

# The Path to DPDK Speeds for AF\_XDP

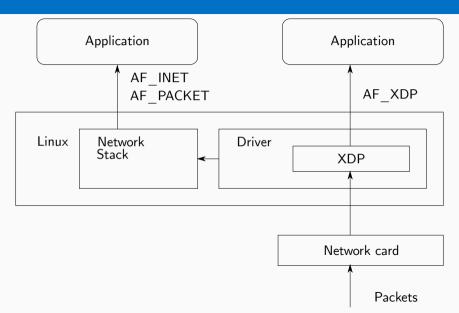
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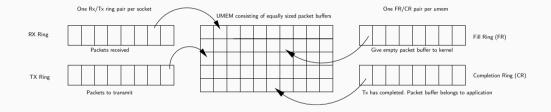
### **XDP 101**



#### AF\_XDP 101

- Ingress
  - userspace XDP packet sink
  - XDP\_REDIRECT to socket via XSKMAP
- Egress
  - no XDP program
- Register userspace memory to kernel (UMEM)
- Pass packet buffer ownership via rings with descriptors
- Fill ring (to kernel) / Rx ring (from kernel)
- Tx ring (to kernel) / Completion ring (from kernel)
- copy mode (DMA to/from kernel allocated frames, copy data to user)
- zero-copy mode (DMA to/from user allocated frames)

### **AF\_XDP 101**



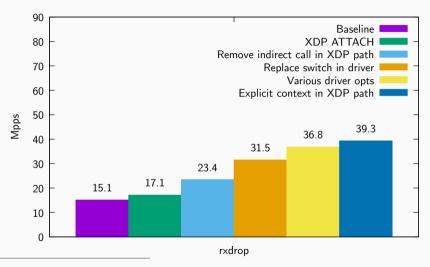
## **Baseline and blueprint**

- Baseline: 64B @ ~15-22 Mpps
- Blueprint
  - do less (instructions)
  - talk less (coherency traffic)
  - do more at the same time (batching, i\$)
  - Land of Spectres: fewer retpolines, fewer retpolines, fewer repolines

### **Ingress**

- XDP\_ATTACH and bpf\_xsk\_redirect, attach at-most one socket per netdev queue, load built-in XDP program, 2-level hierarchy
- remove indirect call, bpf\_prog\_run\_xdp
- remove indirect call, XDP actions switch-statement ( $>= 5 \implies \text{jump table}$ )
- driver optimizations (batching, code restructure)
- bpf\_prog\_run\_xdp, xdp\_do\_redirect and xdp\_do\_flush\_map: per-CPU struct bpf\_redirect\_info + struct xdp\_buff + struct xdp\_rxq\_info vs explicit, stack-based context

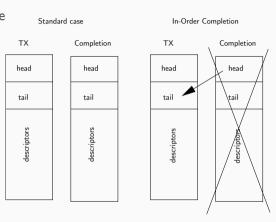
## Ingress, results<sup>1</sup>, data not touched



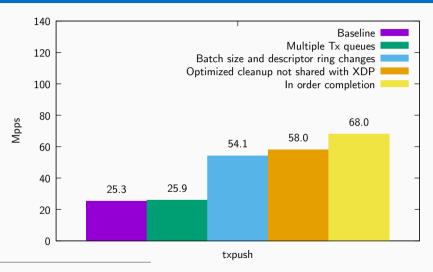
Results have bee nestimated based on internal Intel analysis and are provided for informational purposes only. Any difference in system hardware or software design or configuration may affect actual performance. Software and workloads used in performance tests may have been optimized for performance only on Intel microprocessors. Performance tests, such as SYSmark and Mobilelikar, are measured using specific computer systems, components, software, operations and functions. Any change to any of those factors may cause the results to vary. You should consult other information and performance into the software to said vary in Intil performance of computer systems. Components with other products. For more information got a little registery (a) wine intelline proformance (datacents.)

## **Egress**

- Tx performance capped per HW queue
   ⇒ multiple Tx sockets per UMEM
- Larger/more batching, larger descriptor rings
- Dedicated AF\_XDP Tx queues
- In-order complettion, setsockopt
   XDP\_INORDER\_COMPLETION

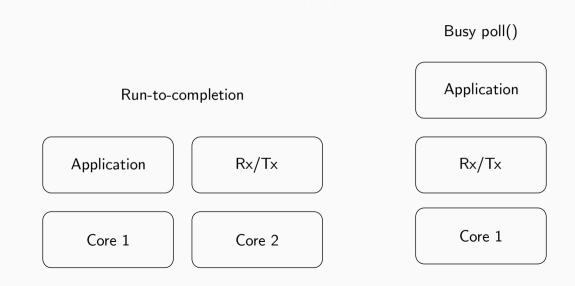


# Egress, results<sup>1</sup>, data not touched

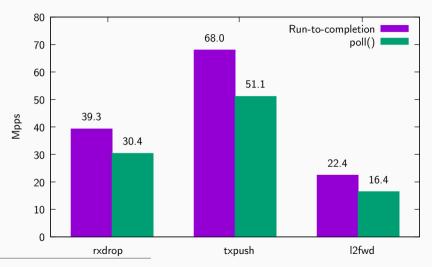


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# Busy poll() vs run-to-completion



# Busy poll() vs run-to-completion, results<sup>1</sup>

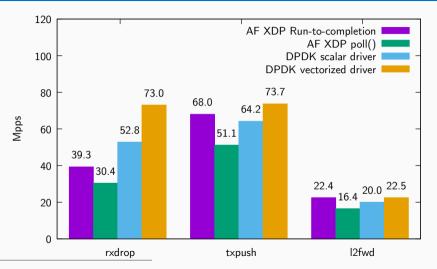


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## **Comparison with DPDK**

- Userspace, vectorized drivers
- "Learning from the DPDK" http://vger.kernel.org/netconf2018\_files/ StephenHemminger\_netconf2018.pdf

## Comparison with DPDK, results<sup>1</sup>



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### **Next steps**

### Upstream!

- XDP: switch-statement
- Rx/Tx: drivers
- Rx: XDP\_ATTTACH and bpf\_xsk\_redirect
- Tx: multiple Tx sockets per UMEM
- General leftovers still to-be-upstreamed: libbpf AF\_XDP support (easier to consume), selftest

#### **Future work**

- hugepage support, less fill ring traffic (get\_user\_pages)
- fd.io/VPP work vectors (i\$, explicit batching in function calls)
- "XDP first" drivers
- collaborate/share code with RDMA (e.g. get\_user\_pages)
- Type-writer model (currently not planned)

### Thanks!

- Ilias Apalodimas
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# **Questions?**

