

Bibek Kumar Tamang

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Summary

Motivated Junior Software Engineer with strong foundations in **Java** and **Spring Boot**, and hands-on experience building **scalable backend applications** using **REST APIs**, **relational databases**, **Redis caching**, and **event-driven architectures**. Proven ability to design and optimize systems for **high concurrent access**, improve performance, and handle real-world failure scenarios through projects involving **rate limiting**, **circuit breakers**, and **asynchronous processing**. Passionate about **system design**, **data structures**, and **clean code**, with a strong interest in building reliable, production-ready software.

Skills

Programming Language: Java | Python | C | C++ | SQL | HTML | CSS | JavaScript

Frameworks & Tools: Spring Boot | Spring | Apache Kafka | Apache Spark | JWT | Resilience4j | Micrometer

Databases & Big Data: MongoDB | SQL | NoSQL | Stream Processing | Redis | PostgreSQL

Operating System: Windows | Linux | MacOS

DevOps: Git | GitHub | Docker | Maven | Agile Methodologies | Postman | Containerization | Rest API

Selective Projects

High-Throughput Ticket Reservation System

- Designed a distributed system with **Redis**-based locking that handles 10,000+ **concurrent** users while guaranteeing zero seat overselling through atomic seat state management.
- Implemented circuit breaker patterns and **rate limiting** that maintained 99.9% system availability during external service failures and prevented **API** abuse with 50 requests/minute per-IP limits
- Introduced **Redis Caching** to offload frequent read queries from PostgreSQL , reducing database load by ~80% during the peak traffic and designed system to remain stateless at application layer, enabling horizontal scaling behind a load balancer.

Java Big Data Pipeline

- Built real-time big data pipeline using **Spring Boot** microservices and **Apache Kafka**, processing 1000+ events/second with 99.9% data integrity through event-driven architecture.
- Created stream processing with **Apache Spark** implementing real-time analytics and windowed aggregations, reducing data processing latency from batch hours to seconds
- Developed interactive dashboard with live **data visualization** and real-time filtering using Thymeleaf and Chart.js, enabling instant business insights from streaming data
- Containerized** entire ecosystem with **Docker** Compose across 4 coordinated services, achieving one-command **deployment** and 100% environment consistency

Maze Solver

- Developed a **full-stack** maze generation engine using Spring Boot microservices and **REST APIs**, implementing modular pathfinding algorithms (BFS/DFS) with 99.9% accuracy.
- Designed maze-solving algorithms with optimized data structures (priority queues, adjacency lists), achieving O(n) average-case complexity on 64x64 grids and reducing rendering latency by 30% via efficient path-drawing.
- Implemented a solo **DevOps** workflow using **Git**, **Maven**, and **Docker**, achieving 100% build reproducibility and enabling seamless deployment from local development to cloud hosting environments.

Experience

Software Developer, Intern

Jan 2022 – June 2022

Kaushal English Boarding School (*Kathmandu, Nepal*)

- Led full-stack development of a student management system using **JavaFX** and **MySQL**, serving 500+ student records with 99.9% data integrity through **ACID**-compliant transactions and scalable architecture.
- Built optimized relational database schema (**ERD**-designed) that reduced query latency by 35% and supported 1K+ concurrent **CRUD** operations, ensuring seamless integration with JavaFX frontend.
- Boosted administrative efficiency by 50% via intuitive GUI design featuring dynamic data validation, real-time analytics dashboards, and role-based access controls compliant with **FERPA** standards.
- Automated academic reporting workflows using **JDBC** and JavaFX controllers, cutting marksheet generation time from 15 minutes to 30 seconds per student while eliminating manual data entry errors.

Education

Bachelor of Science

Youngstown State University (*Youngstown, OH*)

May 2026

- Major in Computer Science : Data Structure & Algorithm | Operating System | Object Oriented Programming | Data Science & Machine Learning | Computer Architecture | Networking Concepts & Administration | Development of Database
- Minor in Mathematics : Calculus I, II, III | Probability & Statistics | Linear Algebra & Matrix Theory