

1. Exploratory Research Design

- Used when **little is known** about a topic or problem.
 - Aims to generate **insights, ideas, or hypotheses** for further research.
 - **Data Collection Methods:** Literature review, expert interviews, focus groups, case studies.
 - **Use Case:**
 - A company wants to explore why customers are leaving their subscription service.
 - Researchers study new trends in artificial intelligence before developing a specific hypothesis.
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2. Quantitative Research Design

- Focuses on **numerical data, statistical analysis, and structured methods**.
- Used to **measure variables**, establish relationships, or determine causation.
- **Further divided into:**

A. Descriptive Research Design

- **Purpose:** Describes characteristics, trends, or distributions in a population.
- **No cause-effect relationships** are determined.
- **Methods:** Surveys, observations, case studies.
- **Use Case:**
 - Measuring the **average screen time** of teenagers.
 - Studying the **demographics of online shoppers**.

B. Correlational Research Design

- **Purpose:** Examines the **relationship** between two or more variables **without manipulating them**.
- **Does NOT establish causation.**
- **Use Case:**
 - Studying the **relationship between sleep hours and academic performance**.
 - Examining **the link between smoking and lung disease risk**.

C. Causal-Comparative (Ex-Post Facto) Research Design

- **Purpose:** Compares two or more groups based on an existing difference.
- The independent variable **is not manipulated** (happened naturally), but its effect is studied.
- **Use Case:**
 - Comparing **academic performance between public and private school students**.
 - Studying the **impact of gender on job satisfaction**.

D. Experimental Research Design

- **Purpose:** Determines **cause-and-effect** relationships by **manipulating variables**.
- **Use Case:**
 - Testing a new **vaccine's effectiveness** by administering it to one group and a placebo to another.
 - Studying **how caffeine intake affects productivity** in a controlled setting.

Subtypes of Experimental Research

1. True Experimental Design

- Uses **random assignment** to control and experimental groups.
- Ensures strong **causal conclusions**.

- **Example:** Randomly assigning patients to a **new drug group vs. placebo group**.

2. Quasi-Experimental Design


- Lacks random assignment but still **manipulates an independent variable**.
- Used when **randomization is not possible**.
- **Example:** Studying the effect of **a new teaching method in two different schools**, but students are not randomly assigned.

3. Qualitative Research Design

- Focuses on **non-numerical data**, exploring meanings, experiences, and social interactions.
- **Use Case:**
 - Understanding **how cancer patients emotionally cope** with their diagnosis.
 - Exploring **customer motivations** behind buying organic food.

Common Methods:

- **Phenomenological Research:** Studies individuals' **lived experiences**.
- **Ethnographic Research:** Observes **cultural or social** groups.
- **Case Study Research:** Analyzes **a single case or entity in depth**.
- **Grounded Theory Research:** Develops theories **from collected data**.
- **Narrative Research:** Examines **personal stories** to construct meaning.

Research Design	Purpose	Use Case Example
Exploratory	Generate insights, explore new topics	Understanding why people switch jobs frequently
Descriptive	Describe characteristics or trends	Measuring average social media usage
Correlational	Find relationships between variables	Examining the link between exercise and mental health
Causal-Comparative	Compare groups based on existing conditions	Studying how gender affects career choices
Experimental	Establish cause-and-effect	Testing a new diet plan on weight loss
True Experimental	Strong causation with randomization	Evaluating a new COVID-19 vaccine
Quasi-Experimental	Cause-effect study without randomization	Studying the effect of a new teaching method in schools
Qualitative	Explore meanings, experiences 	Understanding how people cope with stress