

Formalization of Pure Type System

1. Definition

(i) A *pure type system (PTS)* is a triple tuple $(\mathcal{S}, \mathcal{A}, \mathcal{R})$ where

- (a) \mathcal{S} is a set of *sorts*;
- (b) $\mathcal{A} \subseteq \mathcal{S} \times \mathcal{S}$ is a set of *axioms*;
- (c) $\mathcal{R} \subseteq \mathcal{S} \times \mathcal{S} \times \mathcal{S}$ is a set of *rules*.

(ii) *Raw expressions* A and *raw environments* Γ are defined by

$$\begin{aligned} A &::= x \mid s \mid AA \mid \lambda x : A. A \mid \Pi x : A. A \\ \Gamma &::= \emptyset \mid \Gamma, x : A \end{aligned}$$

where we use s, t, u , etc. to range over sorts, x, y, z , etc. to range over variables, and A, B, C, a, b, c , etc. to range over expressions.

(iii) Π and λ are used to bind variables. Let $\text{FV}(A)$ denote free variable set of A . Let $A[x := B]$ denote the substitution of x in A with B . Standard notational conventions are applied here. Besides we also define $A \rightarrow B$ as $(\Pi x : A. B)$ where $x \notin \text{FV}(B)$.

(iv) The relation \rightarrow_β is the smallest binary relation on raw expressions satisfying

$$(\lambda x : A. M)N \rightarrow_\beta M[x := N]$$

which can be used to define the notation \twoheadrightarrow_β and $=_\beta$ by convention.

(v) Type assignment rules for $(\mathcal{S}, \mathcal{A}, \mathcal{R})$ are given in Table 1.

2. Examples of PTSs

(i) The λ -cube (Table 2) consists of eight PTSs, where

- (a) $\mathcal{S} = \{\star, \square\}$
- (b) $\mathcal{A} = \{(\star, \square)\}$
- (c) $\{(\star, \star)\} \subseteq \mathcal{R} \subseteq \{(\star, \star), (\star, \square), (\square, \star), (\square, \square)\}$

Note that here we slightly abuse the notation of the set of rules \mathcal{R} , since in PTSs, \mathcal{R} is a ternary relation, while in the λ -cube, \mathcal{R} is a binary relation ($\Pi x : A. B$ has the same sorts as B).

(ii) An extension of $\lambda\omega$ that supports “polymorphic identity function on types”, where

- (a) $\mathcal{S} = \{\star, \square, \square'\}$

(Ax)	$\frac{}{\vdash s : t}$	$(s, t) \in \mathcal{A}$
(Var)	$\frac{\Gamma \vdash A : s}{\Gamma, x : A \vdash x : A}$	$x \notin \text{dom}(\Gamma)$
(Weak)	$\frac{\Gamma \vdash b : B \quad \Gamma \vdash A : s}{\Gamma, x : A \vdash b : B}$	$x \notin \text{dom}(\Gamma)$
(App)	$\frac{\Gamma \vdash f : (\Pi x : A. B) \quad \Gamma \vdash a : A}{\Gamma \vdash fa : B[x := a]}$	
(Lam)	$\frac{\Gamma, x : A \vdash b : B \quad \Gamma \vdash (\Pi x : A. B) : t}{\Gamma \vdash (\lambda x : A. b) : (\Pi x : A. B)}$	
(Pi)	$\frac{\Gamma \vdash A : s \quad \Gamma, x : A \vdash B : t}{\Gamma \vdash (\Pi x : A. B) : u}$	$(s, t, u) \in \mathcal{R}$
(Conv)	$\frac{\Gamma \vdash a : A \quad \Gamma \vdash B : s \quad A =_{\beta} B}{\Gamma \vdash a : B}$	

Table 1. Typing rules for pure type system

System	Set of Rules \mathcal{R}
λ_{\rightarrow}	(\star, \star)
λ_2	$(\star, \star) \quad (\square, \star)$
$\lambda_{\underline{\omega}}$	$(\star, \star) \quad (\square, \square)$
λ_{ω}	$(\star, \star) \quad (\square, \star) \quad (\square, \square)$
λ_P	$(\star, \star) \quad (\star, \square)$
λ_{P2}	$(\star, \star) \quad (\square, \star) \quad (\star, \square)$
$\lambda_{P\underline{\omega}}$	$(\star, \star) \quad (\square, \square) \quad (\star, \square)$
λ_C	$(\star, \star) \quad (\square, \star) \quad (\square, \square) \quad (\star, \square)$

Table 2. The systems of the λ -cube

(b) $\mathcal{A} = \{(\star, \square), (\square, \square')\}$

(c) $\mathcal{R} = \{(\star, \star), (\square, \star), (\square, \square), (\square', \square')\}$

in which we can have $\vdash (\lambda \kappa : \square. \lambda \alpha : \kappa. \alpha) : (\Pi \kappa : \square. \kappa \rightarrow \kappa)$ (justified in Section 3).

3. Typing Derivations

The typing derivation of $\vdash (\lambda \kappa : \square. \lambda \alpha : \kappa. \alpha) : (\Pi \kappa : \square. \Pi \alpha : \kappa. \kappa)$ is as follows:

$$\frac{\frac{\frac{\mathcal{B}}{\kappa : \square, \alpha : \kappa \vdash \alpha : \kappa} \text{Var} \quad \mathcal{A}}{\kappa : \square \vdash (\lambda \alpha : \kappa. \alpha) : (\Pi \alpha : \kappa. \kappa)} \text{Lam} \quad \frac{\frac{}{\vdash \square : \square'} \text{Ax} \quad \mathcal{A}}{\vdash (\Pi \kappa : \square. \Pi \alpha : \kappa. \kappa) : \square} \text{Pi}}{\vdash (\lambda \kappa : \square. \lambda \alpha : \kappa. \alpha) : (\Pi \kappa : \square. \Pi \alpha : \kappa. \kappa)} \text{Lam}$$

where

$$\mathcal{A} = \frac{\mathcal{B} \quad \frac{\mathcal{B} \quad \mathcal{B}}{\kappa : \square, \alpha : \kappa \vdash \kappa : \square} \text{Weak}}{\kappa : \square \vdash (\Pi \alpha : \kappa. \kappa) : \square} \text{Pi}$$

$$\mathcal{B} = \frac{\overline{\vdash \square : \square'} \text{Ax}}{\kappa : \square \vdash \kappa : \square} \text{Var}$$

References

- [1] Simon Peyton Jones and Erik Meijer. Henk: a typed intermediate language. *TIC*, 97, 1997.
- [2] J-W Roorda and JT Jeuring. Pure type systems for functional programming. 2007.
- [3] Morten Heine Sørensen and Pawel Urzyczyn. *Lectures on the Curry-Howard isomorphism*, volume 149. Elsevier, 2006.