

1.

variables	Stack ←bottom, top→	Input	Action
	o	Id * id + id * id\$	
S=o, a=id	o id γ	* id + id * id\$	sγ
S=γ, a=*	0 F 3	* id + id * id\$	rε
S=3, a=*	o F 3 * ε	Id + id * id\$	sε
S=ε, a=id	o F 3 * ε id γ	+ id * id\$	sγ
S=γ, a=+	0 F 3 * 6 F 3	+ id * id\$	rε
S=3, a=+	0 F 3 * 6 T 8	+ id * id\$	r4
S=4, a=+	0 T 2	+ id * id\$	rγ
S=2, a=+	o T 2 + 4	Id * id\$	s4
S=4, a=id	o T 2 + 4 id γ	* id\$	sγ
S=γ, a=*	0 T 2 + 5 F 3	* id \$	rε
S=3, a=*	o T 2 + 4 F 3 * ε	Id \$	sε
S=ε, a=id	o T 2 + 4 F 3 * ε id γ	\$	sγ
S=γ, a=\$	0 T 2 + 5 F 3 * 6 F 3	\$	rε
S=3, a=\$	0 T 2 + 5 F 3 * 6 T 8	\$	r4
S=4, a=\$	0 T 2 + 5 T 2	\$	rγ
S=2, a=\$	0 T 2 + 5 E 7	\$	r3
S=9, a=\$	0 E 1	\$	r2
S=1, a=\$			accept

2. (see last page)

3. FIRST(Es) = {atom, '(', '\$'}
 FOLLOW(E) = {\$\$, \$, atom, '(', ')'}
 PREDICT(Es → ε) = FOLLOW(Es) = {), \$}

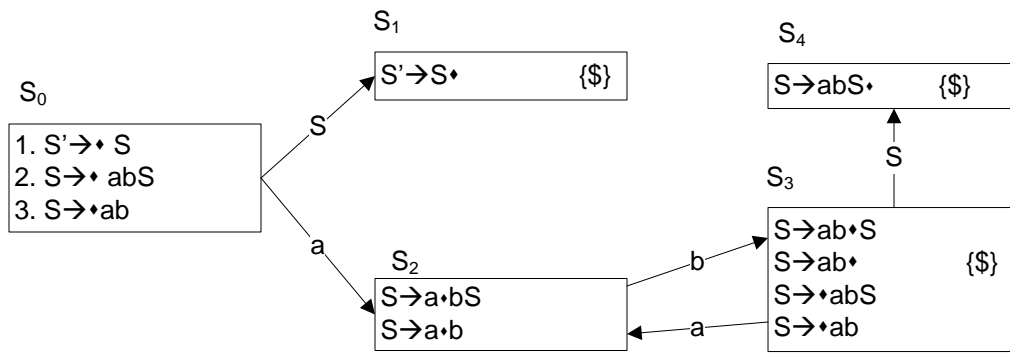
4. B → T B'
 B' → or T B'
 | ε
 T → C T'
 T' → and C T'
 | ε
 C → not C
 | (B)
 | true
 | false

predict(B → T B') = FIRST(T) = {not, (, true, false}
 predict(B' → or T B') = {or}
 predict(B' → ε) = FOLLOW(B') = {\$,)}
 predict(T → C T') = {not, (, true, false}
 predict(T' → and C T') = {and}
 predict(T' → ε) = FOLLOW(T') = {\$,)}
 predict(C → not C) = {not}
 predict(C → (B)) = {}
 predict(C → true) = {true}
 predict(C → false) = {false}

5.

```
S(){
    if(token == PLUS || token == MINUS || token == a) then
    {
        ptoken = token;
        token = NextToken();
        if(ptoken == a)
            return OK;
        else if(S() == ERROR) then
            return ERROR;
        else
            return T();
    }
    else return ERROR;
}
T(){
    if(token == DIV || token == MUL || token == b) then
    {
        ptoken = token;
        token = NextToken();
        if(ptoken == b)
            return OK;
        else return S() ;
    }
    else return ERROR;
}
```

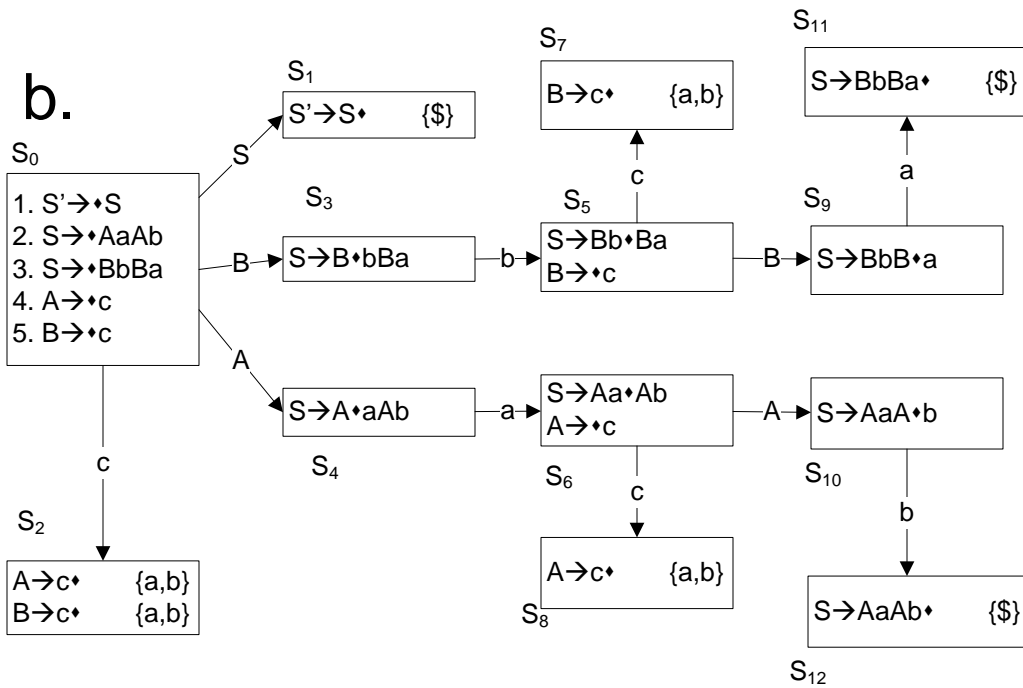
a.

Follow(S') = { $\$$ }Follow(S) = { $\$$ }

	Action			GOTO
	a	b	\$	
s_0	s2			1
s_1			!	
s_2		s3		
s_3	s2		r3	4
s_4			r2	

YES! this is SLR: no conflicts found!

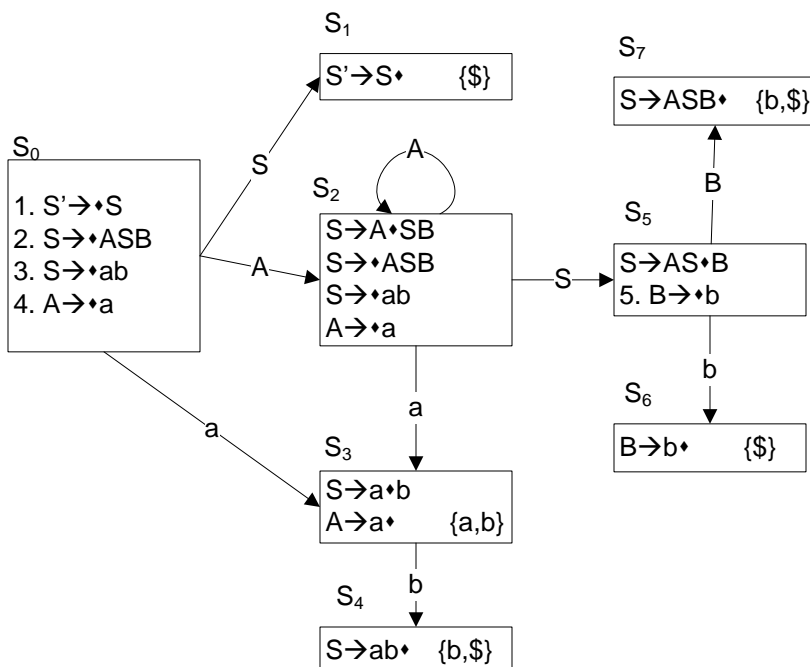
b.

Follow(S') = { $\$$ }Follow(S) = { $\$$ }Follow(A) = { a,b }Follow(B) = { a,b }

	Action				GOTO		
	a	b	c	\$	S	A	B
s_0			s2		1	4	3
s_1				!			
s_2	r4/r5	r4/r5					
s_3		s5					
s_4	s6						
s_5			s7				9
s_6			s8			10	
s_7	r5	r5					
s_8	r4	r4					
s_9	s11						
s_{10}	s12						
s_{11}				r3			
s_{12}				r2			

No! this is not SLR: reduce-reduce conflict at state s2

c.

Follow(S') = { $\$$ }Follow(S) = { $b,\$$ }Follow(A) = { a,b }Follow(B) = { $\$$ }

	Action			GOTO		
	a	b	\$	S	A	B
s_0	s3			1	2	
s_1			!			
s_2	s3			5	2	
s_3	r4	s4/r4				
s_4		r3	r3			
s_5		s6				7
s_6			r5			
s_7		r2	r2			

No! this is not SLR: shift-reduce conflict at state s3