Benjamin Katz

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Atlanta, GA

EDUCATION

Georgia Institute of Technology BS Industrial Design   June 2012 - Present
GPA 3.61

EXPERIENCE

FullStory, Inc. UX/UI Design Intern   May 2015 - July 2015
- Designed and developed user feedback patterns to inform and resolve web based experience issues
- Designed and coded new user oboarding flow via emails and in-app notifications.

Georgia Institute of Technology Undergraduate Research Assistant   January 2015 - May 2015
- Researched and developed modular circuit construction techniques for the development of production-ready e-textile garments.
- Developed a haptic mirror therapy glove to aid the treatment of a paretic limb after a stroke.

LG Electronics UX/UI Design Consultant   June 2014 - August 2014
- Designed an updated mobile TV remote app for LG's line of Smart+ TVs through sketches, wireframes, and clickable prototypes.
- Provided user experience strategy for Smart+ TVs interfaces via user personas and scenarios, affinity diagramming sessions, and usability testing.

Koncept Design Studio UX Design Intern   May 2014 - August 2014
- Introduced wireframing into company digital design process.
- Developed ten websites through sketching and wireframing.

SKILLS

2D	Photoshop, Illustrator, InDesign, Sketching + Rendering, Arduino, HTML, CSS
3D	Solidworks, Keyshot, sewing, rapid prototyping, modeling
Equipment	Workshop tools, Laser cutter, Vacuum Former
Languages	Spanish (Intermediate)

RECOGNITION

IDSA, Georgia Tech Chapter Sophomore Representative   2013-2014

Georgia Tech President's Undergraduate Research Award   2015
- Research grant to develop modular circuit construction techniques for the development of production-ready e-textile garments.