## **Sets and Iterators Activity**

Create a project called **setAndIteratorActivity** with 2 classes: **StudentSet** and **Main.** 

## In the **StudentSet** class create:

- a **set** called *students*
- a method called *addStudents()* that
  - $\circ$  asks the user to enter any number of students to the set, or enter q to quit
- a method called *displayStudents()* that
  - o creates an Iterator for the *students* set
  - o iterates through the set, and while *hasNext()* is true, prints out the next student in the set

## In the **Main** class:

- create an instance of the StudentSet class
- call the addStudents() method
- call the displayStudents() method

\*Notice the set may not be printed out in the same order that the students were entered. Unlike an ArrayList, a set is unordered.

Submit the **zipped project** folder to Canvas by the due date.