

Benjamin K. Carriel

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EXPERIENCE

Apple, Software Engineer Intern

I built an application that used machine learning and big data techniques to improve the paging system in Mac OS X.

Goldman Sachs, Summer Analyst

I worked in Goldman Sachs Electronic Trading (GSET) and built an application that would help process high-volume trades for clients.

Cornell Daily Sun, Lead iOS Developer

I started the team that builds the mobile-app for the Cornell Daily Sun. I worked primarily on the iOS version of the app.

Cornell Dept. of Computer Science, Teaching Assistant, CS 3110

I preach the good word of functional programming to 20-40 students twice a week. Other responsibilities include office hours, making problem sets, and exam problems. The course is *CS 3110 : Functional Programming and Data Structures*

Cornell Math Support Center, Tutor

I tutor students at all levels of Math background. Subjects range from pre-calculus to Analysis, Algebra, and Topology.

EDUCATION

Cornell University, College of Arts and Sciences

Ithaca, NY

BA Mathematics

May 2014

BA Computer Science

May 2014

SELECTED COURSEWORK

Mathematics

Honors Analysis I-II
Honors Algebra I-II
Topology
Combinatorics
Real Analysis*
Complex Analysis*
Partial Differential Equations*
Differentiable Manifolds*
Algebraic Topology I-II*

Computer Science

Object-Oriented Programming
Functional Programming
Systems Programming and Organization
Operating Systems
Introduction to Algorithms
Compilers
Design and Analysis of Algorithms*
The Structure of Information Networks*
Advanced Programming Languages*

Note: A * indicates a course taken at the graduate level.

PROJECTS

ocaml-monadic

A Haskell-style monad library in OCaml featuring implementations of commonly used monads and monad transformers.

ocaml-data-structures tex-swig

Implementations of common data structures in OCaml.
A collection of \LaTeX styles and macros for typesetting Mathematics and Computer Science problem sets.

Project Euler

A series of math-related programming challenges.
Currently over 100 problems solved.

SKILLS

Programming: OCaml, Haskell, Scala, Python, Java, C, \LaTeX

Platforms: UNIX, Git, Subversion, Spring, Apache TomCat, Phabricator

General: Guitar, Doumbek, Sailing, Soccer, YoYo