Pet Lovers

Break into groups of 2, but no more than 3 people. In the groups, you will be creating an minii animal game.

Part 1:

1. Create an array of four animals called animals.
2. Create a function called nameAnimals.
3. Within your function, create a for loop that logs "Mommy, I want to see [insert animal name here]! Waaah!"
4. With your array (and - if needed - with your knowledge of parameters), invoke your function to ensure it is working correctly.

Part 2:

1. Create a function that dynamically adds the following animal names to the current array. You must NOT recreate the array, only add values.
   a. Tiger
   b. Wunderpus photogenicus
   c. Bear
   d. Pink Fairy Armadillo
   e. Coyote
   f. Rasberry Crazy Ant
   g. Moose
   h. Satanic Leaf-Tailed Gecko
   i. Lion
2. In the function that is printing out, add an if statement. If the animal name is longer than 10 characters, say "Mommy, that animal name is too long to pronounce :(", Otherwise print the other message
3. Make sure the code is re-usable for both adding the names, iterating through the array, and printing the outputs. Avoid duplicate code.