

Final Project Check-In

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League of Legends is a strategic 5v5 video game in which players control characters, called “champions,” with the primary objective of destroying the opposing team’s base. A “meta” is a term used to describe a collection of strategies, many of which revolve around choice of champions, items, or playstyle, which are widely utilized by the general community or competitive scene at a given time. Metas may vary for multiple reasons, such as developers updating the game over time and different regions developing distinct philosophies on how to play the game. Our primary objective with this data is to characterize the various champion metas that have emerged across different regions of competitive League of Legends, exploring how metas vary across regions and over time.

```
[1]: import matplotlib.pyplot as plt
import numpy as np
import pandas as pd

[2]: data = pd.read_csv('./data/LeagueofLegends.csv')

[3]: positions = ['Top', 'Jungle', 'Middle', 'ADC', 'Support']

regions = data['League'].unique()
major_regions = ['EULCS', 'LCK', 'NALCS', 'WC'] # EULCS - Europe, LCK - Korea,
↳NALCS - US/Canada, WC - World Championship; unfortunately, China not
↳included in the dataset
years = data['Year'].unique()
seasons = data['Season'].unique()
teams = list(set(data['blueTeamTag'].unique()).union(set(data['redTeamTag'].
↳unique())))
```

Below we condense the data to make it easier to work with. This includes removing unnecessary columns and restricting the data to only that of the major regions.

```
[4]: cols = [team + pos + 'Champ' for team in ['blue', 'red'] for pos in positions]
data_condensed = data[['League', 'Year', 'Season', 'blueTeamTag', 'bResult',
↳'rResult', 'redTeamTag'] + cols]
data_condensed = data_condensed[data_condensed['League'].isin(major_regions)]
data_condensed.head()
```

```
[4]: League Year Season blueTeamTag bResult rResult redTeamTag blueTopChamp \
0 NALCS 2015 Spring TSM 1 0 C9 Irelia
1 NALCS 2015 Spring CST 0 1 DIG Gnar
2 NALCS 2015 Spring WFX 1 0 GV Renekton
3 NALCS 2015 Spring TIP 0 1 TL Irelia
4 NALCS 2015 Spring CLG 1 0 T8 Gnar

blueJungleChamp blueMiddleChamp blueADCChamp blueSupportChamp redTopChamp \
0 RekSai Ahri Jinx Janna Gnar
1 Rengar Ahri Caitlyn Leona Irelia
2 Rengar Fizz Sivir Annie Sion
3 JarvanIV Leblanc Sivir Thresh Gnar
4 JarvanIV Lissandra Tristana Janna Sion

redJungleChamp redMiddleChamp redADCChamp redSupportChamp
0 Elise Fizz Sivir Thresh
1 JarvanIV Azir Corki Annie
2 LeeSin Azir Corki Janna
3 Nunu Lulu KogMaw Janna
4 RekSai Lulu Corki Annie
```

As a preliminary form of analysis, we want to take the raw counts of the number of times each champion was picked in a given year by a particular region. As an example, we do this for the year 2016.

```
[5]: data_2016 = data_condensed[data_condensed['Year'] == 2016]
data_2016.head()
```

```
[5]: League Year Season blueTeamTag bResult rResult redTeamTag \
245 NALCS 2016 Spring TSM 0 1 CLG
246 NALCS 2016 Spring C9 0 1 IMT
247 NALCS 2016 Spring DIG 0 1 NRG
248 NALCS 2016 Spring REN 1 0 TL
249 NALCS 2016 Spring FOX 1 0 TIP

blueTopChamp blueJungleChamp blueMiddleChamp blueADCChamp \
245 DrMundo Elise TwistedFate Tristana
246 Ryze LeeSin Ekko MissFortune
247 Malphite Kindred Anivia Ezreal
248 DrMundo RekSai Orianna Kalista
249 Lulu Elise Lissandra Lucian

blueSupportChamp redTopChamp redJungleChamp redMiddleChamp redADCChamp \
245 Alistar Jax RekSai Lissandra Kalista
246 Braum Chogath RekSai TwistedFate Lucian
247 Alistar Fiora LeeSin Viktor Lucian
248 Alistar Gnar Elise Viktor Lucian
249 Thresh Trundle Poppy Viktor Kindred
```

```

redSupportChamp
245         Bard
246         Janna
247         Janna
248         Janna
249         Alistar

```

```

[6]: # initialize a dictionary for each region, each of which will contain the
      ↪ counts for each champion
regional_champ_counts = {}
for region in major_regions:
    regional_champ_counts[region] = {}

# loop through rows, incrementing the respective counters for all champions in
      ↪ that game
for idx, row in data_2016.iterrows():
    region = row[0]
    for champ in row[7:]: # for every champion present in that game
        if champ in regional_champ_counts[region].keys():
            regional_champ_counts[region][champ] += 1
        else: # intialize new entry in dictionary, if necessary
            regional_champ_counts[region][champ] = 1

```

```

[7]: # for each region, create lists of champions and their counts, sorted by count
for region, champ_counts in regional_champ_counts.items():
    champ_list = np.array(list(champ_counts.keys()))
    counts = np.array(list(champ_counts.values()))
    idx = np.flip(np.argsort(counts))
    champ_list = champ_list[idx]
    counts = counts[idx]

    if len(champ_list) < 1:
        continue

    print(region)
    for i in range(min(len(champ_list), 5)):
        print(champ_list[i], counts[i])
    print()

```

```

EULCS
Lucian 162
Braum 158
Gragas 147
Elise 142
Sivir 138

```

LCK
Alistar 244
Elise 237
Braum 200
Lucian 197
Trundle 196

NALCS
RekSai 212
Braum 186
Karma 166
Lucian 164
Gragas 157

WC
Karma 42
Jhin 39
LeeSin 37
Olaf 36
Caitlyn 34

The above solution is somewhat crude and does not particularly take advantage of Panda's built-in data manipulation tools. We include it, however, as it will likely form the general template for our A-priori (the dictionary of counts can easily be modified to take pairs of champions as keys and store additional information such as number of wins). However, below is a slightly cleaner solution for the purposes of finding counts of individual champions under more complex and explorational filtering criteria. While this method is nice for specifically that purpose, this will not easily generalize to A-priori, nor to counting banned champions or common matchups.

```
[8]: dfs = []  
for pos in positions:  
    # generate counts for each champion when on blue team  
    blue = data_condensed.groupby(['League', 'Year', 'Season', 'blue'+ pos_  
→+'Champ']).size().reset_index(name='blue_counts').  
→sort_values(['Year', 'League', 'blue_counts'], ascending = [True, True, False])  
    blue = blue.rename(columns = {'blue'+ pos + 'Champ': 'Champion'})  
  
    # generate counts for each champion when on red team  
    red = data_condensed.groupby(['League', 'Year', 'Season', 'red'+ pos_  
→+'Champ']).size().reset_index(name='red_counts').  
→sort_values(['Year', 'League', 'red_counts'], ascending = [True, True, False])  
    red = red.rename(columns = {'red'+ pos + 'Champ': 'Champion'})  
  
    # combine these data frames and calculate an aggregate count of the number_  
→of times  
    # a champion is present in (either side of) a game
```

```

pos_df = blue.merge(red, on=['League', 'Year', 'Season', 'Champion'],
↳how='outer')
pos_df['blue_counts'] = pos_df['blue_counts'].fillna(0)
pos_df['red_counts'] = pos_df['red_counts'].fillna(0)
pos_df['counts'] = pos_df['blue_counts'] + pos_df['red_counts']
pos_df['Position'] = pos
dfs.append(pos_df)

counts_df = pd.concat(dfs)
counts_df.head()

```

```

[8]:   League  Year  Season  Champion  blue_counts  red_counts  counts  Position
0     WC   2014   Summer   Maokai         21.0         6.0     27.0        Top
1     WC   2014   Summer    Ryze         18.0        16.0     34.0        Top
2     WC   2014   Summer   Rumble         13.0        12.0     25.0        Top
3     WC   2014   Summer   Irelia          9.0         6.0     15.0        Top
4     WC   2014   Summer  Alistar          4.0         0.0      4.0        Top

```

We can easily verify that this produces the same results as the previous method by finding that the most picked champions (in any role) during the year of 2016 are the same as above:

```

[9]: # restrict to 2016 and major regions
(counts_df[(counts_df['Year'].eq(2016)) & (counts_df['League'].
↳isin(major_regions))])
# total the counts by champion within each league
.groupby(['League', 'Champion'])['counts'].sum()
# convert back into a dataframe rather than a series
.reset_index(name='counts')
# sort results, most importantly such that counts are in descending order
.sort_values(['League', 'counts'], ascending = [True, False])
# get first five in each region
.groupby(['League']).head(5))

```

```

[9]:   League  Champion  counts
42   EULCS    Lucian   162.0
7    EULCS    Braum   158.0
20   EULCS   Gragas   147.0
14   EULCS    Elise   142.0
68   EULCS    Sivr   138.0
96    LCK   Alistar   244.0
112   LCK    Elise   237.0
104   LCK    Braum   200.0
139   LCK    Lucian   197.0
175   LCK   Trundle   196.0
256  NALCS   RekSai   212.0
197  NALCS    Braum   186.0
225  NALCS    Karma   166.0

```

236	NALCS	Lucian	164.0
213	NALCS	Gragas	157.0
312	WC	Karma	42.0
310	WC	Jhin	39.0
317	WC	LeeSin	37.0
327	WC	Olaf	36.0
299	WC	Caitlyn	34.0

From this we get a very high-level understanding of the various 2016 metas in each region and how they differ. We can see that Braum was the only champion that was top three across more than one region in terms of times played. Meanwhile, Karma, which was a high-presence champion only in North America, did end up also having a high play rate at the World Championship (denoted “WC”), which could suggest that North American teams somewhat helped “shape” the meta in international competition during 2016.

We can further separate the data by year half (Spring or Summer) as well as role (Top, Jungle, etc.):

```
[10]: counts_df[(counts_df['Year'].eq(2016)) & (counts_df['League'].
↳isin(major_regions))].groupby(['Season', 'League', 'Position',
↳'Champion'])['counts'].sum().reset_index(name='counts').
↳sort_values(['Season', 'Position', 'League', 'counts'], ascending = [True,
↳True, True, False]).groupby(['Season', 'League', 'Position']).head(1)
```

```
[10]:
```

	Season	League	Position	Champion	counts
8	Spring	EULCS	ADC	Lucian	66.0
103	Spring	LCK	ADC	Lucian	133.0
208	Spring	NALCS	ADC	Lucian	63.0
13	Spring	EULCS	Jungle	Elise	49.0
112	Spring	LCK	Jungle	Elise	124.0
213	Spring	NALCS	Jungle	Elise	59.0
39	Spring	EULCS	Middle	Lissandra	31.0
143	Spring	LCK	Middle	Lulu	62.0
233	Spring	NALCS	Middle	Corki	36.0
55	Spring	EULCS	Support	Braum	57.0
160	Spring	LCK	Support	Alistar	168.0
253	Spring	NALCS	Support	Alistar	58.0
85	Spring	EULCS	Top	Poppy	36.0
190	Spring	LCK	Top	Poppy	105.0
286	Spring	NALCS	Top	Poppy	37.0
306	Summer	EULCS	ADC	Sivir	108.0
415	Summer	LCK	ADC	Sivir	134.0
505	Summer	NALCS	ADC	Sivir	116.0
611	Summer	WC	ADC	Jhin	39.0
321	Summer	EULCS	Jungle	RekSai	107.0
429	Summer	LCK	Jungle	RekSai	123.0
521	Summer	NALCS	Jungle	RekSai	175.0
621	Summer	WC	Jungle	LeeSin	36.0

351	Summer	EULCS	Middle	Viktor	73.0
456	Summer	LCK	Middle	Viktor	74.0
557	Summer	NALCS	Middle	Viktor	90.0
640	Summer	WC	Middle	Viktor	23.0
359	Summer	EULCS	Support	Braum	101.0
462	Summer	LCK	Support	Braum	105.0
564	Summer	NALCS	Support	Braum	138.0
647	Summer	WC	Support	Karma	37.0
379	Summer	EULCS	Top	Gnar	81.0
473	Summer	LCK	Top	Ekko	91.0
586	Summer	NALCS	Top	Irelia	77.0
667	Summer	WC	Top	Rumble	32.0

This indicates that within a given half of the 2016 season, the most picked champions within each role were fairly consistent between regions (not including the World Championship), meaning the difference in metas may not be as pronounced as the full-year, all-position data may have suggested. Notable exceptions are mid lane during the spring and top lane during the fall, both of which saw all three regions having distinct most-picked champions.

More detailed analysis like this may prove to be more accurate, but may also be too overwhelming to compare between each year. When moving into A-priori and other further analysis, we will likely just use the all-position data for each half-year

Moving forward, we will at least: 1) Apply A-priori to determine not only what champions are common, but also what champion combinations or opposing matchups are common, 2) Include winrate data for champions, champion pairs, and champion matchups to evaluate the performance of “meta picks,” 3) Extend our analysis to the remaining years in the dataset, and 4) Cluster seasons/regions based on common champion picks.