

OPERATING SYSTEM – IMPORTANT QUESTIONS & ANSWERS

(2-Hour Power Prep)

1 Basics of Operating System

Q1. What is an Operating System?

Answer:

An Operating System (OS) is system software that acts as an **interface between user and hardware**.

It manages **CPU, memory, storage, I/O devices, and processes**.

Q2. Main functions of an OS?

Answer:

- Process Management
 - Memory Management
 - File System Management
 - Device Management
 - Security & Protection
 - Resource Allocation
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Q3. Types of Operating Systems?

Answer:

- Batch OS
 - Time Sharing OS
 - Real-Time OS (RTOS)
 - Distributed OS
 - Network OS
 - Embedded OS
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Q4. Difference between OS and Kernel?

Answer:

- **Kernel:** Core part of OS, interacts directly with hardware
 - **OS:** Kernel + utilities + system programs
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2 Process Management

Q5. What is a Process?

Answer:

A process is a **program in execution** along with its current state and resources.

Q6. Process states?

Answer:

- New
- Ready

- Running
 - Waiting (Blocked)
 - Terminated
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Q7. What is PCB (Process Control Block)?

Answer:

PCB stores all information about a process:

- Process ID
 - Program Counter
 - CPU Registers
 - Scheduling info
 - Memory info
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Q8. Difference between Process and Thread?

Answer:

Process	Thread
Heavyweight	Lightweight
Separate memory	Shared memory
Slower context switch	Faster

Q9. What is Context Switching?

Answer:

Saving the state of one process and loading the state of another process so CPU can switch execution.

3CPU Scheduling

Q10. What is CPU Scheduling?

Answer:

The method by which OS decides **which process gets CPU time**.

Q11. Scheduling criteria?

Answer:

- CPU Utilization
 - Throughput
 - Turnaround Time
 - Waiting Time
 - Response Time
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Q12. FCFS Scheduling?

Answer:

First Come First Serve – non-preemptive, simple but causes **convoy effect**.

Q13. Shortest Job First (SJF)?

Answer:

CPU assigned to process with **smallest burst time**.
Optimal but difficult to predict burst time.

Q14. Round Robin Scheduling?

Answer:

Each process gets fixed **time quantum** in cyclic order.
Used in **time-sharing systems**.

Q15. Preemptive vs Non-Preemptive?

Answer:

- **Preemptive:** OS can take CPU forcefully
 - **Non-Preemptive:** Process releases CPU voluntarily
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4 Deadlocks

Q16. What is Deadlock?

Answer:

A situation where processes wait indefinitely for resources held by each other.

Q17. Necessary conditions for Deadlock?

Answer: (*All must hold*)

1. Mutual Exclusion
2. Hold and Wait

3. No Preemption
 4. Circular Wait
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Q18. Deadlock prevention?

Answer:

Break any one deadlock condition (e.g., allow preemption).

Q19. Deadlock avoidance?

Answer:

Avoid unsafe states using algorithms like **Banker's Algorithm**.

Q20. Deadlock detection?

Answer:

Detect deadlocks using **resource allocation graph** and recover.

5 Memory Management

Q21. What is Memory Management?

Answer:

Managing primary memory (RAM) efficiently for multiple processes.

Q22. Logical vs Physical Address?

Answer:

- Logical Address: Generated by CPU
- Physical Address: Actual memory location

Q23. What is Paging?

Answer:

Memory is divided into **fixed-size pages** to avoid external fragmentation.

Q24. What is Segmentation?

Answer:

Memory divided into **logical segments** like code, stack, data.

Q25. Paging vs Segmentation?

Answer:

- Paging → fixed size, no fragmentation
 - Segmentation → variable size, logical view
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Q26. What is Virtual Memory?

Answer:

Technique that allows execution of programs larger than physical memory using disk as backup.

Q27. Page Fault?

Answer:

Occurs when a required page is **not present in RAM**.

6 File System

Q28. What is a File?

Answer:

A collection of related data stored on secondary storage.

Q29. File access methods?

Answer:

- Sequential
 - Direct
 - Indexed
-

Q30. File allocation methods?

Answer:

- Contiguous
 - Linked
 - Indexed
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Q31. What is Directory?

Answer:

A structure that stores information about files (name, size, location).

7 I/O & Disk Management

Q32. What is Spooling?

Answer:

Technique where data is temporarily stored so I/O devices can process it later.

Q33. Disk Scheduling Algorithms?

Answer:

- FCFS
 - SSTF
 - SCAN
 - C-SCAN
 - LOOK
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Q34. Purpose of Disk Scheduling?

Answer:

Reduce **seek time** and improve performance.

8 Synchronization

Q35. What is Critical Section?

Answer:

Part of program where shared resources are accessed.

Q36. What is Race Condition?

Answer:

Occurs when multiple processes access shared data simultaneously and outcome depends on execution order.

Q37. What is Semaphore?

Answer:

A synchronization tool using integer value to control access to shared resources.

Q38. Binary vs Counting Semaphore?

Answer:

- Binary → 0 or 1
 - Counting → Multiple resource instances
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9Security & Protection

Q39. Difference between Authentication and Authorization?

Answer:

- Authentication → Who you are
 - Authorization → What you can access
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Q40. What is Access Control?

Answer:

Restricting unauthorized access to system resources.

AI. Playlist (Pro Version)

Section 1: Foundations of Deep Learning (5 videos)

1. What is Deep Learning? And Why It Matters Today
2. Neural Network Intuition – Like a Brain but Faster
3. Forward Propagation Explained Simply – With Code (From Scratch in NumPy)
4. Backward Propagation (Backprop) – The Learning Magic
5. Activation Functions – ReLU, Sigmoid, Softmax Visually Explained

Section 2: Building Deep Learning Models with Keras (4 videos)

1. Getting Started with Keras – Build a Neural Network in Minutes
2. MNIST Digit Recognition – First Hands-on DL Model
3. Overfitting and Dropout – Save Your Models from Failing
4. Custom Loss Functions and Optimizers

Section 3: CNNs for Computer Vision (4 videos)

1. CNN Intuition – Why They Work So Well with Images
2. Building CNNs with Keras – Image Classifier from Scratch
3. Transfer Learning with ResNet/MobileNet – Speed Up Training
4. Build a Real-Time Image Classifier (Camera/Webcam Feed)

Section 4: RNNs, LSTM & Sequence Models (4 videos)

1. What is a Sequence Model? RNNs Explained Practically
2. LSTMs vs GRUs – When and Why to Use Them
3. Text Generation with LSTM – Write Like Shakespeare (Fun Project)
4. Time-Series Forecasting – Stock Price Prediction with RNN

Section 5: Transformers – Stepping into LLM World (6 videos)

1. The Attention Mechanism – Explained with Simple Examples
2. What is a Transformer? How It Changed the Game
3. Build a Mini-Transformer from Scratch (with code)
4. HuggingFace Transformers 101 – Use BERT, GPT-2 in Minutes
5. Text Classification Using BERT (Fine-tuning with real data)
6. Summarization and Question Answering using Pretrained Models

Section 6: LLMs and Their Applications (5 videos)

1. What is an LLM? From GPT to Claude to Gemini – Intuitive View
2. How Tokenization Works (BPE, WordPiece, etc.)
3. Prompt Engineering Basics – How to Talk to LLMs
4. Building an LLM-Powered App (Streamlit + OpenAI API)
5. LangChain Basics – Your First AI Agent App
6. Finetuning a Small LLM (Like LLaMA or GPT-Neo) – Intro Only

Section 7: Deployment & Career Projects (2 videos – Optional)

1. Deploy Your DL Model on Web with Streamlit/Gradio
2. GitHub + Resume Tips for DL/LLM Projects

Section 8: Building Smarter LLM Apps with RAG (4 videos)

1. What is RAG? Why LLMs Need Retrieval for Better Responses
2. RAG Architecture Explained (Vector DB + LLM)
3. Implement RAG with LangChain + FAISS/Chroma + OpenAI/BERT
4. Build a Custom Chatbot on Your Notes, Books, or Docs

Optional Bonus

1. RAG with Open Source LLMs (LLamaIndex + GPT4All)

Cybersecurity Playlist (Pro Version)

Phase 1: Cybersecurity & Networking Foundations (Weeks 1–2)

Goal: Build the hacker's brain—concepts, mindset, and how data really flows.

1. **What is Cybersecurity?**
 - Career Map & Fields (Blue Team, Red Team, DFIR, etc.)
2. **The Hacker Mindset**
 - How real hackers think, ethical considerations
3. **CIA Triad + Core Security Concepts**
 - Authentication, Authorization, Confidentiality, Integrity, Non-Repudiation
4. **Computer Networking Basics**
 - IP addressing, DNS, MAC, routers, ports
5. **OSI Model + TCP/IP Model**
 - Real-life analogies for each layer
6. **Common Protocols & Abuse**
 - HTTP/S, FTP, SSH, SMTP, DNS → how attackers exploit them
7. **VPN, Proxy, Firewall**
 - Shields vs. evasion techniques
8. **How the Internet Works**
 - Domains, hosting, subdomains, DNS records
9. **Cryptography Essentials**
 - Symmetric vs. asymmetric encryption (AES, RSA), hashing (SHA-256, MD5), TLS/SSL, digital signatures

📌 **Phase 2: Linux & Command-Line Mastery (Week 3)**

Goal: Achieve full comfort in Linux (plus essential Windows intro)—your primary hacker platform.

10. Why Linux for Hackers?

– Setting up Kali Linux / Parrot OS; brief Windows vs. Linux comparison

11. Linux Filesystem & Key Directories

– /etc, /var, /tmp, /home, permissions model

12. 50+ Essential Linux Commands

– Navigation, file ops, text processing, networking tools

13. User Management & SUDO Privileges

– Users/groups, chmod/chown, sudoers

14. Bash Scripting Basics

– Automate recon, parsing, simple tool creation

15. Networking Commands

– ifconfig/ip, netstat/ss, traceroute, ping, arp, nmap basics

📌 **Phase 3: Advanced Foundations (Week 4)**

Goal: Stand up your lab, peek under the hood, and get a taste of reverse engineering.

16. Virtual Lab Setup

– VirtualBox/VMware, Kali + Metasploitable/OWASP Juice Shop, snapshots

17. System Internals & Monitoring

– Process management, memory (top/htop), logs (syslog, dmesg, Event Viewer)

18. Python for Security

– Sockets, file parsing, quick scanners, integrating with tools

19. Basic Assembly & Reverse Engineering

– CPU registers, memory/stack basics, simple GDB walkthrough

20. Putting It All Together

📌 **Phase 4: Practical Networking & Info Gathering (Week 4)**

Goal: Become pro in reconnaissance and information gathering.

5-Step Hacking Methodology Introduction (Every real hack follows these 5 steps.)

1. **Reconnaissance** (Information Gathering)
2. **Scanning** (Finding Live Systems, Open Ports)
3. **Exploitation** (Taking Control)
4. **Post-Exploitation** (Maintaining Access)
5. **Reporting** (Documenting Everything)
6. **Active vs Passive Reconnaissance** Explained
7. **WHOIS, DNS Reconnaissance, Subdomain Enumeration** (Tools: whois, dig, nslookup)
8. **Google Hacking** (Dorking) – Finding Secrets Publicly
9. **Scanning Basics** – Nmap, Masscan Practical
10. **Banner Grabbing and Service Version Detection**

📌 **Phase 4: Vulnerability Analysis and Exploitation Basics (Week 5)**

Goal: Learn to find weak spots and exploit them.

20. What are Vulnerabilities? CVEs and Exploits

21. Basics of Password Cracking (John The Ripper, Hydra, Hashcat Overview)

22. Vulnerability Scanning using Nikto, OpenVAS

23. Introduction to Metasploit Framework

24. Exploit Development Basics (Very light introduction)

📌 **Phase 5: Web Application Hacking (Week 6–7)**

Goal: Hacking websites and APIs like a pro.

- 25. **How Websites Work** (Client, Server, Database Architecture)
- 26. **OWASP Top 10** (SQL Injection, XSS, CSRF, IDOR, SSRF, etc.)
- 27. **Burp Suite Basics:** Setup + Live Usage
- 28. **SQL Injection Practical** (with Demo)
- 29. **XSS (Cross-Site Scripting)** Practical (with Demo)
- 30. **File Upload Vulnerabilities & Path Traversal Practical**
- 31. **Bypassing Authentication and Business Logic Bugs**

📌 **Phase 6: Wireless and System Hacking (Week 8)**

Goal: Learn Wi-Fi Hacking + Windows/Linux System Attacks.

- 32. **Introduction to Wireless Hacking**
- 33. **WPA/WPA2 Cracking using Aircrack-ng**
- 34. **Evil Twin Attacks** (Rogue Access Points)
- 35. **Introduction to Privilege Escalation** (Linux + Windows)
- 36. **Windows Enumeration Tools** (Enum4Linux, smbclient basics)
- 37. **Linux Privilege Escalation Techniques** (local exploits, file permissions)

📌 **Phase 7: Post Exploitation and Maintaining Access (Week 9)**

Goal: After hack, how attackers stay hidden.

- 38. **What is Post Exploitation?** Goals After Breaking In
- 39. **Creating Backdoors and Reverse Shells** (Netcat, msfvenom)
- 40. **Pivoting and Lateral Movement Basics**
- 41. **Clearing Logs and Anti-Forensics Basics**
- 42. **Linux Persistence Mechanisms** (init.d, cronjobs, SSH keys, etc.)

📌 **Phase 8: Malware Analysis and Social Engineering Basics (Week 10)**

Goal: Broaden skills beyond just hacking.

- 43. **Basics of Malware** (Trojan, Virus, Worm, Ransomware)
- 44. **Introduction to Static and Dynamic Malware Analysis**
- 45. **Introduction to Social Engineering** – Human Hacking
- 46. ****Phishing Attacks and Defense Techniques**

📌 **Phase 9: Mobile Application Hacking (Week 11)**

Goal: Learn to hack mobile applications and understand the risks involved.

- 47. **Introduction to Mobile Application Security** (Android & iOS Overview)
- 48. **OWASP Mobile Top 10** (Including Insecure Data Storage, Insecure Communication, etc.)
- 49. **Reverse Engineering APKs** – Decompiling and Analyzing Mobile Apps
- 50. **Mobile Application Vulnerability Testing** using Burp Suite and MobSF
- 51. **Exploiting Mobile App Vulnerabilities** – SQL Injection, Insecure Data Storage, etc.
- 52. **Bypassing Mobile App Authentication Mechanisms**

📌 **Phase 10: Reporting and Cyber Defense Basics (Week 12)**

Goal: Document hacks properly like real pentesters.

- 53. **How to Write a Penetration Test Report** (Structure, Examples)
- 54. **Basics of Defensive Cybersecurity** (SIEM, IDS, IPS)
- 55. **Introduction to Blue Teaming:** Incident Response

📌 **Part 1: Capture The Flag (CTF) Competitions – Crash Course**

→ **Goal:** Learn how to approach real hacking challenges smartly.

- 1. What is CTF? Types (Jeopardy vs Attack-Defense) – Overview
- 2. CTF Categories Explained:

- Web Exploitation
 - Binary Exploitation (Pwn)
 - Reverse Engineering
 - Forensics
 - Cryptography
 - OSINT
3. Setting up CTF Practice Lab (TryHackMe / HackTheBox / PicoCTF)
 4. Tools of the Trade for CTFs:
 - BurpSuite
 - Wireshark
 - Ghidra
 - IDA Free
 - CyberChef
 5. Basic CTF Strategies:
 - Enumeration First
 - Thinking like a Puzzle Solver
 - Time Management in CTFs
 6. First Mini Challenge: Solve 5 Beginner CTFs (Practical)

Part 3: Bug Bounty Hunting – Crash to Intermediate

→ **Goal:** Start Web App Hacking on real programs.

1. Introduction to Bug Bounties: How Platforms Work (HackerOne, Bugcrowd)
2. Bug Hunting Methodology:
 - Recon (Subdomain Enumeration, DNS)
 - Information Gathering (Tools like Amass, Subfinder)
 - Vulnerability Finding (XSS, SQLi, SSRF, IDOR)
 - Reporting Bugs (Professional Writeups)
3. Essential Tools for Bug Bounty:
 - Burp Suite Pro (or Community)
 - Nmap
 - ffuf
 - httpx
 - nuclei
4. Deep Dive into Common Vulnerabilities:
 - Broken Authentication
 - Insecure Direct Object Reference (IDOR)
 - Server-Side Request Forgery (SSRF)
 - Business Logic Bugs
5. Real World Project:
 - Pick 1 Public Program → Recon + Find + Report (even if you don't find a real bug at first)

Part 4: Cloud Security Basics (AWS Hacking)

→ **Goal:** Enter the future of hacking: Cloud Systems.

1. Cloud Computing Basics (AWS, Azure, GCP intro)
2. Understanding AWS Core Services:
 - EC2 (Servers)

- S3 (Storage)
- IAM (Identity and Access Management)
- 3. Setting Up Free AWS Account for Practice (careful of billing)
- 4. Common AWS Vulnerabilities:
 - Misconfigured S3 Buckets
 - IAM Privilege Escalation
 - SSRF to Metadata API attacks
- 5. Cloud Pentesting Tools:
 - ScoutSuite
 - Pacu
 - S3Scanner
- 6. Mini Cloud Project:
 - Deploy vulnerable EC2 + S3.
 - Try to escalate privileges or leak data.

Phase 2: Hacker Elite Training Map

(After you finish CTFs, Labs, Bug Bounty Basics, Cloud Basics)

Week 1–2: Advanced Pentesting & Exploit Development Start

- Manual Buffer Overflow Attack (Windows/Linux)
- Stack-based Buffer Overflows (build your first exploits)
- Introduction to Return Oriented Programming (ROP Chains)
- Tools: Immunity Debugger, Mona.py, GDB

Goal: Understand memory corruption and craft your first working exploits manually.

Week 3–4: Deep Dive into Advanced Web Hacking

- Server-Side Request Forgery (SSRF) Deep
- Server-Side Template Injection (SSTI) Deep
- Web Cache Deception & Poisoning
- Business Logic Exploitation Techniques
- Race Condition Exploits (bug bounty goldmine)

Goal: Find those rare, high-severity web bugs companies miss.

Week 5–6: Active Directory (AD) Hacking Basics

- Windows Domain Basics
- BloodHound for AD Mapping
- Pass-the-Hash, Pass-the-Ticket Attacks
- Mimikatz Usage
- Privilege Escalation in Domain

Goal: Become deadly inside corporate networks.

Week 7–8: Advanced Cloud Hacking (AWS, Azure, GCP)

- AWS Misconfigurations (IAM, EC2, S3 abuse)
- Azure Enumeration and Attacks
- GCP Basics for Pentesters

- Kubernetes Basics + Cluster Attacks

Goal: Hunt real-world cloud vulnerabilities.

Week 9–10: Red Teaming Fundamentals

- Red Team Operations Basics
- C2 Frameworks (like Cobalt Strike / Mythic / Sliver)
- Evasion Techniques (bypass AV/EDR, Payload Obfuscation)
- Basic Malware Development Concepts (shellcode runners)

Goal: Simulate real-world attacker behavior stealthily.

Week 11–12: Building Tools & Scripts

- Python for Pentesters
- Build your own Port Scanner
- Build your own Directory/Content Bruteforcer
- Automation of Reconnaissance

Goal: Stop depending on tools — start building your own mini-tools!

After Phase 2: Specialization Paths

(Choose based on passion and career goals)

- **Bug Bounty Focus:** Master Web + Mobile App Hacking
- **Red Team Focus:** Go full AD, Malware Development, C2 Frameworks
- **Cloud Focus:** Specialize in AWS/Azure Hacking and get top-paying cloud security jobs
- **Malware Analysis:** Learn Reverse Engineering (Assembly + Malware Research)
- **Blockchain Focus:** Smart Contract Hacking (Ethereum, Solana)

Mobile Application Hacking (Android + iOS Apps)

Blockchain and Smart Contract Hacking (future \$\$\$)

AI/ML Model Attacks (Adversarial ML security)

Firmware/IoT Hacking (low-level reverse engineering)

Final Mindset Reminder

- It's a marathon, not a sprint.
- 1% improvement daily = 37x growth in a year.
- Focus on deep understanding, not shallow certifications.
- Document everything (build your personal wiki/notion).
- Teach what you learn → It makes you a master.