

UCB01/UCE01

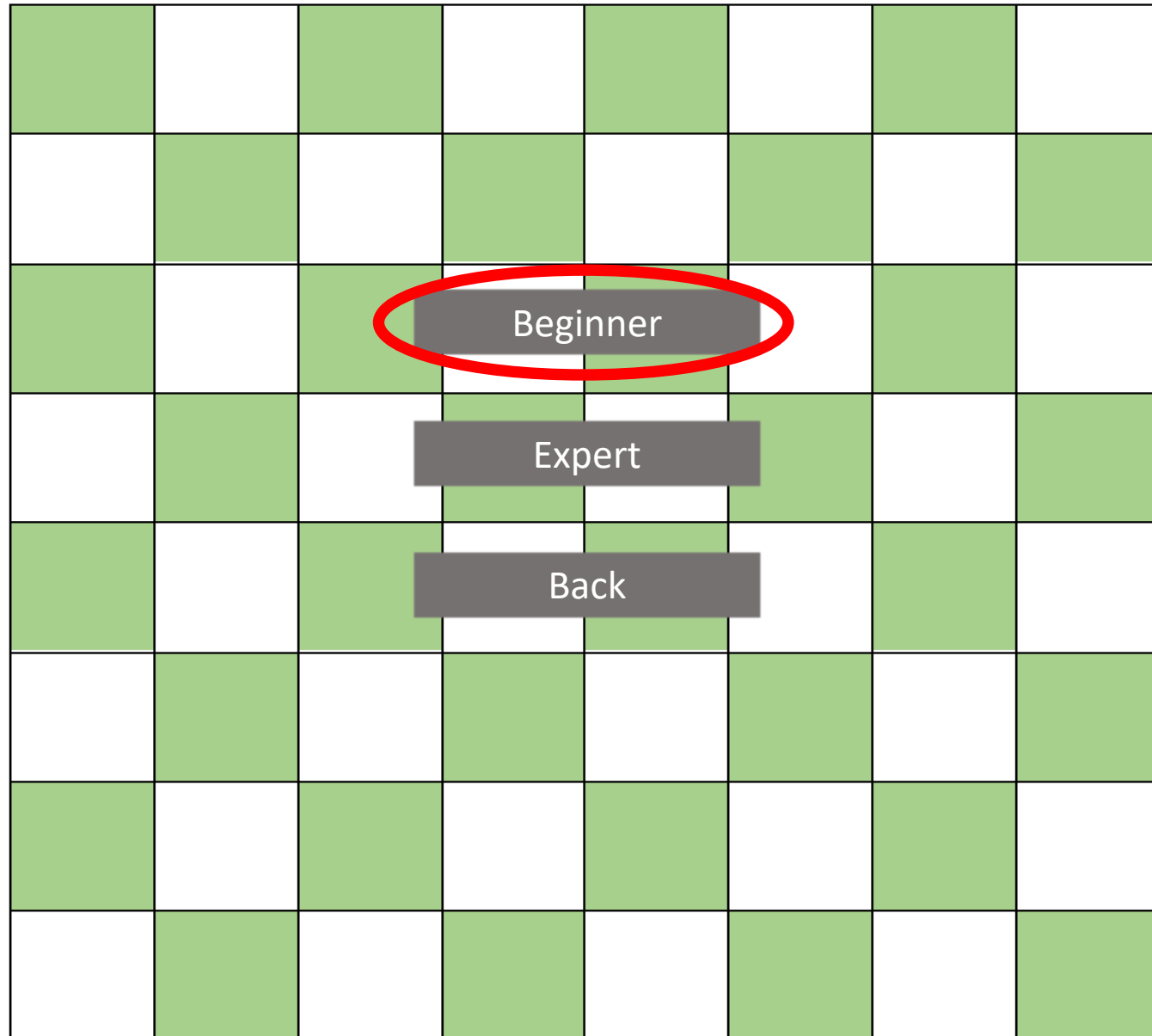
After launching game, user is shown main menu.

New game, creates a new game and leads to more options.

Load game, brings up list of previously saved games.

Quit game, quits the application.

User selects New game.

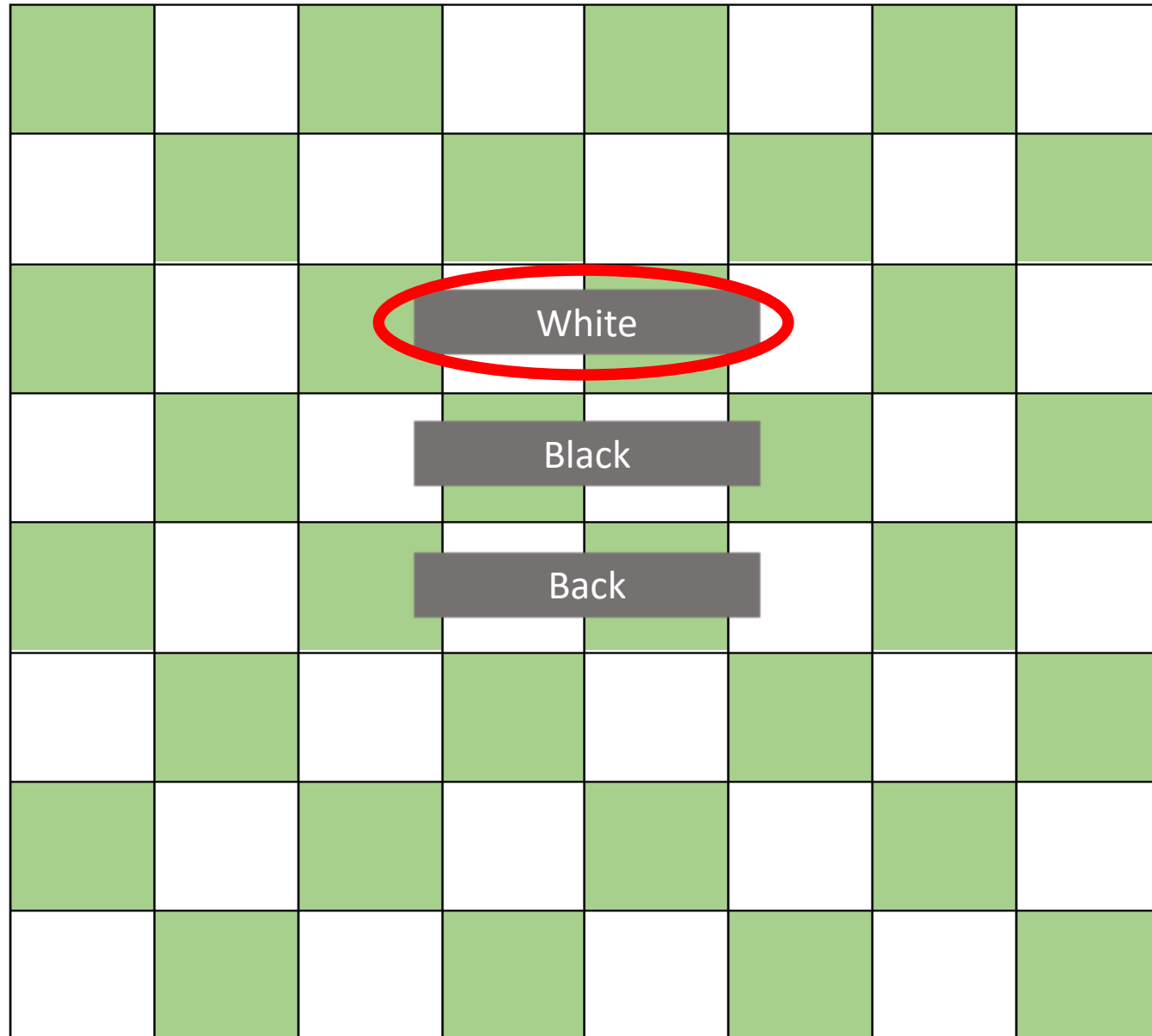


UCB01

New Game Clicked.

Brings up menu for the user to select which type of game they would like to play. Beginner or Expert. Or if they would like to go back to the main menu.

User selects Beginner



UCB02

After clicking beginner, the user then gets the choice of playing as white or black. Also, option of going back to previous menu.

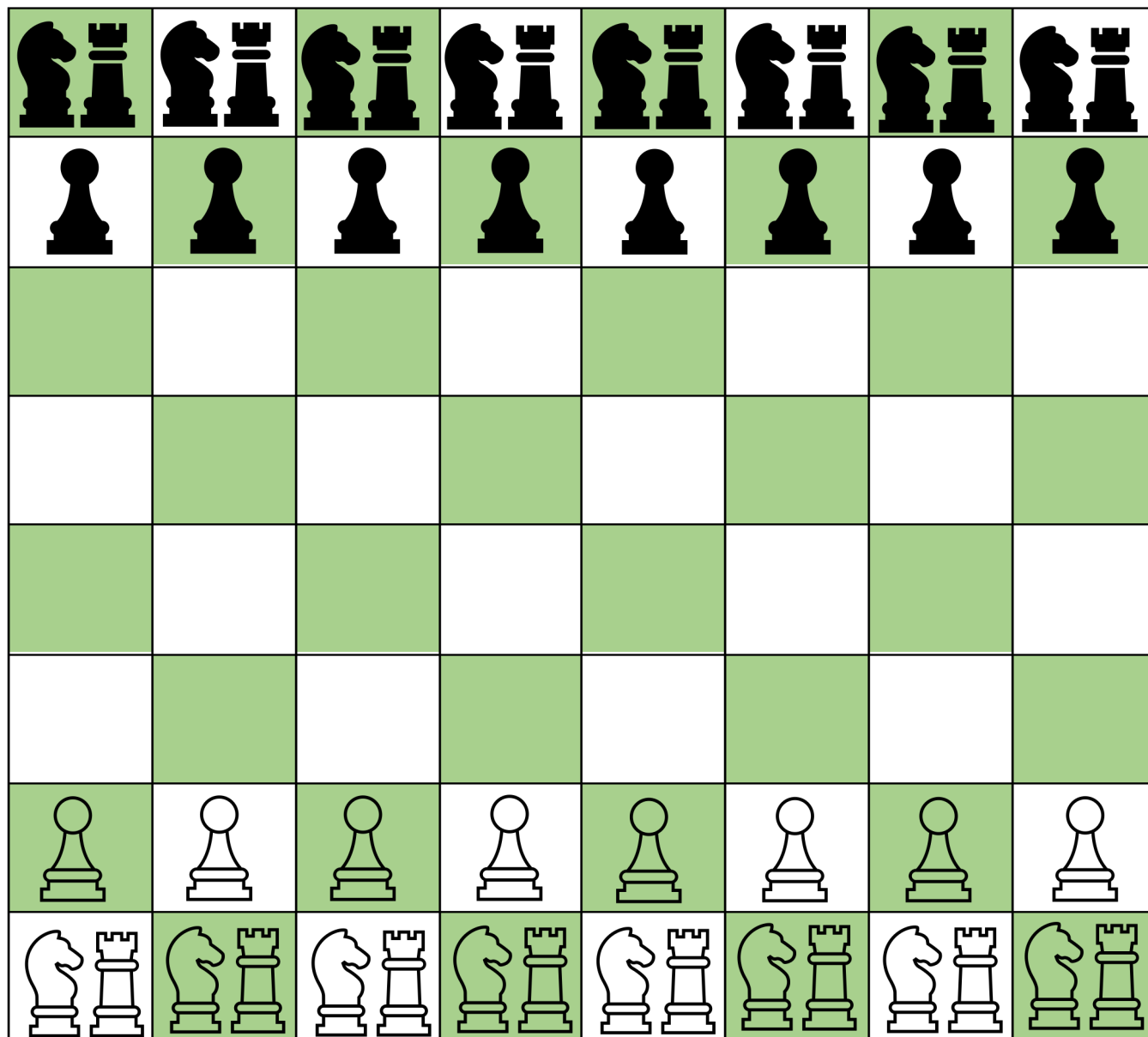
User selects White.

Save

Quit

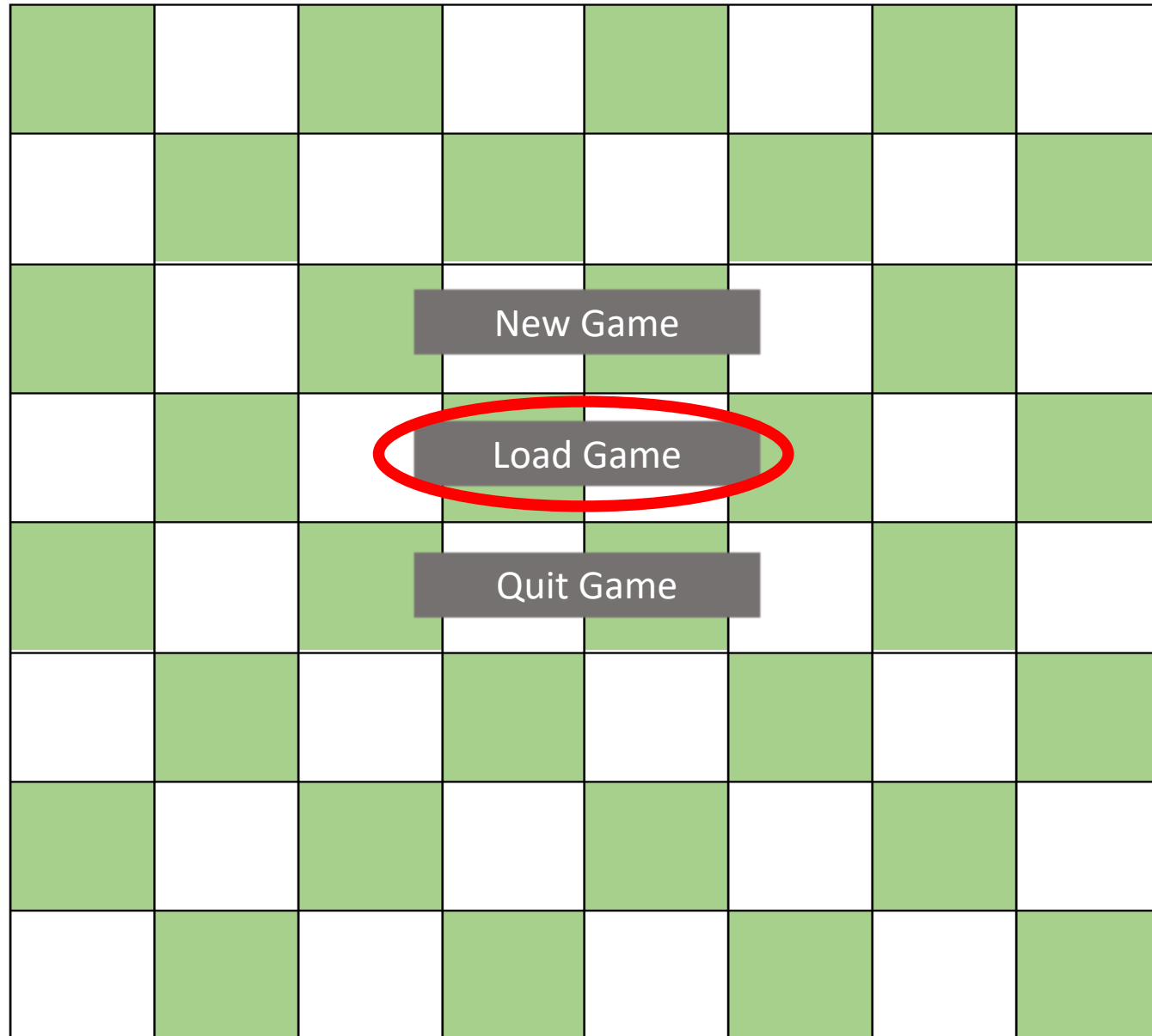
Undo

Restart



Boards is set with white at bottom.

In game menu options are also loaded.



UCB07/UCE07

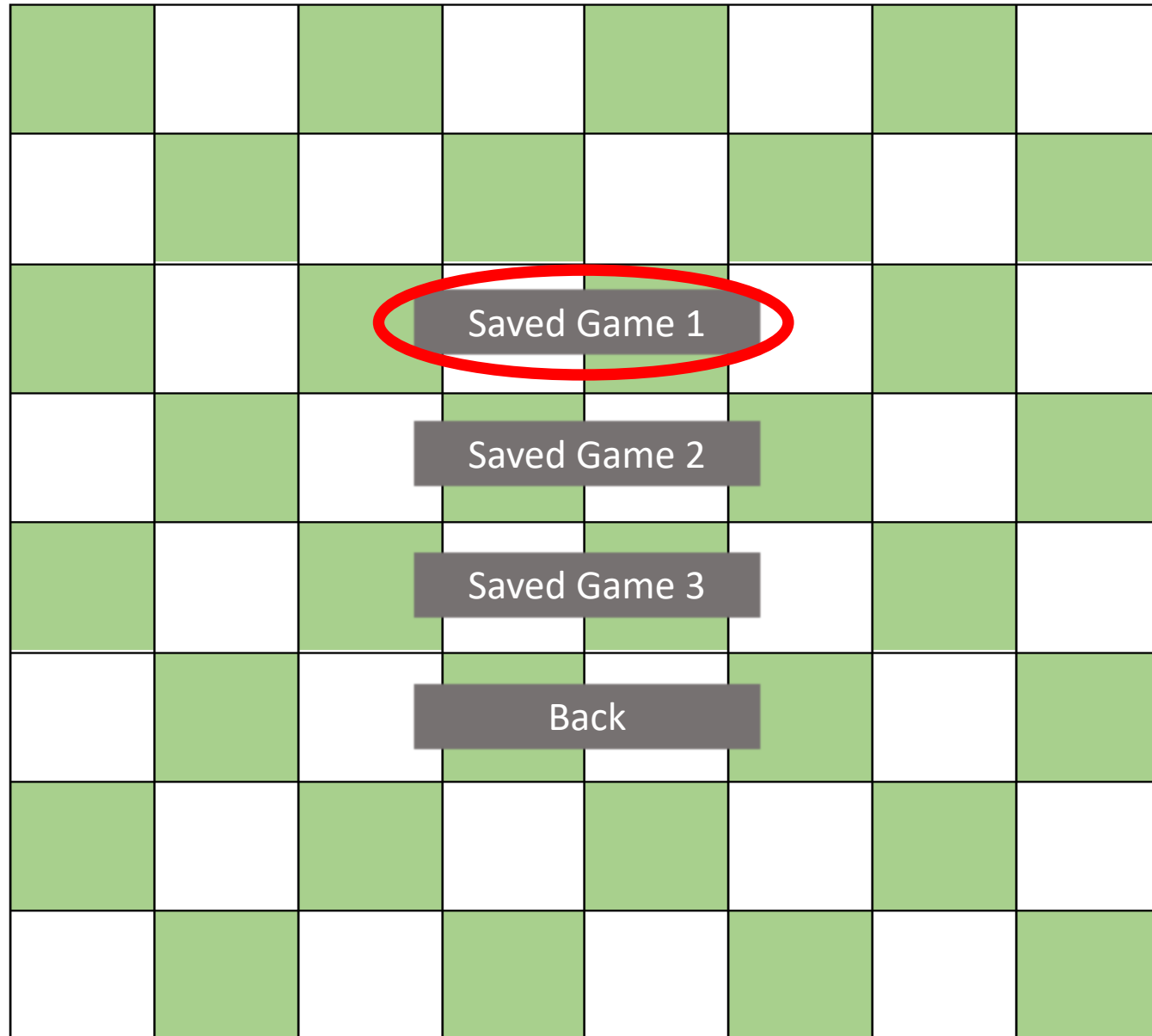
After launching game, user is shown main menu.

New game, creates a new game and leads to more options.

Load game, brings up list of previously saved games.

Quit game, quits the application.

User selects load game



UCB07/UCE07

User is given choices of previously saved games. Or option to go back to main menu.

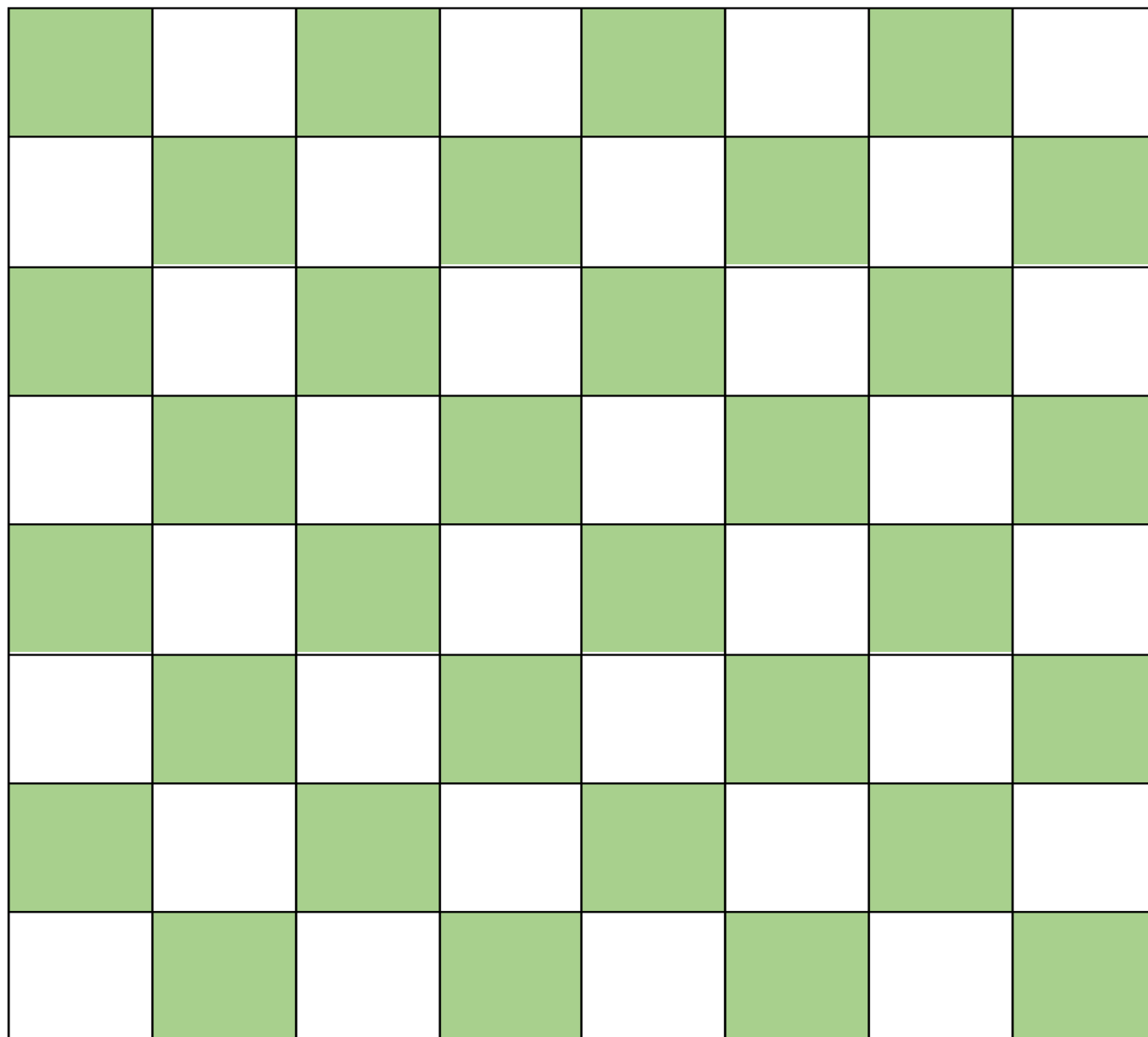
User selects Saved Game 1.

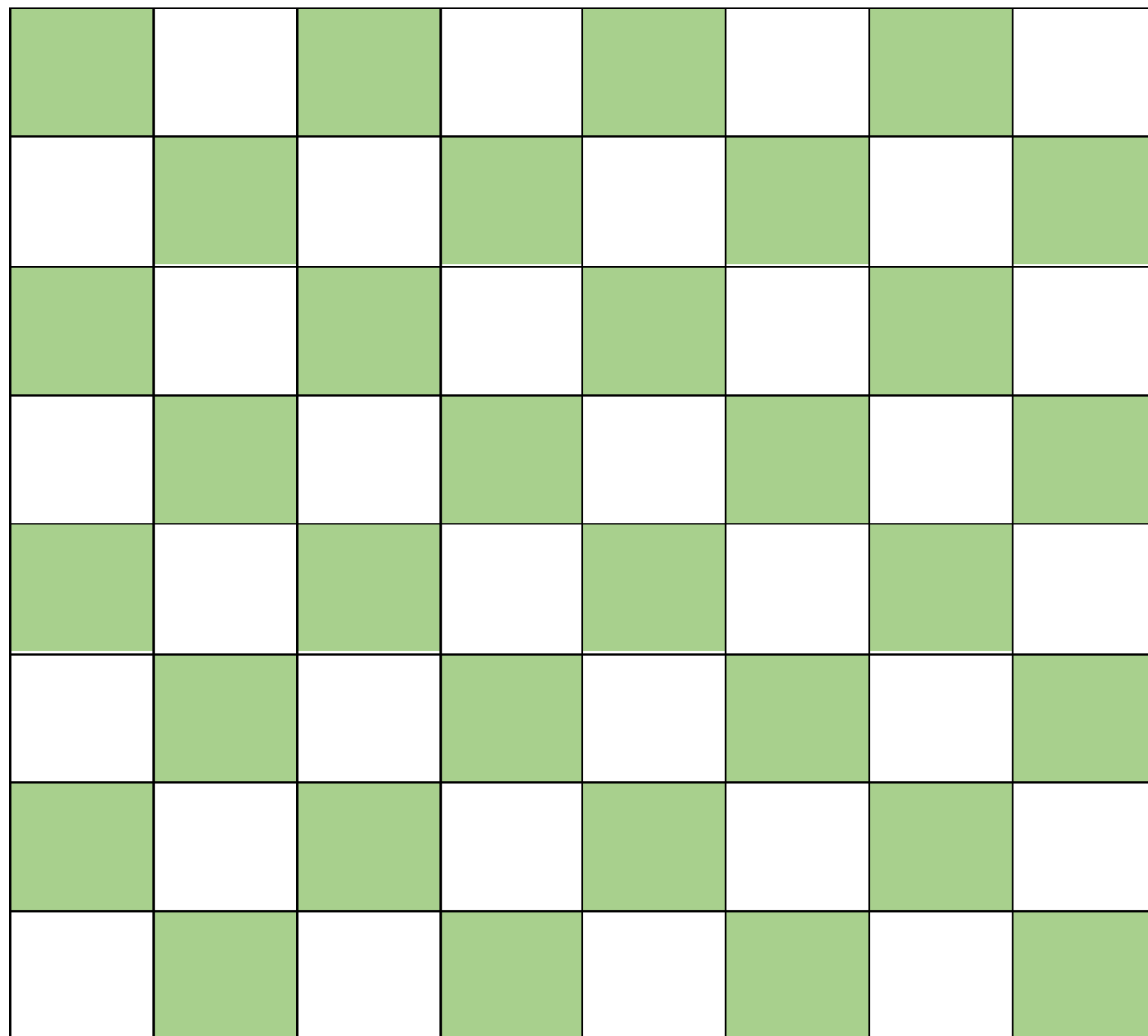
Save

Quit

Undo

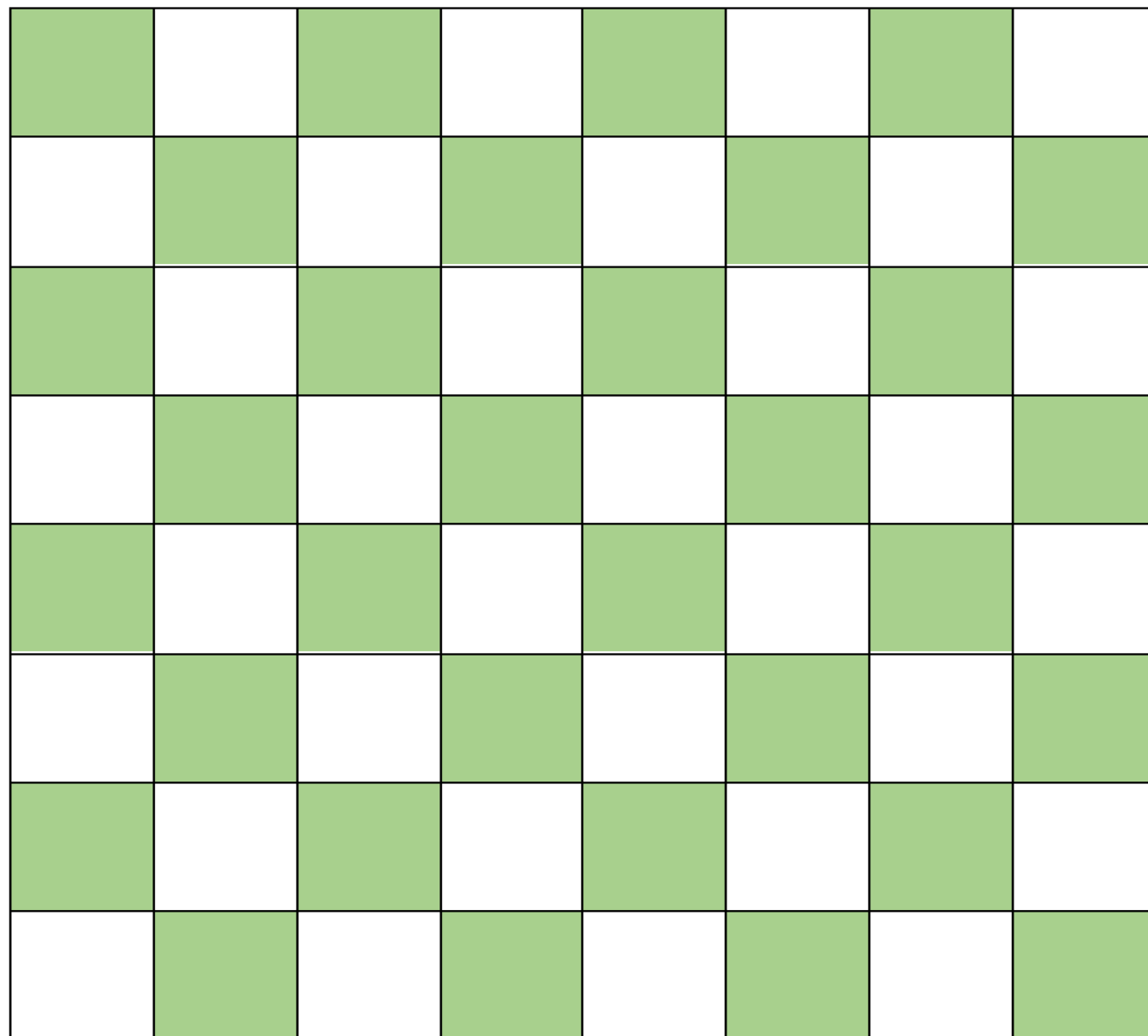
Game board is loaded with the  
saved game and displays whose  
turn is next



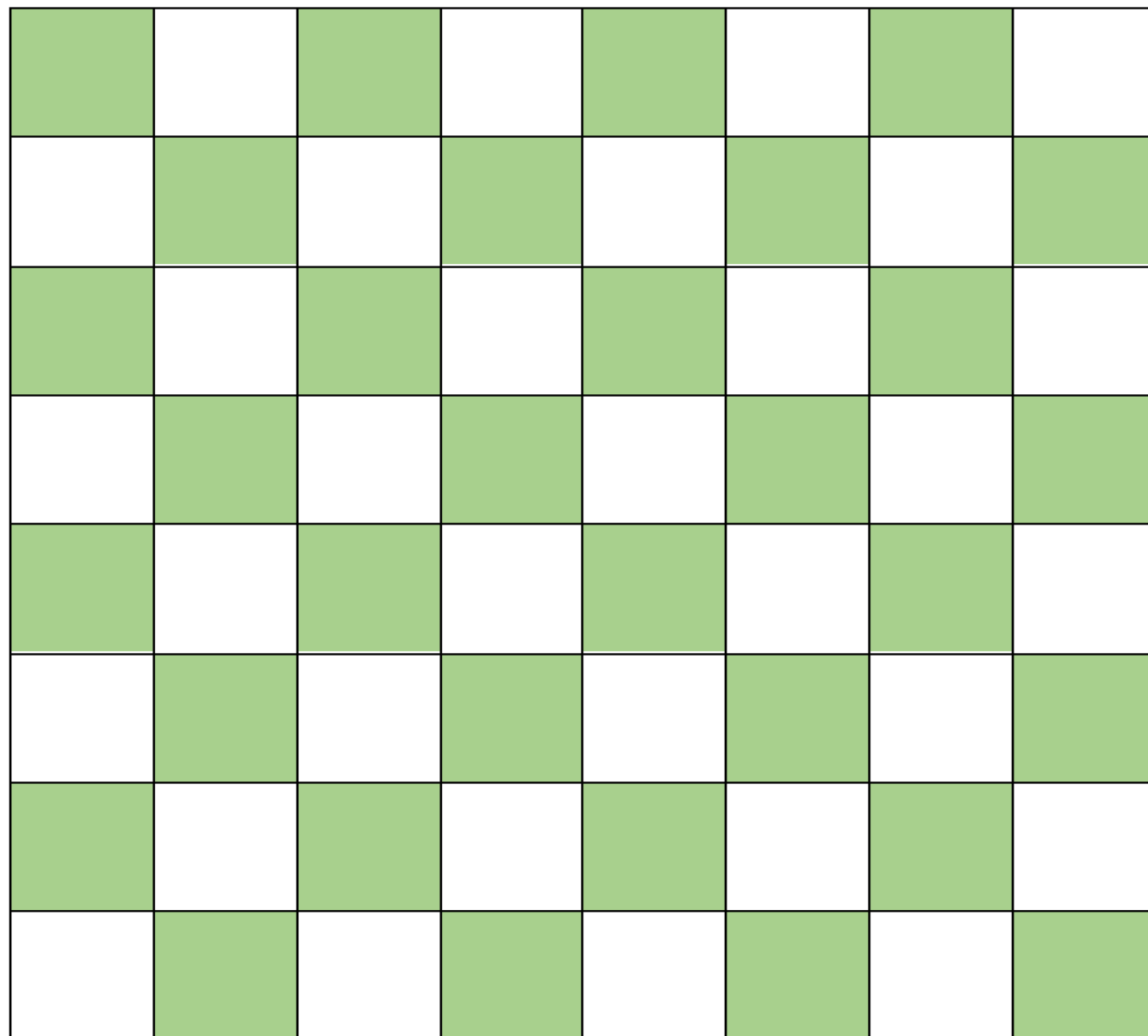


Text explaining slide





Text explaining slide



Text explaining slide