# Collaboration Project **Prototype Design Evaluation**Group 34

Bjørn Åge Tungesvik

Tina Syversen Eivind Kvissel André Philipp Håvard Høiby Odd Magnus Trondrud

March 20, 2012

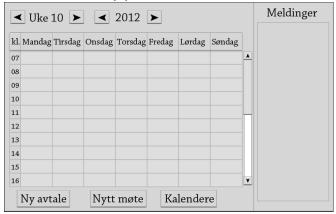
# The Design

## Graphical User Interface

Login dialogue $\{0\}$ :



The calendar view $\{1\}$ :



Calendar selection $\{2\}$ :



User selection $\{3\}$ :



Appointment edit-dialogue $\{4\}$ :



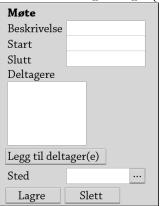
Datepick dialogue $\{5\}$ :



Meeting invitation dialogue {6}:



Create-a-meeting dialogue $\{7\}$ :

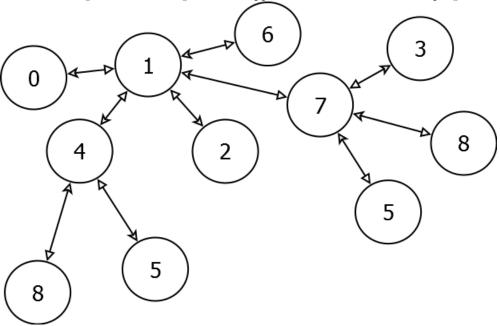


Meeting room booking dialogue {8}:



## State Diagram

The picture illustrates the diagram while the following block of text further explains what has to be pressed as I couldn't figure out how to get text to appear above the arrows in the program.



Uppercase text describes a feature not visible in the design prototype.

```
FROM 0:
```

>1:Login

#### FROM 1:

- >0:LOGOUT
- >2:"Kalendere"
- >4:"Ny avtale"
- >6:VIEW MEETING INVITE
- >7:"Nytt møte"

## FROM 2:

>1:OK/Avbryt

## FROM 3:

>7:"OK/Avbryt"

## FROM 4:

>1:"Lagre/Slett"

>8:[...]

>5:Start/Slutt

## FROM 5:

>4 ELLER >7:"OK"

FROM 6:

## **Testing**

## **Scenarios**

We chose to use the scenarios supplied to us through the DB-D2 description document. Yes, the ones on the last page of the document.

## **Tasks**

Regular text describes the tasks presented to the user. *Italicized text* describes events performed by the computer when the user reached the corresponding point.

- 1. Create a new appointment at 13:00 on the next Friday and book a meeting room with a capacity of at least four people for this appointment.
- 2. Create a new meeting at 12:00-14:00 on the upcoming Wednesday and invite Beate, Morten and Finn to it.
- 3. Receive invitation to board meeting at 12:00-14:00 on the upcoming Wednesday. Move earlier created meeting to 14:00-16:00 on the same day.
- 4. Receive notification about Morten having declined your meeting invite. Remove Morten from the 14:00-16:00 Wednesday meeting.
- 5. Cancel the 14:00 meeting with Beate and Finn.

## Procedure

The prototype was tested on three members members from group 32. The tests were conducted by members of group 34.

## Results

After completing the tests and discussing our different designs with group 32, some design-flaws and absent features were revealed to us.

#### **Issues**

An issue of type 1 ("T1") indicates an outright error in the design, due to an oversight or what not.

Type 2 ("T2") indicates a problem related to our design choices, while Type 3 ("T3") indicates that a or several design choices were confusing.

**Problem, T3:** The system's automatic completion of a meeting/appointment's "end time" was regarded as confusing.

**Reason:** Upon entering a start-datetime for a meeting/appointment, the end-datetime is automatically set to one hour after the start-datetime. The confusion might have arisen from the slow handling of this automatic completion due to the test being performed with pieces of paper.

Fix: None. We have decided to retain this functionality.

**Problem, T3:** Should an error-message appear when attempting to save a meeting/appointment without specifying a location?

**Answer:** According to the specifications, an appointment does not require a location, although meetings do.

Fix: Disallow saving a meeting unless a location is specified.

**Problem, T3:** Should it be possible to have several meetings or appointments at the same datetime?

Answer: Yes. Fix: Implement it.

Problem, T2: The datetime-selection window felt confusing.

Reason: The testing was performed with pieces of paper with incorrect scaling.

Fix: None. The usability should improve when the system is digitalized.

**Problem, T1:** The room-reservation dialogue has no "cancel" button.

Reason: Oversight.

Fix: Add a "cancel" button.

Problem, T2: Confusion regarding at what time a day begins.

**Reason:** The scrollbar on the right side of the calendar is shown being scrolled all the way up but the earliest time shown is 07:00.

Fix: yep

**Problem, T2:** The location-field in the create/edit meeting/appointment dialogue window felt ambiguous.

**Reason:** The [...]-button in the location-field.

Fix: Seperate the location field and the [...] (book-a-room) and remove any ambiguity as to whether one can use both.

**Problem, T1**: Calendar-view does not display the date.

**Reason:** Oversight.

**Fix:** Add the week's dates to the calendar-view.

**Problem, T1:** The book-a-room-dialogue window displays all the meeting rooms in the system, not just the ones that are available at the selected time.

Reason: Oversight.

**Fix:** It's simple, all we have to do is make the system not display the rooms that are already reserved for the given time.

**Problem, T3:** Should the user be prompted to create a new meeting/appointment by clicking on the calendar?

**Answer:** Possibly. Perhaps while holding down a modifier key while left-clicking, or through the right-click dialogue?

Fix: Yes.

**Problem, T2:** A lot of windows.

**Reason:** Testers reported that the amount of dialogue-windows they had to click through was startling. **Fix:** We should investigate if some of the dialogue-windows can be combined or solved in an alternative manner.

## Questionnaire Results

After the test was completed, the tester was given the questionnaire found at this subject's (DB) "Øvinger/Øving D2a - Pilottesting" page on itslearning.

Q# is Question number #.

A# is how many testers that selected # as their answer to the question.

	<b>A</b> 1	<b>A2</b>	<b>A3</b>	<b>A4</b>	<b>A5</b>
Q1 Q2	0	0	1	2	0
$\mathbf{Q2}$	1	0	2	0	0
$\mathbf{Q3}$	0	0	0	2	1
$\mathbf{Q4}$	2	1	0	0	0
$\mathbf{Q5}$	0	0	0	1	2
$\mathbf{Q6}$	1	2	0	0	0
<b>Q</b> 7	0	0	1	0	2
Q4 Q5 Q6 Q7 Q8 Q9	2	1	0	0	0
	0	0	1	0	2
Q10	1	2	0	0	0

## The Revised Design

Having completed the tests, the following screens have been visually redesigned:

MANGLER: kalender-view med dato på ukedagene og fikset scrollbar Create-a-meeting dialogue:



