BENJAMIN K. H. HUNTER

250-210-2577 bkhunter@ualberta.ca Bkhunter.github.io

1716 Garnet Road Victoria B.C V8P 3C8

EDUCATION

B.Sc. Computing Science with Distinction • University of Alberta

Graduated April 2016

Special Interests in Software Development and Processes, Game Design, and Web Applications and Architecture. Includes Certificate in Computer Game Development.

WORK **EXPERIENCE**

Android Developer, Self Employed

September 2017 - January 2018

Consultant: Met with client to establish user requirements, application specifications, storyboards, and development schedules.

Developer: Created a persistent multifunctional Android application with a responsive user interface and robust test coverage.

Tools: Android Studio, Java, XML, Robolectric, Google Material Design, JSON

Software Developer, University of Alberta, AGE-WELL

January 2016 - March 2017

Developer: Constructed Virtual Gym, a customizable exergame framework for physical rehabilitation and senior health research using the Microsoft Kinect and Unity.

Research Assistant: Guided public demonstrations and information sessions, adapted software in response to feedback, reviewed and co-authored academic papers based on research and findings of Virtual Gym.

AGE-WELL HQP: Worked closely with an interdisciplinary team of researchers, physical and occupational therapists, and health professionals to understand the needs of end users, establish timelines, and streamline development.

Tools: Unity game engine, Microsoft Kinect, C#/.Net, XML.

SKILLS

- Proficient with Python, C#, Java, C++, and HTML/CSS technologies.
- Expertise with Android Studio, Unity Game Engine.
- Development experience with Javascript, SQL, C, PHP, JSON, XML.
- Comfortability with design software 3ds Max and GIMP.
- Knowledge and direct experience with Agile methods and practices.
- Extensive experience working in Interdisciplinary team environments.
- Excellent written and verbal communication.
- Proven ability to work independently with minimal oversight.
- Strong creative problem solving skills.

COMMUNITY INVOLVEMENT

Volunteering

Pass it on Boys youth mentor (2010) Shinerama for Cystic Fibrosis (2012)

Clubs and Activities

Salt Spring Island Concert Band (2006-2011) UAlberta Intramural Basketball (2011-2013) Watershed Watch Salmon Society (2017) VGAD Game Development Expo presenter (2015)

INTERESTS

Games/Game Design . Basketball . Sci/Fi and Fantasy . Music . Art and Design . Walking/Running - Tea - Puzzles - Nature - Programming