```
#include<stdio.h>
 #include<stdbool.h>
 #include<string.h>
 #include<stdlib.h>
 #define MAX_SIZE 100
 bool isvalid(const char *input)
 {
                                                 char stack[MAX_SIZE];
                                                 int top=-1;
                                                 for(int i=0;input[i]!='\0';++i)
                                                 {
                                                                                                int c=input[i];
                                                                                               if(c=='('||c=='{'||c=='[')
                                                                                                {
                                                                                                                                               stack[++top]=c;
                                                                                                }
                                                                                                else if(c==')'||c=='}'||c==']')
                                                                                                {
                                                                                                                                              if(top < 0 \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, |\, (c = =')' \&\&stack[top --]! = '(') \,|\, (c = =') \,|\, (c = 
]!='{')||(c==']'&&stack[top--]!='['))
                                                                                                                                              {
                                                                                                                                                                                               return false;
                                                                                                                                              }
                                                                                                }
                                                 }
                                                  return top==-1;
 }
 int main()
 {
                                                 char input[MAX_SIZE];
```

```
printf("Enter the Brackets:\n");

fgets(input,sizeof(input),stdin);

int l=strlen(input);

if(input[l-1]=='\n')

{
        input[l-1]='\0';
}

printf("Output: %s\n",isvalid(input)?"true":"false");
}
```