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#ifndef RK4_SOLVER_HH
#define RK4_SOLVER_HH

#include <iostream>
#include <cassert>
#include <vector>
// #define N 1250

class rk4 {
public:
    bool enable_BH;
    double AA, BB, J, K, h_step, last_h_step, Atol, Rtol, fac, facmin, facmax, T_final,
        dense_stpsze, barnes_theta, minx, maxx, miny, maxy, ox, oy, osint, ocost,
        oid;
    // cidx: Current Index
    // fidx: Futur Index
    int N, n_intvls, not_found, location, cidx, fidx, N_child, step_counter, SIZE_LIST;
    double *A, *B, *C, *sc, *x0, *y0, *theta0, *vx0, *vy0, *omega0, *x1, *y1, *theta1,
        *x1h, *y1h, *theta1h, *vx1, *vy1, *omega1, *sc_x, *sc_y, *sc_theta, *bnodes_idx,
        *xlim, *ylim, *xlim_next, *ylim_next;
    std::vector<double> barnes_list;
    std::vector<double> bnodes;

    rk4(int N_, double hi_step, double tol, double J_, double K_, int n_intvls_, double barnes_theta_, bool enable_BH_){
        N = N_;
        enable_BH = enable_BH_;
        AA = 1.;
        BB = 1.;
        J = J_;
        K = K_;
        step_counter = 0;
        n_intvls = n_intvls_;
        not_found = 1;
        barnes_theta = barnes_theta_;
        SIZE_LIST = 11;
        x0 = new double[N];
        y0 = new double[N];
        theta0 = new double[N];
        vx0 = new double [N];
        vy0 = new double [N];
        omega0 = new double [N];
        x1 = new double[N];
        y1 = new double[N];
        theta1 = new double[N];
        x1h = new double[N];
        y1h = new double[N];
        theta1h = new double[N];
        sc_x = new double[N];
        sc_y = new double[N];
        sc_theta = new double[N];
        xlim = new double[3];
        ylim = new double[3];
        xlim_next = new double[3];
        ylim_next = new double[3];
        bnodes_idx = new double[N];
        Rtol = tol;
        Atol = tol;
        fac = 0.9;
        facmax = 3.;
        facmin = 1./3.;
        h_step = hi_step;
        last_h_step = hi_step;
        A = new double[10];
        B = new double[9];
        C = new double[5];
        for(int i=0; i<10; i++){
            switch(i){
                case 0: A[i]=1./3.;

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        B[i]=1./8.;
        C[i]=0.;
        break;
    case 1: A[i]=-1./3.;
        B[i]=3./8.;
        C[i]=1./3.;
        break;
    case 2: A[i]=1.;
        B[i]=3./8.;
        C[i]=2./3.;
        break;
    case 3: A[i]=1.;
        B[i]=1./8.;
        C[i]=1.;
        break;
    case 4: A[i]=-1.;
        B[i]=1./12.;
        C[i]=1.;
        break;
    case 5: A[i]=1.;
        B[i]=1./2.;
        break;
    case 6: A[i]=1./8.;
        B[i]=1./4.;
        break;
    case 7: A[i]=3./8.;
        B[i]=0.;
        break;
    case 8: A[i]=3./8.;
        B[i]=1./6.;
        break;
    case 9: A[i]=1./8.;
        break;
    default: break;
}
}

};

void initialize();
void compute_solution(double T_final_);
void compute_xx(double t_, double* x_, double* y_, double* theta_, double* output
tX, double* outputY, double* output_theta);
void compute_Gs(double t, double* Gs_x, double* ff_x, double* Gs_y, double* ff_y
, double* Gs_theta, double* ff_theta);
void compute_ylylh(double t, double* Gs_x, double* ff_x, double* Gs_y, double* f
f_y, double* Gs_theta, double* ff_theta);
void dense_output(double t_);
void hermite(double actual_t, double myTheta, char* filenameDense);
void nextStep();

void zap(double* myArray){
    {assert(myArray!=NULL);}
    delete [] myArray;
    myArray = NULL;
};

void terminate(){
    zap(x0);
    zap(y0);
    zap(theta0);
    zap(x1);
    zap(y1);
    zap(theta1);
    zap(x1h);
    zap(y1h);
    zap(theta1h);
    zap(vx0);
    zap(vy0);
    zap(omega0);
    zap(sc_x);
    zap(sc_y);
    zap(sc_theta);
    zap(A);
    zap(B);

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        zap(C);
        zap(xlim);
        zap(ylim);
        zap(xlim_next);
        zap(ylim_next);
        zap(bnodes_idx);
        //std::cout<<"Class successfully terminated.\n";
    };
    void barnes_compute(int cidx_, int &i, double xi, double yi, double thi,
                        double &sumx, double &sumy, double &sumtheta, int &N_comp,
double lgth);
    void smart_compute_xx(double t_, double* x_, double* y_, double* theta_,
                        double* outputX, double* outputY, double* output_theta );
    inline void init_lims();
    void find_square(double x, double y, bool nlim);
    inline void push_node(int i, double x_, double y_, double sint_, double cost_);

};

#endif
```