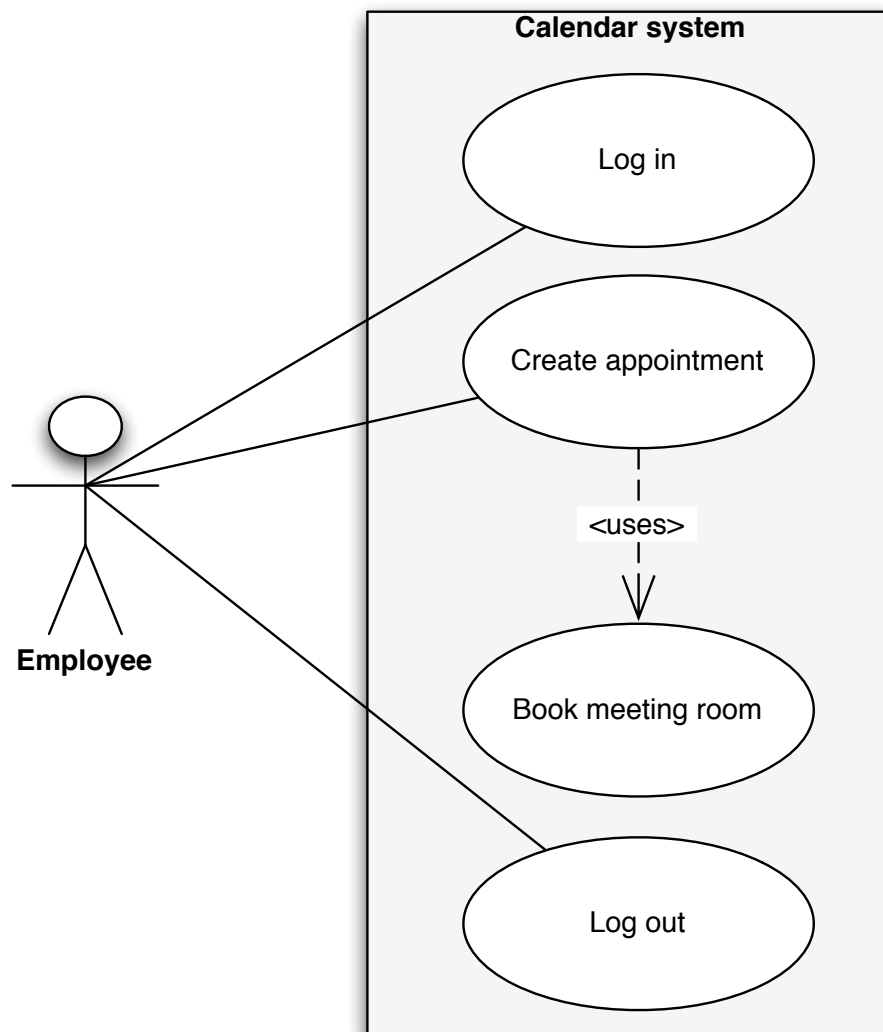


## Part I

# Use Cases

### 1 Creating an Appointment

#### Use Case Diagram



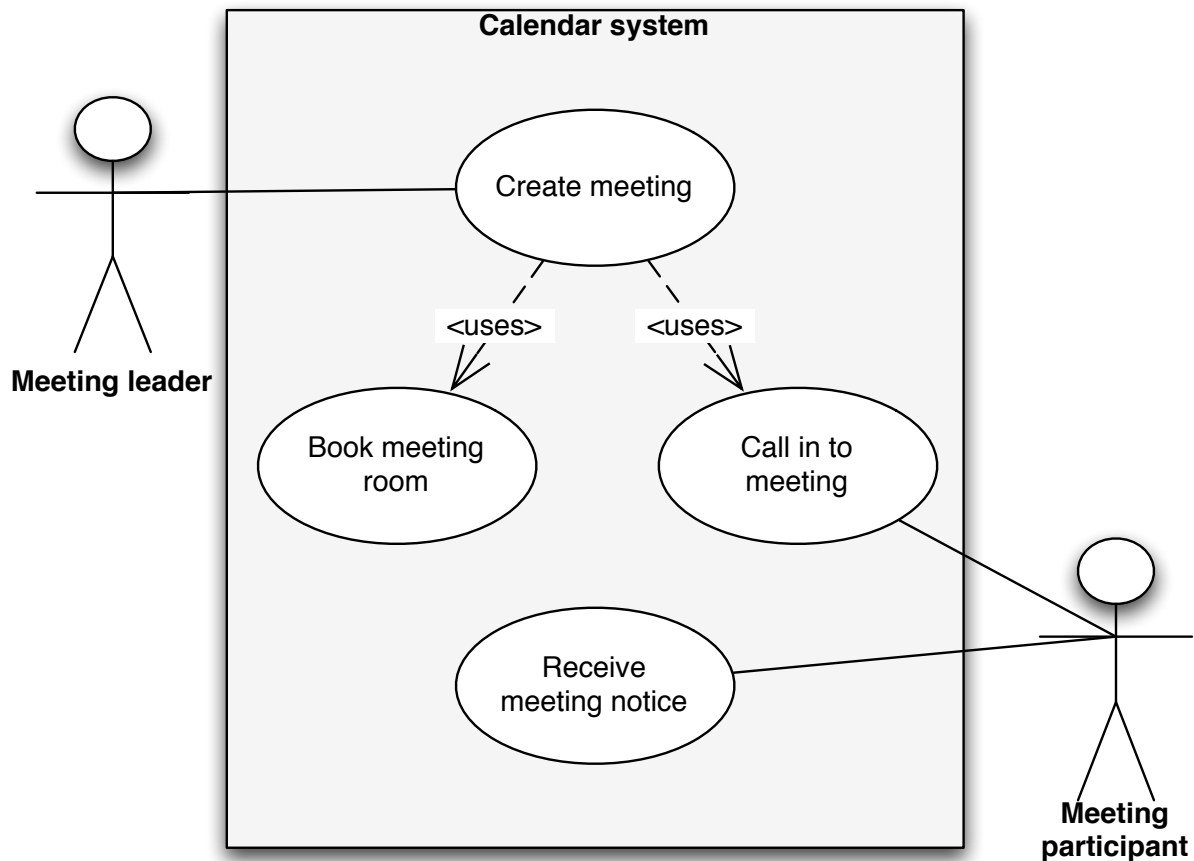
### 2 Calling a Meeting

#### Textual Description

- Create a new meeting.
  - Specify date and time.
  - Specify participants.
  - Book meeting room.

- *Meeting invites are automatically distributed to the appropriate people.*
- Await response from invitees.
- React appropriately.
- **Receive meeting invitation immediately or upon next use of system.**

### Use Case Diagram



### Sequence Diagram

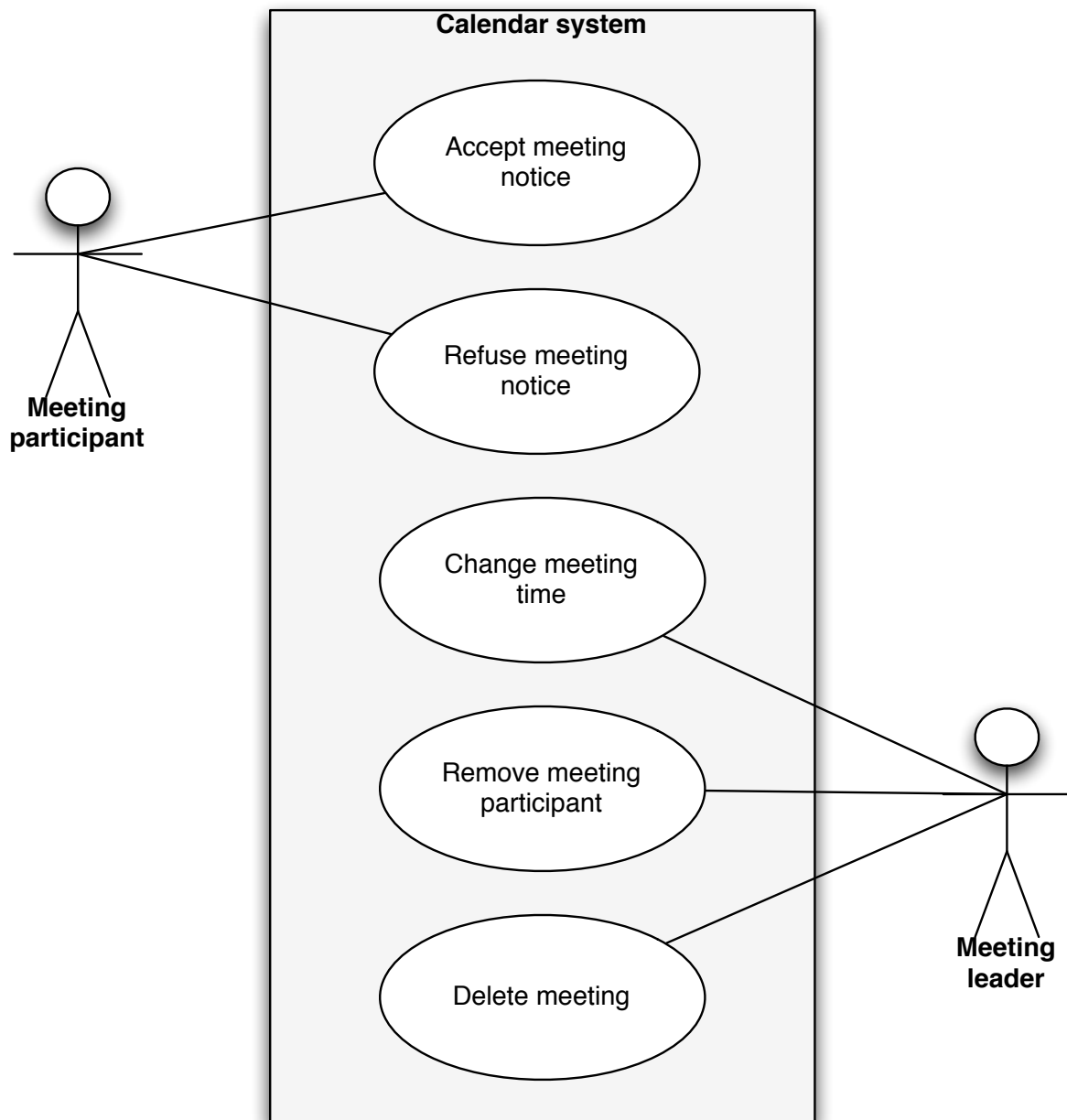
## 3 Reacting to Meeting Invite Responses

### Textual Description

- Receive notification from system that an invitee has rejected the meeting invitation.
  - Change the meeting's time.
  - *Notifications regarding change in meeting time are automatically distributed.*
- Await response from invitees.
- **Receive notification about an alteration to a meeting's time.**
- **Respond appropriately by accepting, rejecting or doing nothing.**

- Receive response.
- Remove all invitees that have rejected the invite.

### Use Case Diagram



## Sequence Diagram

### 4 Cancelling a Meeting

#### Textual Description

- Become unable to attend meeting.
- Cancel meeting by removing it from the calendar.
- **Receive notification regarding cancellation of meeting immediately or upon next use of system.**
- **React appropriately.**

#### Sequence Diagram