1.

Ans: Θ(n^3)

Scratch:

function F(n) begin

array A[1:n, 1:n]

for i := 1 to n do |

A[i, i] := 0 | 🡺 E

for l := 2 to n do | \_|

for i := 1 to n − l + 1 do begin \_| |

j := i + l − 1 | |

A[i, j] := ∞ | |

for k := i to j − 1 do | | |

A[i, j] := min{ A[i, j], A[i, k] + A[k + 1, j] + ijk} 🡺 A | 🡺 B | 🡺C | 🡺D

end | | |

return A[1, n] \_| \_|

end

Breaking up the code down.

A == runs a constant of Θ(1) because it just compares 2 numbers.

B == is a for loop that runs at a runtime of

C == is a for loop that runs at a runtime of

And

D == is a for loop that runs at a runtime of

And E has a runtime of Θ(n) because it is a for loop that runs n times.

Our total runtime would be Θ(n) + Θ(D) because Θ(D) encapsulates the runtime of A, B and C.

So to find the runtime of D. Let’s examine the summations that define D.

For B we see that the constant runtime is ran a total of j-1-I times. Where j grows at a rate of i+l-1, so it grows at rate of I plus a rate of l. I grows at a rate of n-l+1, which changes with the summation of c. I is dependent on n and l where l is dependent on n. so I grows as a result of Θ(n)- Θ(n) which results in Θ(n). since j grows as a result of I with a rate of growth of n-l+1 and j is a result of i+l-1 we can say that j is about n-l+l and conclude that j grows as a rate of Θ(n). So

B grows as a rate of Θ(n).

So now we find the rate of growth of I, since it starts at 1 and goes up to n-l+1. We need to see how much l grows. L grows from 2 to n, so it grows at a rate of growth of Θ(n). we get n- Θ(n)+1 which is a rate of growth Θ(n).

So C grows at a rate of Θ(n)\*B or Θ(n)\* Θ(n) which is a rate of Θ(n^2)

And part D grows at a rate of Θ(n) because it’s a sum of l = 2 to n. so the amount of time’s it runs is based on n. so we get Θ(n)\*C or about Θ(n)\* Θ(n^2) which results in an answer of.

Θ(n^3)

2.

A. To show that a lists of size k, made up of┌(n/k)┐ lists can be sorted in worst case Θ(kn) time, we need to find the runtime of the worst case insertion sort for each list.

The worst case insertion sort for a list of size n is Θ(n^2). So, it stands to reason that the worst case for each list is Θ(k^2). However, we also need to take into account that this happens for all (n/k) lists. So the runtime is really Θ(k^2) \* ┌(n/k)┐. \*\*\* this means that we cancel out one of the k’s and multiply it with n. So we end up with a theta bound Θ(kn).

B.

This can be merged into one sorted list in Θ(nlog(n/k)) worst case time. Because we have n/k lists, and they are all sorted. Just like merge sort, we will sort two lists at a time until we get ┌(n/k)┐/2 lists, then we merge two again until we have ┌(n/k)┐/4 lists, then ┌(n/k)┐/8 lists. And so on. We keep doing this until we get a sorted sub lists of size n. This makes sense since we are merging two lists at a time. This is a logarithmic base 2 of ┌(n/k)┐ lists. This is the same as the amount of time we merge all sub lists in a set in merge sort. This is just the merges though. Every merge requires n comparisons. Which is why the runtime Is Θ(nlog(n/k)).

Now I will argue why we need n comparisons for every time we merge all sorted sub lists. Take two sub lists of size (k)

A = [A1,A2,A3,…,Ak] B = [B1,B2,B3,…,Bk]. We will measure the number of comparisons for these two lists.

We compare A1 to B1, take the smaller, B1, then A1 to B2 take the smaller, A1, then take compare A1 to B2, take the smaller, A2, then compare … and we do this until we go through the whole list for both A and B. We would need 2\*n comparisons. Which is a runtime of Θ(k). This is the case because we compare one value of A and one value of B and take the smallest. Then we ignore that one for the rest of the comparisons. So, for each comparison we place an element in B or A in a new sorted list and ignore it for the rest of the merge. That means 2\*k elements results in 2\*k comparisons.

Now remember that there are n/k lists, each with a size of k elements. With a total of n elements. Each two lists are comparing 2\*k elements, resulting in a total amount of n comparisons for every time we merge all pairs of sub lists together.

And like we found before; we merge all sub lists together log(n/k) times.

Resulting in our runtime.

C. Θ(nk + n log(n/k))

We need to find k as a function of n that is at worst Θ(n log(n)) because that is the order of growth for merge sort. To find the fastest rate of growth for k for which this holds, we need to come up with functions where if k = Θ(f(n)) the hybrid algorithm runs in O(nlogn) time and showing that if k = w(f(n)), the hybrid algorithm runs in w(nlogn) time.

Let us take the fact that Θ(nk + n log(n/k)) must be at worst Θ(nlog(n)). So nk = Θ(nlogn) or nlog(n/k) = Θ(nlogn). The largest possibility for k is Θ(logn). Because if k was bigger than that, than nk would be bigger than Θ(nlogn). And nlog(n/k) = nlog(n/logn) = nlog(n)-nlog(log(n)) which is Θ(nlogn). Because nlog(log(n)) grows slower than nlog(n) and it is also subtracting it from the runtime. Θ(nlogn) + Θ(nlogn) results in a runtime of Θ(nlogn). Which is just as good as merge sort.

3.

A.

Ans: ln(ln(n)) < sqrt(ln(n)) < ln^2(n) < 2^ln(n) <= n < Ln(n!) <= nln(n) < n^2 < ln(n)! < ln(n)^(ln(n)) <= n^ln(ln(n)) < 2^n < 4^n < n! < 2^2^n

n < nln(n) <

<= 🡺 equal to

ln(ln(n)) < n < nln(n) < n^2 < n!

2^n < 4^n

Sqrt(ln(n)) < ln(n!) < └ln(n)┘!

2^ln(n) < ln(n)^ln(n)

Still need: └ln(n)┘!, (ln(n))^2, ln(n!), n^ln(ln(n)), ,2^2^n, 2^ln(n), ln(n)^ln(n), sqrt(ln(n)) ┌┐

Scratch:

Some identities:

N^log(log(n)) = (log(n))^log(n)

n^2 = 4^log(n)

n = 2^log(n)

2^sqrt(2log(n)) = n^sqrt(2/log(n))

1 = n^(1/log(n))

log\*(log(n)) = log\*(n) – 1 for n > 1

Asymptotic bounds for Stirling’s formula are

n! = Θ(n^n+1/2 e ^−n )

log(n!) = Θ(nlog(n))

log(n)! = Θ((log(n))^(log(n) + 1/2)\*e^(-log(n)))

B. f(n) + g(n) = Ꝋ(max{f(n),g(n)})

Argument:

By the definition of Ꝋ. We know that f(n)∈ Ꝋ(g(n)) if there exists constants c, C and a positive integer implies that.

cg(n) <= f(n) <= Cg(n)

since

max{f(n),g(n)} <= f(n) + g(n) <= 2max{f(n),g(n)}

so for all n the max{f(n),g(n)} ∈ Ꝋ(f(n)+g(n))

C. This might be a bad assumption, but I will assume that A and B are both greater than 1.

I believe the best function is asymptotically greater than n^a but asymptotically smaller than b^n. would be f(n) = c^lg(n) where c is any constant greater than 1.

I believe this would be the case because we know that at any value a, as n approaches infinity, it will always end up being greater than a. And the constant C will eventually grow at a faster rate than n^a. We can also say that n^a if a is a constant will be slower than a constant to the power of an increasing number.

So, we meet the first requirement, that it is asymptotically bigger than n^a. We need to prove that it is asymptotically smaller than b^n. Well, this is simple because they both are similar. Take C^log(n) and b^n. They are both constants to the power of an increasing exponent. So it stands to reason that the faster growing exponent would result in the faster growing function overall.

So, we compare log(n) and n. And it is very clear that the faster growing algorithm between these two is n.

4.

A. T(n) = 4T(n/2) + n^2

ans: Ꝋ (n^(5/2))

Masters Theorem: T(n) = aT(n/b) + f(n)

Rules

1. f(n) = 0(n^) then T(n) = Ꝋ (n^)

2. f(n) = Ꝋ ( then T(n) = Ꝋ(log(n) \* n^)

3. f(n) = Ὠ(n^) then T(n) = Ꝋ(f(n))

Scratch:

We can use the Masters Theorem where, A = 4, B = 2, and f(n) = n^2 = n^(2.5)

Applying masters theorem, and compare it to f(n). we get = 2 and compare it to f(n) = n^2.5

We compare this with n^< n^2.5 where e is a constant. So, we follow

we compare 2 to 2.5 since 2 < 2.5.

We get Ꝋ (n^(5/2)) because of rule 3.

B. T(n) = 32T(n/4) + n^2

Ans: Ꝋ(n^(5/2)\*log(n))

Scratch:

Again, using masters theorem.

A = 32, B = 4 and F(n) = n^(2.5)

So, we can find . We can do this by 4^X = 32. 4^x = 4^2\*4^(1/2) or 4^x = 4^(2+1/2) = 4^(2.5).

We get

So we get n^(2.5) and we compare it to f(n) or n^(2.5), so n^ = f(n). So we use rule 2.

Using masters theorem, we get rule 2. So the runtime is Ꝋ(n^(5/2)\*log(n))

C.T(n) = 3T(n/2) + nlogn

Ans: Ꝋ(n^1.585)

Scratch:

Using masters theorem. F(n) = nlog(n) and A = 3, B = 2

We need to find = 1.5849625007

n^1.5849625007-e = O(nlogn) because we can take any constant for e. e.g. e = .0001

so we follow rule 1.

And we get Ꝋ(n^1.585)

D. T(n) = 3T(n/3) + nlgn

Ans: Ꝋ(nlog^2(n))

Scratch:

Using masters theorem:

A = 3, B = 3 and f(n) = nlgn

We get

However,

Adding e to n^1 we get something that is neither over, nor under bounded with f(n).

So unfortunately, we cannot use the 3 cases. There is another use case that can be used.

Where f(n) is not a polynomial and A == B. Then we can get the answer Ꝋ((n^ if we can show that f(n) E Ꝋ((n^ for some k >= 0. In our case k = 1 because f(n) E Ꝋ(nlogn). Therefore, by this condition. We get Ꝋ(nlog^2(n))

Let us use

E. T(n) = T( runtime is more like n ^ (1/2) because that is what it is. It goes down like, 2^2^2^2^2^2^2^2 would result in about 9 runs.

Ans: Ꝋ(1/logn(2)) for n>1

Ꝋ(1) for n<=1

Scratch: We can’t use master’s theorem for this so let’s just take the recursively find the runtime.

For this equation, T(, . And we can keep doing this, cutting the exponential value in half until we can get a constant. I will say that T(1) = Constant. This will be the case for k number of square roots if we have  < 2. This is because mathematically we wouldn’t get smaller than or equal to 1 since 1 to the power of anything would be one. Also, if it is less than 2, we take the floor of that value which will be 1.

The constant value of +1 is ran k times, again where < 2. So let us find k.

Let us use log base n. Call it logn. Logn( = = logn(2) 🡺 2k = 1/logn(2) 🡺 k = 1/(logn(2)\*2)

This remains true as long as logn(2)\*2 < 1. If it is greater than 1, than we don’t run the recursion and we get Ꝋ(1). Logn(2)\*2 is less than 1 if and only if n is greater than 1.

Why n must be greater than 1.

Logn(2) < ½ 🡺 2 < n^1/2 🡺 n > sqrt(2) 🡺 n > 1.

So. The runtime we get is Ꝋ(1) for n <= 1

And Ꝋ(1/logn(2)) where we are taking the base of n. remember

5. We can find the median element of an n element set in Ꝋ(n) time by using a pivot and moving all the elements lower than the median to the left, and the ones higher than the median to the upper. Because we are examining all the elements in the list, we need to do at least n-1 comparisons making this Ꝋ(n) time. To do this with the kth smallest element, we use the same strategy. The difference is that we take the number that place n-k elements to the right of the list or has n-k elements bigger than that member. This is if we can get the right pivot though.

So, we need to find the best way to find the pivot.

Finding the pivot:

The best way to find the pivot is to pick the true medium. We find this by splitting the array into sub lists of size 5. Sorting all the sub lists in constant time because they are all constant size so sorting them would take a constant time. Taking the medium elements and then take the medium element of all the mediums. We will recursively find the median of the medians by recursively calling the algorithm. When we find the median of the medians, we will then find the position i that the median of the medians has. The k-th smallest element has a position k, so if k is less than I, we will look for the k-th smallest element less than the median of the medians. If k > I, then we recursively find the (k-i)th smallest element bigger than the median of the medians.