

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main() {
```

```
    int n = 5;
```

```
    int tracks[] = {55, 58, 60, 70, 18};
```

```
    int head_pos = 50;
```

```
    int i, j, temp, sum = 0;
```

```
    // sort tracks in ascending order
```

```
    for (i = 0; i < n - 1; i++) {
```

```
        for (j = i + 1; j < n; j++) {
```

```
            if (tracks[i] > tracks[j]) {
```

```
                temp = tracks[i];
```

```
                tracks[i] = tracks[j];
```

```
                tracks[j] = temp;
```

```

    }

}

}

// find index of head position in tracks

int head_index;

for (i = 0; i < n; i++) {

    if (tracks[i] >= head_pos) {

        head_index = i;

        break;

    }

}

// print sequence of disk access

printf("Disk Access Sequence: %d ", head_pos);

```

```
for (i = head_index; i < n; i++) {

    printf("%d ", tracks[i]);

    sum += abs(head_pos - tracks[i]);

    head_pos = tracks[i];

}

for (i = 0; i < head_index; i++) {

    printf("%d ", tracks[i]);

    sum += abs(head_pos - tracks[i]);

    head_pos = tracks[i];

}


// calculate and print average head movement

float avg = (float)sum / n;

printf("\nAverage Head Movement: %.2f\n", avg);


return 0;
```

}

```
C:\Users\kondur\OneDrive\ID >
Disk Access Sequence: 50 55 58 60 70 18
Average Head Movement: 14.40

-----
Process exited after 0.04424 seconds with return value 0
Press any key to continue . . .
```