



Service Layer

Command Query Segregation
Responsibility (CQRS)

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Overview

Through the course of looking at many custom designs and implementations we understand why, as Consultants, we are brought into the fray. The grains of sand became a mountain of pain.

In an initial Salesforce customization, thought was to create functionality to appease the Business as quickly as possible. Timelines, cost, resources cause an adoption of "*quick-and-dirty*". And, as this adoption continues it is discovered what was a CRM, **Customer-Resource-Management**, system is now, **Crap-Recurring-Mess**. Blunt as that may sound, it is easier said than remediated.

This document outlines steps that can be taken to alleviate the customization pain as well as how we can package for reuse. The latter being on the top of many Salesforce customers. We revisit a proven design pattern, **CQRS**, which may have been forgotten in many customized Salesforce environments. In a high-level N-tiered architecture, CQRS lies in the *Service* Layer. This work stands on the shoulders of others. All I have done is re-package the work of others; hopefully, in a good state for others!

I offer the source code in [my repo](#) and hope others can make it better. However, it DOES NOT include ALL aspects, such as Cross-Cutting Concerns, Chain of Responsibility, Unit of Work, Validation, Mapping Engine, etc. We leave that for the reader; or me for a later time!

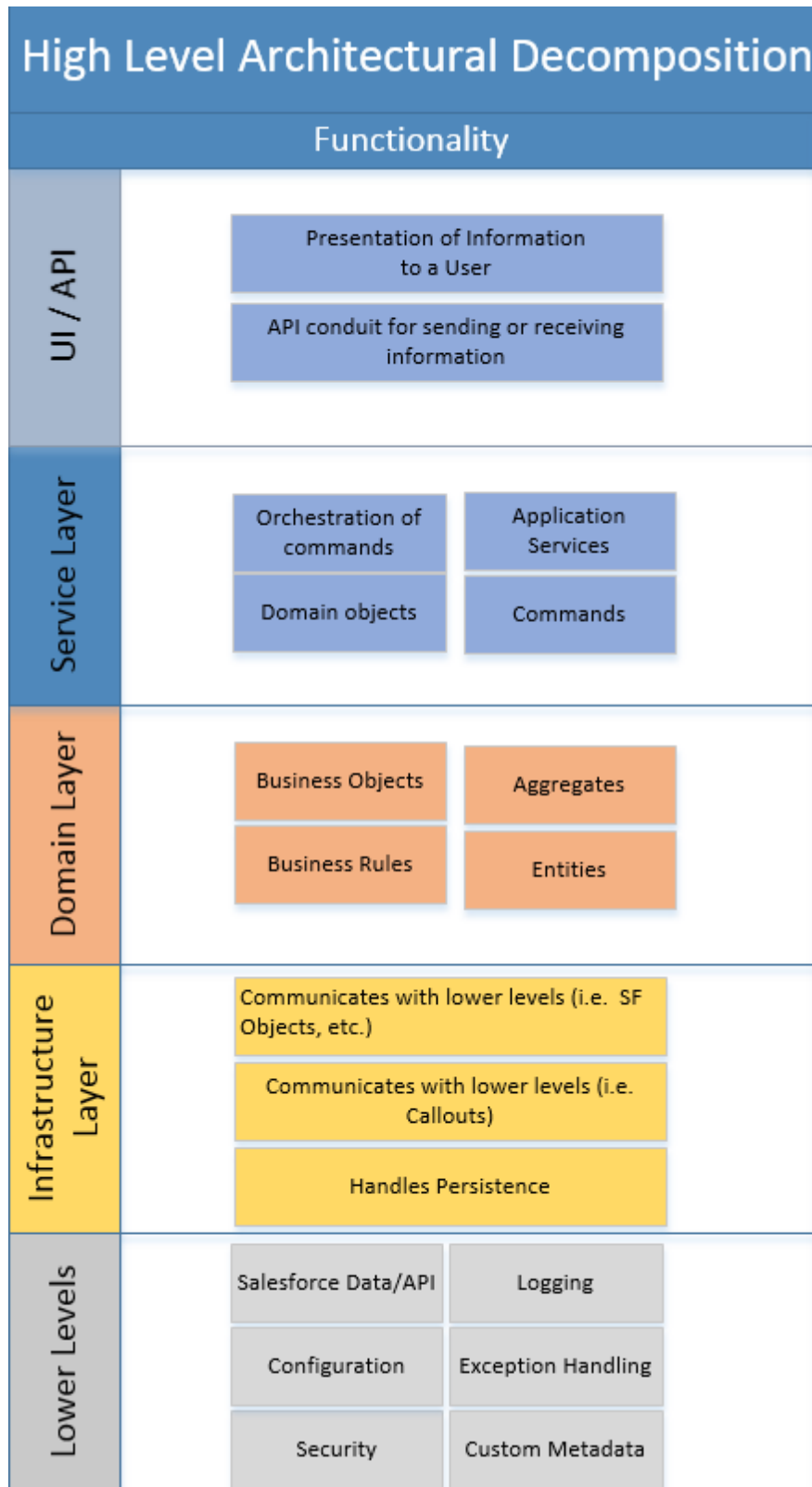


Figure 1 N-tiered Architecture



Our Path to CQRS?

When customers start down the path of customization, i.e., *Apex*, they need to first consider *Clicks, Not Code*. But, if there is a need for customization, then they should think about design patterns that are well proven, because a road well-traveled provides for a smoother surface of enjoyment. Let's jump into the main course.

Often in a Salesforce environment there is no distinction between a command (mutate state) and a query (non-mutate state). Nor is there a distinction between a Domain Object and a Data Transfer Object (DTO).

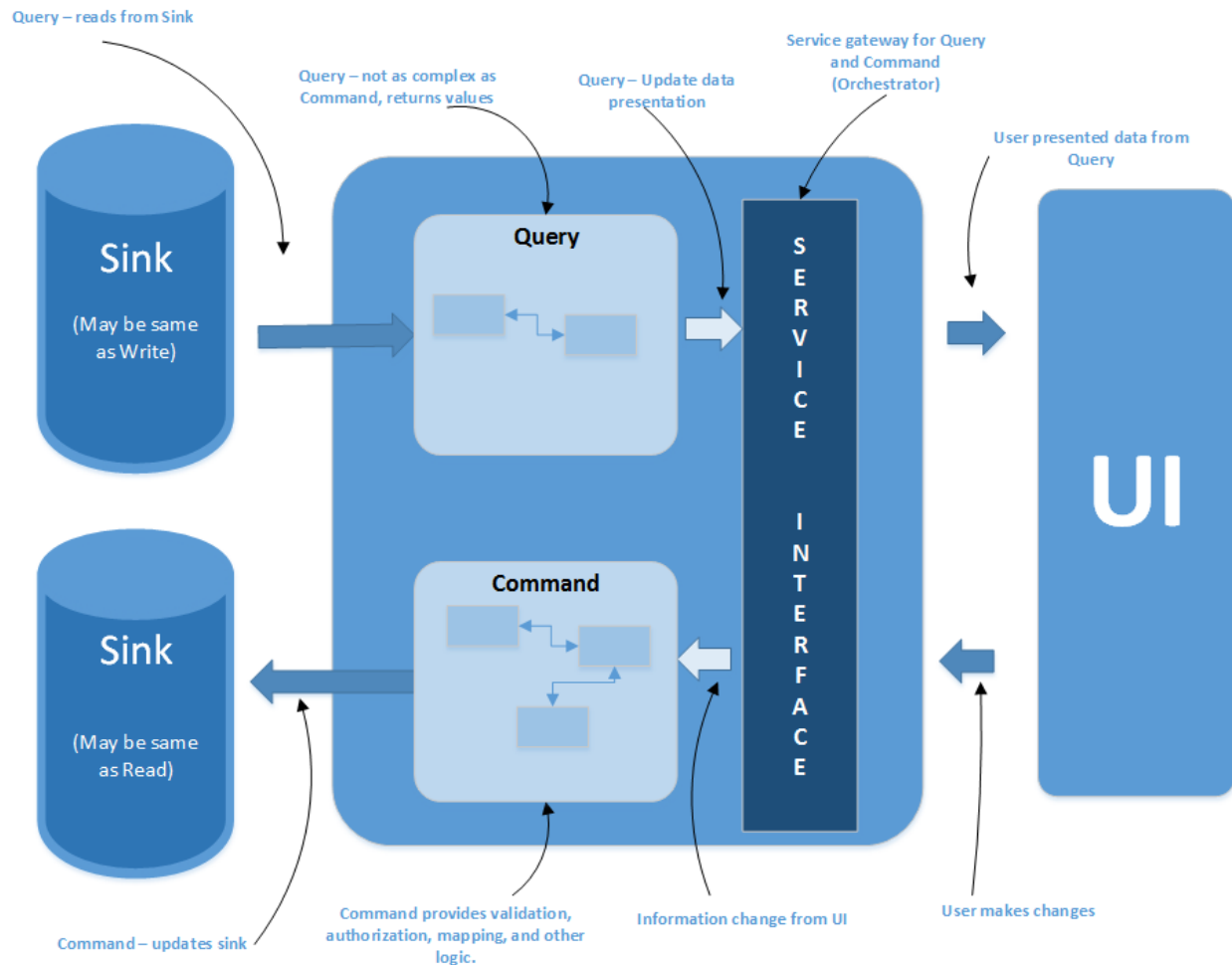
The lines become blurred and difficult to manage and there is no distinction between data consumed by different personas. For example, a financial customer is often given the same Salesforce object (i.e., Account) as an internal employee, i.e., Financial Planner. This leakage of information gets further complicated when fields and business logic are added/updated (constantly). The lack of signal responsibility, abstraction, and various design patterns leaves reuse on the table until one sorts out the H* Soup! This blurred state makes for a rather tangled mess and a simple change ripple breaking functionality throughout a brittle design. What can be done to address these concerns? *CSQR to the Rescue!*

Command-Query Responsibility Segregation, or **CSRQ**, provides the ability to separate Query from Commands responsibilities using SOLID Principles. Queries retrieve information from a sink (data store) for the user.

A command performs a task, such as update a sink (data store). Commands mutate state, while a Query does not. Technically, a Command does not return a value; however, the example which follows will return status. Each provides a single responsibility (Liskov principle in **soLid**).

The diagram below shows two sinks, but these could be the same sink; they do not have to be. For example, in Heroku, one can setup a Postgres follower. The follower is a latent read-only data from a transaction database.

Command Query Responsibility Segregation (CQRS)



Definitions in a CQRS Design

The above information had quite a bit of domain specific context and as you read further there will be additional terms used regarding CQRS. Below are high-level definitions.

- **Domain Objects.** Objects from the business specific area that represent something meaningful to the domain expert. Domain objects are mostly represented by entities and value objects. Most objects that live in domain layer contribute to the model and are domain objects. A Command and Query will deal with Domain objects and DTOs.
- **Data Transfer Object (DTO).** Provides a singular focus of only data one needs. These Objects usually have just public exposed data properties.
- **The Query, QueryResult, Command and CommandResult objects:** These are the actual classes used to make a request from/to a data store in an application. For example, *GetBookByIdQuery*, *GetAllBooksQuery*, *UpdateBookCommand* and *DeleteBookCommand* could all be actions you'd find in a CQRS architecture.



- **Dispatcher:** This is where the chain starts. You tell the Dispatcher to dispatch a Query or a Command object. The Dispatcher then passes your request to the correct Handler.
- **Resolver** – Resolves the right handler for a Command or Query.
- **Abstract base class** for both *Command* and *QueryHandlers*:
 - These objects allow you to manage code that should be in all handlers. Functionalities like logging, authorization, exception handling, etc. can be implemented here.
- **Handlers:** The classes that handle your request and either retrieves data or mutates data. There **should always be one Handler mapping to one action**. So, you would have a *GetAccountIdQueryHandler*, *GetAllOrdersQueryHandler*, *UpdateAccountCommandHandler* and *DeleteContactCommandHandler* that handle the Queries and Commands above.
- **IoC:** Inversion of Control Container will be a Mapping Engine, to glue DTOs, Domain and SOjects together

About the Design

The design applies various Design Patterns and SOLID Principles. It borrows from many references as the topic is well-written and covered. Much of the initial design is around Interfaces and Abstractions. Why? Understanding the WHAT we are doing before understanding HOW we are doing it provides the following advantages.

- *Easier to write and use* **Test Driven Design (TDD)**. Defining the abstraction allows me to create classes and process without concreteness,
- *Easier to Test*. Abstraction allows me to mock functionality to verify and validate flow and execution (in a scratch org or sandbox,
- *Easier to Change*. There is no concreteness to inhibit (or slow-down) my progress, and if there is, it is minor as we move from red to green in TDD.
- *Design Patterns* are defined patterns that are proven, named, communicated, and explained. For example, if I say "*Factory*" or "*Singleton*", I have communicated intent & usage in one word. Makes for great short meetings!

Finally, the reference to classes in the document leave out two prefixes (**cqrs_** and **util_**) for readability.

Advantages and Disadvantages

Below is a list of advantages and disadvantages of a CQRS design,

Advantages

- Single Responsibility
- Clear Separation of Concerns (Read and Write)
- Performant
- Easy to plug in new functionality in a business process

Disadvantages

- For simple implementations this may be too much
- For command or query, there is a handler. This can proliferate to a large number if not governed well. Administrators will need to maintain a correct business process functionality mapping.
- Custom Metadata can become daunting to manage and subject to errors if not managed

Resolver

The Resolver provides the Dispatchers (Command and Query) the ability to resolve handlers. There are two resolvers which segregates the functionality of resolving the handlers in the Command Dispatcher and Query Dispatcher. This was done to support single responsibilities and maintenance ease.

Both the Command Handler Resolver, **CommandHandlerResolver** and the Query Handler Resolver, **QueryHandlerResolve**, inherit from the same base class, **HandlerResolverBase**. This **protected** base class injects the resolver and provides the salient method, **resolve**, to its child classes. If there are any further adjustments needed with resolution of handlers, the changes can be isolated in the base class.

As noted, the base class is a *protected virtual* class. This provides the ability to extend behavior. The resolver uses a custom metadata to bring in Commands, Queries and Services.



SETUP

Custom Metadata Types

Commands and Queries

View: All Edit Create New View

Action	Label	Environment	Active	Order ↑	Request Type	Handler Type
Edit Del	Query_Test	Test	✓	1	Query	cqrs_GetAccountByTypeQueryHandler
Edit Del	Customer_Service	Debug	✓	1	Service	cqrs_CustomerService
Edit Del	UI Customer Service Command	Test	✓	1	Command	AuthenticationCommandHandler
Edit Del	UI Customer Service Command	Test	✓	2	Command	WriteResultCommandHandler

Please note the label and the request type is used to look up a service, command, or query. Of course, there are many options that can be implored to this effort. The Command and Query Dispatchers look at the request type and Handler Type to find the concrete implementation (not shown). The Service Provider uses the resolver to determine the service by request type (i.e., *Service*) and *Label*.



HandlerResolverBase

The **HandlerResolveBase** wraps the injection of **cqrs_IResolver** in a protected virtual method, **getResolver()**. Why? This allows the following:

1. Change the underlying resolver by overriding method (extension)
2. Easy to test with mocks

This supports Open-Closed Principle (O in SOLID) – Open for extension, Closed for modification.

Command Dispatcher Resolver

The Command Dispatcher uses a **CommandHandlerResolver** to resolve a command to the correct command handler. This class inherits from **HandlerResolveBase** and implements **ICommandHandlerResolver**. Why? **CommandHandlerResolver** ONLY needs to know above resolving a handler, **ICommanHandler**, for an **ICommand**.

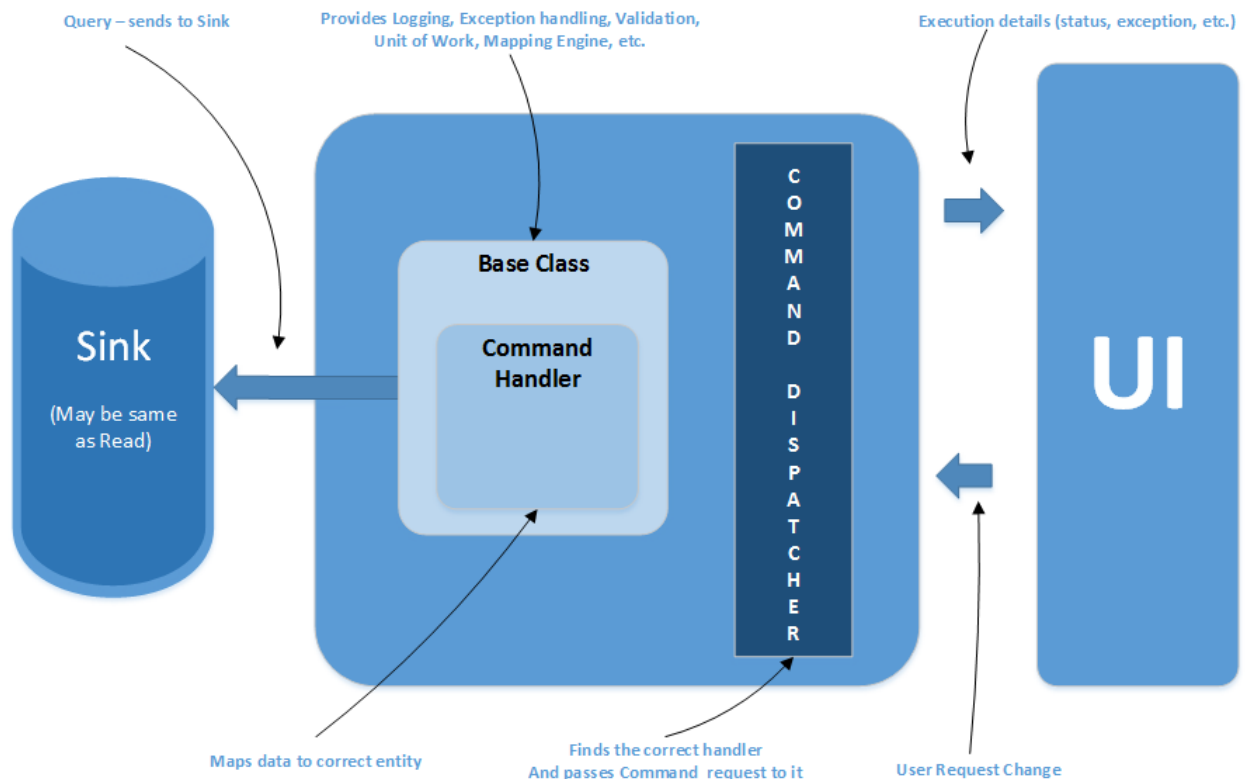
This supports Interface Segregation (I in SOLID).

Command - CQRS

The Command part of CQRS is shown in the diagram below. The Command contains the request from an Actor (User/System). The command is a specific task, a single responsibility. For example, update customer account (*UpdateAccountCommand*) or create an order for customer (*CustomerOrderUpdateCommand*). Please note, all commands classes end in "Command" and inherit from **ICommand**.

The next sections break down a Command, Command Dispatcher and Command Handler.

Command Query Responsibility Segregation (CQRS)



Command

A Command provides functionality around a mutating state. A command will inherit from **ICommand** and **IEntityIdentifier**. These two abstractions provide the following:

- **ICommand** – Demarcation of a Command.
- **IEntityIdentifier** – Includes references to,
 - **Guid** – Unique Identifier
 - **Name** – Name of command
 - **Context** – User Context
 - **ComponentType** – Type of command

In the event we do not need the above we can remove from interface. However, to provide ample information about a command, the above information becomes useful for auditing and playback (if needed).

Command Dispatcher

A Command Dispatcher calls a resolver, i.e., **CommandHandlerResolver**, to resolve the handler for a Command. A Command generally has an associated Handler. A Command Dispatcher can dispatch a single or collection of Commands.

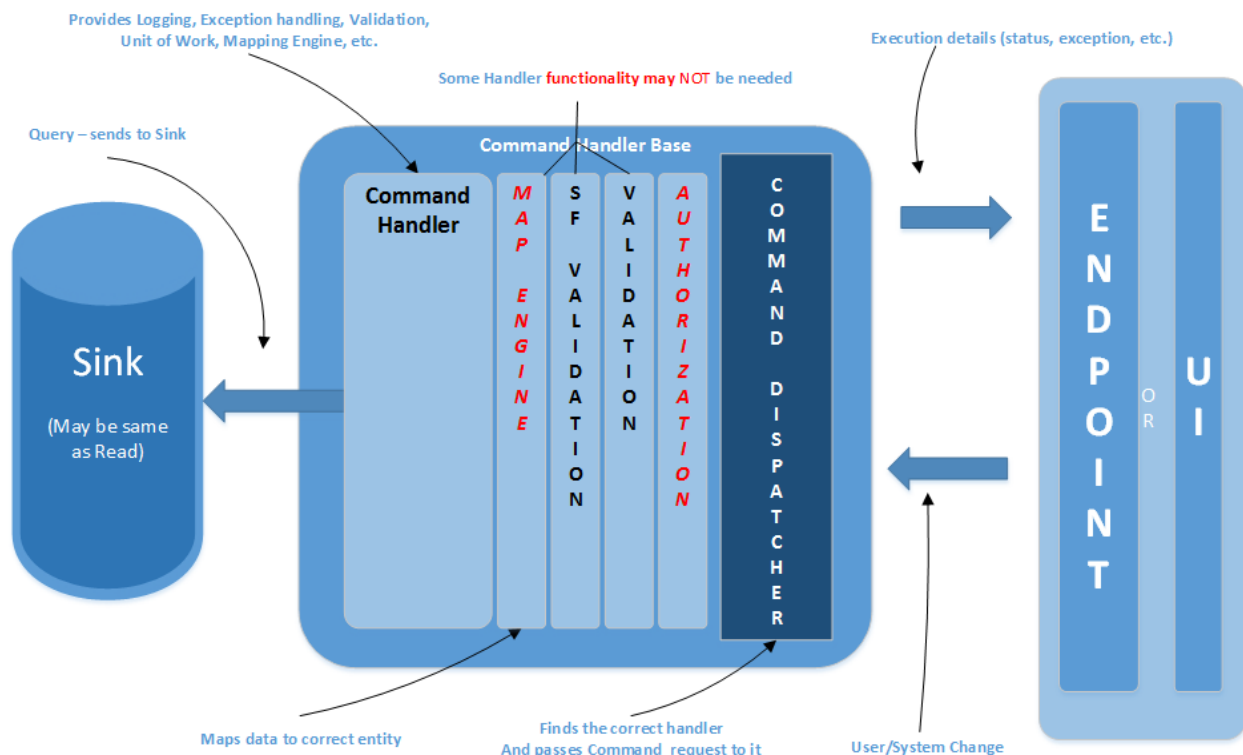
Command Handlers

Command Handlers are usually mapped one-for-one with a Command. For example, if one has a Command, *UpdateNameByAccountIdCommand*, you will have a corresponding handler, *UpdateNameByAccountIdCommandHandler*. One will have to be mindful of Apex class name limit (255). The handler is called from a Command Dispatcher, *CommandDispatcher*.

A Command Handler will also encapsulate functionality such as, but not limited to,

- **Unit of Work** – Ensure the integrity of a Command state.
- **Logging** - May not be needed, but if not a Cross-Cutting-Concerns, it unifies output
- **Map Engine** – maps DTO to Domain and vice-versa
- **Validation** – Validate incoming data. May also have another validator for Salesforce,
- **Salesforce Data Validation** – Valid the integrity of data into Salesforce. Note, this is different from the above validation (which validates the user input to the command)

Command Query Responsibility Segregation (CQRS) Handler Components



Query - CQRS

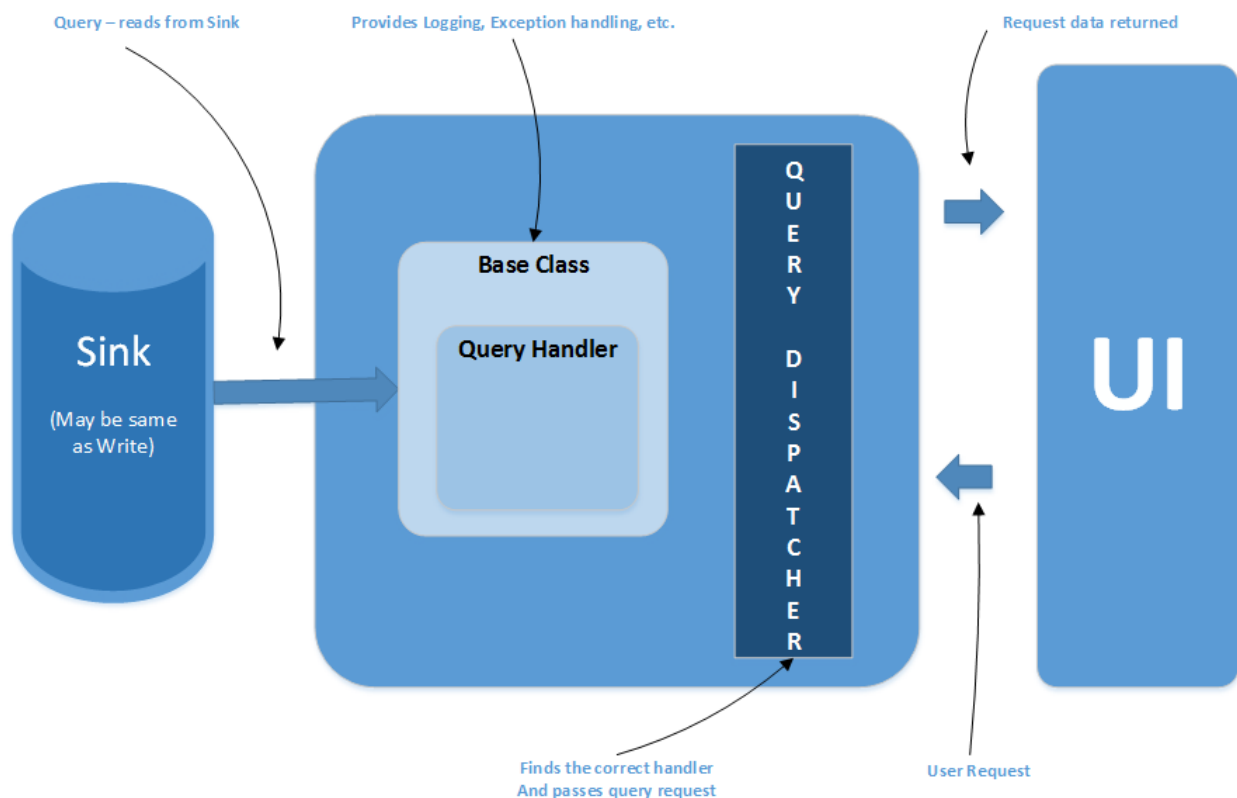
A Query provides functionality around retrieval of information – non-mutating state. A query will inherit from *IQuery* and *IEntityIdentifier*. These two abstractions provide the following:

- **Query** – Demarcation of a Query.
- **IEntityIdentifier** – Includes references to,
 - **Guid** – Unique Identifier
 - **Name** – Name of command
 - **ComponentType** – Type of command

In the event we do not need the above we can remove from interface. However, to provide ample information about a command, the above information becomes useful for auditing and playback (if needed).

The Query part of CQRS is shown in the diagram below. The Query contains the request from an Actor (User/System). The query is a specific retrieval, a single responsibility. For example, get customer account from Id (*GetCustomerAccountQuery*) or get order details from order id (*GetOrderDetailsQuery*). Please note, all query classes end in "Query" and inherit from **IQuery**.

Command Query Responsibility Segregation (CQRS)



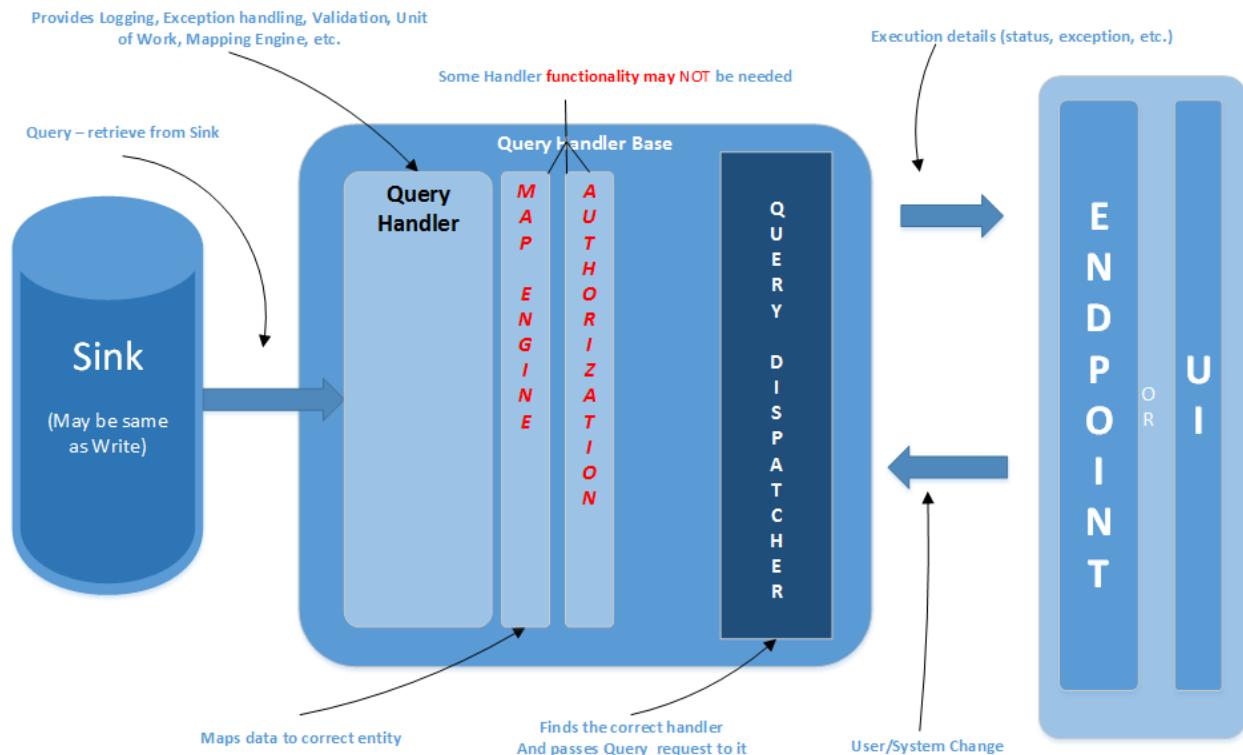
Query Handlers

Query Handlers are usually mapped one-for-one with a Query. For example, if one has a Query, *GetAccountIdByNameQuery*, you will have a corresponding handler, *GetAccountIdByNameQueryHandler*. One will have to be mindful of Apex class name limit (255). The handler is called from a Query Dispatcher, *QueryDispatcher*.

A Query Handler does not have as much functionality as a Command, but may have, but not limited to,

- **Logging** - May not be needed, but if not a Cross-Cutting-Concerns, it unifies output.
- **Map Engine** – maps DTO to Domain and vice-versa.
- **Validation** – Validate incoming data. May also have another validator for Salesforce.

Command Query Responsibility Segregation (CQRS) Handler Components



Query Dispatcher

A Query Dispatcher calls a resolver, i.e., **QueryHandlerResolver**, to resolve the handler for a Query. A Query generally has an associated Handler. A Query Dispatcher can dispatch a single or collection of Queries.

Sample Code

The sample code below follows the same steps as defined above. The code shows the Command, Query, Handlers, Dispatchers and Results. It is an exemplar to allow users to explore and understand CQRS.

Caveat-Preemptor



The sample code is just that. There is room for much improvement and robustness. The Unit Tests are enough to provide at least 75% code coverage. If one decides to use the code, it is AS-IS.

Finally, the code was prefixed with either **cqrs_** or **util_** to avoid name collision. The packaging does not use a namespace but was tested and can be packaged as a 2GP unlocked package.

Sample Command

The simplest thing to do is start with a sample command. This example is found in the source tree (*./scripts/apex/exampleCommand.apex*). Please note this is a raw form and can be used in a service supporting specific functionality (i.e., Customer Management, Lead Management, etc.)

```
List<cqrs ICommand> commands = new List<cqrs ICommand> {
    new cqrs_AuthenticationCommand('test-uid','test-password'),
    new cqrs_WriteResultCommand('test-id')
};
cqrs ICommandResult result= new cqrs_CommandDispatcher().dispatch(commands);
System.debug('++++++RESULTS++++++');
System.debug('Command(s) Result Successful?:' + result.success());
System.debug('Command(s) Result:' + result);
=====
```

Above, is a collection of commands, creates a Command Dispatcher, passes in the command collection, and the dispatcher finds the appropriate handlers and executes.



Details

```
[118]|DEBUG|+++++  
[118]|DEBUG|+++++ Command Name :cqrs_AuthenticationCommand  
[118]|DEBUG|+++++ Command Guid :469e8f38c9bcf6591eaf5c29fa33bacf  
[118]|DEBUG|+++++ Command User Context:util_UserContext:[FIRSTNAME=firstname, LASTTTNAME=lastname, ORD_ID=orgId, PROI  
[118]|DEBUG|+++++ Command Environment :debug  
[118]|DEBUG|+++++ cqrs_AuthenticationCommand.Username :test-uid  
[118]|DEBUG|+++++ cqrs_AuthenticationCommand.Password :test-password  
[118]|DEBUG|+++++  
[118]|DEBUG|+++++ Command Name :cqrs_WriteResultCommand  
[118]|DEBUG|+++++ Command Guid :103e7e6aa5a6466c0c3a42f38fb213d1  
[118]|DEBUG|+++++ Command User Context:util_UserContext:[FIRSTNAME=firstname, LASTTTNAME=lastname, ORD_ID=orgId, PROI  
[118]|DEBUG|+++++ Command Environment :debug  
[118]|DEBUG|+++++ cqrs_WriteResultCommand.theId :test-id  
[6]|DEBUG|+++++RESULTS+++++  
[7]|DEBUG|Command(s) Result Successful?:true  
[8]|DEBUG|Command(s) Result:cqrs_CommandResult:[cqrs_Result.resultException=null, cqrs_Result.successful=true]
```

Sample Query

Like the sample command there is a sample query. This example is found in the source tree (***./scripts/apex/exampleQuery.apex***). Please this too is a raw form and can be used in a service supporting specific functionality (i.e., Customer Management, Lead Management, etc.)

```

// set up / arrange
List<cqrs_IQuery> queries = new List<cqrs_IQuery> {
    // get account by type ()
    new cqrs_GetAccountByTypeQuery('Enterprise')
};
Integer inx=1;
// act
cqrs_IQueryResult result= new cqrs_QueryDispatcher().dispatch(queries);
// results
System.debug('++++++RESULTS++++++');
System.debug('Query(s) Result Successful ?:' + result.success());
System.debug('Query(s) Result Count Found :' + result.results().size());
System.debug('Query(s) Result Searched for: "' + ((cqrs_GetAccountByTypeQuery)queries[0]).theUserAccountType() + '"');
System.debug('++++++RECORDS++++++');
// iterate over the results
for ( cqrs_AccountTypeRecordsDTO dto: (List<cqrs_AccountTypeRecordsDTO>)result.results() ) {
    System.debug('Query Result (' + inx++ + ') Name=' + dto.name);
}

```

Following the same flow as a command, the above is a collection of (one) query, where we create a Query Dispatcher, passes in the query collection, and the dispatcher finds the appropriate handlers and executes.



Details	
[101] DEBUG	+++QueryHandler:++ cqrs_GetAccountByTypeQuery.theUserAccountType :Enterprise
[10] DEBUG	++++++RESULTS++++++
[11] DEBUG Query(s	Result Successful?:true
[12] DEBUG Query(s	Result Count Found :33
[13] DEBUG Query(s	Result Searched for: "Enterprise"
[14] DEBUG	++++++RECORDS++++++
[17] DEBUG Query Result (1)	Name=Ohana, Inc.
[17] DEBUG Query Result (2)	Name=Advanced Communications
[17] DEBUG Query Result (3)	Name=Tech Labs
[17] DEBUG Query Result (4)	Name=Green Fields Media
[17] DEBUG Query Result (5)	Name=Datanet, Inc.
[17] DEBUG Query Result (6)	Name=Opportunity Resources Inc
[17] DEBUG Query Result (7)	Name=Valley Supply Inc.
[17] DEBUG Query Result (8)	Name=Morpon Brothers
[17] DEBUG Query Result (9)	Name=Anaco Limited
[17] DEBUG Query Result (10)	Name=Associated Supply Co.
[17] DEBUG Query Result (11)	Name=Allied Technologies
[17] DEBUG Query Result (12)	Name=Optos Inc.
[17] DEBUG Query Result (13)	Name=UlyssesNet
[17] DEBUG Query Result (14)	Name=Permadyne GmbH, LTD
[17] DEBUG Query Result (15)	Name=Employnet
[17] DEBUG Query Result (16)	Name=Tyconet

Sample Service

The Commands and Queries can be used to form a Service. The service could be Customer Search, Customer Management, Order Management, etc. In this example, we create a Customer Service. The Customer Service just contains a query method; it could contain a sundry of services relevant to Customer Service.

```
//
// Call a Service directly
//
Integer inx=1;
String serviceName='Customer Service';
String accountType = 'enterprise';
// get the service by name
cqrs_CustomerService service = (cqrs_CustomerService) cqrs_ServiceProvider.new
wInstance().getService( serviceName);
// show some service information
System.debug('++++++RESULTS++++++');
System.debug('Service Name:' + service.name());
System.debug('Service Guid:' + service.guid());
System.debug('++++++RECORDS++++++');
//
// iterate over the results
//
for ( cqrs_AccountTypeRecordsDTO dto: service.findAccountRecordsByAccountType(
accountType)) {
    System.debug('Service Result (' + inx++ + ') Name=' + dto.name);
}
}
```

The above Customer Service, **cqrs_CustomerService**, uses a provider to return the service by name¹. The service has similar attributes of a Command or Query (*name*, *guid*, *user-context*). Our service method, **findAccountRecordsByAccountType(accountType)** passes in an account-type, value of *enterprise*, and gets back a collection (Data Transfer Object) of Account Type Records.

¹ Could overload the Provider to return a service using a Type (instead of name)



Details

```
[9]|DEBUG|+++++RESULTS+++++
[10]|DEBUG|Service Name:cqrs_CustomerService
[11]|DEBUG|Service Guid:18f67f5356014076ca2cf5269f9dd8ed
[12]|DEBUG|+++++RECORDS+++++
[101]|DEBUG|+++QueryHandler:++ cqrs_GetAccountByTypeQuery.theUserAccountType :enterprise
[16]|DEBUG|Service Result (0) Name=Ohana, Inc.
[16]|DEBUG|Service Result (1) Name=Advanced Communications
[16]|DEBUG|Service Result (2) Name=Tech Labs
[16]|DEBUG|Service Result (3) Name=Green Fields Media
[16]|DEBUG|Service Result (4) Name=Datanet, Inc.
[16]|DEBUG|Service Result (5) Name=Opportunity Resources Inc
[16]|DEBUG|Service Result (6) Name=Valley Supply Inc.
[16]|DEBUG|Service Result (7) Name=Morpon Brothers
[16]|DEBUG|Service Result (8) Name=Anaco Limited
[16]|DEBUG|Service Result (9) Name=Associated Supply Co.
[16]|DEBUG|Service Result (10) Name=Allied Technologies
[16]|DEBUG|Service Result (11) Name=Optos Inc.
[16]|DEBUG|Service Result (12) Name=UlyssesNet
[16]|DEBUG|Service Result (13) Name=Permadyne GmbH, LTD
[16]|DEBUG|Service Result (14) Name=Employnet
[16]|DEBUG|Service Result (15) Name=Tyconet
[16]|DEBUG|Service Result (16) Name=Harmon Consulting
```

Summary

Using CQRS pattern provides a very flexible architecture. The architectural goals below can be achieved,

- Ease of use
- Simplicity
- Scalability
- Auditability
- Reuse / Packaging
- Performance

Simply define your commands and queries, put them together in a service offering as needed and you can limit the brittleness and fragility you started with from the start. It is not the only way to design a system architecturally, but it provides a smoother adoption.



Appendix: Improvements

A lot of improvements can be made in the design as it was done in a few days. Below is a list of considerations:

- Unit Tests are lacking (even quality Unit Tests).
- Asynchronous Commands behavior (that should not be difficult)
- Resolver functionality can be substituted for Force-DI (as your dependency injector)
- Resolver class does too much and could be simplified.
- Caching can be done to make more performant.
- Cross-Cutting Concerns (CCC) were left out; though, some hooks are in place to extend.
- Use of Unit of Work (UoW)
- Use of Validators to validate data
- Map Engine to resolve SObjects to/from DTOs (or view models)
- Audit Trail
- Replay Ability