What is a Video Game?

Author Name: 陈石峰 Zhejiang Normal University Advanced Game Engineering Student No.13211212

1 Introduction

As we all know, The "video" in "video game" refers to a device. And now it means that any type of display device. Google tells us that the electronic systems used to play video games are known as platforms; examples of these are personal computers and video game consoles. These platforms are broad in range, from large computers such as mainframes, to handheld devices such as cell phones and PDAs. what is a video game and how should we define it?

2 Overview: What is a Video Game?

In my opinion, video games are based on the platform of electronic equipment, such as cell phones and PDAs. I think that video games are unprecedented in their ability to immerse the viewer in the experience.

It is usually composed of input devices and output devices. For example, display is the output devices, and keyboard, mouse and joystick are output devices. We can know the process of game from the display, and through the mouse and keyboard to play games.

In my opinion, video games are based on curiosity, entertainment and escape from reality. What the game's components is Graphics, Sound, Input, Physics.

The history of Video Game from google:

Specialized video games such as arcade games, in which the video game components are housed in a large chassis, while common in the 1980s, have gradually declined in use due to the widespread availability of home video game devices (e.g. PlayStation 4 and Xbox One) and video games on desktop and laptop computers and smartphones. In addition to video and (in most cases) audio feedback, some games in the 2000s include haptic, vibration or force feedback peripherals.

We can know from google: Early computer based games historically relied on the availability of a keyboard for gameplay, or more commonly, required the user to purchase a separate joystick with at least one button to play. Many modern computer games allow the player to use a keyboard and mouse at the same time.

3 Summary

Video Games are based on the platform of electronic equipment, it is based on curiosity, entertainment and escape from reality. The game is wonderful, attractive and addictive.