

Formalization of Pure Type System

1. Definition

(i) A *pure type system (PTS)* is a triple tuple $(\mathcal{S}, \mathcal{A}, \mathcal{R})$ where

- (a) \mathcal{S} is a set of *sorts*;
- (b) $\mathcal{A} \subseteq \mathcal{S} \times \mathcal{S}$ is a set of *axioms*;
- (c) $\mathcal{R} \subseteq \mathcal{S} \times \mathcal{S} \times \mathcal{S}$ is a set of *rules*.

(ii) *Raw expressions* A and *raw environments* Γ are defined by

$$\begin{aligned} A &::= x \mid s \mid AA \mid \lambda x : A.A \mid \Pi x : A.A \\ \Gamma &::= \emptyset \mid \Gamma, x : A \end{aligned}$$

where we use s, t, u , etc. to range over sorts, x, y, z , etc. to range over variables, and A, B, C, a, b, c , etc. to range over expressions.

(iii) Π and λ are used to bind variables. Let $\text{FV}(A)$ denote free variable set of A . Let $A[x := B]$ denote the substitution of x in A with B . Standard notational conventions are applied here. Besides we also define $A \rightarrow B$ as $(\Pi x : A.B)$ where $x \notin \text{FV}(B)$.

(iv) The relation \rightarrow_β is the smallest binary relation on raw expressions satisfying

$$(\lambda x : A.M)N \rightarrow_\beta M[x := N]$$

which can be used to define the notation \twoheadrightarrow_β and $=_\beta$ by convention.

(v) Type assignment rules for $(\mathcal{S}, \mathcal{A}, \mathcal{R})$ are given in Table 1.

2. Examples of PTSs

(i) The λ -cube consists of eight PTSs, where

- (a) $\mathcal{S} = \{\star, \square\}$
- (b) $\mathcal{A} = \{(\star, \square)\}$
- (c) $\{(\star, \star)\} \subseteq \mathcal{R} \subseteq \{(\star, \star), (\star, \square), (\square, \star), (\square, \square)\}$

(ii) An extension of $\lambda\omega$ that supports “polymorphic identity function on types”, where

- (a) $\mathcal{S} = \{\star, \square, \square'\}$
- (b) $\mathcal{A} = \{(\star, \square), (\square, \square')\}$
- (c) $\mathcal{R} = \{(\star, \star), (\square, \star), (\square, \square), (\square', \square')\}$

in which we can have $\vdash (\lambda\kappa : \square.\lambda\alpha : \kappa.\alpha) : \Pi\kappa : \square.\kappa \rightarrow \kappa$.

(Axiom)	$\frac{}{\vdash s : t}$	$(s, t) \in \mathcal{A}$
(Var)	$\frac{\Gamma \vdash A : s}{\Gamma, x : A \vdash x : A}$	$x \notin \text{dom}(\Gamma)$
(Weak)	$\frac{\Gamma \vdash b : B \quad \Gamma \vdash A : s}{\Gamma, x : A \vdash b : B}$	$x \notin \text{dom}(\Gamma)$
(App)	$\frac{\Gamma \vdash f : (\Pi x : A. B) \quad \Gamma \vdash a : A}{\Gamma \vdash fa : B[x := a]}$	
(Lam)	$\frac{\Gamma, x : A \vdash b : B \quad \Gamma \vdash (\Pi x : A. B) : t}{\Gamma \vdash (\lambda x : A. b) : (\Pi x : A. B)}$	
(Pi)	$\frac{\Gamma \vdash A : s \quad \Gamma, x : A \vdash B : t}{\Gamma \vdash (\Pi x : A. B) : u}$	$(s, t, u) \in \mathcal{R}$
(Conv)	$\frac{\Gamma \vdash a : A \quad \Gamma \vdash B : s \quad A =_{\beta} B}{\Gamma \vdash a : B}$	

Table 1. Typing rules for pure type system

3. Typing Derivations

Examples of typing derivations go here.

References

- [1] Simon Peyton Jones and Erik Meijer. Henk: a typed intermediate language. *TIC*, 97, 1997.
- [2] J-W Roorda and JT Jeuring. Pure type systems for functional programming. 2007.
- [3] Morten Heine Sørensen and Pawel Urzyczyn. *Lectures on the Curry-Howard isomorphism*, volume 149. Elsevier, 2006.