Revision History 1) Changed caps C104 to 3.3V decoupling on the GPU 2) Changed C917 (2200pF) to 3.3V decoupling on the GPU 1. Schematics taken from P85-A03-X03 3) Added C930 (2200pF) and C931 (220pF) to NVVDD decoupling Added pullup R90 (10K) to MBDET 1. Versions X01-X03 were false starts trying to sync up with the Layout X19 2. Corrections to the GPU symbol as per Layout. 1) Added disclaimer to all pages of the schematics 2) Changed the footprints for R80-R83 to SMD0402 3) Removed R90 1. Corrected the AGP connector symbol X20 2. Added the components for TYPEDET#, 1) Corrected component properties. No netlist or component changes. CGDET# and MBDET# 2) Changed footprints for R102 and R103 to SMD0402 to facilitate X06 Changed the FBVDD and FBVDDQ supplies to use the SC2610A 1) Corrected Assemblies for R972-R975 2) Added compensation circuit to the NVVDD core supply: C1250, C1251, R1076, R1078 These compensation components are stuffed only when 1. Correcting the NVVDD power supply the following components are installed: 2. Added the AGP-Power-Good circuity U814=SC2602, C1304=510uF OSCON - low ESR ~15mO. 3. Removed the Power Sequence circuitry 4. Added de-caps to VDDQ (AGP) and 3.3V 1) Corrected Assemblies for R972-R975 2) Added compensation circuit to the FBVDDsupply: C1254,C1255,R1067,R10678 These compensation components are not stuffed, but 1.Design changes to FBVDD and FBVDDQ serve asplace holders should we need the compensation circuits. 1. Added D654 1) Corrected values for all feed-back resistors. R1102,R1103,R2075,R2078,R1075,R1078 2) C2301 NO_STUFF 1. Changed footprint on U820 to SC70-5 2. Removed the Fan circuitry for the right side 3. Added the AGP MBDET: Components Q613, Q901 1) removed the following caps: C14-C17 2) Changed values for C12 and C19 and R1011 3) Added R2143 1. Added C1423 1) Added C2241, R1100, R1101 to the FBVDDQ supply 1) Changed Q901 to a PNP X26 2) Moved R1012 to net name FCC HOTPLUG 1) Added an alternate regulator circuit (U815, R2212, C1374) for FBDVVQ. 3) Connected D611-pin2 to $3.3V\overline{L}$ 2) Added C112 (0.22uF) to AGPVREFCG 4) Added component R1130 to U820 pin 1 3) Changed values of R80 and R82 to 56.2 Ohm (1%) 5) Added FET to U820 pin 4 4) Changed R81 and R83 to NO STUFF 6) Removed components R1114, R1088, R1090 7) Added component C2265 8) Changed C2304 to 470uF 1) Changed D654 to BAT54 9) Connected D655 pin 3 to 12V rail 2) Changed Comment: PC DevID = 0X280h 3) R80 is 49.9 Ohm X13 4) Changed assembly to COMMON for C110 and C113. Net: AGPVREFCG 1) Added R94 2) Changed footprint on C103 and C104 to 0402 3) Removed C1355 - C1362 4) Added the power sequence circuit (AGP Power Good) 1) Corrected the following components: 5) Changed the "COMP FB" net R80 56.2 Ohm - AGPCALPU P151-A02-X32 R82 49.9 Ohm - AGPCALPD R98 6.49K Ohm - AGPVREFGC Q613 changed to an IRLML2502 1) Corrected U100 foot print with Changed footprint 0901 to SOT23 IC NV28 GPU BGA816 P10 SKT Pin AE25 was VDDQ is now VDD333 X29 1) Corrected AGPCALPD/PU rails Pin AH27 was FBVDDQ is now VDD333 Pins added to VDD33 are AG8, AG27 2) R82 is 56.2 Ohm - AGPCALPD 3) R80 is 49.9 Ohm - AGPCALPU 4) R98 6.49K Ohm - AGPVREFGC 1) Changed the MBDET# circuit to a COMMON assembly 5) R105, R110 .. 2.32K Ohm - AGPVREFGC 2) R106 was OR, is now 1K 6) 0613 is IRLML2502 3) Corrected U100 (GPU) symbol as follows: 7) Changed Q901 foot print to match Allegro VDD: AD21, H6, H8 foot print ic sot23 123. GND: H7, AG6, AG7 8) Added comments to the power circuits. 1) Added AGPCALPU and AGPCALPD cuircuits x30 2) Added GPU VDD and GND pins 1) Added AGPVREFCG-GPU circuit X31 1) Changed V/H Sync filter components L713,L714,C1120,C1121,L316,L319,C320,C325 Changed the DAC RSET resistor values (R1107, R927) 3) Changed L731 (NVVDD) to improve efficiency

1) Removed R1197, R1198

3) Replaced C1183 with 470pF

2) Replaced C1274, C1275 with 330pF

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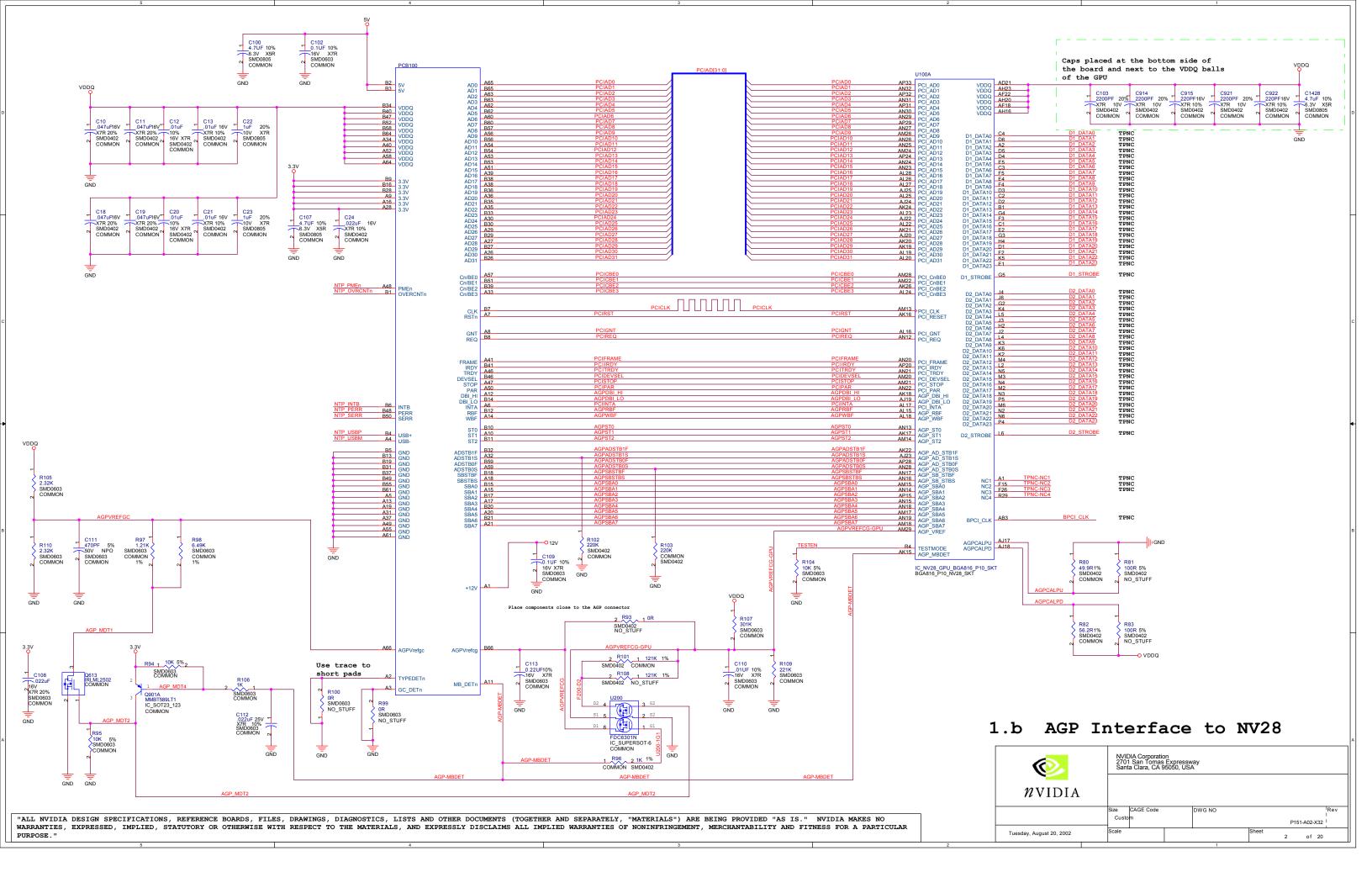
Description Assemblies COMMON Components are stuffed for all SKUs NO STUFF Components are not stuffed PRI DVI I Components stuffed for Primary VGA PRI PROT Components stuffed for Primary Protection SEC DVI I Components stuffed for Secondary DVI SEC PROT Components stuffed for Secondary Protection AGP3VFBDQ Components stuffed for AGP 3.3V to FBVDD FBVDD-FBDQ Components stuffed for FBVDDQ 2.5V to FBVDD PLL-SEO Components stuffed for PLL Sequence PWR-SEO Components stuffed for Power Sequence PWR-SEQ-BP Components stuffed for Power Sequence By-PASS NVVDD-2602 Components stuffed for NVVDD Power FB 2610 SWT Components stuffed for FBVDD Power SC1541 Components stuffed for 3.3VL Fixed SC1565 Components stuffed for SC1565 - 3.3VL Adj. FB64LO Components stuffed for FBA DATA and FBD DATA FB64UP Components stuffed for FBC DATA and FBD DATA SER-PROM Components stuffed for Serial PROM PAR-PROM Components stuffed for Parallel PROM FAN HS-LFT Components stuffed for Fan / Blower left of the GPU FAN SNK Fan Sink Component HEAT SNK Heat Sink Component VIVO Components stuffed for Video IN/OUT VIDO-7104 SAA7104 Video Out CX-ENC-TVOUT Components stuffed for CX25871 - TV-OUT SOCKET Components stuffed for Socket 64MB-4MX16 Components stuffed for Mem-CFG: 64MB (4Mx16) memory BRACKET IO Bracket / VGA-DIN-DVI-I BRACKET-VGA IO Bracket / VGA- -DVI-I FB 2610 LDO Components stuffed for FBVDDQ Power FBVDD ADJ Components to adjust FBVVD out voltage. FBVDQ ADJ Components to adjust FBVVDQ out voltage. Table of Contents 1. TOP Page 1.b AGP Interface 1.c NV25 .. PLL / DAC / I2C 2.a NV25 Frame Buffer Intf 2.b Frame Buffer 0..31 2.c Frame Buffer 32..63 2.d Frame Buffer 64..95

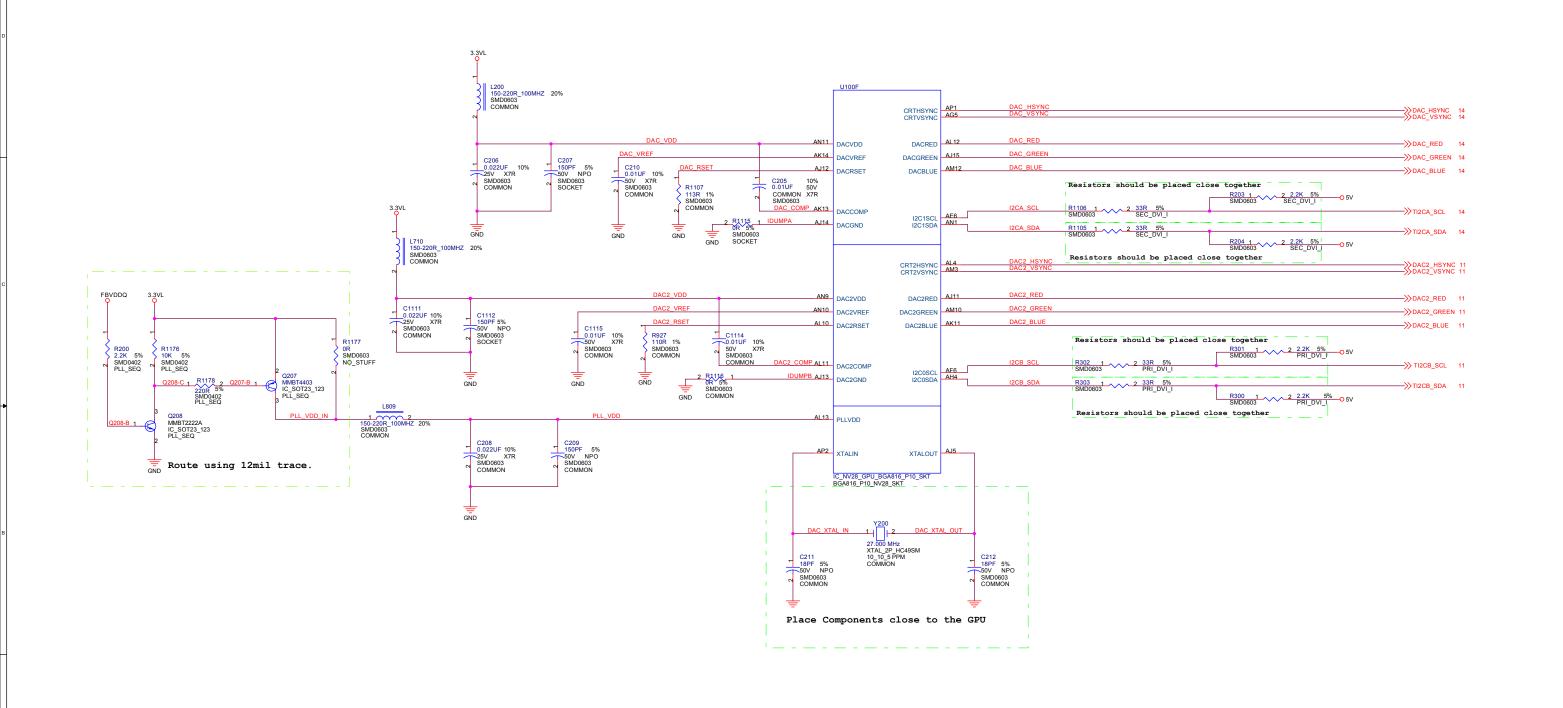
2.e Frame Buffer 96..127 3.a DVO A/B 3.b CX25871 TV-OUT 3.c DACB I/O, I2CB --PRI 3.d Video IN / OUT (SAA7801-SAA7804) 3.e DVOB External XMIT 3.f EX-XMIT Filter / I2CA 3.g DVI- / VGA Connectors / HotPlug 3.h S-Video Connector / Filter / Bracket 4.a NV STRAP // P/S-ROM 5.a Power Sequence / 3.3VL Supp 5.b NVVDD Power Supply 5.c.FBVDDQ Power Supply

Legend: TPNC = Test Point - Not Connected

5.c.FBVDD Power Supply

NVIDIA Corporation 2701 San Tomas Expressway Santa Clara, CA 95050, USA **(** Top Page .. P151 NVIDIA 602-10151-0000-A02 P151-A02-X32 140-10151-0000-A02 Tuesday, August 20, 2002

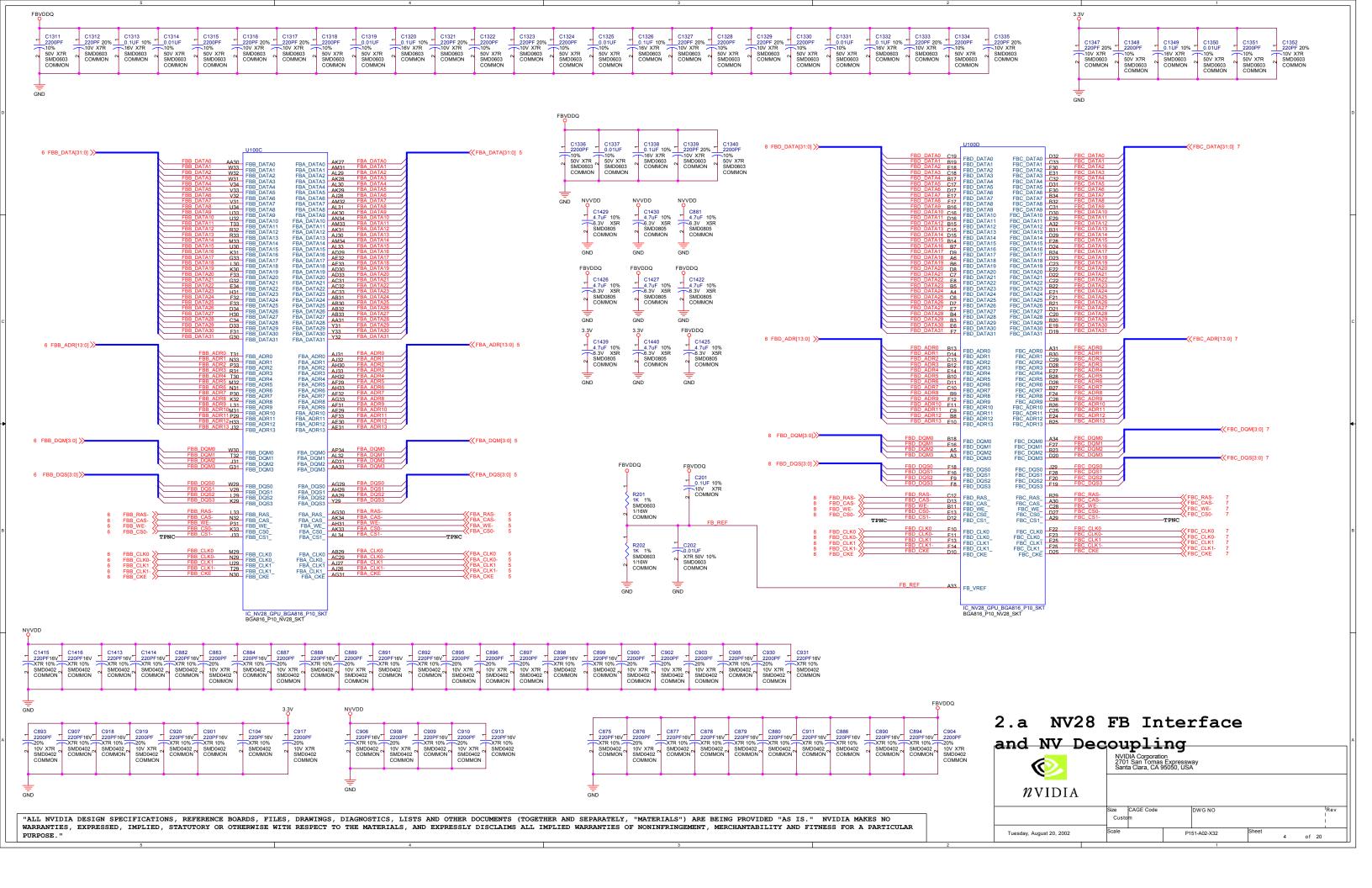


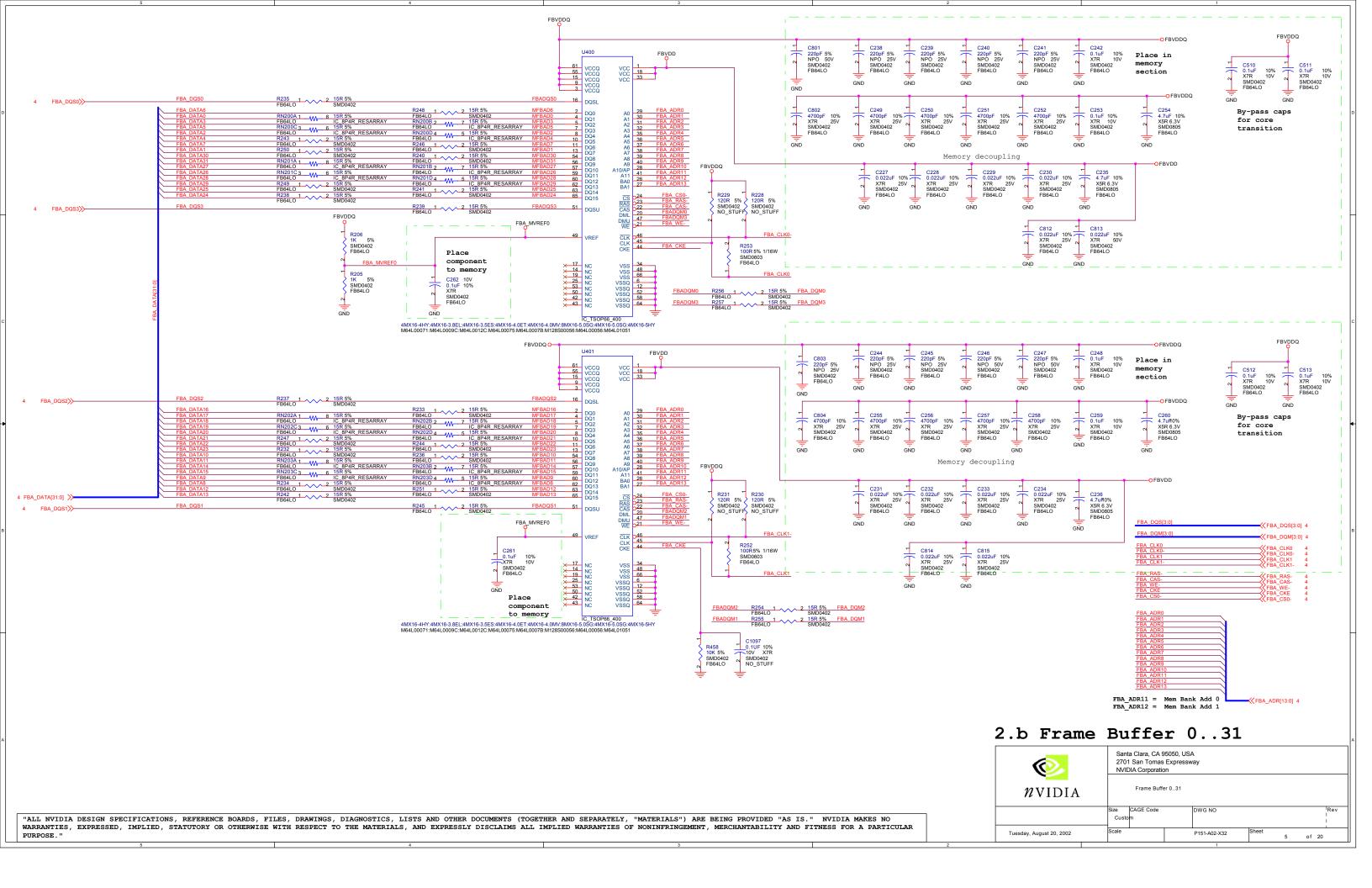


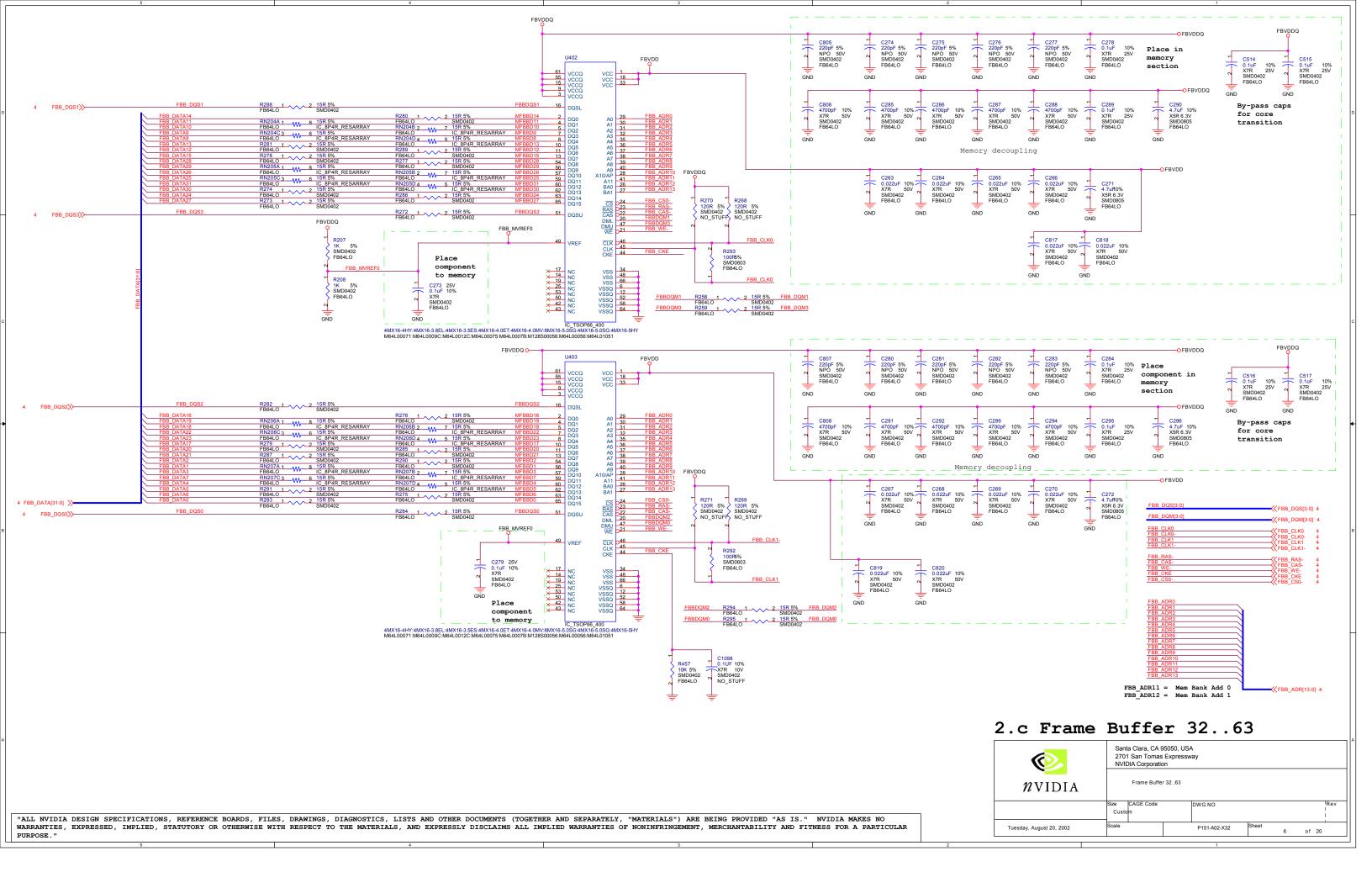
1.c NV28 .. PLL / DAC / I2C

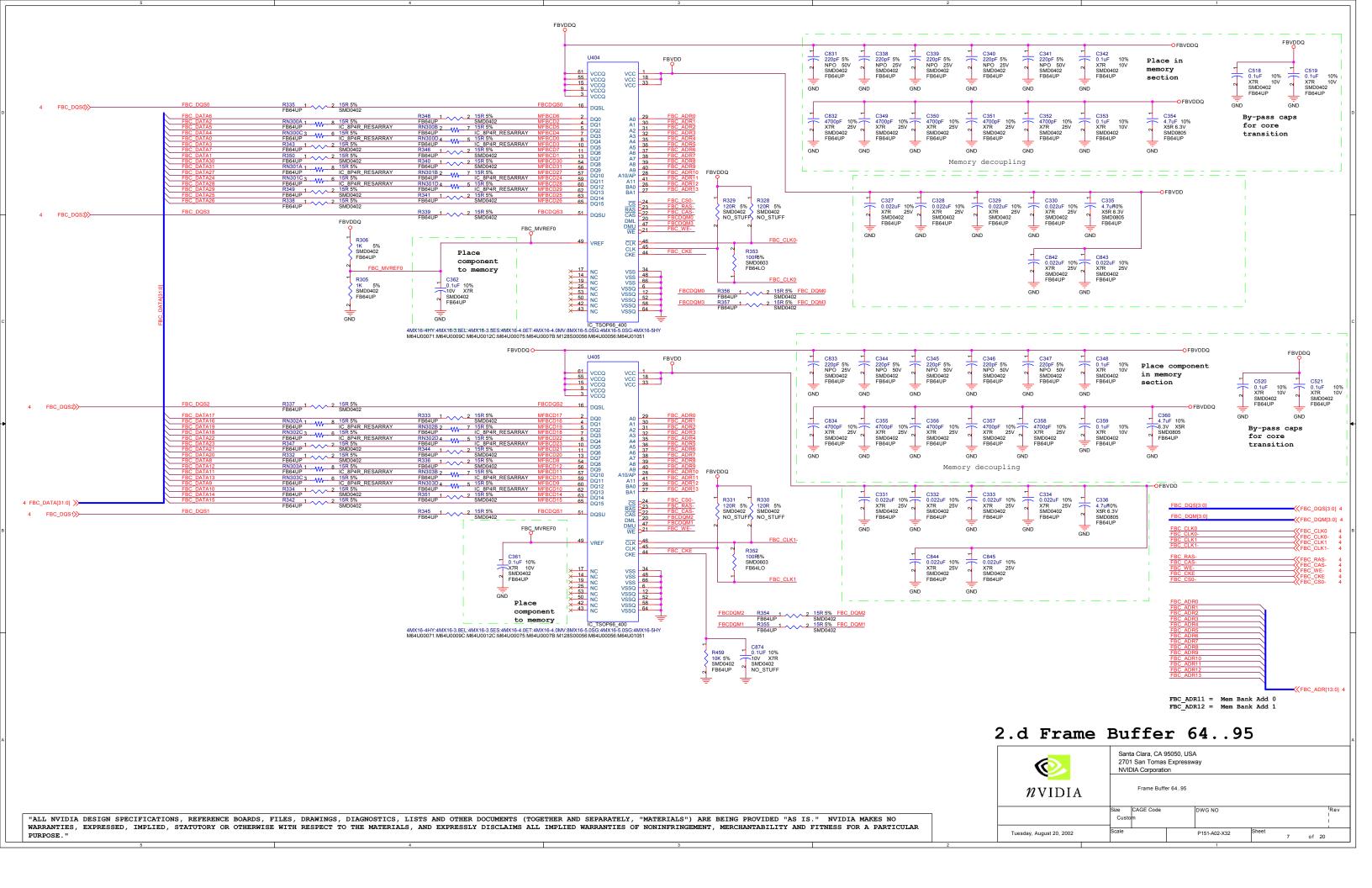
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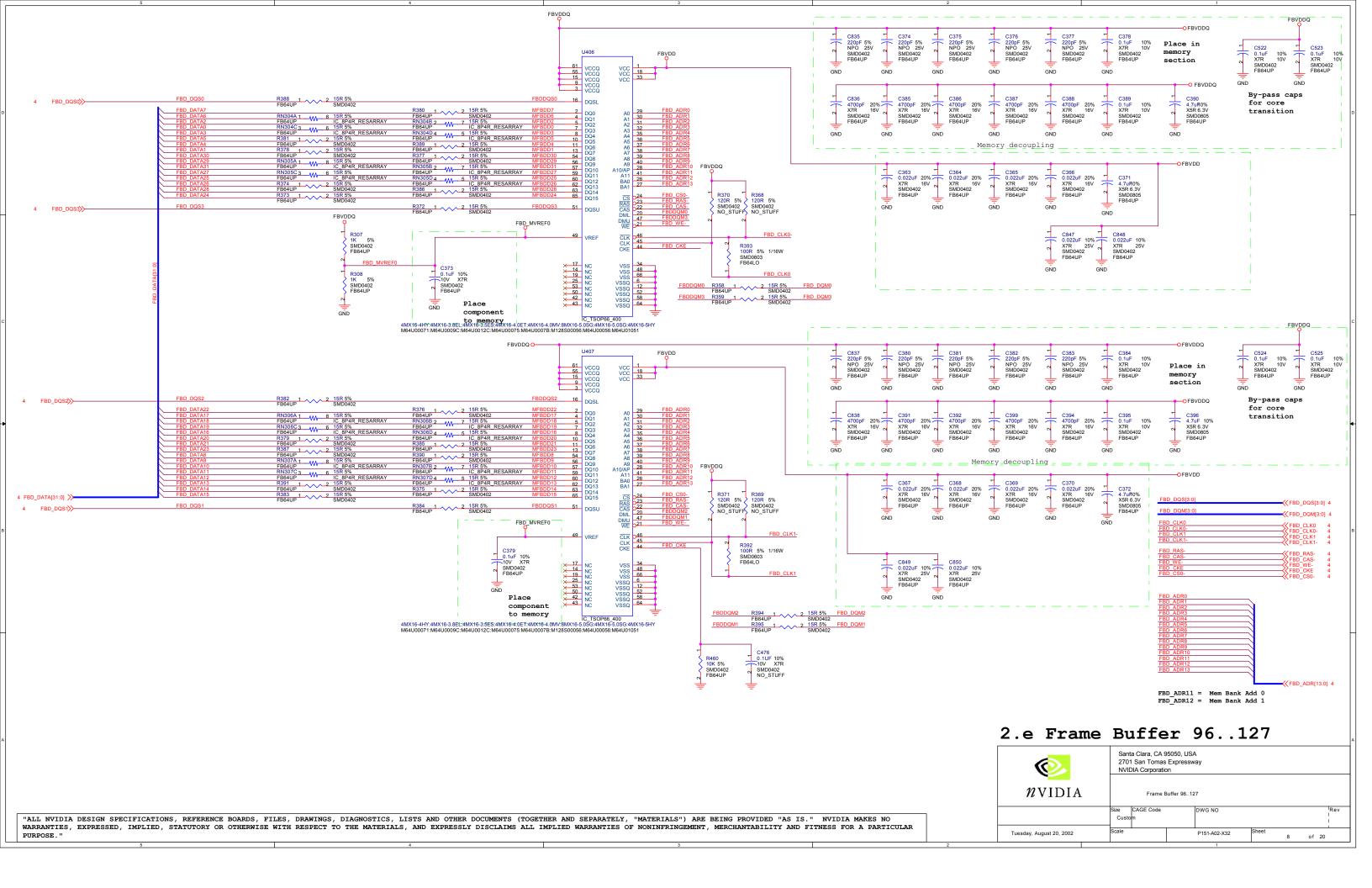
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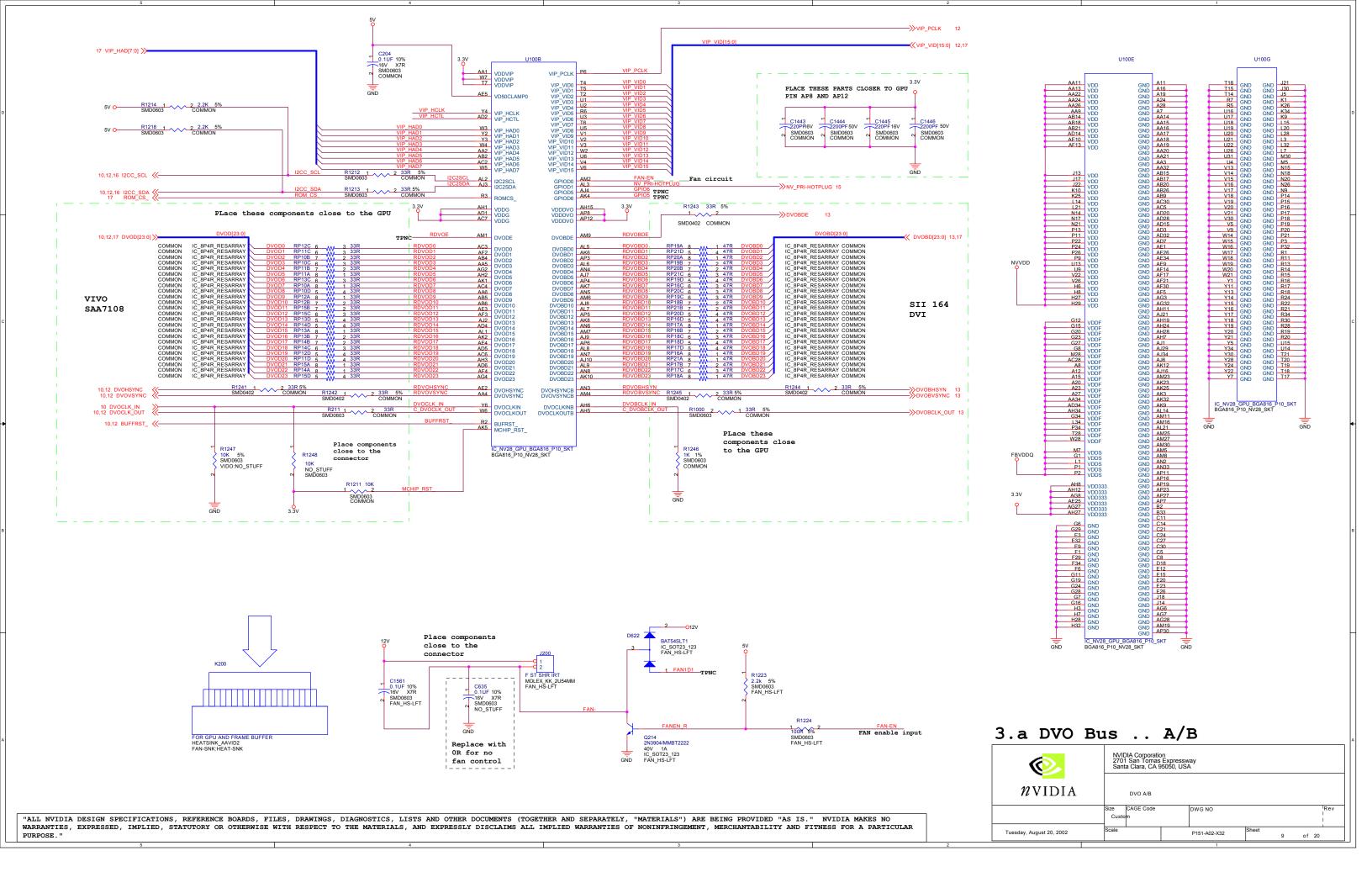


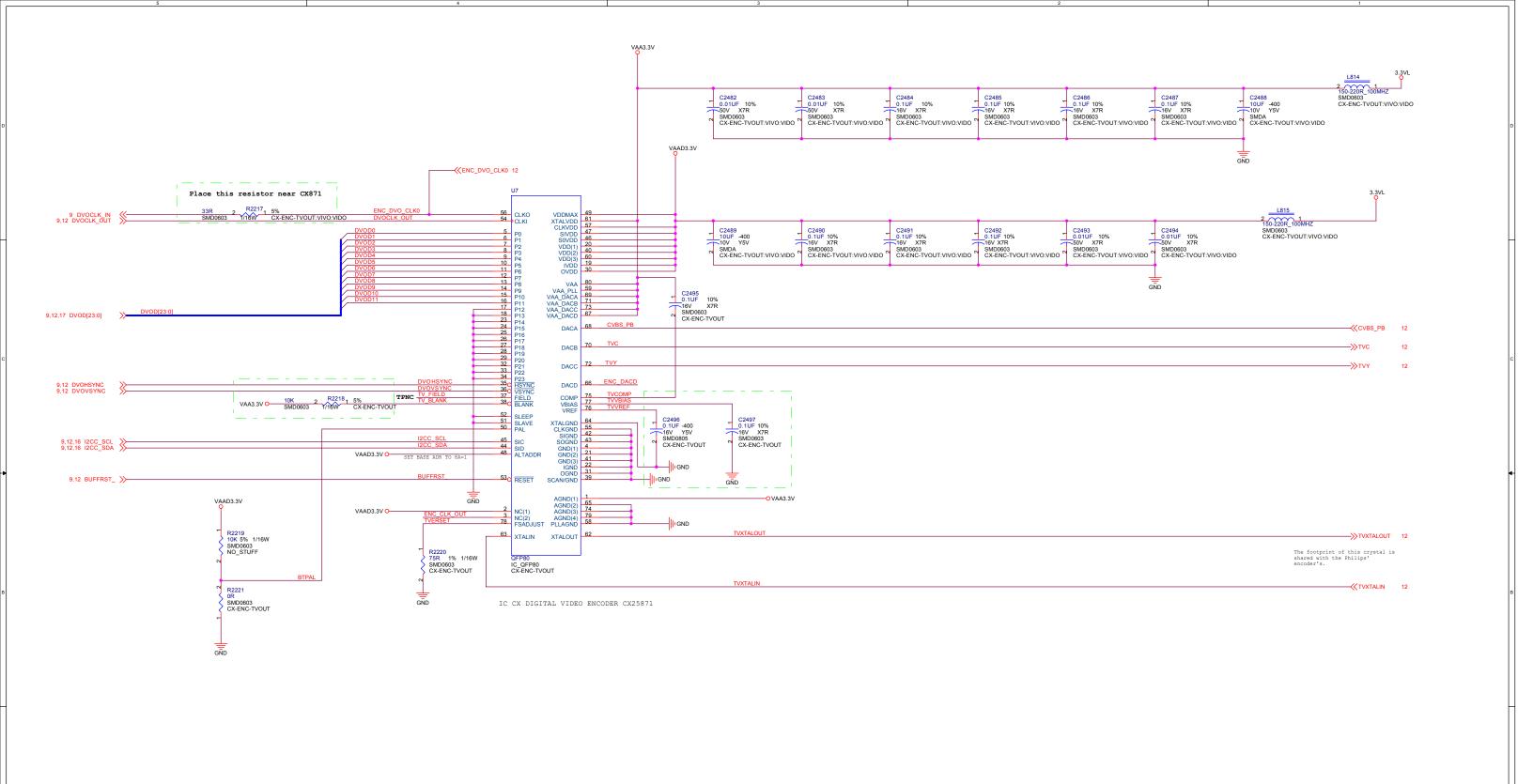












3.b Conexant 25871-Encoder - TV Out

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