

Bjorn Lustic

San Francisco, CA - 1 (415) 847-8708 - bjornlustic@icloud.com

Education

Bachelor of Arts (BA), Cognitive Science

University of California, Berkeley | Graduated 2022

Professional Experience and Accomplishments

Ada (DayZ)

01/2023 - Current

Lead Designer and Developer

- Features a 2:1 width, 1:1 height terrain recreation of the San Francisco Bay Area using Bohemia Interactive's Enfusion Engine Terrain Builder.
- Approximately 12.8km x 12.8km and includes a 2:1 replica of the Golden Gate Bridge, spanning 800m long, that was imported and modified to fit into the DayZ game engine.
- Supports up to 40 players at once and includes drive-able vehicles, dense forests, and lots of background lore for each distinct location (there are over 50).
- Featured on the [FreshSpawns](#) YouTube channel with over 50k views in Pre-Alpha stage.
- More than 1,000 players have played the Pre-Alpha and Alpha versions of the map.

Blockeley (Minecraft)

06/2020 – 01/2023

Founder, Lead Designer, Lead Developer

- Digitally recreated the UC Berkeley campus within Minecraft to be used as the platform for the University's official virtual commencement during the COVID-19 pandemic.
- Led a team of more than 300 cross-functional individuals, including students and administrators, by delegating and creating a creative workspace to successfully host multiple events.
- Ensured a high-quality experience for friends and family members of graduates through collaboration and research alongside the Chancellor and staff members.
- Served as a key point of contact and representative responsible for presenting as a commencement speaker alongside Minecraft's Chief Storyteller (Lydia Winters), Twitch Co-Founder (Justin Kan), the UC Berkeley Chancellor (Carol Christ), and Razer CEO (Min-Liang Tan).
- Featured on numerous websites and news outlets such as: [UC Berkeley](#), [KQED](#), [ABC7](#), [NBC Bay Area](#), [Business Insider](#), and [Wikipedia](#).

Skills: Terrain editing, Heightmap importing and editing, 3D Modeling, Satellite Texturing, Music, Ambient sounds, Blender, Photoshop, Illustrator, Enfusion Engine, Unity.

Programming Languages: C, C++, Python, SQL, Java, Vue.js, HTML, CSS.

Blockeley

Blockeley is a Minecraft map designed for UC Berkeley's 2020 virtual graduation. The map was designed in early 2020 during the Covid-19 pandemic. It is still used today for virtual tours and exploring UC Berkeley's campus. The map includes a 1:1 recreation of the entire campus. Some buildings also include interiors, such as: Memorial Stadium, Doe Library, and the Hearst Memorial Mining Hall.

I started the project by myself on March 15th of 2020, and by the end of the project on May 27th of 2020, I was leading a team of over 100 students globally. We were featured on numerous websites and news outlets such as: [UC Berkeley](#), [KQED](#), [ABC7](#), [NBC Bay Area](#), [Business Insider](#) and many more. During the Twitch livestream graduation event, we had over 700 people trying to join our servers, and had a concurrent viewership of 10,000 people.

If you would like to visit the map and have a version of Minecraft Java Edition, you can join by going to mc.blockeley.com in Minecraft, or go to the [Blockeley](#) website to find more information!



Ada

Ada is a custom modded map for DayZ based on the San Francisco Bay Area. You can explore areas inspired by and recreated in both the northern part of San Francisco and the western part of Marin County. The map size is 12.8km² and has a population max of 40 people. The height of most areas is 1:1 and the width of the map is 2:1. This map includes a 2:1 800m long recreation of the Golden Gate Bridge and was the 2nd map in DayZ to ever include a full custom soundtrack for each location and time/weather event.

I started this project in January of 2023 with the idea of putting the Golden Gate Bridge into a DayZ map. As of October of 2024, the map has had over 1,000 players play the map in the 2 playtests that I have had. You can check out some YouTube videos by fans by checking out some of these channels: [Fresh Spawns](#), [chainzz TV](#), and [Projence](#).

If you would like to join the server and discover the map, you need to have purchased DayZ from Steam on PC. In the DayZ client under servers, look up Ada Alpha, or direct join with the IP: 51.81.48.140:2302.

