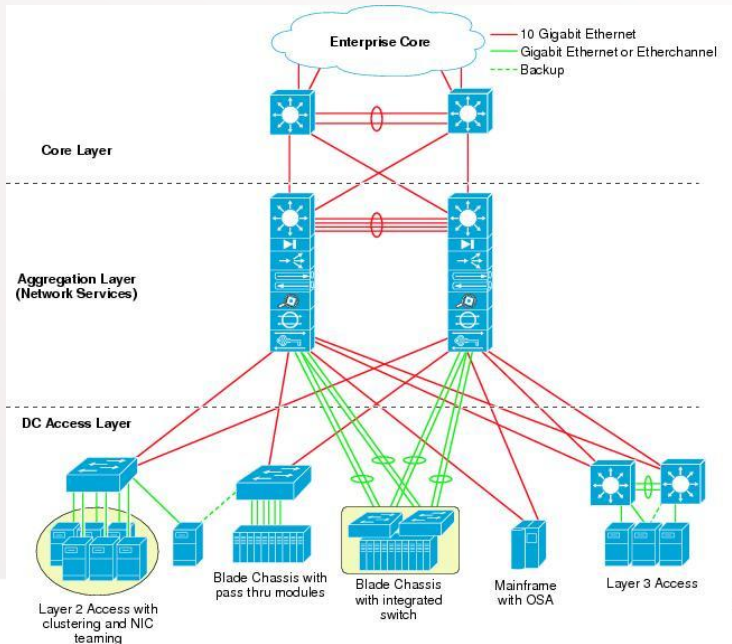


Simulating DataCenter Network Topologies



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Upasana Nayak

Agenda

- Data Center Networks (DCN)
- Project Proposal (Our Work)
- Network Topologies & Properties
- Simulation using NS-3
- Conclusion and Future Work

Data Center Networks(DCN)

- A pool of interconnected resources that serve the internet.
- Recent years have seen huge growth in data transfer especially due to multimedia, big-data and high speed internet.
- Projected growth is ~23% per year
- Managing data is inevitable and extremely challenging.



A Google Data Center

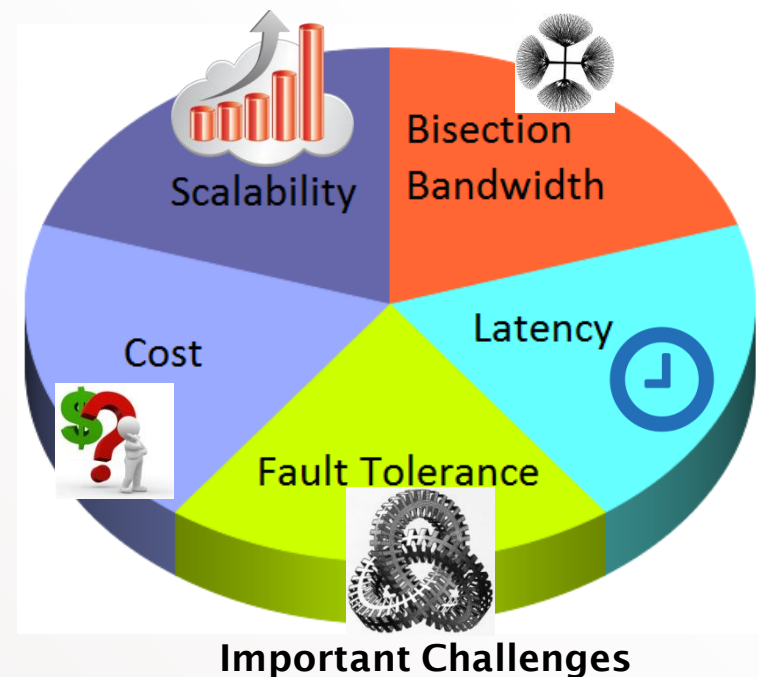
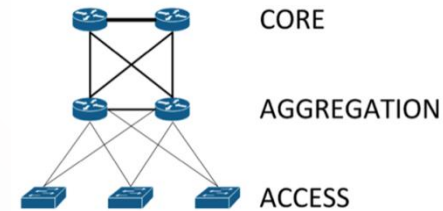
Courtesy : http://www.cse.wustl.edu/~jain/cse570-13/ftp/m_03dct.pdf



Cisco Global Cloud Index, 2013-2018 3

DCN – Overview & Challenges

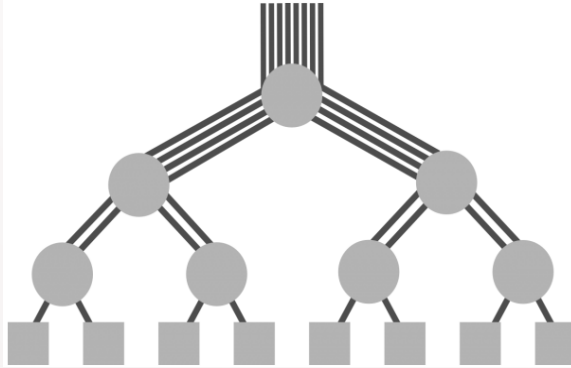
- Usually consists of three layers – *core*, *aggregation* and *access*
- Nodes are connected using a interconnection network topology like *FatTree*, *Flattened Butterfly* or *DCell*
- *Topology* is an important factor responsible for the challenges



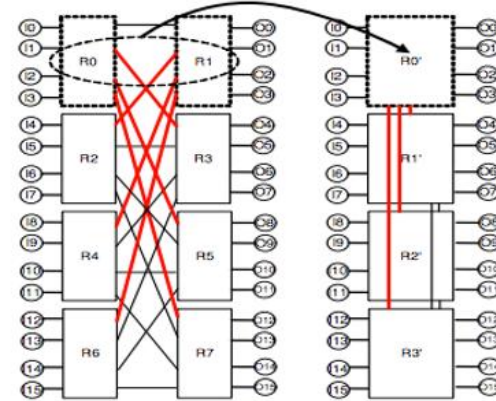
Project Proposal (Our Work)

- *Study and evaluate* existing data center topologies (FatTree, Flattened Butterfly, BCube, Dcell, FiConn and HyScale).
- *Simulate on ns-3* tool under various traffic scenarios.
- *Design and simulation* of a new-topology.

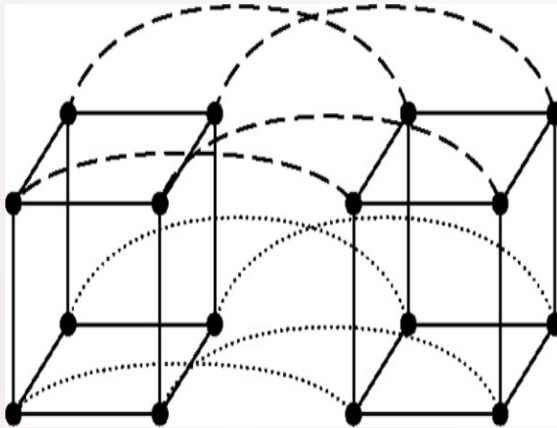
Important Topologies



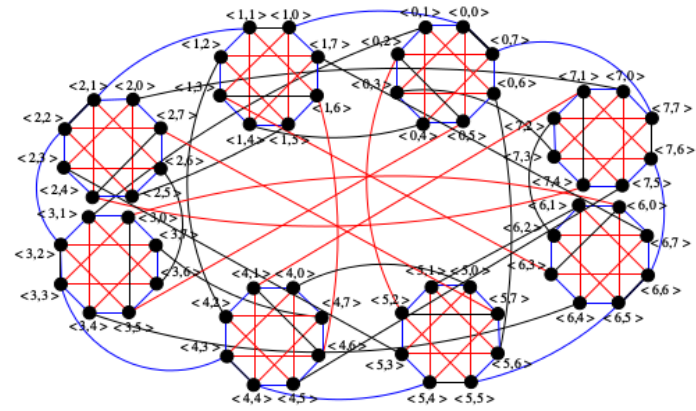
■ *FatTree*



■ *Flattened Butterfly*



■ *BCube*

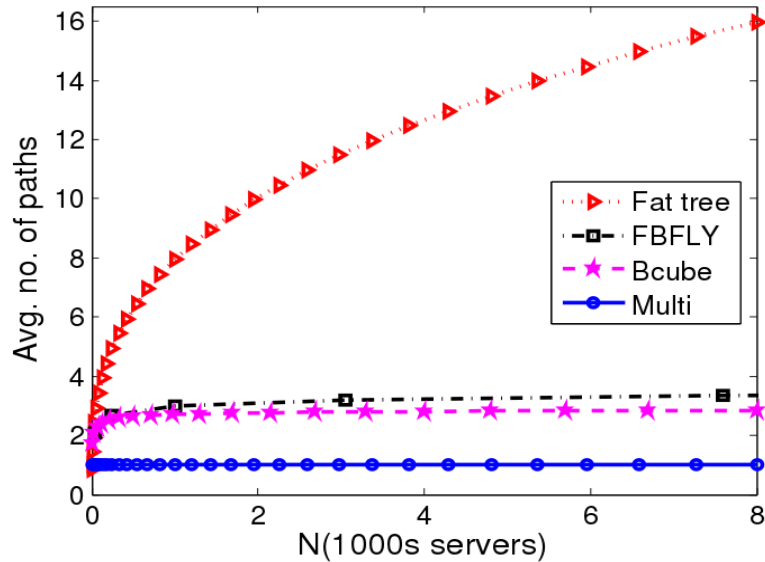


■ *HyScale*

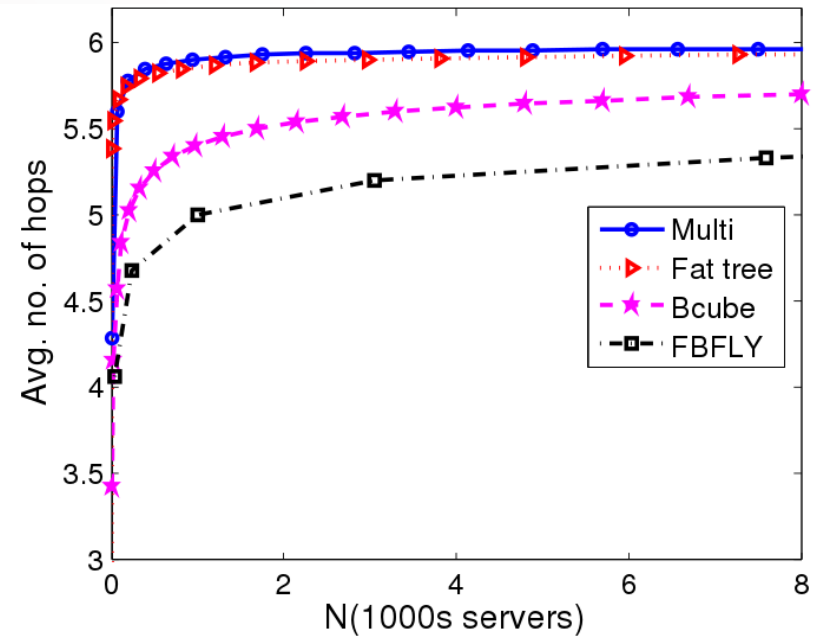
Topologies – Important Properties

<i>Topology</i>	<i>Servers</i>	<i>Diameter</i>
<i>FatTree</i>	$n^3/4$ (n= number of groups/pods)	$k+1$
<i>BCube</i>	n^{k+1} (n = number of servers connected in basic unit, k= recursion depth)	4
<i>HyScale</i>	aT^{k+1} (a = number of servers connected at each node, k= recursion depth, T = number of nodes in base model)	$4k+2$

Topologies – A Comparision



■ *Average disjoint paths*



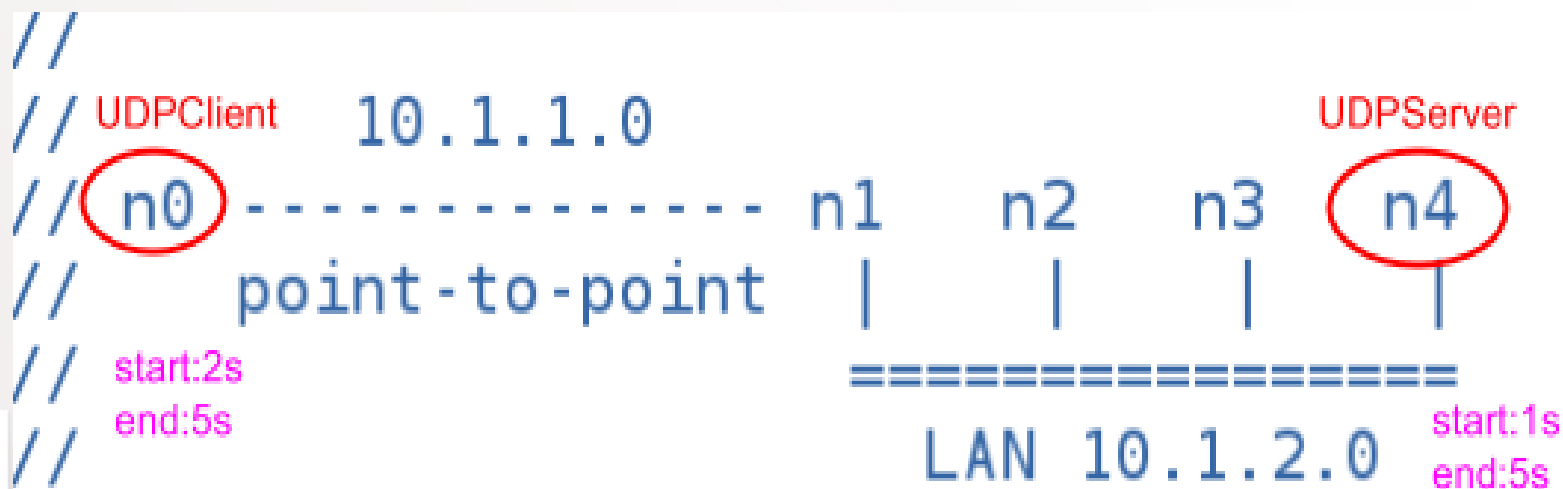
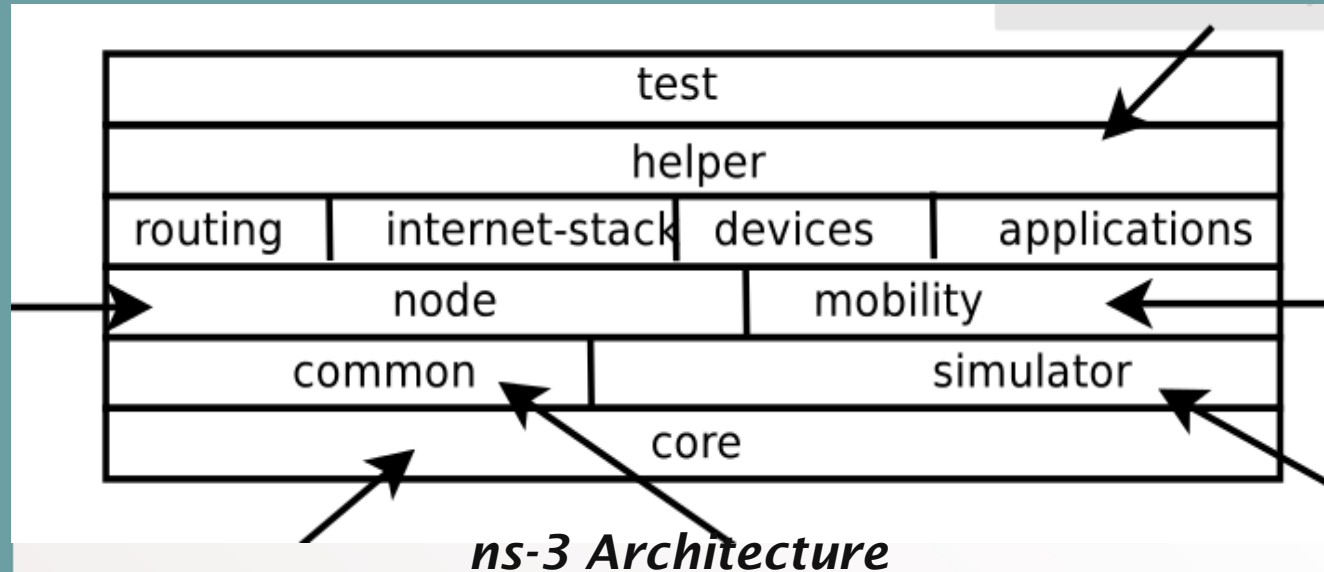
■ *Average Hop Count*

Ns-3 : Network Simulator



- Simulation tool that supports scripts in C++ or python.
- Uses *Netanim* as a visualizer, but other tools can be used as well
- Direct support for pcap trace files, xml outputs and plotting (*gnuplot*)
- Conceptual design still the same as ns-2, but capability less than ns-2

Ns-3: Architecture and an Example

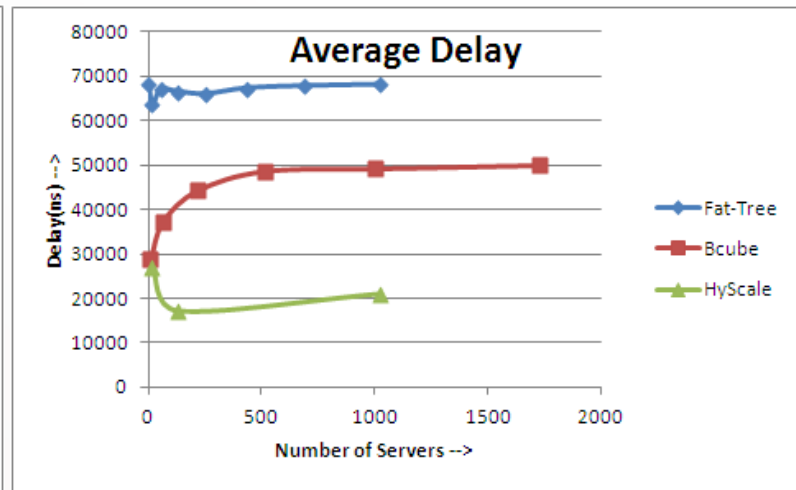
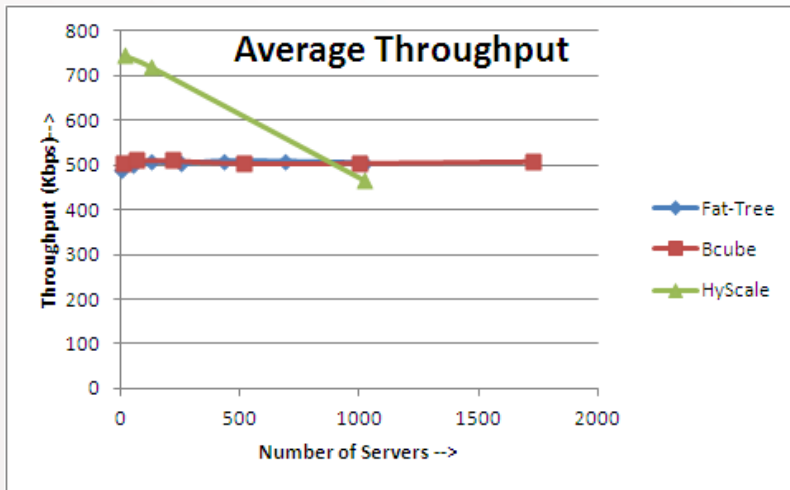


An Example Topology

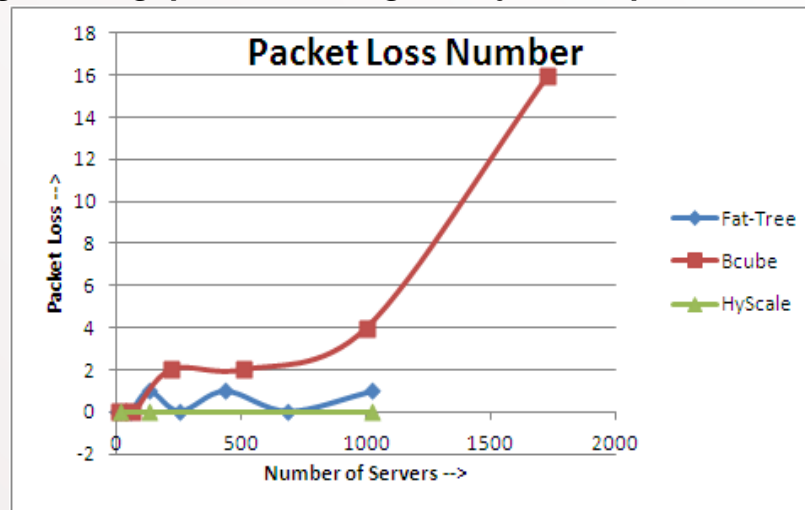
DCN Simulation Setup

<i>Simulation Parameters</i>	<i>Fat-Tree</i>	<i>BCube</i>	<i>HyScale</i>
<i>Simulation Time</i>	100sec	100sec	100sec
<i>PacketSize</i>	1024bytes	1024bytes	1024bytes
<i>DataRates between switches</i>	1Mbps	1Mbps	1Mbps
<i>DataRates between switches and hosts</i>	1000Mbps	1000Mbps	1000Mbps
<i>Communication Pattern</i>	Random selection of two hosts and sending data between them	Random selection of two hosts and sending data between them	Random selection of two hosts and sending data between them
<i>Traffic Flow Pattern</i>	Exponential Random	Exponential Random	Exponential Random
<i>Routing Protocol</i>	Nix-vector(ns-3)	Nix-vector(ns-3)	Nix-vector(ns-3)
<i>Animator</i>	NetAnim	NetAnim	NetAnim
<i>Variable parameter(refer to Slide 7)</i>	<i>n varied (2-12)</i>	<i>k=2, n varied(2-12)</i>	<i>a=2, T=8, k varied from (1-3)</i>

DCN Simulation: Results



Observed Average Throughput and Average Delay with exponential random traffic pattern.



Observed Packet loss with exponential random traffic pattern.

DCN Simulation: Observations

- Simulated *Fat-Tree* and *BCube* topologies based on existing implementations.
- Analysis and interpretation of results are still in progress.
- Using *ns-3* tool seemed complex since it's architecture has been designed to support simulation of new topologies and protocols.

Future Work

- Complete simulations for other topologies (DCell, HyScale II and FiConn) and compare them.
- Simulate topologies for other parameters (other types of traffic, fault-tolerance and bisection-bandwidth)
- Extend ns-3 capabilities to support optical networks

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Questions ?