The Java Programming Structure IFT 194: HW 1

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Exceptions aren't always errors

For this section we're given a class CountLetters (cf. Figure 1) that reads a word from the user and prints the number of occurrences of each letter in the word.

```
package lab_6;
import java.util.Scanner;
public class CountLetters
      public static final int ALPHABET_LENGTH = 26;
public static final char[] ALPHABET = "abcdefghijklmnopqrstuvwxyz".toCharArray();
      public static void main(String[] args)
             try (var scnr = new Scanner(System.in)) {
   int counts[] = new int[ALPHABET_LENGTH];
                   String input;
                   do {
    System.out.print("Enter a single word (letters only): ");
    input = scnr.next();
                         // Ensure the input is only letters
if (!input.matches("[a-zA-Z]*")) {
    System.out.println("*** Error: Please enter only letters");
                                continue;
                   break;
} while (true);
                    // Build counts
                   for (char c : input.toLowerCase().toCharArray())
    counts[c - 'a']++;
                   // Print spectrum
for (int i = 0; i < ALPHABET_LENGTH; ++i)
   if (counts[i] != 0)
       System.out.printf("%c: %d\n", ALPHABET[i], counts[i]);</pre>
     }
}
```

Figure 1: CountLetters.java

Placing Exception Handlers

Throwing Exceptions