DEEP LEARNING

Computer Vision Applications

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Outline

Practical applications and research directions

- Computer Vision
- Autoencoders
- GAN
- Transfer Learning











Computer Vision







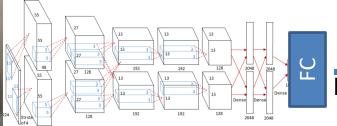




Computer Vision, Object Detection

So far: Image Classification





Fully-connected From 4096 to 100

Class Scores

Quokka: 0.84

Cat: 0.1

Dog: 0.05

Car: 0.01

http://7wallpapers.net/quokka/



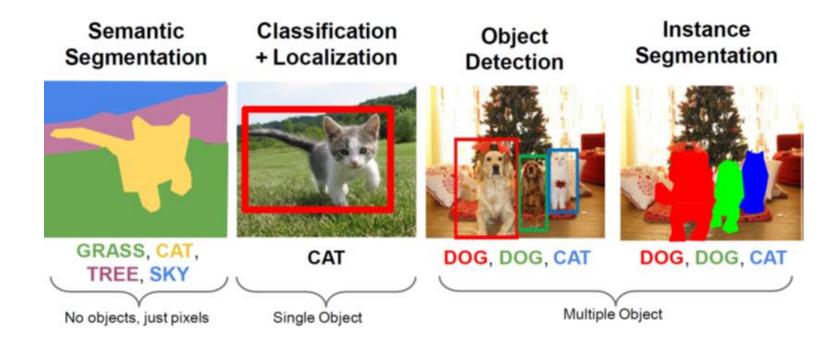




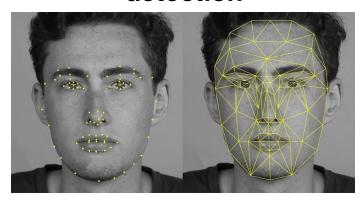




Other Computer Vision Tasks



Keypoint detection



https://pixabay.com/photos/pets-christmas-dogs-cat-962215/ - https://pixabay.com/p-1246693/ - CC0 public domain (https://creativecommons.org/publicdomain/zero/1.0/deed.en)





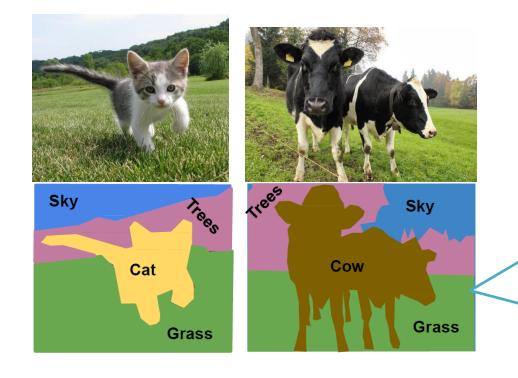






Semantic Segmentation

- Label each pixel in the image with a category label
- Don't differentiate instances, only care about pixels
- We assume we know which classes to search in images (cat, cow, tree, dog, ...)



NOTE: it's only about pixel. Here we do not distinguish the two cows. Every pixel is classified independently \rightarrow we have a big mass of pixels classified as cow instead of two different cows.











Semantic Segmentation Classify center Extract patch pixel with CNN Idea: Sliding Window Cow Full image Cow Grass

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI2013 Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML2014







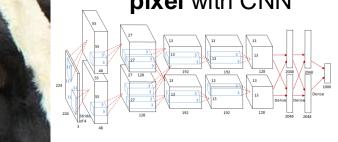




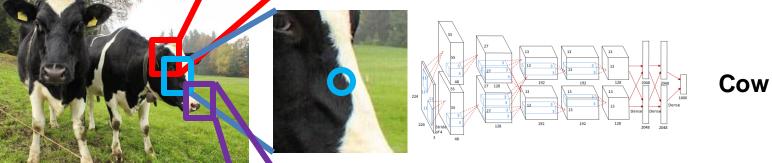
Semantic Segmentation Idea: Sliding Window

Full image





Cow



Problem: Very inefficient! Not reusing shared features between overlapping patches

224 | Strink | 5 | 128 | 128 | 2048 | 2048 | 2048 | 3 | 48 | 3 | 48 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 2048 | 20

Grass

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI2013 Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML2014



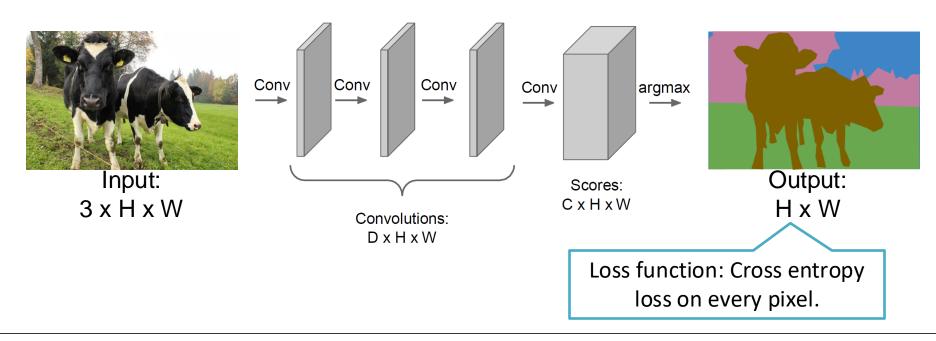








Design a network as a bunch of convolutional layers to make predictions for pixels all at once!





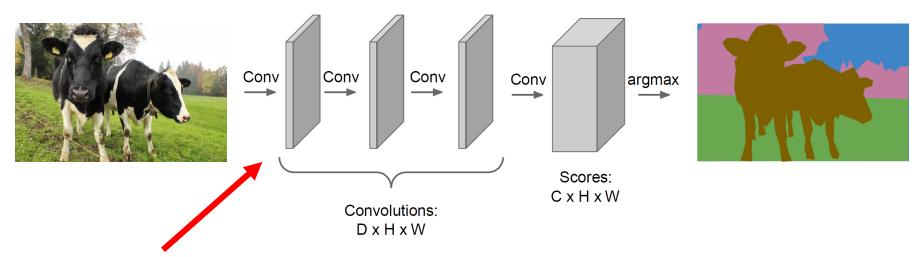








Design a network as a bunch of convolutional layers to make predictions for pixels all at once!



Problem: convolutions at original image resolution will be very expensive



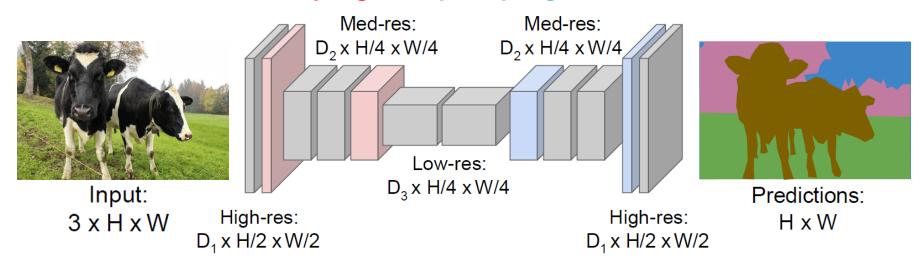








Design network as a bunch of convolutional layers, with downsampling and upsampling inside the network!



Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

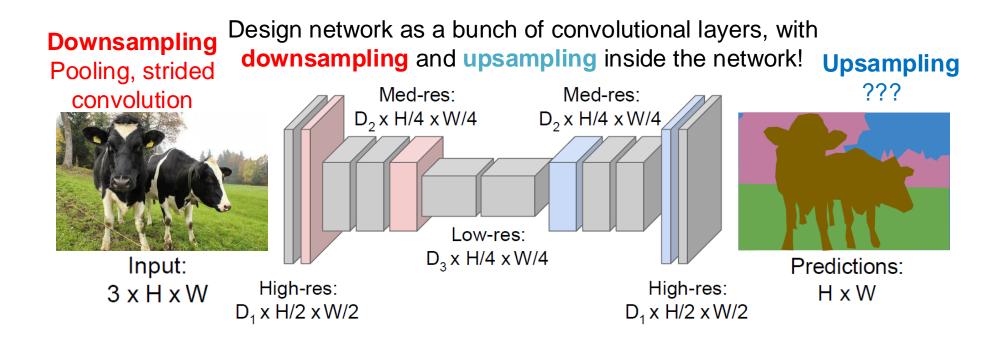












Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015











In-network Upsampling Unpooling

Nearest Neighbor

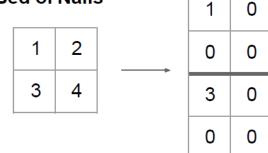
1	2	1
3	4	3
		_

	ln	n	ı ı	t٠	2	v	2
1		v	ч	L.	_	^	_

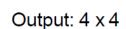
1	1	2	2
1	1	2	2
3	3	4	4
3	3	4	4

Output: 4 x 4

"Bed of Nails"



Input: 2 x 2



2

0

0

0



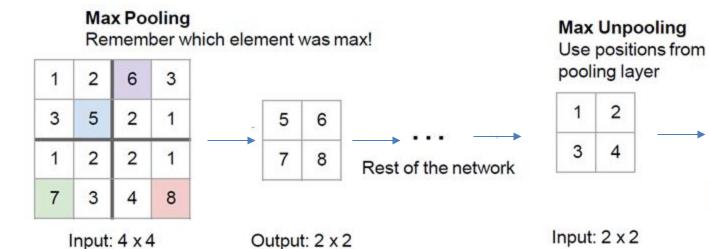




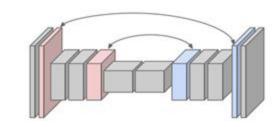




In-network Upsampling Max Unpooling



Corresponding pairs of downsampling and upsampling layers







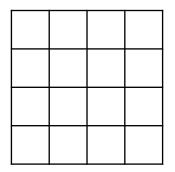


Output: 4 x 4

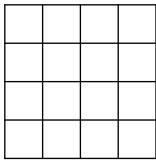




Recall: Typical 3 x 3 convolution, stride 1 pad 1



Input: 4x4



Output: 4x4

Unpooling are fixed functions, here we learn some weigths guiding the upsample



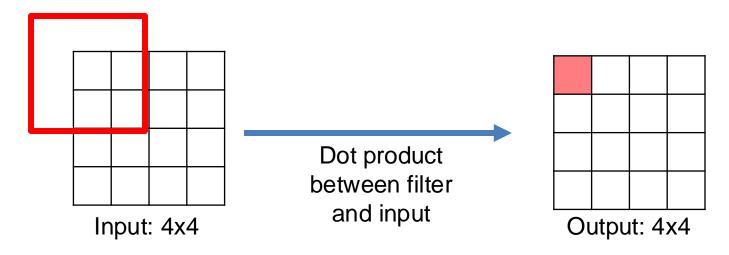








Recall: Typical 3 x 3 convolution, stride 1 pad 1





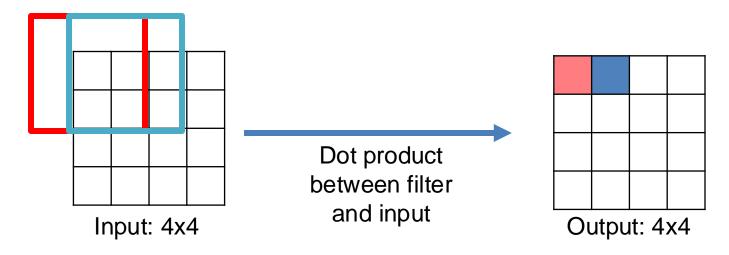








Recall: Typical 3 x 3 convolution, stride 1 pad 1





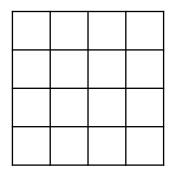








Recall: Typical 3 x 3 convolution, stride 2 pad 1



Input: 4x4



Output: 2x2



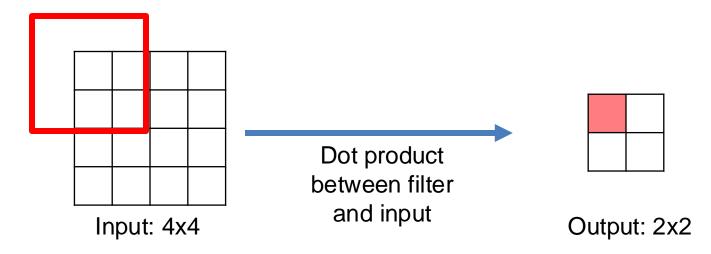








Recall: Typical 3 x 3 convolution, stride 2 pad 1





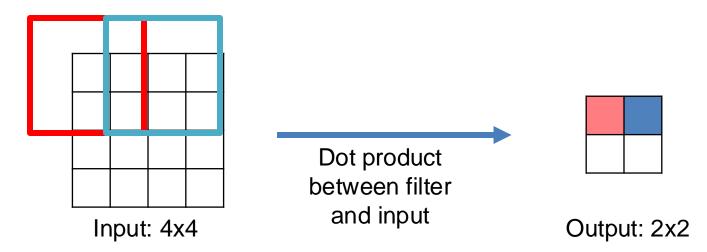








Recall: Typical 3 x 3 convolution, stride 2 pad 1



Filter moves 2 pixels in the input for every one pixel in the output

Stride gives ratio between movement in input and output







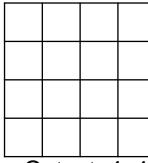




3 x 3 transpose convolution, stride 2 pad 1



Input: 2x2



Output: 4x4



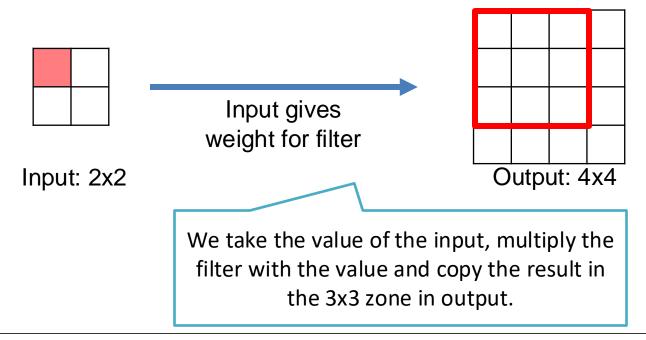








3 x 3 transpose convolution, stride 2 pad 1



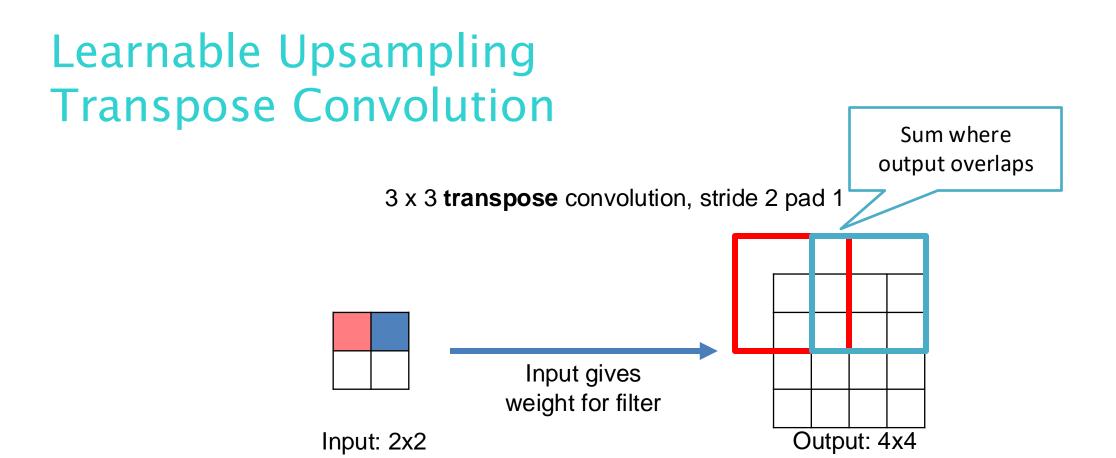












Filter moves 2 pixels in the **output** for every one pixel in the **input**

Stride gives ratio between movement in output and input



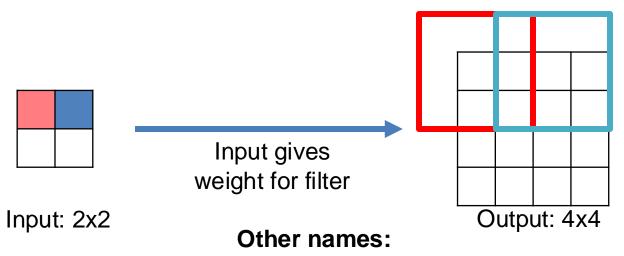








3 x 3 transpose convolution, stride 2 pad 1



- Deconvolution
- Upconvolution
- Fractionally strided convolution
- Backward strided convolution



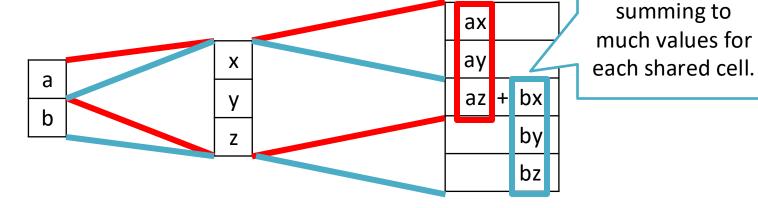








Transpose Convolution 1D Example



Output contains copies of the filter weighted by the input, summing at where it overlaps in the output

Need to crop one pixel from output to make output exactly 2x input







The stride is

important here

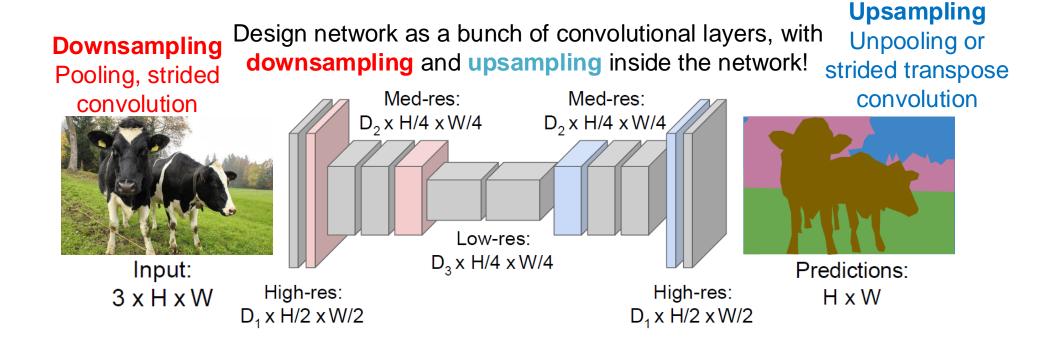
to avoid

summing to

much values for







Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015



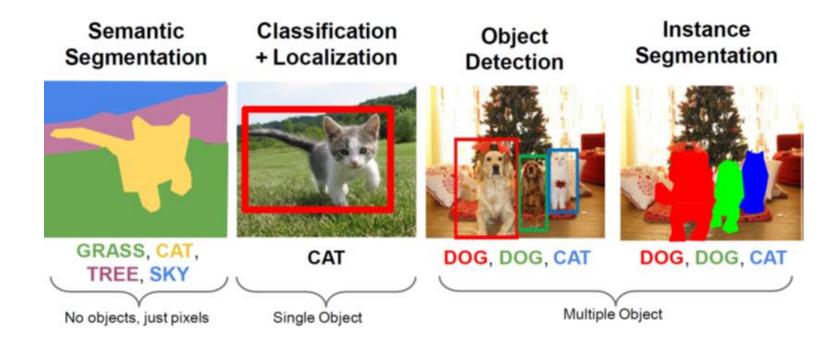




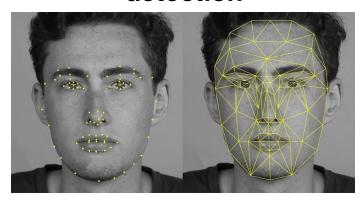




Other Computer Vision Tasks



Keypoint detection



https://pixabay.com/photos/pets-christmas-dogs-cat-962215/ - https://pixabay.com/p-1246693/ - CC0 public domain (https://creativecommons.org/publicdomain/zero/1.0/deed.en)

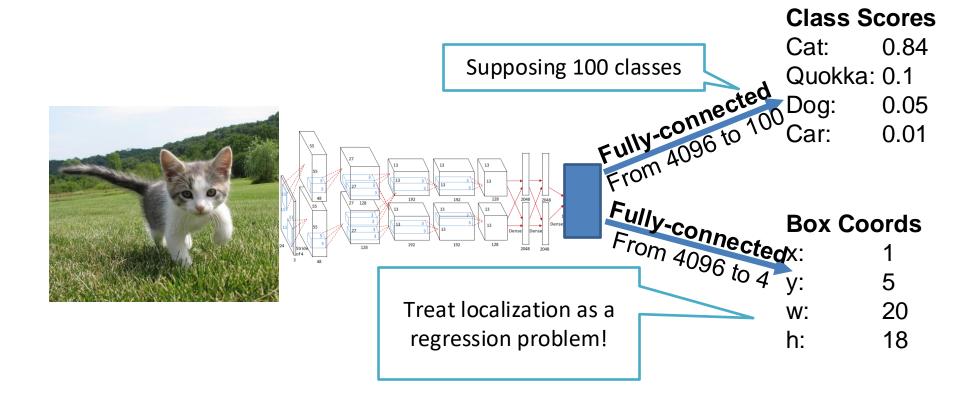












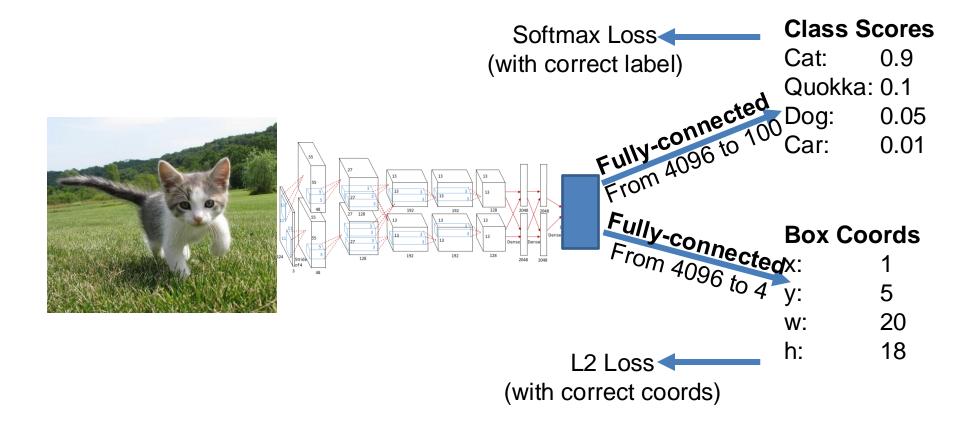












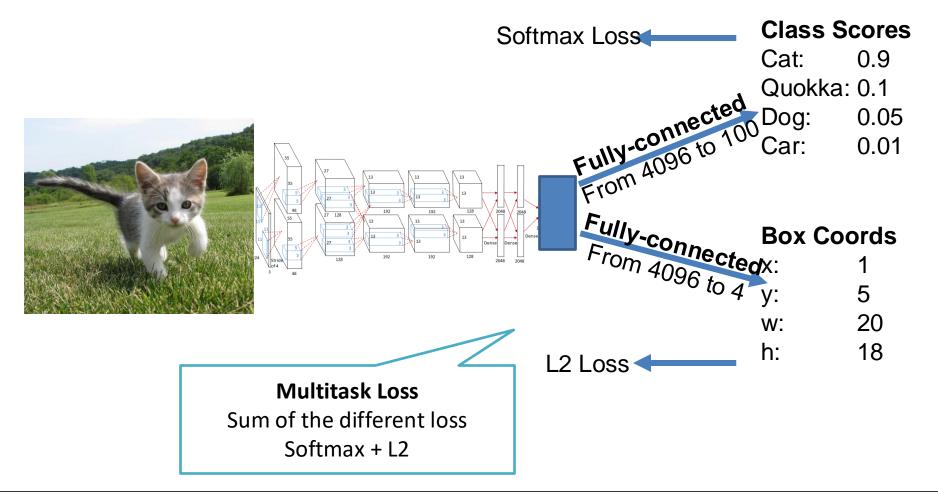












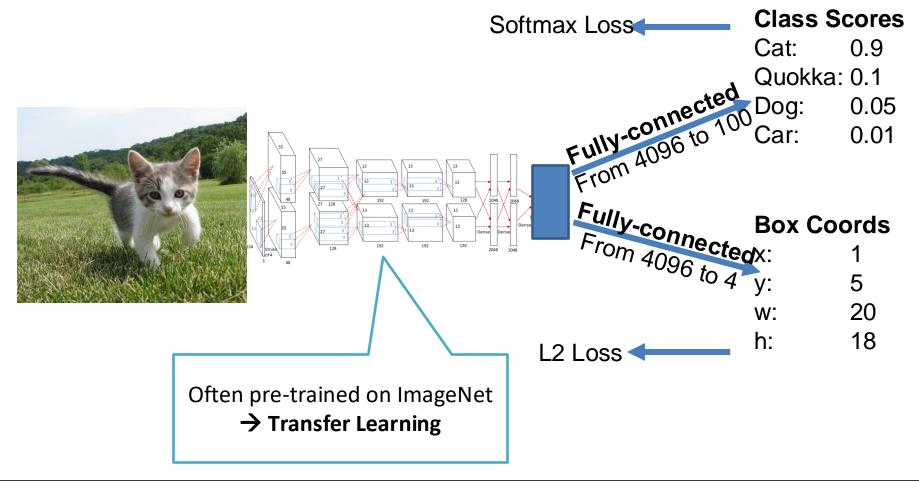














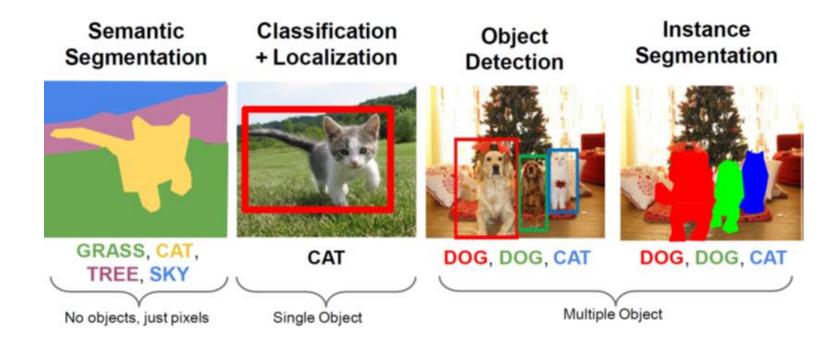




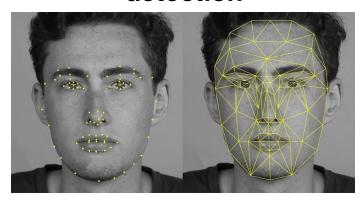




Other Computer Vision Tasks



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Object Detection

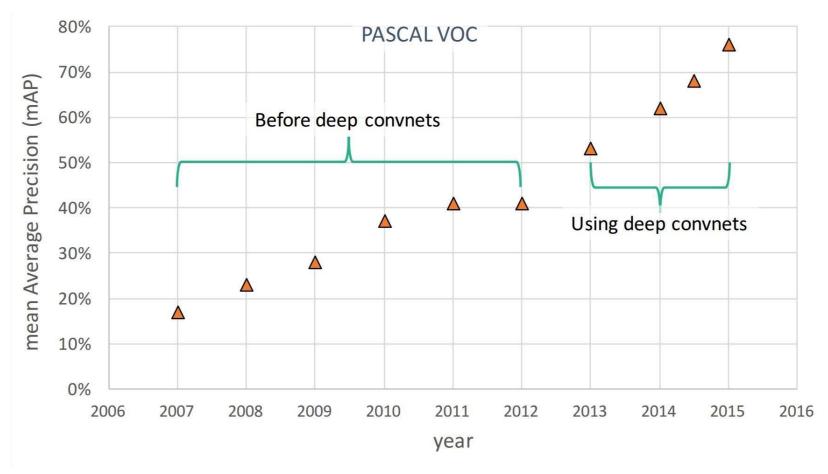


Figure copyright Ross Girshick, 2015. Reproduced with permission.





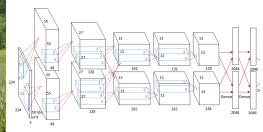






Object Detection as Regression?

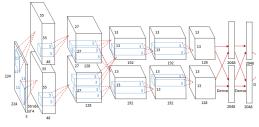




CAT: (x, y, w, h)

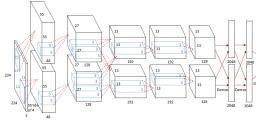
We have a set of classes to find, in each image every time we recognize an object among given classes we have to draw a box around it





DOG: (x, y, w, h) DOG: (x, y, w, h) CAT: (x, y, w, h)





DUCK: (x, y, w, h) DUCK: (x, y, w, h)

. . .







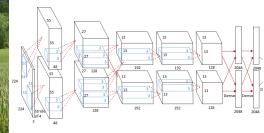




Object Detection as Regression?

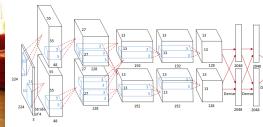
Each image needs a different number of outputs!





CAT: (x, y, w, h) 4 numbers



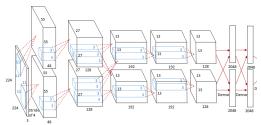


DOG: (x, y, w, h)

DOG: (x, y, w, h) 12 numbers

CAT: (x, y, w, h)





DUCK: (x, y, w, h)

DUCK: (x, y, w, h) Many numbers

. . .





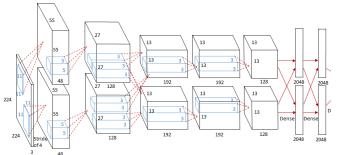




Object Detection as Classification: Sliding Window

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background





Dog? NO Cat? NO Background? YES

In addition to out categories (classes) we consider another general category → background





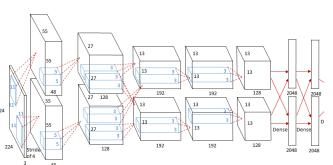






Apply a CNN to many different crops of the image, CNN classifies each crop as object or background





Dog?
Cat?
Background?

YES NO

Background? NO





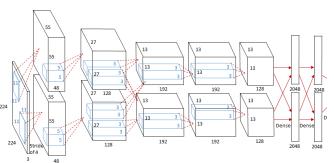






Apply a CNN to many different crops of the image, CNN classifies each crop as object or background





Dog? Cat? Background?

YES NO

NO





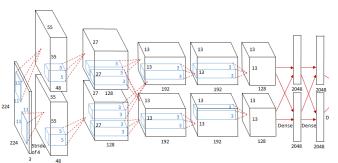






Apply a CNN to many different crops of the image, CNN classifies each crop as object or background





Dog? Cat? Background?

NO YES

NO







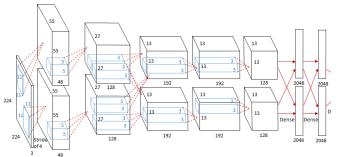




Problem

Need to apply CNN to huge number of locations and scales, very computationally expensive!





Dog? NO YES

Background? NO

This approach tries many different windows that vary in size and position. It is unfeasible and this approach is not used in practice.





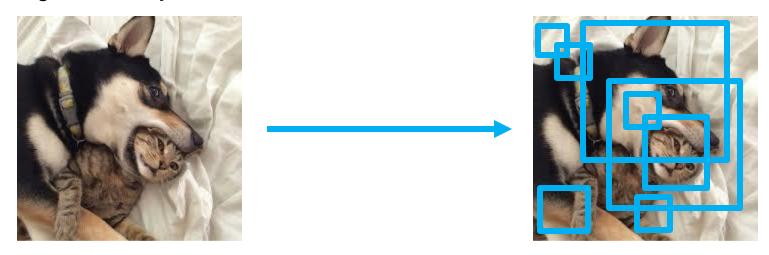






Region Proposals

Used in classical computer vision techniques before DL Find "blobby" image regions that are likely to contain objects Relatively fast to run; e.g. Selective Search gives 1000 region proposals where the object may be in a few seconds on CPU



Alexe et al, "Measuring the objectness of image windows", TPAMI 2012
Uijlings et al, "Selective Search for Object Recognition", IJCV 2013
Cheng et al, "BING: Binarized normed gradients for objectness estimation at 300fps", CVPR 2014
Zitnick and Dollar, "Edge boxes: Locating object proposals from edges", ECCV 2014













Input image

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0













Input image

Regions of Interest (Rol) (c.ca 2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0

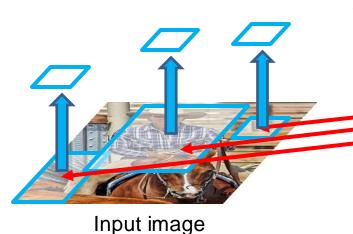












Warped image regions: Resize the region to the input size of the CNN

Regions of Interest (Rol) (c.ca 2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0

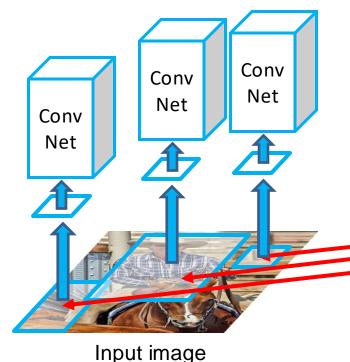












Forward each region through ConvNet

Warped image regions: Resize the region to the input size of the CNN

Regions of Interest (Rol) (c.ca 2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0

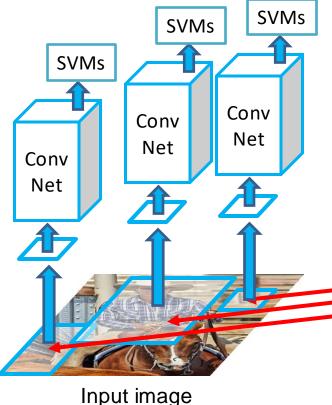












Classify regions with Support Vector Machines

Forward each region through ConvNet

Warped image regions:
Resize the region to the input size of the CNN

Regions of Interest (Rol) (c.ca 2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0











BBox reg BBox reg **SVMs** BBox reg **SVMs SVMs** Conv Conv Net Net Conv Net Input image

Linear Regression for bounding box offset to correct the bounding boxes to contain only the object (Rols can contain background or not the entire obj)

Classify regions with Support Vector Machines

Forward each region through ConvNet

Warped image regions: Resize the region to the input size of the CNN

Regions of Interest (Rol) (c.ca 2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. Figure copyright Ross Girshick, 2015. Reproduced with permission. https://dl.dropboxusercontent.com/s/vlyrkgd8nz8gy5l/fast-rcnn.pdf?dl=0











R-CNN: Problems

Ad hoc training objectives

Fine tune network with softmax classifier (log loss)

Train post hoc linear SVMs (hinge loss)

Train post hoc bounding box regressions (least squares)

Training is slow (84h), takes a lot of disk space Inference (detection) is slow

47s / image with VGG16 [Simonyan & Zisserman. ICLR15]

Fixed by SPP-net [He et al. ECCV14]

~2000 ConvNet passes per image













Input image

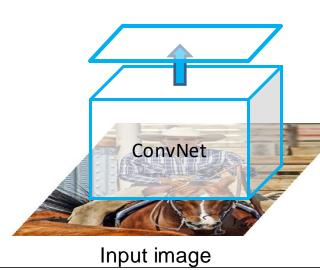












High resolution convolution feature map of image

Forward whole image through ConvNet

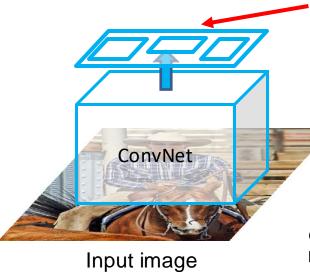












Rols from a proposal method

Resulting feature map of image

Forward whole image through ConvNet

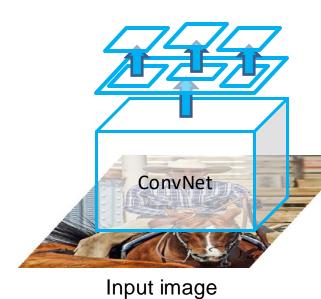












Rol Pooling or Spatial Pyramid Pooling

Resulting feature map of image

Forward whole image through ConvNet

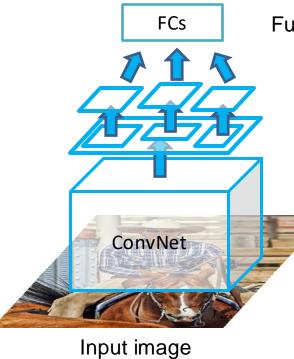












Fully connected layers

Rol Pooling or Spatial Pyramid Pooling

Resulting feature map of image

Forward whole image through ConvNet

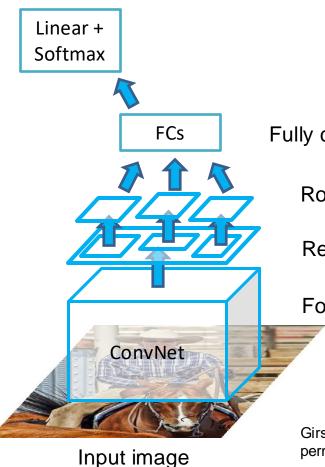












Softmax classifier for the objects

Fully connected layers

Rol Pooling or Spatial Pyramid Pooling

Resulting feature map of image

Forward whole image through ConvNet

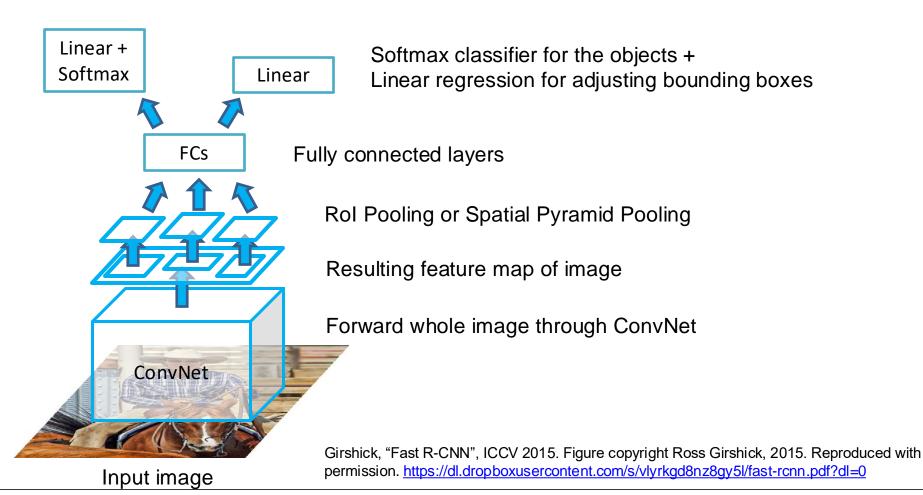














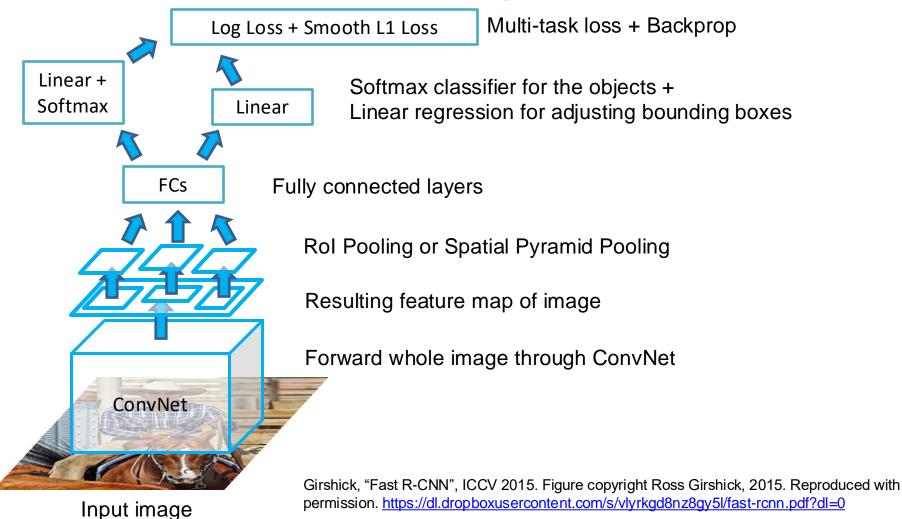








SPP-Net: Fast R-CNN (Training)





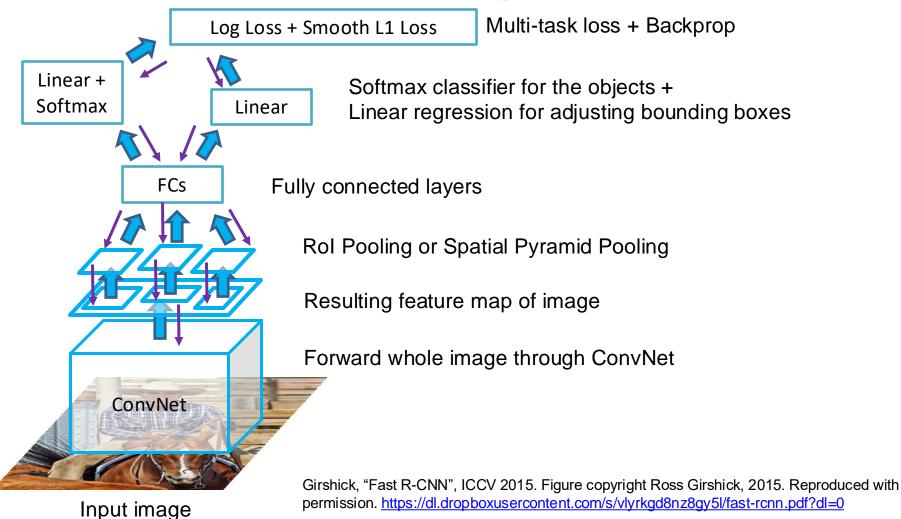








SPP-Net: Fast R-CNN (Training)





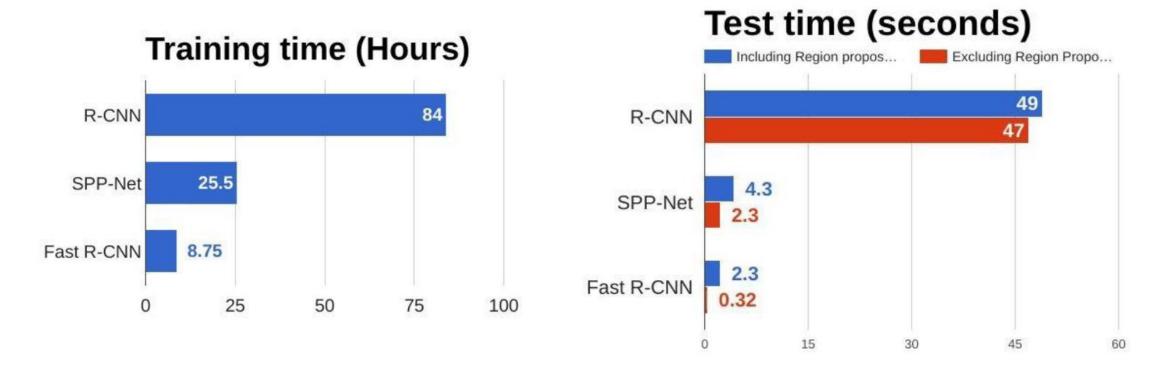








R-CNN vs SPP vs Fast R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014 Girshick, "Fast R-CNN", ICCV 2015



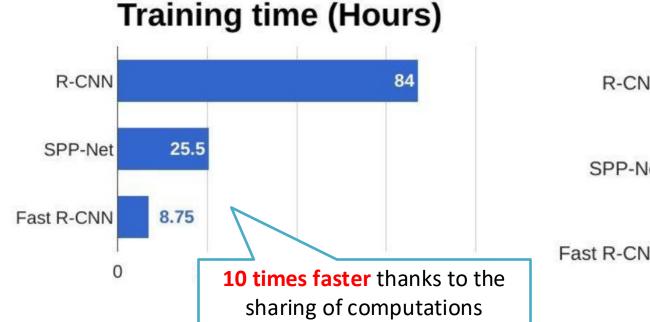


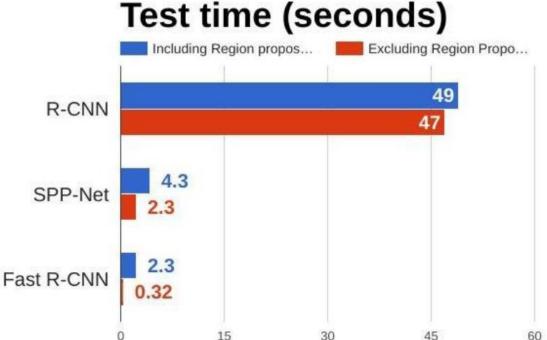






R-CNN vs SPP vs Fast R-CNN





Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014 Girshick, "Fast R-CNN", ICCV 2015

between feature masks



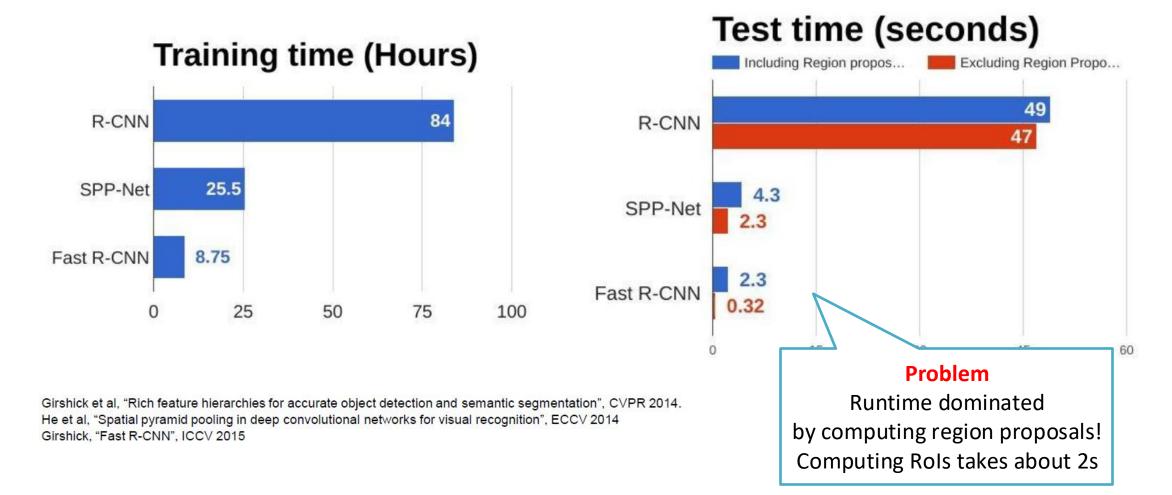








R-CNN vs SPP vs Fast R-CNN













Developed to solve the bottleneck given by computing region proposals

→ make CNN do proposals

Insert Region Proposal Network (RPN) to predict proposals from

features

Jointly train with 4 losses:

- 1. RPN classify object / not object
- 2. RPN regress box coordinates
- 3. Final classification score (object classes)
- 4. Final box coordinates











Classification Bounding-box regression loss

Classification loss

Bounding-box regression loss Rol pooling

Make the net itself predict its own region proposals

Jointly train with 4 losses:

- RPN classify object / not object
- RPN regress box coordinates
- Final classification score (object classes)
- Final box coordinates

proposals Region Proposal Network feature map CNN

Ren et al, "Faster R-CNN: Towards Real Time Object Detection with Region Proposal Networks", NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission

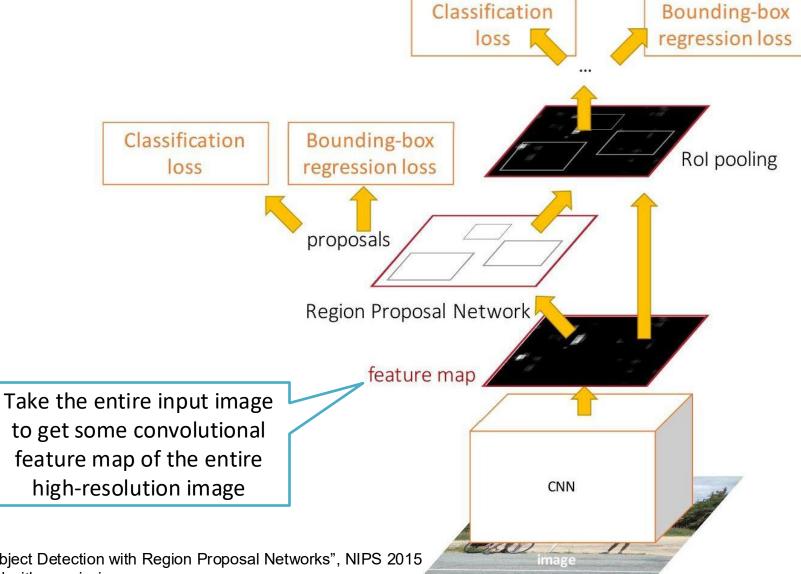












Ren et al, "Faster R-CNN: Towards Real Time Object Detection with Region Proposal Networks", NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission

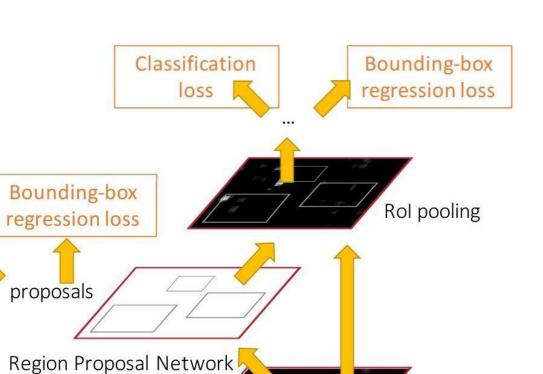












Run Region Proposal Network on feature map to gather region proposals

Classification

loss

Ren et al, "Faster R-CNN: Towards Real Time Object Detection with Region Proposal Networks", NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission





feature map

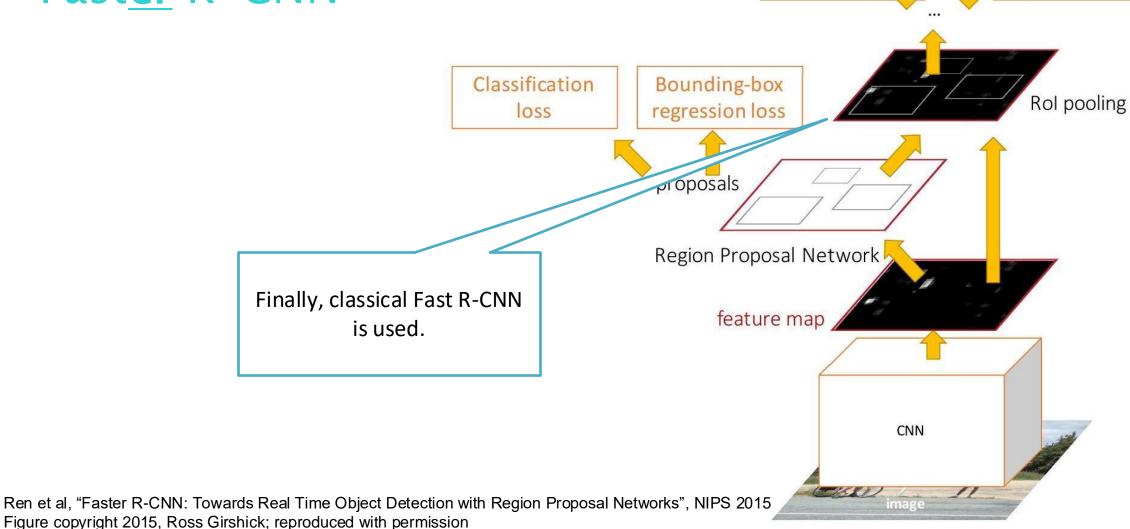


CNN









Unife / Alice Bizzarri





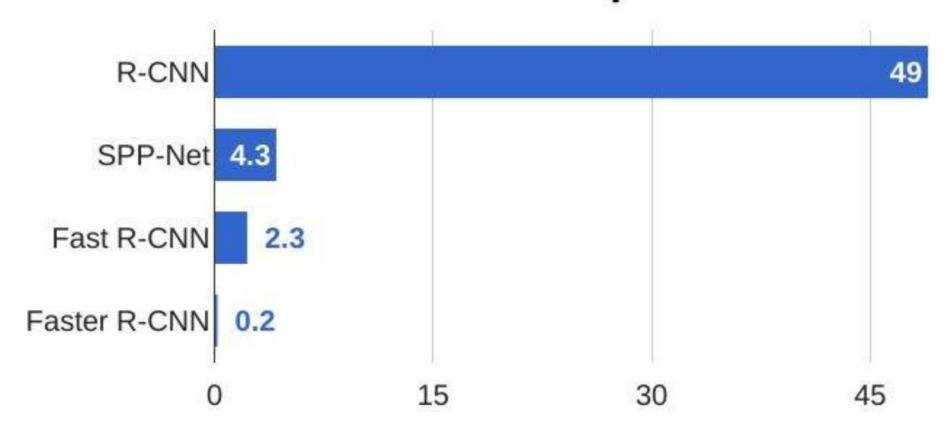






R-CNN Test-Time Speed

R-CNN Test-Time Speed





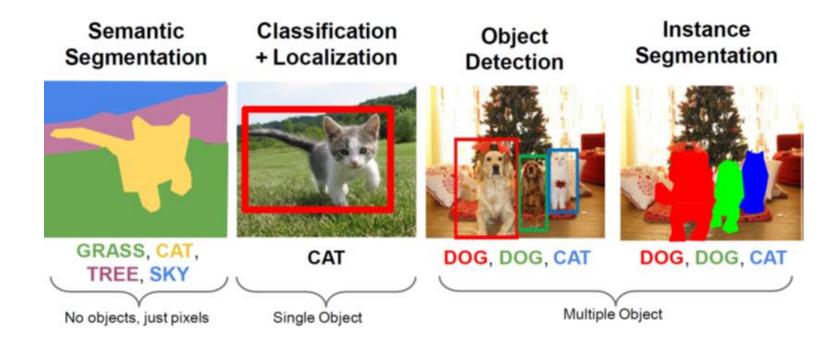




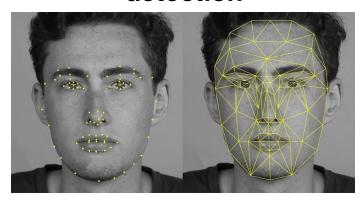




Other Computer Vision Tasks



Keypoint detection



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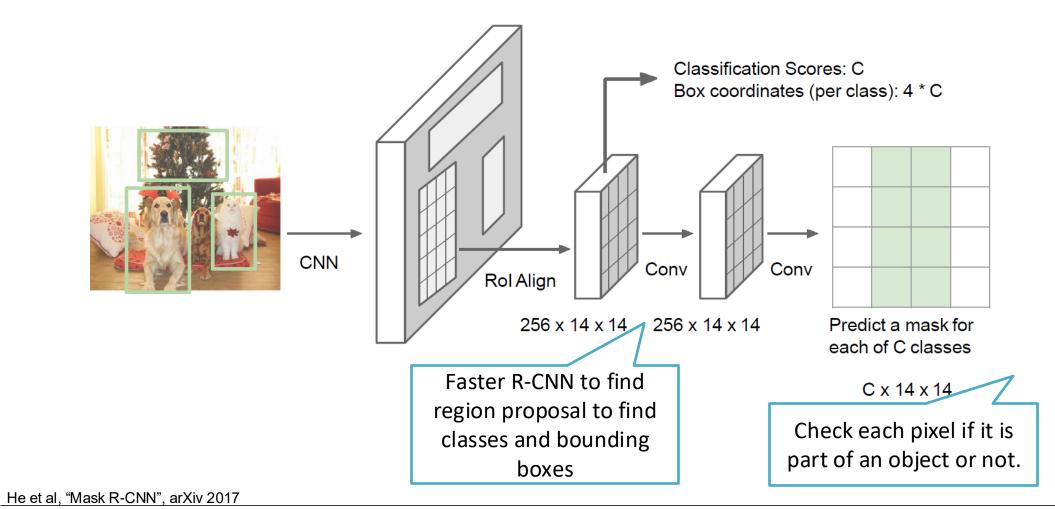








Mask R-CNN







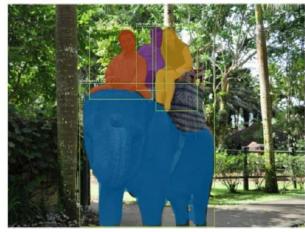


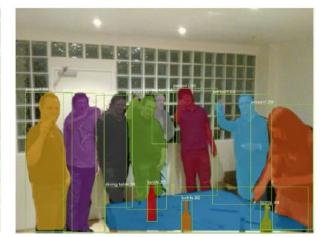




Mask R-CNN: Very Good Results!







He et al, "Mask R-CNN", arXiv 2017 Figures copyright Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick, 2017.





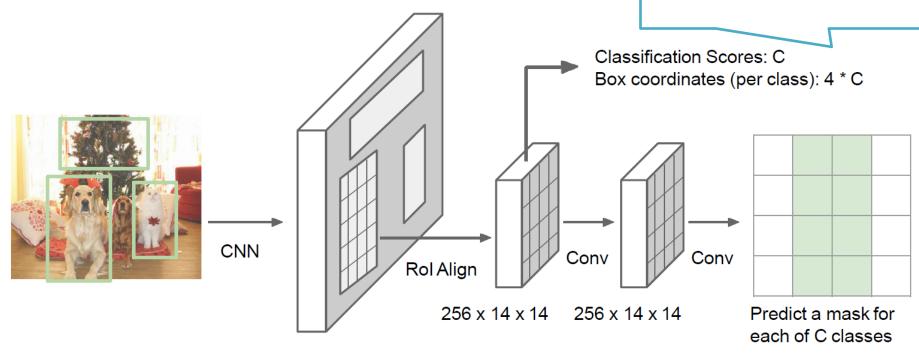






Mask R-CNN

Mask R-CNN can also do pose estimation by returning **joint coordinates**



He et al, "Mask R-CNN", arXiv 2017





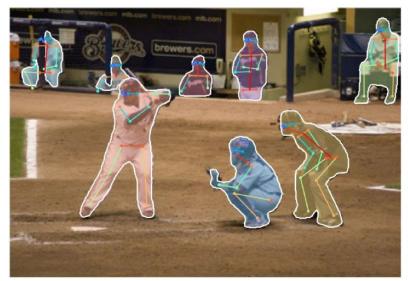


C x 14 x 14

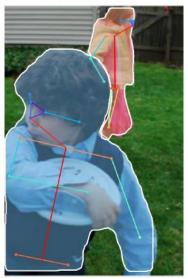




Mask R-CNN and pose estimation







He et al, "Mask R-CNN", arXiv 2017 Figures copyright Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick, 2017.



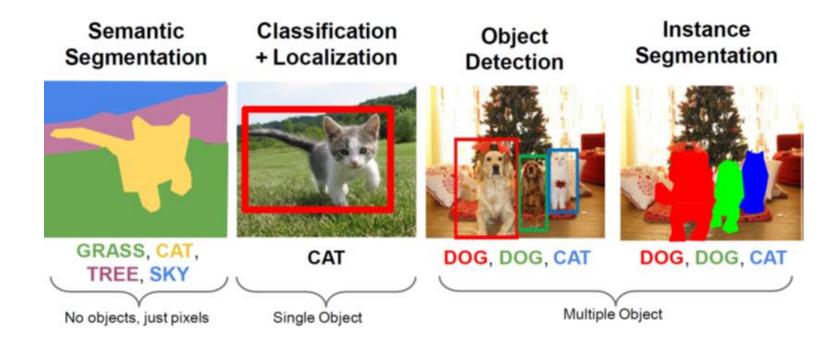




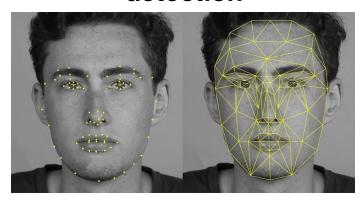




Other Computer Vision Tasks



Keypoint detection



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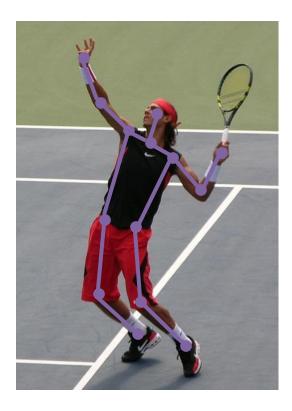






Keypoint Detection





Represent pose as a set of 14 joint positions:

Left / right foot
Left / right knee
Left / right hip
Left / right shoulder
Left / right elbow
Left / right hand
Neck
Head top

Johnson and Everingham, "Clustered Pose and Nonlinear Appearance Models for Human Pose Estimation" BMVC2010



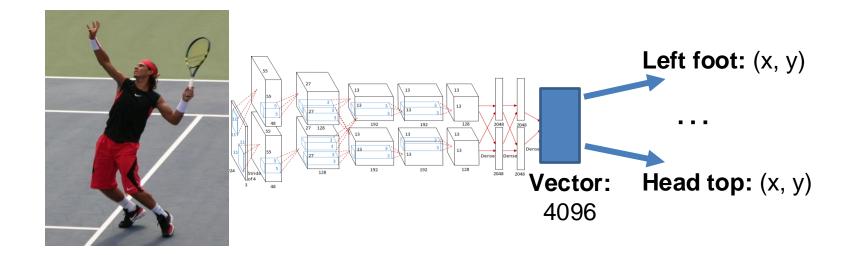








Classification + Localization



Toshev and Szegedy, "DeepPose: Human Pose Estimation via Deep Neural Networks" CVPR 2014



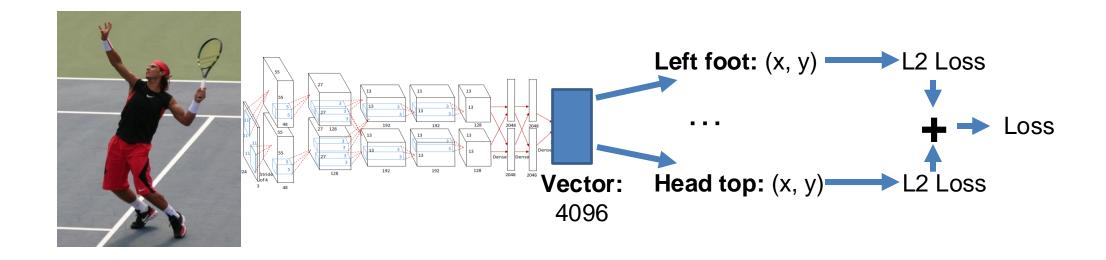








Classification + Localization



Toshev and Szegedy, "DeepPose: Human Pose Estimation via Deep Neural Networks" CVPR 2014









