Brooks Jackson

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EDUCATION

Quinnipiac University Hamden, CT
Bachelor of Arts in Computer Science, Minor in Game Design *Aug. 2022 – May 2025*

Quinnipiac University Hamden, CT
Master of Science in Cybersecurity *Aug. 2025 – May 2026*

EXPERIENCE

Secretary - Quinnipiac Computing Club Nov. 2023
Quinnipiac University *Hamden, CT*
- Kept track of what was discussed at our meetings and what needed to be done
- Helped to plan events and fit them into the schedule

Marketing Vice President - Quinnipiac Computing Club Sep. 2023 – Nov. 2023
Quinnipiac University *Hamden, CT*
- Primarily focused on getting sponsors for the school's semi-annual hackathon
- Reached out to various companies via email to negotiate prizes for winners of different hackathon catagories
- Hosted the hackathon and made sure the event ran smoothly

App Developer June 2023 – Dec. 2023
Picabuu *San Francisco Bay Area, CA*
- Helped on both front and back-end development to mainly test and fix bugs in the code
- Took feedback from beta testers and implemented their needs to make the app better suited for its users
- Contributed to a published app on the App Store

Project Manager Jan. 2023 – June 2023
Picabuu *San Francisco Bay Area, CA*
- Worked on designing an interactive website using Wix to promote and display the mobile app features
- Helped research topics of interest relating to children services to show on the mobile app and website

PROJECTS

Quinnipiac: A Campus Quest | *Java, Git, Agile, Scrum, Sprint* Sep. 2023 – Dec. 2023
- Developed a fully-fledged RPG game in Java as part of the SER225 class
- Focused on the Quinnipiac University campus with the player exploring the school and completing various quests
- Created original music for every area of the map and original quests for the user to play
- Worked on a team of other software engineers in an agile and scrum environment

Tetris | *Java* Nov. 2023
- Developed a simple version of Tetris
- Recreates the original Tetris game with all tetromino shapes and game rules

TECHNICAL SKILLS

Languages: C#, CSS, HTML, Java, JavaScript, Kotlin, LaTeX, Markdown, Scala, Typescript
Frameworks: ReactJS, React Native, Node.js
Developer Tools: Git, VS Code, Visual Studio, Eclipse, Android Studio, IntelliJ, Atom

ACTIVITIES AND INTERESTS

Campus Activities: QU Association of Minority Engineers, *Member* (Oct. 2022 - Present), Computing Club, *Member* (Nov. 2022 - Present), *Marketing VP* (Sep. 2023 - Nov. 2023), *Secretary* (Nov. 2023), Engineering LLC (Aug. 2022 - May 2023, Accelerated 3+1 Cybersecurity Masters Program (Aug. 2022 - Present)
Interests: Coding, Building keyboards, Playing guitar, Photography