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Signals and slots

PyQT has a language construct called signals and slots which allows for an observer pattern as part of the larger MVC design pattern. We introduced this concept in our code for communicating critical events such as when a stack of cards is chosen and when it is dropped onto another stack. QT avoids callback function pointers by introducing a unique type of syntax with **emit** and **connect**. This supposedly has some safety features. For our purposes, using PyQT, it primarily facilitates the implementation itself, and possibly also helps avoid boilerplate code.