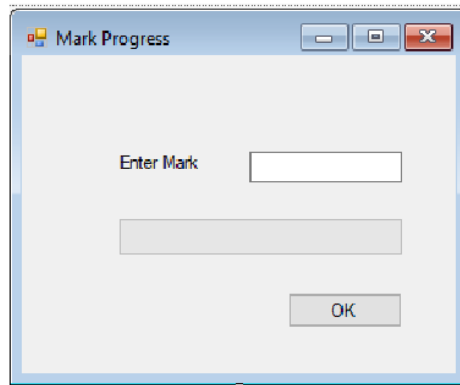


5. Task: When the teacher enters the mark of a student to the system it should be appear in the progress bar in the scale of 0-100.
- a) Add new form to the project Practical_1. Name it as *frmMarkIndicator*.
 - b) Drag and drop a progress bar, a text box, a label and a button. Name the progress bar as *proMark* and name the button as *btnOk* and name the text box as *txtMark*.
 - c) Change the text of the label as *Enter Mark*, button as *OK* and form as *Mark Progress*.
 - d) User Interface design is given below.



- e) Add the following code segments for the button click event.

```
proMark.Maximum = 100;  
proMark.Minimum = 0;  
proMark.Value = 0;  
  
proMark.Value = Convert.ToInt32(txtMark.Text);
```

- f) Set the current form as the startup form.
- g) Run the application.

