```
#include <stdio.h>
#include <stdlib.h>
#define MAX 100
int compare(const void *a, const void *b) {
  return (*(int*)a - *(int*)b);
}
int main() {
  int head, n, total = 0;
  float avg_seek_time;
  printf("Enter the initial head position: ");
  scanf("%d", &head);
  printf("Enter the number of disk requests: ");
  scanf("%d", &n);
  int requests[n];
  printf("Enter the disk request queue:\n");
  for (int i = 0; i < n; i++) {
    scanf("%d", &requests[i]);
  }
  // Sort the disk request queue
  qsort(requests, n, sizeof(int), compare);
  // Calculate total head movement
  int index;
```

```
for (index = 0; index < n; index++) \{
  if (requests[index] >= head) {
    break;
  }
}
for (int i = index; i < n; i++) {
  total += (requests[i] - head);
  head = requests[i];
}
if (index != 0) {
  total += (requests[n - 1] - requests[index - 1]);
  head = 0;
}
// Calculate average seek time
avg_seek_time = (float)total / n;
// Display results
printf("\nTotal head movement: %d\n", total);
printf("Average seek time: %.2f\n", avg_seek_time);
return 0;
```

}

