Some particle

- instantiate itself
- setup default parameters
- play animation
- destroy
- instantiate some other particles
- setup default parameters for some other particles

Abstract particle

Particle for single target

Particle for multiple targets

Concrete particle 1

Concrete particle 2

Particle for cycle cast

Concrete particle 3

Concrete particle 4

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┌─────────────────────┐                  ┌─────────────────────┐
│ Database            │                  │      Particle       │
│                     │                  │                     │
│ - storage strategies│                  │   - play animation  │
│                     │                  │   - setup default   │
│                     │                  │     parameters      │
│                     │                  │ - on destroy (setup after│
│                     │                  │      animation)     │
└─────────────────────┘                  └─────────────────────┘

┌─────────────────────┐                  ┌─────────────────────┐
│ Skills animation    │                  │  Abstract particle  │
│ database            │                  │                     │
│                     │                  │                     │
└─────────────────────┘                  └─────────────────────┘
```

- Database
  - storage strategies

- Particle
  - play animation
  - setup default parameters
  - on destroy (setup after animation)
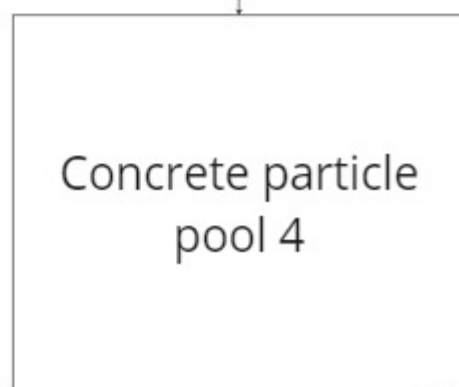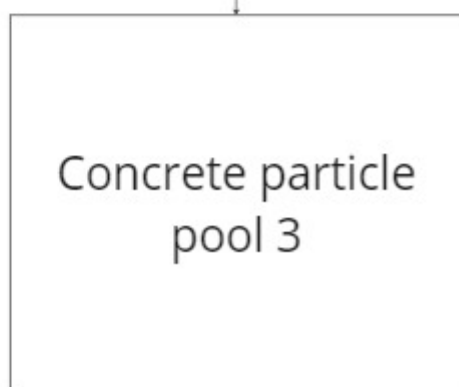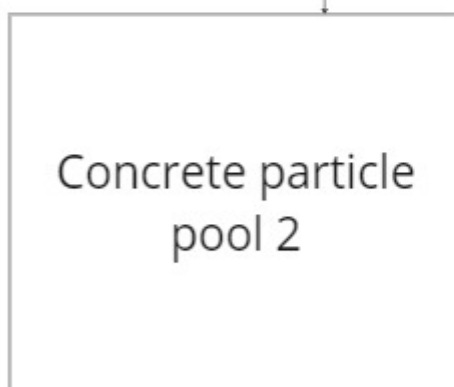
- Skills animation database

- Abstract particle
  - Concrete particle 1
  - Concrete particle 2
  - Concrete particle 3
  - Concrete particle 4

miro

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┌─────────────────────┐
│        Pool         │
│                     │
│  - spawn particle   │
│  - manage particles │
│       lifetime      │
└─────────────────────┘


┌─────────────────────┐
│                     │
│                     │
│       FxPool        │
│                     │
│                     │
└─────────────────────┘

┌──────────────────┐      ┌──────────────────┐
│                  │      │                  │
│ Concrete particle│      │ Concrete particle│
│      pool 1      │      │      pool 2      │
│                  │      │                  │
└──────────────────┘      └──────────────────┘

      ┌──────────────────┐      ┌──────────────────┐
      │                  │      │                  │
      │ Concrete particle│      │ Concrete particle│
      │      pool 3      │      │      pool 4      │
      │                  │      │                  │
      └──────────────────┘      └──────────────────┘
```
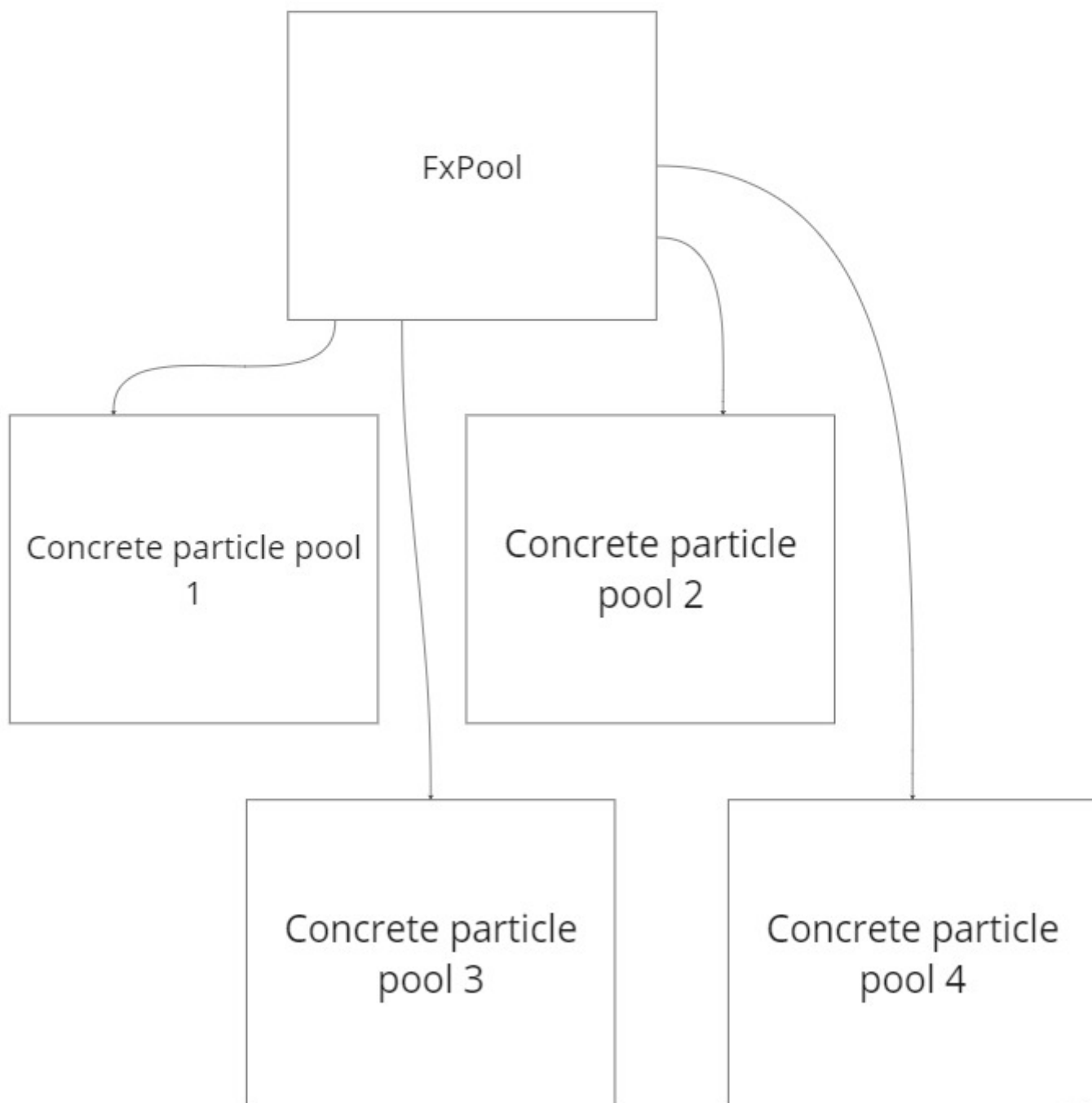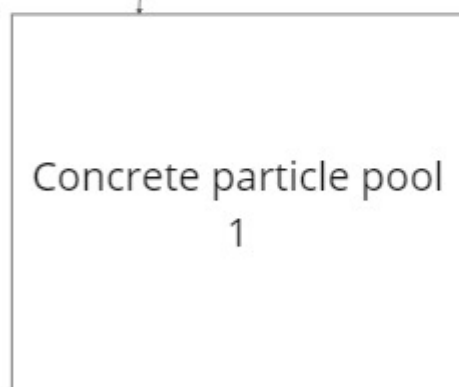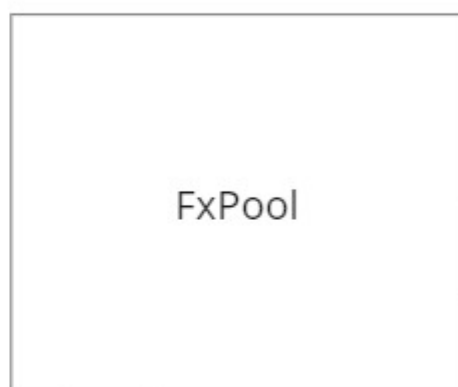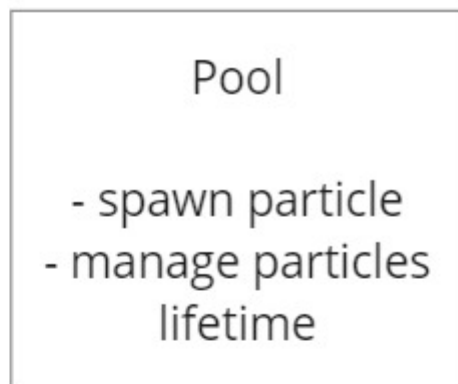
Strategy

- spawn particles
- setup particle
- call setup particles
default parameters
- call amination play

Abstract strategy

Strategy for single target

Strategy for multiple targets

Strategy for cycle cast

Service

- get strategy
- call setup
- call play