

Benjamin Paulsen

Game Developer & Designer

Portfolio

Email

Phone

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(831) 428-3680

SKILLS

- Open.** Respectful of different ways of thinking, open to feedback, and communicative.
- Skilled.** Developed in C#, C++, C, Java, Javascript, Typescript, Python, HTML, and MIPS.
- Versatile.** Experienced with Unity, Godot, Angular, Aseprite, PureData, UNIX, Git.

EXPERIENCE

Tech4Good Lab - *Lead Developer, Undergraduate Research Fellow*

JANUARY 2020 - PRESENT

- Conducted a user study as lead developer for Causeway, an online learning platform.
- Coordinated 3 dev teams and a design team to build Relate, a site for team-building games.
- Co-led a team of developers to create a safe, healthy, and candid work environment.

UC Santa Cruz, Learning Support Services - *Computer Science Tutor*

SEPTEMBER 2019 - MARCH 2020

- Taught groups of university students how to program, debug, and problem-solve.
- Learned how to better accommodate students with diverse needs and learning differences.

Santa Cruz Parks And Recreation, Scotts Valley Library - *MAKE Lab Intern*

JUNE 2018 - AUGUST 2018

- Ran popular technology showcase events at the Scotts Valley Library.
- Taught children, teens, adults, and seniors about using computers, tools and tech.

PROJECTS

Game Development Projects - *Designer, Programmer, Artist*

DECEMBER 2017 - PRESENT

- Created Flock Together, a short game about finding a family of watercolor birds, in Godot.
- Built a prototype for Queer Spacetime, a platformer about defining your future, in Unity.
- Developed PewPew, a fast-paced arcade game, using Javascript and Processing.

Winner at HackACM 2019 - *Hackathon Beginner Category*

EDUCATION

University of California, Santa Cruz - *Undergraduate in Computer Science: Game Design*

FALL 2018 - SPRING 2022

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REFERENCES

David Lee - *Faculty Advisor, Tech4Good Lab*

Professor of Computational Media
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Veronica Rivera - *Lead Researcher, Tech4Good Lab*

Phd Student, Computational Media
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Mason Pierce - *Lead Developer, Tech4Good Lab*

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Jaqueline Morales - *Supervisor, UCSC Learning Support Services*

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