Markdown

An Introduction

A text—to—html conversion tool.



Markdown contains structure but not styling.

It is written as simple, easy to read (and to edit) plaintext.

WDSGDLL-bookideas.md

These are "Aesthetic" and formal answers.

I'll try to explain a) what I mean by each of these things, b) what each of these aesthetics say about sustainability and graphic design, c) potential drawbacks of these aesthetic directions, and d) examples of all of them out in the world.

Each section of this book has attempted to embody its aesthetic in its design.

As a whole, I've decided that my design preference is mostly for the "not existing" category... personal work is often trying to embody this - not necessarily as an "aesthetic" but as a way to concept the creation of the work... Part of this is doing a lot of systems work...

It Looks Eco-Friendly.

[This section of the book would be printed on natural colored paper - maybe even kraft paper if I can find sufficiently actual sustainable versions of this. Perhaps I will also use the greenest green; or some other "eco" tropes that speak to this...]

The bamboo will not save us.

When talking about Eco-Friendly work you'd probably hear descriptors like crunchy, granola, recycled ... etc. You'd see emblems of certifications and carbon saved and how many trees were _not_ cut down to make the thing.

.txt (or now .md)

It can be edited with any plain text editor.

Currently, Markdown is finding most of it's uses online.

Syntax

Headlines

<h1> # ## <h2> ### <h3> #### <h4> ##### <h5> ###### <h6>

Paragraphs

This is some text written in Mark-down. This is all you need for a paragraph.

This is some text written in
Markdown. This is all you need for a
paragraph.

Bold & Italic

This is an *italic word*, and this is a **bold word**.

This is an italic word,
and this is a bold word</
strong>.

This is an *italic word*, and this is a **bold word**.

Lists

ul> - lorem lorem - ipsum ipsum dolor dolor sitamet sitamet adis adis

1. lorem

- 2. ipsum
- 3. dolor
- 4. sitamet
- 5. adis

```
<01>
lorem
ipsum
dolor
sitamet
adis
</01>
```

Urls

This is an [example link](http://ex-ample.com/).

This is an example link

This is an <u>example link</u>

Every morning I check [Manystuff][1], and then the [New york times][2], and then maybe [Quartz][3].

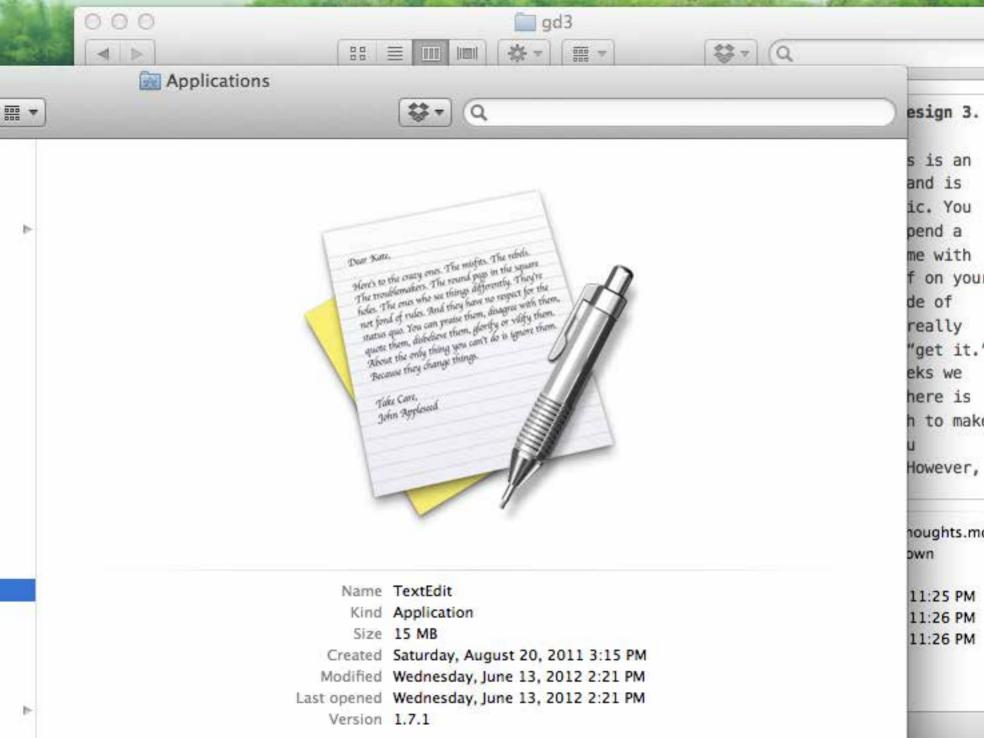
- [1]: http://www.manystuff.org/
- [2]: http://www.nytimes.com/
- [3]: http://www.qz.com/

A Few Uses

- submitting text (wikipedia, github, stack overflow) static site gen-
- erators

Tools

- TextEdit
- IAWriter
- Mou
- Dingus
- plenty more...



_GD3thoughts.md

Graphic Design 3.

This class is an overview and is super basic. You need to spend a lot of time with this stuff on your own outside of class to really start to "get it." The 16 weeks we spend in here is not enough to make any of you experts… However, don't be discouraged if you cannot get something or do not know how to make something… Just keep trying! Just play around, just make!

When you find readings that you like, you should read either the rest of that book, or more from that author, or whatever... that's part of learning to learn...

Projects

Inclass

- animated gif
- simple stop motion
- demo projects; please post these each class...
- Storyboard?

On your own

- 10 animated gifs over the course of the term (the 1 in class doesn't count!)
- Stop Motion project
- Animated shapes
- Animated Word video and book
- Animated Identity
- Time & Motion & Graphic Design essay; you must write 1000 words AND design the format you deliver this to me in
- A way to trick them into reading more of the assigned books?

textless narrative of one of the chapters???

+=+=+=+=+=+=+=+=+=+=

Thinas to think about:

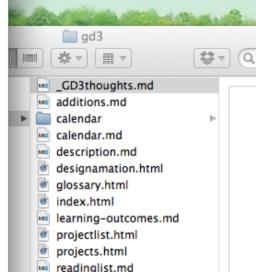
- Any better/more readings?
- What about bringing animation to the web? should we at least talk about that one or two days?
- Where does the relativity talk fit in?
- Discuss "time" as a design tool in more detail; same goes with motion...
- What does motion look like when it is static? (if motion is change over time, does there then literally have to be some sort of change?)
- Better overview of historic art & design movements that have captured this content or dealt with these ideas in some way ... or as some aspect of the works/movements...
- Temporal understanding in the context of completing a project?

+=+=+=+=+=+=+=+=+=+

Other project ideas:

some sort of timeline project?

- timeline/info graphic?
- look up skill share noun project icon timeline thingy...



required-reading.html

supplies.md

syllabus.md

Graphic Design

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Name _GD3thought Kind Markdown Size 2 KB

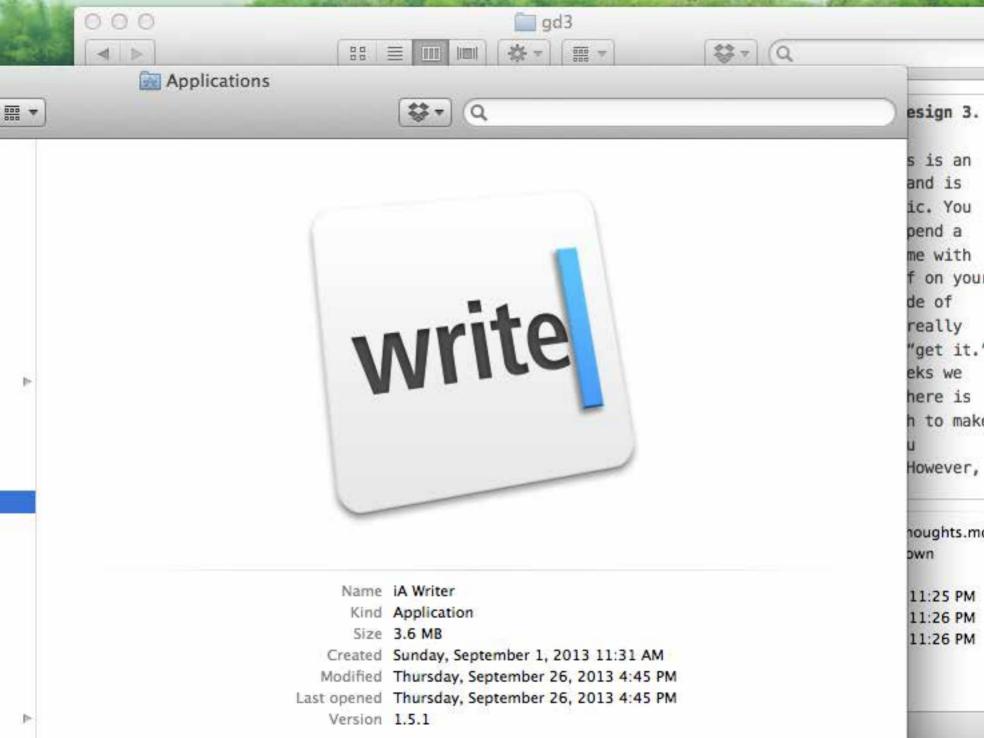
don't be

experts... Howeve

Created Today 11:25 Modified Today 11:26

Last opened Today 11:26

of 15 selected, 9.45 GB available



What does sustainable graphic design look like.

- 1. SGD looks Environmentally Friendly
- 2. SGD looks The Same.
- 3. SGD looks Innovative/Progressive
- 4. SGD Does not Exist

Okay. So break this up into chapters.

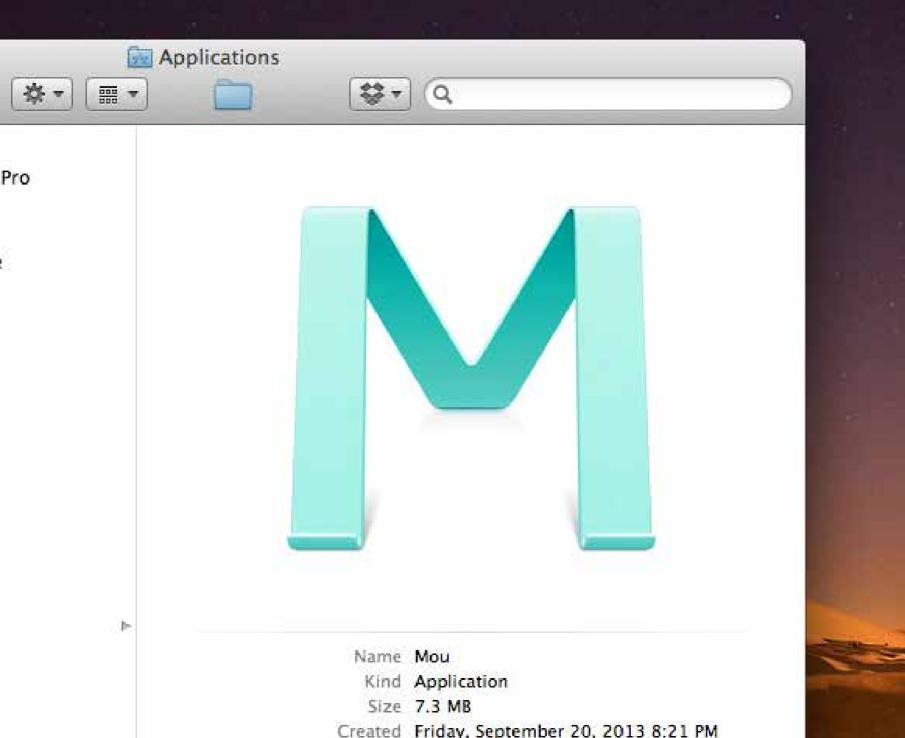
Intro.

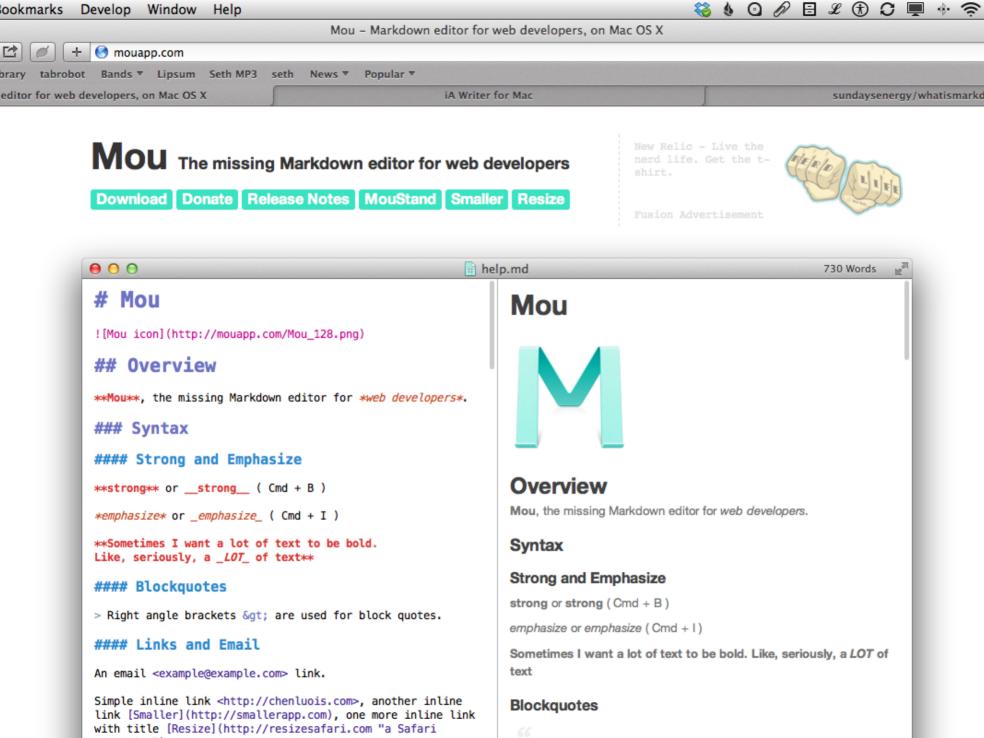
I posed the WDSGDLL question to myself as a thought experiment. The goal was to help think of how to generate visual content within the context of some explorations for my graduate thesis. After some experiment, I playfully decided that the answers fell into 4 main areas. These areas were:

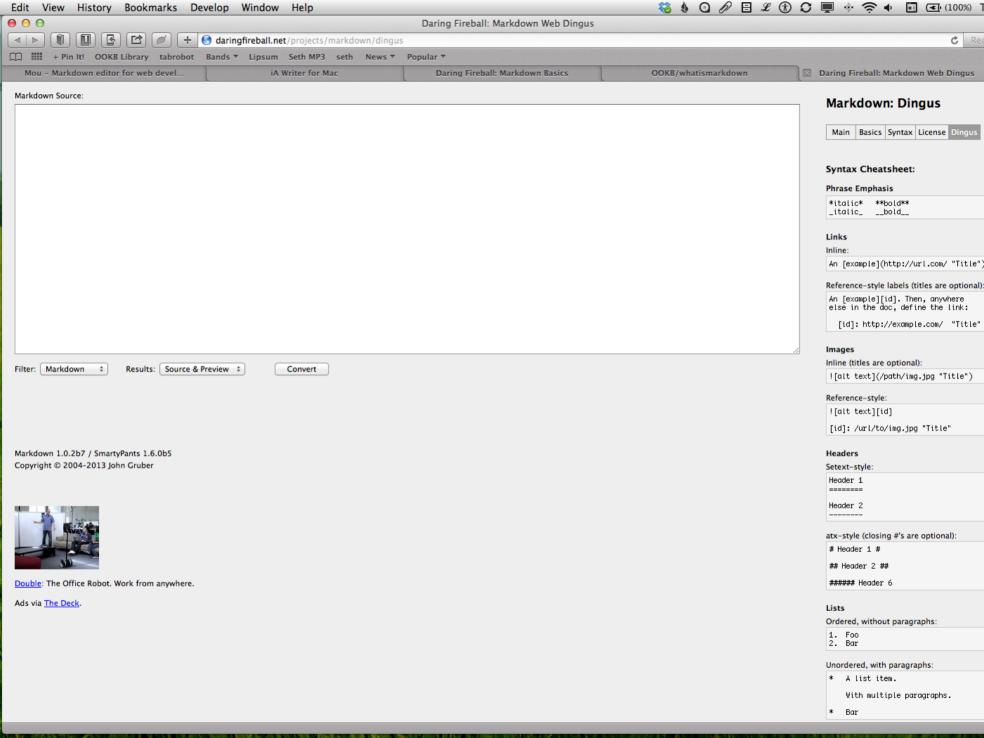
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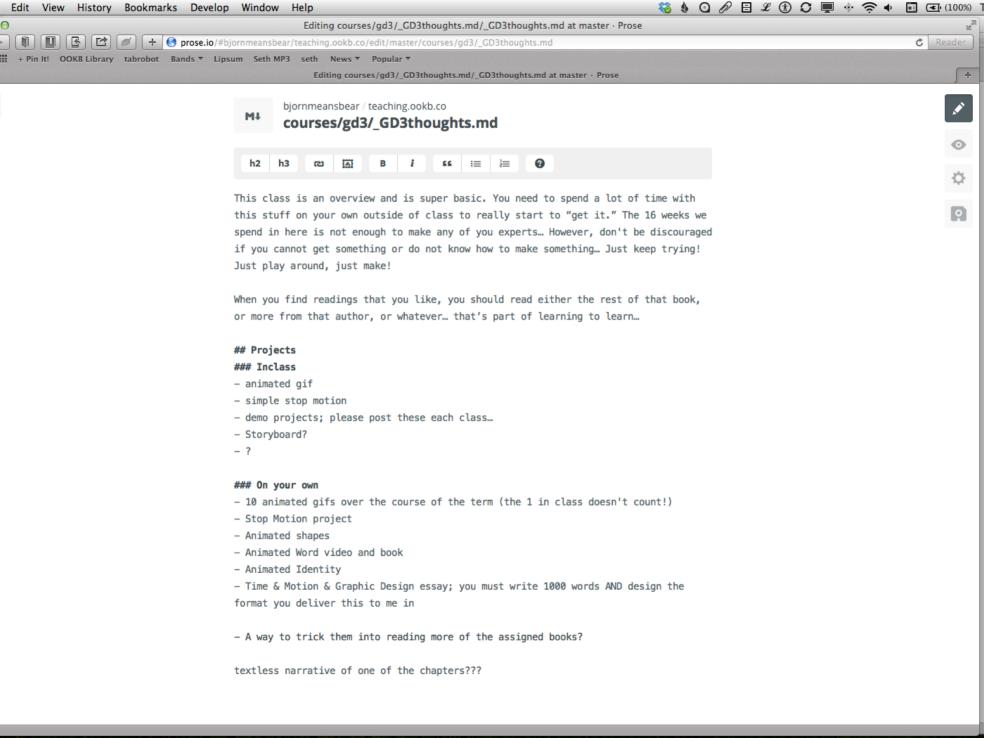
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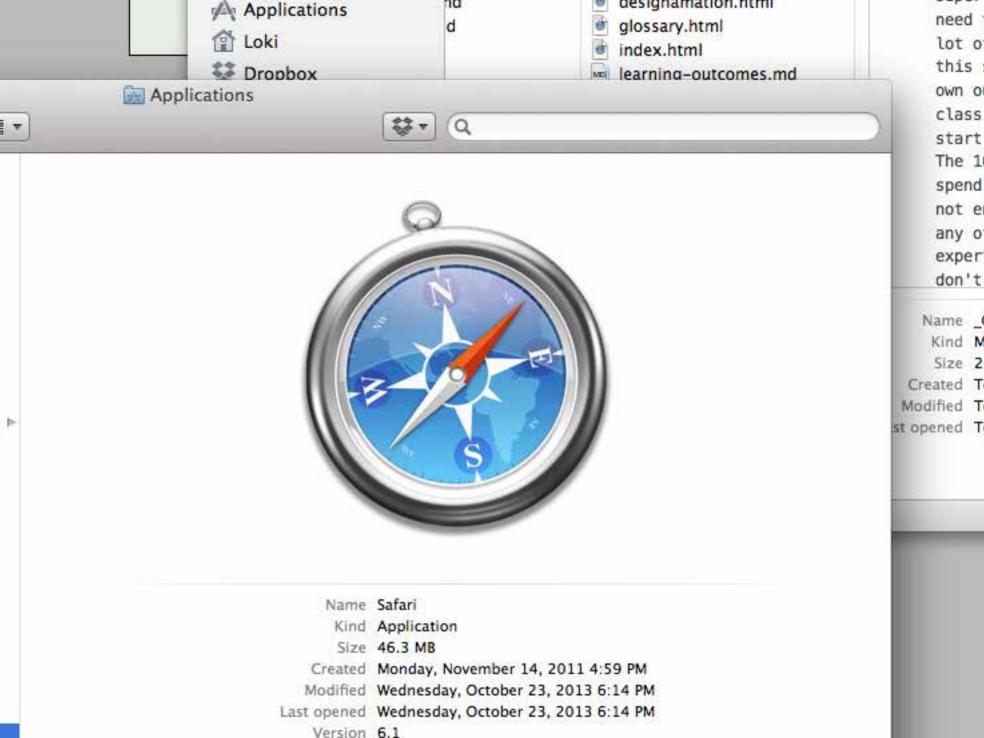






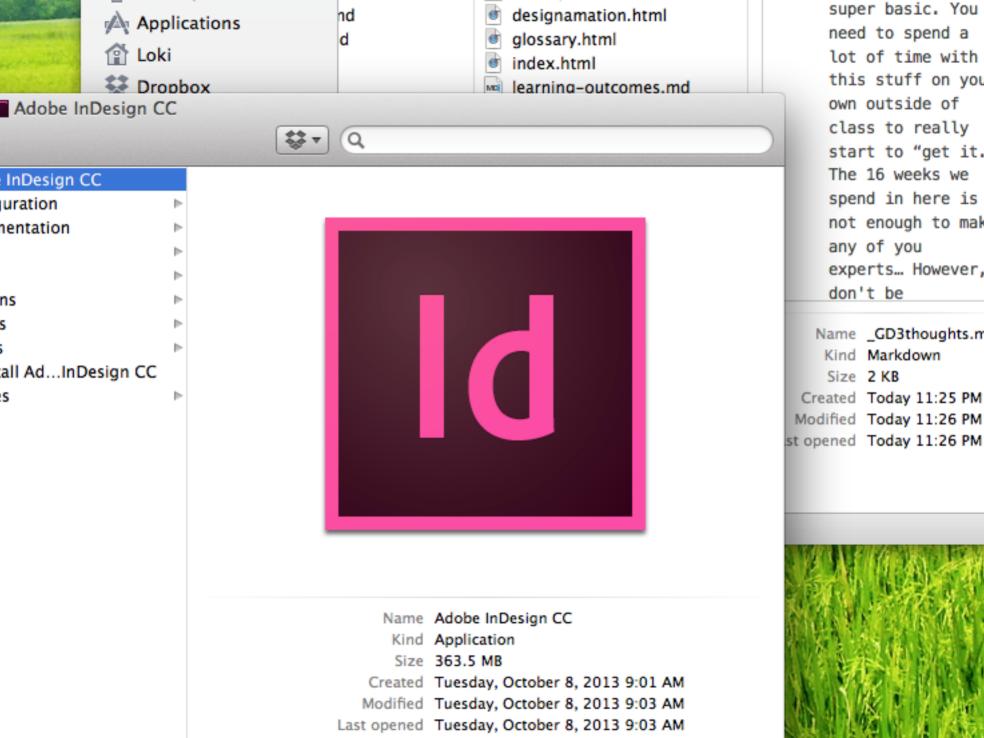


Limitations



- Software...
- Service...
- Server...
- Terminal...

Advantages



the end