

Synthesis 2

Programming and Music I

<http://www.bjarni-gunnarsson.net>

Exercises

Exercises - Synthesis

1. Turn a one-line sound example to a SynthDef
2. Make a SynthDef based on a noise and a filter
3. Create a SynthDef using an Oscillator and randomness
4. Use splay.ar and array expansion with multiple Saw waves
5. Make a SynthDef that 'glisses' from a frequency to another
6. Create a SynthDef that combines 2 x noises
7. Make a percussion-like SynthDef
8. Create a simple synth and play multiple times in chords

