

Name	Clock-in	Clock-out	Time Spent (hours)	Work Completed (Brief Description)		running total
Trent	9/16/2024 11:00	9/16/2024 11:30	0.50	GTA meeting, Sprint 1 Retrospective, Demo		15.60
James	9/16/2024 11:00	9/16/2024 11:30	0.50	GTA meeting, Sprint 1 Retrospective, Demo		
Joshua	9/16/2024 11:00	9/16/2024 11:30	0.50	GTA meeting, Sprint 1 Retrospective, Demo		
Will	9/16/2024 11:00	9/16/2024 11:30	0.50	GTA meeting, Sprint 1 Retrospective, Demo		
Ky	9/16/2024 11:00	9/16/2024 11:30	0.50	GTA meeting, Sprint 1 Retrospective, Demo		grey indicates group meeting
Trent	9/20/2024 15:30	9/20/2024 16:00	0.50	roughed out project 2 assignments		
Joshua	9/20/2024 15:30	9/20/2024 16:00	0.50	roughed out project 2 assignments		
Will	9/20/2024 15:45	9/20/2024 16:00	0.25	roughed out project 2 assignments		
Ky	9/20/2024 15:30	9/20/2024 16:00	0.50	roughed out project 2 assignments		
Trent	9/23/2024 11:00	9/23/2024 11:25	0.42	GTA project 2 meeting, custom addition discussion		
James	9/23/2024 11:00	9/23/2024 11:25	0.42	GTA project 2 meeting, custom addition discussion		
Joshua	9/23/2024 11:00	9/23/2024 11:25	0.42	GTA project 2 meeting, custom addition discussion		
Will	9/23/2024 11:00	9/23/2024 11:25	0.42	GTA project 2 meeting, custom addition discussion		
Ky	9/23/2024 11:00	9/23/2024 11:25	0.42	GTA project 2 meeting, custom addition discussion		
James	9/28/2024 10:00	9/28/2024 11:00	1.00	Verified project 1 requirements met, administrivia, docs		
Joshua	9/28/2024 12:00	9/28/2024 13:30	1.50	Implemented AI opponent feature		
Will	9/28/2024 12:45	9/28/2024 13:30	0.75	Implemented AI opponent feature		
Ky	9/28/2024 14:00	9/28/2024 15:00	1.00	Implementing Animations		
Trent	9/28/2024 19:00	9/28/2024 20:30	1.50	Adding sound effects		
Ky	9/29/2024 12:15	9/29/2024 12:45	0.50	Implementing Animations		
James	9/29/2024 16:00	9/29/2024 19:01	3.02	docs, solve merge conflicts, integration, testing, warp-up		