```
#include <stdio.h>
#include <stdlib.h>
#include <dirent.h>
int main(int argc, char *argv[]) {
  DIR *directory;
  struct dirent *entry;
  const char *dir_path = (argc > 1) ? argv[1] : "."; // Default to current directory if no path is provided
  // Open the directory
  directory = opendir(dir_path);
  if (directory == NULL) {
    perror("opendir");
    exit(EXIT_FAILURE);
  }
  // Read and print directory entries
  printf("Contents of directory %s:\n", dir_path);
  while ((entry = readdir(directory)) != NULL) {
    printf("%s\n", entry->d_name);
  }
  // Close the directory
  if (closedir(directory) == -1) {
    perror("closedir");
    exit(EXIT_FAILURE);
  }
  return 0;
}
```

