, v_6, v_{10}, v_{14}, m_{\sigma_{r,4}}, m_{\sigma_{r,5}}) \\
\quad \text{set } (v_3, v_7, v_{11}, v_{15}) &:= tt(v_3, v_7, v_{11}, v_{15}, m_{\sigma_{r,6}}, m_{\sigma_{r,7}}) \\
\quad \text{set } (v_0, v_5, v_{10}, v_{15}) &:= tt(v_0, v_5, v_{10}, v_{15}, m_{\sigma_{r,8}}, m_{\sigma_{r,9}}) \\
\quad \text{set } (v_1, v_6, v_{11}, v_{12}) &:= tt(v_1, v_6, v_{11}, v_{12}, m_{\sigma_{r,10}}, m_{\sigma_{r,11}}) \\
\quad \text{set } (v_2, v_7, v_8, v_{13}) &:= tt(v_2, v_7, v_8, v_{13}, m_{\sigma_{r,12}}, m_{\sigma_{r,13}}) \\
\quad \text{set } (v_3, v_4, v_9, v_{14}) &:= tt(v_3, v_4, v_9, v_{14}, m_{\sigma_{r,14}}, m_{\sigma_{r,15}}) \\
\text{return } LEBS2OSP_{256} \cdot \text{concat}_B &[\text{I2LEBSP}_{32}(h_i \oplus v_i \oplus v_{i+8}) \text{ for } i \text{ from } 0 \text{ up to } 7] \quad \square
\end{aligned}$$

In practice the message and output will be expressed as bit sequences. In the **Sapling** circuit, the personalization string will be constant for each use.

Each 32-bit exclusive-or is implemented in 32 constraints, one for each bit position $a \oplus b = c$ as in §A.3.1.5 ‘Exclusive-or constraints’ on p. 121.

Additions not involving a message word, i.e. $(a + b) \bmod 2^{32} = c$, are implemented using 33 constraints and a 33-bit equality check: constrain 33 boolean variables $c_0 \dots c_{32}$, and then check

Additions involving a message word, i.e. $(a + b + m) \bmod 2^{32} = c$, are implemented using 34 constraints and a 34-bit equality check: constrain 34 boolean variables $c_0 \dots c_{33}$, and then check

For each addition, only $c_0 \dots c_{31}$ are used subsequently.

The equality checks are batched; as many sets of 33 or 34 boolean variables as will fit in a F_{rs} Zeld element are equated together using one constraint. This allows 7 such checks per constraint.

Each tt evaluation requires 262 constraints:

- $4 \cdot 32 = 128$ constraints for \oplus operations;
- $2 \cdot 33 = 66$ constraints for 32-bit additions not involving message words (excluding equality checks);
- $2 \cdot 34 = 68$ constraints for 32-bit additions involving message words (excluding equality checks).

The overall cost is 21262 constraints:

- $10 \cdot 8 \cdot 262 = 20960$ constraints for 80 tt evaluations, excluding equality checks;
- ceiling $\frac{10 \cdot 8 \cdot 4}{7} = 46$ constraints for equality checks;
- $8 \cdot 32 = 256$ constraints for $Znal v_i \oplus v_{i+8}$ operations (the h_i words are constants so no additional constraints are required to exclusive-or with them).

This cost includes boolean-constraining the hash output bits (done implicitly by the $Znal \oplus$ operations), but not the message bits.

Non-normative notes:

- The equality checks could be eliminated entirely by substituting each check into a boolean constraint for c_0 , for instance, but this optimization is not done in **Sapling**.
- It should be clear that **BLAKE2s** is very expensive in the circuit compared to elliptic curve operations. This is primarily because it is inefficient to use F_{rs} elements to represent single bits. However Pedersen hashes do not have the necessary cryptographic properties for the two cases where the *Spend circuit* uses **BLAKE2s**. While it might be possible to use variants of functions with low circuit cost such as MiMC [AGRRT2017], it was felt that they had not yet received sufficient cryptanalytic attention to confidently use them for **Sapling**.

A.4 The Sapling Spend circuit

The **Sapling Spend statement** is defined in §4.15.2 ‘*Spend Statement (Sapling)*’ on p. 41.

The primary input is

```
rt : B[AMerkleSapling],
cvold : ValueCommit.Output,
nfold : B[APRFntSapling],
rk : SpendAuthSig.Public□,
```

which is encoded as $8 F_{r_s}$ elements (starting with the Zxed element 1 required by Groth16):

```
[1, U(rk), V(rk), U(cvold), V(cvold), LEBS2IPAMerkleSapling(rt), LEBS2IP251nfold0..250□, LEBS2IP5nfold251..255□]
```

The auxiliary input is

```
path : B[AMerkle][MerkleDepthSapling],
pos : {0 .. 2MerkleDepthSapling - 1},
gd : J,
pkd : J,
vold : {0 .. 2Avalue - 1},
rcvold : {0 .. 2Ascalar - 1},
cmold : J,
rcmold : {0 .. 2Ascalar - 1},
α : {0 .. 2Ascalar - 1},
ak : SpendAuthSig.PublicA,
nsk : {0 .. 2scalar - 1}□.
```

ValueCommit.Output and SpendAuthSig.Public are J, so we have cv^{old}, cm^{old}, rk, gd, pk_d, and ak that represent *Jubjub curve* points. However,

- cv^{old} will be constrained to an output of ValueCommit;
- cm^{old} will be constrained to an output of NoteCommit^{Sapling};
- rk will be constrained to $[α]G + ak$;
- pk_d will be constrained to $[ivk]gd$

so cv^{old}, cm^{old}, rk, and pk_d do not need to be explicitly checked to be on the curve.

In addition, nk[>] and p[>] used in **Nullifier integrity** are compressed representations of *Jubjub curve* points. **TODO: explain why these are implemented as §A.3.3.2 ‘Edwards [de]compression and validation’ on p. 124 even though the statement spec doesn’t explicitly say to do validation.**

Therefore we have gd, ak, nk, and p that need to be constrained to valid *Jubjub curve* points as described in §A.3.3.2 ‘Edwards [de]compression and validation’ on p. 124.

In order to aid in comparing the implementation with the specification, we present the checks needed in the order in which they are implemented in the sapling-crypto code:

Check	Implements	Cost	Reference
ak is on the curve TODO: FIXME also decompressed below	ak : SpendAuthSig.Public	4	§A.3.3.1 on p. 124
ak is not small order	Small order checks	16	§A.3.3.6 on p. 127
$\alpha >_B [A_{\text{scalar}}]$	$\alpha : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$\alpha^r = [\alpha >] G$	Spend authority	750	§A.3.3.7 on p. 128
$rk = \alpha^r + ak$		6	§A.3.3.5 on p. 126
inputize rk TODO: not ccteddecompressvalidate => wrong count	rk : SpendAuthSig.Public	392?	§A.3.3.2 on p. 124
$nsk >_B [A_{\text{scalar}}]$	$nsk : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$nk = [nsk >] H$	Nullifier integrity	750	§A.3.3.7 on p. 128
$ak > = \text{repr}_J(ak : J)$	Diversified address integrity	392	§A.3.3.2 on p. 124
$nk > = \text{repr}_J(nk)$ TODO: spec doesn't say to validate nk since it's calculated	Nullifier integrity	392	§A.3.3.2 on p. 124
$ivk > = \text{I2LEBSP}_{251} \cdot \text{CRH}^{ivk}(ak, nk) \cdot \dagger$	Diversified address integrity	21262	§A.3.7 on p. 133
g_d is on the curve	$g_d : J$	4	§A.3.3.1 on p. 124
g_d is not small order	Small order checks	16	§A.3.3.6 on p. 127
$pk_d = [ivk >] g_d$	Diversified address integrity	3252	§A.3.3.8 on p. 129
$v_{>}^{\text{old}} : B^{[64]}$	$v^{\text{old}} : \{0 \dots 2^{64} - 1\}$	64	§A.3.1.1 on p. 121
$rcv >_B [A_{\text{scalar}}]$	$rcv : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$cv = \text{ValueCommit}_{rcv}(v^{\text{old}})$	Value commitment integrity	947	§A.3.6 on p. 133
inputize cv		?	
$rcm >_B [A_{\text{scalar}}]$	$rcm : \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$cm = \text{NoteCommit}_{rcm}^{\text{Sapling}}(g, pk_d, v^{\text{old}})$	Note commitment integrity	1740	§A.3.5 on p. 132
$cm_u = \text{Extract}_{J(r)}(cm)$	Merkle path validity	0	
rt^r is the root of a Merkle tree with leaf cm_u , and authentication path (path, pos >)		32 · 1380	§A.3.4 on p. 132
$pos > = \text{I2LEBSP}_{\text{MerkleDepth}}^{\text{Sapling}}(pos)$		1	§A.3.2.1 on p. 122
if $v^{\text{old}} \not\subset 0$ then $rt^r = rt$		1	§A.3.1.2 on p. 121
inputize rt		?	
$\rho = \text{MixingPedersenHash}(cm^{\text{old}}, pos)$	Nullifier integrity	98	§A.3.3.10 on p. 132
$\rho > = \text{repr}_J \cdot \rho$ TODO: spec doesn't say to validate ρ since it's calculated		392	§A.3.3.2 on p. 124
$nk^{\text{old}} = \text{PRF}_{nk}^{\text{Mixing}}(\rho >)$		21262	§A.3.7 on p. 133
pack $nk^{\text{old}}_{0 \dots 250}$ and $nk^{\text{old}}_{251 \dots 255}$ into two F_{rs} inputs	input encoding	2	§A.3.2.1 on p. 122

† This is implemented by taking the output of BLAKE2s-256 as a bit sequence and dropping the most significant 5 bits, not by converting to an integer and back to a bit sequence as literally specified.

Note: The implementation represents α , nsk , ivk , rcm , rcv , and v^{old} as bit sequences rather than integers.

A.5 The Sapling Output circuit

The **Sapling** Output *statement* is defined in §4.15.3 ‘Output Statement (**Sapling**)’ on p. 42.

The primary input is

$\text{cv}^{\text{new}} \in \text{ValueCommit.Output},$
 $\text{cm}_u \in \mathbb{F}_r,$
 $\text{epk} \in \mathbb{J},$

which is encoded as 6 \mathbb{F}_r elements (starting with the fixed element 1 required by Groth16):

$[1, \text{cv}^{\text{new}}, v^{\text{new}}, u(\text{epk}), v(\text{epk}), \text{LEBS2IP}_{\text{MerkleSapling}}(\text{cm}_u)]$

The auxiliary input is

$(g_d \in \mathbb{J},$
 $\text{pk}_d \in B^{[AJ]},$
 $v^{\text{new}} \in \{0 \dots 2^{A_{\text{value}}} - 1\},$
 $\text{rcv}^{\text{new}} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\},$
 $\text{rcm}^{\text{new}} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\},$
 $\text{esk} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\})$

ValueCommit.Output is \mathbb{J} , so we have cv^{new} , epk , and g_d that represent *Jubjub curve* points. However,

- cv^{new} will be constrained to an output of ValueCommit;
- epk will be constrained to $[\text{esk}]g_d$

so cv^{new} and epk do not need to be explicitly checked to be on the curve.

Therefore we have only g_d that needs to be constrained to a valid *Jubjub curve* point as described in §A.3.3.2 ‘Edwards [de]compression and validation’ on p. 124.

Note: pk_d is *not* checked to be a valid compressed representation of a *Jubjub curve* point.

In order to aid in comparing the implementation with the specification, we present the checks needed in the order in which they are implemented in the sapling-crypto code:

Check	Implements	Cost	Reference
$v_{>}^{\text{old}} \in B^{[64]}$	$v_{>}^{\text{old}} \in \{0 \dots 2^{64} - 1\}$	64	§A.3.1.1 on p. 121
$\text{rcv}_{>} \in B^{[A_{\text{scalar}}]}$	$\text{rcv}_{>} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$\text{cv} = \text{ValueCommit}_{\text{rcv}}(v_{>}^{\text{old}})$	Value commitment integrity	947	§A.3.6 on p. 133
inputize cv		?	
$g_{>d} = \text{repr}_J(g_d \cdot J)$	Note commitment integrity	392	§A.3.3.2 on p. 124
g_d is not small order	Small order checks	16	§A.3.3.6 on p. 127
$\text{esk}_{>} \in B^{[A_{\text{scalar}}]}$	$\text{esk}_{>} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$\text{epk} = [\text{esk}_{>}] g_d$	Ephemeral public key integrity	3252	§A.3.3.8 on p. 129
inputize epk		?	
$\text{pk}_{>d} \in B^{[A_J]}$	$\text{pk}_{>d} \in B^{[A_J]}$	256	§A.3.1.1 on p. 121
$\text{rcm}_{>} \in B^{[A_{\text{scalar}}]}$	$\text{rcm}_{>} \in \{0 \dots 2^{A_{\text{scalar}}} - 1\}$	252	§A.3.1.1 on p. 121
$\text{cm} = \text{NoteCommit}_{\text{rcm}}^{\text{Sapling}}(g, \text{pk}_d, v_{>}^{\text{old}})$	Note commitment integrity	1740	§A.3.5 on p. 132
pack inputs		?	

Note: The implementation represents $\text{esk}_{>}$, $\text{pk}_{>}$, $\text{rcm}_{>}$, $\text{rcv}_{>}$, and $v_{>}^{\text{old}}$ as bit sequences rather than integers.

BBatching Optimizations

B.1 RedDSA batch verification

The reference verification algorithm for RedDSA signatures is deZned in §5.4.6 ‘RedDSA and RedJubjub’ on p. 59.

Let the RedDSA parameters G (deZning a subgroup $G^{(r)}$ of order r_G , a cofactor h_G , a group operation \oplus , an additive identity O_G , a bit-length A_G , a representation function repr_G , and an abstraction function abst_G); $P_G \in G$; $A_H \in \mathbb{N}$; $H : B^{[N]} \rightarrow B^{[A_H/8]}$; and the derived hash function $H' : B^{[N]} \rightarrow F_{r_G}$ be as deZned in that section.

Implementations **MAY** alternatively use the optimized procedure described in this section to perform faster verification of a batch of signatures, i.e. to determine whether all signatures in a batch are valid. Its input is a sequence of N “batch entries”, each of which is a (public key, message, signature) triple.

Let LEOS2BSP, LEOS2IP, and LEBS2OSP be as deZned in §5.2 ‘Integers, Bit Sequences, and Endianness’ on p. 48.

DeZne $\text{RedDSA.BatchEntry} := \text{RedDSA.Public} \times \text{RedDSA.Message} \times \text{RedDSA.Signature}$.

DeZne $\text{RedDSA.BatchVerify} : (\text{entry}_{0 \dots N-1} \in \text{RedDSA.BatchEntry}^{[M]}) \rightarrow B$ as:

For each $j \in \{0 \dots N - 1\}$:

Let $(\text{vk}_j, M_j, \sigma_j) = \text{entry}_j$.

Let \underline{R}_j be the first ceiling $\lceil A_G/8 \rceil$ bytes of σ_j , and let \underline{S}_j be the remaining ceiling $\lceil \text{bitlength}(r_G)/8 \rceil$ bytes.

Let $\underline{R}_j = \text{abst}_G \cdot \text{LEOS2BSP}_{A_G}(\underline{R}_j)$, and let $\underline{S}_j = \text{LEOS2IP}_{8 \cdot \text{length}(\underline{S}_j)}(\underline{S}_j)$.

Let $\underline{\text{vk}}_j = \text{LEBS2OSP}_{A_G} \cdot \text{repr}_G(\text{vk}_j)$.

Let $c_j \leftarrow H(\underline{R} \parallel \underline{vk} \parallel M)_j$

Choose random $z_j \in \mathbb{F}_{r_G}^* \xleftarrow{R} \{1 \dots 2^{128} - 1\}$.

Return 1 if

- for all $j \in \{0 \dots N-1\}$, $R_j \notin \mathcal{L}$ and $S_j < r_G$; and
- $[h_G] \sum_{j=0}^{N-1} (z_j \cdot S_j) \pmod{r_G} \cdot \overline{P}_G + \sum_{j=0}^{N-1} [z_j] R_j + [z_j \cdot c_j \pmod{r_G}] vk_j = O_G$,

otherwise 0.

The z_j values **MUST** be chosen independently of the batch entries.

The performance benefit of this approach arises partly from replacing the per-signature scalar multiplication of the base \mathbb{G} with one such multiplication per batch, and partly from using an efZcient algorithm for multiscalar multiplication such as Pippinger’s method [Bernstein2001] or the Bos–Coster method [deRoij1995], as explained in [BDLSY2012, section 5].

Note: Spend authorization signatures (§5.4.6.1 ‘*Spend Authorization Signature*’ on p. 62) and binding signatures (§5.4.6.2 ‘*Binding Signature*’ on p. 62) use different bases P_G . It is straightforward to adapt the above procedure to handle multiple bases; there will be one $\sum_j (z_j \cdot S_j) \pmod{r_G} \cdot P$ term for each base P . The benefit of this relative to using separate batches is that the multiscalar multiplication can be extended across a larger batch.

B.2 Groth16 batch verification

The reference verification algorithm for Groth16 proofs is defined in §5.4.9.2 ‘*Groth16*’ on p. 70.

Let $q_S, r_S, S_{1,2,T}^{(r)}, S_{1,2,T}^{(r)*}, P_{S_{1,2,T}}, \mathbf{1}_S$, and \hat{e}_S be as defined in §5.4.8.2 ‘*BLS12-381*’ on p. 66.

Define $\text{MillerLoop}_S : S_1^{(r)} \times S_2^{(r)} \rightarrow S_T^{(r)}$ and $\text{FinalExp}_S : S_T^{(r)} \rightarrow S_T^{(r)}$ to be the Miller loop and Zna exponentiation respectively of the \hat{e}_S pairing computation, so that:

$$\hat{e}_S(P, Q) = \text{FinalExp}_S(\text{MillerLoop}_S(P, Q))$$

where $\text{FinalExp}_S(R) = R^t$ for some fixed t .

$$\text{DeZne Groth16}_S.\text{Proof} := S_1^{(r)*} \times S_2^{(r)*} \times S_T^{(r)*}.$$

A Groth16_S proof consists of a tuple $(\pi_A, \pi_B, \pi_C) \in \text{Groth16}_S.\text{Proof}$.

Verification of a single Groth16_S proof against an instance encoded as $a \in \mathbb{F}_{r_S} \vdash^{L(A+1)}$ requires checking the equation

$$\hat{e}_S(\pi_A, \pi_B) \cdot \overline{\hat{e}_S(\pi_C, \Delta)} \cdot \hat{e}_S = \sum_{i=0}^A [a_i] \Psi_i, \Gamma \cdot Y$$

where $\Delta = [\delta] P_{S_2}$, $\Gamma = [\gamma] P_{S_2}$, $Y = [\alpha, \beta] P_{S_T}$, and $\Psi_i = \sum_{\gamma} \frac{u_i(x) + \alpha \cdot v_i(x) + w_i(x)}{\beta \cdot \gamma} P_{S_1}$ for $i \in \{0 \dots A\}$ are elements of the verification key, as described (with slightly different notation) in [Groth2016, section 3.2].

This can be written as:

$$\hat{e}_S(\pi_A, -\pi_B) \cdot \hat{e}_S(\pi_C, \Delta) \cdot \hat{e}_S = \sum_{i=0}^A [a_i] \Psi_i, \Gamma \cdot Y = \mathbf{1}_S.$$

Raising to the power of random $z \in \mathbb{F}_S$ gives:

$$\hat{e}_S([z]\pi_A, -\pi_B) \cdot \hat{e}_S([z]\pi_C, \Delta) \cdot \hat{e}_S\left(\sum_{i=0}^A [z \cdot a_i] \Psi_i, \Gamma\right) \cdot Y = 1_S.$$

This justifies the following optimized procedure for performing faster verification of a batch of **Groth16_S** proofs. Implementations **MAY** use this procedure to determine whether all proofs in a batch are valid.

DeZne Groth16_S.BatchEntry := Groth16_S.Proof × Groth16_S.PrimaryInput.

DeZne Groth16_S.BatchVerify : (entry_{0..N-1} : Groth16_S.BatchEntry^[N]) → B as:

For each $j \in \{0 \dots N-1\}$:

Let $((\pi_{j,A}, \pi_{j,B}, \pi_{j,C}), a_j, 0 \dots A) = \text{entry}_j$.

Choose random $z_j \in_{r_G} \mathbb{F}_S^* \leftarrow \{1 \dots 2^{128} - 1\}$.

Let $\text{Accum}_{AB} \leftarrow \prod_{j=0}^{N-1} \text{MillerLoop}_S([z_j]\pi_{j,A}, -\pi_{j,B})$.

Let $\text{Accum}_\Delta \leftarrow \prod_{j=0}^{N-1} [z_j]\pi_{j,C}$.

Let $\text{Accum}_{\Gamma,i} \leftarrow \prod_{j=0}^{N-1} (z_j \cdot a_{j,i}) \pmod{r_S}$ for $i \in \{0 \dots A\}$.

Let $\text{Accum}_Y \leftarrow \prod_{j=0}^{N-1} z_j \pmod{r_S}$.

Return 1 if

$$\text{FinalExp}_S(\text{Accum}_{AB} \cdot \text{MillerLoop}_S(\text{Accum}_\Delta, \Delta) \cdot \text{MillerLoop}_S\left(\sum_{i=0}^A [\text{Accum}_{\Gamma,i}] \Psi_i, \Gamma\right) \cdot Y^{\text{Accum}_Y}) = 1_S,$$

otherwise Accum

The z_j values **MUST** be chosen independently of the batch entries.

The performance benefit of this approach arises from computing two of the three Miller loops, and the Znal exponentiation, per batch instead of per proof. For the multiplications by z_j , an efficient algorithm for multiscalar multiplication such as Pippenger's method [Bernstein2001] or the Bos–Coster method [deRoos1995] may be used.

Note: Spend proofs (of the *statement* in §4.15.2 '*Spend Statement (Sapling)*' on p. 41) and output proofs (of the *statement* in §4.15.3 '*Output Statement (Sapling)*' on p. 42) use different verification keys, with different parameters Δ , Γ , Y , and $\Psi_{0 \dots A}$. It is straightforward to adapt the above procedure to handle multiple verification keys; the accumulator variables Accum_Δ , $\text{Accum}_{\Gamma,i}$, and Accum_Y are duplicated, with one term in the verification equation for each variable, while Accum_{AB} is shared.

Neglecting multiplications in $S_T^{(r)}$ and F_S , and other trivial operations, the cost of batched verification is therefore

- for each proof: the cost of decoding the proof representation to the form **Groth16_S.Proof**, which requires three point decompressions and three subgroup checks (two for $S_T^{(r)*}$ and one for $S_T^{(r)*}$);
- for each successfully decoded proof: a Miller loop; and a 128-bit scalar multiplication by z_j ;
- for each verification key: two Miller loops; an exponentiation in $S_T^{(r)}$; a multiscalar multiplication with N 128-bit terms to compute Accum_Δ ; and a multiscalar multiplication with $A + 1$ 255-bit terms to compute $\prod_{i=0}^A [\text{Accum}_{\Gamma,i}] \Psi_i$;
- one Znal exponentiation.