

bit-algorithms Documentation

Vincent Reverdy

Bryce Kille

Collin Gress

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1 Introduction

Here we will document algorithms and their progress. Sections will be divided according to how they are in the [reference](#). Each algorithm subsection will be introduced with a description of the algorithms behavior and signature, followed by the current implementation pseudocode in **bit**. Any other possible implementations may follow. At the end, a there can be a discussion of potential optimization, drawbacks, or bugs for each implementation.

2 Example operations

2.1 max

```
template< class T >
constexpr const T& max( const T& a, const T& b );   (1)

template< class T, class Compare >
constexpr const T& max( const T& a, const T& b, Compare comp );   (2)

template< class T >
constexpr T max( std::initializer_list<T> ilist );   (3)

template< class T, class Compare >
constexpr T max( std::initializer_list<T> ilist , Compare comp );   (4)
```

Returns the greater of the given values.

1-2) Returns the greater of **a** and **b**.

3-4) Returns the greatest of the values in intializer list **ilist**.

The (1,3) versions use operator < to compare the values, the (2,4) versions use the given comparison function `comp`.

Parameters

Parameters go here. TODO find a better way to format these

- a, b** - the values to compare.
- ilist** - initializer list with the values to compare.
- comp** - comparison function object

Type requirements

Return value

Complexity

Implementation

Possible Implementations

Notes

3 Non-modifying sequence operations

4 Modifying sequence operations