```
888888
          .d8888b.
                                                888
    "88b d88P Y88b
                         .d8888b.
                                     .d8888b.
                                                888
                                                       Y888888888
     888 Y88b.
                              Y88b d88P" "Y88b 888
                                                        "888
                        d88P
          "Y888b.
     888
                        888
                                   888
                                            888 888
                                                          888
             "Y88b.
     888
                             8888 8888
                                            888 888
                        888
                                                          888888
                               888 888
                                            888 888
     888
               "888
                        888
                                                          888
     888 Y88b d88P
                        Y88b
                             d88P Y88b. .d88P Y88b
                                                          888
                                                                            888
          "Y8888P"
                         "Y8888P88
                                   "Y88888P"
                                                 "Y88888 888
     88P
                                                                            888
     888
                                                                            888
   .d88P
                                                                   888b
                                                                            888
           888
                     d888888888 .d88888b.
                                            .d8888b.
                                                        .d88888b.
                                                                                 .d8888b.
 .d88P"
           888
                     888
                               d88P Y88b d88P Y88b d88P" "Y88b 8888b
                                                                            888 d88P Y88b
888P"
           888
                     888
                               Y88b.
                                           Y88b.
                                                      888
                                                               888 8888b
                                                                           888 Y88b.
                                "Y888b.
           888
                     8888888
                                            "Y888b.
                                                      888
                                                               888 888488P 888
                                                                                 "Y888b.
                                               "Y88b. 888
                                                               888 888 Y88b888
           888
                                   "Y88b.
                     888
                                                                                    "Y88b.
                                                 "888 888
                                                                       Y88888
           888
                     888
                                     "888
                                                               888 888
                                                                                      "888
                               Y88b d88P Y88b d88P Y88b. .d88P 888
           888
                     888
                                                                         Y8888 Y88b d88P
                                                       "Y88888P"
           8888888 8888888888 "Y8888P"
                                            "Y8888P"
                                                                   888
                                                                          Y888
                                                                                 "Y8888P"
```

######################################

+++++++++++++++++

. . .

```
MMMMMMMMMMMMMMMMMMMMMMV/...
MMMMMMMMMMMMMMMMMMMMMV v -
                             `-dmmmmmmmmmmmmmmmm
                                  .:/dMMMMMMMMMMMMMMM
.-/-hMMMMMMMMMMMMMMM
MMMMMMMMMMMMMMdo
                                .:/:/.:hMMMMMMMMMMMMMMM
MMMMMMMMMMMMMMNo
                               MMMMMMMMMMMMMMM/
                             MMMMMMMMMMMMMo
MMMMMMMMMMMMy.
                    ``..--.``.::///++oyNMMMMH:soMMMMMMMMMMMMMM
MMMMMMMMMMMMMN-
                     MMMMMMMMMMMMv-
                   ....--:://+oyhdmNNNMMMMMmy/-+NMMMMMMMMMMMMM
                   ....---::/++ohmmNNNNMMMMMMN/./mMMMMMMMMMMMM
MMMMMMMMMMMMmo
                     MMMMMMMMMMMMMMM /
                         ``-:/+++/:.``./hs`oNMMMMMMMMMMMMM
MMMMMMMMMMMMMMy
                        `.```.:+o:.``:+mNNMMMMMMMMMMMMM
MMMMMMMMMMMMMMMMMO+:.
                     MMMMMMMMMMMMMMMm:
                MMMMMMMMMMMMMMmh-..`
                MMMMMMMMMMMMho:.
                .-----:://///:-...-/hMMMMMMMMh`oMMMMMMMMMMMMMMMM
MMMMMMMMMMMNo.
                .-:----:::::--.`..-/sMMMh+yNMMh
MMMMMMMMMMMN-
                                    sMMMMMMMMMMMMM
                          .-+dNm+-/dN-
MMMMMMMMMMM
                                    +MMMMMMMMMMMMMM
                            ``.oNMMo:.o/
MMMMMMMMMMM.
                  +MMMMMMMMMMMMM
MMMMMMMMMM/
                                    OMMMMMMMMMMMMM
                                    MMMMMMMMMMMs
                    ..../yMMNmh.
MMMMMMMMMMy
                                    /mMMMMMMMMMMMMM
                          ····.-oNNh+.
MMMMMMMMMMMs
                                     .+oyhhmMMMMMMM
MMMMMMMMMMM.
                         ....-: ohmNd/
                                          `-:+sh
MMMMMMMMMMs
                          ...--/ydy:
MMMMMMMmdy-
MMMNy+-.
ms:
```

10K Apart

- * can't be over 10K
- * size including images, scripts & markup
- * approved list of libraries
- * must work IE10, Firefox & Webkit

JS11

- * up to 1024 bytes
- * only JS (no externals audio or webgl)
- * current browsers (ch, fx, sa, o)
- * canvas, context + body for "free"
- * "html5" shim with canvas provided

```
<!doctype html>
<html>
  <canvas></canvas>
  <script>
    var b = document.body;
    var c = document.getElementsByTagName('canvas')[0];
    var a = c.getContext ('2d');
    // start of submission //
    *** YOUR SCRIPT ***
    // end of submission //
 </script>
</html>
```

```
88b
d888
888888 .d8888b. d888

"88b d88P Y88b d8888

888 Y88b. 888

888 "Y888b. 888

888 "Y88b. 888

888 "888 888
                       888
888
888
888
888
                              d8888888
                              888 Y88b
   88P Y88b d88P
                                     Y88b
   888 "Y8888P" 8888888 888
                                      Y88b
d88P
                              888
                             d888
  8888888b. .d888888b. 888
                                            888888888888888b.
  8888 Y88b d88P" "Y88b 888
                                                  888 888
                                     d8P
                                                               Y88b
          888 888
                         888 888 d8P
                                                         888
         d88P 888
                         888 888d88K
                                            8888888
                                                         888
                                                                d88P
   888888P"
                         d8888888 888
                                                         888888P"
                888
                         888 888 Y88b
                                                         888 T88b
  88888
                Y88b. .d88P 888
                                     Y88b 888
                                                    888 888 T88b
  88888
                 "Y88888P" 888
                                      Y88b 88888888 888
                                                               T8888b
  88888
                                                                 T8888b
```

```
.----|J.--.|Q.--.|K.--.|----.
|T.--.|:():|(\/)|:/\:|A.--.|
|:/\:|()()|:\/:|:\/:|(\/)|
|(__)|'--'J|'--'Q|'--'K|:\/:|
|'--'T
```

http://js.gd/1k5

```
b="<center>", c=document, d=1, e=10, f=[], q=[], h=[], i=[], a=5;
while (a--)b+="<button id=C"+a+" onclick=F("+a+")></button
> ";c.write(b+"<h3 id=I></h3><button id=D onclick=D()>"),
a=52; while (a--) i [a]="<h1 style=width:2em; color:"+(a>25&&"
red")+">"+String.fromCharCode([3,0,5,6][a/13|0]+9824)+"A2
3456789TJQK".split("") [a%13]+"<h6>..."; D=function() {if(!(d=
!d)) \{a=52; while (a--) g[a]=f[a]=0\}a=5; while (a--) if (!d||g[a])
) {while (f [k=Math.random() *52 \mid 0]); f [k]=1, t=c.getElementByI
d("C"+a), t.style.opacity=1, t.innerHTML=i[k], h[a]=k+13}if(
d) \{l = [0, 0, 0, 0], m = [], n = 0 = p = q = r = s = 0, h. sort(), a = 13; while (a - 1)
m[a]=0; a=13; while (a--)m[h[a]%13]++, l[h[a]/13]0]++; a=13; w
hile (a--) j=m[a], j==2?n++: j==3?o++: j==4 \& p++; a=13; while <math>(a--)
-) 1 [a] == 5 & & (q=1); h [4] -h [1] == 3 & & h [4] -h [0] == 12 & &q?s=8:h [4] -
h[0] == 4 \& \& g \& \& (s=7), a=5; while (a--) h[a] = h[a] %13+13; h.sort(),
s \mid (p?s=6:o\&&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]
-h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?0?s=2:n==2&&(s=1):s
=3) }c.getElementById("D").innerHTML=d?"New Game":"Trade S
elected Cards", c.getElementById("I").innerHTML=(d?"You lo
se02 Pairs0Three0Straight0Flush0Full House0Four0Straight
Flush0Royal Flush".split(0)[s]+"!<h3>"+(e+=s*2):".<h3>"+
--e) + "0$", e | | alert ("Game Over") }, F = function (a) { d | | (c.get E
lementById("C"+a).style.opacity=(q[a]=!q[a])?.3:1), D()
```

```
introduce all variables var i, html, document, in progress, cash, picked cards, flipped cards,
dealt cards, cards html, matched i, n, suits, matched, pairs, threes, fours, flush, straight,
points, temp element; // center document html = ">center>"; document = document; in progress = 1; ca
0; picked cards = []; flipped cards = []; dealt cards = []; cards html = []; i = 5; while (i--) { /
reate cards placeholer html += '>button id=C' + i + ' onclick=F(' + i + ')>>/button> '; } // write
and deal button document.write( html + '>h3 id=I>>/h3>>button id=D onclick=D()>'); i = 52; while (i-
/ store html for cards // scale card using a heading cards html[i] = ">h1 style=width:2em;color:" +
ssign color (i > 25 && "red") + ">" + // assign symbol using a unicode character String.fromCharCode
, 5, 6][i / 13 | 0] + 9824) + // assign number "A23456789TJQK".split("")[i % 13] + // add some extra
bottom space ">h6>..."; } // deal or trade cards D = function() { // reset flipped and picked cards if
(in progress = !in progress)) { i = 52; while (i--) { flipped cards[i] = picked cards[i] = 0; } } i
while (i--) { if (\overline{!} in progress || flipped cards[i]) { // trade flipped card while (picked cards[n =
Math.random() * 52 | \overline{0}]) {} picked cards[\overline{n}] = 1; temp element = document.getElementById(\overline{"}C" + i);
temp element.style.opacity = 1; temp element.innerHTML = cards h\bar{t}ml[n]; // shift index plus 13 // to
Lexical sorting dealt cards[i] = n + 13; } if (in progress) \frac{1}{3} suits = [0, 0, 0, 0]; matched = []; p
 threes = fours = flush = straight = points = 0; dealt cards.sort(); i = 13; while (i--) { matched[i
); \} // count matched values and suits i = 13; while (i--) { matched[dealt cards[i] % 13]++;
suits[dealt cards[i] / 13 | 0]++; | / count pairs, threes and fours i = 13; while (i--) { matched i
\operatorname{matched}[i]; if \operatorname{(matched i == 2)} { \operatorname{pairs++}; } else if \operatorname{(matched i == 3)} { \operatorname{threes++}; } else if \operatorname{(matched i == 3)}
\{1\} { fours++; } } // check flush i = 13; while (i--) { if (suits[i] == 5) { flush = 1; } } if (
dealt cards[4] - dealt cards[1] == 3 && dealt cards[4] - dealt cards[0] == 12 && flush) {  points = 8;
Royal Flush } else if \overline{\ } dealt cards[4] - dealt cards[0] == 4 &\overline{\ } flush) { points = 7; // Straight Flush
 / reduce suits i = 5; while \overline{(i--)} { dealt cards[i] = dealt cards[i] % 13 + 13; } dealt cards.sort();
!points) { if (fours) { points = 6; // Fours } else if (threes && pairs) { points = 5; // Full House
else if (flush) { points = 4; // Fours } else if ((dealt cards[4] - dealt cards[3]) == 1 &&
(\text{dealt cards}[3] - \text{dealt cards}[2]) == 1 && (\text{dealt cards}[2] - \text{dealt cards}[1]) == 1 && ( \text{dealt cards}[1])
dealt \overline{\text{cards}}[0] == 1 \mid \overline{\text{dealt cards}}[4] - \text{dealt cards}[0] == 12)) { <math>\overline{\text{points}} = 3; // \text{Straight} } = 1
(threes) { points = 2; // Three } else if (pairs == 2) { points = 1; // Two Pairs } } // update but
document.getElementById("D").innerHTML = in progress ? "New Game" : "Trade Selected Cards"; // updat
result document.getElementById("I").innerHTML = ( in progress ? "You loseOTwo
PairsOThreeOStraightOFlushOFull HouseOFourOStraight \overline{FlushORoyal} Flush".split(0)[points] + "!>h3>" +
= points * 2) : ".>h3>" + (--cash)) + "0quot;; }; // mark flipped cards F = function(i) { if
!in progress) { document.getElementById("C" + i).style.opacity = (flipped cards[i] =
flipped cards[i]) ? .3 : 1; } }; // start game D();
```

/ Google Closure Compiler / YUI Compressor

b='<center>',c=document,d=1,e=10,f=[],q=[],h=[],i=[],a=5;while(a--)b+='<button id=C'+a+' onclick=F('+a+')></button> ';c.write(b+'<h3) id=I></h3><button id=D onclick=D()>'), a=52; while (a--)i[a]='<h1 style=width: 2em; color: '+(a>25&&'red')+'>'+String.fromCharCode([3,0,5, 6] [a/13|0]+9824)+'A23456789TJQK'.split('') [a%13]+'<h6>...';D=functio $n() \{if(!(d=!d)) \{a=52; while(a--)g[a]=f[a]=0\} a=5; while(a--)if(!d||g[a]=0\} a=5; while(a--)if(!d||g[a]=0] a=5; while(a--)if$ a]) {while (f[k=Math.random()*52|0]); f[k]=1, t=c.qetElementById('C'+a)), t.style.opacity=1, t.innerHTML=i[k], h[a]=k+13} if (d) { l=[0,0,0,0], m =[], n=o=p=q=r=s=0, h.sort(), a=13; while (a--)m[a]=0; a=13; while (a--)m[a]=0h[a]%13]++, l[h[a]/13|0]++; a=13; while (a--) j=m[a], j==2?n++: j==3?o++:j==4&&p++; a=13; while (a--) l[a]==5&& (q=1); h[4]-h[1]==3&&h[4]-h[0]==12&&q?s=8:h[4]-h[0]==4&&q&&(s=7), a=5; while (a--)h[a]=h[a]%13+13; h.sort(),s||(p?s=6:o&&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]-h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?o?s=2:n==2&&(s=1):s=3)}c.qetElem entById('D').innerHTML=d?'New Game':'Trade Selected Cards',c.getEl ementById('I').innerHTML=(d?'You lose0Two Pairs0Three0Straight0Flu sh0Full House0Four0Straight Flush0Royal Flush'.split(0)[s]+'!<h3>' $+(e+=s*2):'.<h3>'+--e)+'0$'}, F=function(a){d||(c.getElementById('$ C'+a).style.opacity=(q[a]=!q[a])?.3:1)},D()

```
function() {
  var a;
  var b;

a = "Hello";
  b = true;
}
```

```
function() {
  var a, b;

a = "Hello";
  b = true;
}
```

```
function() {
  var

a = "Hello",
  b = true;
}
```

```
function() {
    a = "Hello";
    b = true;
```

```
function() {
  a = "Hello";
  b = true;
```

// GLOBAL LEAK

```
function(a,b) {
   a = "Hello";
   b = true;
```

```
document.getElementById('x');
document.write('foo');
```

```
d = document;
d.getElementById('x');
d.write('foo');
```

```
x = Math.random() * 10;

y = Math.random() * 10;

z = Math.max(x, y);
```

M = Math;

```
x = M.random() * 10;
y = M.random() * 10;
z = M.max(x, y);
```

```
M = Math;
r = M.random;

x = r() * 10;
y = r() * 10;
z = M.max(x, y);
```

http://jslk.com/2010-first/demo/635

```
a = canvas.getContext('2d');
a.translate(x, y);
a.createLinearGradient(
    x0, y0, x1, y1
);
```

```
for (prop in a) {
    a[
        prop[0]+(prop[6]||'')
    ] = a[prop];
}
```

```
// translate
// createLinearGradient
a.ta(x, y);
a.cL(x0, y0, x1, y1);
```

```
with (a) {
   ta(x, y);
   cL(x0, y0, x1, y1);
}
```

```
for (i=0; i<20; i++) {
    a = i*2;
    b.c();
}</pre>
```

```
i=20; while (i--) {
    a = i*2;
    b.c();
}
```

```
for (i=20; i--; )
a = i*2,
b.c();
```

```
for (i=20; i--; a = i*2)
b.c();
```

```
for (a;b;) {c;d;} // 15
for (a;b;) {c;d} // 14
for (a;b;) c,d; // 13
for (a;b;c)d; // 12
```

```
y = Math.floor(x);
```

```
y = x \mid 0;
```

<u>y</u> = ~~ x;

```
y = Math.floor(x/2);
```

```
y = x > 1;
```

```
if (a == true) {
  b = "TRUE";
} else {
  b = "FALSE";
}
```

```
if (a) {
  b = "TRUE";
} else {
  b = "FALSE";
}
```

```
a ?
b = "TRUE"

b = "FALSE"

;
```

a ? b = "TRUE" : b = "FALSE";

b = a ? "TRUE" : "FALSE";

```
if (a) {
 b();
}
```

```
a & & b ();
```

```
a = false;
b = true;
```

```
a = !1;
b = !0;
```

```
a;
b = !a;
```

```
TRUE = !0;

FALSE = !1;

a = FALSE;
b = TRUE;
```

```
T = !0;
F = !1;
a = F;
b = T;
```

```
T = 1;
F = 0;
```

```
a = 0;
b = 1;
```

```
c = a.myMethod();
d = b.myMethod();
```

```
m = "myMethod";

c = a[m]();
d = b[m]();
```

```
a = [1, 2];
for (i=0; i<2; i++) {
   alert(a[i]);
}</pre>
```

```
for (i=0; i<2; i++) {
   alert([1, 2][i]);
}</pre>
```

```
["f","oo","_","b","a","r"];
```

```
"f,oo, ,b,a,r".split(",");
```

```
"f0oo0_0b0a0r".split(0);
```

```
a=0; b=[];
for (;a<20;b[a--]=1);</pre>
```

```
a=b=[];
for (;a<20;b[a--]=1);</pre>
```

var a; a++; // NaN

```
var a; a++; // NaN
var a=0; a++; // 1
var a=""; a++; // 1
var a=[]; a++; // 1
```

```
var a; a++; // NaN

var a=0; a++; // 1

var a=""; a++; // 1

var a=[]; a++; // 1

var a=[]; a=a+1; // "1"
```

```
b="<center>",c=document,d=1,e=10,f=[],q=[],h=[],i=[],a=5;
while (a--)b+="<button id=C"+a+" onclick=F("+a+")></button
> ";c.write(b+"<h3 id=I></h3><button id=D onclick=D()>"),
a=52; while (a--) i [a]="<h1 style=width:2em; color:"+(a>25&&"
red")+">"+String.fromCharCode([3,0,5,6][a/13|0]+9824)+"A2
3456789TJQK".split("") [a%13]+"<h6>..."; D=function() { if(!(d=
!d) = 32; while (a--)g[a]=f[a]=0 a=5; while (a--)if(!d||g[a])
) {while (f[k=Math.random()*52|0]); f[k]=1, t=c.
 ("C"+a), t.style.opacity=1, t.innerHTML=i[k], h[a]=k+13}if(
d) \{l=[0,0,0,0], m=[], n=0=p=q=r=s=0, h.sort(), a=13; while (a--
m[a]=0; a=13; while (a--)m[h[a]%13]++, l[h[a]/13]0]++; a=13; w
hile (a--) j=m[a], j==2?n++: j==3?o++: j==4\&p++; a=13; while (a--)
-)1[a]==5\&\&(q=1);h[4]-h[1]==3\&\&h[4]-h[0]==12\&\&q?s=8:h[4]-h[0]
h[0] == 4 \& \& g \& \& (s=7), a=5; while (a--) h[a] = h[a] %13+13; h.sort(),
s \mid (p?s=6:o\&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]
-h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?o?s=2:n==2&&(s=1):s
                      ("D").innerHTML=d?"New Game":"Trade S
=3) c.
elected Cards", c.
                                  ("I").innerHTML=(d?"You lo
se02 Pairs0Three0Straight0Flush0Full House0Four0Straight
Flush0Royal Flush".split(0)[s]+"!<h3>"+(e+=s*2):".<h3>"+
--e) + "0$", e | | alert ("Game Over") }, F = function (a) { d | | (c.
           ("C"+a).style.opacity=(q[a]=!q[a])?.3:1), D()
```

```
b="<center>", c=document, d=1, e=10, f=[], q=[], h=[], i=[], a=5;
                          b+="<button id=C"+a+" onclick=F("+a+")></button
> ";c.write(b+"<h3 id=I></h3><button id=D onclick=D()>"),
                                        i[a]="<h1 style=width:2em;color:"+(a>25&&"
a=52;
red") +">"+String.fromCharCode([3,0,5,6][a/13|0]+9824)+"A2
3456789TJQK".split("") [a%13]+"<h6>..."; D=function() { if(!(d=
!d)){a=52;
                                                     g[a]=f[a]=0} a=5;
                                                                                                                           if(!d||q[a]
) { (f[k=Math.random()*52|0]); f[k]=1, t=c.
   ("C"+a), t.style.opacity=1, t. =i[k], h[a]=k+13}if(
d) \{l=[0,0,0,0], m=[], n=0=p=q=r=s=0, h.sort(), a=13;
                                                             m[h[a]%13]++,l[h[a]/13|0]++;a=13;w
  m[a]=0; a=13;
hile (a--) j=m [a], j==2?n++:j==3?o++:j==4&&p++; a=13;
     l[a] == 5 \& \& (q=1); h[4] - h[1] == 3 \& \& h[4] - h[0] == 12 \& \& q?s = 8: h[4] - h[4]
h[0] == 4 \& \& g \& \& (s=7), a=5; h[a] = h[a] %13+13; h. sort(),
s \mid (p?s=6:o\&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]
-h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?o?s=2:n==2&&(s=1):s
=3) c.
                          ("D"). =d?"New Game":"Trade S
elected Cards", c.
                                                                   ("I").
                                                                                                                            = (d?"You lo
se02 Pairs0Three0Straight0Flush0Full House0Four0Straight
Flush0Royal Flush".split(0)[s]+"!<h3>"+(e+=s*2):".<h3>"+
--e) + "0$", e | | alert ("Game Over") }, F = function (a) { d | | (c.
                            ("C"+a).style.opacity=(q[a]=!q[a])?.3:1), D()
```

```
b="<center>",c=document,d=1,e=10,f=[],q=[],h=[],i=[],a=5;
while (a--)b+="<button id=C"+a+" onclick=F("+a+")></button
> ";c.write(b+"<h3 id=I></h3><button id=D onclick=D()>"),
a=52; while (a--) i [a]="<h1 style=width:2em; color:"+(a>25&&"
red")+">"+String.fromCharCode([3,0,5,6][a/13|0]+9824)+"A2
3456789TJQK".split("") [a%13]+"<h6>..."; D=function() { if(!(d=
!d)) \{a=52; while (a--) g[a]=f[a]=0\}a=5; while (a--) if (!d||g[a])
) {while (f [k=Math.random() *52|0]); f [k]=1, t=c.getElementByI
d("C"+a), t.style.opacity=1, t.innerHTML=i[k], h[a]=k+13}if(
d) \{1=[0,0,0,0], m=[], n=0=p=q=r=s=0, h.sort(), a=13; while (a--
m[a]=0; a=13; while (a--)m[h[a]%13]++, l[h[a]/13|0]++; a=13; w
hile (a--) j=m[a], j==2?n++: j==3?o++: j==4 \& p++; a=13; while <math>(a--)
-) 1 [a] == 5 & & (q=1); h [4] -h [1] == 3 & & h [4] -h [0] == 12 & & q?s=8:h [4] -
h[0] == 4 \& g \& (s=7), a=5; while (a--) h[a] = h[a] %13+13; h.sort(),
s \mid (p?s=6:o\&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]
-h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?o?s=2:n==2&&(s=1):s
=3) }c.getElementById("D").innerHTML=d?"New Game":"Trade S
elected Cards", c.getElementById("I").innerHTML=(d?"You lo
se02 Pairs0Three0Straight0Flush0Full House0Four0Straight
Flush0Royal Flush".split(0)[s]+"!<h3>"+(e+=s*2):".<h3>"+
--e) + "0$", e | | alert ("Game Over") }, F = function (a) { d | | (c.getE
lementById("C"+a).style.opacity=(q[a]=!q[a])?.3:1)},D()
```

= while(a--) = getElementById = innerHTML

http://iteral.com/jscrush

b="<center>",c=document,d=1,e=10,f=[],q=[],h=[],i=[],a=5; while (a--)b+="<button id=C"+a+" onclick=F("+a+")></button > ";c.write(b+"<h3 id=I></h3><button id=D onclick=D()>"), a=52; while (a--) i [a]="<h1 style=width:2em; color:"+(a>25&&" red")+">"+String.fromCharCode([3,0,5,6][a/13|0]+9824)+"A2 3456789TJQK".split("") [a%13]+"<h6>..."; D=function() { if(!(d= !d)) $\{a=52; while (a--) g[a]=f[a]=0\}a=5; while (a--) if (!d||g[a])$) {while (f[k=Math.random()*52|0]);f[k]=1,t=c.getElementByI d("C"+a), t.style.opacity=1, t.innerHTML=i[k], h[a]=k+13}if(d) $\{l=[0,0,0,0], m=[], n=0=p=q=r=s=0, h.sort(), a=13; while (a-$ m[a]=0; a=13; while (a--)m[h[a]%13]++, l[h[a]/13]0]++; a=13; while (a--) j=m[a], j==2?n++: j==3?o++: j==4 & p++; a=13; while <math>(a--)-)1[a]==5&&(q=1);h[4]-h[1]==3&&h[4]-h[0]==12&&q?s=8:h[4]-h[0]h[0] == 4 & & g & & (s=7), a=5; while (a--) h[a] = h[a] %13+13; h.sort(), $s \mid (p?s=6:o\&n?s=5:q?s=4:h[4]-h[3]!=1||h[3]-h[2]!=1||h[2]$ -h[1]!=1||h[1]-h[0]!=1&&h[4]-h[0]!=12?o?s=2:n==2&&(s=1):s=3) }c.getElementById("D").innerHTML=d?"New Game":"Trade S elected Cards", c.getElementById("I").innerHTML=(d?"You lo se02 Pairs0Three0Straight0Flush0Full House0Four0Straight Flush0Royal Flush".split(0)[s]+"!<h3>"+(e+=s*2):".<h3>"+ --e) + "0\$", e | | alert ("Game Over") }, F = function (a) { d | | (c.get E lementById("C"+a).style.opacity=(q[a]=!q[a])?.3:1),D()

a="b='<center>',c=document,d...,e....f..g..h..i......b+='<.....L....F(...a ...) > </...> '; c.write (b...&3...I> </h3> <D...D()>@,...2...i...'&1 style=width: 2em; color: ... (a>25... 'red@...> ... String. from CharCode ([3, ...5, 6] [aU+9824) ...A23456789TJQK...'@ [a%...] ...&6>...'; D...BO! (d=!d) B...2...q...f ...0}.....0!d||q...Bwhile(f[k=Math.random()*52|...);f[k]...,t=...L),t......, t...i[k], h...k+...}OdBl=[...., m...n=o=p=q=r=s=....m..0;...m[V]E, l[h ...UE;...j=m...,j#2?nE:j#3?oE:j#4...pE;...l...=5...(q...);...1]#3......=...2...q...8:.....#4...q...(s=7),.....h...V+...;...s||(p...6:o...n...5:q...4:...3...[3...2...[2...1...[1... ted Cards',...I@...(d?'You lose0Two Pairs0Three...0...0Full House OFour... ...ORoval0) [s]...!W(e+=s*2):'.W --e)...0\$'}, F...aBd||(... L)...= (q...!q...)?.3:1)},D()";for(b in c="W&3>.....Vh..%....U/...|....Oif $(...LC...a...E++...B) \{...@')...&<h...#==....0,....]-h[....id=....13.....'.split(...$...0]......=....+'.....'+.....0Straight....h.sort(),..... onclick=....Flush..... ?s=....a=5.....=function(....a..3......=[],....&&.....]!...||h.....button......st yle.opacity.....=1.....innerHTML=....h[4]-h[.....[a].....c.getElementB yId('.....; while(a--)''.split(''...''))a=a.replace(RegExp(c[b][0], "g"), c[b].slice(1)); eval(a)

```
a="b='<center>',c=document,d...,e....f...q..h..i......b+='<.....L.....F(...a
...) > </...> '; c.write(b...&3...I> </h3> < .....D...D()>@,...2...i...'&1 style=w
idth: 2em; color: ... (a>25... 'red@...> ... String. from CharCode ([3, ...5, 6
] [aU+9824)...A23456789TJQK...'@[a%...]...&6>...'; D...BO! (d=!d) B...2...q...f
...0}.....0!d||q...Bwhile(f[k=Math.random()*52|...);f[k]...,t=...L),t...
..., t...i[k], h...k+...}OdBl=[...., m...n=o=p=q=r=s=....m..0;...m[V]E, l[h
...UE;...j=m...,j#2?nE:j#3?oE:j#4...pE;...l...=5...(q...);...1]#3......=...2...q...8
:....#4...q...(s=7),.....h...V+...;...s||(p...6:o...n...5:q...4:...3...[3...2...[2...1...[1...
ted Cards',...I@...(d?'You lose0Two Pairs0Three...0...0Full House
OFour... ...ORoval ......O) [s]...!W(e+=s*2):'.W --e)...O$'},F...aBd||(...
L) ... = (q...!q...)?.3:1) }, D() "; for (b in c="W&3>.....Vh...%.....U/...|.....Oif
(...LC...a..E++...B) \{...@')...&< h...#==....0,....]-h[.... id=....13.....'.split(...
...0]......+'.....+'......'+.....0Straight....h.sort(),..... onclick=.....Flush.....
?s=....a=5.....=function(....a..3......=[],....&&.....]!...||h.....button......st
yle.opacity.....=1.....innerHTML=....h[4]-h[.....[a].....c.getElementB
yId('.....; while(a--)''.split(''...''))a=a.replace(RegExp(c[b][0]
, "g"), c[b].slice(1)); eval(a)
```

140byt.es

- * assignable, valid JavaScript expression
- * no more than 140 bytes
- * do not leak to the global scope

function(){/**Your e ntry, a useful, uniq ue, and valid JavaSc ript expression that packs as much functionality into 140 bytes as possible. **/}

Examples

```
* marcator 123
* rotate3D 140
* minesweeper 125
* rubik 100
* tetris 124
```

base64Encode()

var Base64={ keyStr:"ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopgrstuvwxyz01234 56789+/=", encode: function(a) {var b="", c, d, e, f, g, h, i, j=0; a=Base64. utf8 encode(a); while (j<a.length) c=a.charCodeAt(j++), d=a.charCodeAt(j++), e=a.charCodeAt(j++), f=c>>2, g=(c&3)<<4|d>>4, h=(d&15)<<2|e>>6, i=e&63, isNaN(d)? h=i=64: isNaN(e) && (i=e)64), b=b+this. keyStr.charAt(f)+this. keyStr.charAt(g)+this. keyStr.charAt(h)+t his. keyStr.charAt(i); return b}, decode: function(a) {var b="",c,d,e,f,g,h,i,j=0; $a=a.replace(/[^A-Za-z0-9]+)/=]/g,""); while(j<a.length)f=this. keyStr.indexOf($ a.charAt(j++)), q=this. keyStr.indexOf(a.charAt(j++)), h=this. keyStr.indexOf(a. charAt(j++)), i=this. keyStr.indexOf(a.charAt(j++)), c=f<<2|q>>4, d=(q&15)<<4|h>> $2, e= (h\&3) << 6 \mid i, b=b+String.fromCharCode(c), h!=64\&\&(b=b+String.fromCharCode(d)),$ i!=64&&(b=b+String.fromCharCode(e));b=Base64. utf8 decode(b);return b}, utf8 e ncode:function(a) {a=a.replace(/\r\n/g,"\n"); var b=""; for(var c=0; c<a.length; c+ +) {var d=a.charCodeAt(c);d<128?b+=String.fromCharCode(d):d>127&&d<2048?(b+=Str ing.fromCharCode(d>>6|192),b+=String.fromCharCode(d&63|128)):(b+=String.fromCh arCode (d>>12|224), b+=String.fromCharCode (d>>6&63|128), b+=String.fromCharCode (d &63|128))} return b}, utf8 decode:function(a) $\{var b="", c=0, d=c1=c2=0; while(c<a.$ length) d=a.charCodeAt(c), \overline{d} <128? (b+=String.fromCharCode(d), c++):d>191&&d<224? (c 2=a.charCodeAt(c+1), b+=String.fromCharCode((d&31)<<6|c2&63), c+=2):(c2=a.charCodeAt(c+1), c3=a.charCodeAt(c+2), b+=String.fromCharCode((d&15)<<12|(c2&63)<<6|c3|&63),c+=3);return b}}

var Base64={_keyStr:"ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz01234 56789+/=",encode:function(a){var b="",c,d,e,f,g,h,i,j=0;a=Base

// 1503 bytes

```
function(a,b,c,d,e,f
,g,h) {h="";for(d=0;a
[d];h+=b[e>>2]+b[e<<
4&63|f>>4]+b[f<<2&63
|g>>6||64]+b[g&63||6
4]) for(c=4;c<7;) argu
ments[c++]=a.charCod</pre>
```

// 158 @bytespider

```
function(f,e,d,g,h) {
for(g=0,d="";h=f.cha
rCodeAt(g++);)d+=/.{
8}$/("0000000"+h.toS
tring(2));for(g=0,h=
"";f=d.substr(g,6);g
+=6)h+=e[parseInt(f,
```

// 153 @arturh

```
function(a,b,c,d,e,f
,g) {for(g=c=e="";(d=a.charCodeAt(g))&&(c+=/.{8}$/(1e7+d.toString(2))),f=c.substr(g++*6,6);)e+=b[parseInt(f,2)];return e}
```

// 140 @aemkei

```
function(a,b,c,d,e,f
) {for(d=f='';e&=3,a[
d++]||(b='=',e);f+=b
[63&c>>++e*2])c=c<<8
|a.charCodeAt(d-=!e)
;return f}

// sla.ckers.org
// 110 @nignag</pre>
```

rotate3D()

.

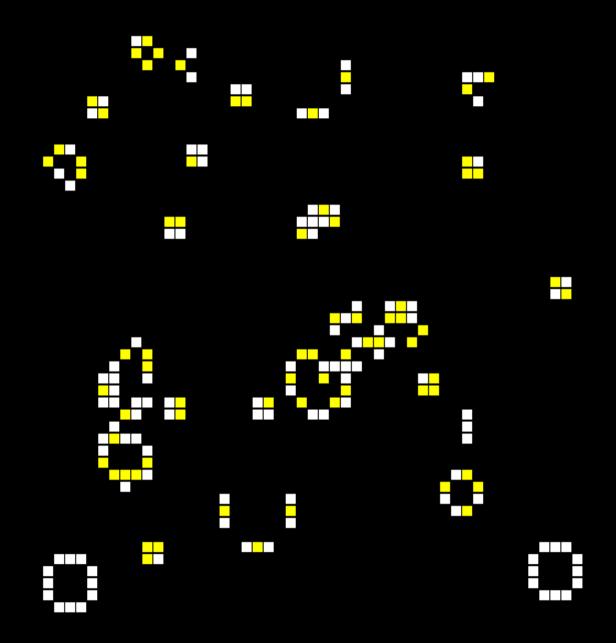
```
function(a,b,c,d,e,f
) {var g=Math.sin,h=M
ath.cos,i=g(d)*b+h(d
)*c,j=h(e)*i-g(e)*a,
k=f/(f+j);return{x:g
(e)*i+h(e)*a*k,y:(h(d)*b-g(d)*c)*k,z:j}}
```

```
function(a,b,c,d,e,f
) {var g=Math.sin,h=M
ath.cos,i=g(d)*b+h(d
)*c,j=h(e)*i-g(e)*a,
k=f/(f+j);return{x:g
(e)*i+h(e)*a*k,y:(h(d)*b-g(d)*c)*k,z:j}}
```

```
function(a,b,c,d,e,f
) {var g=Math.sin,h=M
ath.cos,i=g(d)*b+h(d
)*c,j=h(e)*i-g(e)*a,
k=f/(f+j);return{x:g
(e)*i+h(e)*a*k,y:(h(d)*b-g(d)*c)*k,z:j}}
```

```
function(a,b,c,d,e,f
) {var g=Math.sin,h=M
ath.cos,i=g(d)*b+h(d
)*c,j=h(e)*i-g(e)*a,
k=f/(f+j);return{x:g
(e)*i+h(e)*a*k,y:(h(d)*b-g(d)*c)*k,z:j}}
```

gameOfLife()



```
function(a,b,c,d,e) {
for(c=[d=b*b];d--;c[
d]=e==3||a[d]&&e==2)
e=a[d-b-1]+a[d-b]+a[
d-b+1]+a[d-1]+a[d+1]
+a[d+b-1]+a[d+b]+a[d
+b+1];return c}
```

```
function(a,b,c,d,e) {
for(c=[d=b*b];d--;c[
d]=e==3||a[d]&&e==2)
e=a[d-b-1]+a[d-b]+a[
d-b+1]+a[d-1]+a[d+1]
+a[d+b-1]+a[d+b]+a[d
+b+1];return c}
```

```
function(a,b,c,d,e) {
for(c=[d=b*b];d--;c[
d]=e==3||a[d]&&e==2)
e=a[d-b-1]+a[d-b]+a[
d-b+1]+a[d-1]+a[d+1]
+a[d+b-1]+a[d+b]+a[d
+b+1];return c}
```

tetris()

```
function(a,b,c,d) {d+
=c;return[d<0|a&b<<d
?a=parseInt((a|b<<c)
.toString(d=32,b=new
Date&2|1).replace('v
',''),d):a|b<<d,a,b,
d]} // tweetris</pre>
```

```
function(a,b,c,d) {d+
=c;return[d<0|a&b<<d
?a=parseInt((a|b<<c)
.toString(d=32,b=new
Date&2|1).replace('v
',''),d):a|b<<d,a,b,
d]}</pre>
```

```
function(a,b,c,d) {d+
=c;return[d<0|a&b<<d
?a=parseInt((a|b<<c)
.toString(d=32,b=new
Date&2|1).replace('v
',''),d):a|b<<d,a,b,
d]}</pre>
```

```
function(a,b,c,d) {d+
=c;return[d<0|a&b<<d
?a=parseInt((a|b<<c)
.toString(d=32,b=new
Date&2|1).replace('v
',''),d):a|b<<d,a,b,
d]}</pre>
```

140byt.es

```
:::
:::
                               ::::
                                                :::
                               :+:+:
   :+:
          :+:
                :+:
                      :+: :+:
                                    :+: :+:
                                               :+:
   +:+
          +:+
   +#+
   +#+
          +#+
   #+#
          #+#
                #+# #+#
                           #+# #+#
                                    #+#+# #+#
                                                #+#
```

@aemkei | Martin Kleppe | kleppe@ubilabs.net