

Bixby for Voice Developers Voice Lunch - Feb 2021

Roger Kibbe Senior Developer Evangelist Samsung @rogerkibbe



Who Am I



@rogerkibbe

Roger Kibbe

Senior Developer Evangelist Samsung

"Technology empowers and enables"

"Technology should get out of the way"

Dad - two teen daughters
San Francisco Bay Area Native
UC Berkeley Graduate – Go Bears!

What Is Bixby?

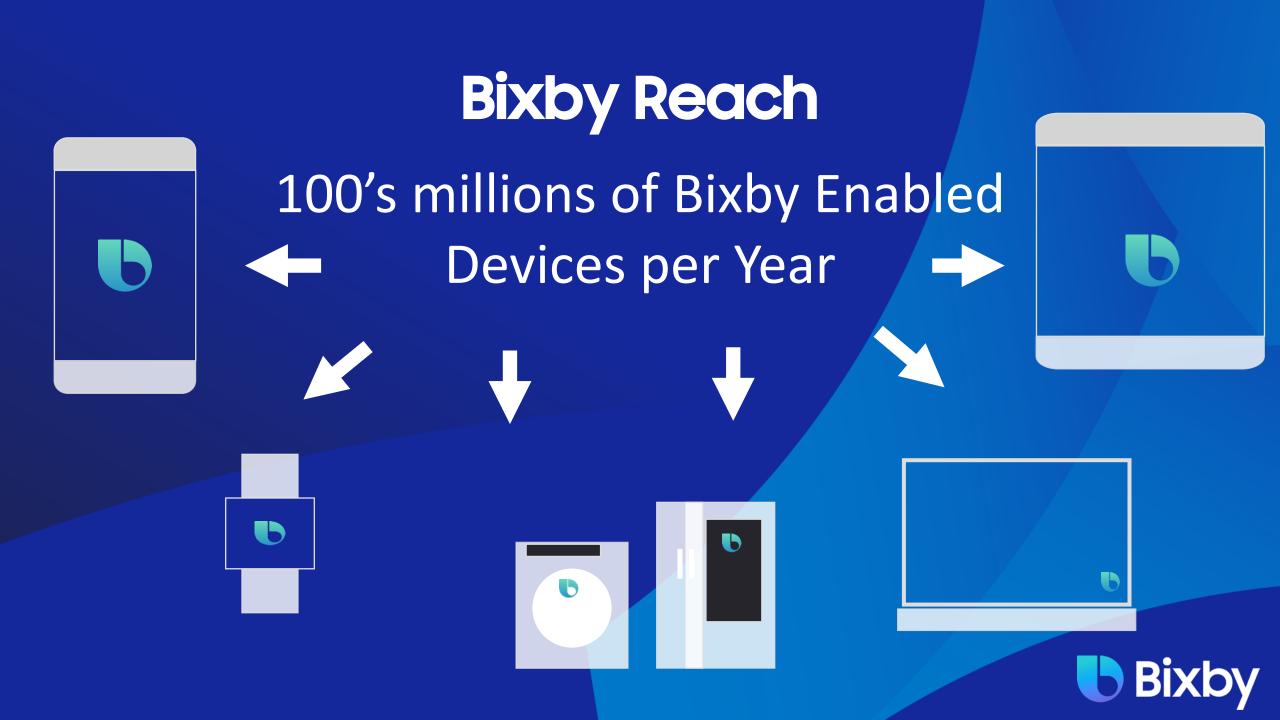
- Samsung's Voice/Conversational Al assistant
- Bixby 2 introduced November 2018
- Viv Labs Acquired by Samsung 4 years ago
- Story starts with Siri
 - Dag Kittlaus and Adam Cheyer founded Siri
 - Sold to Apple worked there for a couple years
 - Left to create a next generation conversational Al platform and founded Viv Labs



Bixby Reach

- #1 in Smartphones
- #1 in Televisions
- #1 in US Appliances
- 70% of US Households have a Samsung device
- Significant market share in portable speakers/automotive via Harman
- Bixby coming to all of the above and more . . .

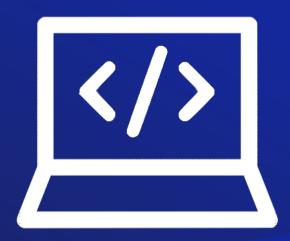




Bixby Development



Bixby Development Style



Traditional

- Imperative
- Code Driven
- "How to do"



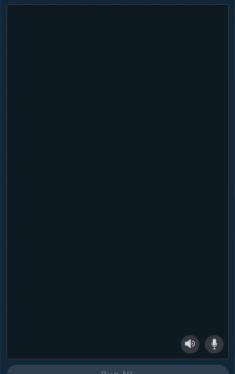
Bixby

- Declarative/Opinionated
- Model Driven
- "What to do"

Bixby Development - Al Driven

- Bixby models are "compiled" into programs on the fly – Dynamic program generation
- Model and Dynamic program generation handle
 - NLU (Natural language understanding)
 - Required and optional inputs, computed inputs and eliciting input from user.
 - Flows
 - Output variables, speech and UI layout
 - Errors, retries and related user messaging
- A fraction of typical code is written for a Bixby Capsule

Bixoy Dev - Dynamic Program Generation



To use voice commands, hold down the spacebar or mic icon while speaking



Enter an utterance in the control panel

Nothing to debug. Run a query in the Simulator first.

Open Simulator

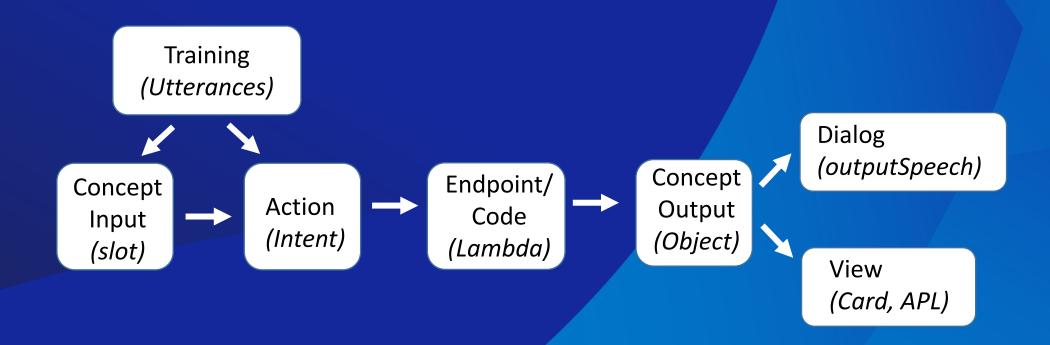
How to Start Developing for Bixby



Demo Rock, Paper, Scissors Capsule



Bixby Development - Components



Rock, Paper, Scissors Capsule Code Walkthrough





"Rock" to Rock, Paper, Scissor Capsule

NLU Training

Training: [Rock, Paper, Scissors]

Intent/Goal: SelectHand

Role: UserHand



Action: SelectHand

Input: UserHand

Output: Hands



ShootHands.js

function shootHands(userHand) { . . .
return {userHand, bixbyHand, whoWon}



Model

Concept: Hands

- userHand
- bixbyHand
- whoWon

UI and Dialog

Dialog: handResult

UI/View: handResult

Bixby Development - IDE

Bixby Developer Studio IDE - Single IDE for all Bixby development

- Modeling
- Code (JavaScript)
- NLU Modeling
- Simulator
- Debugger
- Unit Testing



Voice Assistant Terminology

	Bixby	amazon alexa	Google Assistant
Voice Application	Capsule	Skill	Action
Application Start Name	Dispatch Name	Invocation Name	Invocation Name
NLU Training	Training	Sample Utterances	Training Phrases
Context/Input Objects	Concept	Slot	Entity
Goal/Intent	Action	Intent	Intent
Mapping Intent to Code	Endpoint	Handler	Web Hook
Code/Business Logic	JavaScript Function	Lambda	Cloud Function/Firebase
Output Speech	Dialog	Speak/Reprompt	Conversation
UI	View	Card/APL	Rich Response/ Interactive Canvas

Bixby Developers Resources



bixbydevelopers.com



github.com/bixbydevelopers



www.youtube.com/c/BixbyDevelopers



bixbydev.buzzsprout.com



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Thank you SIAMA

Presentation: bit.ly/bixbyVoice19